calculus review document

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introduction

A real number $(a \in \mathbb{R})$ is a number represented by a decimal or decimal expansion. There are three types of decimal expansions: finite, repeating, and infinite but nonrepeating. The set of integers is commonly denoted by the letter $\mathbb{Z} = \ldots, -2, -1, 0, 1, 2, \ldots$ Natural numbers (\mathbb{N}) are the set of numbers used for couting and sometimes ordering. A whole number is a non-negative integer. A number is rational (\mathbb{Q}) if it can be represented by a fraction $\frac{p}{q}$ where p and q are integers with $q \neq 0$. Rational numbers have a finite or repeating decimal expansions and irrational numbers have infinite, nonrepeating decimal expansions. Furthermore, the decimal expansion of a number is unique, apart from the following exception: Every finite decimal is equal to an infinite decimal in which the digit 9 repeats.

$$\begin{array}{l} \text{midpoint: } (\frac{x_1+x_2}{2},\frac{y_1+y_2}{2}) \\ \text{distance: } \sqrt{(x_2-x_1)^2+(y_2-y_1)^2} \\ \text{circle: } (x-h)^2+(y-k)^2=r^2 \\ \text{pythagorean: } c^2=a^2+b^2 \end{array}$$

triangle:

- $A = \frac{1}{2}bh$
- $A = \frac{1}{2}ab\sin(\theta)$

circle:

- $A = \pi r^2$
- $C = 2\pi r$

sector of circle:

- $A = \frac{1}{2}r^2\theta$
- $S = r\theta$

sphere:

- $V = \frac{4}{3}\pi r^3$
- $A_s = 4\pi r^2$

cylinder:

 $\bullet \ V = \pi r^2 h$

cone:

•
$$V = \frac{1}{3}\pi r^2 h$$

$$\bullet \ A_s = \pi r \sqrt{r^2 + h^2}$$

cone with arbitrary base: where A is the area of the base

•
$$V = \frac{1}{3}Ah$$

laws of exponents:

$$\bullet \ x^m x^n = x^{m+n}$$

$$\bullet \ \frac{x^m}{x^n} = x^{m-n}$$

$$\bullet \ (x^m)^n = x^{mn}$$

$$\bullet \ x^{-n} = \frac{1}{x^n}$$

$$\bullet (xy)^n = x^n y^n$$

$$\bullet \ (\frac{x}{y})^n = \frac{x^n}{y^n}$$

•
$$x^{1/n} = \sqrt[n]{x}$$

•
$$x^{\frac{m}{n}} = \sqrt[n]{x^m} = (\sqrt[n]{x})^m$$

exponential and logarithmic functions:

•
$$\log_a x = y \leftrightarrow a^y = x$$

•
$$\ln x = y \leftrightarrow e^y = x$$

•
$$\log_a(xy) = \log_a x + \log_a y$$

•
$$\log_a(a^x) = x$$

•
$$a^{\log_a x} = x$$

$$\bullet \ \ln(e^x) = xe^{\ln x} = x$$

•
$$\log_a(\frac{x}{y}) = \log_a x - \log_a y$$

•
$$\log_a 1 = 0$$

•
$$\log_a a = 1$$

•
$$\ln 1 = 0$$

•
$$\ln e = 1$$

•
$$\log_a(\frac{x}{y}) = \log_a x - \log_a y$$

•
$$\log_a 1 = 0$$

•
$$\log_a a = 1$$

•
$$\ln 1 = 0$$

•
$$\ln e = 1$$

•
$$\log_a(x^r) = r \log_a x$$

special factorizations:

- $x^2 y^2 = (x+y)(x-y)$
- $x^3 + y^3 = (x+y)(x^2 xy + y^2)$
- $x^3 y^3 = (x y)(x^2 + xy + y^2)$

binomial, ect?

- $(x+y)^2 = x^2 + 2xy + y^2$
- $(x-y)^2 = x^2 2xy + y^2$
- $(x+y)^3 = x^3 + 3x^2y + 3xy^2 + y^3$
- $(x-y)^3 = x^3 3x^2y + 3xy^2 y^3$
- $(x+y)^n = x^n + nx^{n-1}y + \frac{n(n-1)}{2}x^{n-2}y^2 + \dots + \binom{n}{k}x^{n-k}y^k + \dots + nxy^{n-1} + y^n$ where $\binom{n}{k} = \frac{n(n-1)\dots(n-k+1)}{1\cdot 2\cdot 3\cdot \dots \cdot k}$

polynomials $a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$ where:

- $a_n, a_{n-1}, \ldots, a_0$ are coefficients (real or complex)
- \bullet x is the variable
- \bullet *n* is a non-negative integer
- $a_n \neq 0$ (so the polynomial has degree n)

so $\frac{1}{x} + 2$ and $\sqrt{x} + 1$ are not polynomials

domain: set of all input values for which the function is defined

range: set of all possible output values of the function

continuity: most algebaic functions are continuous (no breaks of jumps), but for example rational functions have discontinuities at points

behavior: the functions behavior is influenced by the degree of the polynomial and the nature of the function (consider even functions like x^2 or x^4 and their symmetry about the y-axis also consider odd functions like x^3 or x^5 that have point symmetry)

odd function: f(-x) = -f(x)even function: f(-x) = f(-x)

vertical scaling (scaling along the y-axis): multiplying the output (y-values) of a function by a constant

- if a > 1: stretches the graph vertically (makes it taller)
- if 0 < a < 1: compresses the graph vertical (makes it shorter)
- if a < 0 reflects the graph over the x-axis and scales it

horizontal scaling (scaling along the x-axis): multiplying the input (x-values) by a constand inside the function

- if b > 1: compresses the graph horizontally (makes it narrower)
- if 0 < b < 1: stretches the graph horizontally (makes it wider)

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consider f(x) = x^2:
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 $g(x) = 3x^2$ (vertical scaling)

 $h(x) = (3x)^2$ (horizontal scaling) notice how here you will be squaring the scaling factor

BONUS f(x) = x (consider why vertical and horizontal scaling looks the same for linear)

$$|a| = |-a|, |ab| = |a||b|$$

The **distance** between two real numbers a and b is |b-a|, which is the length of the line segment joining a and b.

Two real numbers a and b are close to each other if |b-a| is small, and this is the case if their decimal expansions agree to many places. More precisely, if the decimal expansions of a and b agree to k places (to the right of the decimal point), then the distance |b-a| is at most 10^-k . Thus, the distance between a=3.1415 and b=3.1478 is at most 10^{-2} because a and b agree to two places. In fact, the distance is exactly |3.1415-3.1478|=0.0063.

Beware that |a+b| is not equal to |a|+|b| unless a and b have the same sign or at least one of a and b is zero. If they have opposite sins, cancellation occurs in the sum a+b and |a+b|<|a|+|b|. For example, |2+5|=|2|+|5| but |-2+5|=3, which is less than |-2|+|5|=7. In any case, |a+b| is never larger than |a|+|b| and this gives us the simple but important **triangle inequality**: $|a+b| \le |a|+|b|$

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 \begin{split} [a,b] &= x \in \mathbb{R} : a \leq x \leq b \\ (a,b) &= x \in \mathbb{R} : a < x < b \\ [a,b) &= x \in \mathbb{R} : a \leq x < b \\ (a,b] &= x \in \mathbb{R} : a < x \leq b \\ (-r,r) &= x : |x| < r \\ (c-a,c+a) &= |x-c| < a = c-a < x < c+a \end{split}
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composing new functions

If f and g are functions, we may construct new functions by forming the sum, difference, product, and quotient functions:

- (f+g)(x) = f(x) + g(x)
- $\bullet (f-g)(x) = f(x) g(x)$
- (fg)(x) = f(x)g(x)
- $\left(\frac{f}{g}(x) = \frac{f(x)}{g(x)}\right)$

We can also multiply functions by constants. A function of the form: $c_1 f(x) + c_2 g(x)$ is called a **linear combination**.

Composition is another important way of constructing new functions. The composition of f and g is the function $f \circ g$ defined by $(f \circ g)(x) = f(g(x))$, defined for values of x in the domain of g such that g(x) lies in the domain of f.

ex. Compute the composite functions $f \circ g$ and $g \circ f$ and discuss their domains where $f(x) = \sqrt{x}$ and g(x) = 1 - x

solution: $(f \circ g)(x) = f(g(x)) = f(1-x) = \sqrt{1-x}$ The square root $\sqrt{1-x}$ is defined if $1-x \ge 0$ or $x \le 1$, so the domain of $f \circ g$ is $x : x \le 1$.

On the other hand, $(g \circ f)(x) = g(f(x)) = g(\sqrt{x}) = 1 - \sqrt{x}$ The domain of $g \circ f$ is $x: x \geq 0$.

invertable functions

"is this function invertible?" \Leftrightarrow "does an inverse function exist for this function" \Leftrightarrow "is the function one-to-one?" (horizontal line test)

- if it is, then the inverse function exists
- if it is not, then the inverse function does not exist, and the function is not invertible (as a function)

consider $f(x) = x^2$ this function is not one-to-one (horizontal line test) this it is not invertable unless you restrict the domain to be $x \geq 0$.

to find the inverse algeraically you can swap the x's and y's and then solve for y

rational function
as
$$f(x) = \frac{P(x)}{Q(x)}$$
 where $P(x)$ and $Q(x)$ are polynomials
 $Q(x) \neq 0$

the domian is all real numbers except for where the denominator is 0

a vertial asymptote occurs where the denominator is zero (and not canceled by a common

holes (removable discontinuities) occur if a factor cancels from both the numerator and denominator

horizontal asmptotes take n to be the degree of the numerator and m to be the degree if the denominator

- n < m: horizontal asymptote at y = 0
- n = m: horitzontal asymptote at $\frac{\text{leading coeff. of } P(x)}{\text{leading coeff. of } Q(x)}$
- n > m: no horizontal asymptote (however there may be an oblique/slant asymptote) tote instead)

slant(oblique) asymptotes occur when n = m+1 ... use polynomial division to find slant asymptotes the x intercepts occur where the numerator is zero (where does the function =0

the y intercept: plug in x = 0

conic sections

- ellipses
 - -(h,k) center of the ellipse
 - -a semi-major axis (long radius)
 - -b semi-minor axis (short radius)
 - c distance from center to each focus $c = \sqrt{a^2 b^2}$
 - horizontal major axis $\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = 1$
 - vertical major axis $\frac{(x-h)^2}{b^2} + \frac{(y-k)}{a^2} = 1$
- hyperbolas
 - -(h,k) center

- -a distance from center to each vertex (on transverse axis)
- b related to the asymptotes
- $c=\sqrt{a^2+b^2}$ distance from center to each focus (note here add not subtract like ellipse)
- asymptotes
 - * for horizontal hyperbola $y k = \pm \frac{b}{a}(x h)$
 - * for vertical hyperbola $y k = \pm \frac{a}{b}(x h)$
- transverse axis: line through both vertices and foci
- conjugate axis: perpendicular to the transverse axis
- opens horizontally $\frac{(x-h)^2}{a^2} \frac{(y-k)^2}{b^2} = 1$
- opens vertically $\frac{(x-h)^2}{b^2} \frac{(y-k)}{a^2} = 1$

complex numbers

$$\begin{split} i &= \sqrt{-1}, i^2 = -1 \\ z &= a + bi \text{ rectangular form} \\ z &= r(\cos(\theta) + i\sin(\theta)) \text{ where } r = |z| \text{ and } \theta = \tan^{-1}(\frac{b}{a}) \\ (2+3i)(1-4i) &= 2-8i+3i-12i^2 = (14-5i) \\ \frac{1+i}{2-3i} &= \frac{(1+i)(2+3i)}{(2-3i)(2+3i)} = \frac{2+5i-3}{4+9} = -\frac{1}{13} + \frac{5}{13}i \\ a^2 + b^2 &= (a+bi)(a-bi) \end{split}$$

multiplying by i has a very cool and geometric meaning in the complex plane: it corresponds to a 90-degree counterclockwise rotation about the origin.

 $i(a+bi) = ai + bi^2 = ai - b = -b + ai$ so i(a+bi) = -b + ai that is a new complex number whose real part is -b, and imaginary part is a

scalars and vectors

- a scalar is a quantity that has only magnitude (size or amount) think temperature, mass, time, speed
- a vector has both a magnitude and a direction... think displacement, velocity, force

find the component form of \vec{a} given:

$$\begin{array}{l} |\vec{a}| = 3 \text{ and } \vec{\theta} = 30^{\circ} \\ \vec{a} = (3\cos(30^{\circ}), 3\sin(30^{\circ})) \\ \vec{a} = (\frac{3\sqrt{3}}{2}, \frac{3}{2}) \end{array}$$

now find the magnitude and direction of $\vec{b} = (\sqrt{2}, \sqrt{2})$

$$\begin{split} |\vec{b}| &= \sqrt{(\sqrt{2})^2 + (\sqrt{2})^2} = 2\\ \theta &= \tan^{-1}(\frac{\sqrt{2}}{\sqrt{2}}) = 45^{\circ} \text{ (be aware of the quadrants)} \end{split}$$

$$\vec{w} = (1,2)$$
 so $3\vec{w} = (3,6)$
$$\vec{a} = (3,-1) \text{ and } \vec{b} = (2,3)$$

$$\vec{a} + \vec{b} = (3+2,-1+3) = (5,2) \ \vec{a} - \vec{b} = (3-2,-1-3) = (1,-4) \text{ (you could also just add the negative of } \vec{b}\text{)}$$

matrices

matrix addition and subtraction

addition and subtraction are element-wise operations A + B = a new matrix where each element is $A_{ij} + B_{ij}$ so if, A is mxn then B must also be mxn

multiplying matrices:

- if A is mxn (m rows, n columns)
- and B is nxp

then the multiplication AB is defined, and the result is an mxp matrix..also notice how the columns of the first must be equal to the rows of the second...

Associativity (YES)
$$(AB)C = A(BC)$$

- this comes from how linear transformations work: applying them in grouped sequences leads to the same final transformation
- you are not changing the order of operation, just the grouping
- it holds true as long as all dimensions match up correctly

associativity allows you to write things like ABC without parentheses, assuming it is well-defined

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Communitativity - (NO) AB \neq BA (in general) why not?
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- AB might be defined, but BA might not even exist!
- even if both are defined and square, the result is usually not the same

the zero matrix is a matrix where every entry is zero A+0=A

$$A \cdot 0 = 0$$

the identity matrix acts like the number 1: multiplying by it does nothing

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$
$$AI = IA = A$$

the inverse matrix "undoes" a matrix

$$AA^{-1} = A^{-1}A = I$$

the determinant is a number you compute from a square matrix. it tells you if the matrix is:

- invertable (if $det(A) \neq 0$)
- singular (if det(A) = 0)

in 2D, det(A) tells how much the matrix scales area

if the area is zero (like squishing to a line), the matrix cannot be reversed - no inverse

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

once we have a nonzero determinant, we know the matrix is safe to invert. but how do we build the inverse? youll need the adjugate

the adjugate (or adjoint) matrix is the matrix of cofactors, transposed. it helps us construct the inverse when $det(A) \neq 0$

$$A^{-1} = \frac{1}{\det(A)} \dot{a} dj(A)$$

so: no determinant, no adjugate \rightarrow no inverse

the adjugate connects the determinant to the inverse. it is built from minors and cofactos, which break down a matrix piece by piece.

probability and combinatorics

consider a standard deck of cards (no jokers)

$$P(jack) = \frac{4}{52} = \frac{1}{13}$$

 $P(hearts) = \frac{13}{52}$

now consider a venn diagram for the following: $P(J \cup H) = \frac{4+13-1}{52}$

since the probability of hearts overlaps with the probability of jacks (jack of hearts) youll have to subtract out the double counting...we say that that are not mutually exclusive otherwise you could just add P(J) + P(H) if they were mutually exclusive

addition rule:

$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$

now consider mutually exclusive events:

$$P(A \cap B) = 0$$

$$P(A \cup B) = P(A) + P(B)$$

multiplication rule for independent events:

if two events, A and B, are independent (meaning the occurrence of one does not affect the other), then: $P(A \cap B) = P(A)\dot{P}(B)$

consider a fair coin:

$$P(HH) = \frac{1}{2} \cdot \frac{1}{2}$$

now consider dependent events say you have a bag with 3 blue and 2 red balls...what is the probability that the first pull is blue and the second is blue

 $P(1stblue)\dot{P}(2ndblue \mid 1stblue)$

$$P(A \cap B) = P(B)\dot{P}(A \mid B) = P(A)\dot{P}(B \mid A)$$

permutations (order matters)

$$P(n,k) = \frac{n!}{(n-k)!}$$

combinations (order does not matter) $\binom{n}{k} = \frac{n!}{k!(n-k)!}$

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$

a probability distribution describes how likely different outcomes are for a random variable

- a random variable is something that can take on different values due to chance (like rolling a die or counting the number of heads in coin flips)
- a probability distribution assigns a probability to each possible value that the variable can take

the expected value of a random variable is the long-run average outcome you would expect if you repeated an experiment many times, think of it as the center or balance point of a probability distribution.

$$E[X] = \sum_{i=1}^{n} x^{i} \cdot P(x_{i})$$

sequences, series

an arithmetic series is the sum of the terms in an arithmetic sequence, where each term increases or decreases by a constant value (common difference)

 $a_n = a_1 + (n-1)d$ sum of the first n terms:

$$S_n = \frac{n}{2}(a_1 + a_n)$$

$$S_n = \frac{n}{2}(2a_1 + (n-1)d)$$

$$a, a + d, a + 2d, \dots, a + (n-1)d$$

 $S_n = \frac{n}{2}(a_1 + a_n)$ $S_n = \frac{n}{2}(2a_1 + (n-1)d)$ $a, a + d, a + 2d, \dots, a + (n-1)d$ the sum of the first n terms: $\sum_{k=0}^{n-1} (a + kd)$

a geometric seriew is the sum of the terms in a geometric sequence, where each term is multiplied by a constant (common ration)

nth term:

$$a_n = a_1 \dot{r}^{n-1}$$

sum of the first n terms (when $r \neq 1$):

$$S_n = a_1 \cdot \frac{1-r^n}{r}$$

 $S_n = a_1 \cdot \frac{1-r^n}{1-r}$ if |r| < 1 and $n \to \infty$, then the infinite sum: $S = \frac{a_1}{1-r} \ a, ar, ar^2, \dots, ar^{n-1}$

$$S = \frac{a_1}{a_1} a_1 ar_1 ar_2 \dots ar_{n-1}$$

the sum of the first n elements: $\sum_{k=0}^{n-1} (ar^k)$

the binomial theorem is a powerful tool to expand expressions of the form $(a+b)^n$ where a and b are any numbers or variables and n is non-negative $(a+b)^n=\sum_{k=0}^n\binom{n}{k}a^{n-k}bk$

$$(a+b)^n = \sum_{k=0}^n \binom{n}{k} a^{n-k} bk$$

pascal's triangle is a triangular array of numbers that shows the binomial coefficients - which appear in the binomial therem expansions

each number is the sum of the two numbers directly above it $\binom{n}{k} = \binom{n-1}{k-1} + \binom{n-1}{k}$ where for $\binom{n}{k}$ the value at row n, position k, the rows start at n=0, each row gives the coefficients for $(a+b)^n$

trigonometry

Angle (Degrees)	Angle (Radians)	$\cos(\theta)$	$\sin(\theta)$
0°	0	1	0
30°	$\frac{\pi}{6}$	$ \begin{array}{c} 1 \\ \frac{\sqrt{3}}{2} \\ \frac{\sqrt{2}}{2} \\ \frac{1}{2} \\ 0 \end{array} $	$\frac{1}{2}$
45°	$ \frac{\pi}{6} $ $ \frac{\pi}{4} $ $ \frac{\pi}{3} $ $ \frac{\pi}{2} $ $ \frac{2\pi}{3} $ $ \frac{3\pi}{4} $ $ \frac{5\pi}{6} $ $ \pi $	$\frac{\sqrt{2}}{2}$	$ \begin{array}{c} \frac{1}{2} \\ \sqrt{2} \\ \sqrt{3} \\ 2 \\ 1 \\ \hline \sqrt{3} \\ 2 \\ \sqrt{2} \\ 2 \\ 2 \\ 1 \\ 2 \end{array} $
60°	$\frac{\pi}{3}$	$\frac{1}{2}$	$\frac{\sqrt{3}}{2}$
90°	$\frac{\pi}{2}$	$\bar{0}$	1
120°	$\frac{2\pi}{3}$	$-\frac{1}{2}$	$\frac{\sqrt{3}}{2}$
135°	$\frac{3\pi}{4}$	$ \begin{array}{r} -\frac{1}{2} \\ -\frac{\sqrt{2}}{2} \\ -\frac{\sqrt{3}}{2} \\ -1 \end{array} $	$\frac{\sqrt{2}}{2}$
150°	$\frac{5\pi}{6}$	$-\frac{\sqrt{3}}{2}$	$\frac{1}{2}$
180°	π	-1	0
210°	$\frac{7\pi}{6}$	$-\frac{\sqrt{3}}{2}$	$-\frac{1}{2}$
225°	$\frac{5\pi}{4}$	$ \begin{array}{r} -\frac{\sqrt{3}}{2} \\ -\frac{\sqrt{2}}{2} \\ -\frac{1}{2} \\ 0 \end{array} $	$-\frac{\sqrt{2}}{2}$
240°	$\frac{4\pi}{3}$	$-\frac{1}{2}$	$-\frac{\sqrt{3}}{2}$
270°	$\frac{3\pi}{2}$	0	$-\overline{1}$
300°	$ \begin{array}{r} 7\pi \\ \hline $	$\frac{1}{2}$	$ \begin{array}{r} -\frac{1}{2} \\ -\frac{\sqrt{2}}{2} \\ -\frac{\sqrt{3}}{2} \\ -1 \\ -\frac{\sqrt{3}}{2} \\ -\frac{\sqrt{2}}{2} \\ -\frac{1}{2} \\ 0 \end{array} $
315°	$\frac{7\pi}{4}$	$ \begin{array}{c} \frac{1}{2} \\ \frac{\sqrt{2}}{2} \\ \frac{\sqrt{3}}{2} \\ 1 \end{array} $	$-\frac{\sqrt{2}}{2}$
330°	$\frac{11\pi}{6}$	$\frac{\sqrt{3}}{2}$	$-\frac{1}{2}$
360°	2π	1	0

$$\pi$$
 radians = 180°
 $1^{\circ} = \frac{\pi}{180}$ radians
 1 radian = $\frac{180^{\circ}}{\pi}$

Trigonometric functions are special mathematical functions that originally come from studying right triangles. They relate the size of an angle in a triangle to the ratios of the lengths of the triangle's sides.

SOH-CAH-TOA is a mnemonic device that expresses the relationship between the basic trigonometric functions and the ratios of the sides in a right triangle.

The triangle definition only works for angles between 0 and $\frac{\pi}{2}$. To extend trig functions to all angles (including negative angles and angles larger then $(2\pi \text{ or } 360^{\circ})$, mathematicians use the unit circle. Thus allowing use to use trig functions on the coordinate plane, enabling graphing and calculus.

To derive the rest of the fundamental trigonometric identities, you need a combination of a few key identities and principles. The most important starting point is the Pythagorean identity, but you'll also need the basic relationships between the trigonometric functions, such as the definitions of sine, cosine, tangent, secant, cosecant, and cotangent in terms of a right triangle or the unit circle.

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\sin(-\theta) = -\sin(\theta)
\cos(-\theta) = \cos(\theta)
\tan(-\theta) = -\tan(\theta)
\sin(\frac{\pi}{2} - \theta) = \cos(\theta)
\cos(\frac{\pi}{2} - \theta) = \sin(\theta)
\tan(\frac{\pi}{2} - \theta) = \cot(\theta)
\sin^2\bar{\theta} + \cos^2\theta = 1
\sec \theta = \frac{1}{\cos \theta}, \quad \csc \theta = \frac{1}{\sin \theta},
\tan \theta = \frac{\sin \theta}{\cos \theta}, \quad \cot \theta = \frac{\cos \theta}{\sin \theta}
1 + \tan^2 \theta = \sec^2 \theta
                                                                          \cot \theta = \frac{1}{\tan \theta}
1 + \cot^2 \theta = \csc^2 \theta
\sin(\alpha + \beta) = \sin\alpha\cos\beta + \cos\alpha\sin\beta
\cos(\alpha + \beta) = \cos\alpha\cos\beta - \sin\alpha\sin\beta
\tan(\alpha + \beta) = \frac{\tan \alpha + \tan \beta}{1 - \tan \alpha \tan \beta}
\sin(\alpha - \beta) = \sin \alpha \cos \beta - \cos \alpha \sin \beta
\cos(\alpha - \beta) = \cos\alpha\cos\beta + \sin\alpha\sin\beta
\tan(\alpha - \beta) = \frac{\tan \alpha - \tan \beta}{1 + \tan \alpha \tan \beta}
\sin(2\theta) = 2\sin\theta\cos\theta
\cos(2\theta) = \cos^2 \theta - \sin^2 \theta = 2\cos^2 \theta - 1 = 1 - 2\sin^2 \theta
\tan(2\theta) = \frac{2\tan\theta}{1-\tan^2\theta}
\sin^2(2\theta) = \frac{1 - \cos^2(2\theta)}{2}
\cos^2(2\theta) = \frac{1 + \cos(2\theta)}{2}
\sin(90^{\circ} - \theta) = \cos \theta
                                                         \cos(90^{\circ} - \theta) = \sin \theta
\tan(90^{\circ} - \theta) = \cot \theta,
                                                        \cot(90^{\circ} - \theta) = \tan\theta
\sec(90^{\circ} - \theta) = \csc \theta, \quad \csc(90^{\circ} - \theta) = \sec \theta
\sin(-\theta) = -\sin(\theta), \quad \cos(-\theta) = \cos(\theta)
tan(-\theta) = -tan(\theta), \quad sec(-\theta) = sec(\theta)
\csc(-\theta) = -\csc(\theta), \quad \cot(-\theta) = -\cot(\theta)
\sin \alpha \sin \beta = \frac{1}{2} [\cos(\alpha - \beta) - \cos(\alpha + \beta)]
\cos \alpha \cos \beta = \frac{1}{2} [\cos(\alpha - \beta) + \cos(\alpha + \beta)]
\sin \alpha \cos \beta = \frac{1}{2} [\sin(\alpha + \beta) + \sin(\alpha - \beta)]
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$$\begin{array}{l} \textbf{law of sines and cosines} \\ \frac{\sin(A)}{a} = \frac{\sin(B)}{b} \frac{\sin(C)}{c} \\ a^2 = b^2 + c^2 - 2bc\cos(A) \end{array}$$

sinusoidal equations

limits

so let us consider $f(x) = \frac{\sin(x)}{x}$ (x in radians) the value of f(0) is not defined because $f(0) = \frac{\sin(0)}{0} = \frac{0}{0}$ however if we take $x \to 0^+$ and $x \to 0^-$ we get the impression that f(x) gets closer and closer to 1 as $x \to 0$ from the left and right.

$$\lim_{x\to 0} f(x) = 1$$

recall that the distance between two numbers |a-b|...thus we can express the idea that f(x) is close to L by saying that |f(x) - L| is small.

informal limit definition Assume that f(x) is defined for all x near c (i.e., in some open interval containing c), but not necessarily at c itself. We say that:

the limit of f(x) as x approaches c is equal to L

if |f(x) - L| becomes arbitarily small when x is any number sufficiently close (but not equal) to c. In this case, we write:

$$\lim_{x \to c} f(x) = L$$

we also say the f(x) approaches or converges to L as $x \to c$ (and we write $f(x) \to L$)

If the values of f(x) do not converge to any limit as $x \to c$, we say that $\lim_{x\to c} f(x)$ DNE. It is important to note that the value f(c) itself, which may or may not be defined, plays no role in the limit. All that matters are the values f(x) for x close to c. Furthermore, if f(x) approaches a limit as $x \to c$, then the limiting value L is unique.

We say the $\lim_{x\to c} f(x) = \infty$ if f(x) increases beyond bound as x approaches c, and $\lim_{x\to c} f(x) = -\infty$ if f(x) becomes arbitrarily large (in absolute value) but negative as x approaches c

The Limit Laws state that if $\lim_{x\to c} f(x)$ and $\lim_{x\to c} g(x)$ both exist, then

- $\lim_{x\to c} (f(x) + g(x)) = \lim_{x\to c} f(x) + \lim_{x\to c} g(x)$
- $\lim_{x\to c} kf(x) = k\lim_{x\to c} f(x)$
- $\lim_{x\to c} f(x)g(x) = (\lim_{x\to c} f(x))(\lim_{x\to c} g(x))$
- if $\lim_{x\to c} g(x) \neq 0$, then $\lim_{x\to c} \frac{f(x)}{g(x)} = \frac{\lim_{x\to c} f(x)}{\lim_{x\to c} g(x)}$
- if $\lim_{x\to c} f(x)$ or $\lim_{x\to c} g(x)DNE$, then the Limit Laws cannot be applied

Assume that f(x) is defined on an open interval containing x = c. Then f is continuous at x = c if $\lim_{x \to c} f(x) = f(c)$ If the limit does not exist, or if it exists but is not equal to f(c), we say that f has a discontinuity (or is discontinuous) at x = c.

A function f(x) may be continuous at some points and discontinuous at others. if f(x) is continuous at all points in an interval I, then f(x) is said to be continuous on I. Here, if I is an interval [a,b] or [a,b) that includes a as a left-endpoint, we require that $\lim_{x\to a+} f(x) = f(a)$. Similarly, we require that $\lim_{x\to b-} f(x) = f(b)$ if I includes b as a right-endpoint b. If f(x) is continuous at all points in its domain, then f(x) is simply called continuous.

Lets look at how a function can fail to be continuous...remeber that point discontinuity requires that the limit exist at that point, the value of the function exists at that point, and those two equal. If the first two conditions hold but that last one fails then we say that the function has a **removable discontinuity** at that point.

Removable discontinuities are "mild" in the following sense: We can make f continuous at x = c by redefining f(c).

A "worse" type of discontinuity is a **jump discontinuity**, which occurs if the one-sided limits $\lim_{x\to c^-} f(x)$ and $\lim_{x\to c^+} f(x)$ exist but are not equal.

We say that f(x) has an infinite discontinuity at x = cifone or both of the one-sided limits is infinite (even if <math>f(x) its c).

We should mention that some functions have more "severe" types of discontinuity than those discussed above. For example, $f(x) = \sin(\frac{1}{x})$ oscillates infinitely often between +1 and -1 as $x \to 0$. Nether the left-nor the right-hand limits exist at x = 0, so this discontinuity is no a jump discontinuity. Although of interest from a theoretical point of view, these discontinuities rarely arise in practice.

Laws of Continuity

Assume that f(x) and g(x) are continuous at a point x = c. Then the following functions are also continuous at x = c:

- f(x) + g(x) and f(x) g(x)
- kf(x) for any constant k
- f(x)g(x)
- $\frac{f(x)}{g(x)}$ if $g(c) \neq 0$

Continuity of Polynomial and Rational Functions

Let P(x) and Q(x) be polynomials. Then:

- \bullet P(x0iscontinuous on the real line
- $\frac{P(x)}{Q(x)}$ is continuous at all values c such that $Q(x) \neq 0$

Continuity of Some Basic Functions

- $y = \sin(x)$ and $y = \cos(x)$ are continuous on the real line
- For b > 0, $y = b^x$ is continuous on the real line
- If n is a natural number, then $y = x^{\frac{1}{n}}$ is continuous on its domain

Continuity of Composite Functions

Let F(x) = f(g(x)) be a composite function. If g is continuous at x = c and f is continuous at x = g(c), then F(x) is continuous at x = c

It is easy to evaluate a limit when the function in question is known to be continuous. in this case, by definition, the limit is equal to the function value.

In general, we say that f(x) has an **indeterminate form** at x = c if, when f(x) is evaluated at x = c, we obtain an indefined expression of the type $\frac{0}{0}, \frac{\infty}{\infty}, \infty \cdot 0, \infty - \infty$

Later when we study derivatives, we will be faced with limits $\lim_{x\to c} f(x)$, where f(c) is not defined. In such cases, substitution cannot be used directly. However, some of these limits can be evaluated using substitution, provided that we first use algebra to rewrite the formula for f(x)

Evaluating Limits Algebraically

• $\lim_{x\to 4} \frac{x^2-16}{x-4}$ The function is not defined at x=4 because $f(4)=\frac{4^2-16}{4-4}=\frac{0}{0}$ (arithmetically undefined)

However, the numerator of f(x) factors and

$$\frac{x^2-16}{x-4} = \frac{(x+4)(x-4)}{x-4} = x+4$$
 (valid for $x \neq 4$)

 $\frac{x^2-16}{x-4} = \frac{(x+4)(x-4)}{x-4} = x+4 \text{ (valid for } x \neq 4)$ In other words, f(x) coincides with the *continuous* function x+4 for all $x\neq 4$. Sinve the limit depends only on the values of f(x) for $x\neq 4$, we have

$$\lim_{x\to 4} \frac{x^2-16}{x-4} = \lim_{x\to 4} (x+4) = 8$$

In general, we say that f(x) has an **indeterminate form**) at x = c, we obtain an undefined expression of the type

$$\frac{0}{0}, \frac{\infty}{\infty}, \infty \cdot 0, \infty - \infty$$

We also say that f is **indeterminate** at x = c. Our strategy is to transform f(x) algebraically if possible into a new expression that is defined and continuous at x = c, and then evaluate by substitution ("plugging in"). As you study the following examples, notice that the critical step in each case is to cancel a common factor from the numerator and denominator at the appropriate moment, thereby removing the indeterminacy.

• $\lim_{x\to 4} \frac{\sqrt{x}-2}{x-4}$

The function $f(x) = \frac{\sqrt{x}-2}{x-4}$ is indeterminate at x=4 since

$$f(4) = \frac{\sqrt{4}-2}{4-4} = \frac{0}{0}$$
 (indeterminate)

$$\left(\frac{\sqrt{x}-2}{x-4}\right)\left(\frac{\sqrt{x}+2}{\sqrt{x}+2}\right) = \frac{x-4}{(x-4)(\sqrt{x}+2)} = \frac{1}{\sqrt{x}+2}$$
 (if $x \neq 4$)

Since $\frac{1}{\sqrt{x+2}}$ is continuous at x=4,

$$\lim_{x\to 4} \frac{\sqrt{x}-2}{x-4} = \lim_{x\to 4} \frac{1}{\sqrt{x}+2} = \frac{1}{4}$$

• $\lim_{x\to 2} \frac{x^2 - x + 5}{x - 2}$ At x = 2 we have

 $f(2) = \frac{2^2 - 2 + 5}{2 - 2} = \frac{7}{0}$ (undefined, but not an indeterminate form) This is *not* an indeterminate form. In fact, shows that the one-sided limits are

infinte:

$$\lim_{x\to 2-} \frac{x^2-x+5}{x-2} = -\infty, \lim_{x\to 2+} \frac{x^2-x+5}{x-2} = \infty$$

The limit itself does not exist.

The Squeeze Theorem In our study of the derivative, we will need to evaluate certain limits involving transcendental functions such as sine and cosine. The algebraic techniques of the previous section are often ineffective for such functions and other tools are required. One such tool is the Squeeze Theorem, which we discuss in this section and use to evaluate the trigonometric limits later.

Consider a function f(x) that is trapped between two functions l(x) and u(x) on an interval I. In other words,

$$l(x) \le f(x) \le u(x)$$
 for all $x \in I$

In this case, the graph of f(x) lies between the graphs of l(x) and u(x), with l(x) as the lower and u(x) as the upper function.

The Squeeze Theorem applies when f(x) is not just trapped, but actually **squeezed** at a point x = c by l(x) and u(x). By this we mean that for all $x \neq c$ in some open interval containing c,

$$l(x) \le f(x) \le u(x)$$
 and $lim + x \to cl(x) = lim_{x\to c}u(x) = L$

We do not require that f(x) be defined at x = c, but it is clear graphically that f(x) must approach the limit L. We state this formally:

Assume that for $x \neq c$ (in some open interval containing c),

$$l(x) \le f(x) \le u(x)$$
 and $\lim_{x \to c} l(x) = \lim_{x \to c} u(x) = L$

Then $\lim_{x\to c} f(x)$ exists and

$$\lim_{x\to c} f(x) = L$$

Show that $\lim_{x\to 0} x \sin(\frac{1}{x}) = 0$

Intermediate Value Theorem
The Formal Definition of a Limit

differentiation

$$\frac{d}{dx}(c) = 0$$

$$\frac{d}{dx}x = 1$$

$$\frac{d}{dx}(x^n) = nx^{-1} \text{ (power rule)}$$

$$\frac{d}{dx}[f(x)] = cf'(x)$$

$$\frac{d}{dx}[f(x) + g(x)] = f'(x) + g'(x)$$

$$\frac{d}{dx}[f(x)g(x)] = f(x)g'(x) + g(x)f'(x) \text{ (product rule)}$$

$$\frac{d}{dx}[\frac{f(x)}{g(x)}] = \frac{g(x)f'(x) - f(x)g'(x)}{[g(x)]^2} \text{ (quotient rule)}$$

$$\frac{d}{dx}f(g(x)) = f'(g(x))g'(x) \text{ (chain rule)}$$

$$\frac{d}{dx}f(x)^n = nf(x)^{n-1}f'(x) \text{ (general power rule)}$$

$$\frac{d}{dx}\sin(x) = \cos(x)$$

$$\frac{d}{dx}\cos(x) = -\sin(x)$$

$$\frac{d}{dx}\tan(x) = \sec^2(x) \frac{d}{dx}\csc(x) = -\csc(x)\cot(x)$$

$$\frac{d}{dx}\sec(x) = \sec(x)\tan(x)$$

$$\frac{d}{dx}\cot(x) = -\csc^2(x)$$

$$\frac{d}{dx}\sin^{-1}(x) = \frac{1}{\sqrt{(1-x^2)}}$$

$$\frac{d}{dx}\cos^{-1}(x) = -\frac{1}{\sqrt{(1-x^2)}}$$

$$\frac{d}{dx}\tan^{-1}(x) = \frac{1}{1+x^2}$$

$$\begin{aligned} \frac{d}{dx}(e^x) &= e^x \\ \frac{d}{dx}(a^x) &= (\ln a)a^x \\ \frac{d}{dx} \ln \mid x \mid = \frac{1}{x} \\ \frac{d}{dx} \log_a x &= \frac{1}{(\ln a)x} \end{aligned}$$

integration

essential theorems

- ullet the fundamental theorem of algebra
- ullet squeeze theorem
- ullet intermediate value theorem
- \bullet mean value theorem
- extreme value theorem
- $\bullet\,$ fundamental theorem of calculus part I and II

review problems