#### Miracle Institute of Leadership and Excellence



## Introduction to DB2 SQL/PL



## Agenda

- SQL/PL Overview
- Advantages
- Database Application Objects
  - → Stored Procedures
  - → User Defined Functions
  - → Cursors
  - → Triggers
- Error Handling
- Packages



#### **SQL/PL Overview**

- Procedural Language is extension to Structure Query Language.
- It is more powerful than SQL.
- It is a combination of SQL & Procedural Features of Programming Languages.
- SQL PL is a high level programming language with a simple syntax, and common programming control statements including the IF, ELSE, WHILE, FOR, ITERATE, and GOTO statements, as well as other statements.
- It was developed by Oracle in early 1990's to enhance the capabilities of SQL.



### Advantages

- Block Statements
  - Multiple statements are available to create Business Logic
- Re-usability
- Procedural Language Capability
- Better Performance
- Supports Error Handling
- Easy to Learn



### **Database Application Objects**

- Database Application Objects
  - → Stored Procedures
  - → User Defined Functions
  - → Cursors
  - → Triggers



#### **Stored Procedure**

- It is a sub-program, which is stored in the database and whenever it is called, it does something but doesn't return any value.
- Can return values indirectly through OUT parameters.
- Are used to encapsulate multiple SQL statements with flow logic so that you can reduce the number of calls to the database and decrease network traffic.



#### **User Defined Functions**

- It is a subprogram, which is stored in the database and whenever it is called, it does something and return some value.
- Are useful for simplifying application development by encapsulating commonly used calculations.



### **Triggers**

- A trigger is a block of statements, which are fired automatically when a DML operation takes place.
- Triggers are always associated with the database tables.
- Useful for enforcing business rules consistently and automatically across many applications that share a database.
- Trigger types:
  - Row Level Trigger
  - Statement Level Trigger
  - Before Trigger
  - After Trigger



### **Types of Triggers**

- Row Level Trigger: A trigger defined FOR EACH ROW is invoked once per individual row changed.
- Statement Level Trigger: A trigger defined FOR EACH STATEMENT is invoked once per statement. This type of trigger granularity cannot be specified for a BEFORE trigger.
- Before Triggers: These triggers are fired before the execution of the DML statements.
- After Triggers: These triggers are fired after the execution of the DML statements.



## Referencing

- In the body of the trigger the object being changed can be referenced using a set of optional correlation names:
  - OLD refers to each individual row before the change (does not apply to an insert).
  - NEW refers to each individual row after the change (does not apply to a delete).
  - OLD\_TABLE refers to the set of rows before the change (does not apply to an insert).
  - NEW\_TABLE refers to the set of rows after the change (does not apply to a delete).

### **Trigger for Insertion**

**CREATE TRIGGER MIRACLE.Totalsal\_insert** 

**AFTER INSERT ON Emp** 

REFERENCING new AS new\_sal

**FOR EACH ROW** 

**BEGIN** 

**UPDATE Dept1 SET totalsal = totalsal + new\_sal.sal** 

**WHERE** 

Deptno = new\_sal.Deptno;

**END** 



### **Trigger for Updation**

**CREATE TRIGGER MIRACLE.Totalsal\_update** 

**AFTER UPDATE ON Emp** 

REFERENCING NEW AS new\_sal OLD AS old\_sal

FOR EACH ROW

**BEGIN** 

UPDATE Dept1 SET totalsal = totalsal - old\_sal.sal + new

new\_sal.sal

WHERE Deptno = new\_sal.Deptno

**END** 



### **Error Handling**

- SQLCODE: Populated each time an SQL statement is executed.
- SQLCODE is a integer and it is Vendor specified. But some are common to all the DB Vendors.
  - 0 Success
  - +100 Not Found
- SQLSTATE: Five digit Numeric-String ISO/ANSI SQL 92
  Standard. Common code across DB2 family.
- The first two digits in SQLSTATE are called CLASS CODE.
  - 00 Success
  - 01 Warning
  - 02 Not Found



#### Cursors

- A cursor is a memory context area, A PL/SQL program controls the context area using the cursor.
- A CURSOR can be viewed as a pointer to one row in set of rows.
- The CURSOR can reference only one row at any given time, but can be move to others rows of the result set as needed.
- Cursors are two types. 1. Implicit Cursor. 2. Explicit Cursor.
  - Implicit Cursor: SQI queries returns a single row, PL/SQL implicitly declares cursors for all DML statements.
  - Explicit Cursors: These are used in queries. That returns multiple rows explicit cursors are declared in [DECLARE SECTION] of PL/SQL program.



#### **Stages in Cursors**

- There are 4 Stages of a Cursor
- DECLARE Cursor :

**DECLARE <Cursor\_Name> CURSOR FOR <select statement>**;

• **OPEN** cursor :

OPEN <Cursor\_Name>;

**FETCHES** the records into the Cursor:

FETCH <Cursor\_Name> INTO <variables>;

CLOSING the cursor :

CLOSE <Cursor\_Name>;



# Any Queries ...









