

MICHIGAN STATE UNIVERSITY

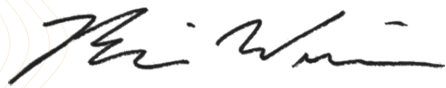
05/31/2020

Danila Stepanidenko

has successfully completed

Introduction to Game Development

an online non-credit course authorized by Michigan State University and offered
through Coursera



Brian M. Winn
Associate Professor
Media and Information

COURSE
CERTIFICATE



Verify at coursera.org/verify/77NJFFBB5CQ7

Coursera has confirmed the identity of this individual and
their participation in the course.