

Paul C Roberts

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I have a record of strong technical leadership and original, creative solutions to complex software design and implementation challenges. I am able to preserve the global vision of a project alongside the attention to detail necessary for rapid and successful results.

I take great pride in my ability to write high quality code rapidly; as a professional developer I have used (in no particular order) C#, C++, C, Python, Go, JavaScript, XSLT, and have a working familiarity with a handful of other languages.

PROFESSIONAL EXPERIENCE

Dropbox

Software Engineer
San Francisco, CA

May 2013 - Present

Python, Go, C++, Java, JavaScript, React, GNU/Linux, git, hg

Product Security

Worked on all levels of the Dropbox stack in improving the security of user facing services

- Built an authorization monitoring system that allows measurement of authorization invariants at runtime
- Completely reimplemented production secret distribution: four languages (python, go, c++, java); hundreds of secrets; tens of thousands of servers; 0 down time. New system has better security properties, logging, monitoring, alerting and is more flexible
- Fixed vulnerabilities as reported by security researchers
- Implemented robust html sanitizing for transcluded content
- Migrated several hundred legacy admin pages to safer templating language, fixing CSRF and XSS vulnerabilities in the process

API Team

Hack-a-sprint -- Implemented Dropbox api v2 for .Net

Microsoft

Principal Software Engineer

July 1999 - April 2013

C#, C, C++, F#, Win32, XAML, JavaScript, XSLT, Perforce, git

Redmond WA (2002 - 2013), Cambridge UK (1999-2002)

Midori

Jan 2012 - April 2013

An operating systems research project

- Re-wrote the process loader to work with cloud-based binary images

Robotics Initiative

2005 - 2011

Designed the architecture and led development for an applied robotics project ("Mars"), including:

- Overall architecture and design for robotics and cloud components
- Engineering quality initiative: patterns and practices; code reviews; code coverage
- Wrote application model and hosting: owning and implementing components in C#, C++, ATL, and Silverlight

Designed the architecture and led development for an applied robotics project ("Marvin") that was

presented to the MS Senior Leadership Team in Oct 2009.

- On a project with 11 developers I wrote ~40% of the new code used to create a functional prototype, including: application lifecycle control; UI and UX (implementation and design tools); application composability; Kodu integrations

Worked as part of the team that defined and shipped Microsoft Robotics Developer Studio from the first CTP in June 2006, through to the final release. I worked on all layers of the system

- Fixing bugs and extending CCR and DSS
- Writing services to interact with a wide variety of robotics hardware
- Writing services to simulate hardware in a virtual environment
- Vision processing services
- Tutorials and documentation
- Microsoft VPL - a dataflow language for robotics orchestrations, implemented: interpreted runtime; transpiler; remote debugger

Windows Security

2002-2005

Lead developer for the UI/UX for BitLocker full volume encryption

- Control panel, Wizard, MMC snap-in, internal tools

Working on the UI/UX for a secure operating system.

- Red-Green project, building working prototype including ActiveX, Virtual Server, WMI
- Defined basic axioms for creating a secure UI in a hypervisor environment
- Mechanisms for defending against various levels of spoofing attack on a system with Secure IO
- Created Secure UI architecture for the Palladium/NGSCB platform
- Lead a team of developers to create working UI prototypes for Palladium
- Helped develop and implement HASE methodologies within the team, mentoring developers on best practice.

Wireless Telephony Group, Europe

1999 - 2002

Developing micro-browser software, targeting embedded platforms with as little as 32KiB RAM

- Responsible for security protocol implementations for Mobile Explorer (a platform agnostic micro-browser), implemented WTLS and SSL
- Participated in the Security SIG at the WAP forum
- Implemented clean-room JPEG, GIF, and PNG decoders
- Implemented WMLScript - both compiler and runtime
- Maintained and developed core architecture of codebase that was used by 3 different projects across 9 different hardware platforms, using HASE methodologies

STNC Ltd

Oct 1997 - July 1999

Senior Software Engineer

C, C++, GOC, Epoc-32

Cambridge, UK

Micro-browser development

Developing mobile web and WAP browser technologies for cell phones

- Code reviews and architectural presentations to Microsoft as part of acquisition
- Implemented ECMAScript (Edition 2)
- Worked on core micro-browser technologies: demonstrated W3C compliant graphical browser on a cell phone in 1998, shipped web technologies in Symbian EPOC-32, upgraded browser to work on Geoworks GEOS

Systems Options Ltd	March 1994 - Oct 1997
<i>Analyst Programmer</i>	C, C++, Win16, COM/OLE
Aldershot, UK	

Working on Desktop GIS software

Win16, COM and OLE2 development, spatial analysis, data visualization, legacy database integration, initial web-server interfaces

EDUCATION

University of Cambridge	1990 - 1993
Peterhouse	

BA, History and Philosophy of Science

PUBLICATIONS, PATENTS

Click Passwords

IFIP International Information Security Conference	2006
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Methods and Systems for Generating Encryption Keys Using Random Bit Generators

United States 6931128	Issued August 6, 2005
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Click Passwords

United States 7243239	Issued July 10, 2007
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Push Secure End-To-End Notification

United States 7299349	Issued November 20, 2007
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Systems and Methods for Authenticating a User Interface to a Computer User

United States 7661126	Issued February 9, 2010
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Providing Secure Input And Output To A Trusted Agent In A System With A High-Assurance Execution Environment

United States 7496768	Issued February 24, 2009
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Providing Secure Input to a System with a High-Assurance Execution Environment

United States 7464412	Issued December 9, 2008
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Security State Watcher

United States 7574610	Issued August 11, 2009
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Systems and Methods for Determining If Applications Executing on a Computer System are Trusted

United States 7721094	Issued May 18, 2010
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Systems and Methods for Demonstrating Authenticity of a Virtual Machine Using a Security Image

United States 7565535	Issued July 21, 2009
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Distributed Debugging for a Visual Programming Language

United States US-2008-0209405-A1	Filed August 28, 2008
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Visual Programming Language Optimization

United States US-2009-0064092-A1	Filed March 5, 2009
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