





Sup Variant. 2 teams of 1 to 3 players. Follow the rules of Sup with some modifications

Players take turns, alternating between teams.

First step of your turn. Play in one of the opposing team's area.

Second step. Play another card in your area, or in a teammate's area by paying 1 token (each player starts with 1 token, you can use Rule cards as tokens). If you skip this step and discard a 10, 11, or 12, you earn a token!

● End of the game. When an area has 4 rows of different colors, the current round finishes normally and the other players each take one final turn. During this

round finishes normally and the other players each take **one final turn**. During this final turn, players from the same team can **exchange** cards from their hands and discuss strategies (token exchanges are not allowed).

Another variant. You can play with 4 colors instead of 5. The end condition remains the same: 4 different colors are needed in an area.