

File I/O basics:

• Insert the library:

#include <fstream>

Assign your file stream a variable:

```
ifstream fin; // declaration of the stream of type input ofstream fout; // declaration of the stream of type input
```

• Open file / Close your file after you're done:

```
fin.open("data.dat");
// file manipulations go here
fin.close();
```

Note:

Remember to put your file with data to the same folder where your main function is.

How to get input from file / or output to it?

fin >> var1; // reading in the input

fout << var1; // outputting var1 to the output file</pre>

Fail check for file opening

```
if (fin.fail())
{
     cout<<"File does not exist."<<endl;
     exit(1);
}</pre>
```

EOF check (End-Of-File)

```
while (!in_s.eof()) {
     // manipulations with the data in the file
}
```