|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
|  | Default | 8-bits | 16-bits | 32-bits | 64-bits | 128-bits |
| Signed int | *int* | *int8* | *int16* | *int32* | *int64* | *-* |
| Unsigned int | *uint* | *uint8* | *uint16* | *uint32* | *uint64* | *-* |
| Other int | *-* | *byte* | *short* | *rune* | *long* | *-* |
| Floating | *-* | *-* | *-* | *float* | *double* | *-* |
| Literal | *string* | *-* | *-* | *-* | *-* | *-* |
| Logic | *boolean* | *-* | *-* | *-* | *-* | *-* |
| Complex  (Only GoLang) | *-* | *-* | *-* | *-* | *complex64* | *complex128* |