# Logic Synthesis and Verification HW1

# **Programming ABC**

#### Add file

- src/testC/module.make
- src/testC/testcmd.c
- src/testC/testC.c
- src/testC/testC.h

## Change Code

- Makefile
- src/base/main/mainInit.c

### **Environment**

- Ubuntu
- gcc (Ubuntu 7.5.0-3ubuntu1~18.04) 7.5.0
- g++ (Ubuntu 7.5.0-3ubuntu1~18.04) 7.5.0

# Compile project

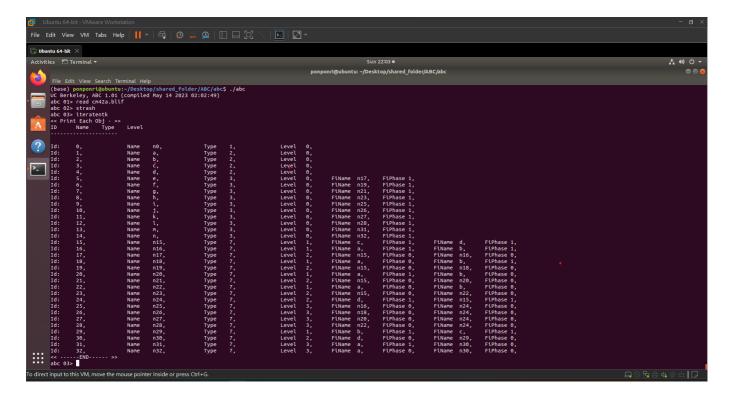
cd abc

## Results

#### Part 1

```
cd abc
./abc
read filename.blif
strash
iteratentk
```

#### example:



### Part 2

```
cd abc
./abc
read filename.blif
strash
andtree [-S num] # Print leaveNum that num>=5 as default
```

#### example1:

```
(base) ponponri@ubuntu:~/Desktop/shared_folder/ABC/abc$ ./abc
UC Berkeley, ABC 1.01 (compiled May 14 2023 02:02:49)
abc 01> read cm42a.blif
abc 02> strash
abc 03> andtree
<< ---- >>
abc 03> andtree -S 2
<< ---- >>
2 2 2 2 2 2 2 2
        n17
        n19
        n21
        n22
        n23
        n25
        n26
        n27
        n28
        n30
        n32
      ---END----- >>
abc 03>
```

example2:

```
(base) ponponri@ubuntu:~/Desktop/shared_folder/ABC/abc$ ./abc
UC Berkeley, ABC 1.01 (compiled May 14 2023 02:02:49)
abc 01> read C880.blif
abc 02> strash
abc 03> andtree
<< ----- >>
      n208 n209 n210 n211 n212
<< ----->>
abc 03> andtree -S 4
<< ----- >>
      n112
             n113
                    n114
4
      n183
             n184
                    n185
      n208 n209
б
                    n210 n211 n212
abc 03> andtree -S 3
<< ---- >>
3
      n97
             n98
34343633333333
      n110
             n111
      n112
             n113
                    n114
      n172
             n173
      n183
            n184
                    n185
      n186
             n187
      n208
             n209
                   n210 n211 n212
      n214
             n215
      n256
            n257
            n278
      n277
      n296
             n297
      n304
             n305
      n360
            n361
      n375
            n376
      n395
            n396
3
      n412
            n413
  abc 03>
```