

# Deployment



WEB 1.1

- Learning Outcomes
- What is Deployment?
- Types of Deployment Environments
- Activity: Deploy Homework 5
- **BREAK**
- Course Feedback Survey
- Activity: Deployment Definitions
- Wrap-Up

By the end of today, you should be able to...

1. **Identify & describe** the three types of deployment environments.
2. **Create & deploy** live Flask applications to Heroku.
3. **Define** terminology used in the deployment process.

# Warm-Up

# Warm-Up (8 minutes)

In a group of 3, share:

- What is one thing that is stressing you out this week?
- What is one thing that is making it better / bringing you joy?

Make sure to turn your cameras on!!

# What is Deployment?

# What is Deployment?

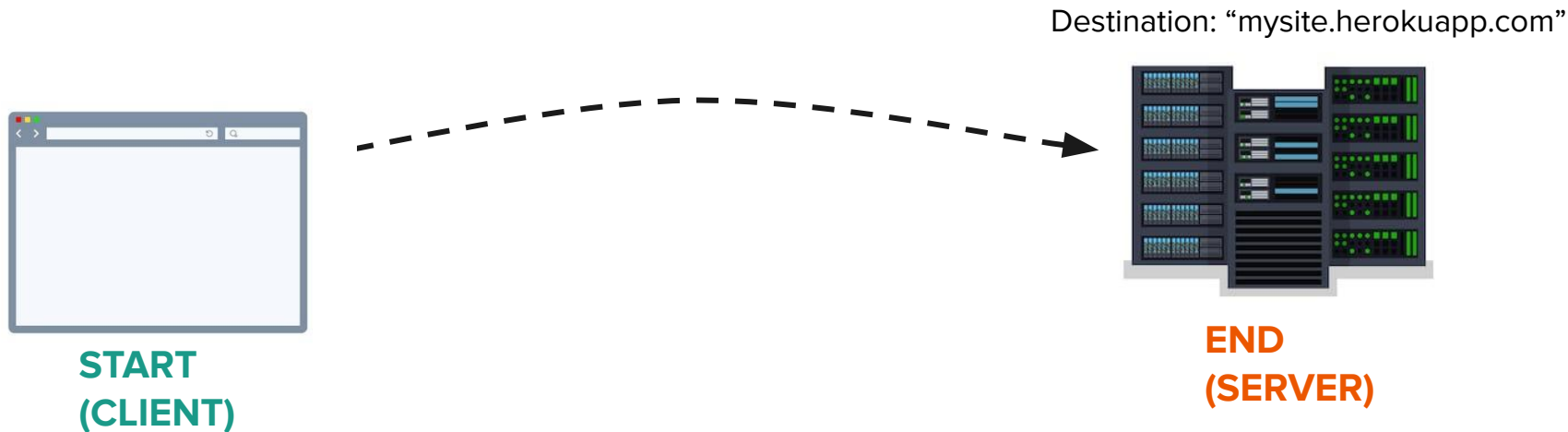
So far in this course, we've been running our applications on our local machines. This makes it easier to develop, debug, & test our work.

However, that means that only we can interact with it! The link won't work for anyone else.



# What is Deployment?

Now, we're going to push our code to a **deployment environment**, which means it'll be hosted in a **datacenter**.





# What is Deployment?

Since Make School doesn't own any datacenters (yet), we'll be using a service called **Heroku** to host our code.



*"Heroku is a cloud platform that lets companies build, deliver, monitor and scale apps — we're the fastest way to go from idea to URL, bypassing all those infrastructure headaches."*

# Types of Deployment Environments

There are **three types of environments** we typically refer to in the software development lifecycle. Large companies (such as Google, Facebook, and yes, Make School!) use all three, and sometimes more.

1. **Development**
2. **Staging**    ← **we'll use this one today**
3. **Production**

Your **development environment** is the one you've been using all along: your code is hosted on your own machine, and only you can run it. This is also called the "local environment". It is...

- Where **all** code updates occur
- Where you will run your tests, debug, & fix any issues
- Easier & quicker to read error messages here
- Any changes made will not affect the live website.
- Example: `http://localhost:5000`

The **staging environment** is where we will push to today.

- All code lives on a server, not your machine.
- As similar to production as possible.
- Used in industry to beta test & catch any final issues before rolling out to production.
- Example: <https://projectname-test.herokuapp.com>

The **production environment** is the one that is rolled out to customers. It is the highest priority environment.

- Where we "**go live**", "**launch**", or "**ship**" our website.
- Real, live people will find any bugs you missed while coding!
- Example: `https://www.projectname.com`

In general, we want our environments to be **as similar as possible**. This will allow us to debug any issues we find in production using our local environment. (**Don't test your code in production!!!**)

However, a few minor differences are allowed:

- The values of **environment variables** & **configuration settings** - e.g. the location of your database
- Different **data** in your local database vs. production
- Static assets (css, js) are typically minified into one large file.

## Addendum: Virtual environment??!?

However, do **not** get these confused with your **virtual environment** - which is not a type of deployment environment at all!!!

A **virtual environment** is merely a container into which you can install any Python packages (a "sandbox"). It is used for local development so that you can keep your projects completely separate.



# Activity: Deploy Homework 5

Follow [these instructions](#) to deploy.

- Step 1: Deploy assignment w/o database
- Step 2: Deploy HW 5 (with database)

**Break - 10 min**

# Activity: Deployment Definitions

## Activity (25 minutes)

Using the [Glossary of Heroku Terminology](#), use your own words to define the following terms:

- |               |                 |
|---------------|-----------------|
| 1. App        | 4. Process Type |
| 2. Add-On     | 5. Procfile     |
| 3. Config Var | 6. Release      |
| 4. Dyno       |                 |

Discuss, then spend about 15 minutes writing **one** short sentence for each term.

# Course Feedback Survey

# Course Feedback Survey (15 minutes)

Enter your course feedback here:

<https://www.surveymonkey.com/r/term1coursefeedback>

Drop a \* in the chat when you are finished!

# Work Time



# Things I need from you!

Required:

- Homework 1-5
- Quizzes 1-2 - let me know if you are missing these
- Quiz 3 - released tonight by EOD, due by Thursday EOD

Stretch Challenges (not required):

Use this time to work on your Final Project.

You may also resubmit Homework 1-5 to address feedback & level up your score!