**Group 12 README (Beta Release)**

***Implementation Contributions:***

Nick Frawley: 33.33%

* Drink Generator
* Randomly Generated Names based on selected mixers

Anna Kong : 33.33%

* Drinking Game
* UI and colors

Courtney Thomas: 33.33%

* Drink Tracker
* Estimated BAC calculation and drinking timer

***Grading Level****:*

Same grade for all members

***Differences:***

* There are certain settings, such as dark theme toggling, that we are leaving to be finished when we have all ViewControllers finished, so that we can apply the settings all at once to all screens.

***Special Instructions:***

* CocoaPods 1.4.0 beta.2
* Program needs to be loaded through the mixedUP.xcworkspace instead of the mixedUP.xcodeproj since we are using CocoaPods with Firebase
* Some settings buttons are greyed out and not intractable as they have not been fully implemented yet
* Start timer before pressing “Have a drink!” button