# <Company Name>

# PoS Systems Software Architecture Document

Version 1.1

PoS Systems	Version: 1.1
Software Architecture Document	Date: 24.11.16
pos rup sad	

**Revision History** 

Date	Version	Description	Author
24.11.16	1.0	Creation of document	Sven Baumann
28.11.16	1.1	-minor changes (Architectural Goals and Constraints)	Sven Baumann

PoS Systems	Version: 1.1
Software Architecture Document	Date: 24.11.16
pos rup sad	

## **Table of Contents**

1.	Intro	oduction	4
	1.1	Purpose	4
	1.2	Scope	4
	1.3	Definitions, Acronyms, and Abbreviations	4
	1.4	References	4
	1.5	Overview	4
2.	Arch	nitectural Representation	4
3.	Arch	nitectural Goals and Constraints	4
4.	Use-	-Case View	4
	4.1	Use-Case Realizations	4
5.	Logi	ical View	5
	5.1	Overview	5
	5.2	Architecturally Significant Design Packages	5
6.	Proce	ess View	5
7.	Depl	loyment View	5
8.	Impl	lementation View	5
	8.1	Overview	5
	8.2	Layers	5
9.	Data	a View (optional)	5
10.		Size and Performance	5
11.		Quality	5

PoS Systems	Version: 1.1
Software Architecture Document	Date: 24.11.16
pos rup sad	

## **Software Architecture Document**

#### 1. Introduction

#### 1.1 Purpose

This document provides a comprehensive architectural overview of the system, using a number of different architectural views to depict different aspects of the system. It is intended to capture and convey the significant architectural decisions which have been made on the system.

#### 1.2 Scope

The scope of this SAD is to show the architecture of the PoS application. Affected are the class structure, the use cases and the data representation.

#### 1.3 Definitions, Acronyms, and Abbreviations

tbd to be determined n/a not avaiable

#### 1.4 References

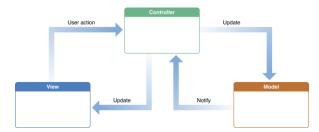
MVC Model Classdiagram DB Model

#### 1.5 Overview

This document describes the software architecture to ensure that everybody understands it and new developers can be let into the project easily. It describes how the application is structured, why it is structured like it is and what we do to ensure that our code meets a certain quality standard.

## 2. Architectural Representation

This project will use the MVC architecture.



 $\underline{https://developer.apple.com/library/mac/documentation/General/Conceptual/DevPedia-CocoaCore/MVC.html}\\$ 

#### 3. Architectural Goals and Constraints

The main goal of the MVC architecture is to separate the view from the logic. Therefore the view knows nothing on its own, but gets all information from the logical part. To realize this structure, we're using Spring.

#### 4. Use-Case View

#### 4.1 Use-Case Realizations

n/a

PoS Systems	Version: 1.1
Software Architecture Document	Date: 24.11.16
pos rup sad	

## 5. Logical View

#### 5.1 Overview

Classdiagram

#### 5.2 Architecturally Significant Design Packages

n/a

#### 6. Process View

n/a

#### 7. Deployment View

The deployment view for this application is rather simple. To run the application the user only needs an actual browser to request a specific URL.

### 8. Implementation View

#### 8.1 Overview

n/a

#### 8.2 Layers

n/a

## 9. Data View (optional)

DB Model

#### 10. Size and Performance

n/a

#### 11. Quality

n/a