DAYANANDA SAGAR COLLEGE OF ENGINEERING

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Open Ended Project

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| Course: CCN & Embedded Lab | Semester: 6 Section: C | |
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A Report on:

IOT-INTEGRATED SMART PARKING SYSTEM

Submitted by:

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OVERVIEW:

An IoT-based smart parking system using IR sensors, Arduino Uno, and NodeMCU ESP8266 is a solution that leverages the Internet of Things (IoT) technology to efficiently manage and monitor parking spaces. This system utilizes IR (Infrared) sensors to detect the presence of vehicles in parking spots, while Arduino Uno and NodeMCU ESP8266 are microcontrollers that facilitate data processing and communication with the IoT network.

Hardware Setup:

- <u>IR Sensors:</u> Install IR sensors in each parking spot to detect the presence of vehicles. These sensors emit and receive infrared light, and when a vehicle occupies a spot, it interrupts the light beam, indicating that the spot is occupied.
- <u>Arduino Uno:</u> Connect the IR sensors to the Arduino Uno microcontroller. Arduino Uno will collect data from the sensors and send it to the NodeMCU ESP8266.
- NodeMCU ESP8266: This microcontroller acts as a bridge between the Arduino Uno and the Internet. It receives data from Arduino Uno and sends it to the cloud or a local server.

Data Processing and Communication:

- Arduino Uno: When an IR sensor detects a change in the light beam, it sends a signal to the Arduino Uno. The Arduino processes this data and determines whether a parking spot is occupied or vacant.
- <u>NodeMCU ESP8266</u>: Arduino Uno communicates with NodeMCU ESP8266 via serial communication (UART). NodeMCU ESP8266 receives the data from Arduino Uno and establishes an internet connection using Wi-Fi.
- <u>Cloud/Server:</u> NodeMCU ESP8266 sends the parking spot status data (occupied or vacant) to a cloud platform or a local server via Wi-Fi. This data can be stored, analyzed, and accessed remotely through the server.

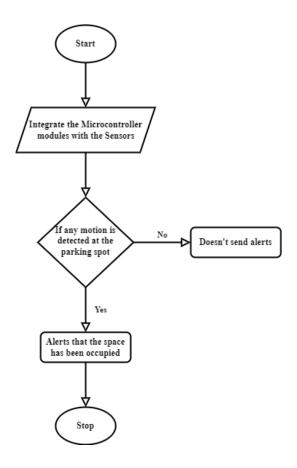
User Interface and Mobile Application/Web Dashboard:

- <u>Cloud/Server:</u> The cloud or local server processes and stores the received data. It can provide a web-based dashboard or API for users to access the parking spot status in real-time.
- <u>Mobile Application/Web dashboard:</u> A dedicated mobile application/web dashboard can be developed to allow users to check the availability of parking spots on their smartphones. The app can display a map showing the occupied and vacant parking spots, helping users find an available spot easily.

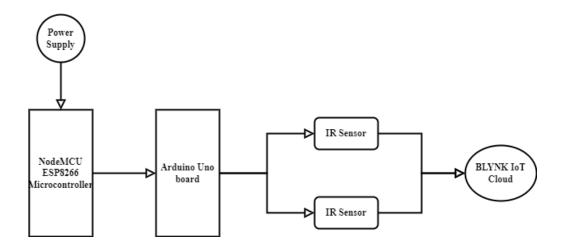
Advantages:

- <u>Efficient Parking Management:</u> The system optimizes parking space utilization, reducing the time and effort required to find an available spot.
- Real-time Information: Users can access real-time parking spot availability information through a mobile app or web interface.
- <u>Improved Traffic Flow:</u> With better parking management, traffic congestion caused by drivers searching for parking spaces can be minimized.
- <u>Data Analysis:</u> The collected data can be analyzed to gain insights into parking patterns, occupancy rates, and demand forecasting, helping in urban planning and resource allocation.

FLOWCHART:



BLOCK DIAGRAM:



PROGRAM WITH COMMENTS:

```
// Include necessary libraries
#define BLYNK_PRINT Serial
#include <ESP8266WiFi.h>
#include <BlynkSimpleEsp8266.h>
#include <SoftwareSerial.h>
#include <SimpleTimer.h>
// Blynk authentication token
char auth[] = "KbiYL4u8UfxNGy3BFtfFKA3GrxYohEc2";
// WiFi credentials
char ssid[] = "Pooja";
char pass[] = "pooja9880";
SimpleTimer timer; // Timer object for scheduling events
String myString; // Complete message from Arduino, consisting of sensor data
char rdata: // Received character
int firstVal, secondVal, thirdVal; // Sensor values
int led1, led2; // LED states
// Timer event function to send Arduino's uptime to Virtual Pin (1)
void myTimerEvent()
 // Send uptime in seconds
 Blynk.virtualWrite(V1, millis() / 1000);
void setup()
 Serial.begin(9600); // Initialize serial communication
 Blynk.begin(auth, ssid, pass); // Connect to Blynk using authentication token and WiFi
credentials
 // Set timer intervals for sensor value functions
 timer.setInterval(1000L, sensorvalue1);
 timer.setInterval(1000L, sensorvalue2);
}
void loop()
 // If no data available from serial communication
 if (Serial.available() == 0)
  Blynk.run(); // Run Blynk
  timer.run(); // Run timer events
```

```
}
 // If data available from serial communication
 if (Serial.available() > 0)
  rdata = Serial.read(); // Read character from serial
  myString = myString + rdata; // Append character to complete message string
  // If end of message reached
  if (rdata == '\n')
   // Process the received message
   String l = getValue(myString, ',', 0); // Extract first value from message
   String m = getValue(myString, ',', 1); // Extract second value from message
   led1 = l.toInt(); // Convert first value to integer and store in led1 variable
   led2 = m.toInt(); // Convert second value to integer and store in led2 variable
   myString = ""; // Clear the message string for the next message
  }
 }
// Function to send sensor value 1 to Blynk
void sensorvalue1()
 int sdata = led1;
 Blynk.virtualWrite(V9, sdata);
// Function to send sensor value 2 to Blynk
void sensorvalue2()
 int sdata = led2;
 Blynk.virtualWrite(V11, sdata);
// Function to extract a specific value from a string
String getValue(String data, char separator, int index)
 int found = 0;
 int strIndex[] = \{0, -1\};
 int maxIndex = data.length() - 1;
 // Iterate over the characters in the string
 for (int i = 0; i \le \max Index && found \le index; <math>i++)
  // If the separator character is found or end of string reached
  if (data.charAt(i) == separator || i == maxIndex)
```

```
found++; // Increment the found counter
   strIndex[0] = strIndex[1] + 1; // Set the start index for the next value
   strIndex[1] = (i == maxIndex) ? i + 1 : i; // Set the end index for the current value
  }
 }
 // Return the extracted value as a substring
 return found > index ? data.substring(strIndex[0], strIndex[1]) : "";
#include <SoftwareSerial.h>
SoftwareSerial nodemcu(2, 3); // SoftwareSerial object for communication with NodeMCU
int parking 1_slot1_ir_s = 4; // Pin number for parking slot 1 infrared sensor
int parking 1_slot2_ir_s = 5; // Pin number for parking slot 2 infrared sensor
String sensor1; // String to store sensor 1 value
String sensor2; // String to store sensor 2 value
String cdata = ""; // Complete data consisting of sensor values
void setup()
 Serial.begin(9600); // Initialize serial communication with Arduino
 nodemcu.begin(9600); // Initialize serial communication with NodeMCU
 pinMode(parking1_slot1_ir_s, INPUT); // Set parking slot 1 infrared sensor pin as input
 pinMode(parking1_slot2_ir_s, INPUT); // Set parking slot 2 infrared sensor pin as input
void loop()
 p1slot1(); // Check status of parking slot 1
 p1slot2(); // Check status of parking slot 2
 cdata = cdata + sensor1 + "," + sensor2 + ","; // Concatenate sensor values with comma
delimiter
 Serial.println(cdata); // Print the complete data to Arduino serial monitor
 nodemcu.println(cdata); // Send the complete data to NodeMCU
 delay(6000); // Delay for 6 seconds
 cdata = ""; // Clear the complete data string
 digitalWrite(parking 1 slot 1 ir s, HIGH); // Set parking slot 1 infrared sensor pin to HIGH
 digitalWrite(parking1_slot2_ir_s, HIGH); // Set parking slot 2 infrared sensor pin to HIGH
}
void p1slot1() // Function to check status of parking slot 1
```

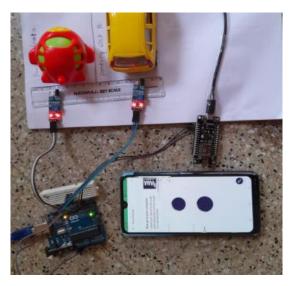
```
if (digitalRead(parking1_slot1_ir_s) == LOW)
{
    sensor1 = "255"; // If infrared sensor is triggered, set sensor1 value to "255"
    delay(200); // Delay to debounce the sensor
}
if (digitalRead(parking1_slot1_ir_s) == HIGH)
{
    sensor1 = "0"; // If infrared sensor is not triggered, set sensor1 value to "0"
    delay(200); // Delay to debounce the sensor
}

void p1slot2() // Function to check status of parking slot 2
{
    if (digitalRead(parking1_slot2_ir_s) == LOW)
    {
        sensor2 = "255"; // If infrared sensor is triggered, set sensor2 value to "255"
        delay(200); // Delay to debounce the sensor
}
if (digitalRead(parking1_slot2_ir_s) == HIGH)
{
    sensor2 = "0"; // If infrared sensor is not triggered, set sensor2 value to "0"
        delay(200); // Delay to debounce the sensor
}
```

RESULTS:







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- [5] https://www.youtube.com/watch?v=6C9M12ItTr0