

UE4FacerigLive2d

UnrealEngine4 also waves of Vtuber of Live2d.

Description

It is a demonstration experiment that UE4 can show Live2d model controlled by facerig.

Features

1. Cam capture my face.
2. Facerig detect rig.
3. Live2d move according to facerig order.
4. UE4 show Rendering from cam image.

Requirement

- Windows7+
- FaceRig()
- FaceRigLive2DModule
- WebCam
- UnrealEngine4.19+

Usage

[Show Qiita](#)

Author

[Polaris1080](#)

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