

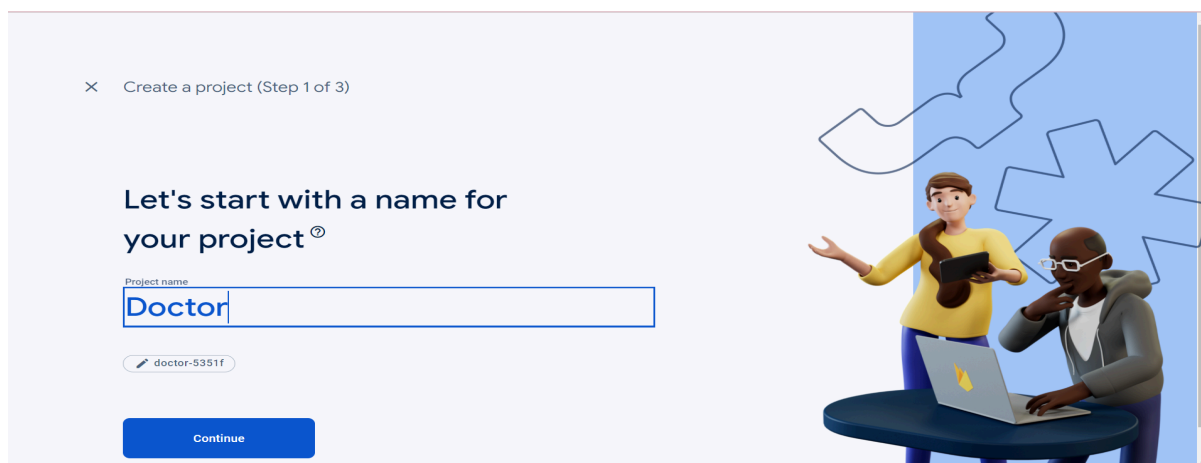
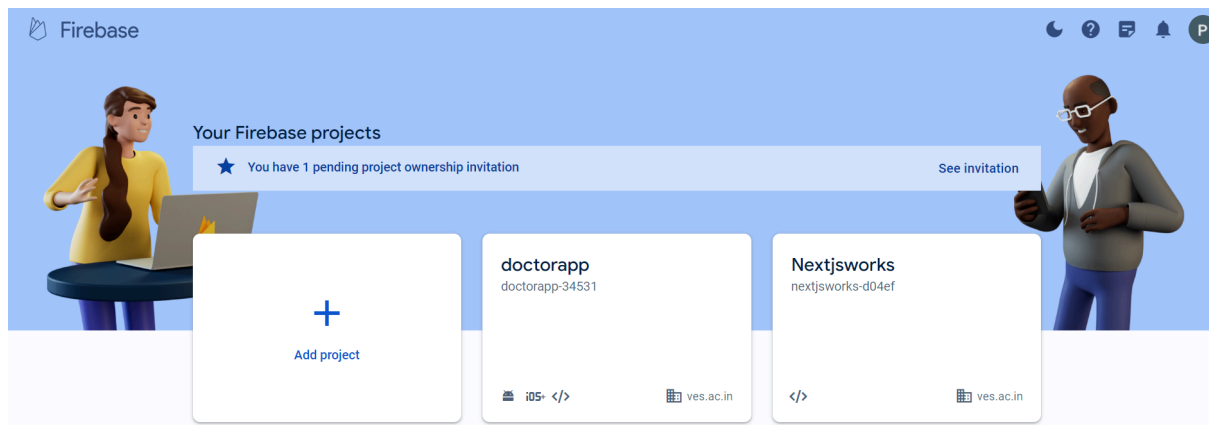
**AIM :** To connect Flutter app UI with Firebase database

**THEORY :** To integrate Flutter with Firebase, begin by setting up a Firebase project, linking your Flutter app, and configuring dependencies in the `pubspec.yaml` file. Initialize Firebase in your app's entry point and consider adding the optional `firebase\_auth` package for authentication. For database operations, utilise the `cloud\_firestore` package to interact with Firestore, performing CRUD operations and enabling real-time data updates. If your app involves file storage, integrate Firebase Storage using the `firebase\_storage` package. Implement robust error-handling mechanisms for asynchronous Firebase operations. Thoroughly test and debug your app, ensuring seamless functionality on both iOS and Android platforms. Once satisfied, deploy your Flutter app, now connected to Firebase, to make the most of the platform's features for authentication, real-time databases, and storage.

Connecting a Flutter app UI with a Firebase database involves several steps. Firebase is a mobile and web application development platform that provides various services, including a real-time NoSQL database.

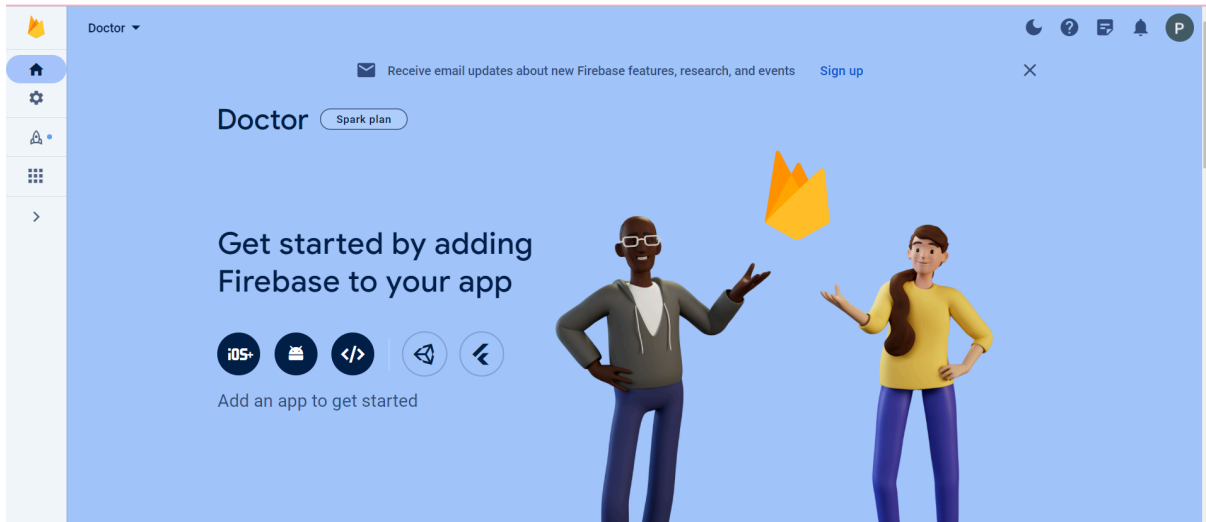
### 1. Create a Firebase Project:

- Go to the [Firebase Console](<https://console.firebase.google.com/>).
- Click on "Add Project" and follow the setup instructions.



**2. Add a Flutter App to Firebase Project:**

- In the Firebase Console, select your project.
- Click on "Add app" and choose the Flutter icon. - Follow the setup instructions to register your app

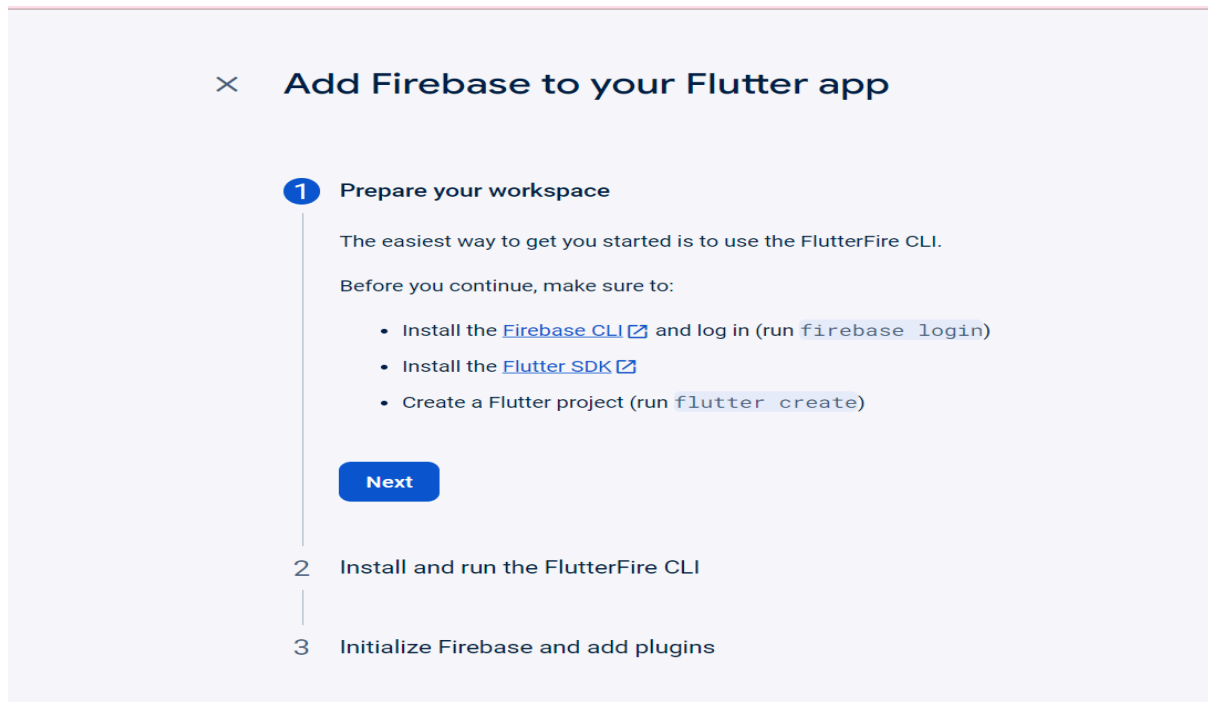


- Can go with android app:

The image shows a dialog box titled 'Add Firebase to your Android app'. The dialog box has a light grey background. At the top, there's a close button (X) and the title. Below the title, there's a section labeled '1 Register app'. Under this section, there are three input fields: 'Android package name' with the value 'com.company.appname', 'App nickname (optional)' with the value 'My Android App', and 'Debug signing certificate SHA-1 (optional)' with a long hexadecimal string. Below the input fields, there's a small information icon and a note: 'Required for Dynamic Links, and Google Sign-In or phone number support in Auth. Edit SHA-1s in Settings.' At the bottom of the dialog box, there's a button labeled 'Register app'.

OR

- Can go with Flutter CLI



### **Dependencies:**

Flutter:

sdk: flutter

firebase\_core: ^latest\_version

firebase\_database: ^latest\_version

- Run flutter pub get to install the dependencies.

```
dependencies:  
  flutter:  
    sdk: flutter  
  
  cupertino_icons: ^1.0.2  
  velocity_x: ^3.6.0  
  get: ^4.6.5  
  firebase_core: ^2.19.0  
  firebase_auth: ^4.11.1  
  cloud_firestore: ^4.15.6
```

### **4. Initialize Firebase in Flutter:**

- import the Firebase packages in your main.dart file:dart  
import 'package:firebase\_core/firebase\_core.dart';
- Initialize Firebase in the main function: dart

```
void main() async {  
  WidgetsFlutterBinding.ensureInitialized();  
  await Firebase.initializeApp();  
  runApp(MyApp());  
}
```

### 5. Set Up Firebase Realtime Database:

- In the Firebase Console, go to "Database" and click on "Create Database."
- Choose "Start in test mode" and click "Next."
- Set up your database rules.

### 6. Create Firebase Database Reference:

- Import the necessary package in your Dart file:dart  
`import 'package:firebase_database/firebase_database.dart';`
- Create a reference to your Firebase database:dart  
`final databaseReference = FirebaseDatabase.instance.reference();`

### 7. Read Data from Firebase:

- To read data from Firebase, you can use methods like `once()` or `onValue()` :

Dart

```
DatabaseReference reference = FirebaseDatabase.instance.reference();
```

```
// Read data once
```

```
DataSnapshot snapshot = await reference.once();
```

```
// Access the data
```

```
print('Data: ${snapshot.value}');
```

### 8. Write Data to Firebase:

- To write data to Firebase, you can use methods like `set()` or `push()` :

Dart

```
DatabaseReference reference = FirebaseDatabase.instance.reference();
```

```
// Set data
```

```
reference.child('users').set({'username': 'JohnDoe', 'email': 'john@example.com'});
```

### 9. Update or Delete Data:

- Use the `update()` or `remove()` methods to update or delete data:

Dart

```
database Reference reference = FirebaseDatabase.instance.reference();
```

```
// Update data
```

```
reference.child('users').child('userId').update({'username': 'NewUsername'});
```

```
// Delete data
```


```
reference.child('users').child('userId').remove();
```

### 10. Handle Asynchronous Operations:

- Since Firebase operations are asynchronous, make sure to handle them using `async/await` or `.then()` .

**11. Display Data in Flutter UI:**

- Use Flutter widgets to display the data retrieved from Firebase in your app's UI.



Welcome Back!  
We're excited to have you back!

Pooja@gmail.com

Pooja@123456

Sign in as a doctor ☒

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Identifier	Providers	Created ↓	Signed In	User UID			
p@gmail.com	✉	Mar 5, 2024	Mar 5, 2024	Fj84r6u50mNfUMaoGnAKR7K...			
k@gmail.com	✉	Mar 3, 2024	Mar 11, 2024	HafZRD6D2MMpe8dimtHroiX...			
p123@gmail.com	✉	Mar 2, 2024	Mar 3, 2024	RCFPinFE7nWXPEe8VuX29u6...			
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**Conclusion** : We've connected Flutter, a tool for making app interfaces, with Firebase, a powerful platform for app development. This combination lets developers create apps for both iOS and Android that are secure, interactive, and can store data in real-time. By following a step-by-step process, developers can set up their projects, adjust settings, and test thoroughly before launching their apps to users. It's a smooth way to build and deploy feature-packed apps for multiple platforms.