CIS 350, Winter 2022, Group Term Project Information

Project Name	2 Player Board Games
Brief Description	A compilation of 2 player games that includes Tic Tac Toe, Connect Four, Battleship. A GUI will be implemented to see the board and select the games
Team Members	Calab Bahlbi, Christopher Polewarczyk, Romandy Vu
Platform Details (Language, IDE, etc.)	Language(s): Java IDE: Eclipse Git and GitHub for version control Framework/Plugins (if using Eclipse/NetBeans/IntelliJ): • JUnit (or equivalent if using another language/IDE) • Checkstyle (or equivalent if using another language/IDE) • SpotBugs (for Eclipse) or FindBugs (or equivalent if using another language/IDE) Other Tools/Plugins: • EclEmma for code coverage (if using Eclipse)

Prioritized list of product functionality (*product backlog* in Scrum terminology):

- A main GUI to select the games
- Include rules for each game
- Tic Tac Toe GUI
- Connect Four GUI
- Battleship GUI
- Logic for Tic Tac Toe
- Logic for Connect Four
- Logic for Battleship