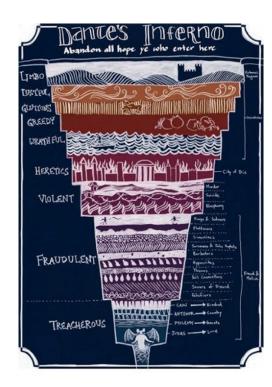
SAAL

Sivana Hamer
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Defined levels and enemies



What we did

- Finished the GDD
- Divided what each member is going to do
- Started the Unity spike