



**UNIVERSITY OF COLOMBO, SRI LANKA**

UNIVERSITY OF COLOMBO SCHOOL OF COMPUTING

**DEGREE OF BACHELOR OF INFORMATION TECHNOLOGY ( EXTERNAL)**

*Academic Year 2021 – 2<sup>nd</sup> Year Examination – Semester 4*

***IT4406 – Agile Software Development***  
***Part 1 - Multiple Choice Question Paper***

***(ONE HOUR)***

**Important Instructions :**

- The duration of the paper is **1 (one) hour**.
- The medium of instruction and questions is English.
- The paper has **25 questions** and **9 pages**.
- All questions are of the **MCQ** (Multiple Choice Questions) type.
- All questions should be answered.
- Each question will have 5 (five) choices with **one or more** correct answers.
- All questions will carry **equal** marks.
- There will be a penalty for incorrect responses to discourage guessing.
- The mark given for a question will vary from 0 (*All the incorrect choices are marked & no correct choices are marked*) to +1 (*All the correct choices are marked & no incorrect choices are marked*).
- Answers should be marked on the special answer sheet provided.
- Note that questions appear on both sides of the paper.  
If a page is not printed, please inform the supervisor immediately.
- Mark the correct choices on the question paper first and then transfer them to the given answer sheet which will be machine marked. **Please completely read and follow the instructions given on the other side of the answer sheet before you shade your correct choices.**
- Calculators are **not** allowed.
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- 1) Which of the following is valued more than contract negotiation in the *Agile Manifesto*?
- (a) Responding to change
  - (b) Customer collaboration
  - (c) Comprehensive documentation
  - (d) Working software
  - (e) Individuals and interactions
- 2) According to the principles behind the *Agile Manifesto*, \_\_\_\_\_ is the primary measure of progress.
- (a) Working software
  - (b) Comprehensive documentation
  - (c) Technical excellence
  - (d) Early delivery
  - (e) Customer value
- 3) Which of the following agile principle(s) in Scrum is/are related to the *Validated Learning* category?
- (a) Organize workflow for fast feedback
  - (b) Measure progress by validating working assets
  - (c) Keep options open
  - (d) Employ iterative and incremental development
  - (e) Accept that you can't get it right upfront
- 4) Which of the following statements is/are **correct** regarding the Scrum framework?
- I. Scrum teams are cross-functional and self-organizing teams.
  - II. Scrum is a framework for organizing and managing work.
  - III. Work is performed in short, time-boxed iterations.
- (a) I Only
  - (b) III Only
  - (c) I and III Only
  - (d) II and III Only
  - (e) All I, II, and III

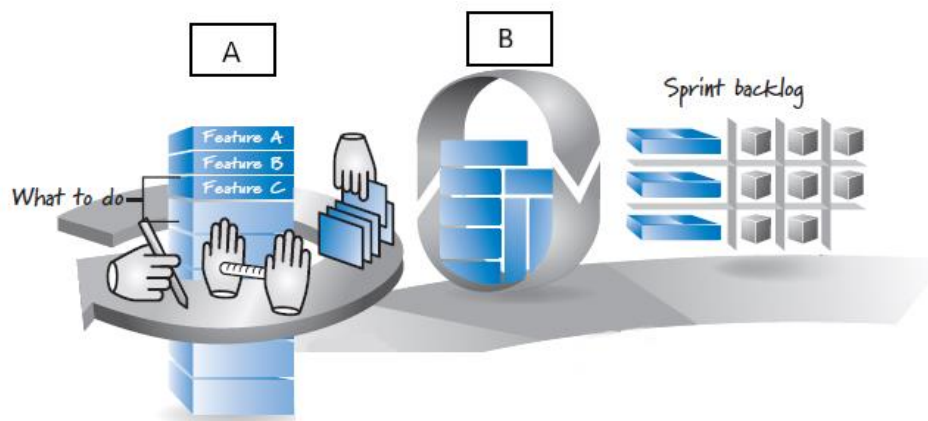
- 5) During \_\_\_\_\_, the *development team* decides on the high priority *product backlog* items that the team can accomplish in the next sprint.

- (a) Sprint review
- (b) Sprint retrospective
- (c) **Sprint planning**
- (d) Release planning
- (e) Product planning

- 6) *Velocity* of a Scrum Team can be used as \_\_\_\_\_,

- (a) a performance metric
- (b) **a team diagnostic metric**
- (c) an input for sprint review
- (d) an input for sprint retrospective
- (e) an indicator for work completed

- 7) Figure below shows a part of the Scrum framework.



Source : *Essential Scrum, A Practical Guide to the Most Popular Agile Process* by Kenneth S. Rubin

Select the most suitable option that matches terms to labels **A** and **B**

- (a) **Ⓐ → Product backlog, Ⓑ → Sprint planning**
- (b) Ⓐ → Sprint goal, Ⓑ → Sprint planning
- (c) Ⓐ → Sprint goal, Ⓑ → Sprint execution
- (d) Ⓐ → Product backlog, Ⓑ → Sprint execution
- (e) Ⓐ → Product backlog, Ⓑ → Sprint review

8) Which of the following is/are economic level(s) that the *product owner* should manage as one of his responsibilities.

- I. *Release-Level economics*
- II. *Sprint Backlog economics*
- III. *Product Backlog economics*

- (a) I Only
- (b) III Only
- (c) I and III Only
- (d) II and III Only
- (e) All I, II, and III

9) As the Scrum team's \_\_\_\_\_, the *Scrum Master* ensures that the Scrum team follows the Scrum values, principles, and practices.

- (a) change agent
- (b) impediment remover
- (c) servant leader
- (d) process authority
- (e) interference shield

10) Which of the following statements is/are **correct** regarding the agile development team.

- I. Each development team member is expected to participate in each daily scrum.
- II. The majority of the team members are expected to have T-shaped skills.
- III. The development teams are called cross-functional because they work with other teams collaboratively.

- (a) I Only
- (b) II Only
- (c) I and II Only
- (d) I and III Only
- (e) All I, II, and III

11) Which of the following is/are *Scrum Planning* principles?

- (a) Frequent and complete releases are favored.
- (b) Detailed plans are delivered up-front, prior to development.
- (c) The plan is followed through without further changes.
- (d) Prioritize and confirm the most important decisions early-on.
- (e) Frequent re planning based on validated assumptions.

12) \_\_\_\_\_ is a *Scrum Planning* level,

- (a) Retrospective
- (b) Review
- (c) Deployment
- (d) Predictive
- (e) Release

13) Match each term with the suitable description.

Term	Description
Ⓐ - <i>Continuous deployment</i>	Ⓟ - The set of features that is required for a deployment to deliver value.
Ⓑ - <i>Minimum releasable features</i>	Ⓢ - Changes to a feature are released immediately when it's ready.
Ⓒ - <i>Product roadmap</i>	Ⓡ - How the product will be built and when each feature will be released

- (a) Ⓐ → Ⓡ, Ⓑ → Ⓟ, Ⓒ → Ⓢ
- (b) Ⓐ → Ⓢ, Ⓑ → Ⓟ, Ⓒ → Ⓡ
- (c) Ⓐ → Ⓡ, Ⓑ → Ⓢ, Ⓒ → Ⓟ
- (d) Ⓐ → Ⓟ, Ⓑ → Ⓢ, Ⓒ → Ⓡ
- (e) Ⓐ → Ⓢ, Ⓑ → Ⓡ, Ⓒ → Ⓟ

14) Which of the following statements is/are **correct** in regards to Portfolio Planning in Scrum?

- I. *Portfolio planning* mainly considers collections of new potential products.
- II. *Portfolio Planning* outputs a list of prioritized and approved future products.
- III. *Portfolio Planning* considers newly envisioned product ideas from product planning as inputs.

- (a) II Only
- (b) III Only
- (c) I and III Only
- (d) II and III Only
- (e) All I, II and III.

- 15) Which of the following is/are scheduling strategies used in *Portfolio Planning*?
- (a) Scheduled work should only begin once a complete scrum team is put together.
  - (b) Smaller and more frequent releases should be scheduled.
  - (c) Estimates should focus on precision.
  - (d) Cost of delay should be calculated.
  - (e) Applying the economic filter to the product.
- 16) Use correct terms to fill in the blanks in the following statements about *Product Envisioning*.
- A product idea is first passed through an organization's .....Ⓟ..... to ensure it's suitable.
  - The .....Ⓢ..... is the only required participant during initial *envisioning*.
  - Too much *envisioning* results in .....Ⓡ.....
- (a) Ⓟ - board of directors, Ⓢ - development team, Ⓡ - underperforming at the first sprint
  - (b) Ⓟ - scrum master, Ⓢ - development team, Ⓡ - large inventory of product-planning artifacts
  - (c) Ⓟ - strategic filter, Ⓢ - product owner, Ⓡ - large inventory of product-planning artifacts
  - (d) Ⓟ - scrum master, Ⓢ - product owner, Ⓡ - large inventory of product-planning artifacts
  - (e) Ⓟ - strategic filter, Ⓢ - development team, Ⓡ - underperforming at the first sprint
- 17) \_\_\_\_\_ is identified as an input to the *Sprint Planning* Process.
- (a) Subjective Data
  - (b) Insight Backlog
  - (c) Initial Sprint Goal
  - (d) Improved Actions
  - (e) Exercises
- 18) Which of the following is/are development team's responsibility in *Sprint Planning*?
- (a) Determining the specific product backlog items to be delivered at the end of the sprint.
  - (b) Arranging meetings to resolve problems.
  - (c) Developing story points to represent the goal.
  - (d) Determining the related user stories to achieve the goal within the sprint.
  - (e) Sharing the initial sprint goal.
- 19) Which of the following statements about sprinting is/are **correct**?

- I. The development team finalizes its commitments at the *Sprint Retrospective*.
- II. *One-Part* sprint planning begins by determining the development team's capacity to complete work.
- III. In *Two-Part* sprint planning, the second part, "*How*" begins by refining sprint goals.

- (a) I Only
- (b) **II Only**
- (c) III Only
- (d) II and III Only
- (e) All I,II and III

20) Match each term with the suitable description.

Term	Description
<b>A</b> - <i>Swarming</i>	<b>P</b> - Shows the evolving state of the sprint backlog over time
<b>B</b> - <i>Task Board</i>	<b>Q</b> - Creating and refining product backlog items, estimating product backlog items and prioritizing them.
<b>C</b> - <i>Product Backlog Grooming</i>	<b>R</b> - Sprints are executed by team members helping on-going tasks to be completed before moving on to new tasks when they've finished a task.

- (a) **A → R, B → P, C → Q**
- (b) A → Q, B → P, C → R
- (c) A → R, B → Q, C → P
- (d) A → P, B → Q, C → R
- (e) A → Q, B → P, C → R

21) Which of the following statements is/are **correct** in regards to *Continuous Integration (CI)* in Scrum?

- (a) Every piece of code is installed and integrated as soon as the sprint is over.
- (b) **Facilitates incremental integration.**
- (c) Follows a phase-oriented cascading approach to the Sprint.
- (d) Integration test feedback is received as soon as the sprint is over.
- (e) The process followed by the team is, Coding → Unit testing → Integration Testing → Defect Correction

22) Select the most suitable option for filling the blanks in the following statements.

- **P**     is a checklist that the Scrum team uses to decide if a certain Story is well-defined.

- \_\_\_\_\_**ⓐ**\_\_\_\_\_ describes conditions that should be satisfied to consider a deliverable ready for release.
- \_\_\_\_\_**Ⓡ**\_\_\_\_\_ determines if the items in the product backlog are clear enough to be declared as done.

- (a) **Ⓟ** → **DOR** (Definition of Ready), **ⓐ** → **DOR** (Definition of Ready), **Ⓡ** → **DOD** (Definition of Done)
- (b) **Ⓟ** → **DOR** (Definition of Ready), **ⓐ** → **DOD** (Definition of Done), **Ⓡ** → **DOR** (Definition of Ready)
- (c) **Ⓟ** → **DOR** (Definition of Ready), **ⓐ** → **DOR** (Definition of Ready), **Ⓡ** → **DOR** (Definition of Ready)
- (d) **Ⓟ** → **DOD** (Definition of Done), **ⓐ** → **DOD** (Definition of Done), **Ⓡ** → **DOD** (Definition of Done)
- (e) **Ⓟ** → **DOD** (Definition of Done), **ⓐ** → **DOR** (Definition of Ready), **Ⓡ** → **DOD** (Definition of Done)

23) Match each automated system testing type with the correct description.

Term	Description
<b>Ⓐ</b> - <i>Playback Testing</i>	<b>Ⓟ</b> - A feature is tested using various scenarios that are divided into sections based on the Given-When-Then principle
<b>Ⓑ</b> - <i>Keyword-Driven Testing</i>	<b>ⓐ</b> - New test cases are required for new functions in each sprint due to GUI changes
<b>Ⓒ</b> - <i>Behaviour-Driven Testing</i>	<b>Ⓡ</b> - Test objects are referred to by unique IDs that remain the same over the upcoming sprints.

- (a) **Ⓐ** → **Ⓟ**, **Ⓑ** → **Ⓡ**, **Ⓒ** → **ⓐ**
- (b) **Ⓐ** → **ⓐ**, **Ⓑ** → **Ⓡ**, **Ⓒ** → **Ⓟ**
- (c) **Ⓐ** → **Ⓡ**, **Ⓑ** → **ⓐ**, **Ⓒ** → **Ⓟ**
- (d) **Ⓐ** → **ⓐ**, **Ⓑ** → **Ⓡ**, **Ⓒ** → **Ⓟ**
- (e) **Ⓐ** → **Ⓡ**, **Ⓑ** → **Ⓟ**, **Ⓒ** → **ⓐ**

24) Which of the following is/are responsibilities of *On-site customers* in *Extreme Programming* (XP)?

- (a) Finding the most effective way of delivering the stories in the plan
- (b) Helping customers think of details they might otherwise forget
- (c) Leading iteration demos
- (d) **Providing programmers with requirement details upon request**



(e) Maintaining the product vision

25) What is the role responsible for setting priorities for release planning in *Extreme Programming* (XP)?

- (a) Programmers
- (b) On-site customers
- (c) Product Manager
- (d) Business Analysts
- (e) Coaches

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