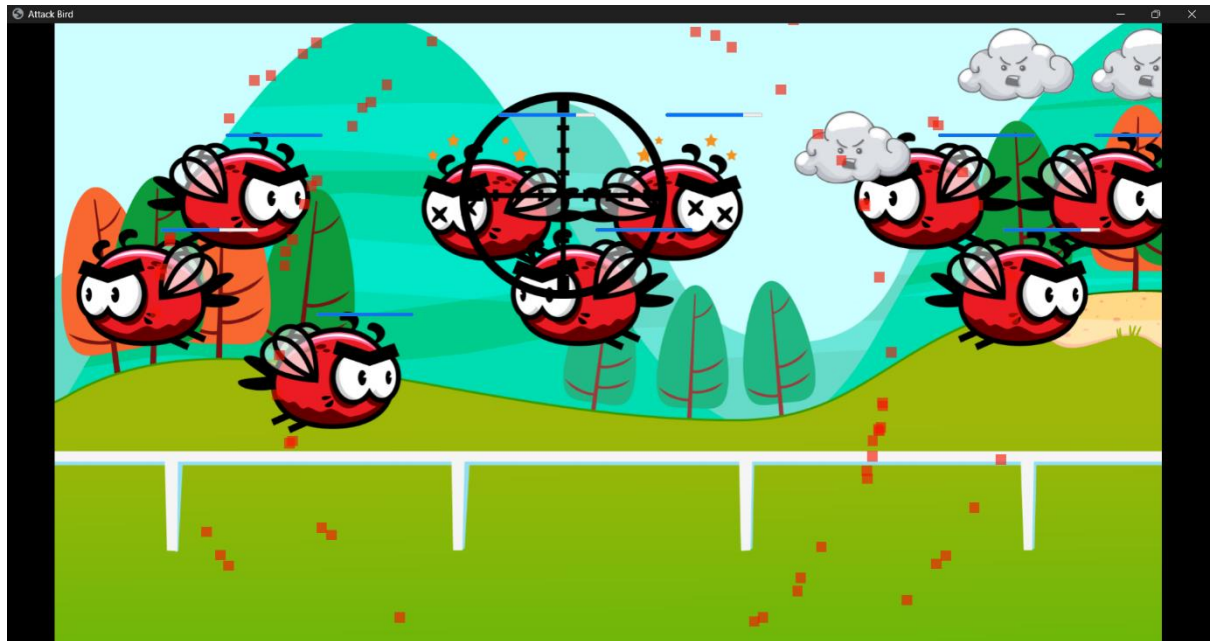
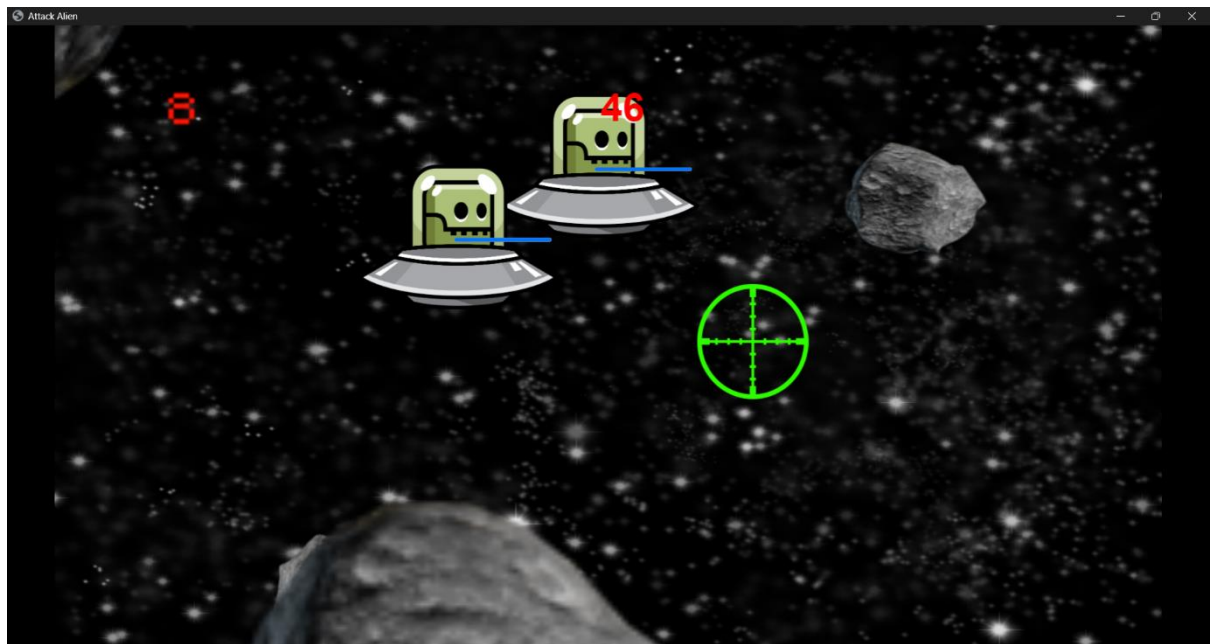


Game before revision.



Game after revision.





Revision Step.

1. Change sprites and background
 - 1.1. Change bird to alien
 - 1.2. Change colors of crosshair to green and add animation loop
2. Change setting of sprites
 - 2.1. Limited number of enemy sprite
 - 2.2. Change the speed of enemy sprite
 - 2.3. Change the spawn of enemy sprite
 - 2.4. Add Random Speed to enemy sprite
 - 2.5. Change the damage of crosshair sprite to enemy sprite
3. Add Start Layout, Sprite asteroids, Timer, Score, Pop-up layout(for summarize score)

Suggestions.

- Add sound to game
- Add score board online
- Add boss of enemy