

Robot Control Class

The robot control class is responsible for selecting two models from all the information found by both line finding nodes, and calculating an ideal velocity based in the finite state machine and a fuzzy controller. The logic is simple: first, receives a bunch of message coming from back and front nodes counting every model, the reasoning being that the correct models will appear more frequently than the bad ones. To select the best models in the set of received models, we search for the most frequent models with positive intercept for the left model and negative intercept for the right model. Then, using the finite state machine, we are able to calculate the wheels' command.

Public Methods

◆ RobotControl()

`RobotControl::RobotControl()`

Default constructor that declares vector and finite state machine

◆ clearModels()

`void RobotControl::clearModels ()`

Clear all models attached

◆ frontMessage()

`void RobotControl::frontMessage (const visualization_msgs::Marker & msg)`

Receives message from front line finder node

Parameters

msg is message coming from front node

◆ backMessage()

`void RobotControl::backMessage (const visualization_msgs::Marker & msg)`

Receives message from back line finder node

Parameters

msg is message coming from back node

◆ selectModels()

`std::pair<Model, Model> RobotControl::selectModels () const`

Select left and right models based on which models appeared most frequently

- ◆ **getWheelsCommand()**
 std::pair<std_msgs::Float64, std_msgs::Float64> RobotControl::getWheelsCommand
 (const std::pair<Model, Model> & selectedModels)

Uses the selectedModels and the robot's finite state machine to calculate the output

Parameters

selectedModels is the left and right models selected

Private Methods

- ◆ **addMsgModels()**
 void RobotControl::addMsgModels (const std::vector<Model> & modelsInMsg)

Increments, fuse and add new models to the weighted models vector

Parameters

modelsInMsg is the models you want to add to the object

- ◆ **translateAxis()**
 visualization_msgs::Marker RobotControl::translateAxis
 (
 const visualization_msgs::Marker & msg,
 const double newOX,
 const double newOY
)

Translate points in 'msg' to new X and Y origin

Parameters

msg is message containing the points

newOX is the new X coordinate origin

newOY is the new Y coordinate origin

- ◆ **rotateAxis()**
 visualization_msgs::Marker RobotControl::rotateAxis
 (
 const visualization_msgs::Marker & msg,
 const double angleRot
)

Rotate points in 'msg' in the Z-axis by the angle 'angleRot'

Parameters

msg is message containing the points

angleRot is the angle amount to rotate

- ◆ `getFoundLines()`
`std::vector<Model> RobotControl::getFoundLines`
`(const visualization_msgs::Marker & msg)`

Extract models from message points

Parameters

msg is message containing the points

- ◆ `friend operator << ()`
`std::ostream & operator << (std::ostream & out, const RobotControl & rc)`

Print robot control object

Parameters

out is where to print, normally terminal

rc is the object to be printed