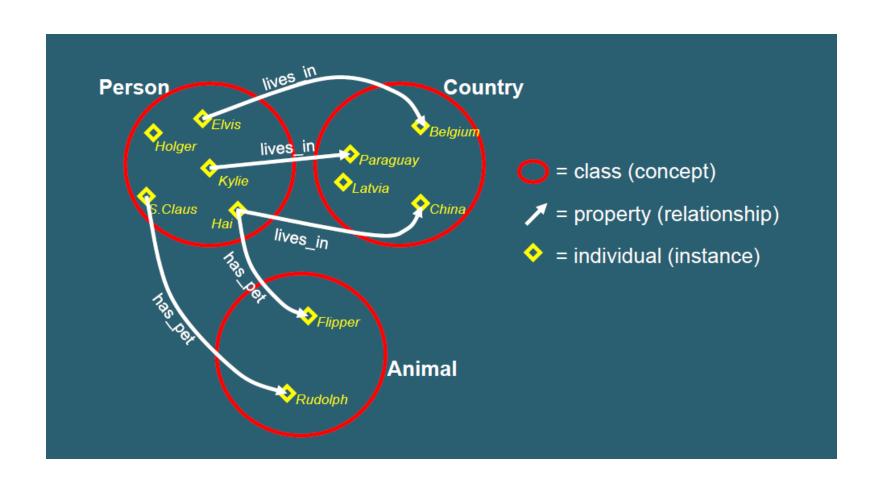
Introduction to protégé

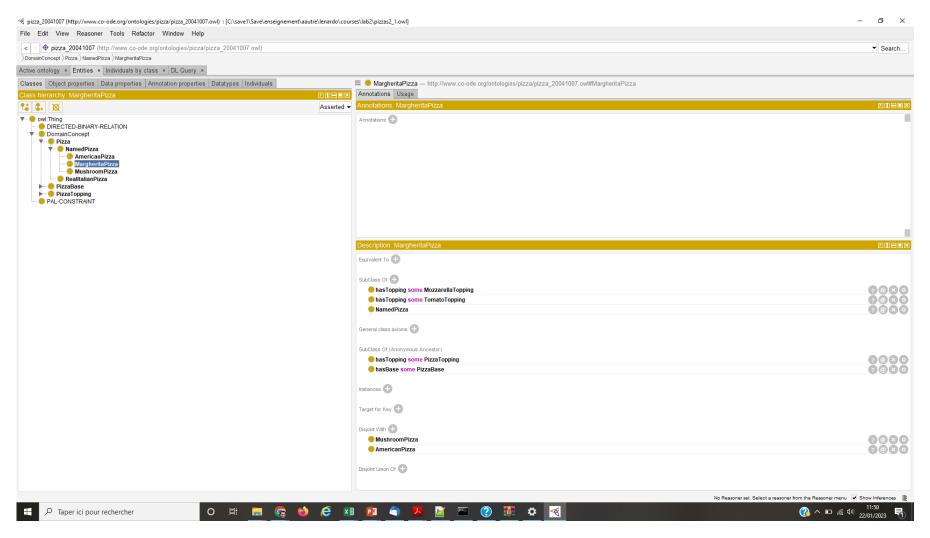
OWL review

- OWL...
 - is a W3C standard –Web Ontology Language
 - is generally found in XML/RDF syntax
 - is therefore not much fun to write by handw
- So, we have tools to help us

OWL constructs



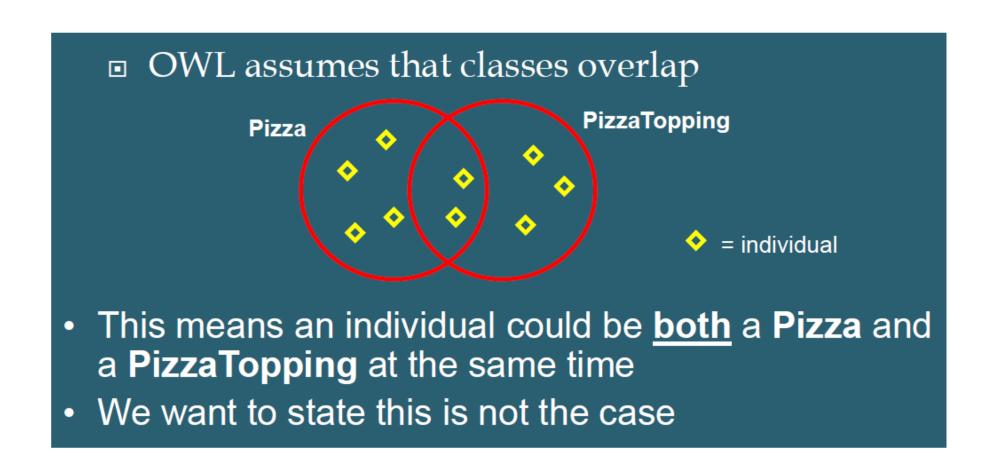
Protégé OWL plug-ins



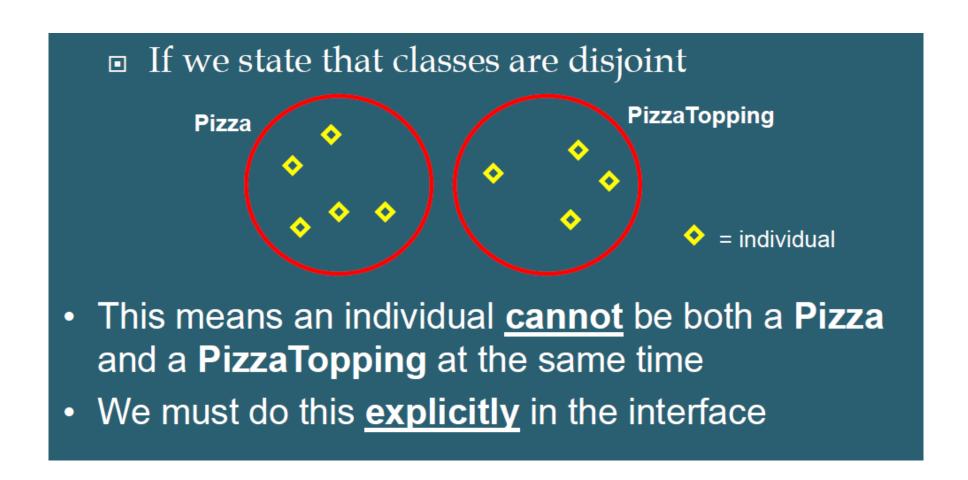
Exercise 1: Create a new OWL ontology

- 1. Click the "Add a SubClass" button
 - (this is above the class hierarchy)
 - A new class will be created as a subclass of owl:Thing
- 2. Type in a new name "DomainConcept" over the default
 - (return updates the hierarchy)
- 3. Document your class using the rdfs:comment field in Annotations tab
- 4. Create another class called "Pizza" using the same method
 - You will notice that Pizza has been created as a subclass of DomainConcept as this was the class selected when the button was pressed. You can also right-click any class and select "Add subClass"
- 5. Create two more subclasses of DomainConcept called "PizzaTopping" and "PizzaBase".
 - Any mistakes use the "Class" button "Create Class"

Disjointness



Disjointness



Make class disjoint

- 1. Select the Pizza class
 - You will notice that the <u>Disjoint with</u> is empty
- 2. Use "<u>Disjoint with</u>" or "<u>Disjoint Union Of</u>" button in Pizza Class to add
 - PizzaTopping and PizzaBase
- 4. Select the PizzaTopping class
 - Pizza and PizzaBase are already in the disjoints widget
- 5. Note that the same applies for PizzaBase

Save your work

- 1. Select File => Save Project
 - A dialog (as shown) will pop up
 - Save you file in OWL format
- 2. Select a file using a file selector by clicking the button on the top right
 - A files is created : .owl the OWL file
 - this is where your ontology is stored in RDF/OWL format

Create Pizza toppings

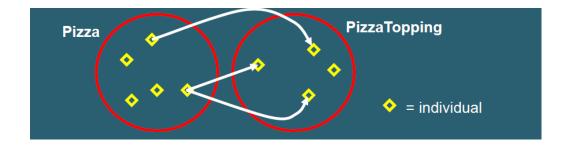
- 1. Create subclasses of PizzaTopping:
 - CheeseTopping
 - VegetableTopping
 - MeatTopping
- 2. Make these subclasses all disjoint from one another
 - (remember to chose "Mutually between all siblings" when prompted)
- 3. Create subclasses of CheeseTopping:
 - MozzarellaTopping, ParmesanTopping
- 4. Make these subclasses all disjoint from one another
- 5. Create subclasses of VegetableTopping and make them disjoint:
 - TomatoTopping, MushroomTopping
- 6. Save

What have you got?

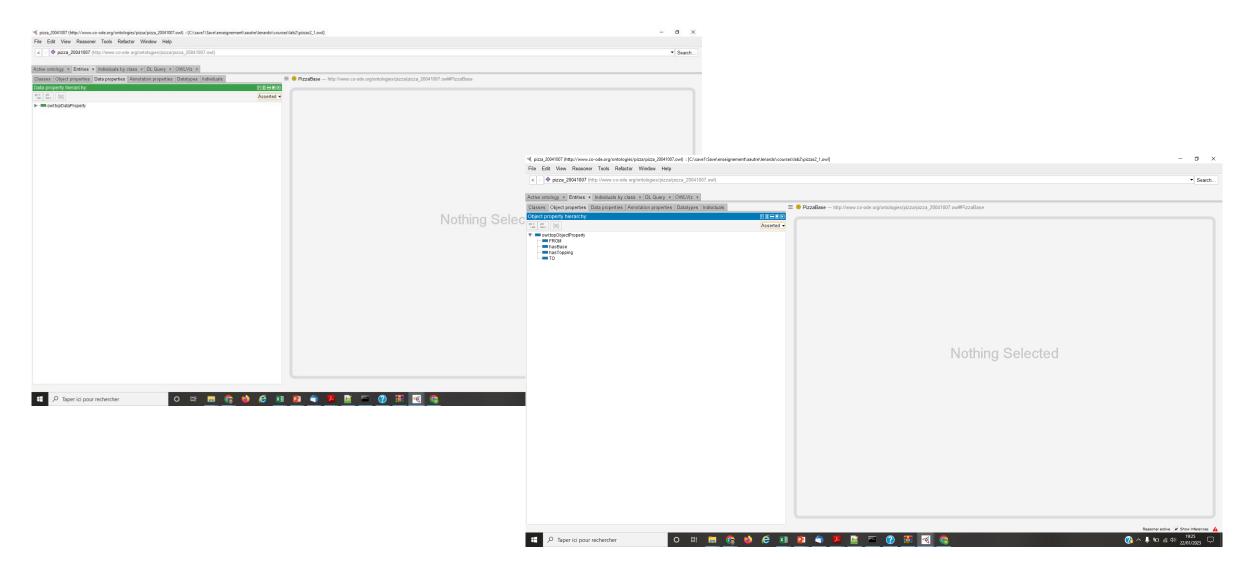
- We've created a tree of disjoint classes
- Disjoints are inherited down the tree eg something that is a
 TomatoTopping cannot be a Pizza because its superclass,
 PizzaTopping, is disjoint from Pizza
- You should now be able to select every class (except DomainConcept)
 and see its siblings in the disjoints widget

What are missing?

- This is not a semantically rich model
- Apart from "is kind of" and "is not kind of", we currently don't have any other information of interest
- We want to say more about Pizza individuals, such as their relationship with other individuals
- We can do this with properties



Object and Data Properties tabs



Create a prperty

- 1. Switch to the Properties tab
 - There are currently no properties, so the list is blank
- 2. Create a new Object property using the button in the property browser
- 3. Call the new Property "hasTopping"
- 4. Create another Object Property called "hasBase"
- 5. Save

Associating Properties with classes

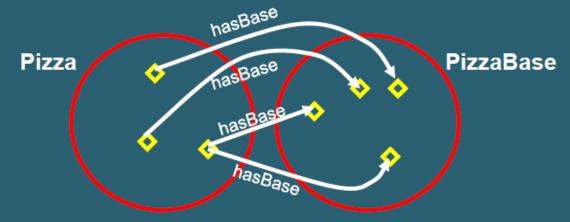
- We now have two properties we want to use to describe Pizza individuals.
- To do this, we must go back to the Pizza class and add some further information
- This comes in the form of Restrictions (which are a type of Condition)

Create a restriction

- 1. Switch to the OWL Classes tab
- 2. Select Pizza
- 3. Click the "SubClass of" button
 - A dialog pops up that we will investigate in a minute
- 4. Select "hasBase" from the Object restriction creator
- 5. Leave the Restriction type as "someValuesFrom"
- 6. Select "PizzaBase" in the restriction Filler
- 7. Click OK
 - A restriction has been added to the Conditions widget

What does this mean?

■ We have created a restriction: ∃ hasBase PizzaBase on Class Pizza as a necessary condition



- "If an individual is a member of this class, it is necessary that it has
 at least one hasBase relationship with an individual from the class
 PizzaBase"
- "Every individual of the Pizza class must have at least one base from the class PizzaBase"

Restriction types

3	Existential, someValuesFrom	"Some", "At least one"
A	Universal, allValuesFrom	"Only"
Э	hasValue	"equals x"
=	Cardinality	"Exactly n"
≤	Max Cardinality	"At most n"
2	Min Cardinality	"At least n"

Exercise: another existential restriction

- 1. Make sure Pizza is selected
- 2. Create a new Existential (SomeValuesFrom) Restriction with the hasTopping property and a filler of PizzaTopping

Exercise: create universal restriction

- 1. Create 2 disjoint subclasses of **PizzaBase** called "ThinAndCrispy" and "DeepPan"
- 2. Create a subclass of Pizza called "RealItalianPizza"
- 3. Create a new Universal (AllValuesFrom) Restriction on RealItalianPizza with the hasBase property and a filler of ThinAndCrispy

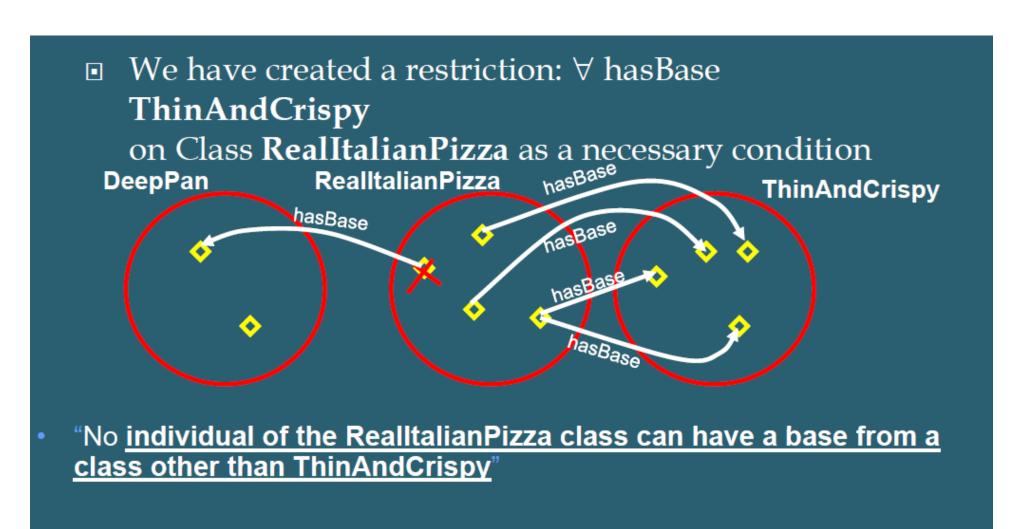
What does this mean?

We have created a restriction: ∀ hasBase ThinAndCrispy on Class RealItalianPizza as a necessary condition RealItalianPizza hasBase ThinAndCrispy

"If an individual is a member of this class, it is necessary that it must only have a hasBase relationship with an individual from the class ThinAndCrispy"

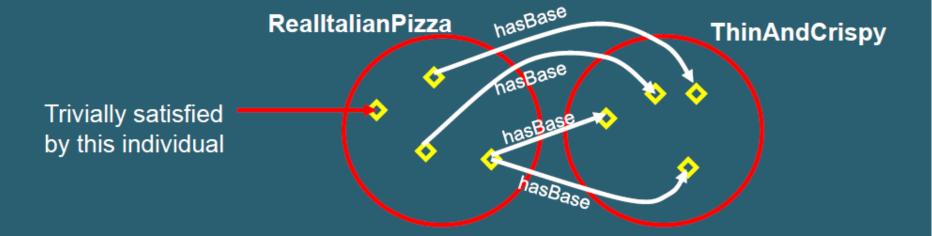
hasBase

What does this mean?



Universal Warning – Trivial satisfaction

■ If we had not already inherited: ∃ hasBase PizzaBase from Class Pizza the following could hold



- "If an individual is a member of this class, it is necessary that it must only have a hasBase relationship with an individual from the class ThinAndCrispy, or no hasBase relationship at all"
- ie Universal Restrictions by themselves do not state "at least one"

Summury

- You should now be able to:
 - identify components of the Protégé-OWL Interface
 - create Primitive Classes
 - create Properties
 - create some basic Restrictions on a Class using Existential and Universal qualifiers

Exercise: Create a Margherita Pizza

- 1. Create a subclass of Pizza called NamedPizza
- 2. Create a subclass of NamedPizza called MargheritaPizza
- 3. Create a restriction to say that:
 - "Every MargheritaPizza must have at least one topping from TomatoTopping"
- 4. Create another restriction to say that:
 - "Every MargheritaPizza must have at least one topping from MozzarellaTopping"

Exercise: Create other Pizza

- Extend the example by creating new types of pizzas that does not already exist. To do so:
 - 1. Add more topping ingredients as subclasses of PizzaTopping. Use the hierarchy, but be aware of disjoints
 - 2. Create new classes that represent the new types of pizzas.
 - 3. Express the fact how this new class is related to other types using a disjunction constraint.
 - 4. Create restrictions on these pizzas to describe their ingredients

Vegetarian Pizza

- Start from the pizzas2_1.owl available on the Labs page:
 - Select File => chose pizzas2_1.owl
- Create a new pizza called "VegetarianPizza" under Pizza
 - make this disjoint from its siblings as we have been doing
- Select MargheritaPizza.
 - you will notice that it only has a single parent, NamedPizza
- Add VegetarianPizza as a new parent
 - notice that MargheritaPizza now occurs in 2 places in the asserted hierarchy we have asserted that MargheritaPizza has 2 parents

Reaseoning

- We'd like to be able to check the logical consistency of our model
- We'd also like to make automatic inferences about the subsumption hierarchy. A process known as classifying
 - ie Moving classes around in the hierarchy based on their logical definition
- Generic software capable of these tasks are known as reasoners (although you may hear them being referred to as Classifiers)
- Pellet is a reasone to be used (make sure that you have added the associated plug-in in Protégé)

Reasoning about our Pizzas

- Classify your ontology
 - You will see an inferred hierarchy appear, which will show any movement of classes in the hierarchy
 - we need to use the <u>reaseaner menu</u> to start Pellet Reasoner
 - You will also see a results window appear at the bottom of the screen which describes the results of the reasoner; if there is an error
- MargheritaPizza turns out to be inconsistent why?

Why is MargheritaPizza inconsistent?

- We are asserting that a MargheritaPizza is a subclass of two classes we have stated are disjoint
- The disjoint means nothing can be a NamedPizza and a VegetarianPizza at the same time
- This means that the class of MargheritaPizzas can never contain any individuals
- The class is therefore inconsistent

Attempting again

- 1. Close the inferred hierarchy and classification results panel that could be found by using <u>inferred</u> in the menu
- 2. Remove the disjoint between VegetarianPizza and its siblings
 - When prompted, choose to remove only between this class and its siblings
- 3. Synchronize your reasoner
 - This should now be accepted by the reasoner with no inconsistencies

Primitive classes

- All classes in our ontology so far are primitive
 - We describe primitive pizzas
- Primitive Class = only subclass of Conditions
- They are marked as yellow disc in the class hierarchy

Defined Classses

- Have a definition (equivalent to).
 - That is Necessary and Sufficient condition
- Are marked with equivalence log in the interface
- Classes, all of whose individuals satisfy this definition, can be inferred to be subclasses
- Reasoners can perform this inference

Describing a meaty pizza

- Start pizzas2_3 owl, close the reasoner
- 1. Create a subclass of Pizza called MeatyPizza
 - Don't put in disjoints or you'll get same problems as before
 - In general, defined classes are not disjoint
- 2. Add a restriction to say:
 - "Every MeatyPizza must have at least one meat topping"
- 3. Classify your ontology by synchronizing the Pellet reasoner
 - What happens?

Defining a MeatyPizza

- 1. move ∃ hasTopping MeatTopping restriction from "Necessary" to "Necessary & Sufficient"
 - The MeatyPizza class now turns orange, denoting that it is now a defined class
- 2. Move Pizza Superclass from "Necessary" to "Necessary & Sufficient"
- 3. Restart the reasoner

How do you define a vegetarian pizza

- Define in words?
 - "a pizza with only vegetarian toppings"?
 - "a pizza with no meat (or fish) toppings"?
 - "a pizza that is not a MeatyPizza"?
- More than one way to model this

Defining a vegetarian topping

- Start with pizzas2_5.owl
- 1. Create a subclass of PizzaTopping called VegetarianTopping
- 2. Click "Create New Expression" in the Conditions Widget of <u>equivalent to Type</u> in each of the top level PizzaToppings that are not meat or fish (ie DairyTopping, FruitTopping etc) and between each, type insert the union logic symbol
- 3. Press Return when finished you have created an anonymous class described by the expression
- 4. Classify your ontology

Vegetarian Pizza second attempts

- 1. Select MargheritaPizza and remove VegetarianPizza from its superclasses
- 2. Select VegetarianPizza and create a restriction to say that it "only has toppings from VegetarianTopping"
- 3. Make this a defined class by moving all conditions from "Necessary" to "Necessary & Sufficient"
- 4. Classify your ontology
 - What happens?

Open World Assumption

- The reasoner does not have enough information to classify pizzas under VegetarianPizza
- Typically several Existential restrictions on a single property with different fillers – like primitive pizzas
- Existential should be paraphrased by "amongst other things..."
- We need closure for the given property

Closure

- Example: MargheritaPizza
 - All MargheritaPizzas must have:
 - at least 1 topping from MozzarellaTopping and
 - at least 1 topping from TomatoTopping and
 - only toppings from MozzarellaTopping or TomatoTopping
- The last part is paraphrased into "no other toppings"
- The union closes the hasTopping property on MargheritaPizza

Closing Pizza descriptions

- Start with pizzas2_7.owl
- 1. Select MargheritaPizza
- 2 Create a hasTopping property
- 2. Universal Restriction on the with a filler of "TomatoTopping U MozzarellaTopping"

Remember, you can type "or" to achieve this, or you can use the expression palette

- 3. Close your other pizzas
 - Each time you need to create a filler with the union of all the classes used on the hasTopping property (ie all the toppings used on that pizza)
- 4. Classify your ontology (restart your resonner
 - Finally, the defined class **VegetarianPizza** should subsume any classes that only have vegetarian toppings

Final Exercise

- Create an OWL ontology that models the following concepts:
- 1. There should be three classes: Customer, Shop and Product.
- 2. Customer and Shop should be equipped with properties name (xsd:string) and email (xsd:string), which could be equivalent to some properties in Vcard.
- 3. Each Product should have an order number (xsd:int). An order number can be unambiguously assigned to a Product.
- 4. A Shop should have a property sells (range: Product) and a Product should have a property soldBy (range: Shop) respectively.
- 5. Instances of class Shop that sell more than 100 products should belong to a new class BigShop.
- 6. A Product must not be a Customer.
- 7. Instances that are both, Shop and Customer should belong to a class PurchaseAndSale.
 - Note: Import the Vcard ontology