

Passing values to functions

Passing by value (will NOT change the varicable values, will just use it inside of the function)
 example:
 void change_me(int my_int, char my_char)

Passing by reference (will change the value of the variable)
example:
void change_me(int& my_int, char my_char)

Working with files

- Must include a header: #include <fstream>
- Declare ifstream (ofstream is not needed for this task)
- Open the input file;
- For input/output use ifstream/ofstream name;
- Don't forget to close the file.

Working with headers & functions

- Save a header and functions in a separate .cpp file
- Call them from main();
- Make sure all the cpp files you call are on the same folder when main .cpp is.