# 南京大学本科生实验报告

课程名称: 计算机网络

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助教:

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# 1. 实验名称: Respond to ARP

### 2. 实验目的

完成 IPv4 路由器中响应 ARP 协议请求的功能,建立并维护缓存 ARP 表。

## 3. 实验内容

# Task 1: Handle ARP Requests

> 实现代码:

```
class Router(object):
    def __init__(self, net: switchyard.llnetbase.LLNetBase):
        self.net = net
        self.interfaces = self.net.interfaces()
        self.ipaddrs = [intf.ipaddr for intf in self.interfaces]
        self.arptable = {}
    def handle_packet(self, recv: switchyard.llnetbase.ReceivedPacket):
        _, ifaceName, packet = recv
# TODO: your logic here
        log_info (f"Received packet {packet} on {ifaceName}")
        arp = packet.get header(Arp)
        if arp is None:
            log info("Received a non-ARP packet?!")
            return
        if arp.targetprotoaddr in self.ipaddrs:
            log_info("Received a packet intended for me")
            intf = self.net.interface_by_name(ifaceName)
            arp reply = create ip arp reply(intf.ethaddr, arp.senderhwaddr,
                                  arp.targetprotoaddr, arp.senderprotoaddr)
            log info (f"Sending packet {arp reply} to {intf.name}")
            self.net.send packet(intf, arp reply)
```

#### ▶ 测试结果:

```
Passed:

1 ARP request for 192.168.1.1 should arrive on router-eth0

2 Router should send ARP response for 192.168.1.1 on router-eth0

3 An ICMP echo request for 10.10.12.34 should arrive on router-eth0, but it should be dropped (router should only handle ARP requests at this point)

4 ARP request for 10.10.1.2 should arrive on router-eth1, but the router should not respond.

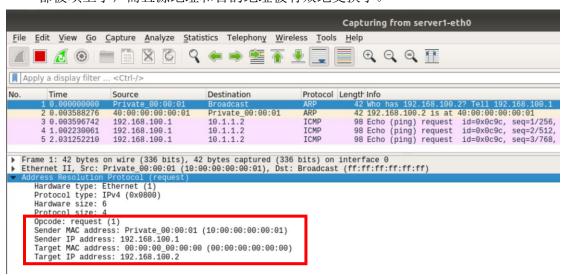
5 ARP request for 10.10.0.1 should arrive on on router-eth1

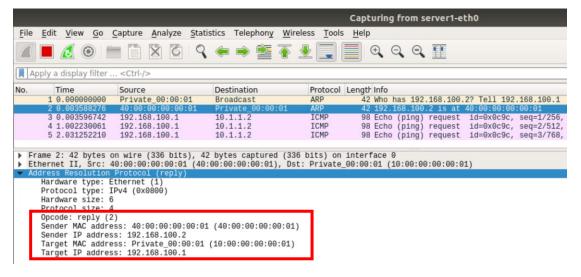
6 Router should send ARP response for 10.10.0.1 on router-eth1
```

### 本地测试: 执行 server1 ping -c3 10.1.1.2

路由器最初应该收到一个关于它自己的 IP 地址的 ARP 请求,接着它会正确地响应该请求;然后它应该收到 ICMP 回波请求,由于路由器还没有被编程为响应 ping 请求,因此不会响应 ICMP 回波请求。

在 Wireshark 中,点击捕获窗口第一行的 ARP request packet 时,可以看到 4 个地址,其中"目标 MAC 地址"目前都是零,因为这是被请求的地址;点击捕获窗口第二行的 ARP reply packet 时,可以看到 ARP 头中的所有地址都被填上了,而且源地址和目的地址被有效地交换了。





#### Task 2: Cached ARP Table

#### > 实现代码:

```
class Router(object):
   def init (self, net: switchyard.llnetbase.LLNetBase):
       self.net = net
       self.interfaces = self.net.interfaces()
       self.ipaddrs = [intf.ipaddr for intf in self.interfaces]
       self.arptable = {}
   def handle_packet(self, recv: switchyard.llnetbase.ReceivedPacket):
       _, ifaceName, packet = recv
# TODO: your logic here
       log info (f"Received packet {packet} on {ifaceName}")
       arp = packet.get header(Arp)
       if arp is None:
           log info("Received a non-ARP packet?!")
      # Cached ARP Table
       if arp.senderhwaddr != "ff:ff:ff:ff:ff:ff:
           self.arptable[arp.senderprotoaddr] = arp.senderhwaddr
           log info("############ ARP Table Updated ##########")
           for ip, mac in self.arptable.items():
               log info(f"# IP({ip})\tMAC({mac})")
           log info("#######################"\n")
```

#### ▶ 测试结果:

路由器每次收到一个 ARP 报文时,将其源 MAC 地址和源 IP 地址更新到 ARP 表中,如果收到的不是 ARP 报文,则不会更新。

在该测试中,路由器共收到 4 个报文,其中 3 个为 ARP 报文,1 个非 ARP 报文,因此 ARP 表进行了 3 次更新。