



Python Code

library

A↓A

A↑A

```
1 def turn_right():
2     turn_left()
3     turn_left()
4     turn_left()
5
6 def jump():
7     turn_left()
8     move()
9     turn_right()
10    move()
11    turn_right()
12    move()
13    turn_left()
14
15 while at_goal() == False:
16     if wall_in_front():
17         jump()
18     else:
19         move()
20
21
22
```