



Order taker

states (or things that he can reach):

- a list of menu item.

behaviors (messages that he can respond):

- **Take order** : send menu that the customer ordered/requested to the Food biller .
- **Send menu** :Send a list of menu to chef.



Chef

States

-

behaviors (messages that he can respond):

- **cookFood**(menu_item) : cook the food and send to Food Driver .

Delivery



Food biller

States

- Chef
- -a list of food driver

behaviors (messages that he can respond):

- **Check bill** (totol_bill) :check bill food order send to chef and send address to Food Driver.
- **Take order**(menu_item) : take order from Chef and send to cook



Food Driver

States

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behaviors (messages that he can respond):

- **Find customer** : Find cumtomer according to the receipt.
- **Take money** : take money form customer before get food and get money to food biller



