Zaden Connell

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EDUCATION

Liberty University: B.S Software Engineering, Business Minor

Lynchburg, VA

*Liberty University is accredited by the Computing Accreditation Commission of ABET

Aug. 2021 - May 2025

- 3.82 GPA, Dean's List
- Resident Assistant, Competitive Programming Club, Cyber Defense Club

EXPERIENCE

AI Developer & Advisor

August 2024 - Present

Liberty Analytical Support Initiative

Lynchburg, VA

- Presented a custom trained AI chat-bot to NATO in Rome, Italy.
- Led the development of a **AI chat bot** that equipped international security force advisors with the knowledge and skills to enhance cultural competency.
- Created training materials and recommendations for AI implementation in international security force assistance.
- Analyzed current NATO SFA training programs and recommended AI integration strategies.

Full Stack Developer

June 2024 - Present

SwiftSeq

Remote

- Developed and maintained scalable, responsive web applications using Next.js, enhancing user experience and reducing page load times by 40%.
- Integrated **Supabase** as a backend and database solution for real-time data management, authentication, and storage, streamlining development.
- Contributed to Agile Kanban workflows, improving team efficiency and workflow through effective communication.

Software Development Intern

Summer 2023

Samaritan's Purse

Boone, NC

- Oversaw the launch of a significant ministry application
- Independently developed and deployed 14 feature releases and bug fixes for an internal-facing CRM
 application, which serves hundreds of users
- Implemented UI and backend features using Angular Typescript and C# to ensure validity and enhance UX
- Designed and implemented account data validator that accurately flagged over 500k accounts
 - * Increased data validator load and running efficiency by over 4x times

PROJECTS

Availi | Next.js, PostgreSQL

2025

• Developed a meeting scheduler using Next.js and PostgreSQL

Multithreaded Game of Life $\mid C++$

2024

• Developed a multi-threaded implementation of Conway's Game of Life in C++ using pthreads

VSCode to Visual Studio Extension | Typescript, VSCode API

2024

- Developed a VSCode extension using **Typescript**
- Implemented functionality to convert C++ projects in VSCode to work in Visual Studio
- Successfully published on the Visual Studio Marketplace with 1.1k+ active users

LU CS Docs | Next.js, Typescript, MDX

2024

• Developed a documentation website for using a macOS device in Liberty University's Computer Science classes

TECHNICAL SKILLS

Languages: C/C++, C#, Python, SQL, JavaScript, Typescript, HTML/CSS Frameworks: React.JS, Next.js, Node.js, Angular, Astro, TailwindCSS/UI

Developer Tools: Git, Docker, VSCode, Visual Studio

Software Development: Agile (SCRUM), Jira, Continuous Integration/Deployment, Test-Driven Development,

Frontend, Backend