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DS Assignment - 1

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Q. A university wants to automate their admission process. Students are admitted based on the marks scored in a qualifying exam.

A student is identified by student id, age and marks in qualifying exam. Data are valid if:

- Age is greater than 20
- Marks is between 0 and 100 (both inclusive)

A student qualifies for admission, if:

- Age and marks are valid and
- Marks is 65 or more.

WAP to represent the students seeking admission in the university.

Sol:- #include <stdio.h>

struct student
{

int id, age;
float marks;
} stu[100];

void eligibility (i)
{

if (stu[i].age <= 20 || stu[i].marks < 0 || stu[i].marks > 100)
{

printf ("\\t\\t Data Invalid \\n");
}

else if (stu[i].marks >= 65)
{

printf ("\\t\\t eligible\\n");
}

else
{

```
    printf("It is not eligible\n");
}

int main()
{
    int i, n;
    printf("It is UNIVERSITY ADMISSION");
    printf("Enter no. of students - ");
    scanf("%d", &n);
    printf("Enter students information : \n");
    for(i=0; i<n; i++)
    {
        printf("Enter student id - ");
        scanf("%d", &stu[i].id);
        printf("Enter age - ");
        scanf("%d", &stu[i].age);
        printf("Enter marks - ");
        scanf("%f", &stu[i].marks);
        printf("\n");
        eligibility(i);
        printf("\n");
    }
    return 0;
}
```

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Q. Stack implementation using array.

Sol:-

```
#include < stdio.h >
```

```
int stack[100], i, size, choice, top, x;
```

```
void push()
```

```
{
```

```
if (top >= size - 1)
```

```
{
```

```
    printf("In %s Stack Overflow");
```

```
}
```

```
else
```

```
{
```

```
    printf("Enter a value to be pushed: ");
```

```
    scanf("%d", &x);
```

```
    top++;
```

```
    stack[top] = x;
```

```
}
```

```
}
```

```
void pop()
```

```
{
```

```
if (top <= -1)
```

```
{
```

```
    printf("In %s Stack Underflow");
```

```
}
```

```
else
```

```
{
```

```
    printf("In %s %d is popped", stack[top]);
```

```
    top--;
```

```
}
```

```
void display()
{
    if (top >= 0)
    {
        printf ("\n The elements in the stack - \n");
        for (i = top; i >= 0; i--)
        {
            printf ("\n .d", stack[i]);
        }
    }
    else
    {
        printf ("\n The stack is empty");
    }
}
```

```
int main()
{
    top = -1;
    printf ("Enter the size of the stack - ");
    scanf ("%d", &size);
    do
    {
        printf ("\n Stack Operations - \n");
        printf ("1.push\n2.pop\n3.display\n4.exit\n");
        printf ("Enter your choice: ");
        scanf ("%d", &choice);
        switch (choice)
        {
            case 1: push();
            break;
```

```
case 2 : pop();  
break;  
case 3 : display();  
break;  
case 4 : printf("WIT EXIT");  
break;  
default  
case 5 : printf("WIT Invalid choice");  
}  
while (choice != 4);  
return 0;  
}
```

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DS LAB - 2

Q. WAP to convert a given valid parenthesized infix arithmetic expression to postfix expression. The expression consists of single character operands and the binary operators + (plus), - (minus), * (multiply) and / (divide).

Sol:-

```
#include <stdio.h>
#include <stdlib.h>
#include <ctype.h>
#include <string.h>

#define SIZE 100

char stack[SIZE];
int top = -1;

void push (char item)
{
    if (top >= SIZE - 1)
    {
        printf ("Stack Overflow");
    }
    else
    {
        top += 1;
        stack[top] = item;
    }
}
```

```
char pop ()
{
    char item;
    if (top < 0)
```

```
{  
    printf("In stack Underflow");  
    getch();  
    exit(1);  
}  
  
else  
{  
    item = stack[top];  
    top -= 1;  
    return(item);  
}  
}
```

```
int is-operator (char symbol)  
{  
    if (symbol == '^' || symbol == '*' || symbol == '/' || symbol == '+' ||  
        symbol == '-')  
    {  
        return 1;  
    }  
    else  
{  
        return 0;  
    }  
}
```

```
int precedence (char symbol)  
{  
    if (symbol == '^')  
    {  
        return (3);  
    }  
}
```

```
else if (symbol == '*' || symbol == '/')
{
    return(2);
}
else if (symbol == '+' || symbol == '-')
{
    return(1);
}
else
{
    return(0);
}
```

```
void InfixToPostfix (char Infix-exp[], char Postfix-exp[])
{
    int i, j;
    char item;
    char x;
    push('(');
    strcat (infix-exp, ")");
    i = 0;
    j = 0;
    item = infix-exp[i];
    while (item != '0')
    {
        if (item == '(')
        {
            Push(item);
        }
        else if (isdigit(item) || isalpha(item))
```

```
{  
    postfix-exp[i] = item;  
    j++;  
}  
else if (is-operator(item) == 1)  
{  
    x = pop();  
    while (is-operator(x) == 1 && precedence(x) > precedence(item))  
    {  
        postfix-exp[i] = x;  
        j++;  
        x = pop();  
    }  
    push(x);  
    push(item);  
}  
else if (item == ')')  
{  
    x = pop();  
    while (x != '(')  
    {  
        postfix-exp[i] = x;  
        j++;  
        x = pop();  
    }  
}  
else  
{  
    printf("Invalid Infix expression.\n");  
    getch();  
    exit(1);  
}
```

```
i++;
item = infix-exp[i];
}
if (top > 0)
{
    printf("In Invalid infix expression.\n");
    getch();
    exit(1);
}
postfix-exp[j] = '\0';
}
```

```
int main()
{
    char infix[SIZE], postfix[SIZE];
    printf("Enter Infix expression : ");
    gets(infix);
}
```

```
InfixToPostfix(infix, postfix);
printf("Postfix Expression : ");
puts(postfix);
```

```
return 0;
}
```

- Expected Output :-

Enter Infix expression : a+b
Postfix Expression : ab+

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Q. Circular Queue

Sol:-

```
#include <stdio.h>
#define MAX 1
int queue_arr[MAX];
int front = -1, rear = -1;
void insert (int item)
{
```

```
    if ((front == 0 && rear == MAX-1) || (front == rear + 1))
    {
```

```
        printf ("Queue Overflow\n");
        return;
```

```
}
```

```
    if (front == -1)
{
```

```
        front = 0;
```

```
        rear = 0;
```

```
    else
{
```

```
        if (rear == MAX-1)
```

```
            rear = 0;
```

```
        else
{
```

```
            rear += 1;
        }
```

```
        queue_arr[rear] = item;
    }
```

```
void deletion ()
{
```

```
    if (front == -1)
{
```

```
        printf ("Queue Underflow\n");
        return;
```

```
}
```

```
printf("Element deleted from queue is: %d\n", queue_arr[front]);
if (front == rear)
{
    front = -1;
    rear = -1;
}
else
{
    if (front == MAX - 1)
        front = 0;
    else
        front = 1;
}
```

```
void display()
{
    int front_pos = front, rear_pos = rear;
    if (front == -1)
    {
        printf("Queue is empty\n");
        return;
    }
    printf("Queue elements:\n");
    if (front_pos <= rear_pos)
    {
        while (front_pos <= rear_pos)
        {
            printf("%d", queue_arr[front_pos]);
            front_pos++;
        }
    }
}
```

```
else
{
    while (front_pos <= MAX - 1)
    {
        printf ("%d", queue_arr[front_pos]);
        front_pos++;
    }
    front_pos = 0;
    while (front_pos <= rear_pos)
    {
        printf ("%d", queue_arr[front_pos]);
        front_pos++;
    }
    printf ("\n");
}
```

```
int main()
{
    int choice, item;
    do
    {
        printf ("1.Insert\n2.Delete\n3.Display\n4.Quit\n");
        printf ("Enter your choice: ");
        scanf ("%d", &choice);
        switch (choice)
        {
            case 1: printf ("Input the element for insertion: ");
            scanf ("%d", &item);
            break; insert (item);
            break;
        }
    }
}
```

```
case 2 : deletion();  
        break;  
case 3 : display();  
        break;  
case 4 : break;  
default : printf("Wrong choice\n");  
}  
while (choice != 4);  
return 0;  
}
```

Q. Double ended queue.

Sol:-

```
#include < stdio.h >
#define qsize 2
int f=0, r=-1, ch;
int item, q[10];

int isfull()
{
    return (r==qsize-1)? 1:0;
}

int isempty()
{
    return (f>r)? 1:0;
}

void insert_rear()
{
    if (isfull())
    {
        printf(" queue Overflow\n");
        return;
    }
    r+=1;
    q[r]=item;
}

void delete_front()
{
    if (isempty())
    {
        printf(" queue empty\n");
        return;
    }
}
```

```
printf("item deleted is %d\n", q[f++]);
```

```
if (f > n)
```

```
{ f = 0;
```

```
    n = -1;
```

```
}
```

```
}
```

```
void insert-front()
```

```
{
```

```
if (f != 0)
```

```
{
```

```
f -= 1;
```

```
q[f] = item;
```

```
return;
```

```
}
```

```
else if ((f == 0) && (n == -1))
```

```
{
```

```
q[++(n)] = item;
```

```
return;
```

```
}
```

```
else
```

```
{
```

```
printf("insertion not possible\n");
```

```
}
```

```
void delete-rear()
```

```
{
```

```
if (isempty())
```

```
{
```

```
printf("queue is empty\n");
```

```
return;
```

```
}
```

```
printf ("item deleted is %d \n", q[(n) - 1]);  
if (q > n)  
{
```

$$g = 0$$

$$n = -1;$$

2

```
void display()  
{
```

int i;

if (isempty())

100

```
printf("queue empty\n");
```

return;

3

for (i = 8; i <= n; i++)

1

```
printf ("%d\n", q[i]);
```

3

void main()

1

```
for( ; ; )
```

```
printf("1. insert - next 2. insert-front 3. delete-next\n"
       "4. delete-front 5. display 6. exit");
```

```
printf("enter choice: ");
```

seam ("seam");

switch (ch)

2

```
case 1 : printf("enter the item : ");
scanf("-%d", &item);
insert-rear();
break;
case 2 : printf("enter the item : ");
scanf("-%d", &item);
insert-front();
break;
case 3 : delete-rear();
break;
case 4 : delete-front();
break;
default : exit(0);
}
}
return 0;
```

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DS Assignment - 2

Q. Ascending Priority Queue
Sol:-

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#define MAX 2

int pq[MAX];
int count = 0;
int d = 0;

void insert(int data)
{
    int i = 0;
    if (count == MAX)
    {
        printf("Queue Overflow\n");
        return;
    }
    if (count == 0)
    {
        pq[count++] = data;
    }
    else
    {
        for (i = count - 1; i >= 0; i--)
        {
            if (data < pq[i])
            {
                pq[i + 1] = pq[i];
            }
        }
        pq[i + 1] = data;
    }
}
```

```
        else
        {
            break;
        }
    }
    pq[i+1] = data;
    count++;
}

int removeData()
{
    return pq[d++];
}

void display()
{
    int i;
    if (count == 0)
    {
        printf("Queue is empty\n");
        return;
    }
    printf("Contents of the queue: ");
    for (i=d; i<count; i++)
    {
        printf("%d", pq[i]);
    }
    printf("\n");
}
```

```

int main()
{
    int choice, item;
    for ( ; ; )
    {
        printf("1.insert\n2.delete\n3.display\n4.exit\n");
        printf("enter your choice : ");
        scanf(" %d", &choice);
        switch (choice)
        {
            case 1 : printf("enter the item to be inserted : ");
            scanf(" %d", &item); insert(item);
            break;
            case 2 : printf("item = removeData() ;");
            item = removeData();
            if (item == -1)
            {
                printf("Queue is empty\n");
            }
            else
            {
                printf("item deleted = %d", item);
            }
            break;
            case 3 : display();
            break;
            default : exit(0);
        }
    }
    return 0;
}

```

Q) Multiple Priority Queue.

Sol:-

```
#include <stdio.h>
```

```
#define N 1
```

```
int queue[3][N];
```

```
int front[3] = {0, 0, 0};
```

```
int rear[3] = {-1, -1, -1};
```

```
int item, pfr;
```

```
void main()
```

```
{
```

```
int ch;
```

```
while(1)
```

```
{
```

```
printf("1. insert\n");
```

```
printf("2. delete\n");
```

```
printf("3. display\n");
```

```
printf("4. exit\n");
```

```
printf("enter your choice\n");
```

```
scanf("%d", &ch);
```

```
switch(ch)
```

```
{
```

```
case 1: printf("enter priority number\n");
```

```
scanf("%d", &pfr);
```

```
if(pr1 >= pr <= 4)
```

```
{
```

```
pq.insert(pr-1);
```

```
}
```

```
else
```

```
printf("Wrong Input\n");
```

```
break;
```

```
case 2 : pgdelete();  
        break;  
case 3 : display();  
        break;  
case 4 : exit(0);  
}  
}  
getch();
```

```
pginsert(int pr)  
{  
if (rear[pr] == n - 1)  
    printf("In Queue Overflow\n");  
else  
{  
    printf("In enter the item\n");  
    scanf("%d", &item);  
    rear[pr]++;  
    queue[pr][rear[pr]] = item;  
}  
return;  
}
```

```
pgdelete()  
{  
int i;  
for (i = 0; i < 3; i++)  
{  
if (rear[i] == front[i] - 1)  
{  
    printf("Queue empty\n");  
}
```

```

else
{
    printf("Deleted item is %d of queue %d\n", queue[i][front[i]],
           i+1);

    front[i]++;
    return;
}
}

display()
{
    int i, j;
    for(i=0; i<3; i++)
    {
        if (rear[i] == front[i]-1)
        {
            printf("Queue empty %d\n", i+1);
        }
        else
        {
            printf("In Queue %d : ", i+1);
            for(j=front[i]; j<=rear[i]; j++)
            {
                printf("%d\n", queue[i][j]);
            }
        }
    }
    return;
}

```