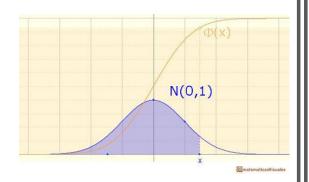
COMP 1433: Introduction to Data Analytics & COMP 1003: Statistical Tools and Applications

Lecture 5 — Calculus Basics

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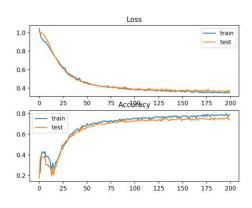
15 & 17 Feb 2022



continuous random variables



trend of timeseries data



machine learning

Why we learn Calculus?

?-

What are *Functions*?

- y is a *function* of x, written with y = f(x):
 - Every value of x corresponds to one and only one value of y.
 - *x* is the *independent variable* while *y* is the *dependent* variable.
 - EXAMPLE. Distance traveled per hour y is a function of velocity x.

$$\mathsf{Input}\,x\,\longrightarrow\,\mathsf{Function}\,f\,\longrightarrow\,\mathsf{Output}\,y$$

Optimization of a Function

- Given a function $f(x_1, x_2, ..., x_n)$, where $x_1, x_2, ..., x_n$ are variables or parameters.
- Optimization: Find a set of variables $x_1, x_2, ..., x_n$ that maximize or minimize $f(x_1, x_2, ..., x_n)$.
- An optimization problem in everyday life:
 - You selected 3 classes this semester. The three classes have different effects on the GPA and you want to maximize the GPA (*the value of a function*) via priorly knowing the # of hours (*function variables*) you should spend on each of the class.

A Recipe for Machine Learning

1. Given training data:

$$\{oldsymbol{x}_i, oldsymbol{y}_i\}_{i=1}^N$$

2. Choose each of these:

Decision function

$$\hat{\boldsymbol{y}} = f_{\boldsymbol{\theta}}(\boldsymbol{x}_i)$$

Loss function

$$\ell(\hat{oldsymbol{y}}, oldsymbol{y}_i) \in \mathbb{R}$$



Examples: Linear regression, Logistic regression, Neural Network

Examples: Mean-squared error, Cross Entropy

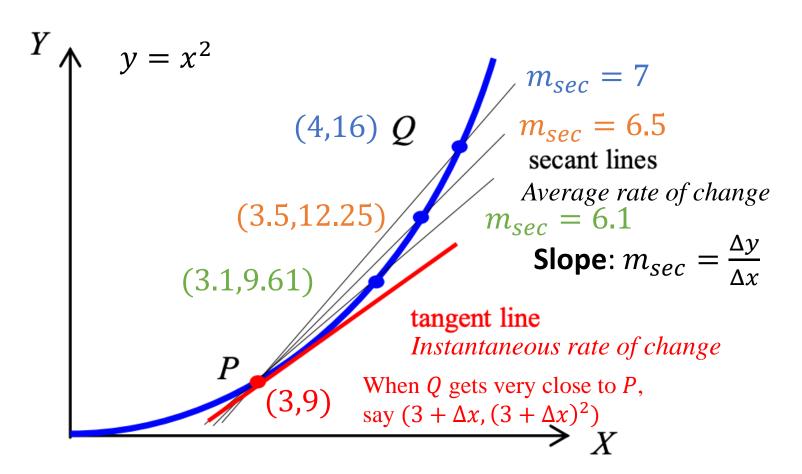
- Derivatives
 - Basic Concepts of Derivatives
 - How to calculate derivatives?
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Secant Line and Tangent Line



Slope:
$$m_{tan} = \lim_{\Delta x \to 0} \frac{\Delta y}{\Delta x} = \lim_{\Delta x \to 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

What are *Derivatives*?

• The *derivative* of f(x) is the *slope of tangent line* (*instantaneous rate of change*) at (x, f(x))

•
$$\frac{dy}{dx} = f'(x) = \lim_{\Delta x \to 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

- The process of calculating the derivatives of a function is called *differentiation*.
- Example: $y = x^2$

$$\bullet \frac{dy}{dx} = \lim_{\Delta x \to 0} \frac{(x + \Delta x)^2 - x^2}{\Delta x} = \lim_{\Delta x \to 0} (2x + \Delta x) = 2x$$

- Also written as: dy = 2xdx (the *differential* dy in terms of the *differential* dx)
 - Used to estimate the output difference Δy in terms of a small input difference Δx

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Some Useful Derivatives

- Power Rule: $\frac{d(x^p)}{dx} = px^{p-1}$
 - $\frac{d(x^3)}{dx} = 3x^2$; $\frac{d(\frac{1}{x})}{dx} = -\frac{1}{x^2}$; $\frac{dx^{\frac{1}{2}}}{dx} = \frac{1}{2}x^{-\frac{1}{2}}$
 - $\frac{dx}{dx} = 1$ (y = x has slope 1 every where)
- Exponential Rule: $\frac{d(b^x)}{dx} = b^x lnb$
 - $\frac{d(e^x)}{dx} = e^x$
- Logarithm Rule: $\frac{d(\log_b x)}{dx} = \frac{1}{x lnb}$
 - $\bullet \ \frac{d(\ln x)}{dx} = \frac{1}{x}$
- Derivatives for constants: $\frac{dC}{dx} = 0$

Properties of Derivatives

For any constant c and any differentiable function

$$f(x), \frac{d[cf(x)]}{dx} = c \frac{d[f(x)]}{dx}$$

$$\frac{dx}{dx} = 5 \cdot 3x^2 = 15x^2$$

•
$$\frac{d[-3e^{2x}]}{dx} = -3 \cdot \frac{d[(e^2)^x]}{dx} = -3e^{2x} \ln(e^2) = -6e^{2x}$$

- For any two *differentiable* functions: f(x) and g(x)
 - Sum and Difference Rules.
 - Product Rule.
 - Quotient Rule.
 - Chain Rule.

- For any two *differentiable* functions: f(x) and g(x)
 - Sum and Difference Rules.

$$\bullet \frac{d[f(x) \pm g(x)]}{dx} = \frac{df(x)}{\frac{dx}{3}} \pm \frac{dg(x)}{dx}$$

• Example: $y = x^{\frac{3}{2}} - 7x^4 + 10e^{-3x} - 5$

- Product Rule.
- Quotient Rule.
- Chain Rule.

- For any two *differentiable* functions: f(x) and g(x)
 - Sum and Difference Rules.
 - Product Rule.
 - [f(x)g(x)]' = f'(x)g(x) + f(x)g'(x)
 - Example: $y = x^{11}e^{6x}$

- Quotient Rule.
- Chain Rule.

- For any two differentiable functions: f(x) and g(x)
 - Sum and Difference Rules.
 - Product Rule.
 - Quotient Rule.

•
$$\left[\frac{f(x)}{g(x)}\right]' = \frac{f'(x)g(x) - f(x)g'(x)}{[g(x)]^2}$$
 where $g(x) \neq 0$

• Example:
$$y = \frac{e^{4x}}{x^7 + 8}$$

• $\frac{dy}{dx} = \frac{4e^{4x}(x^7 + 8) - e^{4x}(7x^6)}{(x^7 + 8)^2} = \frac{e^{4x}(4x^7 + 32 - 7x^6)}{(x^7 + 8)^2}$

Chain Rule.

- For any two *differentiable* functions: f(x) and g(x)
 - Sum and Difference Rules.
 - Product Rule.
 - Quotient Rule.
 - Chain Rule.

•
$$[f(g(x))]' = f'(g(x)) \cdot g'(x)$$

• Example:
$$y = (x^{\frac{2}{3}} + 2e^{-9x})^6$$

•
$$\frac{dy}{dx} = 6\left(x^{\frac{2}{3}} + 2e^{-9x}\right)^5 \cdot \left(\frac{2}{3}x^{-\frac{1}{3}} - 18e^{-9x}\right)$$

- For any two *differentiable* functions: f(x) and g(x)
 - Sum and Difference Rules.
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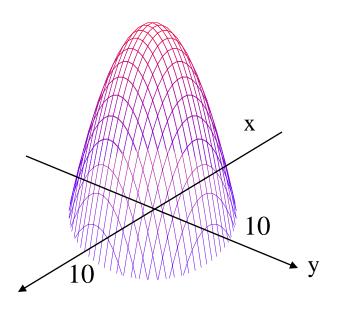
•
$$[f(g(x))]' = f'(g(x)) \cdot g'(x)$$

• Example:
$$y = \frac{1}{\sqrt{2\pi}} e^{-\frac{x^2}{2}}$$

•
$$\frac{dy}{dx} = \frac{1}{\sqrt{2\pi}} e^{-\frac{x^2}{2}} \cdot (-x) = -\frac{1}{\sqrt{2\pi}} x \cdot e^{-\frac{x^2}{2}}$$

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Partial Derivatives



$$f(x,y)=100-x^2-y^2$$

$$\frac{\partial f}{\partial x} = -2x \qquad \frac{\partial f}{\partial x} = -2y$$

- A function may have multiple variables, e.g.,
 - $f(x,y) = x^2y$ and $g(x_1, x_2, x_3) = x_1x_2x_3$
- A partial derivative of a function of several variables is its derivative with respect to one of those variables, with the others held constant
- Usually denoted by:
 - $\frac{\partial f}{\partial x}$ or simply $\frac{df}{dx}$

Gradient

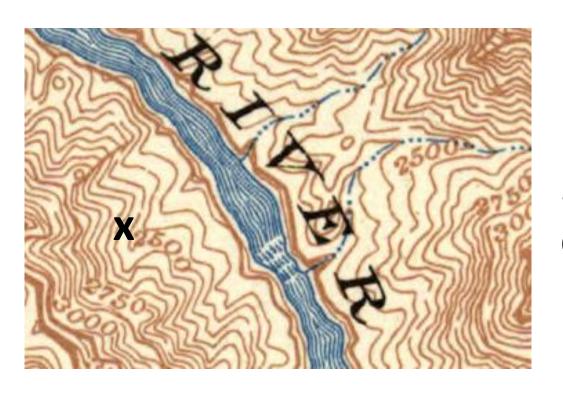
- Given a function $f(x_1, x_2, ..., x_n)$ with multiple variables $x_1, x_2, ..., x_n$
- Measure the partial derivatives for each variable
- A gradient is a vector holding all partial derivatives:

•
$$\nabla f = (\frac{\partial f}{\partial x_1}, \frac{\partial f}{\partial x_2}, \dots, \frac{\partial f}{\partial x_n})$$

- ∇f points in the direction of greatest rate of change (or "steepest ascent")
- **Application**: *Gradient Descent Algorithm* for the training of most machine learning models.

Intuition of gradient descent

How do I get to the bottom of this river canyon?

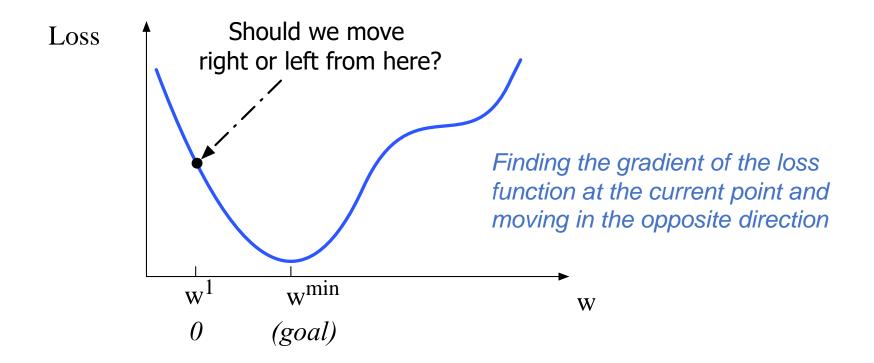


Look around me 360° Find the direction of steepest slope down Go that way

Let's first visualize for a single scalar w

Q: Given current w, should we make it bigger or smaller?

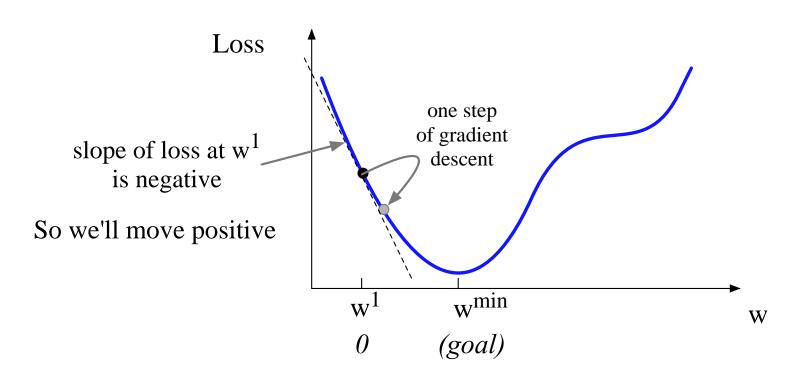
A: Move w in the reverse direction from the slope of the function



Let's first visualize for a single scalar w

Q: Given current w, should we make it bigger or smaller?

A: Move w in the reverse direction from the slope of the function



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Generative vs. Discriminative Classifiers

Suppose we're distinguishing cat from dog images



imagenet



imagenet

Generative Classifier:

- Build a model of what's in a cat image
 - Knows about whiskers, ears, eyes
 - Assigns a probability to any image:
 - how cat-y is this image?





Also build a model for dog images

Now given a new image:

Run both models and see which one fits better

Discriminative Classifier

Just try to *distinguish* dogs from cats





Oh look, dogs have collars! Let's ignore everything else

Components of Discriminative Classifier

Given input/output pairs $(x^{(i)}, y^{(i)})$:

- A **feature representation** of the input. For each input observation $x^{(i)}$, a vector of features $[x_1, x_2, ..., x_n]$. Feature j for input $x^{(i)}$ is x_j , more completely $x_i^{(i)}$, or sometimes $f_i(x)$.
- A classification function that computes \hat{y} , the estimated class, via p(y|x), like the *sigmoid* or *softmax* functions.
- An objective function for learning, like crossentropy loss.
- An algorithm for optimizing the objective function: gradient descent.

Example of Classification Features

- For feature x_i , weight θ_i tells is how important is x_i
 - x_i ="review contains 'awesome'":
- $\theta_i = +10$
- x_i ="review contains 'abysma1'":
- $\theta_i = -10$
- x_k = "review contains 'mediocre'": θ_k = -2

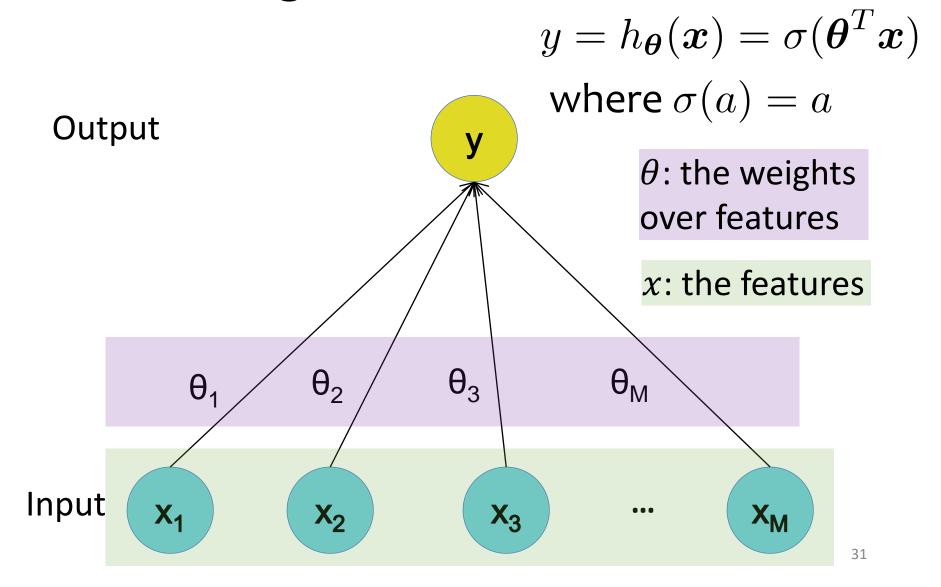
$$\theta_k = -2$$

These weights are just assigned as examples. The real assignments may vary in the real training.

> In the task to *predict* the positive sentiment



Linear Regression



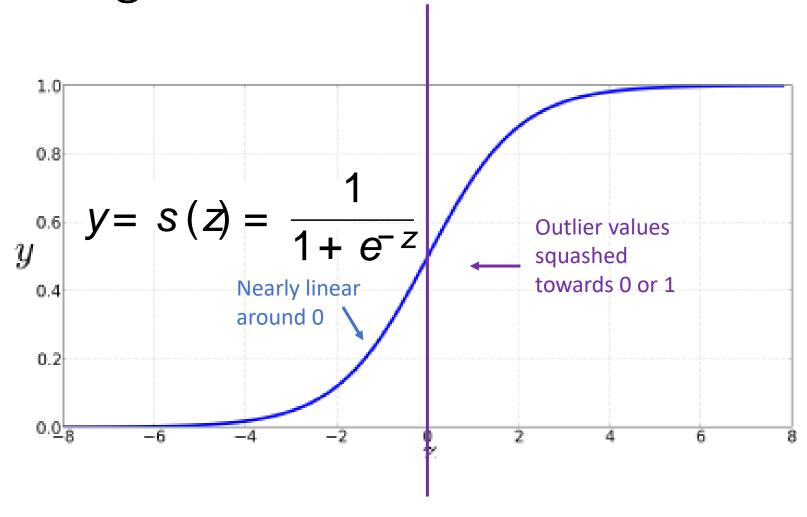
A probabilistic classifier?

 $z = \theta^T x$ is a number, and we want to use a function of z that goes from 0 to 1

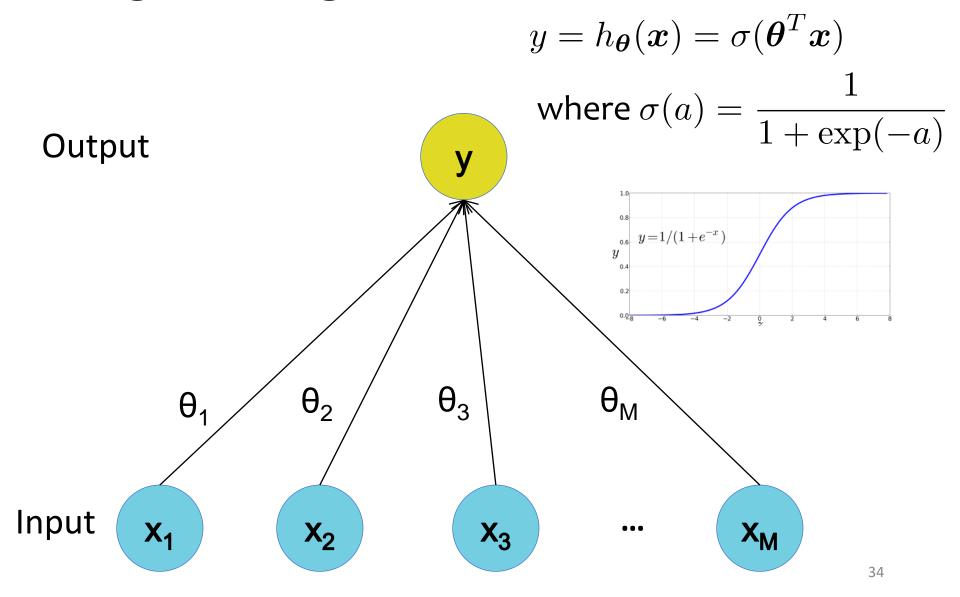
- We need to formalize "sum is high".
- We'd like a principled classifier that gives us a probability, just like Naive Bayes did
- We want a model that can tell us:

$$p(y = 1|x; \theta)$$
 $y = s(z) = \frac{1}{1 + e^{-z}}$ $p(y = 0|x; \theta)$

The very useful sigmoid or logistic function



Logistic Regression



A Recipe for Machine Learning

1. Given training data:

$$\{oldsymbol{x}_i, oldsymbol{y}_i\}_{i=1}^N$$

2. Choose each of these:

Decision function

$$\hat{\boldsymbol{y}} = f_{\boldsymbol{\theta}}(\boldsymbol{x}_i)$$

Loss function

$$\ell(\hat{m{y}},m{y}_i)\in\mathbb{R}$$

3. Define goal: $_N$

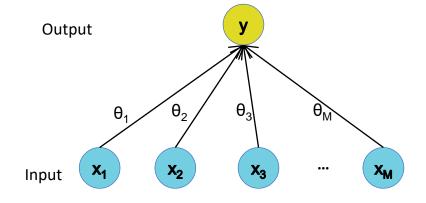
$$oldsymbol{ heta}^* = rg\min_{oldsymbol{ heta}} \sum_{i=1}^N \ell(f_{oldsymbol{ heta}}(oldsymbol{x}_i), oldsymbol{y}_i)$$

4. Train with SGD:

(take small steps opposite the gradient)

$$\boldsymbol{\theta}^{(t+1)} = \boldsymbol{\theta}^{(t)} - \eta_t \nabla \ell(f_{\boldsymbol{\theta}}(\boldsymbol{x}_i), \boldsymbol{y}_i)$$

Backpropagation for gradiant calculation



Forward

$$J = y^* \log y + (1 - y^*) \log(1 - y) \left| \frac{dJ}{dy} = \frac{y^*}{y} + \frac{(1 - y^*)}{y - 1} \right|$$

$$y = \frac{1}{1 + \exp(-a)}$$

$$a = \sum_{j=0}^{D} \theta_j x_j$$

Backward

$$\frac{dJ}{dy} = \frac{g}{y} + \frac{(1 + g)}{y - 1}$$

$$\frac{dJ}{da} = \frac{dJ}{dy} \frac{dy}{da}, \frac{dy}{da} = \frac{\exp(-a)}{(\exp(-a) + 1)^2}$$

$$\frac{dJ}{d\theta_j} = \frac{dJ}{da} \frac{da}{d\theta_j}, \frac{da}{d\theta_j} = x_j$$

$$\frac{dJ}{dx_j} = \frac{dJ}{da} \frac{da}{dx_j}, \frac{da}{dx_j} = \theta_j$$

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Areas Under Function Graph

- Given y = f(x), nonnegative $(f(x) \ge 0)$ and continuous (with no breaks or jumps).
- Function $F(x) = \int_{a}^{x} f(t)dt$ Antiderivative
 - The area under the graph of f(x) in the interval [a, x] $F(x + \Delta x) F(x)$

The real $[\alpha, x]$ $F(x + \Delta x) - F(x)$ $= \text{Area under the graph of } f(x) \text{ in } [x, x + \Delta x]$ $= f(z) \cdot \Delta x$ $F(x) = \lim_{\Delta x \to 0} \frac{F(x + \Delta x) - F(x)}{\Delta x} = F'(x)$

What are *Integrals*?

- Definite Integrals: $F(x) = \int_a^x f(t)dt$
 - Areas under f(x) in the interval of [a, x]
 - In this context, f(x) is called the *integrand*.
 - F(x) is an *antiderivative* of f(x).
- Indefinite integrals: $\int f(x)dx = F(x) + C$ Arbitrary
 Constant
 - Example. $F(x) = \frac{1}{10}x^{10} + C$ is the general antiderivative of $f(x) = x^9 = F'(x)$
 - $\int x^9 dx = \frac{1}{10}x^{10} + C$

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Properties of Integrals

- For any constant c and any integrable function f(x)
 - $\int [cf(x)]dx = c \int f(x)dx$
- For any integrable functions f(x) and g(x)
 - Sum and Difference Rules:

$$\int [f(x) \pm g(x)]dx = \int f(x)dx \pm \int g(x) dx$$

- Power Rule.
- Exponential Rule.
- · Chain Rule.

Properties of Integrals (cont.)

Power Rule:

•
$$\int u^p du = \begin{cases} \frac{u^{p+1}}{p+1} + C, p \neq -1 \\ \ln|u| + C, p = -1 \end{cases}$$

Exponential Rule:

•
$$\int e^u du = e^u + C$$

• Chain Rule:
$$u^9$$

du

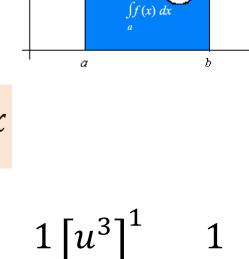
$$\frac{u^{10}}{10} + C$$

• Example.
$$\int (x^5 + 2)^9 \frac{5x^4 dx}{10} = \frac{(x^5 + 2)^{10}}{10} + C$$

More Examples of Chain Rules

Fundamental Theorem of Calculus

- How to calculate *definite integrals*:
 - $\int_a^b f(x)dx = F(b) F(a)$
- Example.



$$= -\frac{1}{4} \int_{u=1}^{u=0} u^2 \, du = \frac{1}{4} \int_0^1 u^2 \, du = \frac{1}{4} \left[\frac{u^3}{3} \right]_0^1 = \frac{1}{12}$$

A slide to take away

Chain Rule: Super Useful!

- How to calculate derivatives?
 - **Tip1**: Remember the derivatives for the component functions, e.g., $y = x^r$, $y = e^x$, y = lnx, y = c, etc.
 - **Tip2**: Remember the properties for *sum*, *product*, *quotient*, and *chain rules*.
 - **Tip3**: Consider the function as the operation results of some component functions, e.g., $y=e^{-\frac{1}{2}x^2}$
- How to use a function to model a problem and how to use gradient descent to find optimal solutions.
- How to calculate integrals?
 - **Tip1**: Consider the antiderivatives first! (Remember the antiderivatives for the important components).
 - **Tip2**: Apply the integral properties for *sum*, *chain rule*, etc.