

Condition Variables Exercises

Condition Variable Scenario

- In this scenario, the processing thread creates a `unique_lock` instance to lock the mutex, but the fetching thread creates a `lock_guard`
- Why do the two threads use different lock types?

Condition Variable Example

- Write a program to test the code given in the lecture
 - The main function starts a reader thread and a writer thread, in that order
- Check that the program compiles and runs as expected
- Now reverse the order of the threads, so that the writer thread is started first. Add a sleep (say, half a second) before starting the reader thread. What happens?
- (The code is reproduced in the next two slides)

Condition Variable Example

// Global variables

```
condition_variable cv;  
mutex mut;  
string sdata {"Empty"};
```

// Waiting thread

```
void reader() {  
    unique_lock<std::mutex> guard(mut);  
    cv.wait(guard);  
    // Notification received  
    cout << "Data is " << sdata << endl;  
}
```

// The condition variable instance

// The mutex used to protect the data

// The shared data

// Acquire lock

// Unlock mutex and wait to be notified

// Wake up and lock mutex

// Use the new value

Condition Variable Example

// Modifying thread

```
void writer() {  
    cout << "Writing data..." << endl;  
    std::this_thread::sleep_for(2s);  
    {  
        lock_guard<std::mutex> lg(mut);  
        sdata = "Populated";  
    }  
    cv.notify_one();  
}
```

// Pretend to be busy...

// Acquire lock

// Modify the shared data

// Release the lock

// Notify the condition variable

// Release the mutex