

What is a structure?

- A structure is a user-defined data type in C/C++. A structure creates a data type that can be used to group items of possibly different types into a single type.
- Structures in C++ can contain two types of members:
 - 1)Data Member.2)Member Functions.

```
struct geeksforgeeks
     char _name [10];
                                Members or
     int id [5];
                                Fields of structure
     float salary;
};
```

How to declare an array of structs?

```
struct Student
      string name;
      int test[5];
      double average;
      int minimum;
};
####array of structs
Student st[10]
```

How to access values in structs and array of structs?

```
#####array of structs
Student st[10];
#####accessing a value in the array of structs
Student1 = st[5].name;
```