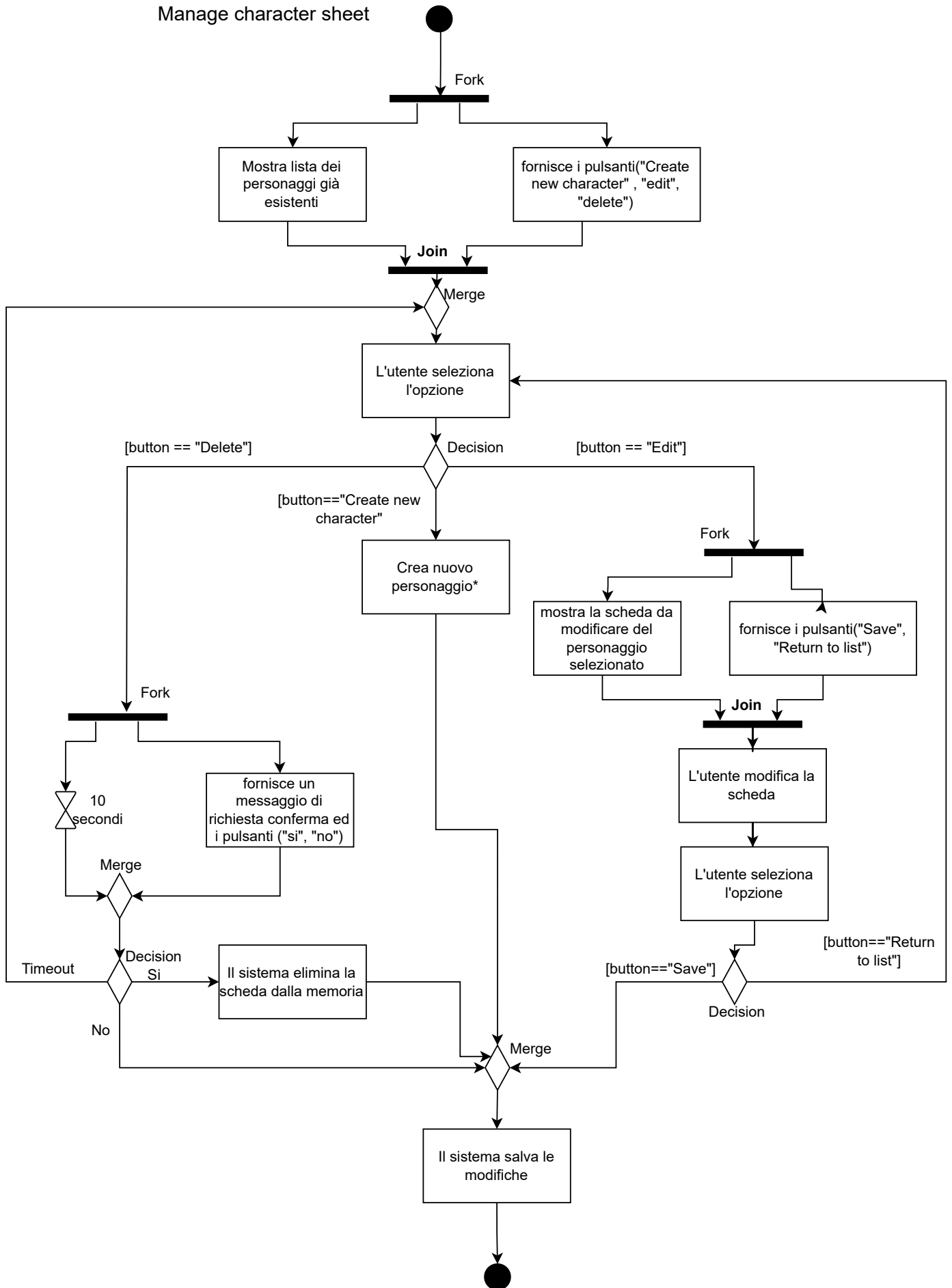


Manage character sheet



Create character sheet

