# FILE SIMULATION OPERATING SYSTEM PRINCIPLES COSC (519)

**SUBMITED TO** 

Professor.RAMESH K.KARNE.

# **1.FILE SIMULATION**

# INTRODUCTION

- File system is the process through which we can save and arrange the different files and their data in the computer system. It also helps the user to access, search and retrieve the data from the file.
- We can also perform the same functions on the files also. The project which we have chosen can be implemented in the real world.
- The main aim of this project is that we can build such a simulator which can be helpful in treating

the virtual file system as commands in the operating system.

- With the help of this project we can make many changes in the data which is being stored in the files.
- For example we can create, alter, add and delete files and directories as well.
- It also provides some extra features like access control, file permissions and attribute enhancement to a particular file of a system.

# Approach:

We will use C++ language to simulate the file management system. Our file system will have following properties.

- 1. Multi-user file system
- 2. Multi-level directory structures
- 3. Locking mechanism technique
- 4. Security for multiple users
- First of all, our file management system is designed for multiple users.
- Secondly, we will create multi-level directory and files to invent our own file system.
- We choose sequence directory, because it is more efficient and easier to reach the target file by running the search function.
- We can also try to create and delete files in a hierarchical data organization.
- Thirdly, we will use locking mechanism to prevent the situation in which more than one user access into the same file.
- Finally, we will specify a file security descriptor for a file or directory when we are running create file or directory functions.

# 2.OPERATIONS INCLUDED IN FILE SYSTEM

In order to define a file properly, the operations that can be performed should be considered. The six basic file operations for a file, which are supported by the operating system by providing system calls, are given below:

• Execute the help command then it will retrieve the commands in the File System.

COMMAND- cs519:@group:-\$ help

```
_ D X
C:\Users\David\Desktop\Project\operating_System_Project\Release\operating_System_Project.exe
Login:
Username: group
Password: ****
CS519:@group:-$ help
he l p
              give the help instruction
createUser
              go to the user establishing process
end
               end from building user process
lock
              lock the screen for current user
logout
              logout the operation section
              cd + path (use /) go to the path of the directory
mkdisk
              create a top directory (simualt to create a disk)
disk
              show current user's disk information
mkdir
              create a directory on the current path
create
               create + fileName create a file on the current path
deleteFile
               deleteFile + fileName permanet delete a file
deleteFolder
              deleteFolder + folderName permanent delete a folder
removeFile
              removeFile + fileName remove a file into recycleBin
              removeFolder + folerName remove a folder into recycleBin
 emoveFolder
copyFile
               copyFile + path/ fileName copy a file into current path
copyFolder
               copyFolder + path/ folerName copy a folder into current path
              cutFile + path/ fileName copy a file into current path and delete old file
cutFile
chFileStatus chFileStatus + fileName + number change the file share status
:hFolderStatus chFolderStatus + folderName + number change the folder share status
cutFolder
              cutFolder + path/ folerName copy a folder into current path and delete old file
RecycleBin
              go into recycleBin
exitRecycleBin exit from recycleBin
deleteFile
              deleteFile + indexNum permanet delete file in RecycleBin
de leteFolder
              deleteFolder + indexNum permanent delete a folder in RecycleBin
recycleFile
               recycleFile + indexNum recycle a file
 ecycleFolder recycleFolder + indexNum recycle a folder from recycleBin
               ls just list the directory and file
               ls -t inorder list file and folder by time
               ls -T postorder list file and folder by time
               ls -n inorder list file and folder by name
               ls -N postorder list file and folder by name
               ls -u inorder list file and folder by builder name
               ls -U postorder list file and folder by builder name
               ls -s inorder list file and folder by size
               ls -S postorder list file and folder by size
               ls -type inorder list file and folder by type
               ls -Type postorder list file and folder by type
CS519:@group:-$ 💂
```

- To create the disk use the command mkdisk
- When a file is closed, its entry is removed from open file table

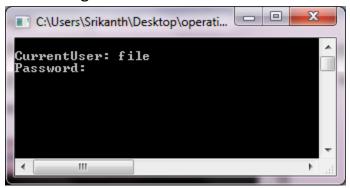
# 3.SECURITY ISSUE IN THE FILE SYSTEM(ACCESS & PERMISSION)

- Here In this File management system the user can not perform the operations directly.
- In order to perform the operations the user needs to create the login and password.
- Once when the user enter the ID and password user need to type the end
   Command .
- Once if he created the ID and password now he is allowed to access the file system
- The user can use the lock commend to protect his data on the file management system
- In order to open the lock the user need to type the id and password again.
- The user can logout once if he complete the work.

# Figure to explain the above data



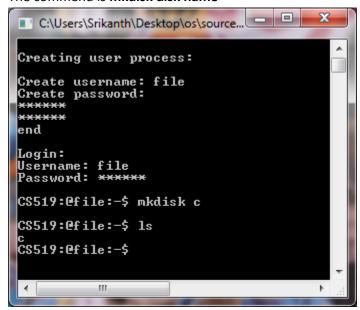
 After the lock key is used then the function is going to be shown in the below Diagram



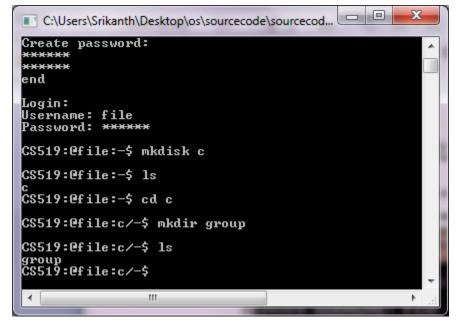
# **4.DIRECTORY AND FILE STRUCTURE**

# FUNCTIONALITY'S USED IN THE FILE SYSTEM

CREATE A DISK -mkdisk is a command used to create a disk.
 The commend is mkdisk disk name



• **CREATE A DIRECTORY – mkdir** is the command used to create the directory. The command used is **mkdir dir name** 

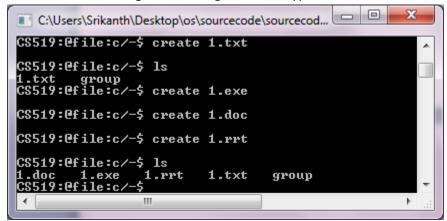


The user can create number of directory's like this.

• **CREATE FILE** —**create** is the command to create the file in side the directory. The command used for the create the file is **create filename** 



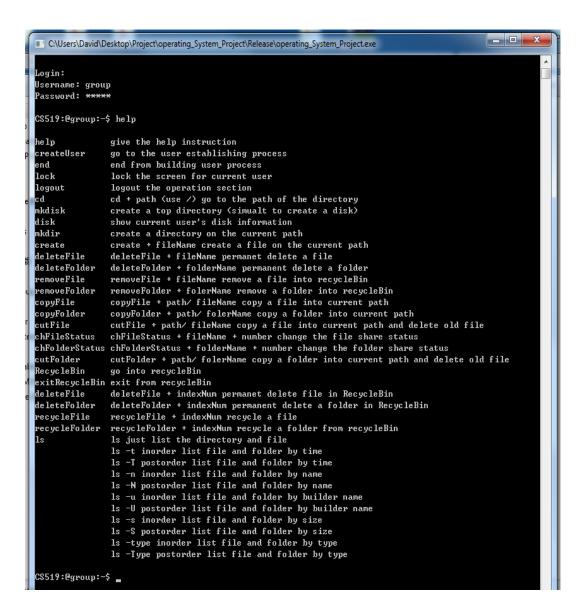
**Here** in the above diagram we can give the file type like txt,exe,doc,rrt etc



- LOGIN IN TO THE FILE SYSTEM
- To LOCK THE FILESYSTEM
- TO LOGOUT OF THE FILE SYSTEM

```
C:\Users\Srikanth\Desktop\os\sourcecode\...
Creating user process:
                                                   Create username:
                   file
Create
        password:
<del>****</del>
<del>****</del>
end
Login:
           file
Username:
Password:
CS519:@file:-$ lock
Login:
Username: file
Password:
CS519:@file:-$ logout
Login:
Username:
              111
```

HELP-help is the command used to display the commands in the file system



• **TO REMOVE FILE-removeFile** is a command used to remove the file from the directory and stores in the recycleBin .If we want the removed file we can restore that file from the recycleBin

• **TO DELETE FILE –deleteFile** is used to delete the file from the directory and we can not recycle the that file again

The command used id **deleteFile file name** 

```
C:\Users\Srikanth\Desktop\os\sourcecode\sourcecode\operating_System_Project.exe

C$519:@file:recycleBin/-$ cd c/group

C$519:@file:c/group/-$ ls
1.doc 1.exe 1.rrt 1.txt

C$519:@file:c/group/-$ deleteFile 1.txt

C$519:@file:c/group/-$ ls
1.doc 1.exe 1.rrt

C$519:@file:c/group/-$ ls
1.doc 1.exe 1.rrt
```

- REMOVE DIRECTORY- removeDirectory is used to remove the directory
- Delete DIRECTORY- deleteDirectory is used to delete the Directory

```
C:\Users\Srikanth\Desktop\os\sourcecode\sourcecode\operating_System_Project.exe

C$519:\text{Cfile:recycleBin/-$ ls}

C$519:\text{Cfile:recycleBin/-$ cd c/group}

C$519:\text{Cfile:c/group/-$ ls}

1.\text{ccs19:\text{Cfile:c/group/-$ deleteFile 1.txt}}

C$519:\text{Cfile:c/group/-$ ls}

1.\text{doc 1.exe 1.rrt}

C$519:\text{Cfile:c/group/-$ deleteFolder group}

C$519:\text{Cfile:c/group/-$ ls}

1.\text{doc 1.exe 1.rrt}

C$519:\text{Cfile:c/group/-$ cd c}

C$519:\text{Cfile:c/group/-$ cd c}

C$519:\text{Cfile:c/group/-$ cd c}

C$519:\text{Cfile:c/-$ deleteFolder group}

C$519:\text{Cfile:c/-$ ls}

1.\text{doc 1.exe 1.rrt 1.txt}

C$519:\text{Cfile:c/-$ ls}

1.\text{doc 1.exe 1.rrt 1.txt}
```

- RecycleBin-recyclebin is use to store the removed files
- RecyclrFile -is used to restore the file back.
- RecycleFolder- is used to restore the folder.

<u>Note-</u> when you want to recycle something we need to give memory address number which is in the recycleBin.

```
C:\Users\Srikanth\Desktop\os\sourcecode\sourcecode\operating_System_Project.exe

CS519:@file:c/-$ ls
1.doc 1.exe 1.rrt 1.txt
CS519:@file:c/-$ removeFile 1.doc

CS519:@file:c/-$ removeFile 1.exe

CS519:@file:c/-$ recycleBin

CS519:@file:recycleBin/-$ ls
1 1.doc UNKNOWN 180
2 1.exe EXE 131

CS519:@file:recycleBin/-$ recycleFile 1

CS519:@file:recycleBin/-$ ls
2 1.exe EXE 131

CS519:@file:recycleBin/-$ ls
2 1.exe EXE 131
```

- TO DISPLAY –Is is the command used to display
- The Different type of LS functions

• TO COPY FILE -copyFile is the command for to copy the file from one place to another place.

The command for to copy the file is copyFile path+file name to be copied

```
C:\Users\Srikanth\Desktop\operating_System_Project\operating_System_Project.exe

CS519:@file:c/group/group1/-$ create 1.txt

CS519:@file:c/group/group1/-$ ls
1.exe 1.txt
CS519:@file:c/group/group1/-$ cd c/group

CS519:@file:c/group/-$ ls
group1
CS519:@file:c/group/-$ copyFile c/group/group1/1.txt

CS519:@file:c/group/-$ ls
1.txt group1
CS519:@file:c/group/-$ ls
1.txt group1
CS519:@file:c/group/-$ ls
```

• **TO COPY FOLDER –copyFolder** is the command for to copy the folder from one place to another place.

The command for to copy the file is copyFolder path+file name to be copied

```
C:\Users\Srikanth\Desktop\operating_System_Project\operating_System_Project.exe

CS519:@file:c/group/-$ cd c

CS519:@file:c/-$ ls

group

CS519:@file:c/group/-$ ls

1.txt group1

CS519:@file:c/group/-$ cd c

CS519:@file:c/group/-$ cd c

CS519:@file:c/-$ copyFolder c/group/group1

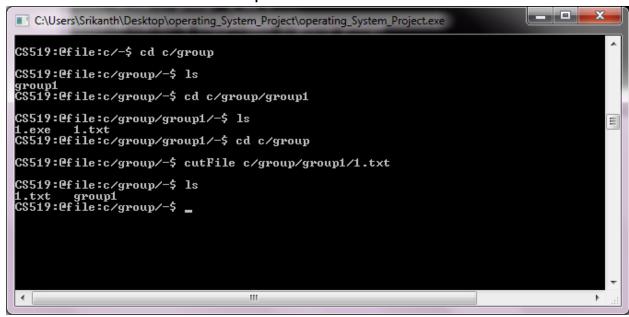
CS519:@file:c/-$ ls

group group1

CS519:@file:c/-$ ls
```

• **TO CUT FILE** -cutFile is the command for to cut the file from one place to another place.

The command for to cut the file is cutFile path+file name to be cut



• TO CUT FOLDER –cutFolder is the command for to cut the file from one place to another place.

The command for to cut the file is cutFolder path+file name to be cut

```
C:\Users\Srikanth\Desktop\operating_System_Project\operating_System_Project.exe

C$519:\text{efile:c/-$ cd c/group}

C$519:\text{efile:c/-$ cd c/group}

C$519:\text{efile:c/group/-$ cd c}

C$519:\text{efile:c/group/-$ cd c}

C$519:\text{efile:c/group/-$ cd c}

C$519:\text{efile:c/group/-$ cd c}

C$519:\text{efile:c/-$ cutFolder c/group/group1}

C$519:\text{efile:c/-$ 1s group group1}

C$519:\text{efile:c/-$ 1s group group1}

C$519:\text{efile:c/-$ 1s group group1}
```

# 5.DESCRIPTION of THE PROGRAMING CLASS FOR FUNCTION DECLERATON

**public fileTree()**- Here in the project this function will gives the information about the structure used for the file implementation

• The variables used in this file tree class is

```
tree_node* left;
tree_node* right;
file data;
tree_node* root;
tree_node* recycle_root;
```

class file()- this is the class to give the description about the file function implementation

• The variables used in this file class is

Here in this class we created one file constructer and we will add the functions to that constructer EX- file();

```
file(const string& na);
```

class fDataTable- Here in this fDataTable we will define the data table structure

The variables used in this class is

```
int dataBegin;
int dataEnd;
int size;
```

class fDataTree-Here in this function we are defining the file data storage structure.

The variables used in this class is struct tree node { tree\_node\* left; tree\_node\* right; const file\* data; }; class fData private: vector<fDataTable> data; int dataSize; public: fData(); fData(const vector<fDataTable>& t); ~fData(); int getDataSize();

# class folder:public file

- This is the function class for the directory where the file should be in said the folder.
- Here in this class we will import all the function s of the file and we will implement the file here as the child of the folder.

```
#ifndef folder
#define _folder_
#include "file.h"
#include "fileTree.h"
#include "fTypeTree.h"
#include "fTimeTree.h"
#include "fDataTree.h"
#include "fShareTree.h"
class folder:public file
protected:
      fileTree indexFile;
      fTypeTree indexfType;
      fTimeTree indexfTime;
      fDataTree indexfData;
      fShareTree indexfShare;
protected:
      void calDataSize();
public:
      folder();
```

# class folderTree

- Here we implemented Binary Tree structure for folder tree .
- A Binary tree is the one where the file with small size is added to the left side of the tree
- If the size of the other tree as more size then it will added to the right side of the tree
- The variables used in this class is

# class fType

- This is the class where its going to be used for different file types
- Like file.txt,file.doc,file.exe etc
- The variables used in this class is

```
#define UNKNOWN 0;
#define EXE 1;
#define DAT 2;
#define TXT 3;
#define DOCX 4;
#define PPTX 5;
#define XLSX 6;
#define FOLD 7;
#define DISK 8;

class fType
{
    private:
        fileType type;
        int linkExe;
```

#### class fTypeTree

- This is the class which give the structure for file type storage.
- The main Structure used here is

```
#include "file.h"
class fTypeTree
{
private:
    struct tree_node
    {
        tree_node* left;
        tree_node* right;
        const file* data;
};
```

# class recycle

- this is the class for the RecycleBin
- when the remove command id used one a file or folder then those ones are going to store in the RecycleBin

# class recycleTree

- This is the class which gives the storage structure for the RecycleBin
- Function types declaration

```
#include "recycle.h"

class recycleTree
{
    private:
        struct tree_node
        {
             tree_node* left;
             tree_node* right;
             recycle data;
        };
        tree_node* root;
```

# class fTime

- This is the function for the time displaying function
- By using this function we can access the time for when the things are created

# class fTimeTree

• This is the class which gives the storage structure for the time

Function types declaration

# class fUser-

- This is the function used for the implementation of the user login module.
- This module is the one which allows the user to use file management system.

# class userTree

• This function will gives the structure for the user login module.

#### class block:public folder

- This is the which will gives the tree structure for the project
- This function is always connected to the folder
- The tree structure we implemented here is binary tree

<u>Class blockTree</u>-this class maintains the file structure for the block class.

extern\_Variable.h-This will give the size of the file and folder.

<u>class fShare and class fShareTree</u> — This two classes are used for the implementation of the read and write permissions .Simply this class are used for the maintain the authentication of the file management.

# class frame

• This is the main class which will implement all the functions in this class like it will gives the connection for all functions.

# Function.h

- This is the heeder file used for the to accept the string when the user creating the account in the file system
- This heeder file give all the details in help function.
- By using this help file every one can understand the file operation available to the user.