The Characters

This guide is a handbook for characters and their actions. It is essential for playing. Every character has 3 options of action, fits different playstyle and is better in team with some teammates, but not as good with others.

**Normal Attack** has no cooldown and can be used any time.

**Special Attack** has a cooldown of 2 rounds for everyone.

**Special Action** has a cooldown of 2 rounds in most cases, but for Tolbus & Žeromán – they have a cooldown of only 1 round, due to the passive nature of their *Special Actions*.

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# Anus

**Normal Attack:** The damage is equal to 3 points.

**Special Attack:** Anus uses his superior penetration skills to reduce opponent’s hit points by 2 points and increase 1st cooldown by 2 points and 2nd by 1 point.

**Special Action:** Anus takes time to calculate the situation, then increases his maximum hit points by 1 point, while his actual hit points heal.

# Big Chungus

**Normal Attack:** The damage is equal to 3 points.

**Special Attack:** Big Chungus jumps to the opponent and bounces off him, dealing damage equal to 6 points.

**Special Action:** Big Chungus powers up and gets ready for the incoming attack, making his body take as much space as it can.

# Kvítek

**Normal Attack:** The damage is equal to 2 points.

**Special Attack:** Kvítek uses 50% of his power to deliver 5 points of damage to the opponent.

**Special Action:** Kvítek unleashes his sigma grindset & arguments upon the unsuspecting enemy, killing him in an instant.

# Marekec

**Normal Attack:** The damage is equal to 3 points.

**Special Attack:** Marekec runs to the opponent, and in a quick sequence, hits all the weakspots, dealing a damage of 5 points.

**Special Action:** Marekec uses his skills that he learned the hard way to prepare to dodge an incoming attack and retaliate.

# Máta

**Normal Attack:** The damage is equal to 3 points.

**Special Attack:** Máta tries to use some of his Teak-Wondo skills, however, he is weak and so the attack deals only 4 points of damage.

**Special Action:** Máta remembers some of the tips from YT and tries to win an argument with the opponent – nevertheless, he can’t finish it in one round, so he repeats his boring stuff for the next round.

# Milanus

**Normal Attack:** The damage is equal to 3 points.

**Special Attack:** Milanus shows the opponent a TikTok video, dealing damage equal to 5 points.

**Special Action:** Milanus gathers his private harem around and uses it to increase his defense by 1 and attack the opponent, also dealing 5 points of damage.

# Mojmi-chan

# PopeC0rn

# Tolbus

# Zálabář

# Žeromán

# Žimík