

Kevin Kuo
Homework #2

1. Enhance the *hello.c* program to open a file, read from the file, write to the file, and close the file. Understand how a system call is invoked and how it works by generating and reading an ASM file. Identify and mark the system calls in your ASM file. Submit your *hello.c* and ASM files showing the system calls (Use Linux).

Source Code – hello.c (built using GCC)

```
/* Hello World program - Linux/GCC*/

#include<stdio.h>
#include<stdlib.h>

int main()
{
    char *outputFilename = "output.txt";
    char ch;

    FILE *ifp, *ofp;

    printf("Hello World");

    ifp = fopen("input.txt", "a");

    if (ifp == NULL){
        fprintf(stderr, "Can't open input file input.txt!\n");
        exit(1);
    }

    ofp = fopen(outputFilename, "a");

    if (ofp == NULL) {
        fprintf(stderr, "Can't open output file %s!\n",
            outputFilename);
        exit(1);
    }

    while (1) {
        ch = fgetc(ifp);

        if (ch == EOF)
            break;
        else
            putc(ch, ofp);
    }

    fprintf(ifp, "..appending text to INPUT file.");
    fprintf(ofp, "..appending text to OUTPUT file.");

    fclose(ifp);
    fclose(ofp);
}
```

```
    return 0;  
}
```

* Note: Systems calls are marked by the **bold red** text.

GCC/Linux Generated hello.s Assembly File

```
    .file "hello.c"  
    .section    .rodata  
.LC0:  
    .string     "output.txt"  
.LC1:  
    .string     "Hello World"  
.LC2:  
    .string     "a"  
.LC3:  
    .string     "input.txt"  
    .align 8  
.LC4:  
    .string     "Can't open input file input.txt!\n"  
.LC5:  
    .string     "Can't open output file %s!\n"  
    .align 8  
.LC6:  
    .string     "..appending text to INPUT file."  
    .align 8  
.LC7:  
    .string     "..appending text to OUTPUT file."  
    .text  
    .globl      main  
    .type main, @function  
main:  
.LFB2:  
    .cfi_startproc  
    pushq %rbp  
    .cfi_def_cfa_offset 16  
    .cfi_offset 6, -16  
    movq %rsp, %rbp  
    .cfi_def_cfa_register 6  
    subq $32, %rsp  
    movq $.LC0, -8(%rbp)  
    movl $.LC1, %edi  
    movl $0, %eax  
    call printf  
    movl $.LC2, %esi  
    movl $.LC3, %edi  
    call fopen  
    movq %rax, -16(%rbp)  
    cmpq $0, -16(%rbp)  
    jne    .L2  
    movq stderr(%rip), %rax  
    movq %rax, %rcx  
    movl $33, %edx
```

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```
    movl $1, %esi
    movl $.LC4, %edi
    call fwrite
    movl $1, %edi
    call exit

.L2:
    movq -8(%rbp), %rax
    movl $.LC2, %esi
    movq %rax, %rdi
    call fopen
    movq %rax, -24(%rbp)
    cmpq $0, -24(%rbp)
    jne .L3
    movq stderr(%rip), %rax
    movq -8(%rbp), %rdx
    movl $.LC5, %esi
    movq %rax, %rdi
    movl $0, %eax
    call fprintf
    movl $1, %edi
    call exit

.L3:
    movq -16(%rbp), %rax
    movq %rax, %rdi
    call fgetc
    movb %al, -25(%rbp)
    cmpb $-1, -25(%rbp)
    jne .L4
    jmp .L7

.L4:
    movsbl -25(%rbp), %eax
    movq -24(%rbp), %rdx
    movq %rdx, %rsi
    movl %eax, %edi
    call _IO_putc
    jmp .L3

.L7:
    movq -16(%rbp), %rax
    movq %rax, %rcx
    movl $31, %edx
    movl $1, %esi
    movl $.LC6, %edi
    call fwrite
    movq -24(%rbp), %rax
    movq %rax, %rcx
    movl $32, %edx
    movl $1, %esi
    movl $.LC7, %edi
    call fwrite
    movq -16(%rbp), %rax
    movq %rax, %rdi
    call fclose
    movq -24(%rbp), %rax
```

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```
movq %rax, %rdi
call fclose
movl $0, %eax
leave
.cfi_def_cfa 7, 8
ret
.cfi_endproc
.LFE2:
.size main, .-main
.ident      "GCC: (GNU) 4.8.3 20140911 (Red Hat 4.8.3-9)"
.section    .note.GNU-stack,"",@progbits
```

2. Use the above hello.exe file and objdump command to create an asm file in Linux and mark all system calls in this program. Notice that some are system calls and some are local calls in the asm file. System calls have UND symbols.

OBJDUMP Generated hello.s Assembly File

```
Script started on Thu 01 Oct 2015 01:26:22 PM EDT
_]0;user@localhost:~/git/Operating-
Systems/Homeworks/Homework2/Homework2Linux/Debug/src_]7;file://localhost.localdomain/home/user/gi
t/Operating-Systems/Homeworks/Homework2/Homework2Linux/Debug/src_] [?1034h[user@localhost src]$
d__ [Kobjdump -d -t hello.o
```

hello.o: file format elf64-x86-64

SYMBOL TABLE:

```
0000000000000000 1 df *ABS* 0000000000000000 hello.c
0000000000000000 1 d .text 0000000000000000 .text
0000000000000000 1 d .data 0000000000000000 .data
0000000000000000 1 d .bss 0000000000000000 .bss
0000000000000000 1 d .rodata 0000000000000000 .rodata
0000000000000000 1 d .debug_info 0000000000000000 .debug_info
0000000000000000 1 d .debug_abbrev 0000000000000000 .debug_abbrev
0000000000000000 1 d .debug_aranges 0000000000000000 .debug_aranges
0000000000000000 1 d .debug_line 0000000000000000 .debug_line
0000000000000000 1 d .debug_str 0000000000000000 .debug_str
0000000000000000 1 d .note.GNU-stack 0000000000000000 .note.GNU-stack
0000000000000000 1 d .eh_frame 0000000000000000 .eh_frame
0000000000000000 1 d .comment 0000000000000000 .comment
0000000000000000 g F .text 000000000000013d main
0000000000000000 *UND* 0000000000000000 _GLOBAL_OFFSET_TABLE_
0000000000000000 *UND* 0000000000000000 printf
0000000000000000 *UND* 0000000000000000 fopen
0000000000000000 *UND* 0000000000000000 stderr
0000000000000000 *UND* 0000000000000000 fwrite
0000000000000000 *UND* 0000000000000000 exit
0000000000000000 *UND* 0000000000000000 fprintf
0000000000000000 *UND* 0000000000000000 fgetc
0000000000000000 *UND* 0000000000000000 _IO_putc
0000000000000000 *UND* 0000000000000000 fclose
```

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Disassembly of section .text:

```

0000000000000000 <main>:
  0: 55                push    %rbp
  1: 48 89 e5          mov     %rsp,%rbp
  4: 48 83 ec 20       sub     $0x20,%rsp
  8: 48 8d 05 00 00 00 00 lea     0x0(%rip),%rax        # f <main+0xf>
 f: 48 89 45 f8       mov     %rax,-0x8(%rbp)
13: 48 8d 3d 00 00 00 00 lea     0x0(%rip),%rdi        # 1a <main+0x1a>
1a: b8 00 00 00 00    mov     $0x0,%eax
1f: e8 00 00 00 00    callq  24 <main+0x24>
24: 48 8d 35 00 00 00 00 lea     0x0(%rip),%rsi        # 2b <main+0x2b>
2b: 48 8d 3d 00 00 00 00 lea     0x0(%rip),%rdi        # 32 <main+0x32>
32: e8 00 00 00 00    callq  37 <main+0x37>
37: 48 89 45 f0       mov     %rax,-0x10(%rbp)
3b: 48 83 7d f0 00    cmpq    $0x0,-0x10(%rbp)
40: 75 2d            jne     6f <main+0x6f>
42: 48 8b 05 00 00 00 00 mov     0x0(%rip),%rax        # 49 <main+0x49>
49: 48 8b 00          mov     (%rax),%rax
4c: 48 89 c1          mov     %rax,%rcx
4f: ba 21 00 00 00    mov     $0x21,%edx
54: be 01 00 00 00    mov     $0x1,%esi
59: 48 8d 3d 00 00 00 00 lea     0x0(%rip),%rdi        # 60 <main+0x60>
60: e8 00 00 00 00    callq  65 <main+0x65>
65: bf 01 00 00 00    mov     $0x1,%edi
6a: e8 00 00 00 00    callq  6f <main+0x6f>
6f: 48 8b 45 f8       mov     -0x8(%rbp),%rax
73: 48 8d 35 00 00 00 00 lea     0x0(%rip),%rsi        # 7a <main+0x7a>
7a: 48 89 c7          mov     %rax,%rdi
7d: e8 00 00 00 00    callq  82 <main+0x82>
82: 48 89 45 e8       mov     %rax,-0x18(%rbp)
86: 48 83 7d e8 00    cmpq    $0x0,-0x18(%rbp)
8b: 75 2c            jne     b9 <main+0xb9>
8d: 48 8b 05 00 00 00 00 mov     0x0(%rip),%rax        # 94 <main+0x94>
94: 48 8b 00          mov     (%rax),%rax
97: 48 8b 55 f8       mov     -0x8(%rbp),%rdx
9b: 48 8d 35 00 00 00 00 lea     0x0(%rip),%rsi        # a2 <main+0xa2>
a2: 48 89 c7          mov     %rax,%rdi
a5: b8 00 00 00 00    mov     $0x0,%eax
aa: e8 00 00 00 00    callq  af <main+0xaf>
af: bf 01 00 00 00    mov     $0x1,%edi
b4: e8 00 00 00 00    callq  b9 <main+0xb9>
b9: 48 8b 45 f0       mov     -0x10(%rbp),%rax
bd: 48 89 c7          mov     %rax,%rdi
c0: e8 00 00 00 00    callq  c5 <main+0xc5>
c5: 88 45 e7          mov     %al,-0x19(%rbp)
c8: 80 7d e7 ff       cmpb    $0xff,-0x19(%rbp)
cc: 75 02            jne     d0 <main+0xd0>
ce: eb 14            jmp     e4 <main+0xe4>
d0: 0f be 45 e7       movsbl -0x19(%rbp),%eax
d4: 48 8b 55 e8       mov     -0x18(%rbp),%rdx
d8: 48 89 d6          mov     %rdx,%rsi
db: 89 c7            mov     %eax,%edi
dd: e8 00 00 00 00    callq  e2 <main+0xe2>
e2: eb d5            jmp     b9 <main+0xb9>

```

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```
e4: 48 8b 45 f0      mov     -0x10(%rbp),%rax
e8: 48 89 c1          mov     %rax,%rcx
eb: ba 1f 00 00 00    mov     $0x1f,%edx
f0: be 01 00 00 00      mov     $0x1,%esi
f5: 48 8d 3d 00 00 00 00 lea     0x0(%rip),%rdi        # fc <main+0xfc>
fc: e8 00 00 00 00      callq   101 <main+0x101>
101: 48 8b 45 e8         mov     -0x18(%rbp),%rax
105: 48 89 c1          mov     %rax,%rcx
108: ba 20 00 00 00      mov     $0x20,%edx
10d: be 01 00 00 00      mov     $0x1,%esi
112: 48 8d 3d 00 00 00 00 lea     0x0(%rip),%rdi        # 119 <main+0x119>
119: e8 00 00 00 00      callq   11e <main+0x11e>
11e: 48 8b 45 f0         mov     -0x10(%rbp),%rax
122: 48 89 c7          mov     %rax,%rdi
125: e8 00 00 00 00      callq   12a <main+0x12a>
12a: 48 8b 45 e8         mov     -0x18(%rbp),%rax
12e: 48 89 c7          mov     %rax,%rdi
131: e8 00 00 00 00      callq   136 <main+0x136>
136: b8 00 00 00 00      mov     $0x0,%eax
13b: c9               leaveq  %eax
13c: c3               retq
_]0;user@localhost:~/git/Operating-
Systems/Homeworks/Homework2/Homework2Linux/Debug/src_]7;file:///localhost.localdomain/home/user/gi
t/Operating-Systems/Homeworks/Homework2/Homework2Linux/Debug/src_[user@localhost src]$
sc_[K_[Kexit
exit
```

Script done on Thu 01 Oct 2015 01:26:34 PM EDT

3. Use at least one Windows API call in your program and run it in the Visual Studio environment. Submit your program and output. What is the difference between system call and API?

In Windows, you're not supposed to use manual system calls. You utilize a NTDLL and a Native API (such as Win32) to accomplish system calls. The Native API is a wrapper around the kernel mode side. It performs the system call for the correct API.

In the case of Linux, you can perform manual system calls in assembly unlike Windows where you need to work through an extra layer of abstraction (NTDLL and Win32).

Source Code – hello.c (built using MSVS2012)

```
/* Hello World program - Windows MSVS2012 */

#include<stdio.h>
#include<stdlib.h>

main()
{
    char *outputFilename = "output.txt";
    char ch;
```

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```
FILE *ifp, *ofp;

printf("Hello World");

ifp = fopen("input.txt", "r");

if (ifp == NULL){
    fprintf(stderr, "Can't open input file in.list!\n");
    exit(1);
}

ofp = fopen(outputFilename, "w");

if (ofp == NULL) {
    fprintf(stderr, "Can't open output file %s!\n",
        outputFilename);
    exit(1);
}

while (1) {
    ch = fgetc(ifp);

    if (ch == EOF)
        break;
    else
        putc(ch, ofp);
}

fclose(ifp);
fclose(ofp);
}
```

MSVS2012 Generated hello.asm Assembly File

; Listing generated by Microsoft (R) Optimizing Compiler Version 17.00.61219.0

```
TITLE C:\Users\Kevin Kuo\git\Operating-
Systems\Homeworks\Homework2\Homework2Windows\Homework2Windows\hello.c
.686P
.XMM
include listing.inc
.model      flat

INCLUDELIB MSVCRTD
INCLUDELIB OLDNAMES

PUBLIC      _main
PUBLIC      ??_C@_0L@ODNFPCJH@output?4txt?$AA@      ; `string'
PUBLIC      ??_C@_0M@KPLPPDAC@Hello?5World?$AA@     ; `string'
PUBLIC      ??_C@_01KDCPPGHE@r?$AA@                  ; `string'
PUBLIC      ??_C@_09KMIIOAHK@input?4txt?$AA@         ; `string'
PUBLIC      ??_C@_0CA@PIKJCKAP@Can?8t?5open?5input?5file?5in?4list?$CB?6?$AA@ ; `string'
PUBLIC      ??_C@_01NOFIACDB@w?$AA@                  ; `string'
PUBLIC      ??_C@_0BM@FFNLJCMO@Can?8t?5open?5output?5file?5?$CFs?$CB?6?$AA@ ; `string'
```

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```
EXTRN __imp__ iob_func:PROC
EXTRN __imp__ fclose:PROC
EXTRN __imp__ fgetc:PROC
EXTRN __imp__ fopen:PROC
EXTRN __imp__ fprintf:PROC
EXTRN __imp__ printf:PROC
EXTRN __imp__ putc:PROC
EXTRN __imp__ exit:PROC
EXTRN __RTC_CheckEsp:PROC
EXTRN __RTC_InitBase:PROC
EXTRN __RTC_Shutdown:PROC
; COMDAT rtc$TMZ
rtc$TMZ SEGMENT
__RTC_Shutdown.rtc$TMZ DD FLAT: __RTC_Shutdown
rtc$TMZ ENDS
; COMDAT rtc$IMZ
rtc$IMZ SEGMENT
__RTC_InitBase.rtc$IMZ DD FLAT: __RTC_InitBase
rtc$IMZ ENDS
; COMDAT ??_C@_0BM@FFNLJCMO@Can?8t?5open?5output?5file?5?$CFs?$CB?6?$AA@
CONST SEGMENT
??_C@_0BM@FFNLJCMO@Can?8t?5open?5output?5file?5?$CFs?$CB?6?$AA@ DB 'Can''
DB 't open output file %s!', 0aH, 00H ; `string'
CONST ENDS
; COMDAT ??_C@_01NOFIACDB@w?$AA@
CONST SEGMENT
??_C@_01NOFIACDB@w?$AA@ DB 'w', 00H ; `string'
CONST ENDS
; COMDAT ??_C@_0CA@PIKJCKAP@Can?8t?5open?5input?5file?5in?4list?$CB?6?$AA@
CONST SEGMENT
??_C@_0CA@PIKJCKAP@Can?8t?5open?5input?5file?5in?4list?$CB?6?$AA@ DB 'Can'
DB 't open input file in.list!', 0aH, 00H ; `string'
CONST ENDS
; COMDAT ??_C@_09KMIIIOAHK@input?4txt?$AA@
CONST SEGMENT
??_C@_09KMIIIOAHK@input?4txt?$AA@ DB 'input.txt', 00H ; `string'
CONST ENDS
; COMDAT ??_C@_01KDCPPGHE@r?$AA@
CONST SEGMENT
??_C@_01KDCPPGHE@r?$AA@ DB 'r', 00H ; `string'
CONST ENDS
; COMDAT ??_C@_0M@KPLPPDAC@Hello?5World?$AA@
CONST SEGMENT
??_C@_0M@KPLPPDAC@Hello?5World?$AA@ DB 'Hello World', 00H ; `string'
CONST ENDS
; COMDAT ??_C@_0L@ODNFPCJH@output?4txt?$AA@
CONST SEGMENT
??_C@_0L@ODNFPCJH@output?4txt?$AA@ DB 'output.txt', 00H ; `string'
CONST ENDS
; Function compile flags: /Odtp /RTCSu /ZI
; File c:\users\kevin kuo\git\operating-
systems\homeworks\homework2\homework2windows\homework2windows\hello.c
; COMDAT _main
_TEXT SEGMENT
_ofp$ = -44 ; size = 4
_ifp$ = -32 ; size = 4
_ch$ = -17 ; size = 1
_outputFilename$ = -8 ; size = 4
```


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```

_main PROC
; 7      : {
        push ebp
        mov  ebp, esp
        sub  esp, 240                ; 000000f0H
        push ebx
        push esi
        push edi
        lea  edi, DWORD PTR [ebp-240]
        mov  ecx, 60                ; 0000003cH
        mov  eax, -858993460        ; ccccccccH
        rep stosd

; 8      :
; 9      :     char *outputFilename = "output.txt";

        mov  DWORD PTR _outputFilename$[ebp], OFFSET ??_C@_0L@ODNFPCJH@output?4txt?$AA@

; 10     :     char ch;
; 11     :
; 12     :     FILE *ifp, *ofp;
; 13     :
; 14     :     printf("Hello World");

        mov  esi, esp
        push OFFSET ??_C@_0M@KPLPPDAC@Hello?5World?$AA@
        call DWORD PTR __imp__printf
        add  esp, 4
        cmp  esi, esp
        call __RTC_CheckEsp

; 15     :
; 16     :     ifp = fopen("input.txt", "r");

        mov  esi, esp
        push OFFSET ??_C@_01KDCPPGHE@r?$AA@
        push OFFSET ??_C@_09KMIIIOAHK@input?4txt?$AA@
        call DWORD PTR __imp__fopen
        add  esp, 8
        cmp  esi, esp
        call __RTC_CheckEsp
        mov  DWORD PTR _ifp$[ebp], eax

; 17     :
; 18     :     if (ifp == NULL){

        cmp  DWORD PTR _ifp$[ebp], 0
        jne  SHORT $LN6@main

; 19     :         fprintf(stderr, "Can't open input file in.list!\n");

        mov  esi, esp
        push OFFSET ??_C@_0CA@PIKJCKAP@Can?8t?5open?5input?5file?5in?4list?$CB?6?$AA@
        mov  edi, esp
        call DWORD PTR __imp____iob_func
        cmp  edi, esp

```

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```
call    __RTC_CheckEsp
mov     ecx, 32                                ; 00000020H
shl     ecx, 1
add     eax, ecx
push    eax
call    DWORD PTR __imp__fprintf
add     esp, 8
cmp     esi, esp
call    __RTC_CheckEsp

; 20 :      exit(1);

mov     esi, esp
push    1
call    DWORD PTR __imp__exit
cmp     esi, esp
call    __RTC_CheckEsp
$LN6@main:

; 21 :      }
; 22 :
; 23 :      ofp = fopen(outputFilename, "w");

mov     esi, esp
push    OFFSET ??_C@_01NOFIACDB@w?$AA@
mov     eax, DWORD PTR _outputFilename$[ebp]
push    eax
call    DWORD PTR __imp__fopen
add     esp, 8
cmp     esi, esp
call    __RTC_CheckEsp
mov     DWORD PTR _ofp$[ebp], eax

; 24 :
; 25 :      if (ofp == NULL) {

cmp     DWORD PTR _ofp$[ebp], 0
jne     SHORT $LN4@main

; 26 :      fprintf(stderr, "Can't open output file %s!\n",
; 27 :      outputFilename);

mov     esi, esp
mov     eax, DWORD PTR _outputFilename$[ebp]
push    eax
push    OFFSET ??_C@_0BM@FFNLJCMO@Can?8t?5open?5output?5file?5?$CFs?$CB?6?$AA@
mov     edi, esp
call    DWORD PTR __imp____iob_func
cmp     edi, esp
call    __RTC_CheckEsp
mov     ecx, 32                                ; 00000020H
shl     ecx, 1
add     eax, ecx
push    eax
call    DWORD PTR __imp__fprintf
add     esp, 12                                ; 0000000cH
cmp     esi, esp
call    __RTC_CheckEsp
```

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```
; 28      :          exit(1);

        mov     esi, esp
        push    1
        call    DWORD PTR __imp__exit
        cmp     esi, esp
        call    __RTC_CheckEsp
$LN4@main:

; 29      :      }
; 30      :
; 31      :      while (1) {

        mov     eax, 1
        test    eax, eax
        je      SHORT $LN3@main

; 32      :          ch = fgetc(ifp);

        mov     esi, esp
        mov     eax, DWORD PTR _ifp$[ebp]
        push    eax
        call    DWORD PTR __imp__fgetc
        add     esp, 4
        cmp     esi, esp
        call    __RTC_CheckEsp
        mov     BYTE PTR _ch$[ebp], al

; 33      :
; 34      :          if (ch == EOF)

        movsx   eax, BYTE PTR _ch$[ebp]
        cmp     eax, -1
        jne     SHORT $LN2@main

; 35      :          break;

        jmp     SHORT $LN3@main

; 36      :          else

        jmp     SHORT $LN1@main
$LN2@main:

; 37      :          putc(ch, ofp);

        mov     esi, esp
        mov     eax, DWORD PTR _ofp$[ebp]
        push    eax
        movsx   ecx, BYTE PTR _ch$[ebp]
        push    ecx
        call    DWORD PTR __imp__putc
        add     esp, 8
        cmp     esi, esp
        call    __RTC_CheckEsp
$LN1@main:
```

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```
; 38      :      }

      jmp     SHORT $LN4@main
$LN3@main:

; 39      :
; 40      :      fclose(ifp);

      mov     esi, esp
      mov     eax, DWORD PTR _ifp$[ebp]
      push    eax
      call    DWORD PTR __imp__fclose
      add     esp, 4
      cmp     esi, esp
      call    __RTC_CheckEsp

; 41      :      fclose(ofp);

      mov     esi, esp
      mov     eax, DWORD PTR _ofp$[ebp]
      push    eax
      call    DWORD PTR __imp__fclose
      add     esp, 4
      cmp     esi, esp
      call    __RTC_CheckEsp

; 42      :      }

      jmp     SHORT $LN10@main
$LN8@main:
      jmp     SHORT $LN9@main
$LN10@main:
      xor     eax, eax
$LN9@main:
      pop     edi
      pop     esi
      pop     ebx
      add     esp, 240                ; 000000f0H
      cmp     ebp, esp
      call    __RTC_CheckEsp
      mov     esp, ebp
      pop     ebp
      ret     0
_main ENDP
_TEXT ENDS
END
```

Notes:

- The DWORD ptr is a size directive. It specifies the size of the target operand.