

Homework 2

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2-2 Ex.1

Show that the cylinder $\{(x, y, z) \in \mathbb{R}^3 : x^2 + y^2 = 1\}$ is a regular surface, and find parametrizations whose coordinate neighborhoods cover it.

Solution.

For each point $p = (x_0, y_0, z_0) \in S = \{(x, y, z) \in \mathbb{R}^3 : x^2 + y^2 = 1\}$, without loss of generality we can assume that $y_0 > 0$, then let $q = (x_0, 0, z_0)$ and U a sufficiently small neighborhood of q in xOz plane. Define $\mathcal{X} : U \rightarrow S$ by $\mathcal{X}(x, z) = (x, \sqrt{1-x^2}, z)$, it's clearly that \mathcal{X} is differentiable, one-to-one, and its inverse is also continuous. Moreover,

$$d\mathcal{X} = \begin{pmatrix} 1 & 0 \\ \frac{x}{\sqrt{1-x^2}} & 0 \\ 0 & 1 \end{pmatrix}$$

has rank 2 at any point (x_0, z_0) . Thus \mathcal{X} is a parametrization in U . \square

2-2 Ex.9

Let V be an open set in the xy plane. Show that the set

$$\{(x, y, z) \in \mathbb{R}^3 : z = 0, (x, y) \in V\}$$

is a regular surface.

Solution.

Let S denote the set above and define $\mathcal{X} : V \rightarrow S$ by

$$\mathcal{X}(x, y) = (x, y, 0)$$

Then it's easy to verify that \mathcal{X} satisfies condition 1, 2 and 3. So \mathcal{X} is a parametrization and S is a regular surface. \square

2-2 Ex.12

Show that $\mathcal{X} : U \subset \mathbb{R}^2 \rightarrow \mathbb{R}^3$ given by

$$\mathcal{X}(u, v) = (a \sin u \cos v, b \sin u \sin v, c \cos u), a, b, c \neq 0,$$

where $0 < u < \pi$, $0 < v < 2\pi$ is a parametrization for the ellipsoid

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$$

Describe geometrically the curves $u = \text{const.}$ on the ellipsoid.

Solution.

It's easy to see that \mathcal{X} is a diffeomorphism, also note that

$$d\mathcal{X} = \begin{pmatrix} a \cos u \cos v & -a \sin u \sin v \\ b \cos u \sin v & b \sin u \cos v \\ -c \sin u & 0 \end{pmatrix}$$

always has rank 2 for all $u \in (0, \pi), v \in (0, 2\pi)$. Therefore \mathcal{X} is a parametrization.

The curves $u = \text{const.}$ is a set of ellipses with axes $2a \sin u$ and $2b \sin u$. \square

2-2 Ex.16

One way to define a system of coordinates for the sphere S^2 , given by $x^2 + y^2 + (z - 1)^2 = 1$, is to consider the so-called stereographic projection $\pi : S^2/\{N\} \rightarrow \mathbb{R}^2$ which carries a point $p = (x, y, z)$ of the sphere S^2 minus the north pole $N = (0, 0, 2)$ onto the intersection of the xy plane with the straight line which connects N to p . Let $(u, v) = \pi(x, y, z)$, where $(x, y, z) \in S^2/\{N\}$ and $(u, v) \in xy$ plane.

a. Show that $\pi^{-1} : \mathbb{R}^2 \rightarrow S^2$ is given by

$$\pi^{-1} = \begin{cases} x = \frac{4u}{u^2+v^2+4} \\ y = \frac{4v}{u^2+v^2+4} \\ z = \frac{2u^2+2v^2}{u^2+v^2+4} \end{cases}$$

b. Show that it is possible, using stereographic projection, to cover the sphere with two coordinate neighborhoods.

Solution.

a. By definition of π , $(0, 0, 2)$, (x, y, z) and $(u, v, 0)$ are in the same line. Hence we have

$$(x, y, z - 2) = \lambda(u, v, -2), \lambda \in \mathbb{R}$$

Also we know that $x^2 + y^2 + (z - 1)^2 = 1$, it follows that

$$\lambda^2 u^2 + \lambda^2 v^2 + (2\lambda - 1)^2 = 1$$

$$\lambda^2 u^2 + \lambda^2 v^2 + 4\lambda^2 - 4\lambda = 0$$

Note that $\lambda \neq 0$ because $(x, y, z) \neq N$, so we have

$$\lambda = \frac{4}{u^2 + v^2 + 4}$$

Therefore,

$$x = \lambda u = \frac{4u}{u^2 + v^2 + 4}, y = \lambda v = \frac{4v}{u^2 + v^2 + 4}, z = 2 - 2\lambda = \frac{2u^2 + 2v^2}{u^2 + v^2 + 4} \quad \square$$

b. The conclusion above shows that for each point p in $S^2/\{N\}$, we can find a corresponding parametrization. Particularly, for $p = N$, consider map $\mathcal{X} : B(0, 1) \rightarrow S^2$ defined by

$$\mathcal{X}(x, y) = (x, y, 1 + \sqrt{1 - x^2 - y^2}), (x, y) \in B(0, 1)$$

where $B(0, 1)$ is the unit ball in \mathbb{R}^2 . It's easy to verify that \mathcal{X} is a parametrization. Hence we can cover S^2 using two coordinate neighborhoods. \square