Alexandru-Cristian Popescu

Date of birth: 10/01/2001 | **Nationality:** Romanian | **Phone number:**

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Email address: cristianpopescu110@gmail.com |

Address: 100 Elmgrove Crescent, HA1 2QS, Harrow, United Kingdom (Home) |

Address: Strada Matei Basarab nr 18 bloc 117 scara A apartament 15, 240250, Ramnicu Valcea, Romania (Second home address)

WORK EXPERIENCE

12/06/2023 – 12/10/2023 Ramnicu Valcea, Romania
ELECTRONIC EQUIPMENT MAINTAINER TRICOTEXTIL SCM

Voluntary work for my grandmother's business

Maintained, installed, inspected, and repaired electronic wireless and wired communication systems, and digital and analog control equipment and systems in the shop.

Repairs and maintenance of technological equipment or peripheral devices.

EDUCATION AND TRAINING

15/09/2020 – 17/07/2023 London, United Kingdom
BACHELOR'S DEGREE IN COMPUTER SCIENCE Brunel University London

Website www.brunel.ac.uk

10/09/2017 – 15/07/2020 Watford, United Kingdom
PEARSON BTEC LEVEL 3 EXTENDED DIPLOMA IN IT (QCF) West Herts College

Website https://www.westherts.ac.uk/

LANGUAGE SKILLS

Mother tongue(s): **ROMANIAN**

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
ENGLISH	C2	C2	C2	C2	C2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

DIGITAL SKILLS

Microsoft Office | Microsoft Excel | Microsoft Powerpoint | C# | Cloud computing | Software testing | Driving License:B | Test-driven development.

ADDITIONAL INFORMATION

PROJECTS

29/09/2022 – 31/03/2023
Don't destroy Terra
  • Developed a 2D game using Unity Engine and C# that was created during my final year project for my Computer Science BSc.
  • The concept is to teach the players the importance of protecting the Earth by displaying the ways humans harm the environment.
  • This project's main idea was to solve one of UN global problem with the help of gaming.
  • Created a well structured level design.
  • Feedback gathered from tutor and players was positive.

25/10/2021 – 25/03/2022
Healthify
  • During the second-year group project a health web application was created that allows connection between the web application to the SQL database that allows anyone to get consultations from health professionals.
  • Personal idea for creating the web application the way it was made.
  • Prototyped and planned the web application.
  • Created the SQL Database.
  • JavaScript, HTML, CSS front-end technologies have been used to further develop the application.
  • Designed parts of the web-application using Procreate on a graphic tablet.