

Towards a domain-driven distributed reference architecture for big data systems

Abstract

The proliferation of digital devices, rapid development of softwares and the infrastructure of today, have augmented user's capability to produce at an unprecedented rate. The accelerated growth of data could be called the era of big data and forced a paradigm shift in data engineering because the variety, velocity and volume of data overwhelmed existing systems. While companies attempt to extract benefit from big data, success rates are still low. Challenges such as rapid changes in technology, organizational culture, complexity in data engineering, impediments to system development, and a lack of effective big data architectures mean that only an estimated 20% of companies achieved their goals. To this end, this study explores a domain-driven distributed big data reference architecture that addresses issues in data architecture, data engineering, and system development. This reference architecture is empirically grounded and evaluated through deployment in a real-world scenario as an instantiated prototype, solving a problem in practice. The results of the evaluation demonstrate utility and applicability but with architectural trade-offs and challenges.

Keywords: Big data, Reference architecture, Big data architecture, Domain-driven architecture, Distributed architecture

1 Introduction

The ubiquity of digital devices and software applications allow users to generate data at an unprecedented rate. Almost all aspects of human life is integrated with some sort of software system that is performing computational processes on data. The rapid expansion and evolution of data from a structured element that is passively stored in the database to something that is used to support proactive decision making for business competitive advantage, have dawned a new era, the era of Big Data (BD). The BD era emerged when the velocity, variety, and volume of data overwhelmed existing system capability and capacity to effectively and efficiently process and store data [citation hidden].

BD is the practice of crunching large sets of heterogenous data to discover patterns and insights for business competitive advantage [citation hidden]. Since the inception of the term, ideas have ebbed and flowed along with the rapid advancements of technology, and many strived to harness the power of BD. Nevertheless, there are many failed attempts, for example, as of 2021 only 13% of organizations succeeded in delivering on their data strategy (technology review insights in partnership with Databricks, 2021) and 20–24% successfully adopted BD (Partners, 2021; White, 2019). Among the challenges of adopting BD, latent complexity in data engineering, rapid technology changes, data architecture and a poor supply of skilled data engineers are highlighted. [citation hidden].

A BD system is motivated by an array of functional requirements and quality goals. But if this system is to be successful, it must achieve these functional requirements within acceptable performance, availability, modifiability and cost parameters. The software architecture is the key ingredient in determining whether these goals are attainable, before colossal amount of resources are committed to it. The initial design, development and deployment of a BD system does not mean success. As systems grow larger, data providers and data consumers increase, data variety expands, data velocity extends, and metadata becomes increasingly more challenging to handle. This means, only a handful of highly specialized data

engineers would be able to understand the system internals, resulting in silos, burnt out and potential friction.

This creates a perfect ground for immature architectural decisions that result in fragile systems that are difficult to maintain and scale. To this end, we explore the concept of generally applicable domain-driven distributed software reference architecture (RA) that is technology independent. The contribution of our work is threefold: 1) design theories that critique current BD RAs, 2) design theories that creates the foundation of our RA, 3) the artifact.

2 Background

In this section, the current state of BD architectures, identification of the study focus, and study objectives are provided. Two important elements are discussed, the current state of BD architectures and why RA is needed.

2.1 Overview of BD architectures

In this overview, three generations of BD architecture are presented. A key issue observed in all the approaches analyzed was the existence of an architecture featuring a federated or contiguous data pipeline to channel all data without any consideration for data quality and ownership. Thus, data that logically belongs to different domains are aggregated and processed together, creating impediments to scalability and maintainability. In addition, cross-cutting concerns such as metadata management, security, privacy, data ownership and interoperability are hardly addressed.

Enterprise Data Warehouse are generally built around a monolithic data warehouse, Extract-Transform-Load (ETL) processes, data analysis and visualization softwares. Enterprise Data Warehouses are typically designed against specific requirements that limit how BD characteristics may be exploited effectively. As the Enterprise Data Warehouse expands and data consumers and data providers increase, ETL processes become increasingly difficult to maintain and manage. This results in slower transaction processing and increased dependency on a small group of specialized staff. Such dependency creates silos that creates friction within and between teams and organizational boundaries. Furthermore, this monolithic architecture makes scaling, maintenance, and the extension of data engineering pipelines (for example, the addition of new transformations or data structures) difficult and time consuming and thus, expensive. Systems developed underlying this class of architecture usually fail to effectively handle the requirements of modern BD analytics.

Data Lake To address general issues in data warehousing, a new BD ecosystem emerged as the Data Lake. In this approach, there isn't much data transformation before data are written into the Data Lake and data are usually retrieved from data scientists and machine learning engineers in raw format. While Data Lake architectures address some issues with data warehouse architectures, such as the capability of handling data variety, optimization features may be lacking. For example, if the number of data consumers and providers increase, the data stored in data lake increases, and without any clear data domains, this will soon turn into a data swamp. Furthermore, data quality decreases over time firstly because no data owners are linked to stored data, and secondly because the BD stack is managed by specialized data engineers that may become siloed with ever-increasing backlogs. Data engineers may have little awareness of the semantics and value of the data they are processing, how data are useful to the business, and which domain data belongs to. Consequently, data quality reduces making maintenance and scaling a daunting task.

Cloud Based Solutions Considering the sheer cost of running a data engineering cluster on-premise, the current talent gap faced in the market, and complexity of provisioning the infrastructure of ever-increasing data processing loads [citation hidden], companies may choose to deploy on the Cloud for their BD solutions. The current technological generation leans towards architectures that

provide Lambda or Kappa for stream processing or batch processing, or frameworks that unify the two like Databricks or Apache Beam. Whereas this generation of BD architectures might bring reduced cost and complexity for data architects, it still suffers from the same architectural challenges of having no clearly defined data domains, siloed specialized data engineers, and a monolithic pipeline BD architecture.

To address these issues, we explore a domain-driven distributed RA for BD systems and propose an RA that addresses some of the challenges. The RA is inspired by the advances in software engineering architectures such as microservices, and reactive systems. Moreover, this RA is inspired by the concept of data mesh (Dehghani, 2022) and domain-driven design (Evans and Evans, 2004).

2.2 Why a Reference Architecture?

Software architecture is an artefact that aims to satisfy business objectives through a software solution that is adaptable, cost-efficient, maintainable, and scalable. In addition, it allows for the capture of design issues at an early stage in the development process. Whereas this practice can be applied to any class of system, it is particularly useful in the design and development of complex system such as BD [citation hidden] Despite the known complexity of BD systems, the development, analysis, and design of an RA that incorporates best practices, techniques, and patterns and that supports the achievement of BD goals is possible (Ataei and Litchfield, 2022). Therefore engineers and architects can better absorb the complexity of BD system development and make it tractable. This can be seen in Software Product Line (SPL) development where RAs that provide generic artefacts can be instantiated and configured for use in specific system domains (Derras et al., n.d.; Cloutier et al., 2010).

Furthermore, RAs are used to standardize an emerging domain, *ISO18384-1. Information technology — Reference Architecture for Service Oriented Architecture (SOA RA) — Part 1: Terminology and concepts for SOA* (2016), and in diverse environments like NASA space data systems (NASA, 2008). Therefore, RAs are effective for addressing complex BD system development, because: 1) RAs promote adherence to best practice, patterns, and standards, 2) RAs can endow the architecture team with increased openness and interoperability, incorporating architectural patterns that provide desirable quality attributes, and 3) RAs serve as the locus of communication, bringing various stakeholders together.

3 Related Work

The application of RAs for solving challenges in data architecture is not a new concept and the production of BD RAs has had support from governmental agencies, for example the NIST BD RA (NBDRA) (Chang and Boyd, 2018), and from industry, for example IBM (Quintero et al., 2019), Microsoft (Levin, 2013), Oracle (Cackett, 2013), SAP (*SAP - NEC Reference Architecture for SAP HANA & Hadoop*, 2016), and ISO (*ISO/IEC TR 20547-1:2020. Information technology — Big data reference architecture — Part 1: Framework and application process*, 2020). In addition, Lambda (Kiran et al., 2015) and Kappa (Lin, 2017) provide BD architectures at the level of an RA. In addition, conceptual RAs have been proposed (Maier et al., 2013; Suthakar, 2017; *DRAFT NIST Big Data Interoperability Framework: Volume 5, Architectures White Paper Survey*, 2015).

Numerous domain specific RAs have been developed, for example, in national security (Klein et al., n.d.), and Internet of Things (IOT) (Weyrich and Ebert, 2015). Some effort has been put into the adoption of microservices architecture for BD systems such as Neomycelia [citation hidden] and Phi (Maamouri et al., 2021).

The RAs investigated may be instantiated but outwardly, most appear to be conceptual studies and do not provide sufficient data on cross-cutting concerns such as data quality, data integrity, data ownership, security, and privacy. Therefore, by providing a domain-driven distributed architecture for BD systems, this study extends current learnings by addressing the current limitations of BD RAs. The RA presented here focuses on the logical separation of data into domains through event-driven communication and with clearly defined boundaries [citation hidden].

4 Method

The study is comprised of two phases: the first is the identification of high level requirements of the artefact, and second applies a well-established methodology for building the RA. These phases are elaborated in the following sub-sections.

4.1 Requirement Specification

Prior to RA modelling and design, the desired properties of the artefact are defined as requirements. System and software requirements range from a sketch on a napkin to formal (mathematical) specifications. Therefore, the kind of requirements for the purpose of this study are defined in an exploration of the body of evidence. [citation hidden].

Defining and classifying software and system requirements is a common subject of debate. Sommerville (2011) classify requirements as three levels of abstraction; user requirements, system requirements, and design specifications. These are mapped against user acceptance testing, integration testing, and unit testing. In this study, a more general framework provided by Laplante (2017) is adopted. The adopted approach provides three categories as functional, non-functional, and domain requirements. The objective in this phase is to define the high-level requirements of BD systems, thus non-functional requirements are not fully explored.

After clarifying the type of requirements, we assessed current BD RAs and their requirements to better understand the domain. We realized a common approach to classifying requirements is through BD characteristics such as Velocity, Veracity, Volume, Variety and Value (Ataei and Litchfield, 2022). [citation hidden](Bahrami and Singhal, 2015; Chen et al., 2016). In an extensive effort, NIST Big Data Public Working Group embarked on a large scale study to extract requirements from variety of application domains such as Healthcare, Life Sciences, Commercial, Energy, Government, and Defense (Chang and Boyd, 2018). The result of this study was the formation of general requirements under seven categories. Volk et al. (2020) categorizes nine use cases of BD projects sourced from published literature with a hierarchical clustering algorithm. Bashari et al. [citation hidden] focus on security and privacy requirements for BD systems, Yu and Zhou (2019) present modern components of BD systems, using goal oriented approaches, Eridaputra et al. (2014) create a generic model for BD requirements, and Al-Jaroodi and Mohamed (2016) investigate general requirements to support BD software development.

By analyzing these studies and by evaluating the design and requirement engineering required for BD RAs, a set of high-level requirements based on BD characteristics is established. A rigorous approach to present software and system requirements that offers informal methods of model verification is identified because such methods are well established in the industry and academia (Kassab et al., 2014). Our approach for representing functional requirements follows the guidelines in *ISO/IEC/IEEE standard 29148 (ISO/IEC 29148:2018. Systems and software engineering — Life cycle processes — Requirements engineering, 2018)*. The requirements representation is organized in system modes, where the major components of the system and then the requirements are described. This approach is inspired by the requirement specification expressed for NASA Wide-field InfraRed Explorer (WIRE) system (Laplante, 2017) and the Software Engineering Body of Knowledge (SEBoK) (Abran et al., 2004).

The requirements are categorized by the major characteristics of BD (Table 1); value, variety, velocity, veracity, volume [citation hidden], and security and privacy [citation hidden].

4.2 Artefact Development Method

There are several approaches to the systematic development of RAs. Cloutier et al. (2010) demonstrate a high-level model for the development of RAs through the collection of contemporary architectural patterns and advancements. Bayer et al (Bayer et al., 1999) introduce a method for the creation of RAs for product line development called PuLSE DSSA. Stricker et al. (2010) present the idea of pattern-based RA for service-based systems and use patterns as first class citizens. Similarly, Nakagawa et al. (2014) present a four-step approach to the design and development of RAs. Influenced by ISO/IEC 26550

Category	Requirements
Volume	Vol-1) System shall support asynchronous, streaming, and batch processing to collect data from centralized, distributed, and other sources, Vol-2) System shall provide scalable storage.
Velocity	Vel-1) System shall support variable intensity of data transmission between data sources, Vel-2) System needs to stream data to data consumers in a timely manner, Vel-3) System shall provide the capability to ingest multiple, continuous, time varying data streams, Vel-4) System shall support fast search from streaming and processed data with high accuracy and relevancy, Vel-5) System may provide the capability to process data in real-time or near real-time.
Variety	Var-1) System shall support data in various formats ranging from structured to semi-structured and unstructured data, Var-2) System shall support aggregation, standardization, and normalization of data from disparate sources, Var-3) System shall support adaptations mechanisms for schema evolution, Var-4) System may provide mechanisms to automatically include new data sources
Value	Val-1) Shall provide capability to handle compute-intensive analytics and machine learning processes, Val-2) System shall provide support for batch and stream processing, Val-3) System shall support different output file formats for different purposes, Val-4) System shall provide support for streaming of results to consumers.
Security & Privacy	SaP-1) System shall provide protection and retention of privacy and security measures for sensitive data, SaP-2) System shall provide protection of data and processing nodes via access control methods and policy-driven authentication at multiple levels.
Veracity	Ver-1) System shall support data quality curation including classification, pre-processing, format, reduction, and transformation, Ver-2) System shall support data provenance including data life cycle management and long-term preservation.

Table 1: BD system requirements

(ISO/IEC 26550: 2015-Software and systems engineering–Reference model for product line engineering and management, 2015), Derras et al. (n.d.) present a four-phase approach for practical RA development in the context of domain engineering and SPL.

Additionally, Galster and Avgeriou (2011) propose a 6-step methodology with two primary concepts: empirical foundation and empirical validity. Taking all these into consideration, an empirically-grounded RA methodology provides the most appropriate methodology to meet the purposes of this study. Reasons being that this methodology for RA development is adopted more than any other, and that the methodology supports the objectives of this study.

Nevertheless, the methodology needed to be augmented with other approaches to arrive at the desired level of rigour and relevance. For example, comprehensive guidelines on how to collect empirical data in step 3 is missing. Thus we did not know how to approach data collection, synthesis and modeling. Nakagawa et al. (2009) provided investigation guidelines and the RAModel concept. Also, the methodology does not describe how to evaluate the RA, thus, a more systematic and stronger evaluation approach is required. To address this, an instantiation the RA is deployed in a real world practice, then the Architecture Tradeoff Analysis Method (ATAM) (Kazman et al., n.d.) is applied to evaluate the artefact. The

methodology constitutes six steps as below:

- 1. Decision on type of RA** Prior to the development of the RA, the type needs to be identified to determine the structure, data to be collected, and objectives. For this purpose, Angelov et al. (2009) classification framework is applied.

In this classification framework, RAs are categorized as standardization RAs and facilitation RAs. The domain-driven distributed RA chosen for the purposes of this study addresses two essential goals: 1) openness and interoperability between heterogeneous components of a BD ecosystem and 2) facilitation of BD system development and data engineering. Accordingly, the output artefact is classified as ‘classical standardization RA designed to be implemented in multiple organizations’.

- 2. Selection of Design Strategy** According to Galster and Avgeriou (2011), RAs can have two major design strategies to them; 1) RAs that are based on existing patterns, principles and architectures, and 2) RAs that are developed from scratch. Designing RAs from scratch is scarce and usually happens in areas that have received no attention (could be BD in 2004). On the other hand, RAs are proven more successful when built from the proven practices (Cloutier et al., 2010).

The RA developed for the purposes of this study is a research-based RA based on existing RAs, concrete architectures, patterns, standards and best practices.

- 3. Empirical Acquisition of Data** Due to limitations witnessed by the Galster and Avgeriou (2011) methodology, we have augmented this phase to increase transparency and systematicity, by employing a SLR for data collection.

We employed the ProSA-RA’s ‘information sources investigation’. To unearth the essential architectural quanta, we selected our sources as ‘publications’. In order to capture the essence of existing body of knowledge from publications, we conducted a SLR. This SLR is explained in [citation hidden]. The main objective of this SLR is to find common architectural constructs among existing BD RAs, and highlight limitations. This SLR has also helped us in choosing the correct method for creation and presentation of the artifact.

- 4. Construction of the RA** Based on the requirements portrayed in Table 1, and theories gathered from the SLR in previous step, the design and development of the RA initiated. Of particular importance in this phase was the demarcation of components and communication channels. We looked into various integration models, trade-offs, best practices and even code examples. To describe the RA, we follow the guidelines discussed in *ISO/IEC/IEEE 42010:2011. Systems and software engineering — Architecture description* (2017). As suggested in the standard, we used a standard architectural description language called Archimate.

- 5. Enabling RA with variability** One of integral elements that help with instantiation of the RA is variability. This enables RA to remain useful as a priori artefact when it comes down to organization-specific regulations, and regional policies that may constrain the architect’s freedom in design decisions. For the purposes of this study, we chose to represent variability by the means of “annotation” as recommended as one of the three accepted approaches by Galster and Avgeriou (2011).

- 6. Evaluation of the RA** This last phase of the methodology is to ensure that RA has achieved its goal, and to test its effectiveness and usability. Based on Galster and Avgeriou (2011), the quality of the RA can be assessed through its utility, correctness, and how efficiently it can be adopted and instantiated. However, while established methods for assessing concrete architectures exist, most are not applicable to RAs (Avgeriou, 2003).

This is due to the inherent properties of RAs such as level of abstraction, and lack of clearly defined group of stakeholders. Various authors have attempted to solve this issue; for instance, Angelov et al. (2008) has attempted to adapt ATAM for use with RAs. For the purposes of this study, we first instantiate the RA and then evaluated the prototype in practice

5 Domain-driven Distributed RA for BD Systems

The principles upon which the RA is built requires that it is 1) Domain-driven: to address data quality, siloed teams, data swamp issues and communication issues, affecting velocity, variety, and veracity requirements; 2) Distributed: to address the challenges of scaling monolithic data systems affecting velocity, and volume requirements; 3) Data as a service: to allow for increased discoverability of data and autonomy of various analysis and data science teams without frictions with data engineers affecting value, variety, veracity, security and privacy requirements; 4) Governance through a federated service: the prevent team-based and rather immature decisions that may not be in-line with global organizational visions, policies, standards and procedures, affecting all requirements; 5) Event driven: to address point-to-point communication issues that arises in distributed systems, affecting velocity requirement. Additionally, the elements of the RA that are annotated with the phrase ‘variable’ can be modified, adjusted or even omitted based on the architect’s decision.

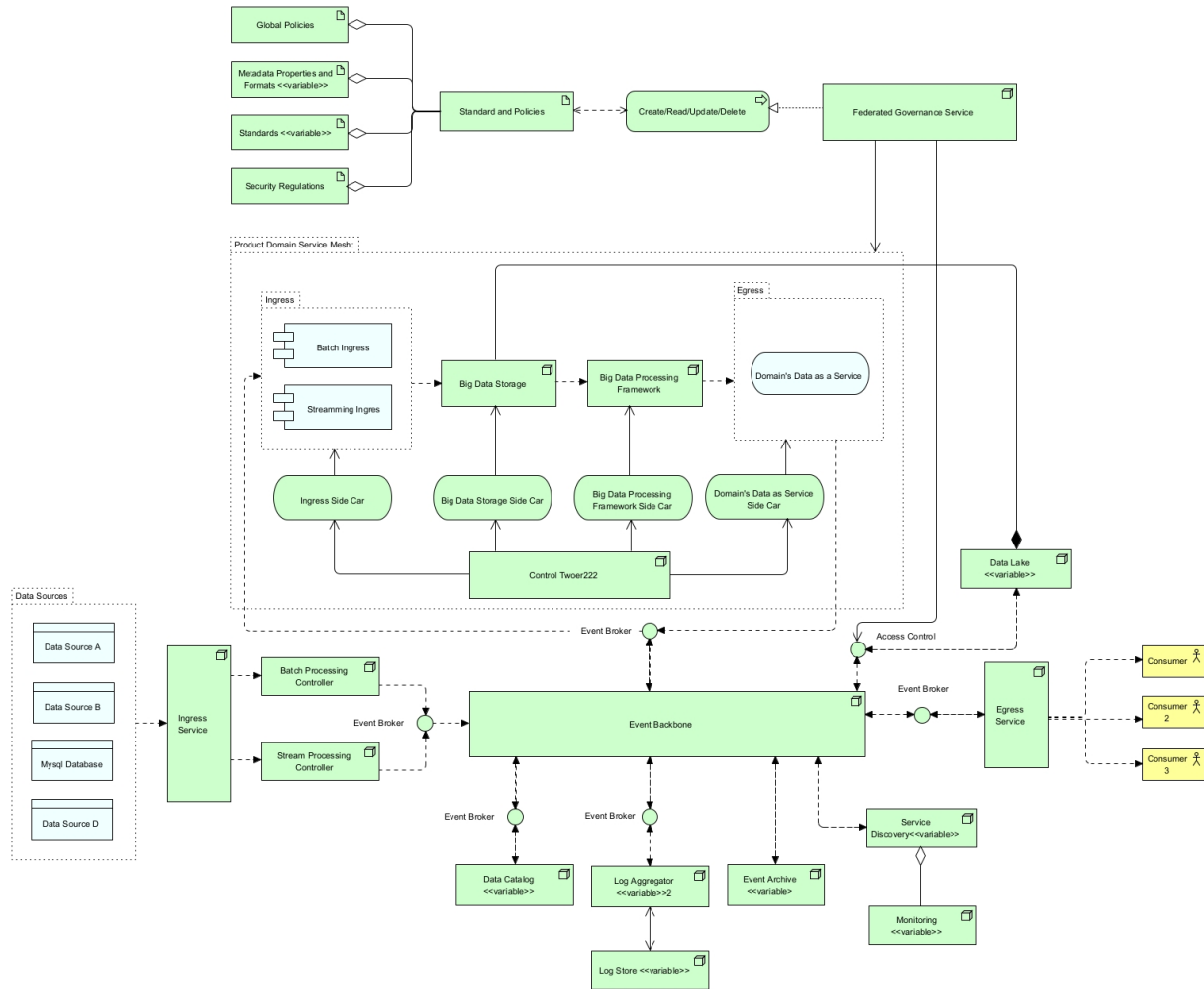


Figure 1: domain-driven Distributed RA

To produce the RA (Figure 1), design iterations have been inspired by microservices architectural patterns (Richardson, 2018). To shift from collecting data in monolithic data lakes and data warehouses to converging data through a decentralized and distributed mesh of data products communicating through standard interfaces, the RA shall be domain-driven and distributed. This addresses the limitations in current BD architectures. This RA comprises 11 principal and 9 variable components, discussed below:

Ingress Service This service is responsible for controlling traffic into the system. Depending on the type of request, this service will load balance either into a batch processing controller or a stream

processing controller. Ingress is an asynchronous load balancer designed to eliminate choke points, handle SSL termination, and provide with extra features such as named-based virtual hosting. This component addresses the requirements Vol-1, Vol-2, Var-1, Var-3, Var-4, Val-1, Val-3, Val-4, SaP-1 and SaP-2.

Batch Processing Controller This controller is responsible for handling batch processes. That is, it is responsible for receiving request for batch processing, and communicating it to the event broker. Due to the batch nature of the requests, the controller can decide to achieve this in a bulk and asynchronous manner. This component addresses the requirements Vel-1, Val-1, and Val-2.

Stream Processing Controller This controller achieves similar thing to the batch one, with a difference that it has to handle a different nature of requests. Stream events are synchronous in nature and require high through-put. Having a specific service for stream processing requirements promote tailored customization that best suit the varying nature of stream events. In addition, this controller can provide with extended buffering mechanisms increasing reliability and response rate of the system. This component addresses the requirements Vol-1, Vel-1, Vel-2, Vel-4, Vel-5, Val-2,

Event Broker An important architectural construct designed to achieve inversion of control. As the system grows, more nodes and services are added, communication channels increase, and there is a need for new events to be dispatched. As each service communicates through the event backbone, each service will be required to implement its own event handling module. This can easily turn into a spaghetti of incompatible implementations by different teams, and can even result in unexpected behaviors. To address this issue, an event broker is introduced to each service which has one main responsibility; communication with event backbone. This component indirectly addresses the requirements Val-1, and Ver-1.

Event Backbone Event backbone is the heartbeat of the system, facilitating communication between all services. Where as this service is displayed as one technology service in the Archimate diagram, we recommend the event backbone to be designed underlying distributed paradigms itself. This is to ensure scalability as the number of topics and events grows. Event backbone and its relationship to other nodes is analogous to a dance troupe in which dancers move to the rhythm relative to their position. In this case, the event backbone is the music and services are the dancers. Thus, services are only responsible for dispatching events in a 'dispatch and forget' model, subscribing to topics they are interested. This component addresses the requirements Vel-1, Vel-2, Vel-3, Vel-4, Vel-5, Val-1, Val-2, Ver-1, Ver-2, and Ver-3.

Egress Service This services is responsible for providing necessary APIs to the consumers of the system, third parties or other BD systems. This allows for the openness of the architecture, and lets data scientist and business analyst easily request the data necessary for their work-loads. This also promotes the idea of self-serve-data through service discovery, data catalogue and product domains. This component can also be tuned for QoS networking, and other low computational functions if needs be. In addition, egress can serve as an 'anti-corruption layer', translating ontologies between domains. This component addresses the requirements Vel-2, Vel-4, Val-3, Val-4, SaP-1, and SaP-2.

Product Domain Service Mesh Driven by the idea of domain-driven design, every product has its own bounded context and ubiquitous language, and is technically governed by a service mesh. Product domain is one of the highlights of our RA, introducing the concept of 'data product' as the architectural quantum. Product domain service mesh is the node in the architecture that encapsulates 6 structural components: ingress, BD storage, BD processing framework, domain's data service, control tower and the side car. These components provides the necessary means for the domain to achieve its ends in regards to BD processing with high cohesiveness, low coupling and clear interfaces. Product domain service mesh is different from the paradigms that has been discussed

in Section 2.1 where data pipelines are separated from the data production. Product domain service mesh is the aggregation of all components necessary - data, code, and infrastructure as the elements of the bounded context. This component indirectly addresses Vol-1, Vel-3, Vel-4, Vel-5, Var-1, Var-2, Var-3, Val-1, Val-2, Val-3, Val-4, Sap-1, SaP-2, Ver-1, Ver-2, and Ver-3.

Federated Governance Service Given the distributed nature of the architecture and sheer number of moving parts with varying life-cycles; there is a need for some global contextual standards and policies that are designed to streamline processes and avoid losses. This is not to limit the autonomy of teams, but to inject them with best practices and organizational policies that tend to reflect the capability framework, regional limitations, and legal matters that can cause severe damage to the business. This component can indirectly affect all requirements.

Data catalog As data products increase in the system, more data become available, interoperability increases, and thus services have to know who provides what data. Data catalog is responsible for keeping a catalog of all data available among services with relative paths to fetch those data. This component addresses the requirements Vel-4, Var-1, Var-3, and Var-4.

Log Aggregator and Log Store Operating underlying a distributed paradigms, requires a shift in a way that logging occurs. This means system cannot rely only one applications reporting logs in a single environment, but there's a need for a distributed tracing that shows a lifecycle of a process and how it went through different services. Therefore this RA benefits from the popular log aggregator pattern initially released by the microservices community. This allows for a graceful scaling of system's logging strategy. This component indirectly addresses the requirements Vol-1, Vel-1, Val-1, and Ver-1.

Event Archive One of the main challenges of this architecture is it is reliance on event backbone. Whereas event backbone itself is recommended to be distributed and fault tolerant, event archive further solidifies the service recovery from unexpected events. This implies that, if the event backbone went out of service, the history of events can be stored and retrieved from the event archive to bring various services to the current state of operation. This component indirectly addresses the requirements Vol-1, Vel-1, Val-1, and Ver-1.

Data Lake Whereas product domains are demarcated and boundaries are well-defined, we do not find it necessary for each domain to maintain its own data lake. This is under the assumption that a lot of data are now processed at the time of storage, and is required whenever there is an analytical business case for it. Whereas there isn't a data lake per domain, different domains can have a quota in the data lake that is owned and handled by access control. This component addresses the requirements Vol-2, Vel-1, Var-1, Var-3, Var-4, Val-3.

Service Discovery In a distributed environment, services need to find each other in order to communicate their means. Service discovery solves this issue with primary responsibility of identifying services and answering queries about services. This is achieved by services registering themselves to service discovery on boot up. This component indirectly addresses the requirements Vel-2, Vel-4, Var-2, Var-4, Val-3, Val-4, SaP-2.

Monitoring To take proactive measures for the overall health of the system and its considerable moving parts, one needs to actively monitor the state of the individual nodes and the overall flow of things. Services emit large amounts of multi dimensional telemetry data that can be read and analyzed for the supporting actions. Monitoring services help storing these data to fuel proactive actions. This component indirectly addresses all requirements.

6 Evaluation

The aim of the evaluation is to assess the application and utility of the RA as a context-specific concrete architecture that solves an actual problem. For this purpose ATAM has been chosen because of its pedigree both in academia and industry. ATAM has been applied to variety of architectures and with different scales (Bass et al., 2021). While the evaluation could have been achieved with technical action research, ATAM aligns with our conceptual architectural constructs and provides rigor (Wieringa, 2014).

The application of ATAM uncovered key architectural tradeoffs, risks, and sensitivity points, which improved our confidence in the RA. While ATAM is normally conducted by an outside team after the architecture is created, ATAM was tailored to the requirements of our study. Firstly, a prototype of the reference architecture has been created, and then the artifact has been evaluated in practice to analyze its effectiveness and usability. For the instantiation of the RA, ISO/IEC 25000 Software Product Quality Requirements and Evaluation (SQuaRE) (ISO/IEC 25000:2005. *Software Engineering — Software product Quality Requirements and Evaluation (SQuaRE) — Guide to SQuaRE*, 2014) was used for technology selection.

Node JS for all APIs was chosen and custom scripting, Nginx for ingress, AWS Lambdas for stream and batch processing controllers, Kafka for event backbone, Kafka event brokers as the event broker, AWS application load balancer as the egress load balancer, Istio as the control tower, Envoy as the side car, Kubernetes as the container orchestrator, AWS S3 as the BD store and event archive, and Data Bricks for stream and batch processing. The aim was to incorporate most components of the RA into this instance, however logging, monitoring, service discovery, federated governance service, and data catalog are omitted. This omission has not negatively affected our evaluation.

We do not describe the ATAM steps in detail, but explain the evaluation process instead. To ensure security and intellectual property of the practice, some evaluation detail is omitted but that does not affect the integrity of the evaluation.

6.1 Phase 1

Evaluation was performed in a subsidiary of a large scale international company that specializes in practice management software for veterinary professionals. The company provides services to hospitals via Software as a Service (SaaS) across the globe including some of the largest equine hospitals and universities. The company has several ambitions that include BD management and AI.

The ATAM first step is the identification of relevant stakeholders. To ensure that we have not missed anything major in our design, the focus was on key stakeholders such as lead architects. Stakeholders that do not directly correlate with the prototype, such as the UI/UX designer, were not included. As a result, two lead development architects were invited; the head of product as a product owner responsible for the product in which the artefact is tested, and a quality assurance engineer and three developers.

Step 1 provided the initial meeting in which ATAM was presented and a description of its purposes. In step 2, stakeholders discussed the background of the business and some of the challenges faced, and the current state of affairs, the primary business goals, and architecturally significant requirements. In step 3, the prototype was presented, with assumptions and variability points.

Then architectural styles to achieve quality attributes were agreed upon. For availability, Kafka's partitions, Nginx worker connections, Data Lake and Istio were identified. For performance, Nginx asynchronous processing, Kafka topics and consumers, AWS application load balancer, and Kubernetes deployments identified. For modifiability, the concept of domain-driven design, side cars, and event brokers were discussed. The approaches were then analyzed for tradeoffs, sensitivity points, and potential risks.

In order to generate a utility tree, consensus on the most important quality attributes for the evaluation was required. Assumptions were presented and after discussion, taking into account concerns over privacy, agreement was reached that availability, performance, and maintainability were chosen. The utility tree was then created with the requirements: 1) performance: the system should be able to process real time streams under 1200 ms, queries from a data scientist should not take more than 2 hours 2) avail-

ability: the load balancer and data bricks cluster shall be have 99.999% availability, and 3) modifiability: the new product domain should delivered within a month and with less than 5 persons.

Due to resource constraints, we skipped a preliminary analysis of architectural approaches in phase 1 and only conducted it after the scenarios had been prioritized. This did not negatively affect the evaluation process.

6.2 Phase 2

Scenarios are the quanta of ATAM and help capture architectural stimuli. Thus for this step, stakeholders were asked to prioritize three classes of scenario, growth, use-case, and exploratory scenarios. From this, 20 scenarios were pooled that stakeholders to voted on. The voting process yielded 5 scenarios, described as two user journeys: 1) The pet owner brings the pet to the veterinary hospital, the pet is diagnosed with cancer wherein the pet's environmental factors should be studied for potential clues for the root cause of cancer; 2) a pet owner brings the pet to the veterinary hospital, the cat's symptoms should be processed for early detection of Lyme disease.

After identifying architectural approaches and prioritizing scenarios, we ran the scenarios against our prototype. This provides opportunity for heuristic qualitative analysis and identification of sensitivity points and tradeoffs. The process was initiated by creating a custom script to extract data from the company's MySQL database and send it through the ingress process. This was done through Kafka-connect and Debezium. The topics for Kafka were created, then Nginx was configured to pass the requests to responsible lambdas for batch and stream processing. We then followed with event producers, Istio, Envoy, Kubernetes, Data Bricks and the rest of the system. How architectural decisions contribute to the realization of each scenario was explained.

6.3 Results

While running the scenario simulations against, the architectural approaches were constantly assessed. Many implementation issues arose and sensitivity points noted. The true cost of the system, its trade offs, and potential challenges were realized. Based on these and stakeholder feedback, it was found that system quality, Q_S , is a function, f , of the quality attributes of performance, Q_P , availability, Q_A , and modifiability, Q_M , expressed as the equation $Q_S = f(Q_P, Q_A, Q_M)$.

For performance, cloud stress testing agent StressStimulus was applied. The stress test was run against the system and revealed that the cold start time (100-1000ms) of AWS Lambdas impact performance. However, for an accurate evaluation, we opted not to use micro-batch while using Data Bricks for stream processing. Also, to test the worst case scenario, the fair scheduling pool was not configured.

Performance tests of the prototype included periodic data dispatch, large volume of data, and many concurrent requests. It became evident that latency, input/output, and object mutations negatively impacted performance. The event driven design produced better outcomes when handling simulations. Therefore the system is sensitive to latency (l), side effects (s), and concurrency (c), expressed as $Q_P = h(l, s, c)$.

Next, the prototype was tested for availability. Since the system is distributed, a poorly handled failure in one service can create a ripple effect through other services. Through the implementation of circuit breakers in event brokers, the prototype can recover from this situation. To achieve a stable state, the prototype archives events in the event backbone before any failure. Moreover, health checks and alarms on pods in the Kubernetes cluster provide monitoring.

Kubernetes ensures a minimum quantity of services are available through deployments and replica sets. The evaluation demonstrates that the architecture complies with 12 factor methodology and is deemed cloud native, which positively affected the availability score. Therefore, system availability is affected by the time it takes for circuit breakers to trip and become available again (μ_C), failure of the event backbone (λ_E), and the time it takes for the services to recover (μ_S), with g being the fraction of time that the system is operating. Thus, system availability is expressed as $Q_A = g(\mu_C, \lambda_E, \mu_S)$.

Finally, the prototype was tested for modifiability. The distributed and domain-driven nature of the architecture made it easy to achieve the desired modifiability objectives. Adding a new data domain only required an extension of the HCL module, written in Terraform for the EKS cluster, and modify that with new Docker images. Brokers were also streamlined, so a new broker can be stood up within minutes. The certification lifecycle is handled by Istio, Local Cert Manager and Let's Encrypt. Therefore, system modifiability is sensitive to the provisioning, maintenance and configuration of Kafka (K_a), Kubernetes (K_u), and Databricks (D), and the skill set (s) required to achieve these. Thus, system modifiability is expressed as $Q_M = s(K_a, K_u, D)$.

After analysis, two tradeoff points are identified: 1) Event brokers and the event backbone, and 2) service mesh. The event backbone was of concern and how it might turn into a bloated architectural component like Enterprise Service Bus (ESB) in Service Oriented Architectures (SOAs). However given the nature of the distributed system, the event archive, and event brokers, that is unlikely to be an issue because the event backbone is responsible for one function only, to provide communication between services. In addition, in the case of service outage, the order of events can be retrieved from the event archive (dead letter queue), providing a stable state for the system. Event brokers facilitate modifiability by providing native event handling mechanisms but at a cost of one more layer and the potential latency that comes with it. Therefore, while providing positive impact on performance and maintainability, the event backbone can have negative impact on availability and reliability. Furthermore, event brokers provide positive impact on modifiability and availability without negatively affecting performance.

The service mesh was a subject of concern. Getting service mesh operational required significant effort from developers. However, modifiability is positively affected longitudinally and the service mesh promotes the concept of clear interfaces, separation of concerns, and a well-defined bounded context. Therefore, the service mesh positively impacts modifiability but may negatively impact performance due to network communications between services and proxying.

Two concerns for stakeholders were the complexity of implementation and tail latency. For the former, we do not think that a distributed BD architecture ought to be simple, but that an organization should not embark on this journey unless they already have resources to absorb the complexity. For the latter, this is a well known issue in the microservices community and is addressed in our design by the means of fault-tolerant services.

7 Conclusion

BD engineering is a sophisticated process and while there are many good practices in software engineering, the data engineering domain does not appear to obtain from all those benefits. Consequently, several challenges in the development of BD systems exist where projects fail to identify the potential of data-driven decision making. We have aimed to facilitate this process by proposing a BD RA. Nevertheless, more research is required in data processing, reactive event driven data processing systems, data engineering and BD architectures and with these, security, privacy, and metadata management for BD architectures.

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