Algol 60 grammar (tncy)

```
<empty>
```

1. Basic Symbols

```
<br/>
```

1.1. Letters

```
<letter>
          b
          c
          d
          f
          g
          h
          i
          j
          k
          m
          n
          o
          p
          u
          v
          W
          \mathbf{X}
          y
          \mathbf{z}
          A
          В
          C
          D
          Ε
          F
          G
          Η
          I
          J
          K
```

```
| M N N O | P | Q | R S | T | U V V | W X X | Y Z
```

1.1.1. Digits

```
| <digit>
| == 0
| 1
| 2
| 3
| 4
| 5
| 6
| 7
| 8
| 9
```

1.1.2. Logical values

1.2. Delimiters

```
<delimiter>
         <operator>
::=
         <separator>
         <br/>
<br/>
dracket>
         <declarator>
         <specificator>
<operator>
         <arithmetic operator>
==
         <relational operator>
         logical operator>
         <sequential operator>
<arithmetic operator>
::=
         ×
```

```
1
<relational operator>
::=
         <
         \leq
         =
         \geq
         >
         \neq
<logical operator>
         \supset
         ٧
<sequential operator>
::=
         go to
         if
         then
         else
         for
         do
<separator>
         10
         step
         until
         while
         comment
<br/>
<br/>
bracket>
         begin
         end
<declarator>
         own
         Boolean
         integer
         real
         array
         switch
         procedure
<specificator>
         string
         label
```

va	lıı

The sequence	is equivalent to
; comment <any characters="" containing;="" more="" not="" of="" or="" sequence="" zero="">;</any>	;
begin comment <any characters="" containing;="" more="" not="" of="" or="" sequence="" zero="">;</any>	begin

1.3. Identifiers

```
<identifier>
         <letter>
         <identifier> <letter>
         <identifier> <digit>
```

1.4. Numbers

```
<unsigned integer>
      <digit>
        <unsigned integer> <digit>
<integer>
        <unsigned integer>
        + <unsigned integer>
        – <unsigned integer>
<decimal fraction>
      . <unsigned integer>
<exponential part>
      10 <integer>
::=
<decimal number>
        <unsigned integer>
        <decimal fraction>
        <unsigned integer> <decimal fraction>
<unsigned number>
::=
        <decimal number>
        <decimal number> <exponential part>
<number>
        <unsigned number>
        + <unsigned number>
        – <unsigned number>
```

1.5. Strings

```
cproper string>
          <any sequence of characters not containing <sup>r</sup> or <sup>1</sup>>
          <empty>
<open string>
          proper string>
```

2. Expressions

2.1. Variables

```
<variable identifier>
        <identifier>
<simple variable>
== <variable identifier>
<subscript expression>
        <arithmetic expression>
<subscript list>
        <subscript expression>
         <subscript list> , <subscript expression>
<array identifier>
        <identifier>
<subscripted variable>
         <array identifier> [ <subscript list> ]
<variable>
    <simple variable>
        <subscripted variable>
```

2.2. Function designators

2.3. Arithmetic expressions

```
<adding operator>
<multiplying operator>
cprimary>
        <unsigned number>
        <variable>
        <function designator>
        ( <arithmetic expression>)
<factor>
        primary>
        <factor> \ \ <primary>
<term>
        <factor>
        <term> <multiplying operator> <factor>
<simple arithmetic expression>
       <term>
        <adding operator> <term>
        <simple arithmetic expression> <adding operator> <term>
<if clause>
        if <Boolean expression> then
<arithmetic expression>
      <simple arithmetic expression>
        <if clause> <simple arithmetic expression> else <arithmetic expression>
```

2.4. Boolean expressions

```
<
        \geq
<relation>
        <simple arithmetic expression> <relational operator> <simple arithmetic expression>
<Boolean primary>
        <logical value>
        <variable>
        <function designator>
        <relation>
        ( <Boolean expression>)
<Boolean secondary>
      <Boolean primary>
        ¬ <Boolean primary>
<Boolean factor>
      <Boolean secondary>
        <Boolean factor> ∧ <Boolean secondary>
<Boolean term>
      <Boolean factor>
        <Boolean term> V <Boolean factor>
<implication>
        <Boolean term>
        <implication> ⊃ <Boolean term>
<simple Boolean>
      <implication>
::=
        <simple Boolean> \equiv <implication>
<Boolean expression>
        <simple Boolean>
        <if clause> <simple Boolean> else <Boolean expression>
```

2.5. Designational expressions

```
<label>
::= <identifier>
| <unsigned integer>

<switch identifier>
::= <identifier>

<switch designator>
::= <switch identifier> [ <subscript expression> ]

<simple designational expression>
::= <label>
| <switch designational expression> )
```

3. Statements

3.1. Compound statements and blocks

```
<unlabelled basic statement>
                      <assignment statement>
                         <go to statement>
                          <dummy statement>
                              cprocedure statement>
<br/>
<br/>
dasic statement>
                        <unlabelled basic statement>
                               <label> : <basic statement>
 <unconditional statement>
                      <br/>
<br/>
dasic statement>
                         <compound statement>
                             <blook>
 <statement>
                       <unconditional statement>
                              <conditional statement>
                         <for statement>
<compound tail>
 ≔ <statement> end
                              <statement>; <compound tail>
 <blook head>
                      begin < declaration>
::=
                             <br/>

 <unlabelled block>
                       <blook head>; <compound tail>
<unlabelled compound>
                              begin <compound tail>
 <compound statement>
              <unlabelled compound>
                               <label> : <compound statement>
<blook>
                         <unlabelled block>
                         <label>: <block>
 cprogram>
 == <block>
                          <compound statement>
```

3.2. Assignment statements

3.3. Go to statements

```
<go to statement>
:= go to <designational expression>
```

3.4. Dummy statements

```
<dummy statement>
::= <empty>
```

3.5. Conditional statements

```
<if clause>
::= if <Boolean expression> then

<unconditional statement>
::= <basic statement>
| <compound statement>
| <blook>

<if statement>
::= <if clause> <unconditional statement>

<conditional statement>
::= <if statement>
| <if statement> else <statement>
| <if clause> <for statement>
```

3.6. For statements

3.7. Procedure statements

```
<actual parameter>
      <string>
        <expression>
         <array identifier>
         <switch identifier>
         cocedure identifier>
<letter string>
        <letter>
         <letter string> <letter>
<parameter delimiter>
        ) < letter string> : (
<actual parameter list>
         <actual parameter>
         <actual parameter list> <parameter delimiter> <actual parameter>
<actual parameter part>
         <empty>
::=
        ( <actual parameter list>)
cprocedure statement>
         cprocedure identifier> <actual parameter part>
::=
```

4. Declarations

4.1. Type declarations

```
<type list>
== <simple variable>
| <simple variable>, <type list>

<type>
== real
| integer
```

```
| Boolean

<local or own>

== <empty>
| own

<type declaration>
== <local or own> <type> <type list>
```

4.2. Array declarations

```
<lower bound>
≔ <arithmetic expression>
<upper bound>
        <arithmetic expression>
<box>
<box>
<br/>
dound pair></br>
          <lower bound> : <upper bound>
<box>
<box>
<br/>
dound pair list></br>
         <box><box<br/>ound pair></br>
          <br/>
<br/>
bound pair list> , <bound pair>
<array segment>
         <array identifier> [ <bound pair list> ]
          <array identifier>, <array segment>
<array list>
        <array segment>
         <array list> , <array segment>
<array declarer>
     <type> array
         array
<array declaration>
       <local or own> <array declarer> <array list>
```

4.3. Switch declarations

4.4. Procedure declarations

```
<formal parameter>
== <identifier>
<formal parameter list>
== <formal parameter>
```

```
<formal parameter list> <parameter delimiter> <formal parameter>
<formal parameter part>
                    <empty>
::=
                    ( <formal parameter list>)
<identifier list>
                <identifier>
::=
                    <identifier list>, <identifier>
<value part>
               value <identifier list>;
                    <empty>
<specifier>
                   string
                    <type>
                    <array declarer>
                    label
                   switch
                   procedure
                    <type> procedure
<specification part>
                    <empty>
                     <specifier> <identifier list>;
                    <specification part> <specifier> <identifier list>;
                     continue continue continue continue partcontinue partpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpartpart</
cprocedure body>
== <statement>
cprocedure declaration>
                    procedure procedure heading> procedure body>
                     <type> procedure  procedure heading>                                                                                                                                                                                                                                                                                                                                              <
```

5. Transcription of basic symbols

The UTF-8 symbol	is replaced by the ASCII symbol
((
))
[[
]]
,	,
;	;
:	:
:=	:=

The UTF-8 symbol	is replaced by the ASCII symbol
≡	<=>
Э	=>
V	V
٨	\wedge
٦	~
=	=
<i>≠</i>	<>
<	<
≥	>=
>	>
≤	<=
+	+
_	-
×	*
/	/
÷	//
↑	**
г	•
1	,
·	
10	e
3	