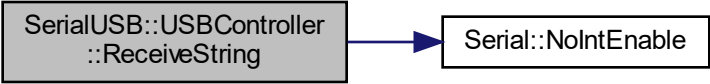


SerialUSB::USBController  
::ReceiveString



```
graph LR; A[SerialUSB::USBController::ReceiveString] --> B[Serial::NoIntEnable]
```

Serial::NoIntEnable