Description of mockup

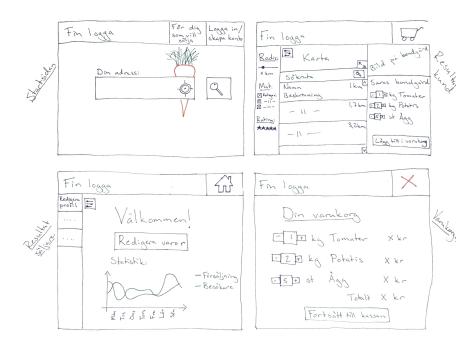
Group Roselia

April 4 2019

1 Members

- Ellen Widerstrand
- Henrik Lagergren
- $\bullet\,$ Isabelle Ermeryd Tankred
- Louise Larsson
- Nils-Martin Robeling
- Oscar Orava Kilberg
- Sara Hillström

2 The mockup



3 Start page

There are different possibilities for a user when they are faced with the start page. They can either sign in or enter their address in the search box. If they press login they are directed to a login page, where they can either create a new account or sign in as a farmer or customer. If the user enters their address, or press the button for current position, they are redirected to the customer's search page.

4 Customers' search page

The customer gets all the search results in descending order based on distance. He/she is then able to click a filter button and then a drawer menu with different filter options is displayed on the left side of the window. For each search result the customer is able to press a button and a more detailed description of the farm in question is displayed. Here the customer is also able to add the farms different produce to their shopping cart.

5 Farmers' home page

The first page a user is faced with if he or she is signed in as a farmer is their own home page. They can see an overview of their statistics, such as how much they have sold for during the last couple of days as well as how many views they have got from customers. It is also easy for them to change their goods and there is a drawer where they have more options, such as edit their profile. The house symbol at the top of the page redirects them to their home page.

6 Shopping cart

In the shopping cart the user is given the option to modify his/hers/it's selection of items. The view also gives an overview of what the user is about to buy. Two escape hatches are presented in the form of one "X" in the top right corner and one as the logo in the top left corner. The user may also checkout their items and continue to payment.