

# GCC Final Project: 1

**Project Title:** "Graphic models using Tkinter"

## Abstract:

An abstract for the above graphic model project using Tkinter could be as follows:

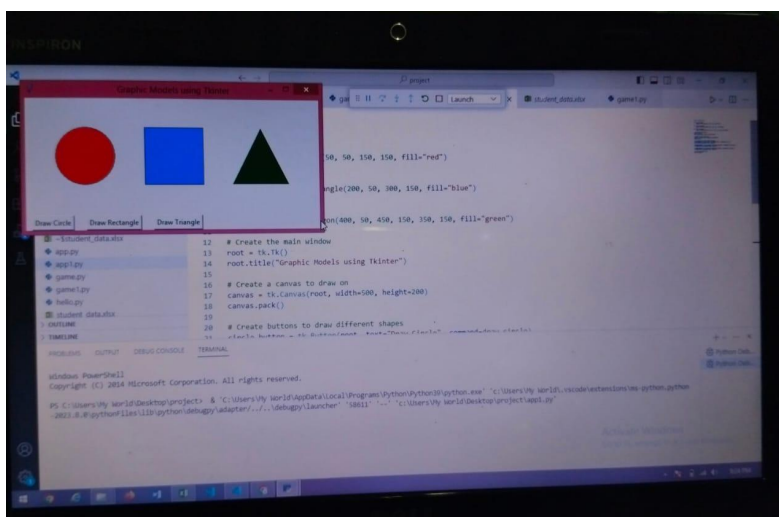
## "Graphic Models using Tkinter: A Python-based GUI Application for Drawing Shapes on a Canvas"

"Graphic Models using Tkinter" indicates the project's purpose and the technology used (Tkinter).

"A Python-based GUI Application" specifies that the project is built using the Python programming language and involves creating a graphical user interface (GUI).

"for Drawing Shapes on a Canvas" conveys the main functionality of the application, which allows users to draw shapes (circle, rectangle, and triangle) on a canvas.

### ER Diagram:



### **Github Repository:**

( <https://github.com/Poojitha1932/Graph-models-> )

### **LinkedIn Post URL:**

For the comprehensive overview of the "Graphic Models using Tkinter in Python" ,check out the following link: (

[https://www.linkedin.com/posts/pujitha-alla-8758b0228\\_gcc-kiet-activity-7091811565452095488-TDiQ?utm\\_source=share&utm\\_medium=member\\_android](https://www.linkedin.com/posts/pujitha-alla-8758b0228_gcc-kiet-activity-7091811565452095488-TDiQ?utm_source=share&utm_medium=member_android) )

