

### POLITECNICO DI MILANO MSC COMPUTER SCIENCE AND ENGINEERING

#### SOFTWARE ENGINEERING 2 ACADEMIC YEAR 2016-2017

# $\begin{array}{c} \text{Project Plan Document} \\ \textbf{\textit{PowerEnJoy}} \end{array}$

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### 6 Risk Management and Mitigation

This section deals with the possible risks that can threaten the system during its development process. These hazards can stem from a variety of sources and thus can be classified as:

- **Project risks**: if they threaten the project plan, such as the project schedule. As can be seen in the following tables, the most common problem that can arise from such risks is a delay in the project release.
- **Technical risks**: they are related to the technical part of the project. They include a major variety of problems such as unskilled staff, flaws in the external adopted components, changes in the set of the requirements and so on.
- Business risks: they include a set of heterogeneous hazards such as budget cuts, sales falls and market policy flaws. If they become concrete, they can compromise the viability of the project.
- **Personnel risks**: this type of hazards deals with all the possible problems that can be met within the team of work.

Since a pro-active risk-management approach is desirable, for each category of risk a list of the most recurrent hazards will be taken into account, along with their probabilities to be faced, their levels of impact on the project and the strategies that can be adopted to mitigate them.

#### 6.0.1 Project risks

Risk	Probability	Impact	Strategy
Underestimated development	Moderate	Serious	If the spare time is not suf-
time			ficient, try to negotiate with
			the customer the possibility to
			have two releases, the fist to
			the planned one and the sec-
			ond one as early as possible.
A change in the direction of	Low	Moderate	Redact very precise and de-
the project			tailed documentation of the
			project so that new managers
			are able to handle the process.

### 6.0.2 Technical risks

Risk	Probability	Impact	Strategy
Difficulty in recruiting a	Moderate	Serious	Be prepared and inclined to
skilled staff			pay extra to find skilled peo-
			$\mid$ ple. If it is not sufficient, may $\mid$
			consider the possibility of buy-
			ing external components that
			are already developed.
Changes in the requirements	Low	Serious	Be compliant with the require-
			$\mid$ ments traced in the $RASD\mid$
			and in case changes occur
			evaluate the trade off related
			to the needed variations in
			the project. Increment on the
			price should come from the
			customer.
External components have	Moderate	Serious	Choose components that are
flaws			on the market for a long
			time, so that they can be re-
			liable. Experience with prece-
			dent projects may be an ad-
			vantage in this case.
Modification in the APIs of	Low	Moderate	Write the code as portable as
the external components			possible. Changes in the APIs
			should not break the system.
			Also plan updates in case such
			modifications occur.

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### 6.0.3 Business risks

Risk	Probability	Impact	Strategy
Budget cuts during the devel-	Moderate	Tremendous	This kind of risk is the most
opment			critical one. In order to mit-
			igate it, redact a document
			in which the financial bene-
			fits associated to the business
			of the project is clearly stated
			and try to convince managers
			not to apply cuts.
Poor sales	Moderate	Serious	Make special discounts and of-
			fers at the launch of the prod-
			uct in order to achieve great
			popularity. In doing so, a
			market analysis has to be car-
			ried out .
Competitors in the market	Moderate	Moderate	Choose a guide line for your
			product: should it be cheaper
			$\mid$ than the other or should it aim $\mid$
			to optimality? In the launch
			phase also consider the pos-
			sibility of making special dis-
			counts to attract clients.

#### 6.0.4 Personnel risks

Risk	Probability	Impact	Strategy
Poor motivation	Moderate	Moderate	Try to select people that are
			skilled in particular fields and
			have experience in their work.
			Praise their commitment with
			rewards.
Conflicts within the work	Low	Moderate	Promote the cooperation of
team			people by making a commu-
			nity that periodically meets
			and discuss on the level of the
			project.
Key staff are ill at critical	Moderate	Serious	Consider the possibility to
times in the project			have several people working
			on common tasks in order to
			prevent excessive time losses.

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### 7 | Effort Spent

In order to complete this document, each author worked for 20 hours.