

Relationships between Classes/Objects

Class Diagram

Call center

-a list of all menu items

takeOrder(menu_item)

Call center

states:

- a list of all menu items

behaviors:

- **takeOrder**(menu_item) : send this request (as cookFood) to the chef

Raider *

foodDelivery(menu_item)

Raider

states: -

behaviors:

- **foodDelivery**(menu_item) : get food from chef and food prices from cashier. take food to customer

Cashier 1

-a list of all food prices

checkFoodPrices
(number_of_prices)

Cashier

states

- a list of all food prices

behaviors :

- **checkFoodPrices**(number_of_prices) : send food prices to raider

Chef

- a list of cooks

cookFood(menu_item)

Chef

states:

- a list of cooks

behaviors:

- **cookFood**(menu_item) : cook food and bring food to raider

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restaurant system

reception subsystem

kitchen subsystem

: Customer

: Call center

: Chef

: Cashier

: Raider

takeOrder(item)

takeOrder(item)

cookFood(item)

checkFoodPrices()

food

Sequence
Diagram