



Justin Li

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EDUCATION

University of California, Berkeley
Bachelor of Arts, Cognitive Science

2022

EXPERIENCE

BISTROPAD (July 2023 - Present)

- Founded and developed 'Bistropad', a self-service kiosk app for restaurants, integrating with Square's API and equipment. Simplified self-ordering akin to systems in major fast-food chains.
- Utilized React Native for kiosk UI, React for web dashboard, and Firebase for backend, showcasing full-stack development skills.
- Streamlined cafe operations, enhancing customer experience and service efficiency with minimal setup.

BELLO COFFEE (January 2023 - July 2023)

- Conceptualized and implemented a custom self-serve kiosk iPad application using React Native, improving customer experience by facilitating expedited, self-directed orders and payments.
- The application, integrated with Square's Point of Sale API, enabled customers to customize their orders and process payments independently, reducing queue times and increasing overall operational efficiency.

PROJECTS

HUESHIFT.LI (2022-2023)

- Developed www.Hueshift.li, a web-based puzzle game, drawing inspiration from Rubik's Cube and sliding puzzles.

NONADOX (2017-2020)

- Utilized Xcode, Swift, and SpriteKit to design and develop Nonadox, a strategic puzzle game with 32 detailed levels.
- Leveraged Ableton, Photoshop, and Illustrator for sound and visual aspects. Post-release, the game garnered thousands of downloads worldwide.

SKILLS & INTERESTS

- **Programming Languages:** JavaScript/Typescript, Python, Java
- **Technologies:** Git/Version Control, React.js, Node.js, Express.js, HTML/CSS, Firebase
- **Design Tools:** Adobe Illustrator, Adobe Photoshop, Figma
- **Additional Skills:** Responsive Web Design, UI/UX Design