

# LECTURE I

## PGP - COMP1039

Dr Chris Roadknight

PMB 438

Office Hours: Monday 9:00 – 11:00



# CONVENERS



Chris  
Roadknight

PMB 438



Pushpendu Kar

PMB 448



Anthony  
Graham Bellotti

PMB419



# ONLINE TEACHING

- What is online teaching?
- Means many things but typically refers to content that is delivered completely online, meaning there are no physical, face-to-face or on-campus sessions.
- Try and retain as much of the scheduling as possible.
- Watch the narrated lectures at the scheduled lecture time
- Do the lab material at the allotted time.
- Lecture pdfs will be available 3 days in advance as usual



# WHAT ARE PARADIGMS

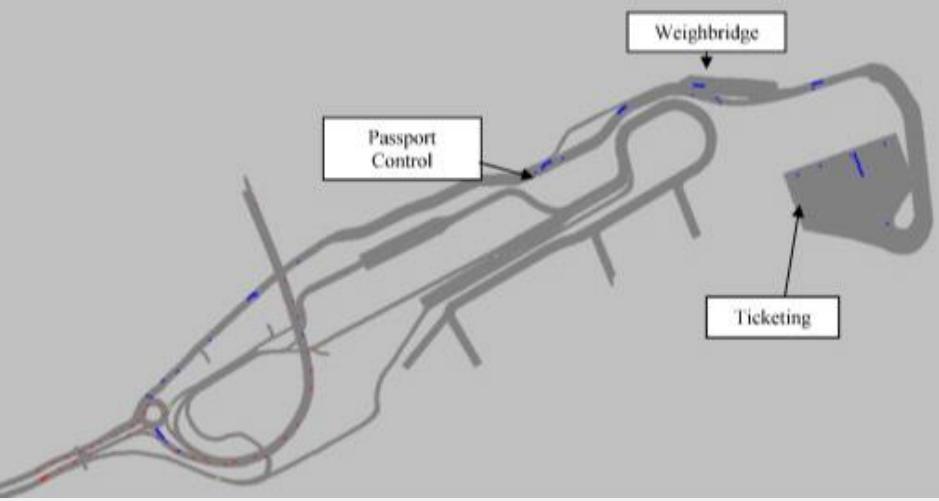
- Paradigm
  - Distinct set of concepts or thought patterns
  - A way of doing something
- Programming Paradigms
  - Process of categorising programming languages based on their features
    - Eg. Indentation, syntax, levels of documentation, variable scopes, memory management, reserved words, exception handling, state support, non-determinism, notion of time, availability of goto.....
- “No Free Lunch Theorem”
  - The Features of each programming language make it efficient at creating some programs but less efficient at creating others...



# HOW MANY PROGRAMMING LANGUAGES HAVE YOU USED?

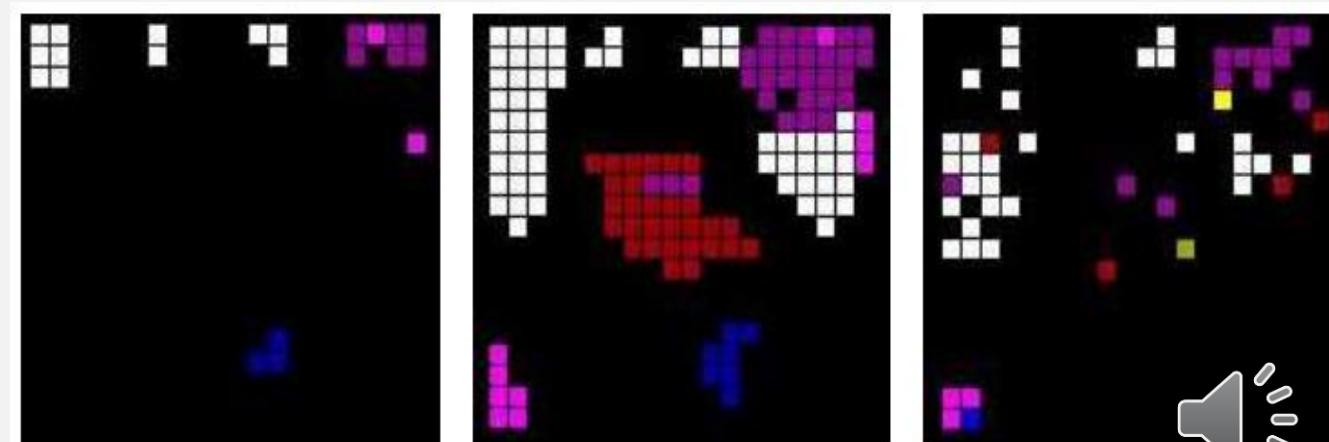
- (at least 2....depending on exact definition of unique languages)
- At your age I had used 2 (Basic and Fortran)
  - I didn't do assembly until my MSc!
- Which of your array of languages would you use for programming a lightweight neural network?
- Which would you use for low level manipulation of memory?
  - (maybe the same one!)
- Understanding paradigms helps you make these decisions
  - (as does many other CS skills)





# MY PROGRAMMING PARADIGMS

- **Basic/Fortran/Hypertext** (School and BSc)
- **Pascal** plagiarism detector (MSc)
- **C** neural networks (PhD)
- **Visual Basic/C++** Simulations – data prepared in **Bash** shell script and **MySQL** (BT)
- **MCC18 (C like)** microcontroller programming for sensor networks (BT)
- **Matlab** Computer Vision (Lancaster Uni)
- **VISSIM/Anylogic/Java** for Simulation (Nottingham Uni)
- **R and SQL** – demographic modelling (Nottingham Uni)
- **Alteryx/Tableau** – Healthcare metric visualization (NHS)
- **R** – Machine Learning (NHS)
- **R, H2o[java], Anylogic[java]** - UNNC



# HOW DO I CHOOSE THESE PARADIGMS?

- Appropriate tool [idealist view]
  - Matlab for vision, C for low level number crunching
  - SQL for big data manipulation
- Available packages [pragmatist view]
  - H2o, R, Alteryx all have packages usable in a few hours that took 6 months to program in my PhD!
- Hardware limitations
  - MCC18 required for pic chips
- F{appropriate, knowledge, support, specification....}



# SOME VERY OLD (JAVA, VB) SOFTWARE!



test3.mp4

ROADKNIGHT, Chris; AICKELIN, Uwe; SHERMAN, Galina.  
Validation of a Microsimulation of the Port of Dover. *Journal of Computational Science*, 2012, 3.1-2: 56-66.



scroby2.exe

ROADKNIGHT, Christopher M. *Nodal policy inclusive techniques for operating an ad hoc network*. U.S. Patent No 8,031,684, 2011.



## IMPORTANT POINT

- You will learn some Java in this module and some Haskell..
- ..but mainly to exemplify OOP and FP paradigms
- We assume NO knowledge of Java or Haskell
- Main difference between UK students and China students is UK students usually have some experience of Java before the start their degree
- Java comes up again and again in later modules, Haskell may not..
  
- Most common ‘complaint’ from student in later years..
- ...”not enough Java in qualifying year”
  
- Good idea to set aside some time this summer to continue your Java learning



# TIMETABLE

- Lectures:
  - Mondays: 12:00—13:00 (DB – A05)
  - Tuesdays: 16:00—18:00 (DB – A05)
- Labs:
  - Thursday: 09:00-11:00 (PMB 432)
  - Fridays: 09:00—11:00 (PMB 432)
- Both Compulsory, Attendance taken at Labs only



# WEEKLY LECTURE SCHEDULE

		<b>1 hour DB-A05</b>		<b>2 hour DB-A05</b>
<b>week 23</b>	<b>17th feb</b>	Intro PGP (CMR)	<b>18th feb</b>	Java/OOP (CMR)
<b>week 24</b>	<b>24th feb</b>	Java/OOP (CMR)	<b>25th feb</b>	Java/OOP (CMR)
<b>week 25</b>	<b>2nd March</b>	Java/OOP (CMR)	<b>3rd March</b>	Java/OOP (CMR)

Abandoned!

<b>week 30</b>	<b>10th April (date change)</b>	Haskell (AGB)	<b>7th April</b>	Haskell (AGB)
<b>week 31</b>	<b>13th April</b>	Haskell (AGB)	<b>14th April</b>	Haskell (AGB)
<b>week 32</b>	<b>20th April</b>	Haskell (AGB)	<b>21st April</b>	Haskell (AGB)
<b>week 33</b>	<b>27th April</b>	Haskell (AGB)	<b>28th April</b>	Cancelled/Spare
<b>week 34</b>	<b>4th May</b>	Haskell (AGB)	<b>5th May</b>	Haskell (AGB)/Exam prep (CMR/AGB)



## ONLINE LEARNING [UNTIL NORMAL SERVICE RESUMED]

- Online teaching typically refers to courses that are delivered completely online, meaning there are no physical or on-campus class sessions.
- Content will be made available before the prescribed lecture times
- View at usual lecture times, lecturer will be available on moodle forum/chat for questions. Monday 12:00-13:00. Tuesday 16:00 – 18:00
  - I want to retain a sense of learning together...you are not alone!
- Additional relevant resources will be made available
- Labs will take a similar approach. Lab tasks will be made available but try and carry them out during your official lab timeslot.
  - Lab team will be available on moodle chat
- **Delivery method may change each week - we have never done this before.**
  - I will be asking for feedback via a moodle survey after my slot



# WEEK 1 LAB SESSIONS

- These are just about bringing everyone to the same start point
- Before week 2 you should be able to **write, compile and run simple code in Java**
- Hello World!

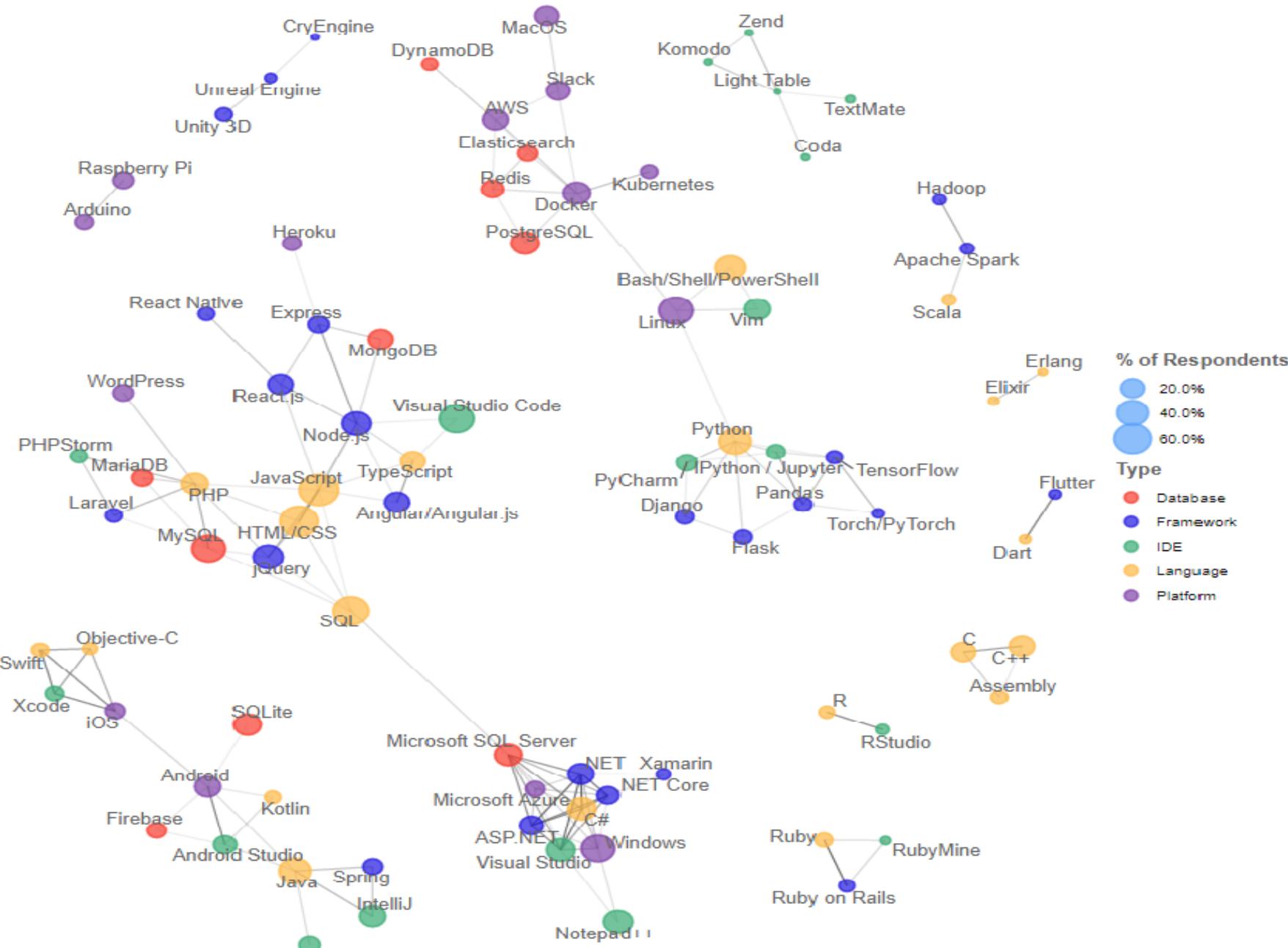


# COMMON PARADIGMS AND SUB-PARADIGMS

- Unstructured Imperative (events sequentially happen based on sequential memory)
  - Machine Code
  - Assembly code (MIPS etc)
- Imperative (events have to happen with some kind of control flow)
  - Procedural (Pascal, Basic, C)
  - Object –based (Visual Basic)
  - **Object orientated (Smalltalk, C++, Java)**
- Declarative (expresses the logic without describing its control flow)
  - **Functional (Haskell, Python, R...)**
  - Logical
  - ...

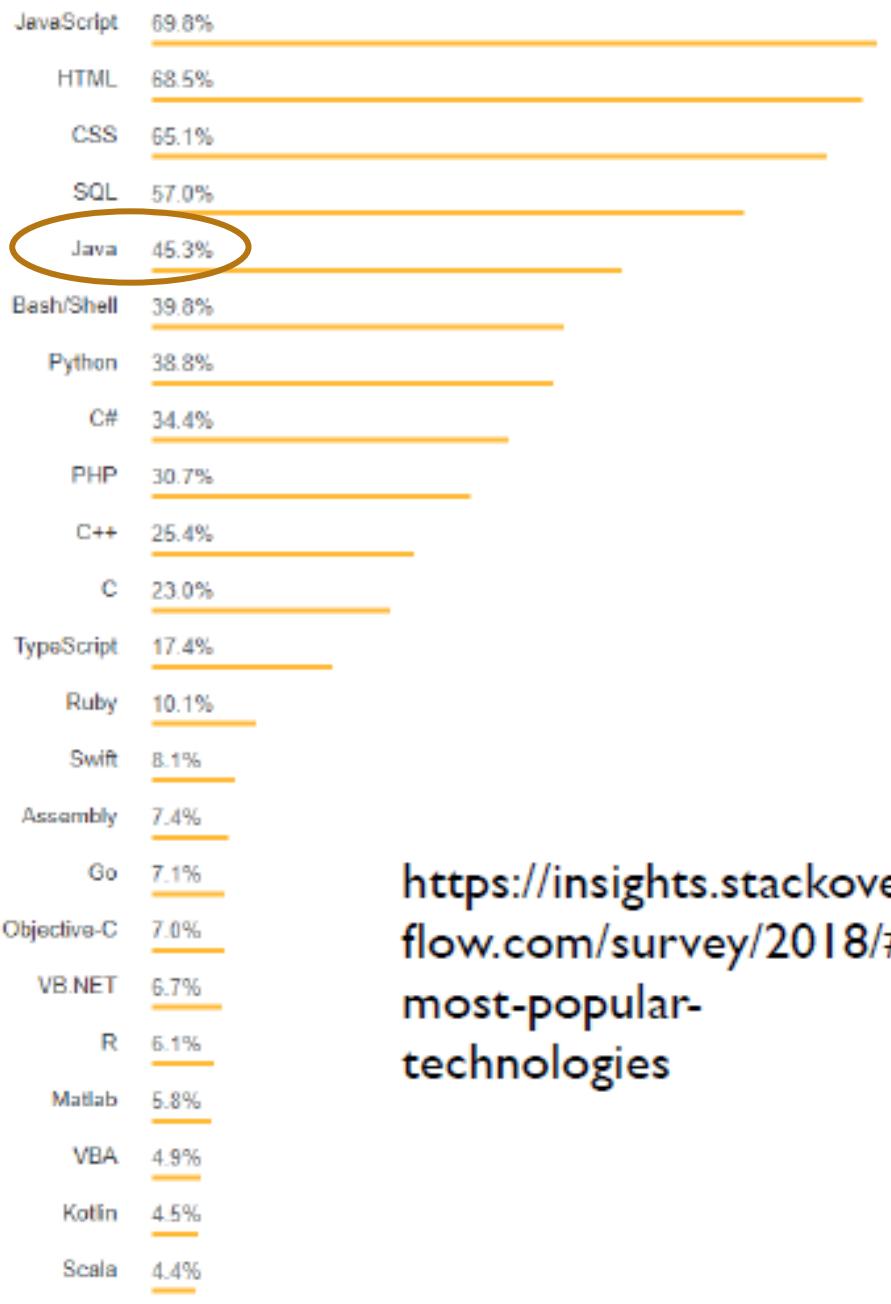


## How Technologies Are Connected

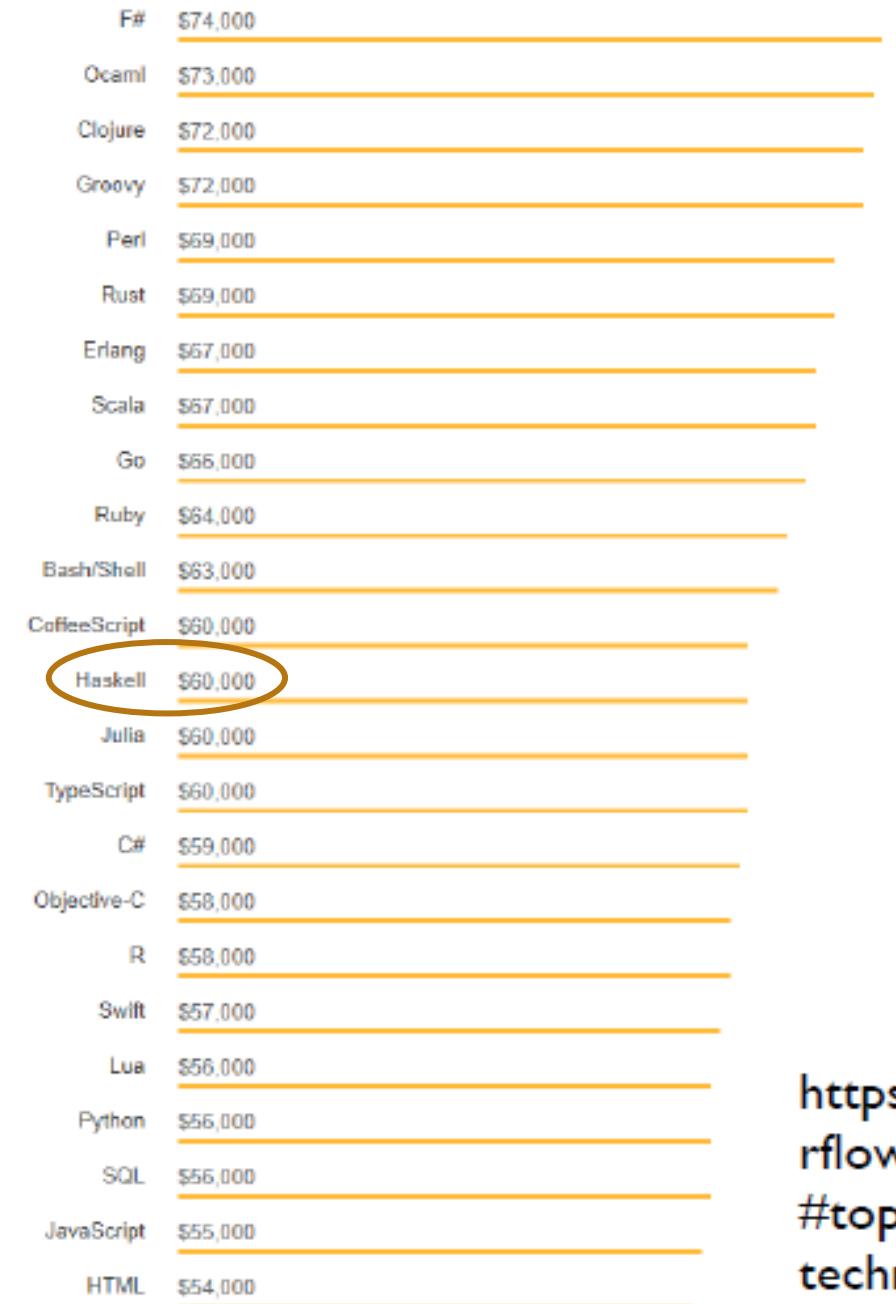


<https://insights.stackoverflow.com/survey/2019/#correlated-technologies>





<https://insights.stackoverflow.com/survey/2018/#most-popular-technologies>



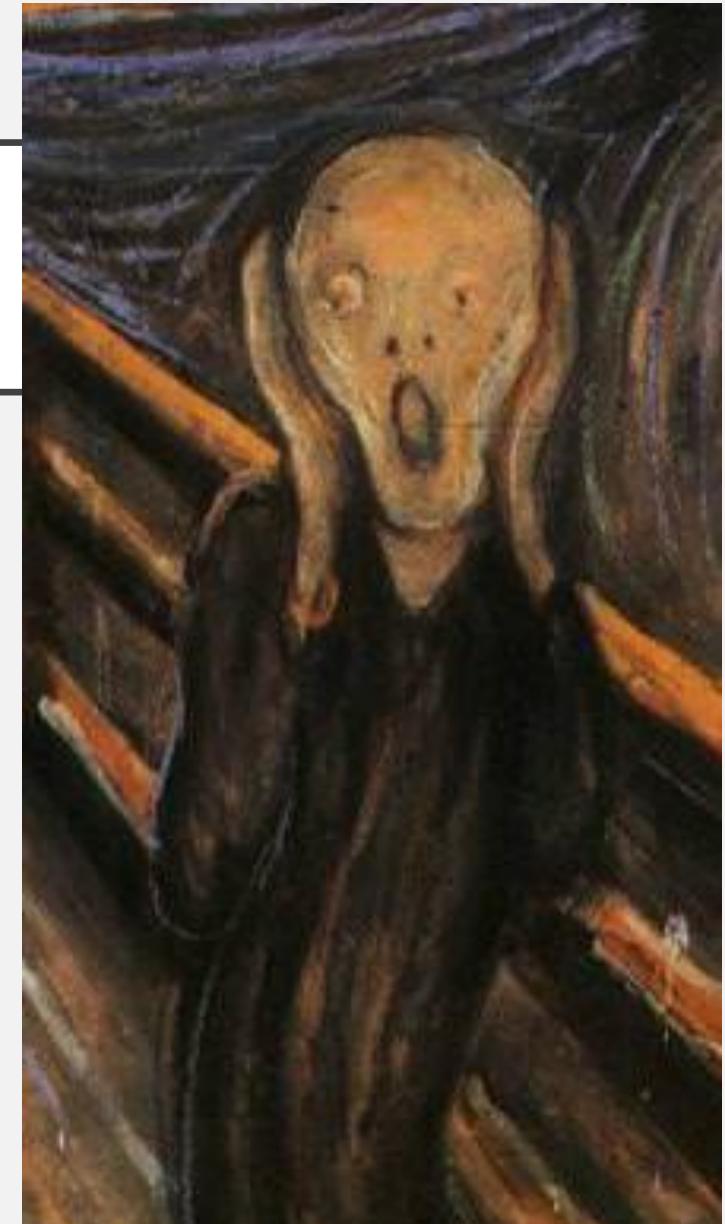
<https://insights.stackoverflow.com/survey/2018/#top-paying-technologies>



## ASSESSMENT

- Coursework (25%)
  - Writing programs, possibly evaluated using moodle
- Written 210 minute exam (75%)

• **75%!!!**



# COURSEWORK

- Coursework 1
  - No in-class assessment
  - 1-2 Programming Exercises (Java)
  - 15% of overall module mark
  - Short timeframe [about 48 hours]
  - “Open book” but don’t plagerise, I WILL use JPLAG
- Coursework 2
  - Programming Exercises (Haskell)
  - 10% of overall module mark



# ASKING QUESTIONS IN PGP

- As much as possible...
  - If you email a sensible question, it will be pasted and answered in moodle, so everyone benefits..
  - ..so may as well ask on moodle
  - Feel free to answer someone's question on moodle!
  - If you ask useful question in person, the question and answer may be covered in lecture/lab/moodle [not possible until normal service resumed]
  - Questions on moodle will be answered first
  - PGP Discussion Forum

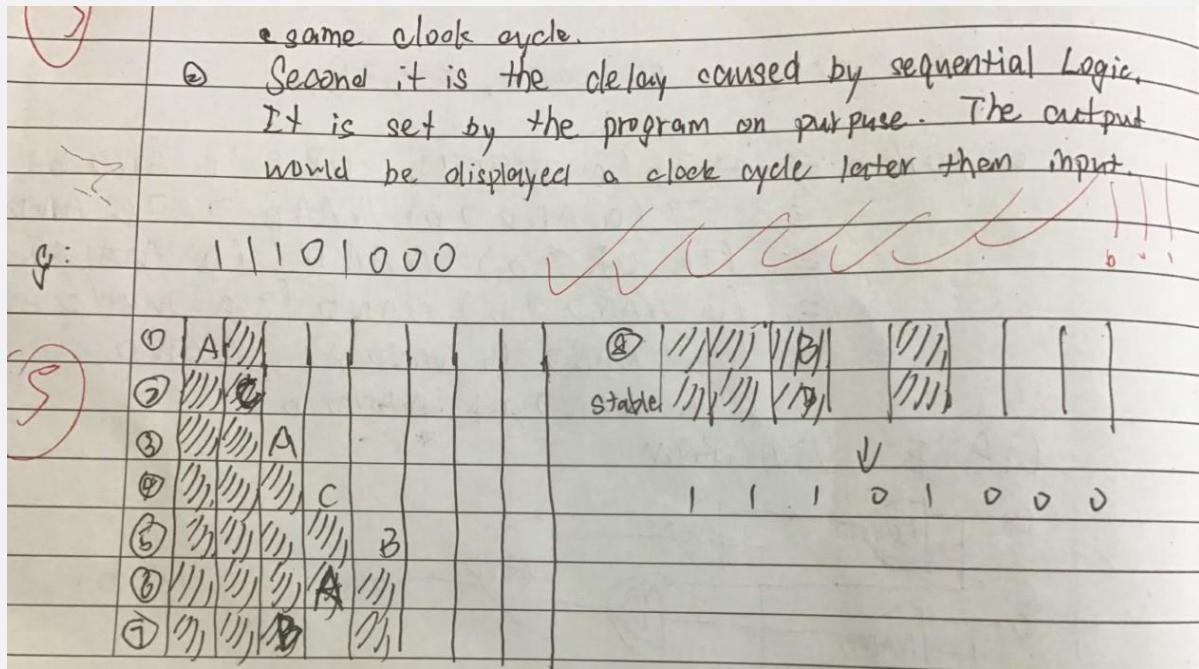


# MOODLE

- Resources required for labs and coursework
  - Eg. Datasets, web links, etc
- CW submission
- Slides
  - Not all content will be on slides. Some background reading required for those ‘special’ exam questions...cf.Turing Machine in CSF [sorryNotSorry]
- Announcements
- Useful additional content (papers etc)
- Questions/answers/discussion



## ASIDE..TURING MACHINE



# TOPICS COVERED IN OOP SECTION

- We hope to discuss the following topics (roughly, up to the end of Chapter 11 of the textbook):
  - □ Classes, Objects, Methods
  - □ Inheritance
  - □ Abstract Classes and Interfaces
  - □ Exception Handling
  - □ Using I/O
  - □ Also, contrasting the OOP and FUN paradigms.
- Depending on your/our performance, we may discuss more topics, e.g.:
  - □ Multithreaded Programming
  - □ GUI Programming
  - □ Generics
  - IDEs



# OOP

- Before OOP we had procedural programming
  - Program divided into functions, that operate on variables
  - As programs grow, there becomes a lot of interdependencies
  - OOP combines related variables and functions into an object
- Allows for key principles of:
  - **Abstraction**
    - Handle complexity by hiding unnecessary details from the user Polymorphism
  - **Inheritance**
    - One class is allowed to inherit the features (fields and methods) of another class
  - **Encapsulation**
    - Grouping of related variables and functions that operate on them
  - **Polymorphism**
    - Ability of an object to take on many forms.



# PROGRAMMING SUPPORT – A HISTORY

- 1995 – Books, Colleagues...
- 2005 – CD roms (from books), email, colleagues
- 2015 – Forums, reverse engineering, colleagues
- 2019+
  - Kaggle, Github, forking, StackOverflow, colleagues

Make larger to increase accuracy.

```
int x)
in Jn(x) for any real x and n ≥ 2.
x);
x);
rror_text();
,sum,tox,ans;
"Index n less than 2 in bessj");
t) n) {
Upwards recurrence from J0 and J1.

+) {
j-bjm;
```

Downwards recurrence from an even m here computed.

```
qrt(ACC*n))/2);
jsum will alternate between 0 and 1; when it is
1, we accumulate in sum the even terms in
(5.5.16).
The downward recurrence.
```

) > BIGNO) { Renormalize to prevent overflows.

```
(GNI;
IGNI;
IGNI;
IGNI;
IGNI;
```

Accumulate the sum

