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Inputs & Preprocessing & IDPM
                                                                     Raw positions (tracks)
                                                                              Preprocessing
                                               f_i^t = [x_i^t, y_i^t, v_{x,i}^t, v_{y,i}^t, a_{x,i}^t, a_{y,i}^t, \text{StopFlag}]
                                                                IDPM (Initial Destination)
                                                                            \mathbf{g}_{i}^{(0)} = (\hat{x}_{i}^{t^{*}}, \, \hat{y}_{i}^{t^{*}})
Social Interaction Encoding
                                                                        FoV-based filtering \mathbf{v}_i \cdot \mathbf{r}_{ij}
     Visible neighbors \mathcal{N}_i^{\text{FoV}} with \theta_{ij} = \arccos \frac{\mathbf{v}_i \cdot \mathbf{r}_{ij}}{\|\mathbf{v}_i\|_2 \|\mathbf{r}_{ij}\|_2} < \frac{\theta_{\text{FoV}}}{2}, \|\mathbf{r}_{ij}\|_2 < d_{\text{neighbor}}
                                                                  DBSCAN grouping (G_k)
                                                              on standardized (x, y, v_x, v_y)
                                  Pairwise intra-group features \mathbf{f}_{ij} \rightarrow \phi_q \Rightarrow \mathbf{E}_t^{ij} \in \mathbb{R}^d
                                     \mathbf{f}_{ij} = [\Delta x_{ij}, \, \Delta y_{ij}, \, \Delta v_{x,ij}, \, \Delta v_{y,ij}, \, \Delta a_{x,ij}, \, \Delta a_{y,ij}, \, \theta_{ij}]
                                                                     Group aggregation \mathbf{E}_{t}^{G_{k}} = \frac{1}{|P_{k}|} \sum_{(i,j) \in P_{k}} \mathbf{E}_{t}^{ij}
                                                                      Group-level attention
                      \beta_{G_k} = \phi_g(\mathbf{E}_t^{G_k}), \quad \alpha_{G_k} = \frac{\exp(\beta_{G_k})}{\sum_{k'} \exp(\beta_{G_{k'}})}, \quad \mathbf{C}_i^{\text{group}} = \sum_k \alpha_{G_k} \mathbf{E}_t^{G_k}
                                                       Individual attention (FoV-masked)
                                                      \alpha_{ij} = \frac{\exp(\beta_{ij})}{\sum_{k \in \mathcal{N}_i^{\text{FoV}}} \exp(\beta_{ik})}, \quad \mathbf{C}_i^{\text{indiv}} = \sum_{j \in \mathcal{N}_i^{\text{FoV}}} \alpha_{ij} \, \mathbf{E}_t^{ij}
                   \beta_{ij} = \phi_w(\mathbf{E}_t^{ij}),
                                                    Final aggregation of social influence \mathbf{C}_i^{\mathrm{social}} = \mathbf{W}_1 \odot \mathbf{C}_i^{\mathrm{indiv}} + \mathbf{W}_2 \odot \mathbf{C}_i^{\mathrm{group}}
            Goal Refinement
                                                                  Goal Refinement (GRM)
                  \hat{\mathbf{g}}_i = f_{\psi} \big( [ \ \mathbf{g}_i^{(0)} \parallel \mathbf{C}_i^{\text{social}} \parallel \mathbf{s}_i \ ] \big) \quad \text{with} \quad \mathbf{s}_i = [x_i, \ y_i, \ v_{x,i}, \ v_{y,i}, \ a_{x,i}, \ a_{y,i}]
                    Trajectory & Position Estimation
                                                                      Concat & Embedding
                                                          z_i(t) = \left[ \mathbf{C}_i^{\text{social}}(t) \parallel \hat{\mathbf{g}}_i \parallel \mathbf{s}_i(t) \right]
                                                               LSTM (temporal encoding)
                                                  MDN: GMM on displacement (\Delta x, \Delta y)
                         \mathcal{L}_{\text{MDN}} = -\sum \log \left( \sum_{m=1}^{M} \alpha_{m}^{t+1} \mathcal{N} \left( (\Delta x^{t+1}, \Delta y^{t+1}) \mid \mu_{m}^{t+1}, \sigma_{m}^{t+1} \right) \right)
                                                                  Predicted trajectories
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