

Articles

What is an API? video explanation: <https://www.youtube.com/watch?v=s7wmiS2mSXY>

Article for understanding API documentations:

https://idratherbewriting.com/learnapidoc/docapis_resource_descriptions.html

JSON data types: <https://www.geeksforgeeks.org/json-data-types/>

Postman documentation: <https://learning.postman.com/docs/getting-started/introduction/>

PetStore API requests (from the below exercise):

<https://www.postman.com/mitshex1/workspace/swagger-petstore/example/16308298-eb91945d-b408-4f75-993e-9fa5c4e83d92>

Step-by-step exercise

Documentation of the API used in this exercise can be found at the following link:
<https://petstore.swagger.io/>

Our example that we will test upon

Let's look at an example from the [Swagger Pet Store API](#):

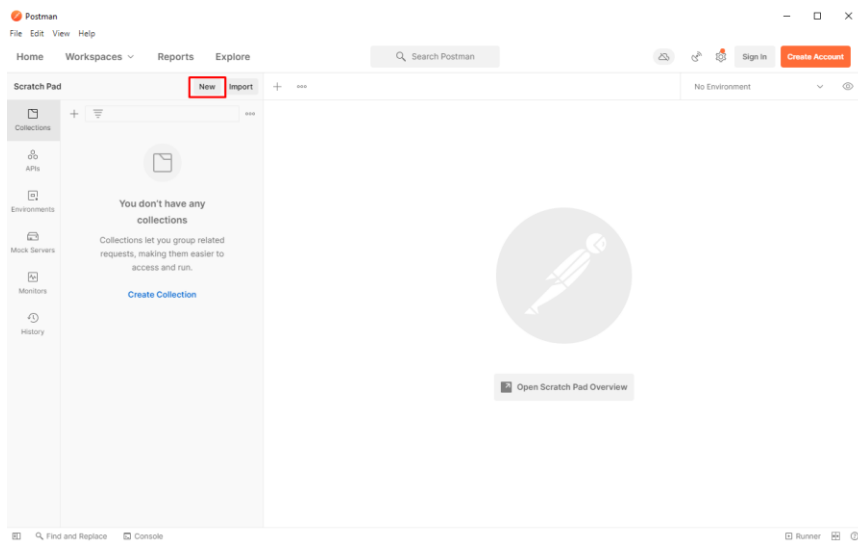
- Sending a GET request to /pet/{petId} would retrieve pets with a specified ID from the database.
- Sending a POST request to /pet would add a new record of a pet in the store.
- Sending a PUT request to /pet would update the attributes of an existing pet, identified by a specified id.
- Sending a DELETE request to /pet/{petId} would delete a specified pet.

So in a nutshell here is what each of these request types map to:

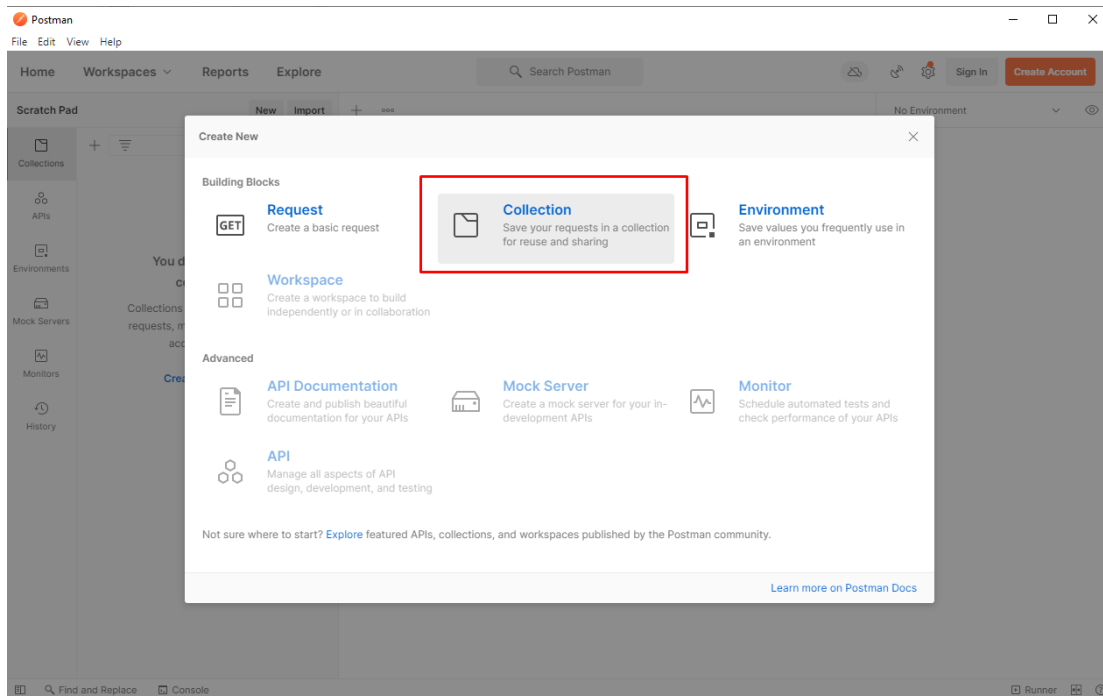
GET	Read or retrieve data
POST	Add new data
PUT	Update data that already exists
DELETE	Remove data

Create a Collection and test

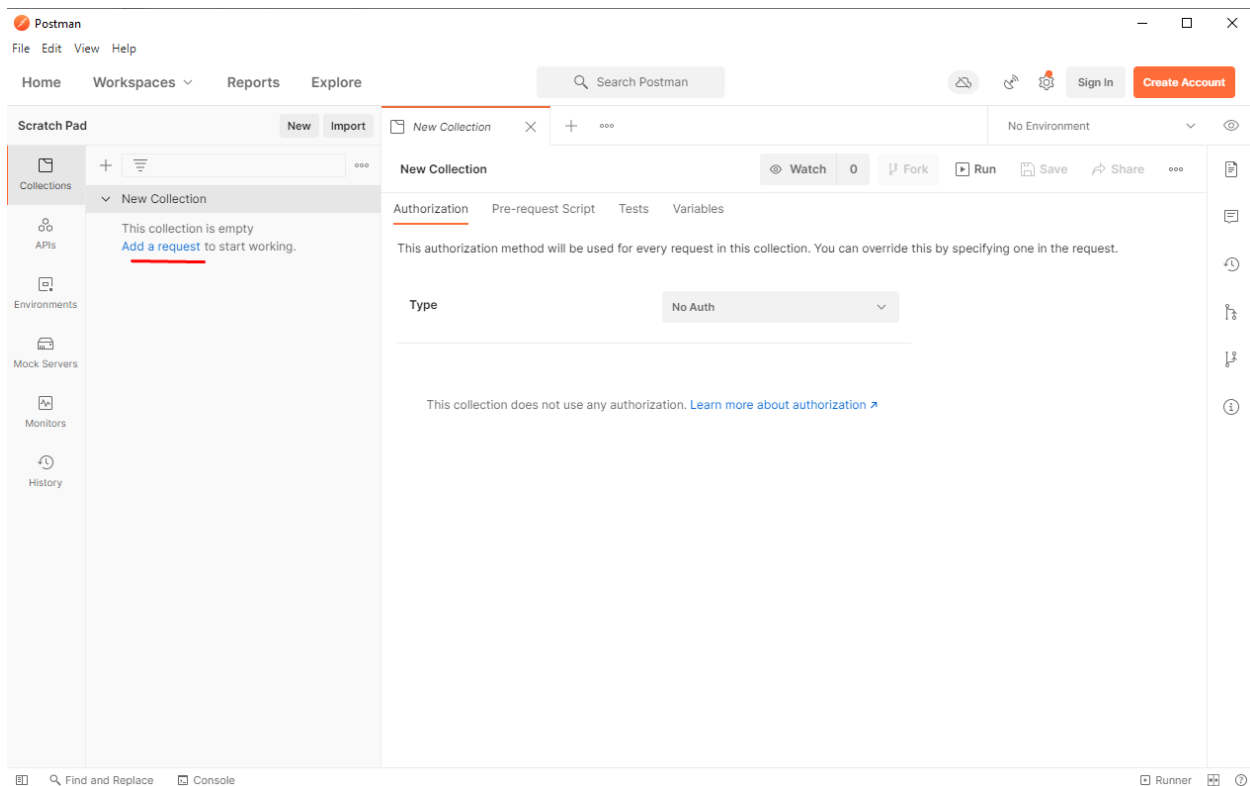
Step 1: In the Collections, click New



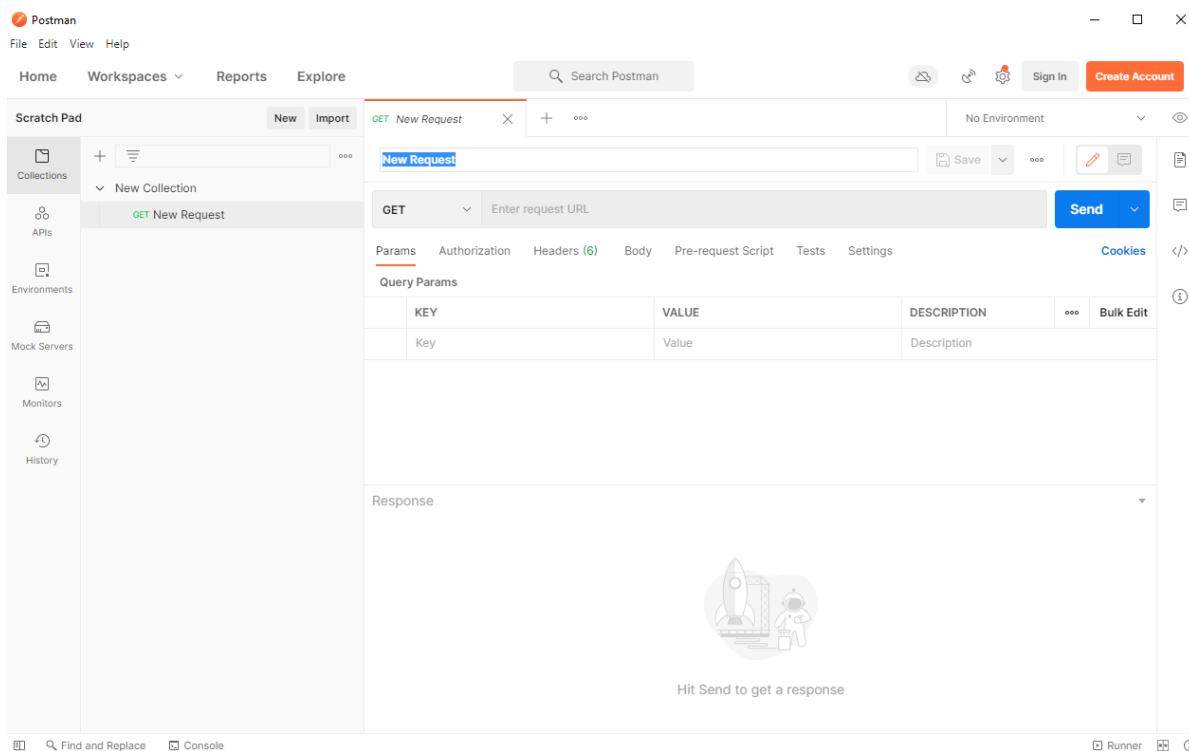
Step 2: Select Collection



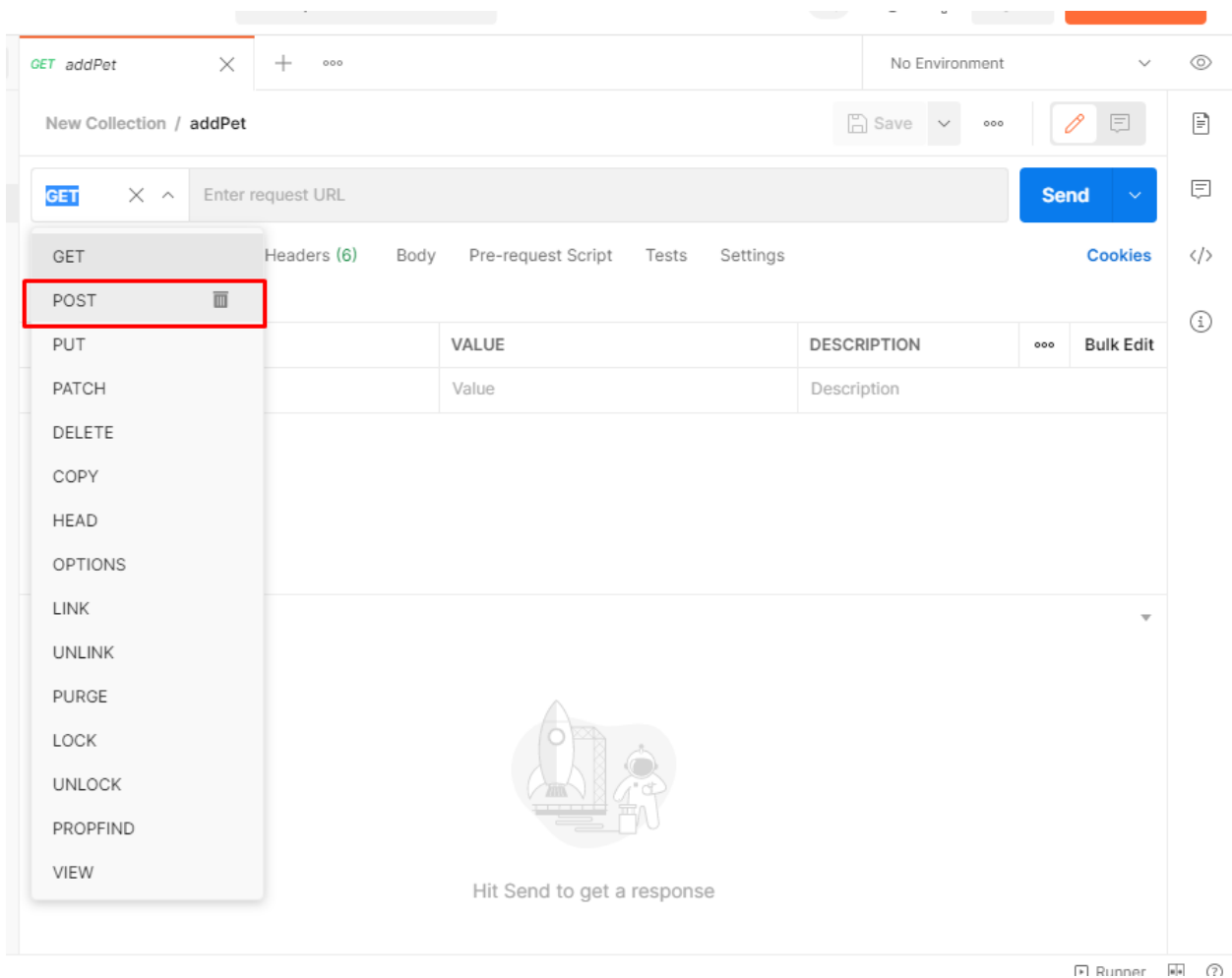
Step 3: Your collection was created, but it is empty at the moment. Let's add a request. Click on the 'Add a request' blue text



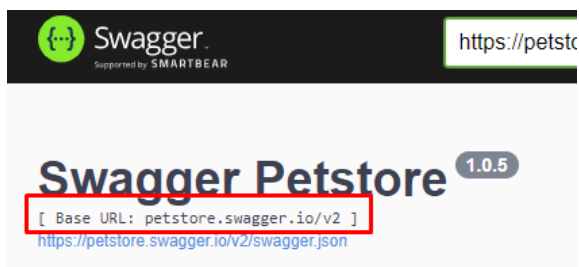
Step 4: A new window was opened with the New Request that we will create. Give it the name 'addPet'



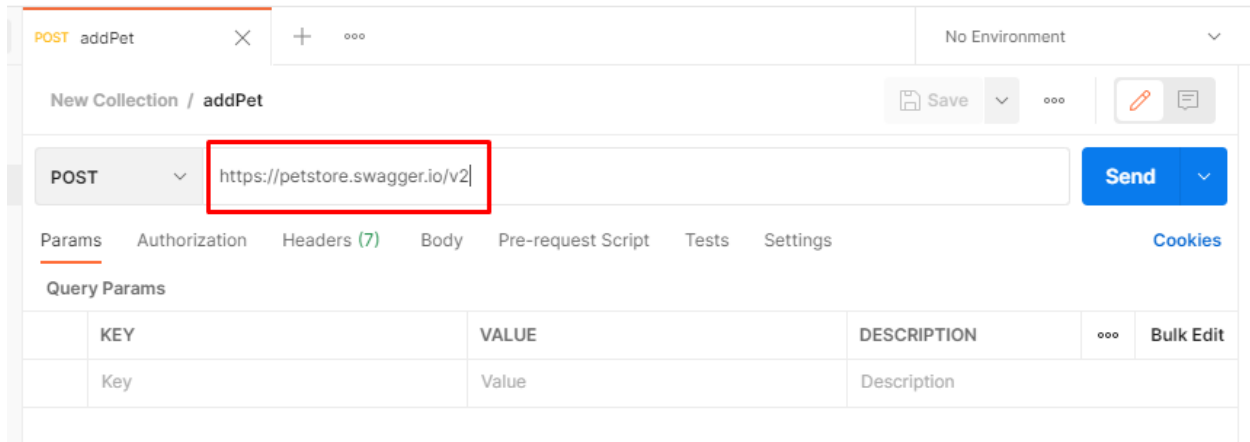
Step 5: Select the POST method



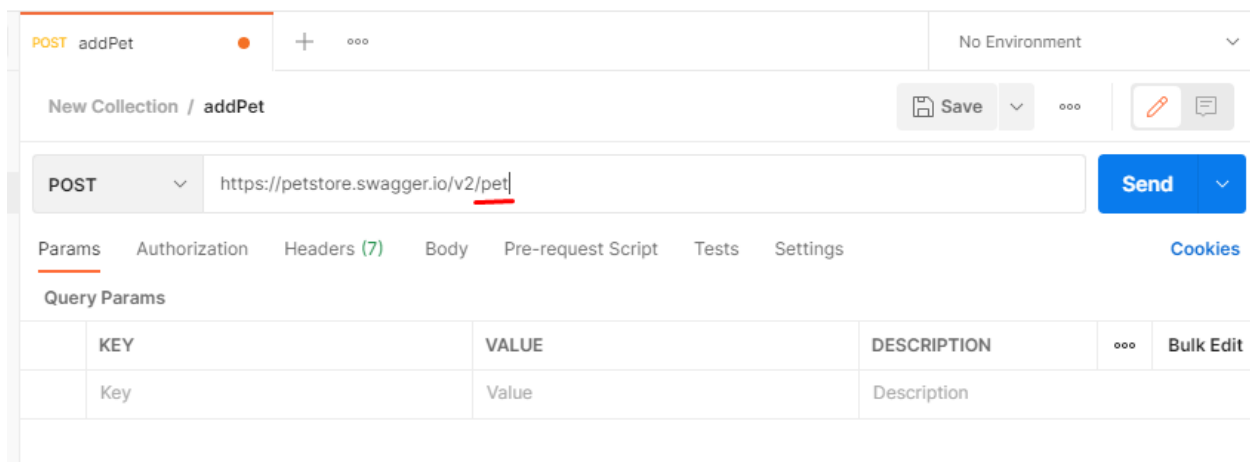
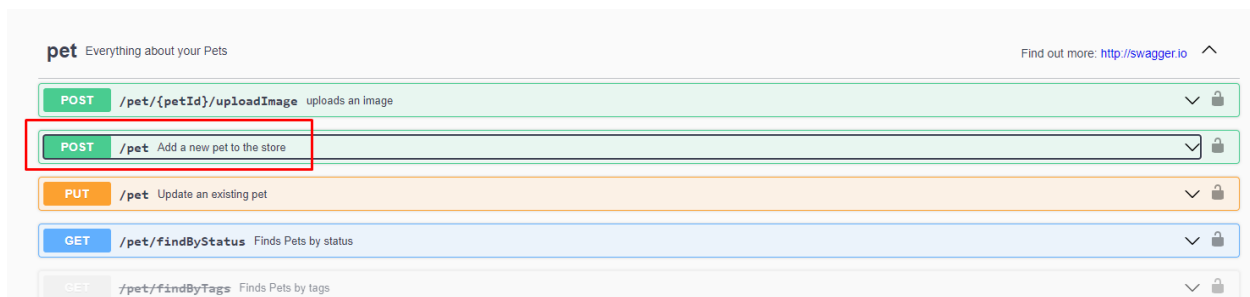
Step 6.1: We need to add the request URL for which we send the requests. Looking over the [documentation of the API](https://petstore.swagger.io/v2), the base URL is <https://petstore.swagger.io/v2>



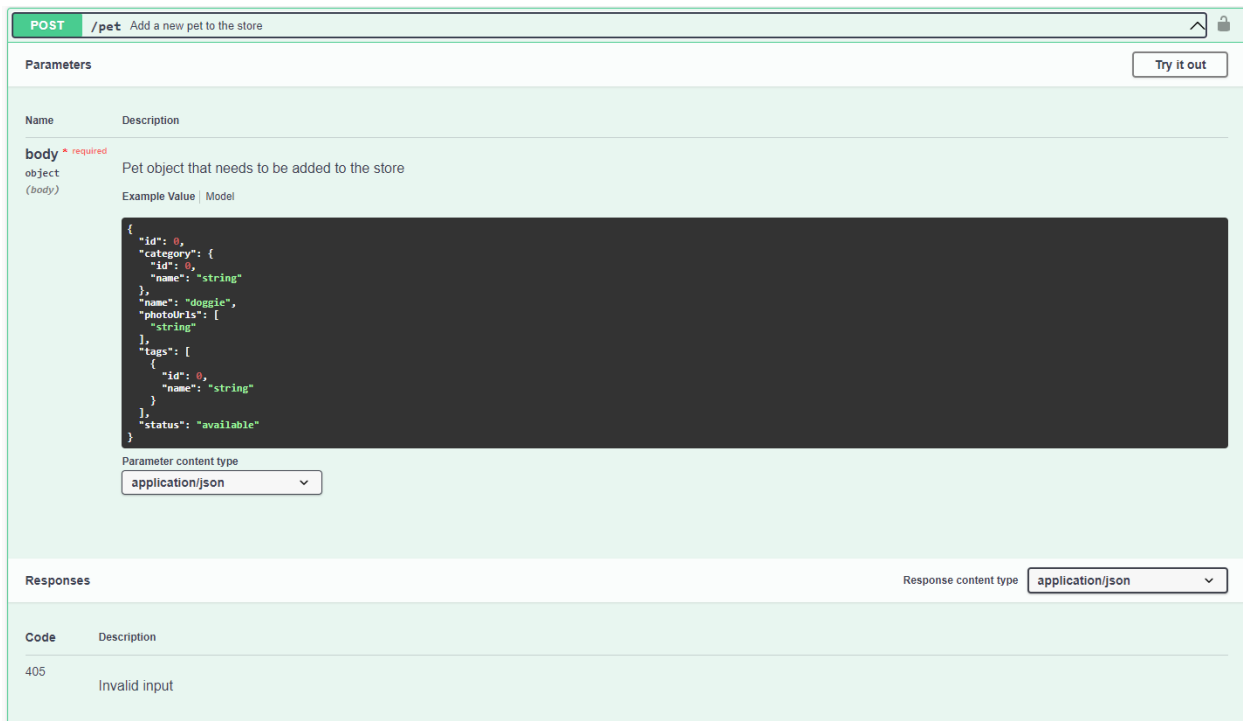
Step 6.2: Take this base URL and add it into the input 'Enter request URL' from the 'addPet' POST request in Postman



Step 6.3: Go over the documentation of the API and check which is the method for adding a pet. The '/pet' text is the next path that we need to add in the request URL in Postman



Step 7: For us to add a pet, we need to send some data about that pet. First we need to check the documentation and see what fields are accepted to be sent. Expand the “POST /pet Add a new pet to the store” from the documentation page of the API



The image shows the Swagger UI for the POST /pet endpoint. The top bar indicates the method is POST and the path is /pet, with a description 'Add a new pet to the store'. A 'Try it out' button is in the top right. The 'Parameters' section is expanded, showing a 'body' parameter of type 'object' (labeled as required). The description for the body is 'Pet object that needs to be added to the store'. Below this, there are tabs for 'Example Value' and 'Model'. The 'Example Value' tab is selected, displaying a JSON object: { "id": 0, "category": { "id": 0, "name": "string" }, "name": "doggie", "photoIds": ["string"], "tags": [{ "id": 0, "name": "string" }], "status": "available" }. A dropdown for 'Parameter content type' is set to 'application/json'. The 'Responses' section at the bottom shows a 405 status code with the description 'Invalid input'. A dropdown for 'Response content type' is set to 'application/json'.

Name	Description
body * required object (body)	Pet object that needs to be added to the store Example Value Model <pre>{ "id": 0, "category": { "id": 0, "name": "string" }, "name": "doggie", "photoIds": ["string"], "tags": [{ "id": 0, "name": "string" }], "status": "available" }</pre> Parameter content type: application/json

Code	Description
405	Invalid input

Notice that we have Parameters section, which describes what we can send. We need to send a body parameter which is an object data type. See [here](#) about JSON data types.

As seen in the image, we have the example value, which includes multiple parameters. If we change to Model, we can see the parameters and the restrictions that should be applied, as well as each data type for the parameters:

POST
/pet
Add a new pet to the store

Parameters

Name	Description
body * required object (body)	Pet object that needs to be added to the store Example Value Model

Pet {

id
integer(\$int64)

category

Category {
id
integer(\$int64)
name
string
}
string
example: doggie

name*
string

photoUrls*

[
xml: OrderedMap { "wrapped": true }
string
xml: OrderedMap { "name": "photoUrl" }
xml:
name: photoUrl
]

tags

[
xml: OrderedMap { "wrapped": true }

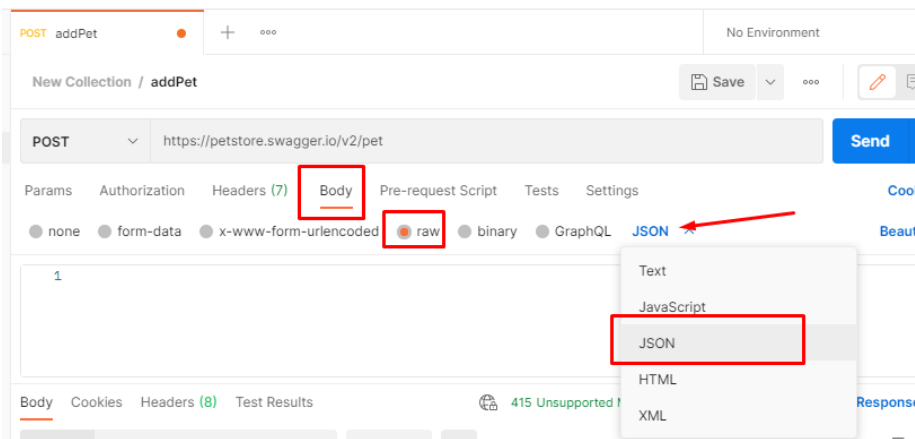
Tag {
id
integer(\$int64)
name
string
}
}
]

status
string
pet status in the store
Enum:
[available, pending, sold]

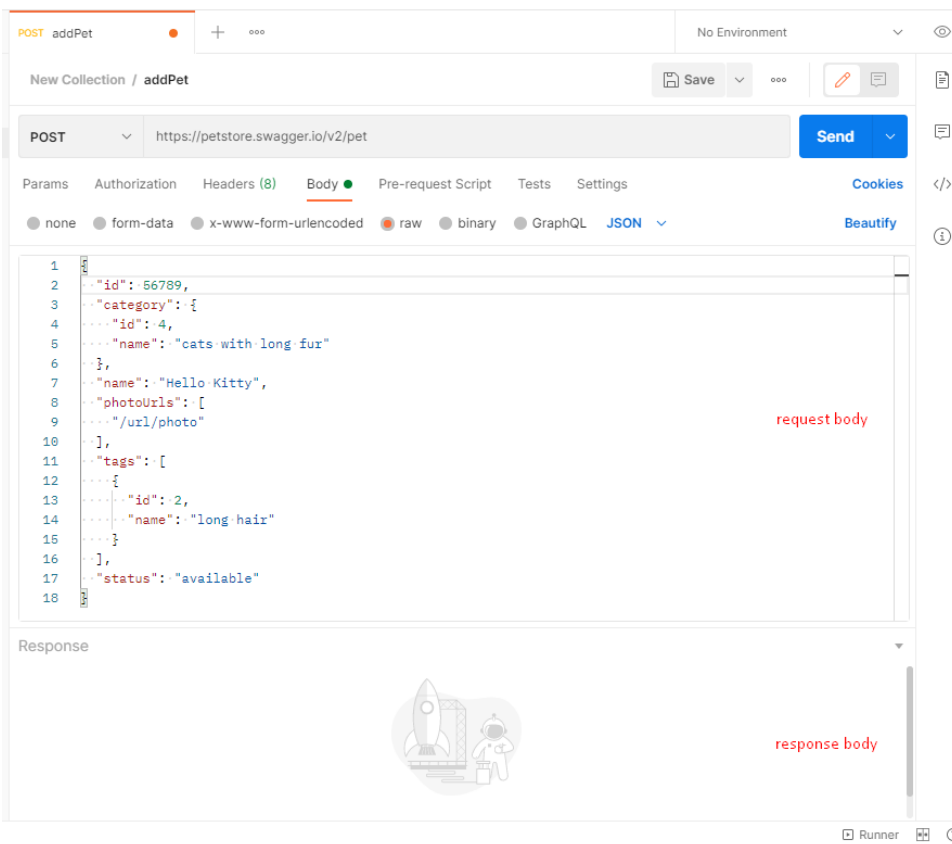
- “id” -> which is an integer, “category” -> which is an object containing two other parameters “id” (integer) and “name” (string), “name” -> which is a string, etc.

Based on these informations we can test the API by giving it invalid data such as a string for “id” or a number for “name”. But first we will send valid data through the API, we can come back later to test the negative scenarios.

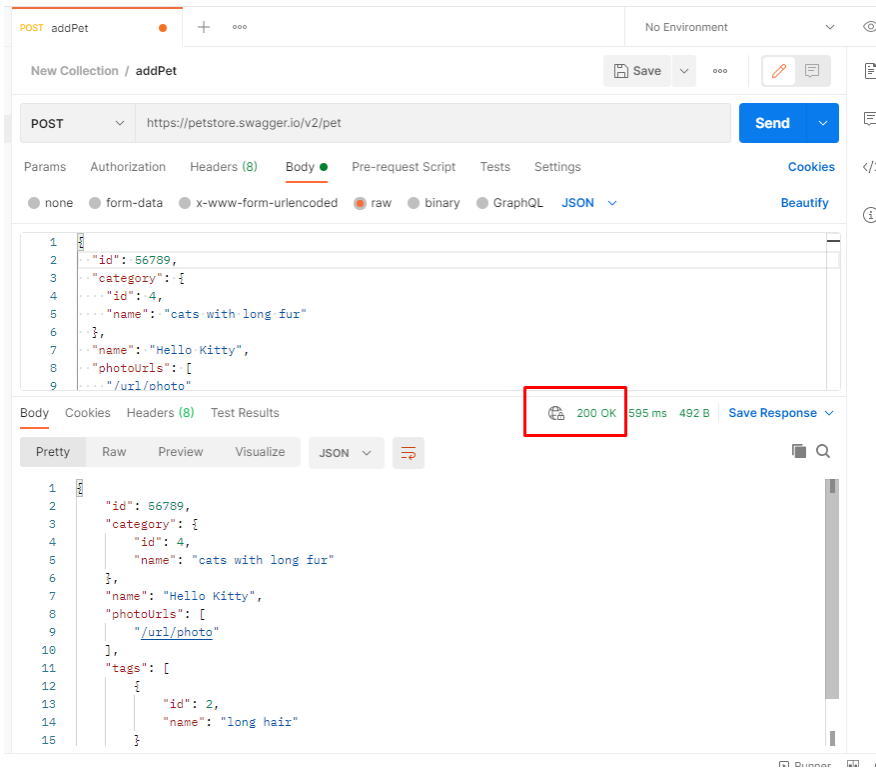
Step 8: In Postman, for the 'addPet' request, select the Body window, select the raw option and then select JSON for the request body that we will send



Step 9: Copy the object body from the <https://petstore.swagger.io/#/pet/addPet> documentation and paste it into the request Body from Postman. You can modify the properties with any values, but most importantly add a unique id.



Step 10.1: Click on the blue Send button and notice the returned response body and status. The request was send successfully and the pet was added

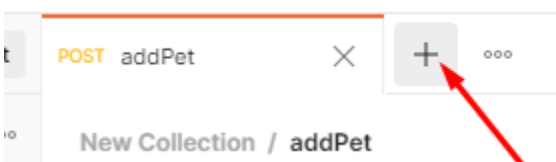


Step 10.2: Think about which would be the scenarios we could test for the POST /v2/pet request, by checking the documentation in Swagger and make a list. (check again what was mentioned in step 7)

Step 11: We are not actually checking that the pet was added. Let's add another request in Postman, the GET /pet/{petId} to return the previously created pet. Check the documentation for this method.



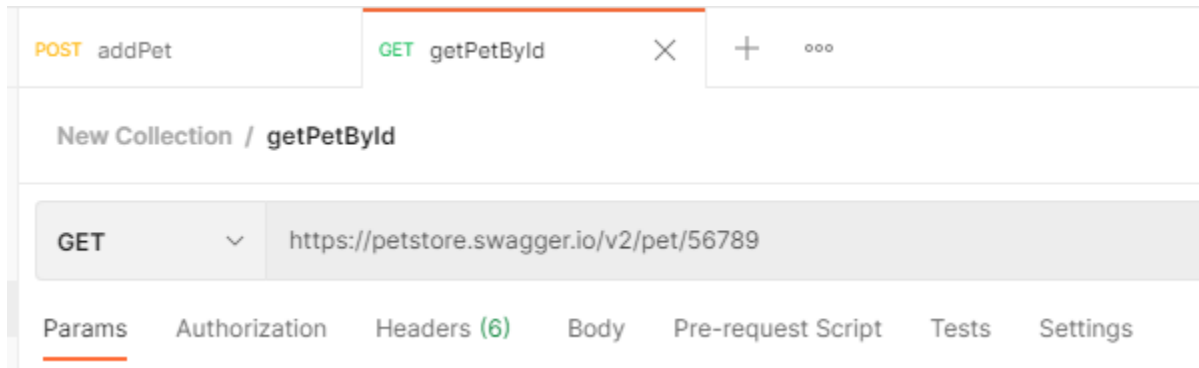
Click on the + right next to the addPet window



Step 12: Add the base URL of the API and the path for the GET pet by Id method

The method has the path /pet/{petId}. {} means that a value need to be added, in our case the petId we just created. In the example above it is 56789

Save the request with the name getPetById.



Step 13.1: Click on the blue Send button. Notice that in the response window of Postman we received the pet details, that we created before.

Additional note: In case “Pet not found” is returned, send the request multiple times. It seems there is a bug with the API.

The screenshot shows the Postman interface with a GET request to `https://petstore.swagger.io/v2/pet/56789`. The response is a JSON object with the following structure:

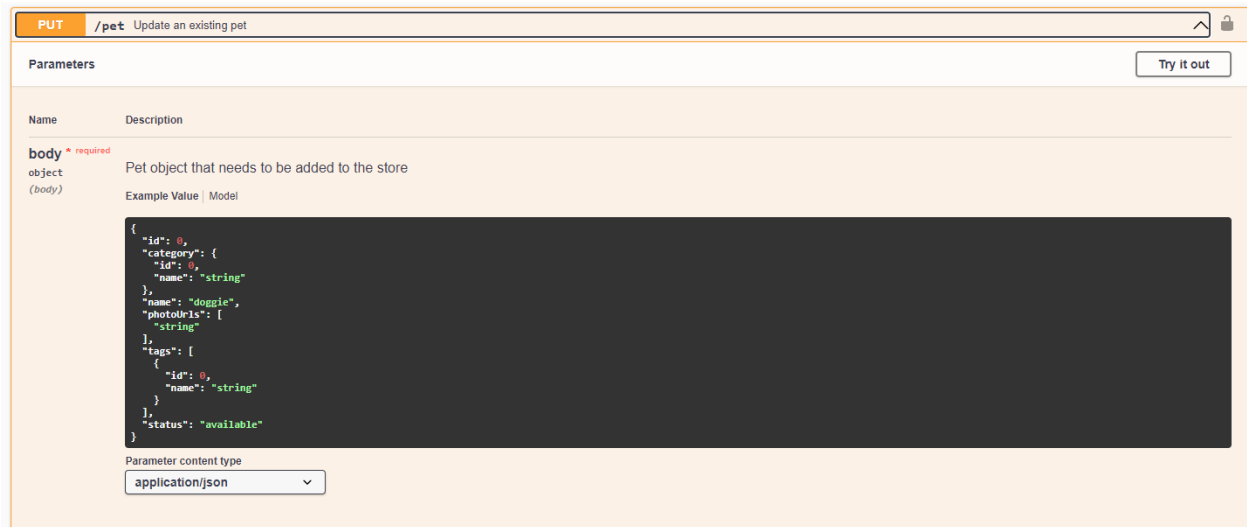
```
1 {
2   "id": 56789,
3   "category": {
4     "id": 4,
5     "name": "cats with long fur"
6   },
7   "name": "Hello Kitty",
8   "photoUrls": [
9     "/url/photo"
10  ],
11  "tags": [
12    {
13      "id": 2,
14      "name": "long hair"
15    }
16  ],
17  "status": "available"
18 }
```

The status bar at the bottom right indicates a 200 OK response with a 130 ms latency and 492 B of data.

Step 13.2: Think about which would be the scenarios we could test for the GET `/v2/pet/{petId}` request, by checking the documentation in Swagger and make a list.

Open <https://petstore.swagger.io/>, expand the GET `/pet/{petId}` and select Model in the body parameter

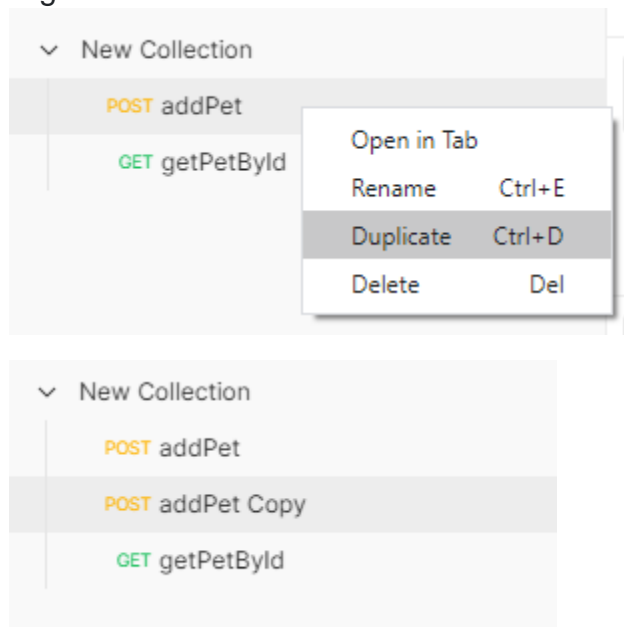
Step 14.1: Now let's learn how we edit the pet. By checking the documentation we can see that for editing a pet using PUT we have the same body that needs to be sent as when adding a pet using POST



The image shows the Swagger UI for the PUT /pet endpoint. The title bar indicates the method is PUT and the path is /pet, with a description 'Update an existing pet'. Below the title bar, there is a 'Parameters' section with a 'Try it out' button. The main body section is labeled 'body' and is marked as 'required'. It describes the body as a 'Pet object that needs to be added to the store'. Below this description, there is a 'Example Value' tab and a 'Model' tab. The 'Example Value' tab is selected, showing a JSON object: { "id": 0, "category": { "id": 0, "name": "string" }, "name": "doggie", "photoUrls": ["string"], "tags": [{ "id": 0, "name": "string" }], "status": "available" }. At the bottom, there is a 'Parameter content type' dropdown menu set to 'application/json'.

Step 14.2: We need to add the PUT /pet request in Postman. Since we have the same resource path as the POST method, we can just duplicate it and modify it afterwards

Right click on the POST addPet method and select Duplicate => a copy was created



Step 14.3: Select the copy, rename it to editPet and change the method from POST to PUT

The screenshot shows the Swagger UI interface for configuring a REST client. At the top, there are tabs for different API endpoints: 'POST addPet', 'GET getPetById', and 'PUT editPet'. The 'PUT editPet' tab is selected and highlighted with a red underline. Below the tabs, there's a section for 'New Collection / editPet' with a 'Save' button and a dropdown menu. The main configuration area shows the HTTP method 'PUT' selected from a dropdown, and the URL 'https://petstore.swagger.io/v2/pet'. To the right of the URL is a 'Send' button. Below the URL bar, there are tabs for 'Params', 'Authorization', 'Headers (8)', 'Body', 'Pre-request Script', 'Tests', and 'Settings'. The 'Body' tab is selected and highlighted with a red underline. Under the 'Body' tab, there are radio buttons for different body types: 'none', 'form-data', 'x-www-form-urlencoded', 'raw' (selected), 'binary', and 'GraphQL'. To the right of these radio buttons is a 'JSON' button with a dropdown arrow. Below the body type selection, there's a 'Beautify' button. The main area of the 'Body' tab contains a JSON body for the PUT request, with line numbers 1 through 15 on the left. The JSON body is:

```
1 {
2   "id": 56789,
3   "category": {
4     "id": 4,
5     "name": "cats with long fur"
6   },
7   "name": "Hello Kitty",
8   "photoUrls": [
9     "/url/photo"
10  ],
11  "tags": [
12    {
13      "id": 2,
14      "name": "long hair"
15    }
16  ]
17 }
```

 At the bottom of the interface, there's a 'Response' section with a dropdown arrow.

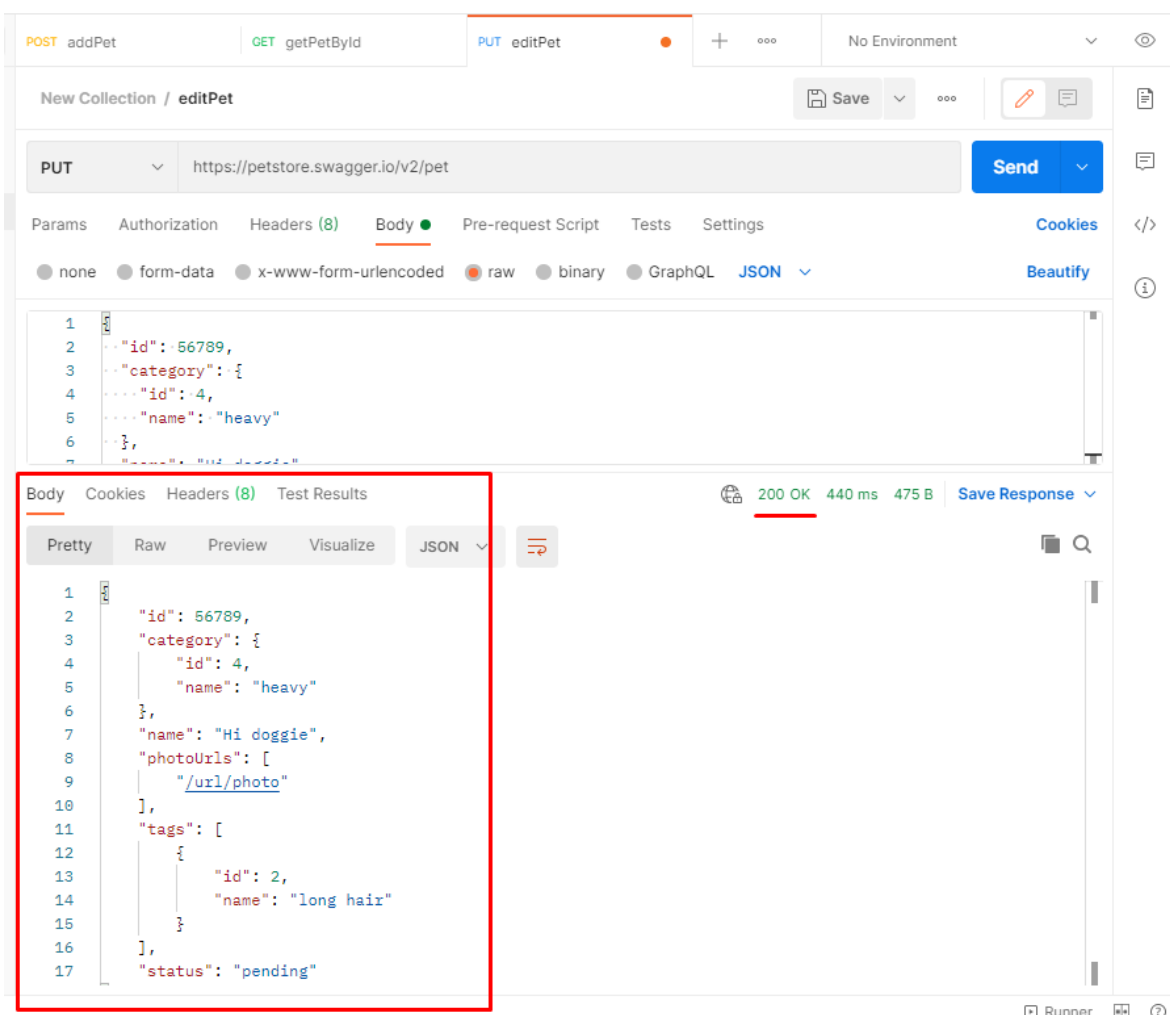
Step 15: Now we will need to update some properties of the pet object, but the id needs to remain the same.

1. Change the body.name property value from “Hello Kitty” to “Hi doggie”
2. Change the body.category.name property from “cats with long fur” to “heavy”
3. Change the body.status from “available” to “pending”

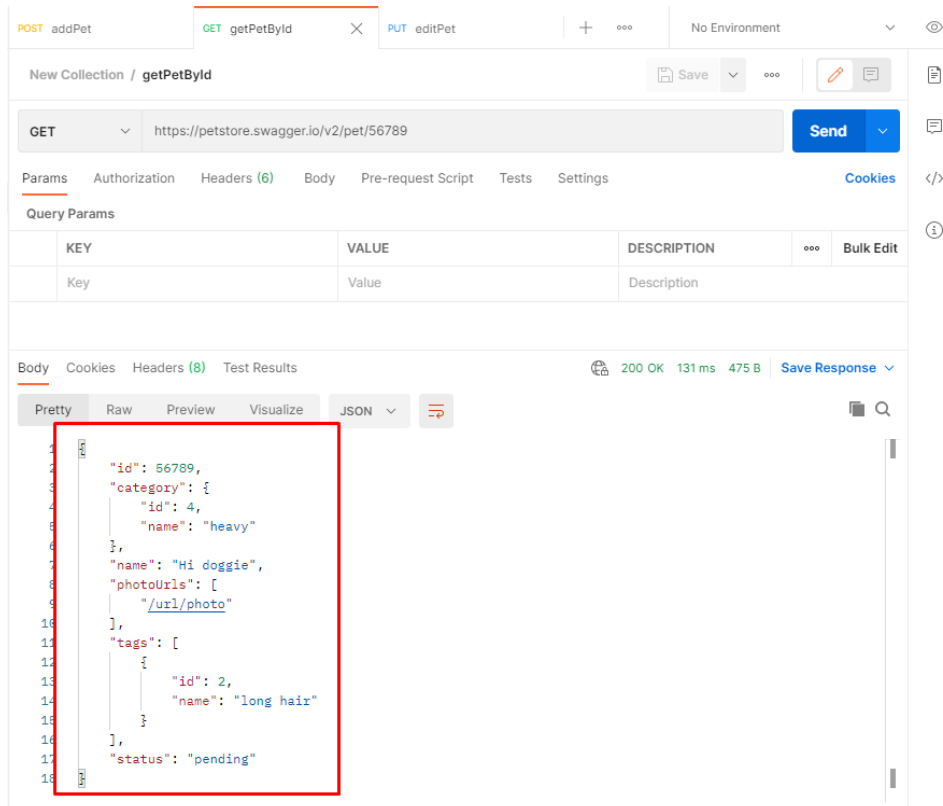
The screenshot shows a REST client interface with a collection named 'New Collection / editPet'. The selected request is a PUT method to the URL 'https://petstore.swagger.io/v2/pet'. The 'Body' tab is active, displaying a JSON payload. The payload is a pet object with the following properties: 'id' (56789), 'category' (an object with 'id' 4 and 'name' 'heavy'), 'name' ('Hi doggie'), 'photoUrls' (an array with one element '/url/photo'), 'tags' (an array with one object containing 'id' 2 and 'name' 'long hair'), and 'status' ('pending'). The values 'heavy', 'Hi doggie', and 'pending' are underlined in red. The interface includes tabs for Params, Authorization, Headers (8), Body, Pre-request Script, Tests, and Settings. The 'Body' tab is currently selected. The 'Send' button is visible on the right. Below the request body, the 'Response' tab is visible but empty.

```
1 {
2   "id": 56789,
3   "category": {
4     "id": 4,
5     "name": "heavy"
6   },
7   "name": "Hi doggie",
8   "photoUrls": [
9     "/url/photo"
10  ],
11  "tags": [
12    {
13      "id": 2,
14      "name": "long hair"
15    }
16  ],
17  "status": "pending"
18 }
```

Step 16.1: Click on the blue Send button. Notice that in the response window of Postman we received the updated pet details.



Step 17: Now let's run again the GET /pet/{petId} request to check the updated pet is returned

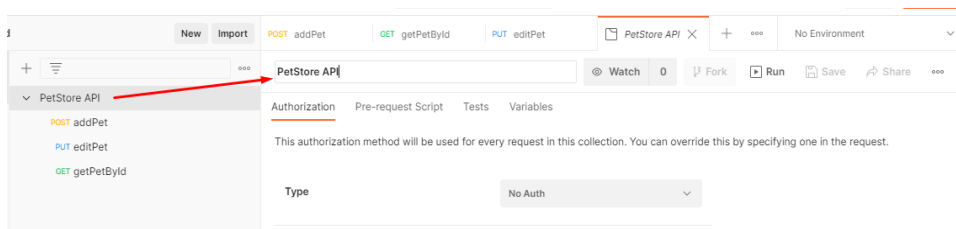


Step 16.2: Let's think about which would be the scenarios we could test for the PUT /v2/pet request, by checking the documentation in Swagger and make a list.

Open <https://petstore.swagger.io/>, expand the PUT /pet and select Model in the body parameter

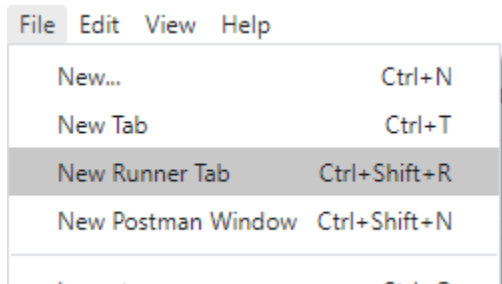
Exercise by yourself: Add a DELETE request in Postman and run it. Think about what scenarios should be tested. (DELETE /pet/{petId})

Step 17: You can name your collection

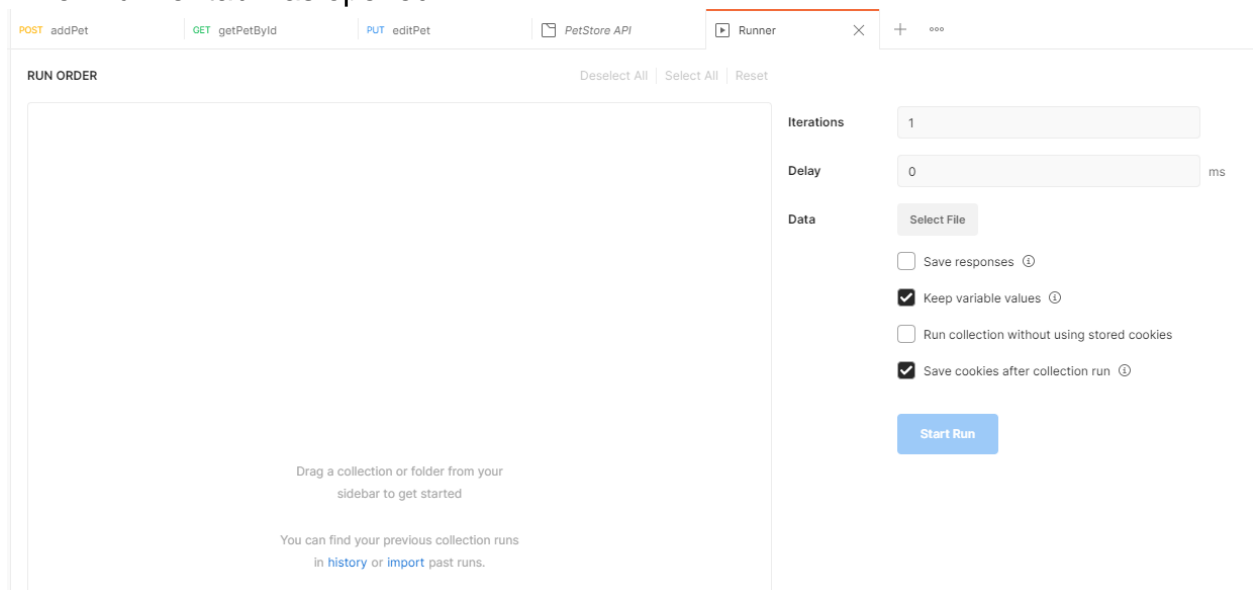


Using the collection runner

Step 18: Go to File > New Runner Tab



A new runner tab was opened:



Step 19: Drag and drop the “PetStore API” collection from the left side.

The screenshot shows the Postman Runner interface. At the top, there are tabs for different collections: `POST addPet`, `GET getPetById`, `PUT editPet`, and `PetStore API`. The `PetStore API` tab is selected. Below the tabs, there is a section labeled **RUN ORDER** with buttons `Deselect All`, `Select All`, and `Reset`. In the `RUN ORDER` section, three requests are listed with checkboxes: `POST addPet`, `PUT editPet`, and `GET getPetById`. To the right of the `RUN ORDER` section, there are settings for the run: `Iterations` (set to 1), `Delay` (set to 0 ms), and `Data` (with a `Select File` button). Below these settings, there are checkboxes for `Save responses`, `Keep variable values` (checked), `Run collection without using stored cookies`, and `Save cookies after collection run` (checked). At the bottom right, there is a blue button labeled `Run PetStore API`.

Step 20: Click the blue button “Run PetStore API”

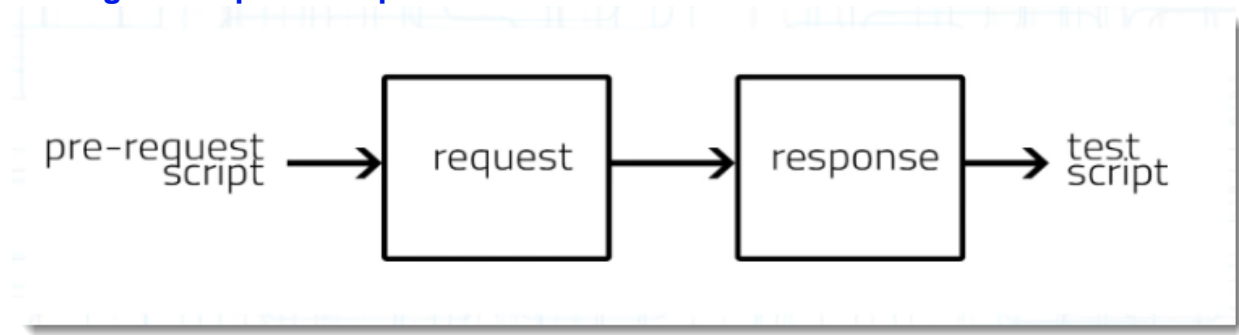
All requests were sent automatically, one after the other. The status code and response time is shown for each request.

As you can see in the runner, for each request we do not have tests. In the next part of the exercise let’s add some tests

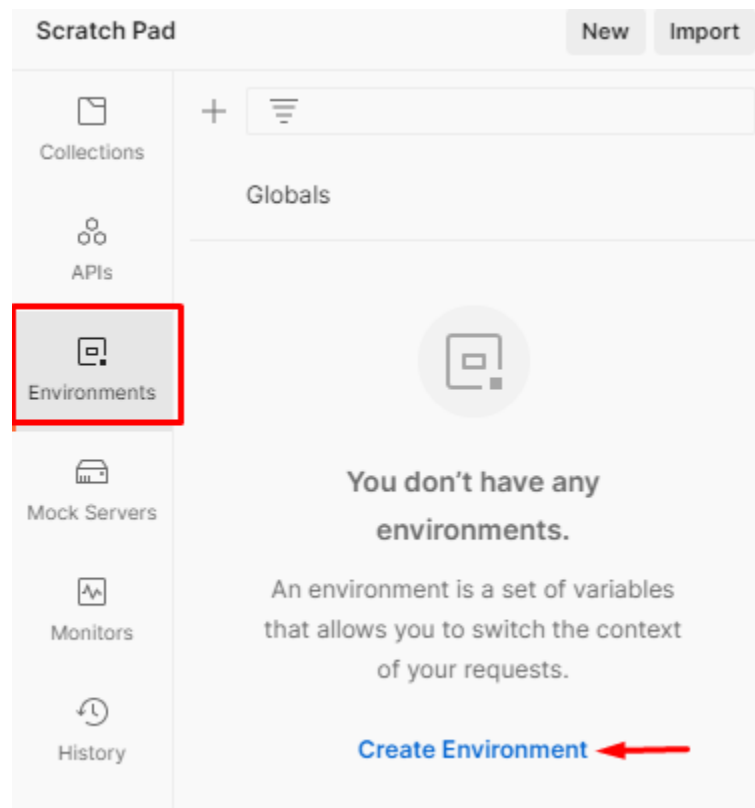
The screenshot shows the Postman Runner interface after the `PetStore API` collection has been run. The `PetStore API` tab is selected. Below the tabs, there is a section labeled **PetStore API** with a subtitle `PetStore BETA, just now`. To the right of this section, there are buttons `View Summary`, `Run Again`, `New`, and `Export Results`. Below the buttons, there is a section labeled **All Tests** with buttons `Passed (0)` and `Failed (0)`. Below the `All Tests` section, there is a table showing the results of the run. The table has columns for the request method, URL, status code, response time, and response size. The table shows three requests: `POST addPet`, `PUT editPet`, and `GET getPetById`. Each request has a status code of 200 OK, a response time, and a response size. Below the table, there is a section labeled **Iteration 1** with a button `View Summary`. In the `View Summary` section, there are three rows, each corresponding to a request. Each row shows the request method, URL, status code, response time, and response size. Each row also has a message: `This request does not have any tests.`

Method	URL	Status	Time	Size
POST	https://petstore.swagger.io/v2/pet / addPet	200 OK	375 ms	498 B
PUT	https://petstore.swagger.io/v2/pet / editPet	200 OK	122 ms	475 B
GET	https://petstore.swagger.io/v2/pet/56789 / getPetById	200 OK	126 ms	498 B

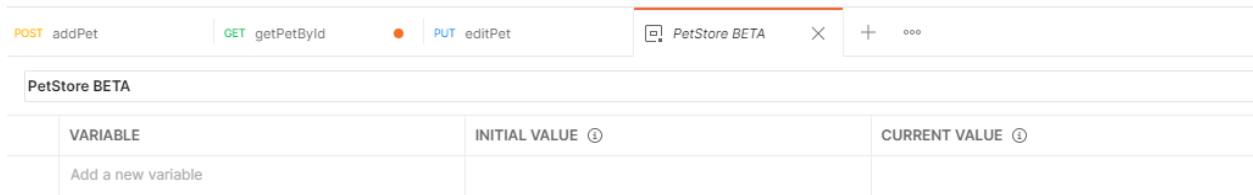
Adding Pre-request Scripts and Tests



Step 21: First we need to create an environment in Postman, it will be easier to follow our variables. Go to Environments on the left side panel and then click 'Create Environment'

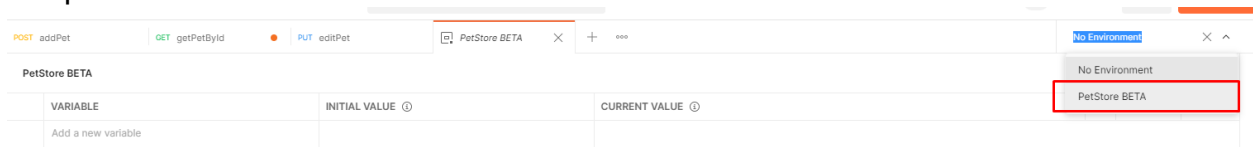


Step 22: You can give it the name “PetStore BETA”



Step 23: In the right side, where there is a dropdown with the default option “No environment” -> click it and select the newly created environment

Keep the “PetStore BETA” environment selected at all times

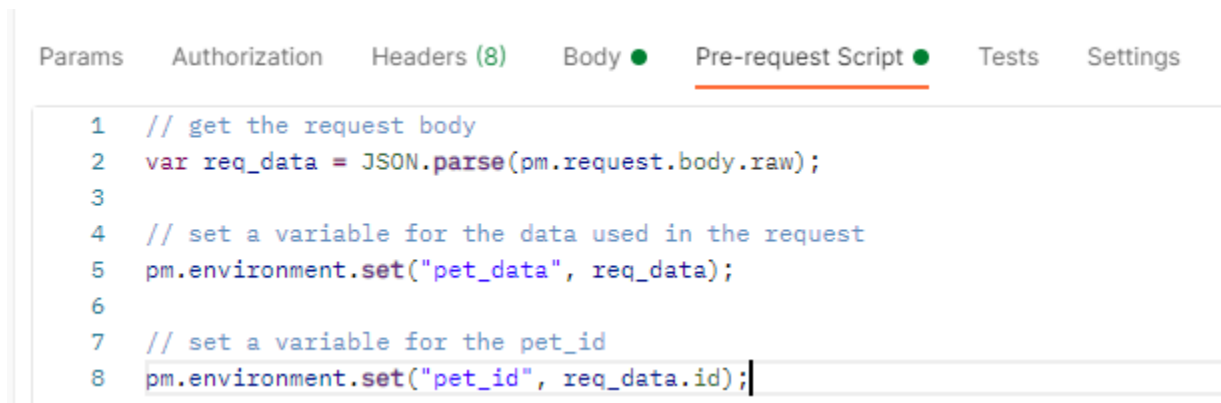


Step 24: Let’s add a pre-request script for the POST /pet. Since we’ve seen that for this request, the response is the same, we should store the request so that we can compare it in the Tests. Add the following code:

```
// get the request body
var req_data = JSON.parse(pm.request.body.raw);

// set a variable for the data used in the request
pm.environment.set("pet_data", req_data);

// set a variable for the pet_id
pm.environment.set("pet_id", req_data.id);
```

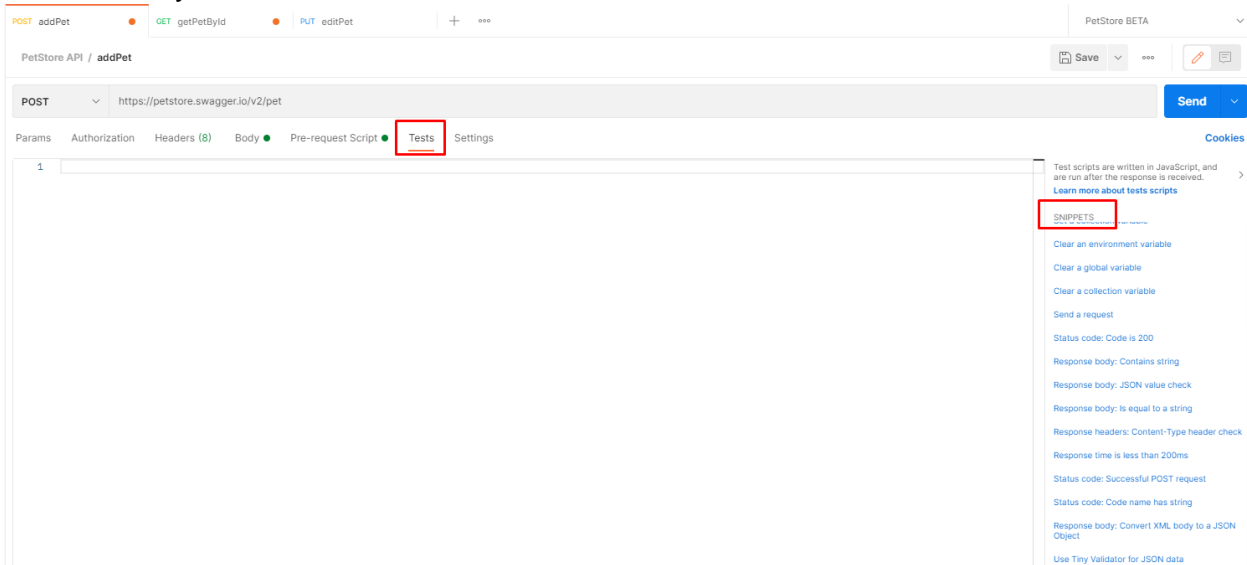


Send the request and then check the “PetStore BETA” environment -> see how the values got saved.

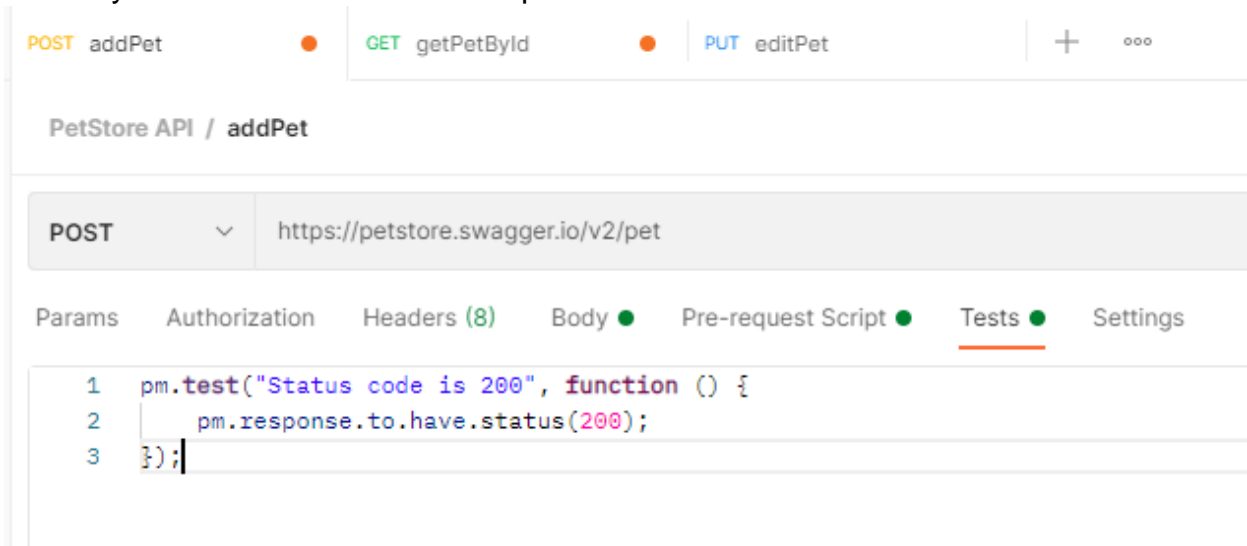
Step 25: Let's add tests for the POST /pet. What should we verify when we receive the response?

- Response status code is successful
- Time to receive the response is not slow
- The response body is the one we expect

On the right side of the Tests area, you will find a SNIPPETS area from which you can automatically add assertions.



Let's click on the "Status code: Code is 200". See how code got automatically added to the Tests area. If you send the request right now, there will be an automatic verification made by Postman to check if the response status code is 200 or not.



Step 26: The result of the tests can be found next to where the response body is shown, in the “Test Results” section

The screenshot shows the Swagger UI interface for the PetStore API. The top navigation bar includes links for POST addPet, GET getPetById, and PUT editPet. The main header displays the endpoint 'PetStore API / addPet' and a 'Send' button. Below the header, tabs for Params, Authorization, Headers (8), Body, Pre-request Script, Tests, and Settings are visible. The 'Tests' tab is active, showing a single test script:

```
1 pm.test("Status code is 200", function () {
2   pm.response.to.have.status(200);
3 });
```

 To the right of the test script, a note states: 'Test scripts are written in JavaScript, and are run after the response is received. Learn more about tests scripts'. Below the test script, the 'Test Results (1/1)' section is highlighted with a red box. It shows a 'PASS' status and the message 'Status code is 200'. The bottom status bar indicates 'Status: 200 OK', 'Time: 543 ms', 'Size: 498 B', and a 'Save Response' button.

Step 27: Let's add some more assertions in the Tests section. Click on the “Response time is less than 200ms” and “Response body: is equal to a string” from the SNIPPETS area. More code for asserting the response was added.

The screenshot shows the Swagger UI interface for the PetStore API, focusing on the 'Tests' tab. The top navigation bar includes links for POST addPet, GET getPetById, and PUT editPet. The main header displays the endpoint 'PetStore API / addPet'. Below the header, tabs for Params, Authorization, Headers (8), Body, Pre-request Script, Tests, and Settings are visible. The 'Tests' tab is active, showing a test script with three assertions:

```
1 pm.test("Status code is 200", function () {
2   pm.response.to.have.status(200);
3 });
4
5 pm.test("Response time is less than 200ms", function () {
6   pm.expect(pm.response.responseTime).to.be.below(200);
7 });
8
9 pm.test("Body is correct", function () {
10  pm.response.to.have.body("response_body_string");
11 });
```

Step 28: The test for the checking if the response body is correct is not yet finished. We need to modify the code and get the value of the environment variable “pet_data” that we saved in step 21.

```
pm.test("Body is correct", function () {  
    pm.response.to.have.body(pm.environment.get('pet_data'));  
});
```

Step 29: Run the POST /pet request now and check the Test Results

The screenshot shows the Postman interface for a POST request to `https://petstore.swagger.io/v2/pet`. The **Tests** tab is selected, showing the following test scripts:

```
1 pm.test("Status code is 200", function () {  
2   pm.response.to.have.status(200);  
3 });  
4  
5 pm.test("Response time is less than 200ms", function () {  
6   pm.expect(pm.response.responseTime).to.be.below(200);  
7 });  
8  
9 pm.test("Body is correct", function () {  
10   pm.response.to.have.body(pm.environment.get('pet_data'));  
11 });
```

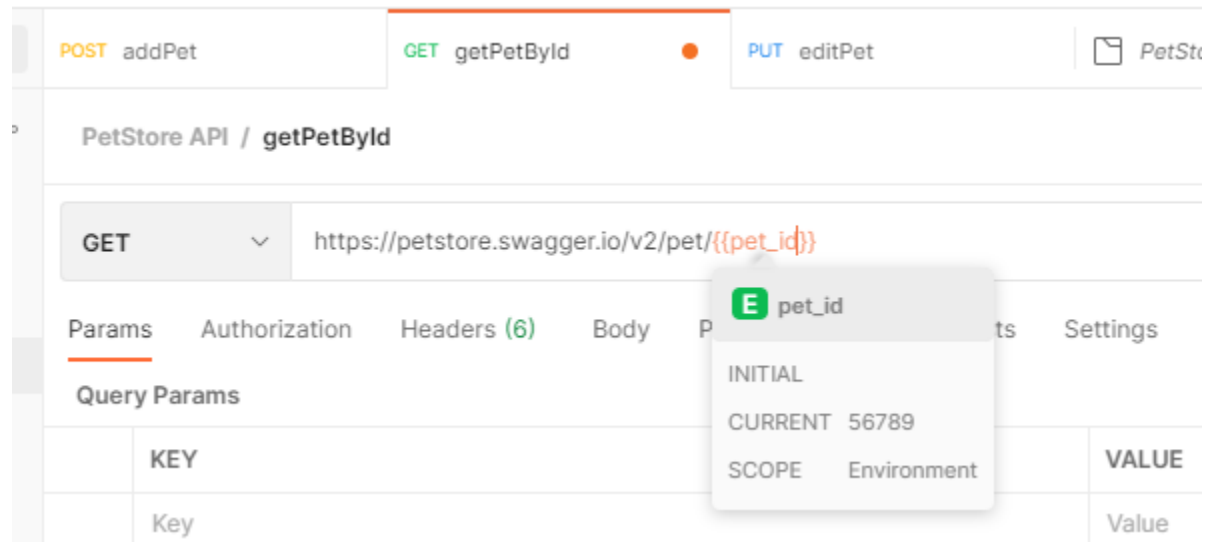
On the right side, there are links for "Test scripts are written in and run after the response", "Learn more about tests", "SNIPPETS", "Clear an environment variable", "Clear a global variable", "Clear a collection variable", "Send a request", and "Status code: Code is 200".

At the bottom, the **Test Results (2/3)** section shows the following results:

- PASS** Status code is 200
- FAIL** Response time is less than 200ms | AssertionError: expected 597 to be below 200
- PASS** Body is correct

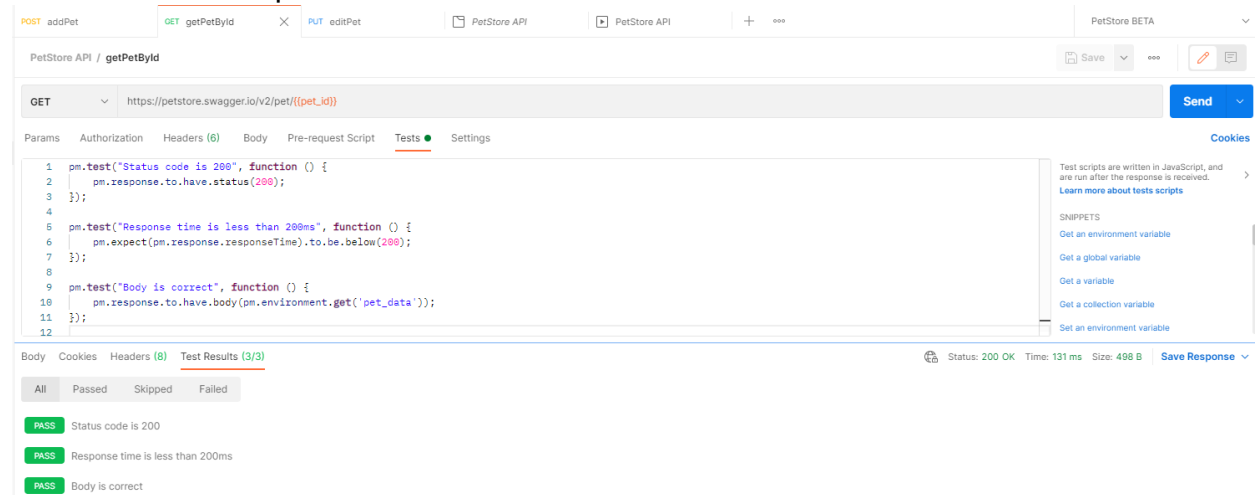
Step 30: Open the GET /pet/{petId} request. Since we've also stored the "pet_id" in the environment variables, let's use that to send the id to the PetStore API.

We need to add the variable in the path of the URL. You can do this by replacing the manually written id "56789" with {{pet_id}}



Step 31: Now run the GET /pet/{petId} request. Notice that the details for our pet were returned.

Step 32: Add tests for GET /pet/{petId} request and run it. We can use the same that we had for POST /pet.



Exercise by yourself: Add tests and pre-request scripts (if necessary) for the PUT /pet/{petId} and DELETE /pet/{petId} requests

Using the collection runner with tests

Step 33: Open the collection runner again, add the collection and run it. Notice how this time we also have some failed/passed statuses.

The screenshot displays the Postman Collection Runner interface. At the top, there's a header with tabs for different collections: 'POST addPet', 'GET getPetById', 'PUT editPet', 'PetStore API', and 'PetStore API'. The 'PetStore API' tab is active. Below the header, there's a sub-header 'PetStore API PetStore BETA, just now' and buttons for 'View Summary', 'Run Again', 'New', and 'Export Result'. The main area shows the results of the collection run, categorized by 'All Tests', 'Passed (4)', and 'Failed (2)'. The 'Failed (2)' category is selected, showing two failed tests. The first test is a 'POST addPet' request to 'https://petstore.swagger.io/v2/pet / addPet'. It has three assertions: 'Status code is 200' (Pass), 'Response time is less than 200ms | AssertionError: expected 611 to be below 200' (Fail), and 'Body is correct' (Pass). The second test is a 'GET getPetById' request to 'https://petstore.swagger.io/v2/pet/{pet_id} / getPetById'. It has three assertions: 'Status code is 200' (Pass), 'Response time is less than 200ms' (Pass), and 'Body is correct | AssertionError: expected response body json to equal { Object (id, category, ...) } but got { Object (id, category, ...) }' (Fail).

Test Name	Method	URL	Status	Message	Response Time	Response Size
POST addPet	POST	https://petstore.swagger.io/v2/pet / addPet	200 OK	611 ms	498 B	
PUT editPet	PUT	https://petstore.swagger.io/v2/pet / editPet	200 OK	197 ms	475 B	
GET getPetById	GET	https://petstore.swagger.io/v2/pet/{pet_id} / getPetById	200 OK	177 ms	475 B	