

# **JUSTIN LI**

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# **EDUCATION**

# UNIVERSITY OF CALIFORNIA, BERKELEY

Bachelor of Art 2022 Cognitive Science

**SKILLS** 

Javascript React

HTML / Photoshop
CSS Illustrator

**Express** 

# **PAST WORK**

# **BELLO COFFEE SELF-ORDER KIOSK**

- -Created a self-ordering kiosk iPad app using **React Native** that streamlines the ordering process for a coffee company.
- -Designed an **intuitive user interface** with a focus on simplicity, drawing on my cognitive science background
- -Integrated **Square's API** for reliable and secure transactions, ensuring seamless integration with the Square point-of-sale system

#### HUESHIFT.LI

- -Developed Hueshift.li, a web-based puzzle game inspired by Rubik's Cube and sliding puzzles
- -Game features randomized colors and patterns, offering infinite combinations for a unique challenge every time
- -Built using **HTML**, **CSS**, **JavaScript**, and **React**.

### NONADOX

- -Created Nonadox, a challenging puzzle game with 32 meticulously designed levels that required strategic thinking and efficient planning.
- -Utilized **Xcode**, **Swift**, **SpriteKit**, **Ableton**, **Photoshop**, **and Illustrator** to create every aspect of the game, from level design to sound and visual effects.
- -Developed Nonadox as a solo project, showcasing my creativity and programming skills in a fun and unique game experience for players of all ages.