**ROCK, PAPER OR SCISSORS GAME**

import random

def get\_user\_choice():

return input("Enter your choice (rock, paper, or scissors): ").lower()

def determine\_winner(user\_choice, computer\_choice):

if user\_choice == computer\_choice:

return "It's a tie!"

elif (user\_choice == 'rock' and computer\_choice == 'scissors') or \

(user\_choice == 'paper' and computer\_choice == 'rock') or \

(user\_choice == 'scissors' and computer\_choice == 'paper'):

return "You win!"

else:

return "Computer wins!"

def main():

print("Welcome to Rock-Paper-Scissors!")

while True:

user\_choice = get\_user\_choice()

computer\_choice = random.choice(['rock', 'paper', 'scissors'])

print("Your choice:", user\_choice)

print("Computer's choice:", computer\_choice)

print(determine\_winner(user\_choice, computer\_choice))

if input("Do you want to play again? (yes/no): ").lower() != 'yes':

print("Exiting program.")

break

if \_\_name\_\_ == "\_\_main\_\_":

main()