# 8. A PYTORCH IMPLEMENTATION OF OBJECT DETECTION WITH SINGLE SHOT DETECTOR

EX.N0:8	A PYTORCH IMPLEMENTATION OF OBJECT DETECTION
DATE: 18/03/2025	WITH SINGLE SHOT DETECTOR

### AIM:

To implement object detection using the Single Shot Detector (SSD) model in PyTorch.

#### **ALGORITHM:**

- Step 1: Import necessary libraries including PyTorch and TorchVision.
- Step 2: Load a pre-trained SSD model (ssd300\_vgg16) from torchvision.models.
- Step 3: Set the model to evaluation mode and move it to GPU (if available).
- Step 4: Read an input image and apply transformations.
- Step 5: Pass the image through the model to get predictions.
- Step 6: Post-process and display detected objects using bounding boxes and labels.

## **PROGRAM:**

import torch

import torchvision

from torchvision import transforms

import cv2

import numpy as np

model = torchvision.models.detection.ssdlite320\_mobilenet\_v3\_large(pretrained=True)

model.eval()

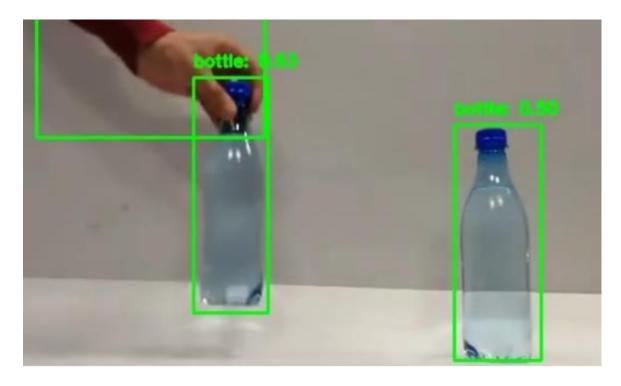
COCO\_LABELS = [

'\_background\_', 'person', 'bicycle', 'car', 'motorcycle', 'airplane', 'bus',

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'train', 'truck', 'boat', 'traffic light', 'fire hydrant', 'N/A', 'stop sign',
'parking meter', 'bench', 'bird', 'cat', 'dog', 'horse', 'sheep', 'cow',
'elephant', 'bear', 'zebra', 'giraffe', 'N/A', 'backpack', 'umbrella', 'N/A',
'N/A', 'handbag', 'tie', 'suitcase', 'frisbee', 'skis', 'snowboard', 'sports ball',
'kite', 'baseball bat', 'baseball glove', 'skateboard', 'surfboard', 'tennis racket',
'bottle', 'N/A', 'wine glass', 'cup', 'fork', 'knife', 'spoon', 'bowl',
'banana', 'apple', 'sandwich', 'orange', 'broccoli', 'carrot', 'hot dog', 'pizza',
'donut', 'cake', 'chair', 'couch', 'potted plant', 'bed', 'N/A', 'dining table',
'N/A', 'N/A', 'toilet', 'N/A', 'tv', 'laptop', 'mouse', 'remote', 'keyboard',
'cell phone', 'microwave', 'oven', 'toaster', 'sink', 'refrigerator', 'N/A',
'book', 'clock', 'vase', 'scissors', 'teddy bear', 'hair drier', 'toothbrush'
1
transform = transforms.Compose([
transforms.ToTensor()
1)
cap = cv2. VideoCapture('/content/big-buck-bunny-1080p-60fps-30sec.mp4')
width = int(cap.get(cv2.CAP_PROP_FRAME_WIDTH))
height = int(cap.get(cv2.CAP_PROP_FRAME_HEIGHT))
fps = cap.get(cv2.CAP\_PROP\_FPS)
fourcc = cv2.VideoWriter_fourcc(*'mp4v')
out = cv2. Video Writer ('ssd output.mp4', fource, fps, (width, height))
while cap.isOpened():
ret, frame = cap.read()
if not ret:
break
input_tensor = transform(frame).unsqueeze(0)
with torch.no_grad():
detections = model(input_tensor)[0]
for i in range(len(detections['boxes'])):
score = detections['scores'][i].item()
if score > 0.5:
box = detections['boxes'][i].numpy().astype(int)
label = COCO_LABELS[detections['labels'][i]]
```

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 cv2.rectangle(frame, (box[0], box[1]), (box[2], box[3]), (0, 255, 0), 2) \\ cv2.putText(frame, f'{label}: {score:.2f}', (box[0], box[1]-10), \\ cv2.FONT\_HERSHEY\_SIMPLEX, 0.5, (0, 255, 0), 2) \\ out.write(frame) \\ if cv2.waitKey(1) & 0xFF == ord('q'): \\ break \\ cap.release() \\ out.release() \\ cv2.destroyAllWindows()
```

# **OUTPUT:**



### **RESULT**:

Thus the Program has been executed successfully and verified.