Network Modeling Solutions for 17/06/2008

Problem 1

The embedded Markov chain is given by $P = \begin{bmatrix} 0 & 1 & 0 \\ \beta & 0 & 1 - \beta \\ 1 & 0 & 0 \end{bmatrix}$.

Time matrix is given by $T = \begin{bmatrix} 0 & T & 0 \\ \frac{\alpha_1 T}{2} & 0 & \frac{\alpha_2 T}{2} \\ \delta T & 0 & 0 \end{bmatrix}$.

Let now N denote the fully working state, M the semi-working state and G the faulty state.

Mean vector is given by
$$\mu = \begin{bmatrix} \mu_N \\ \mu_M \\ \mu_G \end{bmatrix} = \begin{bmatrix} T \\ \beta \frac{\alpha_1 T}{2} + (1 - \beta) \frac{\alpha_2 T}{2} \\ \delta T \end{bmatrix}$$
.

The fraction of time spent in each state is given by $P_i = \frac{\pi_i \mu_i}{\sum_i \pi_j \mu_j}$.

$$P_{N} = \frac{T}{\mu_{N} + \mu_{M} + (1 - \beta)\mu_{G}} = \frac{T}{T + \frac{\beta\alpha_{1}T + (1 - \beta)\alpha_{2}T}{2} + (1 - \beta)\delta T}.$$

$$P_{M} = \frac{\frac{\beta\alpha_{1}T + (1 - \beta)\alpha_{2}T}{2}}{\mu_{N} + \mu_{M} + (1 - \beta)\mu_{G}} = \frac{\frac{\beta\alpha_{1}T + (1 - \beta)\alpha_{2}T}{2}}{T + \frac{\beta\alpha_{1}T + (1 - \beta)\alpha_{2}T}{2} + (1 - \beta)\delta T}.$$

$$P_{G} = \frac{(1 - \beta)\delta T}{\mu_{N} + \mu_{M} + (1 - \beta)\mu_{G}} = \frac{(1 - \beta)\delta T}{T + \frac{\beta\alpha_{1}T + (1 - \beta)\alpha_{2}T}{2} + (1 - \beta)\delta T}.$$

Limiting distribution is computed solving the usual system $\pi=\pi P$: $\begin{cases} \pi_N=\frac{1}{3-\beta}\\ \pi_M=\frac{1}{3-\beta}\\ \pi_C=\frac{1-\beta}{3-\beta} \end{cases}$

Average throughput is is given by $\mathcal{T} = 100P_N + 50P_M$.

Using renewal theory we have to identify a suitable renewal cycle: NMNM...NMNMG. Let S be the number of consecutive $N \mapsto M$ cycles: this is a geometric random variable.

Clearly
$$P[S \ge k] = \beta^k$$
, hence $E[S] = \sum_{k=1}^{\infty} \beta^k = \frac{\beta}{1 - \beta}$.

Then
$$E[\text{cycle}] = E[S]T\left(1 + \frac{\alpha_1}{2}\right) + T\left(1 + \frac{\alpha_2}{2}\right) + \delta T$$
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. Then:

$$P_N = \frac{T + TE[S]}{E[\text{cycle}]} = \frac{T}{T + \frac{\beta\alpha_1T + (1-\beta)\alpha_2T}{2} + \delta T(1-\beta)}.$$

$$P_{M} = \frac{E[S]\frac{\alpha_{1}}{2}T + \frac{\alpha_{2}}{2}T}{E[\text{cycle}]} = \frac{\frac{\beta\alpha_{1}T + (1-\beta)\alpha_{2}T}{2}}{T + \frac{\beta\alpha_{1}T + (1-\beta)\alpha_{2}T}{2} + \delta T(1-\beta)}.$$

$$P_{G} = \frac{\delta T}{E[\text{cycle}]} = \frac{\delta T(1-\beta)}{T + \frac{\beta\alpha_{1}T + (1-\beta)\alpha_{2}T}{2} + \delta T(1-\beta)}.$$

$$P_G = \frac{\delta T}{E[\text{cycle}]} = \frac{\delta T (1 - \beta)^2}{T + \frac{\beta \alpha_1 T + (1 - \beta)\alpha_2 T}{2} + \delta T (1 - \beta)}.$$

Obviously these results are the same as the previous ones.

Reward metric is
$$\mathbf{R} = \begin{bmatrix} 100 \cdot T(E[S] + 1) \\ 50 \cdot \left(E[S] \frac{\alpha_1 T}{2} + \frac{\alpha_2 T}{2}\right) \\ 0 \cdot \delta T \end{bmatrix}$$
. Note that time metric is still μ .

Last point is now straightforward:
$$\mathcal{T} = \frac{100T(E[S]+1) + 50\frac{E[S]\alpha_1T + \alpha_2T}{2}}{E[\text{cycle}]}.$$

Problem 2

Recall the usual Binomial formula:
$$P[X_1(s) = k | X(t) = n] = \binom{n}{k} \left(\frac{\lambda_1 s}{(\lambda_1 + \lambda_2)t}\right)^k \left(1 - \frac{\lambda_1 s}{(\lambda_1 + \lambda_2)t}\right)^{n-k}$$

 $P[X_1(3) = 2 | X(3) = 3] = \binom{3}{2} \left(\frac{1}{2}\right)^2 \left(1 - \frac{1}{2}\right)^{3-2}$

$$P[X_1(3) = 2|X(3) = 3] = {3 \choose 2} \left(\frac{1}{2}\right)^2 \left(1 - \frac{1}{2}\right)^{3-2}$$

$$P[X_1(2) = 2|X(2) = 2] = {2 \choose 2} \left(\frac{1}{2}\right)^2 \left(1 - \frac{1}{2}\right)^{2-2}$$

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$$P[X_1(1) = 2|X(2) = 3] = {3 \choose 2} \left(\frac{1}{4}\right)^2 \left(1 - \frac{1}{4}\right)^{3-2}$$

$$P[X(2) = 3|X_1(1) = 2] = P[X_1(2) + X_2(2) - X_1(1) = 1] = \frac{(2\lambda_1 + 2\lambda_2 - \lambda_1)e^{-(2\lambda_1 + 2\lambda_2 - \lambda_1)}}{1!}$$
For the last point we can see that this is a M/C (so given

For the last point we can see that this is a $M/G/\infty$ queue.

Service time is deterministic: $Y = \frac{L}{C} = 0.001$ s.

Notice that in this case G(z) is step function before 1 ms and 1 after 1 ms.

We consider the arrivals as a Poisson process of intensity $\lambda_{TOT} = \lambda_1 + \lambda_2 = 2\lambda = 1000$ packets/s.

Let M(t) be a random variable counting packets in the system at time t. Let $\Lambda = \lambda_{TOT} \int_{z}^{z} [1 - G(z)] dz$.

$$\Lambda_1 = \lambda_{TOT} \int_{0}^{0.0005} [1 - G(z)] dz = 0.0005 \lambda_{TOT} = 0.5.$$

$$\Pr[M(0.0005) = 2] = \frac{e^{-\Lambda_1}(\Lambda_1)^2}{2!} = 0.0758.$$

For the second point, we realize that we are in steady-state condition: $\Lambda_2 = \lambda_{TOT} Y = 1$. $\Pr[M(0.003) = 2] = \frac{e^{-\Lambda_2}(\Lambda_2)^2}{2!} = 0.1839$.

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Problem 3

- $\{0,2\}$ is positive recurrent periodic (d=2) class.
- {3} is transient class.
- $\{1,4\}$ is positive recurrent aperiodic class.

It is useful to compute the probability of being absorbed in the two classes given we start in the transient state:

P[absorption in 0,2|start in 3] =
$$\frac{0.4}{0.4 + 0.4} = \frac{1}{2}$$
.

P[absorption in 1,3|start in 3] =
$$\frac{0.4}{0.4 + 0.4} = \frac{1}{2}$$
.

$$\lim_{n \to \infty} P^n = \begin{bmatrix} X & 0 & X & 0 & 0 \\ 0 & \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ X & 0 & X & 0 & 0 \\ X & \frac{1}{2}\frac{1}{2} & X & 0 & \frac{1}{2}\frac{1}{2} \\ 0 & \frac{1}{2} & 0 & 0 & \frac{1}{2} \end{bmatrix} \text{ and } \lim_{n \to \infty} \frac{1}{n} \sum_{k=1}^{\infty} P^k = \begin{bmatrix} \frac{1}{2} & 0 & \frac{1}{2} & 0 & 0 \\ 0 & \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ \frac{1}{2} & 0 & \frac{1}{2} & 0 & 0 \\ \frac{1}{2}\frac{1}{2} & \frac{1}{2}\frac{1}{2} & \frac{1}{2}\frac{1}{2} & 0 & \frac{1}{2}\frac{1}{2} \\ 0 & \frac{1}{2} & 0 & 0 & \frac{1}{2} \end{bmatrix}.$$

For the first passage times, notice that $\hat{\theta}_{04}$ and $\hat{\theta}_{24}$ are both ∞ . By basic limit theorem we also have

$$\hat{\theta}_{44} = m_4 = \frac{1}{\pi_4} = 2$$
. Then $\hat{\theta}_{34} = 1 + p_{31}\hat{\theta}_{14} + p_{33}\hat{\theta}_{34} = \infty$. Finally $\hat{\theta}_{14} = \frac{1}{1 - p_{11}} = \frac{10}{7}$.

Problem 4

Transition matrix is
$$P = \begin{bmatrix} 0.99 & 0.01 \\ 0.1 & 0.9 \end{bmatrix}$$
. The protocol matrix is $C = \begin{bmatrix} p_{00} & p_{01} \\ p_{10}^{(m)} & p_{11}^{(m)} \end{bmatrix}$.

Reward and time vectors are
$$\mathbf{R} = \begin{bmatrix} R_G \\ R_B \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$
, $\mathbf{T} = \begin{bmatrix} T_G \\ T_B \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$.

Throughput is then
$$\mathcal{T} = \frac{\sum_{i} \pi_{i} R_{i}}{\sum_{i} \pi_{i} T_{i}} = \frac{\pi_{G}}{\pi_{G} + 2\pi_{B}} = \frac{p_{10}^{(2)}}{p_{10}^{(2)} + 2p_{01}} \simeq 0.9043.$$

For the last question we have
$$\mathcal{T} = \frac{(1-\delta)p_{10}^{(2)}}{(1-\delta)p_{10}^{(2)} + 2\left((1-\delta)p_{01} + \delta p_{01}^{(2)} + \delta p_{10}^{(2)}\right)}$$
, where $\delta = 0.02$.