

Program – 14

Aim – WAP to implement Banker's Algorithm for single resource for single instance for deadlock avoidance.

Source code :

```
#include <stdio.h>

#include <stdbool.h>

#define MAX 10

int main() {

    int n;

    int allocation[MAX], max[MAX], need[MAX], available;

    bool finish[MAX] = {false};

    int safeSequence[MAX];

    printf("Enter number of processes: ");

    scanf("%d", &n);

    printf("Enter Allocation (0 or 1) for each process:\n");

    for (int i = 0; i < n; i++)

        scanf("%d", &allocation[i]);

    printf("Enter Maximum need (0 or 1) for each process:\n");

    for (int i = 0; i < n; i++)

        scanf("%d", &max[i]);

    printf("Enter Available instances of the single resource (0 or 1): ");

    scanf("%d", &available);

    for (int i = 0; i < n; i++)

        need[i] = max[i] - allocation[i];

    int count = 0;

    while (count < n) {

        bool found = false;

        for (int i = 0; i < n; i++) {

            if (!finish[i] && need[i] <= available) {

                available += allocation[i];

                safeSequence[count++] = i;
```

```

        finish[i] = true;

        found = true;

    }

}

if (!found) {

    printf("\nSystem is not in a safe state (deadlock possible).\n");

    return 0;

}

}

printf("\nSystem is in a safe state.\nSafe sequence: ");

for (int i = 0; i < n; i++)

    printf("P%d ", safeSequence[i]);

printf("\n");

return 0;

}

```

OUTPUT :

```

PS C:\Users\LENOVO\Downloads\OS LAB> cd "c:\Users\LENOVO\Downloads\OS LAB\" ; if ($?) { gcc 14.c -o 14 } ; if ($?) { .\14 }
Enter number of processes: 3
Enter Allocation (0 or 1) for each process:
1 0 0
Enter Maximum need (0 or 1) for each process:
1 1 1
Enter Available instances of the single resource (0 or 1): 1

System is in a safe state.
Safe sequence: P0 P1 P2
PS C:\Users\LENOVO\Downloads\OS LAB>

```

Program – 14(a)

Aim - WAP to implement Banker's Algorithm for multiple resource for multiple instances for deadlock avoidance.

Source code :

```
#include <stdio.h>

#include <stdbool.h>

#define MAX 10

int n, m;

int allocation[MAX][MAX], maxNeed[MAX][MAX], need[MAX][MAX];

int available[MAX];

bool isSafeState(int safeSequence[]) {

    int work[MAX];

    bool finish[MAX] = {false};

    for (int i = 0; i < m; i++)

        work[i] = available[i];

    int count = 0;

    while (count < n) {

        bool found = false;

        for (int i = 0; i < n; i++) {

            if (!finish[i]) {

                bool canAllocate = true;

                for (int j = 0; j < m; j++) {

                    if (need[i][j] > work[j]) {

                        canAllocate = false;

                        break;

                    }

                }

                if (canAllocate) {

                    for (int j = 0; j < m; j++)

                        work[j] += allocation[i][j];

                    safeSequence[count++] = i;

                }

            }

        }

    }

}
```

```

        finish[i] = true;

        found = true;

    }

}

}

if (!found)

    return false;

}

return true;

}

int main() {

    printf("Enter number of processes: ");

    scanf("%d", &n);

    printf("Enter number of resource types: ");

    scanf("%d", &m);

    printf("Enter Allocation Matrix (%d x %d):\n", n, m);

    for (int i = 0; i < n; i++)

        for (int j = 0; j < m; j++)

            scanf("%d", &allocation[i][j]);

    printf("Enter Maximum Matrix (%d x %d):\n", n, m);

    for (int i = 0; i < n; i++)

        for (int j = 0; j < m; j++)

            scanf("%d", &maxNeed[i][j]);

    printf("Enter Available Resources (%d):\n", m);

    for (int j = 0; j < m; j++)

        scanf("%d", &available[j]);

    // Calculate Need Matrix

    for (int i = 0; i < n; i++)

        for (int j = 0; j < m; j++)

            need[i][j] = maxNeed[i][j] - allocation[i][j];

```

```

int safeSequence[MAX];

if (isSafeState(safeSequence)) {
    printf("\nSystem is in a safe state.\nSafe sequence: ");
    for (int i = 0; i < n; i++)
        printf("P%d ", safeSequence[i]);
    printf("\n");
} else {
    printf("\nSystem is NOT in a safe state.\n");
    return 0;
}

// Handle a new request
int reqProcess, request[MAX];

printf("\nDo you want to make a resource request? (1 = Yes, 0 = No): ");
int choice;
scanf("%d", &choice);

if (choice == 1) {
    printf("Enter process number (0 to %d) making the request: ", n - 1);
    scanf("%d", &reqProcess);

    printf("Enter request for each resource (%d values): ", m);
    for (int j = 0; j < m; j++)
        scanf("%d", &request[j]);

    // Check request ≤ need
    bool valid = true;
    for (int j = 0; j < m; j++) {
        if (request[j] > need[reqProcess][j]) {
            valid = false;
            break;
        }
    }
}

```

```

// Check request ≤ available
if (valid) {
    for (int j = 0; j < m; j++) {
        if (request[j] > available[j]) {
            valid = false;
            break;
        }
    }
}

if (!valid) {
    printf("Request cannot be granted (exceeds need or availability).\n");
} else {
    // Pretend to allocate resources
    for (int j = 0; j < m; j++) {
        available[j] -= request[j];
        allocation[reqProcess][j] += request[j];
        need[reqProcess][j] -= request[j];
    }

    if (isSafeState(safeSequence)) {
        printf("\nRequest can be safely granted.\nSafe sequence: ");
        for (int i = 0; i < n; i++)
            printf("P%d ", safeSequence[i]);
        printf("\n");
    } else {
        // Rollback
        for (int j = 0; j < m; j++) {
            available[j] += request[j];
            allocation[reqProcess][j] -= request[j];
            need[reqProcess][j] += request[j];
        }

        printf("\nRequest leads to unsafe state. Request denied.\n");
    }
}

```

```

    }

}

return 0;

}

```

OUTPUT :

```

PS C:\Users\LENOVO\Downloads\OS LAB> cd "c:\Users\LENOVO\Downloads\OS LAB\" ; if ($?) { gcc banker.c -o banker } ; if ($?) { .\banker }
Enter number of processes: 5
Enter number of resource types: 3
Enter Allocation Matrix (5 x 3):
0 1 0
2 0 0
3 0 2
2 1 1
0 0 2
Enter Maximum Matrix (5 x 3):
7 5 3
3 2 2
9 0 2
2 2 2
4 3 3
Enter Available Resources (3):
3 3 2

System is in a safe state.
Safe sequence: P1 P3 P4 P0 P2

Do you want to make a resource request? (1 = Yes, 0 = No): 1
Enter process number (0 to 4) making the request: 1
Enter request for each resource (3 values): 1 0 2

Request can be safely granted.
Safe sequence: P1 P3 P4 P0 P2
PS C:\Users\LENOVO\Downloads\OS LAB>

```

Program – 15

Aim – Write a program to implement algorithm for deadlock detection.

Source code :

```
#include <stdio.h>

#include <stdbool.h>

#define MAX 10

int main() {

    int n, m; // Number of processes and resources

    int allocation[MAX][MAX], request[MAX][MAX], available[MAX];

    int work[MAX];

    bool finish[MAX] = {false};

    printf("Enter number of processes: ");

    scanf("%d", &n);

    printf("Enter number of resources: ");

    scanf("%d", &m);

    printf("\nEnter Allocation Matrix (%d x %d):\n", n, m);

    for (int i = 0; i < n; i++)

        for (int j = 0; j < m; j++)

            scanf("%d", &allocation[i][j]);

    printf("\nEnter Request Matrix (%d x %d):\n", n, m);

    for (int i = 0; i < n; i++)

        for (int j = 0; j < m; j++)

            scanf("%d", &request[i][j]);

    printf("\nEnter Available Resources (%d):\n", m);

    for (int i = 0; i < m; i++) {

        scanf("%d", &available[i]);

        work[i] = available[i];

    }

    // Initialize finish[i] = false if allocation[i] != 0

    for (int i = 0; i < n; i++) {
```



```

bool allocated = false;
for (int j = 0; j < m; j++) {
    if (allocation[i][j] != 0) {
        allocated = true;
        break;
    }
}

finish[i] = !allocated; // true if no resources allocated (can finish)
}

int count = 0;
while (count < n) {
    bool found = false;
    for (int i = 0; i < n; i++) {
        if (!finish[i]) {
            bool canAllocate = true;
            for (int j = 0; j < m; j++) {
                if (request[i][j] > work[j]) {
                    canAllocate = false;
                    break;
                }
            }
            if (canAllocate) {
                for (int j = 0; j < m; j++)
                    work[j] += allocation[i][j];
                finish[i] = true;
                found = true;
                count++;
            }
        }
    }
}

if (!found)

```

```

        break;
    }

    // Print result

    bool deadlock = false;

    printf("\nProcesses in deadlock: ");

    for (int i = 0; i < n; i++) {

        if (!finish[i]) {

            printf("P%d ", i);

            deadlock = true;

        }

    }

    if (!deadlock)

        printf("None. System is in a safe state.\n");

    else

        printf("\nSystem is in deadlock.\n");

    return 0;

}

```

OUTPUT :

```

PS C:\Users\LENOVO\Downloads\OS LAB> cd "c:\Users\LENOVO\Downloads\OS LAB\" ; if ($?) { gcc 15.c -o 15 } ; if ($?) { .\15 }
Enter number of processes: 4
Enter number of resources: 2

Enter Allocation Matrix (4 x 2):
1 0
0 1
1 0
0 1

Enter Request Matrix (4 x 2):
0 1
1 0
0 1
1 0

Enter Available Resources (2):
0 0

Processes in deadlock: P0 P1 P2 P3
System is in deadlock.
PS C:\Users\LENOVO\Downloads\OS LAB> 

```