GRGPF Algorithm(Ganti-Ramakrishnan-Gehrke-Powell-French)

Clustering in Non-Euclidean Spaces

Dealing With a Non-Euclidean Space

- Problem: Clusters cannot be represented by centroid
- Why? Because the "average" of "points" may not be a point in the space.
- Solution: Use <u>clustroid</u> or a point in the cluster that minimizes the sum of the squares of distances to the points in the cluster.

- Ideas from both point assignment and hierarchical
- Represent clusters by sample points in memory
- Organize clusters hierarchically in a tree
 - A new point is assigned to appropriate cluster by passing it down the tree
- Leaves of tree hold summaries of some clusters
- Internal nodes hold information of clusters reachable through the nodes
- Group clusters by their distance from one another
 - Clusters at a leaf are close
 - Clusters reachable from an interior node are relatively close

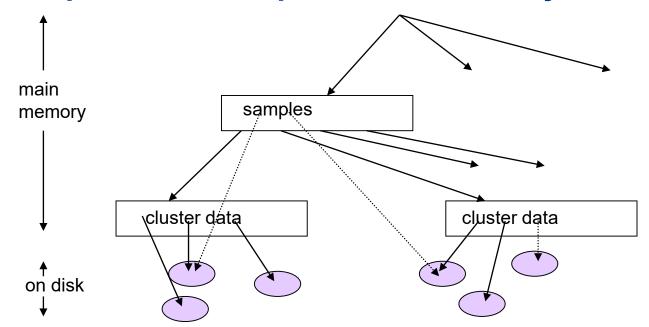
Representing Clusters in GRGPF

Information kept about a cluster

- 1. *N*, clustroid, SUMSQ (sum of the squares of the distances from clustroid to all points in the cluster)
- 2. The *p* points closest to the clustroid, and their values of SUMSQ.
- 3. The *p* points of the cluster that are furthest away from the clustroid, and their values of SUMSQ.

Interior Nodes of Tree in GRGPF

- Interior nodes have samples of the clustroids of clusters found at their descendant leaves.
- Try to keep clusters on one leaf block close, descendants of a level-1 node close, etc.
- Interior part of tree kept in main memory.



Initialization

- Take a main-memory sample of points and cluster them hierarchically.
- Build the initial tree, with level-1 interior nodes representing clusters of clusters, etc.
- All other points are inserted into this tree.

Inserting Points

- Start at the root.
- At each interior node, visit the child node that have sample clustroid nearest the inserted point.
- At the leaf, insert the point into the cluster with the nearest clustroid.

Updating Cluster Data

- Suppose we add point X to a cluster.
- Increase count N by 1.
- For each of the 2p + 1 points Y whose SUMSQ is stored, add $d(X,Y)^2$.
- Estimate SUMSQ for X.
 - If C is the clustroid, then SUMSQ(X) is SUMSQ(C) + N * d(X,C)²
 - Assume that vector from X to C is perpendicular to vectors from C to all the other nodes of the cluster.
 - This value may allow X to replace one of the closest or furthest nodes.

Possible Modification to Cluster Data

- There may be a new clustroid --- one of the p closest points --- because of the addition of X.
- Eventually, the clustroid may migrate out of the p closest points, and the entire representation of the cluster needs to be recomputed.

Splitting and Merging Clusters

- Maintain a threshold for the radius of a cluster
 = √(SUMSQ/N)
- Split a cluster whose radius is too large.
- What happens when we split so much that the tree no longer fits in main memory?
 - Raise threshold on radius and merge clusters that are sufficiently close

Merging Clusters

- Suppose we have two nearby clusters with clustroids
 D and E
- Compute SUMSQ(X) [from the cluster of D] for the combined cluster by summing:
 - 1. SUMSQ(X) from its own cluster.
 - 2. SUMSQ(E) + N [$d(X,D)^2 + d(D, E)^2$].
- Point with the least SUMSQ is the clustroid for the combined cluster
- If the SUMSQ is too large, do not merge clusters.
- Hope to have enough mergers to fit tree in main memory.

Summary

- Given a set of points, with a notion of distance between points, group the points into some number of clusters
- Centroid in Euclidean space and clustroid in non-Euclidean space
- Agglomerative hierarchical clustering
- k-means, BFR (k-means extended for large data sets),
 CURE (k-means extended for arbitrary clusters)
- GRGPF (clustering in non-Euclidean space)