Java projects



Technologies



Specifications

- Remake the game «pong »
- Add custom game mode like a mode with obstacles.
- Make menu to navigate between all game modes.

- Learn to code with processing without use objects.
- Complete all specifications in a limited time.
- Learn java programming.



<u>Lowatem</u>

Technologies



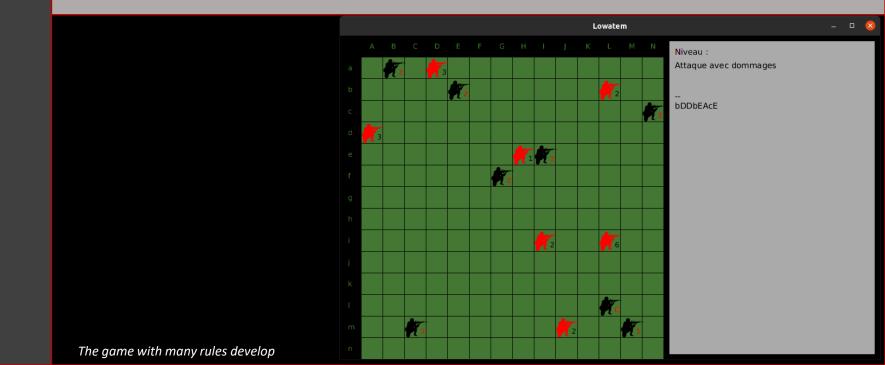




Specifications

- Develop with java on an existing project.
- Implement rules step by step for a board game.
- Make unit test for each new rule

- Learn java programing with object concept
- Write coherent tests
- Use git
- Code's comprehension



AI Lowatem

Technologies





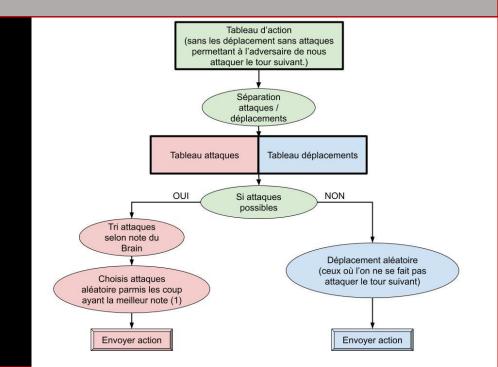


Specifications

- Program two AI which can play against other IA for the Lowatem game. (an other project)
- The AI have to play in a limited time (2 sec)
- The two Al can't use the same strategy

Skills

- Team work
- Java developement
- Code refractoring
- Learn to use git with multiple users



Decisional tree of the Ai

<u>Processing game</u>

Technologies



Specifications

- Develop a game to teach processing's simple concept
- The « players » have to debug the code
- The code may be easy to understand

Skills

- Procesing developpement
- Team management

The game without bug running

• Git usage with 4 people



<u>Inversed Kinematics</u> <u>Challenge</u>

Technologies



Specifications

- Learn and understand the inversed kinematics
- Make a simulation of inversed kinematics

- Processing development
- Maths (vectors and inversed kinematics formula)
- Self-learning



<u>Perlin noise</u> <u>Challenge</u>

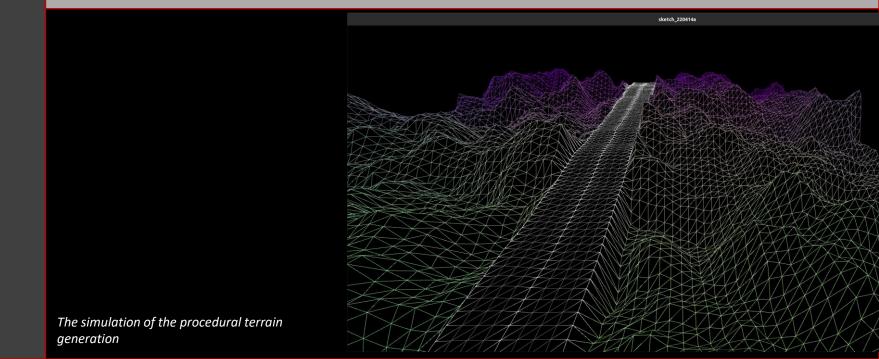
Technologies



Specifications

- Learn and understand the Perlin noise function
- Apply this formula in 2 dimensions for procedural terrain generation
- Simulate a procedural terrain generation

- Processing development
- Maths (Perlin noise usage and matrices)
- Self-learning



WEB projects

Animated JS canva challenge

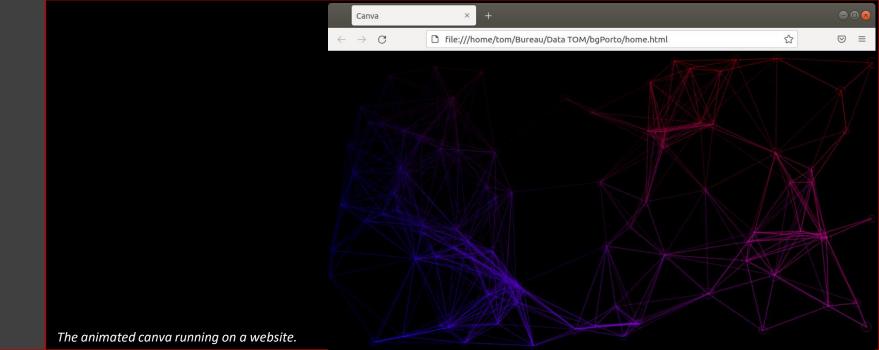
Specifications

- Learn to adapt a processing code in Java Script
- Make an animated canva for a website background

Technologies



- Processing developement
- Java Script developement and learning
- Self-learning



<u>Portfolio</u>

Specifications

- Develop a website to present my projects
- Make RetEX for each projects
- Make a contact section
- The website have to be responsive

Technologies



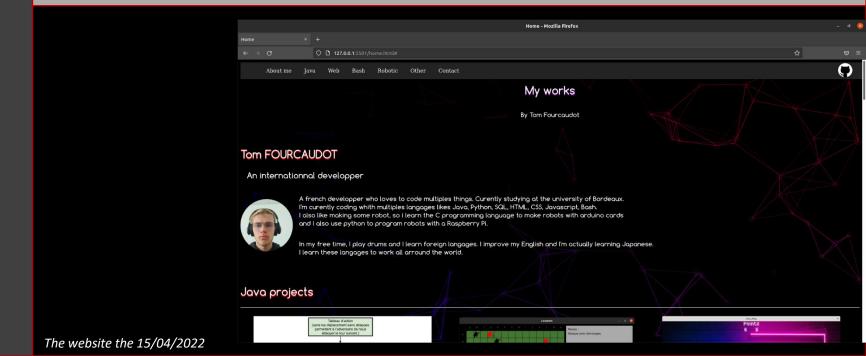






Skills

- Web design
- Web developement
- Flex learning
- Creativity



Curently improving it...

Website creation for company

Specifications

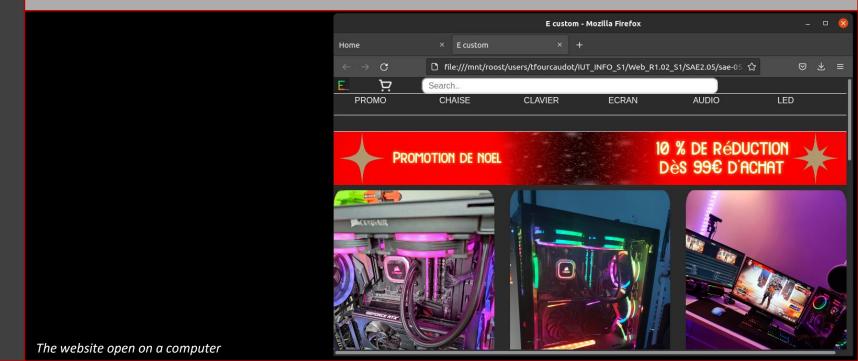
- Develop a website for a company that I created
- The website have to respect the web design's rules
- The website should be responsive

Technologies





- Web design
- Web developement
- Creativity
- Boostrap learning



<u>Frontend developement</u> <u>for web application</u>

Technologies HTML



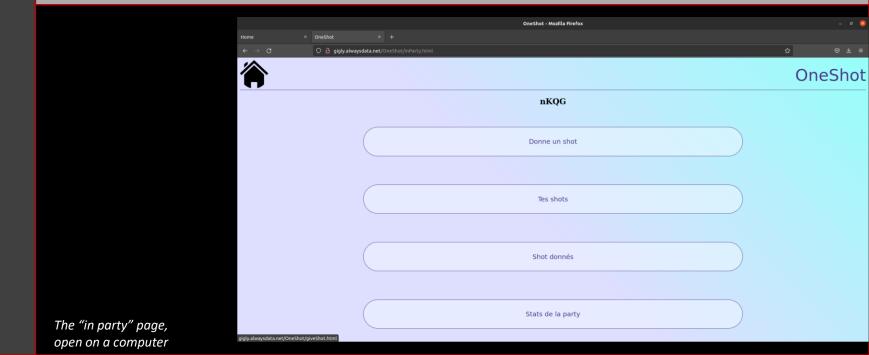


Specifications

- Develop a web interface for a backend program who send queries to a database
- Have to be responsive
- Simple to use
- Have to be done in a very limited time (2 days).

Skills

- Web design
- Web developement
- Flex positionnement



Curently improving it...

Linux projects

<u>Virtual Machine</u> <u>Creation</u>

Technologies



Specifications

- Install a virtual machine for developers
- Install some application to code
- Setup a nightly rust environement
- Build a custom terminal prompt, with git informations

Skills

- Team management
- Follow strict specifications
- Learn OS installation
- Learn bash langages and basics linux commands

The custom terminal, running on the virtual machine.

Animated desktop background linux

Technologies



Specifications

- Make a animated background for linux environnement
- Use gif
- With a terminal, we can stop the animation, restart the animation

Skills

- Bash script
- Alias commands



Curently improving it...

The animated background control With the terminal

Robotics projects

Robotique hand control by human hand

Technologies



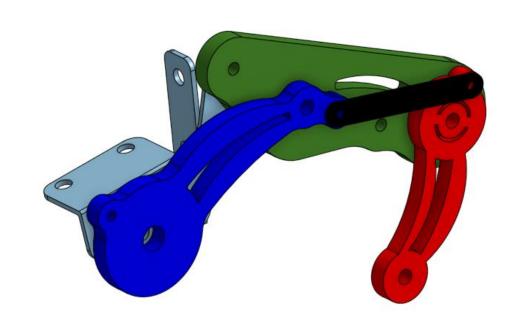


Specifications

- Make a robotic hand with servo motors
- Have to be controlled with human body (contraction signals)
- Use an arduino card to control it

Skills

- 3D model conception
- Mechanics
- Electronics
- Arduino programing
- Team management



The 3D model of a finger

<u>Holonomic robot</u>

Technologies





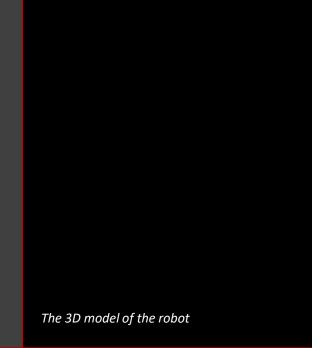


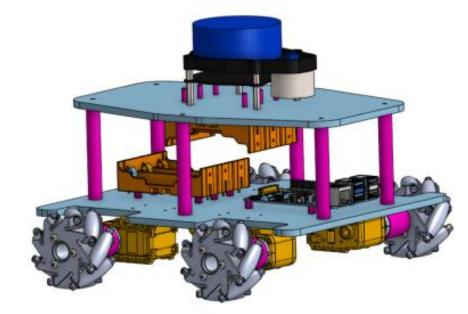
Specifications

- Build an holonomic robot from scratch
- Can exit an unknown maze by itself
- Use lidar

Skills

- 3D model conception
- Mechanics
- Electronics
- Rasberry card programing
- Python algorithms





Curently improving it...

Others projects

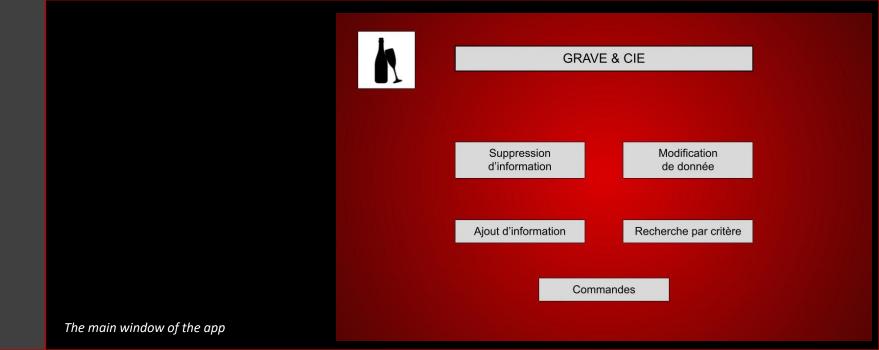
Database creation

Technologies S

Specifications

- Create a database from scratch
- Imagine the interface of the application who will use the database

- SQL queries
- MCD creation
- Creativity



Company creation

Technologies

Specifications

- Create a company who respect France's rules
- Make a PESTEL analysis
- Make a SWOT analisys

- Company rules knowledge
- Company strategy
- Team management

