

1. What is the purpose of a breakpoint?

It is to allow our code to run normally until it hits the 'breakpoint', and pause the application and launch the breakpoint console.

2. Does the line of code on a breakpoint run when you start debugging?

No, as in the example `game.deal()` has not run yet, the line turns blue and highlights where the debugger is waiting to run.

3. How do we debug the next line of code?

We use the 'step-over' command to will run the already highlighted code and pause on the next line.

4. What does the step into command do?

Step into will go into the method that is currently within the highlighted area so that we may figure out what the method is doing/bringing back.

5. What is the difference between evaluate expression and evaluate code fragment?

i) Evaluate expression will look at singular instances or methods of our code.

ii) Evaluate fragment will look at more than one instance or method of our code, where we can see how something more intricate might perform.