



# **Device Network SDK (Heat Map)**

**Developer Guide**

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# Chapter 1 Overview

This manual provides the integration methods and flows based on HCNetSDK for heat map applications.

## 1.1 Introduction

Heat map is a graphical representation of data represented by colors or other markers, and it is usually used to analyze the visit times and dwell time of customers in a rule configured area. Actually, the intersection analysis is an application of heat map at intersection. The heat map can be classified as space heat map and time heat map according to statistics mode.

### Space Heat Map

Shows the target activity pattern information, which is represented by color on picture of the rule configured area, and the maximum and minimum values on the picture are given.

### Time Heat Map

Shows the number of targets varying with dwell durations, which is represented by statistical chart.

## 1.2 Update History

### Summary of Changes in Version 6.0.2.30\_03/2019

1. Extended intelligent channel capability [XML\\_VcaChanAbility](#) (related API: [NET\\_DVR\\_GetDeviceAbility](#), capability type: DEVICE\_ABILITY\_INFO): added three sub nodes to the node <HeatMapDetection>, i.e., <[uploadHeatMapResultType](#)> (uploaded heat map type), <[confidence](#)> (whether supports setting target picture confidence), and <[searchType](#)> (heat map statistics type).
2. Extended the parameter structure of heat map configuration [NET\\_DVR\\_HEATMAP\\_PARAM](#): added two parameters, i.e., **byUploadHeatMapResultType** (uploaded heat map type) and **fConfidence** (confidence), via reserved 5 bytes.
3. Extended the condition structure of heat map data search [NET\\_DVR\\_HEATMAP\\_QUERY\\_COND](#) (related API: [NET\\_DVR\\_StartRemoteConfig](#), command: 5083-[NET\\_DVR\\_GET\\_HEATMAP\\_RESULT](#)): added three parameters, i.e., **byDetSceneID** (detection scene No.), **byHeatMapInfoType** (heat map information type to be obtained), and **byStatisticalModel** (statistics mode) via reserved 3 bytes.
4. Extended device capability and intelligent channel capability, and event capability ([XML\\_DeviceCap](#), [XML\\_IntelliCap](#), and [XML\\_EventCap](#), related API:

- NET\_DVR\_STDXMLConfig**, related URLs: [/ISAPI/System/capabilities](#), [/ISAPI/Intelligent/channels/<ID>/capabilities](#), and [/ISAPI/Event/capabilities](#)):  
added a node, i.e., <isSupportIntersectionAnalysis> (whether supports intersection analysis).
5. Extended alarm linkage action capability (**XML\_EventTriggersCap**, related API:  
**NET\_DVR\_STDXMLConfig**, related URL: [/ISAPI/Event/triggersCap](#)):  
added a node, i.e., <IntersectionAnalysisCap> (whether supports setting linkage action for intersection analysis alarm).
6. Extended parameter message of alarm linkage action configuration (**XML\_EventTrigger**, related API: **NET\_DVR\_STDXMLConfig**, related URL: ):  
added two values to event type node (<eventType>), i.e., "intersectionAnalysis" and "heatMap".
7. Added function of setting arming schedule for an or multiple intersection analysis alarm(s)  
(related API: **NET\_DVR\_STDXMLConfig**):  
Get arming schedule of an intersection analysis alarm: GET [/ISAPI/Event/schedules/intersectionAnalysis/<ID>](#)  
Get arming schedules of multiple intersection analysis alarms: GET [/ISAPI/Event/schedules/intersectionAnalysis](#)  
Set arming schedule for an intersection analysis alarm: PUT [/ISAPI/Event/schedules/intersectionAnalysis/<ID>](#)  
Set arming schedules of multiple intersection analysis alarms: PUT [/ISAPI/Event/schedules/intersectionAnalysis](#)
8. Added function of getting intersection analysis capability (related API:  
**NET\_DVR\_STDXMLConfig**):  
GET [/ISAPI/Intelligent/channels/<ID>/intersectionAnalysis/capabilities?format=json](#)
9. Added function of configuring intersection analysis (related API: **NET\_DVR\_STDXMLConfig**):  
Get intersection analysis parameters: GET [/ISAPI/Intelligent/channels/<ID>/intersectionAnalysis?format=json](#)  
Set intersection analysis parameters: PUT [/ISAPI/Intelligent/channels/<ID>/intersectionAnalysis?format=json](#)
10. Added function of searching for intersection analysis results (related API:  
**NET\_DVR\_STDXMLConfig**):  
POST [/ISAPI/Intelligent/channels/<ID>/intersectionAnalysis/search?format=json](#)
11. Extended the structure of heat map alarm details (**NET\_DVR\_HEATMAP\_RESULT**), including standard heat map alarm, heat map alarm of dwell duration, and intersection analysis alarm:  
added two parameters, i.e., **byArrayUnitType** (matrix unit data type) and **dwTotalTime** (total dwell duration), via two reserved bytes.  
and **NET\_DVR\_HEATMAP\_RESULT\_PDC** (heat map alarm of people counting).
12. Extended the structure of heat map alarm details of people counting  
(**NET\_DVR\_HEATMAP\_RESULT\_PDC**):  
added a parameter **byArrayUnitType** (matrix unit data type) via one reserved byte.

## Summary of Changes in Version 6.0\_02/2019

New document.

# Chapter 2 Alarm and Event Receiving

The alarm/event information from the device can be received in third-party platform or system when the alarms are triggered or event occurred. Two modes are available for receiving alarms, including arming mode and listening mode.

## Arming Mode

The third-party platform connects to device automatically, when the alarm is triggered, the platform sends alarm uploading command to the device, and then the device will upload the alarm to the platform.

## Listening Mode

When alarm is triggered, the device automatically uploads the alarm, and then the third-party platform receives the uploaded alarm via the configured listening host (listening address and port should be configured). This mode is applicable for multiple devices uploading alarm/event information to one third-party platform without logging in to devices, and the restart of devices will not affect the alarm/event uploading. But a device can only support the configuration of one or two listening addresses and ports.

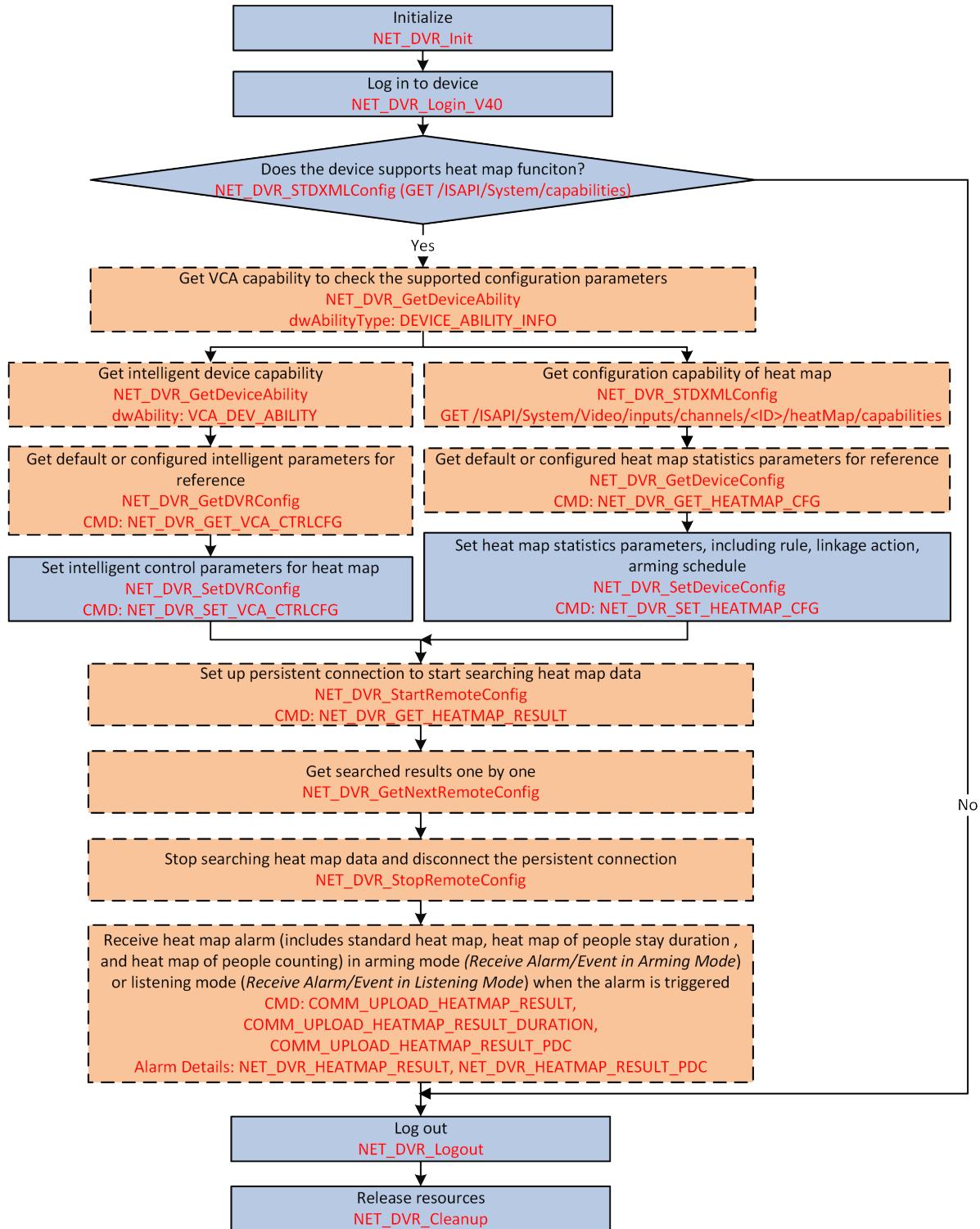
## 2.1 Configure Heat Map Alarm

Heat map is a graphical representation of data represented by colors, and it is usually used to analyze the visit times and dwell time of customers in a rule configured area. You can configure heat map rules to start data statistics, and set linkage action or arming schedule to regularly upload heat map as alarms to monitoring center for real-time analysis.

### Before You Start

- Make sure you have called [NET\\_DVR\\_Init](#) to initialize the development resources.
- Make sure you have called [NET\\_DVR\\_Login\\_V40](#) to log in to device.

## Steps



**Figure 2-1 Programming Flow of Configuring Heat Map Alarm**

1. Call **NET\_DVR\_STDXMLConfig** to pass through the request URL: GET **/ISAPI/System/capabilities** for getting device capability to check if heat map is supported.

E

The device capability is returned in the message **XML\_DeviceCap** by output parameter pointer (**lpOutputParam**).

If the node <isSupportHeatmap> is returned in each capability message, it indicates that heat map function is supported and you can perform the following steps; otherwise, this function is not supported, please end this task.

2. **Optional:** Call **NET\_DVR\_GetDeviceAbility**, set capability type (**dwAbilityType**) to "DEVICE\_ABILITY\_INFO" (macro definition value: 0x011), and set input buffer pointer (**pInbuf**) to **XML\_Desc\_VcaChanAbility** for getting VCA capability to check the supported configuration parameters.

The VCA capability is returned in the message **XML\_VcaChanAbility** by output buffer pointer (**pOutBuf**). The related nodes are <PDC> and <HeatMapDetection>.

3. Perform one of the following operation(s) to set the heat map parameters, including rules, arming schedule, linkage actions, and so on.

- a. Call **NET\_DVR\_GetDeviceAbility**, set capability type (**dwAbilityType**) to "VCA\_DEV\_ABILITY" (macro definition value: 0x100) to get intelligent device capability for checking supported configuration parameters.



#### Note

The intelligent device capability is returned in the structure **NET\_VCA\_DEV\_ABILITY** by output buffer pointer (**pOutBuf**).

- b. Call **NET\_DVR\_GetDVRConfig** with **NET\_DVR\_GET\_VCA\_CTRLCFG** (command No.: 165) to get default or configured intelligent parameters for reference.



#### Note

The intelligent parameters are returned in the structure **NET\_VCA\_CTRLCFG** by output buffer pointer (**lpOutBuffer**).

- c. Call **NET\_DVR\_SetDVRConfig** with **NET\_DVR\_SET\_VCA\_CTRLCFG** (command No.: 164) and set to input buffer pointer (**lpInBuffer**) to **NET\_VCA\_CTRLCFG** for setting heat map parameters of intelligent device.
- a. Call **NET\_DVR\_STDXMLConfig** to pass through the request URL: GET **/ISAPI/System/Video/inputs/channels/<ID>/heatMap/capabilities** for getting configuration capability of heat map alarm to check the supported configuration parameters.



#### Note

The heat map configuration capability is returned in the message **XML\_Cap\_HeatMap** by output parameter pointer (**lpOutputParam**).

- b. Call **NET\_DVR\_GetDeviceConfig** with

## **NET\_DVR\_GET\_HEATMAP\_CFG**

(command No.: 3407) and set input condition pointer (**lpInBuffer**) to **NET\_DVR\_HEATMAP\_COND** for getting default or configured heat map alarm parameters for reference.

---



### Note

The heat map alarm parameters are returned in the structure **NET\_DVR\_HEATMAP\_CFG** by output buffer pointer (**lpOutBuffer**).

- c. Call **NET\_DVR\_SetDeviceConfig** with

## **NET\_DVR\_SET\_HEATMAP\_CFG**

(command No.: 3408), set input condition pointer (**lpInBuffer**) to **NET\_DVR\_HEATMAP\_COND**, and set the input parameter (**lpInParamBuffer**) to **NET\_DVR\_HEATMAP\_CFG** for setting heat map alarm parameters.

---



### Note

When setting linkage action for heat map alarm, to receive the alarm in platform, the action should be set to "center" (upload to center).

## 4. Optional: Search heat map data.

- 1) Call **NET\_DVR\_StartRemoteConfig** with

## **NET\_DVR\_GET\_HEATMAP\_RESULT**

(command No.: 5083) and set input pointer (**lpInBuffer**) to

**NET\_DVR\_HEATMAP\_QUERY\_COND** for setting up persistent connection and starting heat map data search.

- 2) Call **NET\_DVR\_GetNextRemoteConfig** to get search results one by one.

The searched heat map data is returned in the structure **NET\_DVR\_HEATMAP\_INFO** by output pointer (**lpOutBuff**).

- 3) Call **NET\_DVR\_StopRemoteConfig** to stop heat map data search and disconnect the persistent connection.

## Example

```
iRet = NET_DVR_GetNextRemoteConfig(pThis->m_lHandle, &pThis->m_pStruHeatMapInfo[pThis->m_iStruCount],  
sizeof(NET_DVR_HEATMAP_INFO));  
if (iRet == NET_SDK_GET_NEXT_STATUS_SUCCESS)  
{  
    int iBuffLen = pThis->m_pStruHeatMapInfo[pThis->m_iStruCount].dwHeatMapPicLen;  
    sBuffAll = new char[iBuffLen + sizeof(NET_DVR_HEATMAP_INFO)];  
    memset(sBuffAll, 0, sizeof(*sBuffAll));  
    memcpy(sBuffAll, &pThis->m_pStruHeatMapInfo[pThis->m_iStruCount],  
    sizeof(NET_DVR_HEATMAP_INFO));  
    if (pThis->m_pStruHeatMapInfo[pThis->m_iStruCount].dwHeatMapPicLen > 0)  
    {  
        sBuff = new char[pThis->m_pStruHeatMapInfo[pThis->m_iStruCount].dwHeatMapPicLen];  
        memset(sBuff, 0, sizeof(*sBuff));  
        iRet = NET_DVR_GetNextRemoteConfig(pThis->m_lHandle, sBuff, iBuffLen);  
        if (NULL != sBuff)  
        {
```

```
    memcpy(sBuffAll + sizeof(NET_DVR_HEATMAP_INFO), sBuff, iBuffLen);
}
}
}
//.....
```

5. **Optional:** Receive the uploaded heat map alarm (including standard heat map, heat map of dwell duration, and heat map of people counting) in arming mode (see [Receive Alarm/Event in Arming Mode](#)) or listening mode (see [Receive Alarm/Event in Listening Mode](#)) when the alarm is triggered.



### Note

The commands ([ICommand](#)) in the alarm callback function [MSGCallBack](#) (related API: [NET\\_DVR\\_SetDVRMessageCallBack\\_V50](#) and [NET\\_DVR\\_StartListen\\_V30](#)) to receive standard heat map, heat map of dwell duration, and heat map of people counting, should be set to [COMM\\_UPLOAD\\_HEATMAP\\_RESULT](#)

,  
[COMM\\_UPLOAD\\_HEATMAP\\_RESULT\\_DURATION](#)  
, and  
[COMM\\_UPLOAD\\_HEATMAP\\_RESULT\\_PDC](#)  
, respectively.

---

The alarm details of standard heat map and heat map of dwell duration are returned in the structure [NET\\_DVR\\_HEATMAP\\_RESULT](#); the alarm details of heat map of people counting are returned in the structure [NET\\_DVR\\_HEATMAP\\_RESULT\\_PDC](#).

### What to do next

Call [NET\\_DVR\\_Logout](#) and [NET\\_DVR\\_Cleanup](#) to log out from device and release the resources.

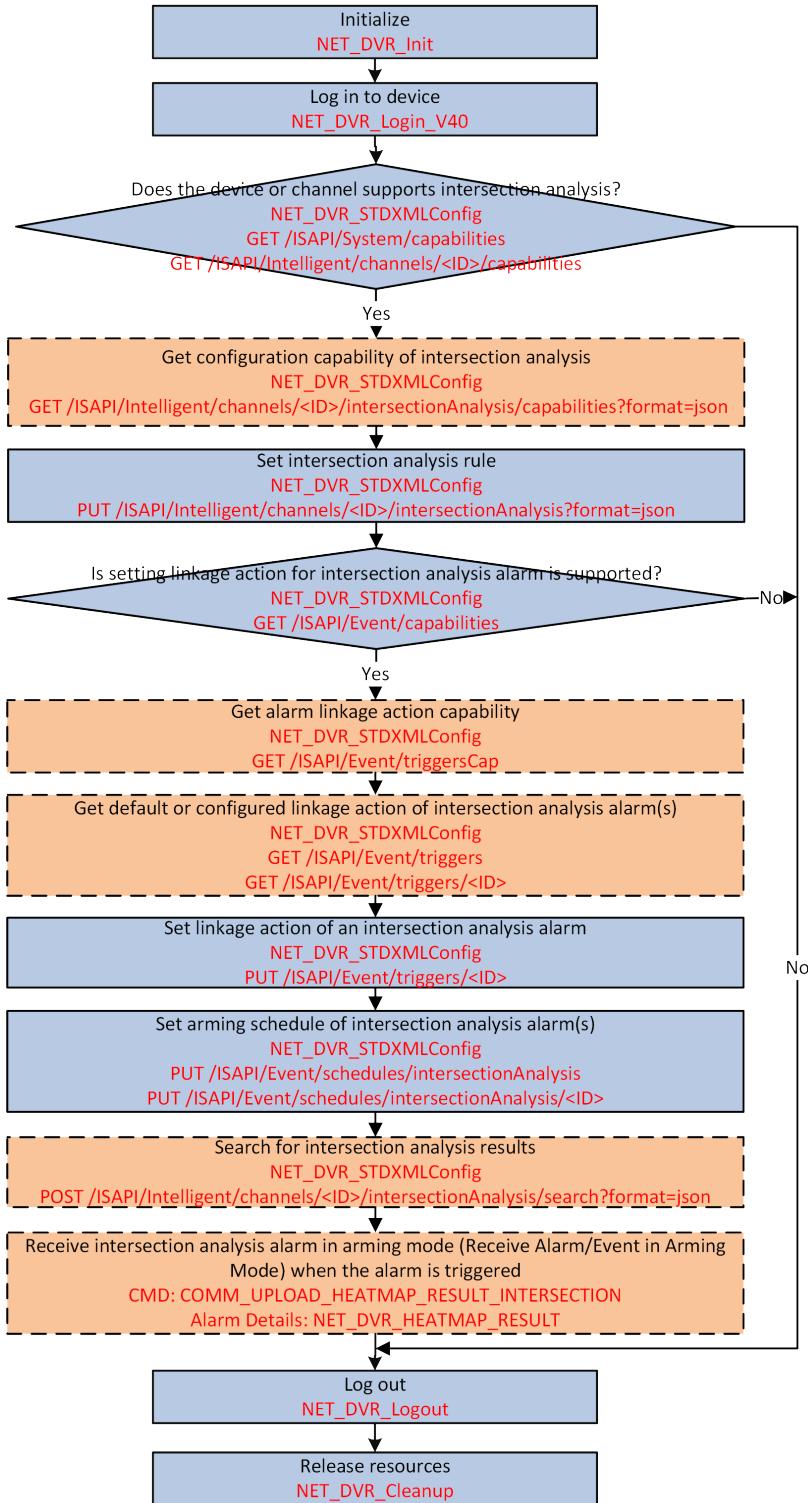
## 2.2 Configure Intersection Analysis Alarm

Intersection analysis function helps to detect the targets' entry and exiting behaviors of the drawn detection region (polygon, up to 10 edges are allowed and each edge will be marked from A to J) at an intersection (more than two patterns intersected) and calculate the entered targets' number. The number is accumulated when the region edges for entry and exiting of a target are different, for example, if the target entered from edge A, and exited from edge B, the number will plus 1. And the statistics result will be stored in SD card and uploaded to center per 60 minutes for searching by time or intersection.

### Before You Start

- Make sure you have called [NET\\_DVR\\_Init](#) to initialize the development resources.
- Make sure you have called [NET\\_DVR\\_Login\\_V40](#) to log in to device.

## Steps



**Figure 2-2 Programming Flow of Configuring Intersection Analysis Alarm**

1. Call **NET\_DVR\_STDXMLConfig** to pass through the request URLs: GET **/ISAPI/System/capabilities** or **/ISAPI/Intelligent/channels/<ID>/capabilities** for getting device or channel capability to check if intersection analysis is supported.

The device capability or channel capability is returned in the message **XML\_DeviceCap** or **XML\_IntelliCap** by the output parameter pointer (**lpOutputParam**).

If the node **<isSupportIntersectionAnalysis>** is returned in each capability message, it indicates that intersection analysis is supported and you can perform the following steps; otherwise, this function is not supported, please end this task.

2. **Optional:** Call **NET\_DVR\_STDXMLConfig** to pass through the request URL: GET **/ISAPI/Intelligent/channels/<ID>/intersectionAnalysis/capabilities?format=json** for getting configuration capability of intersection analysis rule to check the supported rule configuration parameters.

The rule configuration capability is returned in the message **JSON\_IntersectionAnalysisCap** the output parameter pointer (**lpOutputParam**).

3. Call **NET\_DVR\_STDXMLConfig** to pass through the request URL: PUT **/ISAPI/Intelligent/channels/<ID>/intersectionAnalysis?format=json**, and set the input parameter pointer (**lpInputParam**) to the message **JSON\_IntersectionAnalysis** for setting intersection analysis rule.



## Note

Before setting rule, you'd better pass through the URL by GET method to get the default or configured parameters for reference.

4. Call **NET\_DVR\_STDXMLConfig** to pass through the request URL: GET **/ISAPI/Event/capabilities** for getting event capability to check if setting intersection analysis alarm is supported.

The event capability is returned in the message **XML\_EventCap** the output parameter pointer (**lpOutputParam**).

If the node **<isSupportIntersectionAnalysis>** is returned in the capability message, it indicates that setting intersection analysis alarm is supported and you can perform the following steps; otherwise, it is not supported, please end this task.

5. **Optional:** Set linkage action for intersection analysis alarm.

- 1) **Optional:** Call **NET\_DVR\_STDXMLConfig** to pass through the request URL: GET **/ISAPI/Event/triggersCap** for getting alarm linkage capability to get the supported linkage actions.
- 2) **Optional:** Call **NET\_DVR\_STDXMLConfig** to pass through the request URL: GET or **/ISAPI/Event/triggers** for getting default or configured linkage action of an or multiple intersection analysis alarm(s) for reference.
- 3) Call **NET\_DVR\_STDXMLConfig** to pass through the request URL: PUT , and set the input parameter pointer (**lpInputParam**) to the message **XML\_EventTrigger** for setting linkage action of an intersection analysis alarm.



## Note

To receive alarm in platform or system, the linkage action should be set to "center" (upload to center).

6. Call **NET\_DVR\_STDXMLConfig** to pass through the request URL: PUT **/ISAPI/Event/schedules/intersectionAnalysis/<ID>** or **/ISAPI/Event/schedules/intersectionAnalysis**, and set the input parameter pointer (**IpInputParam**) to the messages **XML\_Schedule** or **XML\_InputScheduleList** for setting arming schedule of an or multiple intersection analysis alarm(s).



Before setting arming schedule, you'd better pass through the URL by GET method to get the default or configured parameters for reference.

7. **Optional:** Call **NET\_DVR\_STDXMLConfig** to pass through the request URL: POST **/ISAPI/Intelligent/channels/<ID>/intersectionAnalysis/search?format=json**, and set the input parameter pointer (**IpInputParam**) to the messages **JSON\_IntersectionAnalysisSearchCond** for searching the uploaded intersection analysis results.

The search results are returned in the message **JSON\_IntersectionAnalysisSearchResult** by the output parameter pointer (**IpOutputParam**).

8. **Optional:** Receive the uploaded intersection analysis alarm in arming mode (see details in **Receive Alarm/Event in Arming Mode**) when the alarm is triggered.



The command (**ICommand**) in the alarm callback function **MSGCallBack** (related API: **NET\_DVR\_SetDVRMessageCallBack\_V50**) to receive intersection analysis alarms should be set to

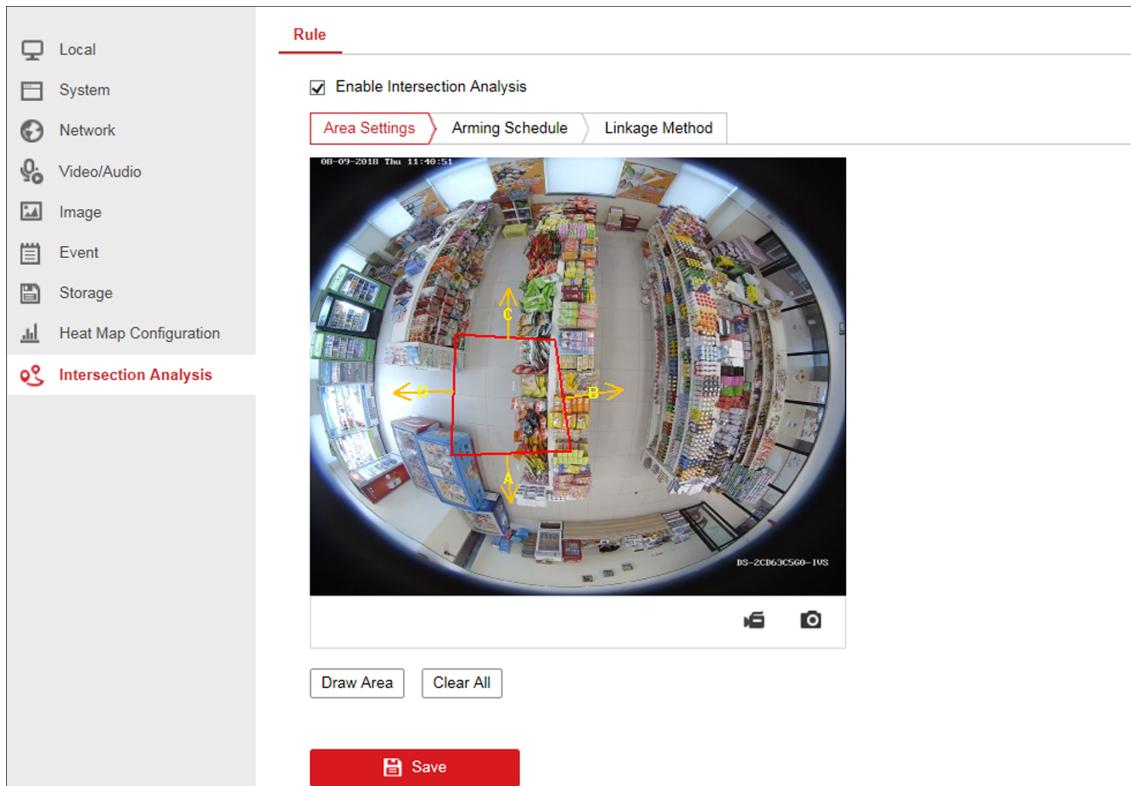
**COMM\_UPLOAD\_HEATMAP\_RESULT\_INTERSECTION**

(command No.: 0x4020).

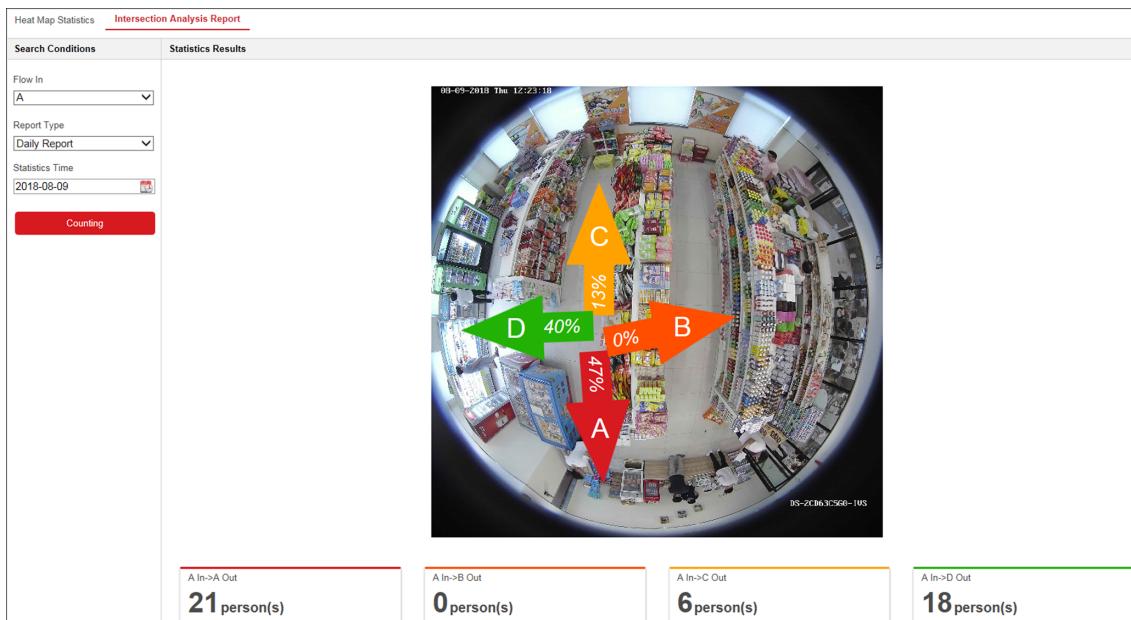
---

The intersection analysis alarm details are returned in the structure .

## Result



**Figure 2-3 Intersection Analysis Rule Settings**



**Figure 2-4 Intersection Analysis Rule Settings**

### What to do next

Call [NET\\_DVR\\_Logout](#) and [NET\\_DVR\\_Cleanup](#) to log out from device and release the resources.

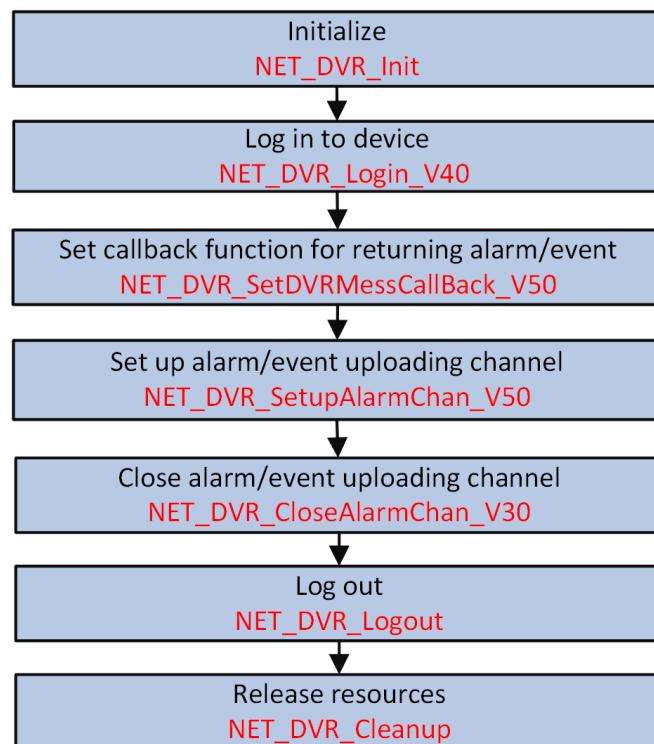
## 2.3 Receive Alarm/Event in Arming Mode

When the alarm is triggered or the event occurred, the secondarily developed third-party platform can automatically connect and send alarm/event uploading command to the device, and then the device uploads the alarm/event information to the platform for receiving.

### Before You Start

- Make sure you have called [NET\\_DVR\\_Init](#) to initialize the development environment.
- Make sure you have called [NET\\_DVR\\_Login\\_V40](#) to log in to the device.
- Make sure you have configured the alarm/event parameters, refer to the typical alarm/event configurations for details.

### Steps



**Figure 2-5 Programming Flow of Receiving Alarm/Event in Arming Mode**

1. Call [NET\\_DVR\\_SetDVRMessageCallBack\\_V50](#) to set callback function for returning alarm/event information.



## Note

- If the configured alarm is triggered or event occurred, the alarm/event information will be uploaded by device and returned in the callback function. You can view the alarm/event and do some processing operations.
- For the integration via device network SDK (HCNetSDK), to receive different types of alarm/event information, the parameter **ICommand** (data type to be uploaded) in the configured callback function should be different (refer to the typical alarm/event configurations). For the integration via text protocol, the **ICommand** should be set to "COMM\_ISAPI\_ALARM" (command No.: 0x6009) and the input parameter **pAlarmInfo** in the callback function **MSGCallBack** should be set to **NET\_DVR\_ALARM\_ISAPI\_INFO**.

- 
2. Call **NET\_DVR\_SetupAlarmChan\_V50** to set up uploading channel.
  3. Call **NET\_DVR\_CloseAlarmChan\_V30** to close uploading channel and stop receiving alarm or event information.

## Example

Sample Code of Receiving Alarm or Event in Arming Mode

```
#include <stdio.h>
#include <iostream>
#include "Windows.h"
#include "HCNetSDK.h"
using namespace std;

void main() {
    //-----
    // Initialize
    NET_DVR_Init();
    //Set connection time and reconnection time
    NET_DVR_SetConnectTime(2000, 1);
    NET_DVR_SetReconnect(10000, true);
    //-----
    // Log in to device
    LONG lUserID;
    //Login parameters, including device IP address, user name, password, and so on.
    NET_DVR_USER_LOGIN_INFO struLoginInfo = {0};
    struLoginInfo.bUseAsynLogin = 0; //Synchronous login mode
    strcpy(struLoginInfo.sDeviceAddress, "192.0.0.64"); //Device IP address
    struLoginInfo.wPort = 8000; //Service port No.
    strcpy(struLoginInfo.sUserName, "admin"); //User name
    strcpy(struLoginInfo.sPassword, "abcd1234"); //Password
    //Device information, output parameter
    NET_DVR_DEVICEINFO_V40 struDeviceInfoV40 = {0};
    lUserID = NET_DVR_Login_V40(&struLoginInfo, &struDeviceInfoV40);
    if (lUserID < 0)
    {
        printf("Login failed, error code: %d\n", NET_DVR_GetLastError());
        NET_DVR_Cleanup();
        return;
    }
```

```
//Set alarm callback function
NET_DVR_SetDVRMessageCallBack_V50(0, MessageCallbackNo1, NULL);
NET_DVR_SetDVRMessageCallBack_V50(1, MessageCallbackNo2, NULL);

//Enable arming
NET_DVR_SETUPALARM_PARAM_V50 struSetupParamV50={0};
struSetupParamV50.dwSize=sizeof(NET_DVR_SETUPALARM_PARAM_V50);
//Alarm category to be uploaded
struSetupParamV50.byAlarmInfoType=1;
//Arming level
struSetupParamV50.byLevel=1;

char szSubscribe[1024] = {0};
//The following code is for alarm subscription (subscribe all)
memcpy(szSubscribe, "<SubscribeEvent version=\"2.0\" xmlns=\"http://www.isapi.org/ver20/XMLSchema\">\r\n<eventMode>all</eventMode>\r\n", 1024);
LONG lHandle = -1;
if (0 == strlen(szSubscribe))
{
    //Arm
    lHandle = NET_DVR_SetupAlarmChan_V50(lUserID, &struSetupParamV50, NULL, strlen(szSubscribe));
}
else
{
    //Subscribe
    lHandle = NET_DVR_SetupAlarmChan_V50(lUserID, &struSetupParamV50, szSubscribe, strlen(szSubscribe));
}

if (lHandle < 0)
{
    printf("NET_DVR_SetupAlarmChan_V50 error, %d\n", NET_DVR_GetLastError());
    NET_DVR_Logout(lUserID);
    NET_DVR_Cleanup();
    return;
}

Sleep(20000);
//Disarm the uploading channel
if (!NET_DVR_CloseAlarmChan_V30(lHandle))
{
    printf("NET_DVR_CloseAlarmChan_V30 error, %d\n", NET_DVR_GetLastError());
    NET_DVR_Logout(lUserID);
    NET_DVR_Cleanup();
    return;
}

//Log out
NET_DVR_Logout(lUserID);
//Release resources
NET_DVR_Cleanup();
```

```
    return;  
}
```

### What to do next

Call [NET\\_DVR\\_Logout](#) and [NET\\_DVR\\_Cleanup](#) to log out and release resources.

## 2.4 Receive Alarm/Event in Listening Mode

When alarm is triggered or event occurred, the device uploads the alarm/event information automatically, so you can configure the listening address and port for listening and receiving the alarm/event in the secondarily developed third-part platform.

### Before You Start

- Make sure you have called [NET\\_DVR\\_Init](#) to initialize the development environment.
- Make sure you have configured the alarm/event parameters, refer to the typical alarm/event configurations for details.

## Steps

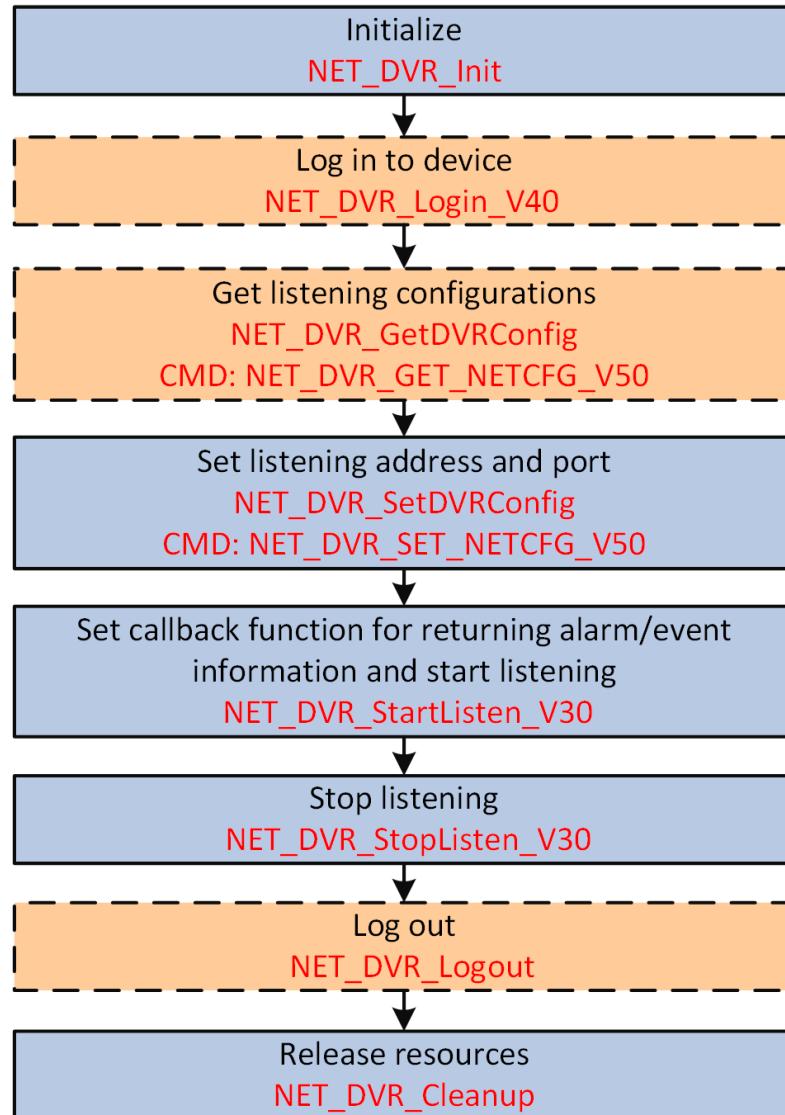


Figure 2-6 Programming Flow of Receiving Alarm/Event in Listening Mode

1. **Optional:** Call [NET\\_DVR\\_Login\\_V40](#) to log in to device.
2. **Optional:** Call [NET\\_DVR\\_GetDVRConfig](#) with "NET\_DVR\_GET\_NETCFG\_V50" (command No.: 1015) to get the existing listening configurations (i.e., listening address and port) for reference. The listening parameters are retruned in the structure [NET\\_DVR\\_NETCFG\\_V50](#) by the output parameter pointer **lpOutBuffer**.
3. Call [NET\\_DVR\\_SetDVRConfig](#) with "NET\_DVR\_SET\_NETCFG\_V50" (command No.: 1016) and specify the input parameter pointer **lpInBuffer** to the structure [NET\\_DVR\\_NETCFG\\_V50](#) for setting the listening address and port.
4. Call [NET\\_DVR\\_StartListen\\_V30](#) to set callback function for returning alarm/event information and start the listening.



## Note

For the integration via device network SDK (HCNetSDK), to receive different types of alarm/event information, the parameter **ICommand** (data type to be uploaded) in the configured callback function should be different (refer to the typical alarm/event configurations). For the integration via text protocol, the **ICommand** should be set to "COMM\_ISAPI\_ALARM" and the input parameter **pAlarmInfo** in the callback function **MSGCallBack** should be set to **NET\_DVR\_ALARM\_ISAPI\_INFO**.

---

The alarm/event information is automatically uploaded by the device when the configured alarm is triggered or event occurred, and the third-party platform or system gets the alarm/event information from the configured callback function.

5. Call **NET\_DVR\_StopListen\_V30** to stop listening and receiving alarm or event information.

### Example

#### Sample Code of Receiving Alarm/Event in Listening Mode

```
#include <stdio.h>
#include <iostream>
#include "Windows.h"
#include "HCNetSDK.h"
using namespace std;
void main() {
    //-----
    // Initialize
    NET_DVR_Init();
    //Set connection time and reconnection time
    NET_DVR_SetConnectTime(2000, 1);
    NET_DVR_SetReconnect(10000, true);
    //-----
    // Log in to device
    LONG lUserID;
    NET_DVR_DEVICEINFO_V30 struDeviceInfo;
    lUserID = NET_DVR_Login_V30("172.0.0.100", 8000, "admin", "12345", &struDeviceInfo);
    if (lUserID < 0)
    {
        printf("Login error, %d\n", NET_DVR_GetLastError());
        NET_DVR_Cleanup();
        return;
    }
    //Enable listening
    LONG lHandle;
    lHandle = NET_DVR_StartListen_V30(NULL, 7200, MessageCallback, NULL);
    if (lHandle < 0)
    {
        printf("NET_DVR_StartListen_V30 error, %d\n", NET_DVR_GetLastError());
        NET_DVR_Logout(lUserID);
        NET_DVR_Cleanup();
        return;
    }
    Sleep(5000);}
```

```
//Disable listening
if (!NET_DVR_StopListen_V30(lHandle))
{
    printf("NET_DVR_StopListen_V30 error, %d\n", NET_DVR_GetLastError());
    NET_DVR_Logout(lUserID);
    NET_DVR_Cleanup();
    return;
}
//Log out
NET_DVR_Logout(lUserID);
//Release SDK resource
NET_DVR_Cleanup();
return;
}
```

### What to do next

Call [NET\\_DVR\\_Logout](#) (if logged in) and [NET\\_DVR\\_Cleanup](#) to log out and release resources.

## Chapter 3 API Reference

### 3.1 NET\_DVR\_Cleanup

Release the resources after the program is ended.

#### API Definition

```
BOOL NET_DVR_Cleanup()  
);
```

#### Return Values

Returns *TRUE* for success, and returns *FALSE* for failure.

If *FALSE* is returned, you can call [\*\*NET\\_DVR\\_GetLastError\*\*](#) to get the error code.

The available error codes may be returned by this API are 0 and 3. See details in [\*\*Device Network SDK Errors\*\*](#).

#### Remarks

- When calling this API, you cannot call other APIs at the same time.
- [\*\*NET\\_DVR\\_Init\*\*](#) and this API should be called by pair. That is, once the [\*\*NET\\_DVR\\_Init\*\*](#) is called, you should call [\*\*NET\\_DVR\\_Cleanup\*\*](#) to release the resources when exiting the program.

### 3.2 NET\_DVR\_GetErrorMsg

Return the error information of the last operation.

#### API Definition

```
char *NET_DVR_GetErrorMsg(  
    LONG *pErrorNo  
);
```

#### Parameters

##### pErrorNo

[OUT] Error code pointer.

#### Return Values

The return values are the pointers of error information, see [\*\*Device Network SDK Errors\*\*](#) for details.

#### Remarks

You can call [\*\*NET\\_DVR\\_GetLastError\*\*](#) to get the error codes.

### 3.3 NET\_DVR\_GetLastError

Return the error code of the last operation.

#### API Definition

```
DWORD NET_DVR_GetLastError(  
);
```

#### Return Values

The return values are error codes, see [Device Network SDK Errors](#) for details.

#### Remarks

You can also call [NET\\_DVR\\_GetErrorMsg](#) to directly get the error information.

### 3.4 NET\_DVR\_Init

Initialize the programming environment before calling other APIs.

#### API Definition

```
BOOL NET_DVR_Init(  
);
```

#### Return Values

Returns *TURE* for success, and returns *FALSE* for failure.

If *FALSE* is returned, you can call [NET\\_DVR\\_GetLastError](#) to get the error code.

The available error codes of this API are 0, 41, and 53. See details in [Device Network SDK Errors](#).

#### Remarks

Before initializing, you can call [NET\\_DVR\\_SetSDKInitCfg](#) to set the initialization parameters, such as supported capabilities, loading path of component libraries (only supported by Linux system), and so on.

#### See Also

[NET\\_DVR\\_Cleanup](#)

### 3.5 NET\_DVR\_Login\_V40

Log in to the device (supports asynchronous login).

## API Definition

```
LONG NET_DVR_Login_V40(
    NET_DVR_USER_LOGIN_INFO  pLoginInfo,
    NET_DVR_DEVICEINFO_V40   IpDeviceInfo
);
```

## Parameters

### pLoginInfo

[IN] Login parameters, including device address, user name, password, and so on. See details in the structure [NET\\_DVR\\_USER\\_LOGIN\\_INFO](#).

### IpDeviceInfo

[OUT] Device information. See details in the structure [NET\\_DVR\\_DEVICEINFO\\_V40](#).

## Return Values

- For asynchronous login, the callback function ([fLoginResultCallBack](#)) configured in the structure ([NET\\_DVR\\_USER\\_LOGIN\\_INFO](#)) returns the asynchronous login status, user ID and device information.
- For synchronous login, this API returns -1 for logging failed, and returns other values for the returned user IDs. The user ID is unique, and it helps to realize the further device operations.
- If -1 is returned, you can call [NET\\_DVR\\_GetLastError](#) to get the error code.

## Remarks

- When **bUseAsynLogin** in **pLoginInfo** is 0, it indicates that login is in synchronous mode; when **bUseAsynLogin** in **pLoginInfo** is 1, it indicates that login is in asynchronous mode.
- Up to 2048 users are allowed to log in to HCNetSDK at same time, and the values of returned **UserID** are ranging from 0 to 2047.

## See Also

[NET\\_DVR\\_Logout](#)

## 3.5.1 fLoginResultCallBack

## Login Status Callback Function

Member	Data Type	Description
IUserID	LONG	User ID, which is returned by <a href="#"><u>NET_DVR_Login_V40</u></a> .
dwResult	DWORD	Login status: 0-asynchronously logging in failed, 1-asynchronously logged in.
lpDeviceInfo	<a href="#"><u>NET_DVR_DEVICEINFO_V40</u></a>	Device information, such as serial No., channel, capability, and so on.
pUser	void*	User data.

## 3.6 NET\_DVR\_Logout

Log out from devices.

### API Definitions

```
BOOL NET_DVR_Logout(  
    LONG  IUserID  
)
```

### Parameters

#### IUserID

[IN] User ID, which is returned by [NET\\_DVR\\_Login\\_V40](#).

### Return Values

Returns *TURE* for success, and returns *FALSE* for failure.

If *FALSE* is returned, you can call [NET\\_DVR\\_GetLastError](#) to get the error code.

The available error codes may be returned by this API are 0, 3, 7, 8, 9, 10, 14, 17, 41, 44, 47, 72, and 73. See details in [Device Network SDK Errors](#).

## 3.7 NET\_DVR\_SetSDKInitCfg

Set initialization parameters.

### API Parameters

```
BOOL NET_DVR_SetSDKInitCfg(  
    NET_SDK_INIT_CFG_TYPE  enumType,
```

```

void* const    lpInBuff
);
```

## Parameters

### enumType

[IN] Initialization parameter type. Different type values correspond to different parameters, see details in the table below.

**Table 3-1 NET\_SDK\_INIT\_CFG\_TYPE**

enumType	Value	Description	lpInBuff
NET_SDK_INIT_CFG_ABILITY	1	Capability supported by SDK.	<u><a href="#">NET_DVR_INIT_CFG_ABILITY</a></u>
NET_SDK_INIT_CFG_SDK_PATH	2	Set loading path for component libraries (supported by both Linux and Windows system).	<u><a href="#">NET_DVR_LOCAL_SDK_PATH</a></u>
NET_SDK_INIT_CFG_LIBEAY_PATH	3	Set path (including library name) for libeay32.dll (Windows), libcrypto.so (Linux), and libcrypto.dylib (Mac) of OpenSSL in version 1.1.1 and 1.0.2.	Path in string format, e.g., <b>C:\libeay32.dll</b> .
NET_SDK_INIT_CFG_SSLEAY_PATH	4	Set path (including library name) for ssleay32.dll (Windows), libssl.so (Linux), libssl.dylib (Mac) of OpenSSL in version 1.1.1 and 1.0.2.	Path in string format, e.g., <b>C:\ssleay32.dll</b> .

### lpInBuff

[IN] Input parameter. Different parameter types correspond to different structures, see details in the table above.

## Return Values

Returns *TRUE* for success, and returns *FALSE* for failure.

If *FALSE* is returned, you can call [NET\\_DVR\\_GetLastError](#) to get the error code.

### Remarks

This API should be called before calling [\*\*NET\\_DVR\\_Init\*\*](#) to initialize and check the dependent libraries or capabilities.

## 3.8 **NET\_DVR\_GetDeviceAbility**

Get the device capabilities.

### API Definition

```
BOOL NET_DVR_GetDeviceAbility(  
    LONG   lUserID,  
    DWORD  dwAbilityType,  
    char   *pInBuf,  
    DWORD  dwInLength,  
    char   *pOutBuf,  
    DWORD  dwOutLength  
)
```

### Parameters

#### **lUserID**

[IN] Value returned by [\*\*NET\\_DVR\\_Login\\_V40\*\*](#).

#### **dwAbilityType**

[IN] Capability types, which are different according to different devices and functions.

#### **pInBuf**

[IN] Input parameter buffer pointer, which are different according to different devices and functions, and they are returned in the structure or messages.

#### **dwInLength**

[IN] Size of input buffer.

#### **pOutBuf**

[OUT] Output parameter buffer pointer, which are different according to different devices and functions, and they are returned in the structure or messages.

#### **dwOutLength**

[OUT] Size of buffer for receiving data.

### Return Values

Returns *TRUE* for success, and returns *FALSE* for failure.

If *FALSE* is returned, you can call [\*\*NET\\_DVR\\_GetLastError\*\*](#) to get the error code.

## 3.9 NET\_DVR\_GetDeviceConfig

Get device configuration information in batch (with sending data).

### API Definition

```
BOOL NET_DVR_GetDeviceConfig(  
    LONG    lUserID,  
    DWORD   dwCommand,  
    DWORD   dwCount,  
    LPVOID  lpInBuffer,  
    DWORD   dwInBufferSize,  
    LPVOID  lpStatusList,  
    LPVOID  lpOutBuffer,  
    DWORD   dwOutBufferSize  
) ;
```

### Parameters

#### **lUserID**

[IN] Value returned by [NET\\_DVR\\_Login\\_V40](#).

#### **dwCommand**

[IN] Device getting commands. The commands are different for different getting functions.

#### **dwCount**

[IN] Number of configurations (cameras) to get at a time. 0, 1-one camera, 2-two cameras, 3-three cameras, and so on. Up to 64 cameras' configuration information can be obtained at a time.

#### **lpInBuffer**

[IN] Pointer of configuration condition buffer, which specifies the number (**dwCount**) of configurations to get, and relates to the getting commands.

#### **dwInBufferSize**

[IN] Size of configuration condition buffer, which saves the obtained configuration information (the number is **dwCount**).

#### **lpStatusList**

[OUT] Error information list, and its memory is allocated by user, each error information contains 4 bytes (a unsigned 32-bit integer).

There is a one-to-one correspondence between the errors in the list and the cameras need to search, e.g., **lpStatusList[2]** corresponds to **lpInBuffer[2]**.

If the parameter value is 0 or 1, it refers to getting succeeded, otherwise, this parameter value is the error code.

#### **lpOutBuffer**

[OUT] Parameters returned by device, which relates to the getting commands. And there is a one-to-one correspondence between the parameters and the cameras need to search.

If the **IpStatusList** of one camera is larger than 1, the corresponding **IpOutBuffer** is invalid.

### **dwOutBufferSize**

[IN] Total size of returned results (the number is **dwCount**).

### **Return Values**

Returns *TRUE* for success, and returns *FALSE* for failure. If returns *TRUE*, it does not mean that all configurations are obtained, you can check the value of **IpStatusList[n]** to judge which one is succeeded.

If *FALSE* is returned, you can call [\*\*NET\\_DVR\\_GetLastError\*\*](#) to get the error code.

### **See Also**

[\*\*NET\\_DVR\\_SetDeviceConfig\*\*](#)

## **3.10 NET\_DVR\_GetDVRConfig**

Get the device configuration information.

### **API Definition**

```
BOOL NET_DVR_GetDVRConfig(  
    LONG    lUserID,  
    DWORD   dwCommand,  
    LONG    lRuleID,  
    LONG    lChannel,  
    LPVOID  lpOutBuffer,  
    DWORD   dwOutBufferSize,  
    LPDWORD lpBytesReturned  
) ;
```

### **Parameters**

#### **lUserID**

[IN] Value returned by [\*\*NET\\_DVR\\_Login\\_V40\*\*](#).

#### **dwCommand**

[IN] Device getting commands, which are different according to different getting functions.

#### **lRuleID**

[IN] Rule ID.

#### **lChannel**

[IN] Channel No. (NIC No.), which varies with different commands. 0xffffffff-invalid or all channels, 1-main NIC, 2-extended NIC.

## IpOutBuffer

[OUT] Pointer of buffer to receive data. For different getting functions, the structures of this parameter are different.

## dwOutBufferSize

[IN] Size of buffer to receive data (unit: byte). It cannot be 0.

## lpBytesReturned

[OUT] Pointer of actually received data size. It cannot be NULL.

## Return Values

Returns *TRUE* for success, and returns *FALSE* for failure.

If *FALSE* is returned, you can call [NET\\_DVR\\_GetLastError](#) to get the error code.

The following error codes may be returned by this API: 0, 3, 6, 7, 8, 9, 10, 12, 17, 41, 43, 44, 47, 72, 73, and 76. See the corresponding error types and descriptions in the [Device Network SDK Errors](#).

## See Also

[NET\\_DVR\\_SetDVRConfig](#)

## 3.11 NET\_DVR\_GetNextRemoteConfig

Get the next search result.

## API Definition

```
LONG NET_DVR_GetNextRemoteConfig(  
    LONG   IHandle,  
    void   *IpOutBuff,  
    DWORD  dwOutBuffSize  
)
```

## Parameters

### IHandle

[IN] Search handle, which is the value returned by [NET\\_DVR\\_StartRemoteConfig](#).

### IpOutBuff

[OUT] Output parameter buffer pointer, which relates to the commands (**dwCommand**) of [NET\\_DVR\\_StartRemoteConfig](#).

### dwOutBuffSize

[IN] Buffer size.

## Return Values

Returns -1 for failure, and returns other values for the current statuses, see details in the following table.

Status	Value	Description
NET_SDK_GET_NEXT_STATUS_SUCCESS	1000	The data is obtained. The API NET_DVR_GetNextRemoteConfig should be called again to get the next item of data.
NET_SDK_GET_NETX_STATUS_NEED_WAIT	1001	Waiting. The API NET_DVR_GetNextRemoteConfig can be called again.
NET_SDK_GET_NEXT_STATUS_FINISH	1002	All data is obtained. The API <b><u>NET_DVR_StopRemoteConfig</u></b> can be called to end.
NET_SDK_GET_NEXT_STATUS_FAILED	1003	Getting data exception. The API <b><u>NET_DVR_StopRemoteConfig</u></b> can be called to end.

If -1 is returned, you can call **NET\_DVR\_GetLastError** to get the error code.

## Remarks

To get all information, you should call this API repeatedly.

## 3.12 NET\_DVR\_SetDeviceConfig

Set device parameters in batch (sending data is supported).

### API Definition

```
BOOL NET_DVR_SetDeviceConfig(
    LONG   lUserID,
    DWORD  dwCommand,
    DWORD  dwCount,
    LPVOID lpInBuffer,
    DWORD  dwInBufferSize,
    LPVOID lpStatusList,
    LPVOID lpInParamBuffer,
    DWORD  dwInParamBufferSize
);
```

### Parameters

#### **lUserID**

[IN] Value returned by **NET\_DVR\_Login\_V40**.

#### **dwCommand**

[IN] Device configuration commands, which are different according to different configurations.

#### **dwCount**

[IN] Number of cameras to be set at a time. 0,1-one camera, 2-two cameras, 3-three cameras, and so on. Up to 256 cameras can be configured at a time.

### **lpInBuffer**

[IN] Pointer of configuration condition buffer, e.g., stream ID, which specifies the number (**dwCount**) of cameras to set, and relates to the configuration commands.

### **dwInBufferSize**

[IN] Size of configuration condition buffer, which saves the configured information of cameras with the number of **dwCount**.

### **lpStatusList**

[OUT] Error information list, and its memory is allocated by user, each error information contains 4 bytes (a unsigned 32-bit integer).

There is a one-to-one correspondence between the errors in the list and the cameras that need to be searched, e.g., **lpStatusList[2]** corresponds to **lpInBuffer[2]**.

If the parameter value is 0, it refers to setting succeeded, otherwise, this parameter value is the error code.

### **lpInParamBuffer**

[IN] Device parameters to set, which relates to the configuration commands. And there is a one-to-one correspondence between the parameters and the cameras that need to be searched.

### **dwInParamBufferSize**

[IN] Set the size of content buffer.

## Return Values

Returns *TRUE* for success, and returns *FALSE* for all failed. If returns *TRUE*, it does not indicate that all settings are succeeded, you can get the value of **lpStatusList[n]** to check which one is succeeded.

If *FALSE* is returned, you can call [NET\\_DVR\\_GetLastError](#) to get the error code.

## See Also

[NET\\_DVR\\_GetDeviceConfig](#)

## 3.13 NET\_DVR\_SetDVRConfig

Set the device parameters.

## API Definition

```
BOOL NET_DVR_SetDVRConfig(  
    LONG   lUserID,  
    DWORD  dwCommand,  
    LONG   lChannel,  
    LPVOID lpInBuffer,
```

```
    DWORD dwInBufferSize  
);
```

### Parameters

#### IUserID

[IN] Value returned by [NET\\_DVR\\_Login\\_V40](#).

#### dwCommand

[IN] Device configuration commands, which are different according to different configuration functions.

#### IChannel

[IN] Channel No. (NIC No.), which varies with different commands. 0xFFFFFFFF-invalid, 1-main NIC, 2-extended NIC.

#### lpInBuffer

[IN] Pointer of input data buffer. For different configuration functions, the structures of this parameter are different.

#### dwInBufferSize

[IN] Size of input data buffer (unit: byte).

### Return Values

Returns *TRUE* for success, and returns *FALSE* for failure.

If *FALSE* is returned, you can call [NET\\_DVR\\_GetLastError](#) to get the error code.

The following error codes may be returned by this API: 0, 3, 6, 7, 8, 9, 10, 12, 17, 41, 43, 44, 47, 72, 73, and 76. See the corresponding error types and descriptions in the [Device Network SDK Errors](#).

### See Also

[NET\\_DVR\\_GetDVRConfig](#)

## 3.14 NET\_DVR\_StartRemoteConfig

Enable remote configuration.

### API Definition

```
LONG NET_DVR_StartRemoteConfig(  
    LONG          IUserID,  
    DWORD         dwCommand,  
    LPVOID        lpInBuffer,  
    DWORD         dwInBufferLen,  
    fRemoteConfigCallback cbStateCallback,  
    LPVOID        pUserData  
)
```

## Parameters

### **IUserID**

[IN] Value returned by [NET\\_DVR\\_Login\\_V40](#).

### **dwCommand**

[IN] Configuration commands. For different functions, the commands and **IpInBuffer** are different, see the detailed relation in the table below:

<b>dwCommand Macro Definition</b>	<b>Value</b>	<b>Description</b>	<b>IpInBuffer Related Structure</b>	<b>IpBuffer Related Structure</b>
NET_DVR_GET_ALL_RECORD_PASSBACK_TASK_MANUAL	6235	Get tasks of manually copying back videos	<a href="#"><u>NET_DVR_RECO_RD_PASSBACK_MANUAL_COND</u></a>	<a href="#"><u>NET_DVR_RECO_RD_PASSBACK_MANUAL_TASK_RET</u></a>

### **IpInBuffer**

Input parameter buffer pointer, which relates to the configuration command.

### **dwInBufferLen**

[IN] Size of input buffer.

### **cbStateCallback**

[IN] Status callback function, see the definition in [fRemoteConfigCallback](#).

### **pUserData**

[OUT] User data.

## Return Values

Returns -1 for failure, and returns other values for the handles of [NET\\_DVR\\_GetNextRemoteConfig](#) and [NET\\_DVR\\_StopRemoteConfig](#).

If -1 is returned, you can call [NET\\_DVR\\_GetLastError](#) to get the error code.

## Remarks

This API specifies the information to search. After calling this API, you can call [NET\\_DVR\\_GetNextRemoteConfig](#) to get the information one by one.

### 3.14.1 fRemoteConfigCallback

Function for calling back the persistent connection status and data to be transmitted.

## Callback Function Definition

```
void(CALLBACK *fRemoteConfigCallback)(  
    DWORD dwType,  
    void *IpBuffer,  
    DWORD dwBufLen,  
    void *pUserData  
)
```

## Parameters

### **dwType**

[OUT] Connection statuses, see the macro definitions below:

```
enum _NET_SDK_CALLBACK_TYPE_{  
    NET_SDK_CALLBACK_TYPE_STATUS = 0,  
    NET_SDK_CALLBACK_TYPE_PROGRESS = 1,  
    NET_SDK_CALLBACK_TYPE_DATA = 2  
}NET_SDK_CALLBACK_TYPE
```

#### **NET\_SDK\_CALLBACK\_TYPE\_STATUS**

Connection status.

#### **NET\_SDK\_CALLBACK\_TYPE\_PROGRESS**

Connection progress.

#### **NET\_SDK\_CALLBACK\_TYPE\_DATA**

Related data to be called back.

### **IpBuffer**

[OUT] Pointer of buffer for saving progress, status, and related data to be called back, which relates to **dwType**, see details in the following table.

<b>dwType</b>	<b>IpBuffer</b>
NET_SDK_CALLBACK_TYPE_STATUS	If <b>dwBufLen</b> is 4, <b>IpBuffer</b> is 4-byte connection status; if <b>dwBufLen</b> is 8, <b>IpBuffer</b> consists of 4-byte connection status and 4-byte error code. The connection status is enumerated in <b><u>NET_SDK_CALLBACK_STATUS_NORMAL</u></b> .
NET_SDK_CALLBACK_TYPE_PROGRESS	Connection progress value.
NET_SDK_CALLBACK_TYPE_DATA	Data structures to be returned, which are different according to different commands ( <b>dwCommand</b> ) in <b><u>NET_DVR_StartRemoteConfig</u></b> .

### **dwBufLen**

[OUT] Buffer size.

#### pUserData

[OUT] User data.

## 3.15 NET\_DVR\_STDXMLConfig

Transmit request URL with XML or JSON format to implement some typical functions.

### API Definition

```
BOOL NET_DVR_STDXMLConfig(
    LONG          IUserID,
    const NET_DVR_XML_CONFIG_INPUT  *IpInputParam,
    NET_DVR_XML_CONFIG_OUTPUT      *IpOutputParam
);
```

### Parameters

#### IUserID

[IN] Value returned by [NET\\_DVR\\_Login\\_V40](#).

#### IpInputParam

[IN] Input parameters, refer to the structure [NET\\_DVR\\_XML\\_CONFIG\\_INPUT](#) for details.

#### IpOutputParam

[IN][OUT] Output parameters, refer to the structure [NET\\_DVR\\_XML\\_CONFIG\\_OUTPUT](#) for details.

### Return Values

Return *TRUE* for success, and return *FALSE* for failure.

If *FALSE* is returned, you can call [NET\\_DVR\\_GetLastError](#) to get the error code.

### Remarks

The input parameter **IpInputParam** and output parameter **IpOutputParam** are different when transmitting text protocol for implementing different functions, and each parameter corresponds to a component of text protocol, see the relations below:

Parameter of NET_DVR_STDXMLConfig		Component of Text Protocol
<b>IpInputParam</b>	<b>IpRequestUrl</b> (see in structure <a href="#">NET_DVR_XML_CONFIG_INPUT</a> )	Method+URL

Parameter of <code>NET_DVR_STDXMLConfig</code>	Component of Text Protocol
	E.g., GET /ISAPI/System/capabilities
<code>IpInBuffer</code> (see in structure <code>NET_DVR_XML_CONFIG_INPUT</code> )	Request Message
<code>IpOutputParam</code>	<code>IpOutBuffer</code> (see in structure <code>NET_DVR_XML_CONFIG_OUTPUT</code> ) <code>IpStatusBuffer</code> (see in structure <code>NET_DVR_XML_CONFIG_OUTPUT</code> )
	Response Message
	Response Message

### 3.16 NET\_DVR\_StopRemoteConfig

Disconnect the persistent connection to stop remote configuration, and release resources.

#### API Definition

```
BOOL NET_DVR_StopRemoteConfig(
    LONG lHandle
);
```

#### Parameters

##### `lHandle`

[IN] Handle, which is returned by [`NET\_DVR\_StartRemoteConfig`](#).

#### Return Values

Returns *TRUE* for success, and returns *FALSE* for failure.

If *FALSE* is returned, you can call [`NET\_DVR\_GetLastError`](#) to get the error code.

### 3.17 NET\_DVR\_CloseAlarmChan\_V30

Close alarm uploading channel.

## API Definition

```
BOOL NET_DVR_CloseAlarmChan_V30(  
    LONG lAlarmHandle  
)
```

## Parameters

### IAlarmHandle

Value returned by [NET\\_DVR\\_SetupAlarmChan\\_V50](#).

## Return Values

Return *TURE* for success, and return *FALSE* for failure.

If *FALSE* is returned, you can call [NET\\_DVR\\_GetLastError](#) to get the error code.

The available error codes of this API are 0, 3, 6, 12, 17, 41, and 47. See details in the [Device Network SDK Errors](#).

## 3.18 NET\_DVR\_GetDVRConfig

Get the device configuration information.

## API Definition

```
BOOL NET_DVR_GetDVRConfig(  
    LONG lUserID,  
    DWORD dwCommand,  
    LONG lRuleID,  
    LONG lChannel,  
    LPVOID lpOutBuffer,  
    DWORD dwOutBufferSize,  
    LPDWORD lpBytesReturned  
)
```

## Parameters

### lUserID

[IN] Value returned by [NET\\_DVR\\_Login\\_V40](#).

### dwCommand

[IN] Device getting commands, which are different according to different getting functions.

### lRuleID

[IN] Rule ID.

### lChannel

[IN] Channel No. (NIC No.), which varies with different commands. 0xffffffff-invalid or all channels, 1-main NIC, 2-extended NIC.

## IpOutBuffer

[OUT] Pointer of buffer to receive data. For different getting functions, the structures of this parameter are different.

## dwOutBufferSize

[IN] Size of buffer to receive data (unit: byte). It cannot be 0.

## lpBytesReturned

[OUT] Pointer of actually received data size. It cannot be NULL.

## Return Values

Returns *TRUE* for success, and returns *FALSE* for failure.

If *FALSE* is returned, you can call [NET\\_DVR\\_GetLastError](#) to get the error code.

The following error codes may be returned by this API: 0, 3, 6, 7, 8, 9, 10, 12, 17, 41, 43, 44, 47, 72, 73, and 76. See the corresponding error types and descriptions in the [Device Network SDK Errors](#).

## See Also

[NET\\_DVR\\_SetDVRConfig](#)

## 3.19 NET\_DVR\_SetDVRConfig

Set the device parameters.

## API Definition

```
BOOL NET_DVR_SetDVRConfig(
    LONG   lUserID,
    DWORD  dwCommand,
    LONG   lChannel,
    LPVOID lpInBuffer,
    DWORD  dwInBufferSize
);
```

## Parameters

### lUserID

[IN] Value returned by [NET\\_DVR\\_Login\\_V40](#).

### dwCommand

[IN] Device configuration commands, which are different according to different configuration functions.

### lChannel

[IN] Channel No. (NIC No.), which varies with different commands. 0xFFFFFFFF-invalid, 1-main NIC, 2-extended NIC.

### lpInBuffer

[IN] Pointer of input data buffer. For different configuration functions, the structures of this parameter are different.

## **dwInBufferSize**

[IN] Size of input data buffer (unit: byte).

## **Return Values**

Returns *TRUE* for success, and returns *FALSE* for failure.

If *FALSE* is returned, you can call [\*\*NET\\_DVR\\_GetLastError\*\*](#) to get the error code.

The following error codes may be returned by this API: 0, 3, 6, 7, 8, 9, 10, 12, 17, 41, 43, 44, 47, 72, 73, and 76. See the corresponding error types and descriptions in the [\*\*Device Network SDK Errors\*\*](#).

## **See Also**

[\*\*NET\\_DVR\\_GetDVRConfig\*\*](#)

## **3.20 NET\_DVR\_SetDVRMessageCallBack\_V50**

Set callback functions for getting the video data.

## **API Definition**

```
BOOL NET_DVR_SetDVRMessageCallBack_V50(
    int      iIndex,
    MSGCallBack fMessageCallBack,
    void     *pUser
);
```

## **Parameters**

### **iIndex**

[IN] Callback function index No., which ranges from 0 to 15.

### **fMessageCallBack**

[IN] Callback function, see details in [\*\*MSGCallBack\*\*](#).

### **pUser**

[IN] User data.

## **Return Values**

Return *TRUE* for success, and return *FALSE* for failure.

If *FALSE* returned, call [\*\*NET\\_DVR\\_GetLastError\*\*](#) to get the error code.

## Remarks

- This API supports setting multiple callback functions for different channels (up to 16 channels are supported) at same time, and the configured callback functions are distinguished by the index No.
- All alarm/event information will be returned in each configured callback function, and you can distinguish the devices via the **pAlarmInfo** in the callback function (**MSGCallBack**).

## Example

Sample Code of Setting Multiple Callback Functions to Receive Different Alarms/Events in Arming Mode

```
#include <stdio.h>
#include <iostream>
#include "Windows.h"
#include "HCNetSDK.h"
using namespace std;

int iNum=0;
void CALLBACK MessageCallbackNo1(LONG lCommand, NET_DVR_ALARMER *pAlarmer, char *pAlarmInfo, DWORD dwBufLen, void* pUser)
{
    int i=0;
    char filename[100];
    FILE *fSnapPic=NULL;
    FILE *fSnapPicPlate=NULL;

    //This sample code is for reference only. Actually, it is not recommended to process the data and save file in the
    //callback function directly.
    //You'd better process the data in the message response funcion via message mode (PostMessage).

    switch(lCommand)
    {
        case COMM_ALARM:
        {
            NET_DVR_ALARMINFO struAlarmInfo;
            memcpy(&struAlarmInfo, pAlarmInfo, sizeof(NET_DVR_ALARMINFO));
            switch (struAlarmInfo.dwAlarmType)
            {
                case 3: //Motion detection alarm
                    for (i=0; i<16; i++) //#define MAX_CHANNUM 16 //The maximum number of channels
                    {
                        if (struAlarmInfo.dwChannel[i] == 1)
                        {
                            printf("Channel Number with Motion Detection Alarm %d\n", i+1);
                        }
                    }
                    break;
                default:
                    break;
            }
        }
    }
}
```

```
        break;
    }
    case COMM_UPLOAD_PLATE_RESULT:
    {
        NET_DVR_PLATE_RESULT struPlateResult={0};
        memcpy(&struPlateResult, pAlarmInfo, sizeof(struPlateResult));
        printf("License Plate Number: %s\n", struPlateResult.struPlateInfo.sLicense);//License plate number

        switch(struPlateResult.struPlateInfo.byColor)//License plate color
        {
            case VCA_BLUE_PLATE:
                printf("Vehicle Color: Blue\n");
                break;
            case VCA_YELLOW_PLATE:
                printf("Vehicle Color: Yellow\n");
                break;
            case VCA_WHITE_PLATE:
                printf("Vehicle Color: White\n");
                break;
            case VCA_BLACK_PLATE:
                printf("Vehicle Color: Black\n");
                break;
            default:
                break;
        }
        //Scene picture
        if (struPlateResult.dwPicLen != 0 && struPlateResult.byResultType == 1 )
        {
            sprintf(filename,"testpic_%d.jpg",iNum);
            fSnapPic=fopen(filename,"wb");
            fwrite(struPlateResult.pBuffer1,struPlateResult.dwPicLen,1,fSnapPic);
            iNum++;
            fclose(fSnapPic);
        }
        //License plate picture
        if (struPlateResult.dwPicPlateLen != 0 && struPlateResult.byResultType == 1)
        {
            sprintf(filename,"testPicPlate_%d.jpg",iNum);
            fSnapPicPlate=fopen(filename,"wb");
            fwrite(struPlateResult.pBuffer1,struPlateResult.dwPicLen,1,fSnapPicPlate);
            iNum++;
            fclose(fSnapPicPlate);
        }
        //Processing other data...
        break;
    }
    case COMM_ITS_PLATE_RESULT:
    {
        NET_ITS_PLATE_RESULT struITSPlateResult={0};
        memcpy(&struITSPlateResult, pAlarmInfo, sizeof(struITSPlateResult));

        for (i=0;i<struITSPlateResult.dwPicNum;i++)
    }
```

```

{
    printf("License Plate Number: %s\n", struTSPlateResult.struPlateInfo.sLicense);//License plate number
    switch(struTSPlateResult.struPlateInfo.byColor)//License plate color
    {
        case VCA_BLUE_PLATE:
            printf("Vehicle Color: Blue\n");
            break;
        case VCA_YELLOW_PLATE:
            printf("Vehicle Color: Yellow\n");
            break;
        case VCA_WHITE_PLATE:
            printf("Vehicle Color: White\n");
            break;
        case VCA_BLACK_PLATE:
            printf("Vehicle Color: Black\n");
            break;
        default:
            break;
    }
    //Save scene picture
    if ((struTSPlateResult.struPicInfo[i].dwDataLen != 0)&&(struTSPlateResult.struPicInfo[i].byType== 1) || 
(struTSPlateResult.struPicInfo[i].byType == 2))
    {
        sprintf(filename,"testITSpic%d_%d.jpg",iNum,i);
        fSnapPic=fopen(filename,"wb");
        fwrite(struTSPlateResult.struPicInfo[i].pBuffer, struTSPlateResult.struPicInfo[i].dwDataLen,1,fSnapPic);
        iNum++;
        fclose(fSnapPic);
    }
    //License plate thumbnails
    if ((struTSPlateResult.struPicInfo[i].dwDataLen != 0)&&(struTSPlateResult.struPicInfo[i].byType == 0))
    {
        sprintf(filename,"testPicPlate%d_%d.jpg",iNum,i);
        fSnapPicPlate=fopen(filename,"wb");
        fwrite(struTSPlateResult.struPicInfo[i].pBuffer, struTSPlateResult.struPicInfo[i].dwDataLen, 1, \
fSnapPicPlate);
        iNum++;
        fclose(fSnapPicPlate);
    }
    //Processing other data...
}
break;
}
default:
    break;
}
}

void CALLBACK MessageCallbackNo2(LONG lCommand, NET_DVR_ALARMER *pAlarmer, char *pAlarmInfo, DWORD dwBufLen, void* pUser)
{
    int i=0;
}

```

```
char filename[100];
FILE *fSnapPic=NULL;
FILE *fSnapPicPlate=NULL;

//This sample code is for reference only. Actually, it is not recommended to process the data and save file in the
callback function directly.
//You'd better process the data in the message response funcion via message mode (PostMessage).

switch(ICommand)
{
    case COMM_ALARM:
    {
        NET_DVR_ALARMINFO struAlarmInfo;
        memcpy(&struAlarmInfo, pAlarmInfo, sizeof(NET_DVR_ALARMINFO));
        switch (struAlarmInfo.dwAlarmType)
        {
            case 3: //Motion detection alarm
                for (i=0; i<16; i++) //#define MAX_CHANNUM 16 //The maximum number of channel
                {
                    if (struAlarmInfo.dwChannel[i] == 1)
                    {
                        printf("Channel No. with Motion Detection Alarm %d\n", i+1);
                    }
                }
                break;
            default:
                break;
        }
        break;
    }
    case COMM_UPLOAD_PLATE_RESULT:
    {
        NET_DVR_PLATE_RESULT struPlateResult={0};
        memcpy(&struPlateResult, pAlarmInfo, sizeof(struPlateResult));
        printf("License Plate Number: %s\n", struPlateResult.struPlateInfo.sLicense);//License plate number

        switch(struPlateResult.struPlateInfo.byColor)//License plate color
        {
            case VCA_BLUE_PLATE:
                printf("Vehicle Color: Blue\n");
                break;
            case VCA_YELLOW_PLATE:
                printf("Vehicle Color: Yellow\n");
                break;
            case VCA_WHITE_PLATE:
                printf("Vehicle color: White\n");
                break;
            case VCA_BLACK_PLATE:
                printf("Vehicle Color: Black\n");
                break;
            default:
                break;
        }
    }
}
```

```
}

//Scene picture
if (struPlateResult.dwPicLen != 0 && struPlateResult.byResultType == 1 )
{
    sprintf(filename,"testpic_%d.jpg",iNum);
    fSnapPic=fopen(filename,"wb");
    fwrite(struPlateResult.pBuffer1,struPlateResult.dwPicLen,1,fSnapPic);
    iNum++;
    fclose(fSnapPic);
}
//License plate picture
if (struPlateResult.dwPicPlateLen != 0 && struPlateResult.byResultType == 1)
{
    sprintf(filename,"testPicPlate_%d.jpg",iNum);
    fSnapPicPlate=fopen(filename,"wb");
    fwrite(struPlateResult.pBuffer1,struPlateResult.dwPicLen,1,fSnapPicPlate);
    iNum++;
    fclose(fSnapPicPlate);
}
//Processing other data...
break;
}

case COMM_ITS_PLATE_RESULT:
{
    NET_ITS_PLATE_RESULT struITSPlateResult={0};
    memcpy(&struITSPlateResult, pAlarmInfo, sizeof(struITSPlateResult));

    for (i=0;i<struITSPlateResult.dwPicNum;i++)
    {
        printf("License Plate Number: %s\n", struITSPlateResult.struPlateInfo.sLicense);//License plate number
        switch(struITSPlateResult.struPlateInfo.byColor)//License plate color
        {
            case VCA_BLUE_PLATE:
                printf("Vehicle Color: Blue\n");
                break;
            case VCA_YELLOW_PLATE:
                printf("Vehicle Color: Yellow\n");
                break;
            case VCA_WHITE_PLATE:
                printf("Vehicle Color: White\n");
                break;
            case VCA_BLACK_PLATE:
                printf("Vehicle Color: Black\n");
                break;
            default:
                break;
        }
        //Save scene picture
        if ((struITSPlateResult.struPicInfo[i].dwDataLen != 0)&&(struITSPlateResult.struPicInfo[i].byType== 1) ||
(struITSPlateResult.struPicInfo[i].byType == 2))
        {
            sprintf(filename,"testITSpic%d_%d.jpg",iNum,i);
```

```
fSnapPic=fopen(filename,"wb");
fwrite(struTSPlateResult.struPicInfo[i].pBuffer, struTSPlateResult.struPicInfo[i].dwDataLen,1,fSnapPic);
iNum++;
fclose(fSnapPic);
}
//License plate thumbnails
if ((struTSPlateResult.struPicInfo[i].dwDataLen != 0)&&(struTSPlateResult.struPicInfo[i].byType == 0))
{
    sprintf(filename,"testPicPlate%d_%d.jpg",iNum,i);
    fSnapPicPlate=fopen(filename,"wb");
    fwrite(struTSPlateResult.struPicInfo[i].pBuffer, struTSPlateResult.struPicInfo[i].dwDataLen, 1, \
fSnapPicPlate);
    iNum++;
    fclose(fSnapPicPlate);
}
//Processing other data...
}
break;
}
default:
break;
}

void main() {

//-----
//Initialize
NET_DVR_Init();
//Set the connection time and reconnection time
NET_DVR_SetConnectTime(2000, 1);
NET_DVR_SetReconnect(10000, true);

//-----
//Log in to device
LONG lUserID;
NET_DVR_DEVICEINFO_V30 struDeviceInfo;
lUserID = NET_DVR_Login_V30("172.0.0.100", 8000, "admin", "12345", &struDeviceInfo);
if (lUserID < 0)
{
    printf("Login error, %d\n", NET_DVR_GetLastError());
    NET_DVR_Cleanup();
    return;
}

//Set alarm callback function
NET_DVR_SetDVRMessageCallBack_V50(0, MessageCallbackNo1, NULL);
NET_DVR_SetDVRMessageCallBack_V50(1, MessageCallbackNo2, NULL);

//Enable arming
NET_DVR_SETUPALARM_PARAM struSetupParam={0};
struSetupParam.dwSize=sizeof(NET_DVR_SETUPALARM_PARAM);
```

```
//Alarm information type to upload: 0-History Alarm (NET_DVR_PLATE_RESULT), 1-Real-Time Alarm  
(NET_ITS_PLATE_RESULT)  
struSetupParam.byAlarmInfoType=1;  
//Arming Level: Level-2 arming (for traffic device)  
struSetupParam.byLevel=1;  
  
LONG IHandle = NET_DVR_SetupAlarmChan_V41(lUserID,&struSetupParam);  
if (IHandle < 0)  
{  
    printf("NET_DVR_SetupAlarmChan_V41 error, %d\n", NET_DVR_GetLastError());  
    NET_DVR_Logout(lUserID);  
    NET_DVR_Cleanup();  
    return;  
}  
  
Sleep(20000);  
//Disarm uploading channel  
if (!NET_DVR_CloseAlarmChan_V30(IHandle))  
{  
    printf("NET_DVR_CloseAlarmChan_V30 error, %d\n", NET_DVR_GetLastError());  
    NET_DVR_Logout(lUserID);  
    NET_DVR_Cleanup();  
    return;  
}  
  
//User logout  
NET_DVR_Logout(lUserID);  
//Release SDK resource  
NET_DVR_Cleanup();  
return;  
}
```

## See Also

[NET\\_DVR\\_SetupAlarmChan\\_V50](#)

### 3.20.1 MSGCallBack

Alarm/event information callback function.

#### Callback Function Definition

```
typedef void(CALLBACK *MSGCallBack)(  
    LONG      ICommand,  
    NET_DVR_ALARMER *pAlarmer,  
    char      *pAlarmInfo,  
    DWORD      dwBufLen,  
    void      *pUser  
>;
```

## Parameters

### **ICommand**

[OUT] Uploaded message type. You can distinguish the alarm/event information via the type.

### **pAlarmer**

[OUT] Alarm device information, including serial No., IP address, login handle, and so on, see details in [\*\*NET\\_DVR\\_ALARMER\*\*](#).

### **pAlarmInfo**

[OUT] Alarm/event information, the details are returned in different structures according to **ICommand**.

### **dwBufLen**

[OUT] Size of alarm/event information buffer.

### **pUser**

[OUT] User data.

## **3.21 NET\_DVR\_SetupAlarmChan\_V50**

Set up persistent connection to receive alarm/event information (supports alarm/event subscription).

## API Definition

```
LONG NET_DVR_SetupAlarmChan_V50(
    LONG          lUserID,
    NET_DVR_SETUPALARM_PARAM_V50  lpSetupParam,
    char          *pData,
    DWORD         dwDataLen,
);
```

## Parameters

### **lUserID**

[IN] Value returned by [\*\*NET\\_DVR\\_Login\\_V40\*\*](#).

### **lpSetupParam**

[IN] Arming parameters, refer to the structure [\*\*NET\\_DVR\\_SETUPALARM\\_PARAM\\_V50\*\*](#) for details.

### **pData**

[IN] Alarm/event subscription conditions.

### **dwDataLen**

[IN] Length of alarm/event subscription conditions.

### Return Values

Return -1 for failure, and return other values as the handles of [NET\\_DVR\\_CloseAlarmChan\\_V30](#). If -1 is returned, you can call [NET\\_DVR\\_GetLastError](#) to get the error code.

### Remarks

This API supports alarm/event subscription, you can specify the types of alarm or event to be uploaded by device by setting **pData** and **dwDataLen**.

## 3.22 NET\_DVR\_StartListen\_V30

Register callback function for receiving alarm/event information and start listening (supports multiple threads).

### API Definition

```
LONG NET_DVR_StartListen_V30(
    char      *sLocalIP,
    WORD      wLocalPort,
    MSGCallBack DataCallback,
    void      *pUserData
);
```

### Parameters

#### sLocalIP

[IN] IP address of local PC. It can be set to null.

#### wLocalPort

[IN] Listening port No. of local PC. It is configured by user, and it should be the same with that of device.

#### DataCallback

[IN] Alarm/event information callback function, see details in [MSGCallBack](#) .

#### pUserData

[IN] User data.

### Return Values

Return -1 for failure, and return other values for the handle parameters of [NET\\_DVR\\_StopListen\\_V30](#).

If -1 is returned, you can call [NET\\_DVR\\_GetLastError](#) to get the error code.

The available error codes of this API are 0, 3, 6, 12, 17, 41, 44, 47, 72, and 75. See details in the [Device Network SDK Errors](#) .

### Remarks

- To receive the alarm/event information sent by device, you should set the management host server address or listening host server address of device to the IP address of PC (which is same with the **sLocalIP**), or set the management host server port or listening host server port to the listening port No. of PC (which is same with the **wLocalPort**).
- The callback function in this API is prior to other callback functions, that is, if the callback function is configured in this API, other callback functions will not receive the alarm information. All the device alarm information is returned in same callback function, and you can distinguish the devices via the alarm device information (**pAlarmInfo**).

### 3.23 NET\_DVR\_StopListen\_V30

Stop listening (supports multiple threads).

#### API Definition

```
BOOL NET_DVR_StopListen_V30(  
    LONG  lListenHandle  
)
```

#### Parameters

##### lListenHandle

Listening handle, which is returned by [NET\\_DVR\\_StartListen\\_V30](#).

#### Return Values

Return *TRUE* for success, and return *FALSE* for failure.

If *FALSE* is returned, you can call [NET\\_DVR\\_GetLastError](#) to get the error code.

The available error codes of this API are 0, 3, 12, and 17. See details in the [Device Network SDK Errors](#).

## Appendix A. Data Structure

### A.1 DATE\_TIME

#### Date and Time Structure

Member	Data Type	Description
<b>year</b>	short	Year.
<b>month</b>	short	Month.
<b>dayOfWeek</b>	short	Days of the week: 0-Sunday, 1-Monday, 2-Tuesday, 3-Wednesday, 4-Thursday, 5-Friday, 6-Saturday.
<b>day</b>	short	Day.
<b>hour</b>	short	Hour.
<b>minute</b>	short	Minute.
<b>second</b>	short	Second.
<b>millisecond</b>	short	Millisecond.

### A.2 NET\_DVR\_DEVICEINFO\_V30

Device parameter structure (V30).

#### Device Parameter Structure (V30)

Member	Data Type	Description
sSerialNumber	BYTE	Device serial No.
byAlarmInPortNum	BYTE	Number of analog alarm inputs
byAlarmOutPortNum	BYTE	Number of analog alarm outputs
byDiskNum	BYTE	Number of HDDs
byDVRTYPE	BYTE	Device type
byChanNum	BYTE	Number of analog channels

Member	Data Type	Description
byStartChan	BYTE	Start No. of analog channel, which starts from 1.
byAudioChanNum	BYTE	Number of two-way audio channels
byIPChanNum	BYTE	Number of digital channels, low 8-bit.
byZeroChanNum	BYTE	Number of channel-zero
byMainProto	BYTE	Transmission protocol type of main stream: 0-private protocol (default), 1-RTSP, 2-private protocol+RTSP
bySubProto	BYTE	Transmission protocol type of sub-stream: 0-private protocol (default), 1-RTSP, 2-private protocol+RTSP
bySupport	BYTE	<p>Capabilities, if the result of bitwise operation is 0, it refers that the capability is not supported, if the result is 1, it indicates that the capability is supported.</p> <ul style="list-style-type: none"> <li>• bySupport&amp;0x1: whether supports VCA search.</li> <li>• bySupport&amp;0x2: whether supports backup.</li> <li>• bySupport&amp;0x4: whether supports getting encoding parameters.</li> <li>• bySupport&amp;0x8: whether supports dual-NIC.</li> <li>• bySupport&amp;0x10: whether supports remote SADP.</li> <li>• bySupport&amp;0x20: whether supports RAID card.</li> <li>• bySupport&amp;0x40: whether supports searching in IPSAN directory.</li> <li>• bySupport&amp;0x80: whether supports RTP over RTSP.</li> </ul>
bySupport1	BYTE	<p>Extended capabilities, if the result of bitwise operation is 0, it refers that the capability is not supported, if the result is 1, it indicates that the capability is supported.</p> <ul style="list-style-type: none"> <li>• bySupport1&amp;0x1: whether supports SNMP with version 30.</li> <li>• bySupport1&amp;0x2: whether supports playback and downloading video files.</li> </ul>

Member	Data Type	Description
		<ul style="list-style-type: none"> <li>• bySupport1&amp;0x4: whether supports setting the arming priority.</li> <li>• bySupport1&amp;0x8: whether supports extending the arming time period.</li> <li>• bySupport1&amp;0x10: whether supports multiple HDDs (more than 33).</li> <li>• bySupport1&amp;0x20: whether supports RTP over RTSP.</li> <li>• bySupport1&amp;0x80: whether supports license plate recognition alarm.</li> </ul>
bySupport2	BYTE	<p>Extended capabilities, if the result of bitwise operation is 0, it refers that the capability is not supported, if the result is 1, it indicates that the capability is supported.</p> <ul style="list-style-type: none"> <li>• bySupport2&amp;0x1: whether supports getting stream via URL.</li> <li>• bySupport2&amp;0x2: whether supports FTP with version 40.</li> <li>• bySupport2&amp;0x4: whether supports ANR.</li> <li>• bySupport2&amp;0x20: whether supports getting device status.</li> <li>• bySupport2&amp;0x40: whether supports encrypting stream.</li> </ul>
wDevType	WORD	Device model
bySupport3	BYTE	<p>Extended capabilities, if the result of bitwise operation is 0, it refers that the capability is not supported, while, if the result is 1, it indicates that the capability is supported.</p> <ul style="list-style-type: none"> <li>• bySupport3&amp;0x1: whether supports multi-stream.</li> <li>• bySupport3&amp;0x4: whether supports configuring by group (e.g., image, alarm input, alarm output, user, device status, JPEG picture capture, continuous and scheduled capture, .HDD group management, and so on).</li> <li>• bySupport3&amp;0x20: whether supports getting stream via DDNS.</li> </ul>

Member	Data Type	Description
byMultiStreamProto	BYTE	<p>Whether supports multi-stream, if the result of bitwise operation is 0, it refers to not support, if the result is 1, it refers to support.</p> <ul style="list-style-type: none"> <li>• byMultiStreamProto&amp;0x1: whether supports third-stream.</li> <li>• byMultiStreamProto&amp;0x2: whether supports fourth-stream.</li> <li>• byMultiStreamProto&amp;0x40: whether supports main stream.</li> <li>• byMultiStreamProto&amp;0x80: whether supports sub-stream.</li> </ul>
byStartDChan	BYTE	Start No. of digital channel, 0-no digital channel (e.g., DVR, network camera).
byStartDTalkChan	BYTE	Start No. of two-way audio channel, 0-no two-way audio channel.
byHighDChanNum	BYTE	Number of digital channels, high 8-bit.
bySupport4	BYTE	<p>Extended capabilities, if the result of bitwise operation is 0, it refers that the capability is not supported, if the result is 1, it indicates that the capability is supported.</p> <ul style="list-style-type: none"> <li>• bySupport4&amp;0x01: whether all stream types support RTSP and private protocol.</li> <li>• bySupport4&amp;0x02: whether the device supports transmitting form format data via API (NET_DVR_STDXMLConfig).</li> <li>• bySupport4&amp;0x10: whether supports loading network disk by domain name.</li> </ul>
byLanguageType	BYTE	<p>Supported language types, if the result of bitwise operation is 0, it refers to not support, if the result is 1, it refers to support.</p> <ul style="list-style-type: none"> <li>• byLanguageType ==0: this field is not supported by device.</li> <li>• byLanguageType&amp;0x1: whether supports Chinese.</li> <li>• byLanguageType&amp;0x2: whether supports English.</li> </ul>
byVoiceInChanNum	BYTE	Number of audio input channels

Member	Data Type	Description
byStartVoiceInChanNo	BYTE	Start No. of audio input channel, 0-invalid.
byRes3	Array of BYTE	Reserved, set to 0.
byMirrorChanNum	BYTE	Number of mirror channels
wStartMirrorChanNo	WORD	Start No. of mirror channel
byRes2	Array of BYTE	Reserved, set to 0.

## Remarks

- The maximum number of digital channels equal to byIPChanNum+byHighDChanNum\*256.
- For login via text protocol, the following parameters are not supported: **byMainProto**, **bySubProto**, **bySupport**, **bySupport1**, **bySupport2**, **bySupport3**, **bySupport4**, **bySupport5**, **bySupport6**, **bySupport7**, **byMultiStreamProto**, **byStartDTalkChan**, **byVoiceInChanNum**, **byStartVoiceInChanNo**, **byMirrorChanNum**, and **wStartMirrorChanNo**.

## See Also

[NET\\_DVR\\_DEVICEINFO\\_V40](#)

## A.3 NET\_DVR\_DEVICEINFO\_V40

### Device Parameter Structure (V40)

Member	Data Type	Description
struDeviceV30	<a href="#"><u>NET_DVR_DEVICEINFO_V30</u></a>	Device parameters
bySupportLock	BYTE	Whether supports locking function: 1-support.
byRetryLoginTime	BYTE	Remaining login attempts, it is valid when the user name or password is incorrect and the <b>bySupportLock</b> is 1.
byPasswordLevel	BYTE	Password strength: 0-invalid, 1-default password, 2-valid password, 3-risky password. For default password or risky password, the users are reminded to change password.
byProxyType	BYTE	Proxy type: 0-no proxy, 1-standard proxy, 2-EHome proxy.

Member	Data Type	Description
dwSurplusLockTime	DWORD	Remaining locking time, unit: second. It is valid only when <b>bySupportLock</b> is 1. During the locking time, if the user try to log in to again, the remaining locking time will resume to 30 minutes.
byCharEncodeType	BYTE	Character encodings. 0-no decoding information, 1-GB2312 (Simplified Chinese), 2-GBK, 3-BIG5 (Traditional Chinese), 4-Shift_JIS (Japanese), 5-EUC-KR (Korean), 6-UTF-8, 7-ISO8859-1, 8-ISO8859-2, 9-ISO8859-3, ..., 21-ISO8859-15 (Western European)
bySupportDev5	BYTE	Whether to support getting the parameters of devices that support HCNetSDK version 5.0 or above, the size of device name and type name are extended to 64 bytes.
bySupport	BYTE	Whether it supports uploading changes, it depends on the result of bitwise AND (&) operation: 0-not support, 1-support. The result of <b>bySupport</b> &0x1 indicates that this member is reserved; the result of <b>bySupport</b> &0x2 indicates that whether it supports uploading changes: 0-not support, 1-support. This member is the capability set extension.
byLoginMode	BYTE	Login mode: 0-login via private protocol, 1-login via text protocol. For private protocol, the default login port number is 8000, and for text protocol, the default login port number is 80 or 443.
dwOEMCode	DWORD	OEM code.
iResidualValidity	int	Remaining valid days of the user's password, unit: day. If the negative number is returned, it indicates that the password being used has expired. For example, if -3 is returned, it indicates that the password being used has expired for three days.
byResidualValidity	BYTE	Whether the member <b>iResidualValidity</b> is valid: 0-invalid, 1-valid.

Member	Data Type	Description
bySingleStartDTalkChan	BYTE	Start channel No. for connecting independent audio tracks to the device. The value 0 is reserved and invalid. The channel No. of audio tracks cannot start from 0.
bySingleDTalkChanNms	BYTE	Total number of channels of the device connected with independent tracks, 0-not support.
byPassWordResetLevel	BYTE	Whether to prompt the non-admin user to change the password: 0 (invalid), 1 (If the administrator creates a non-admin user account with an initial password, the non-admin user will be prompted "Please change the initial password" each time he/she logs in to the device until he/she changes the initial password), 2(If the non-admin user's password has been changed by the administrator, the non-admin user will be prompted "Please set a new password" each time he/she logs in to the device until he/she changes the password).
bySupportStreamEncrypt	BYTE	Whether it supports stream encryption, it depends on the result of bitwise AND (&) operation: 0-no, 1-yes. The result of <b>bySupportStreamEncrypt&amp;0x1</b> indicates whether to support RTP/TLS streaming, the result of <b>bySupportStreamEncrypt&amp;0x2</b> indicates whether to support SRTP/UDP streaming, and the result of <b>bySupportStreamEncrypt&amp;0x4</b> indicates whether to support SRTP/MULTICAST streaming.
byRes2	Array of BYTE	Reserved, set to 0.

## Remarks

- Four character types are allowed in the password, including digits, lowercase letters, uppercase letters and symbols. The maximum password length is 16 bits, and there are four password strength levels, see details below:

- Level 0 (Risky Password): The password length is less than 8 bits, or only contains one kind of the character types. Or the password is the same with the user name, or is the mirror writing of the user name.
- Level 1 (Weak Password): The password length is more than or equal to 8 bits, and contains two kinds of the character types. Meanwhile, the combination should be (digits + lowercase letters) or (digits + uppercase letters).
- Level 2 (Medium Password): The password length is more than or equal to 8 bits, and contains two kinds of the character types. Meanwhile, the combination cannot be (digits + lowercase letters) and (digits + uppercase letters).
- Level 3 (Strong Password): The password length is more than or equal to 8 bits, and at least contains three kinds of the character types.
- For login via text protocol, the following parameters are not supported: **bySupportLock**, **byRetryLoginTime**, **byPasswordLevel**, **byProxyType**, **dwSurplusLockTime**, **byCharEncodeType**, and **bySupportDev5**.

## A.4 NET\_DVR\_INIT\_CFG\_ABILITY

### Initialization Capability Structure

Member	Data Type	Description
enumMaxLoginUsersNum	INIT_CFG_MAX_NUM	<p>Maximum number of users can log in, see details below:</p> <pre>enum _INIT_CFG_MAX_NUM_{     INIT_CFG_NUM_2048 = 2048,     INIT_CFG_NUM_5120 = 5120,     INIT_CFG_NUM_10240 = 10240,     INIT_CFG_NUM_15360 = 15360,     INIT_CFG_NUM_20480 = 20480 }INIT_CFG_MAX_NUM</pre>
enumMaxAlarmNum	INIT_CFG_MAX_NUM	<p>Maximum number of alarm channels, see details below:</p> <pre>enum _INIT_CFG_MAX_NUM_{     INIT_CFG_NUM_2048 = 2048,     INIT_CFG_NUM_5120 = 5120,     INIT_CFG_NUM_10240 = 10240,     INIT_CFG_NUM_15360 = 15360,     INIT_CFG_NUM_20480 = 20480 }INIT_CFG_MAX_NUM</pre>
byRes	Array of BYTE	Reserved, set to 0.

## Remarks

By default, up to 2048 channels are supported. More channels require higher computer performance and network bandwidth.

## See Also

[NET\\_DVR\\_SetSDKInitCfg](#)

## A.5 NET\_DVR\_LOCAL\_SDK\_PATH

### Path Information Structure for Loading Component Libraries

Member	Data Type	Description
sPath	Array of char	Component libraries' addresses
byRes	Array of BYTE	Reserved.

## Remarks

If the path of HCNetSDKCom folder and HCNetSDK libraries are same, but the path of executable programs are different, you can call [NET\\_DVR\\_SetSDKInitCfg](#) to specify the path of HCNetSDKCom folder to make sure the component libraries are loaded normally.

## A.6 NET\_DVR\_USER\_LOGIN\_INFO

### Structure About Login Parameters

Member	Data Type	Description
sDeviceAddress	char	Device IP address, or domain name.
byUseTransport	BYTE	Enable capability transmission or not: 0-no (default), 1-yes.
wPort	WORD	Device port number, e.g., 8000 (when login by private protocol), 80 (when login by text protocol).
sUserName	char	User name for logging in to device.
sPassword	char	Login password.
cbLoginResult	<a href="#"><u>fLoginResultCallBack</u></a>	Callback function used to return login status, it is valid only when <b>bUseAsynLogin</b> is "1".

Member	Data Type	Description
pUser	void*	User data.
bUseAsynLogin	BOOL	Whether to enable asynchronous login: 0-no, 1-yes.
byProxyType	BYTE	Proxy server type: 0-no proxy, 1-standard proxy, 2-EHome proxy.
byUseUTCTime	BYTE	0-not convert (default), 1-input or output UTC time, 2-input or output local time.
byLoginPage	BYTE	Login mode: 0-login by private protocol, 1-login by text protocol, 2-self-adaptive (it is available when the protocol type supported by device is unknown, and this mode does not support asynchronous login).
byHttps	BYTE	Whether to enable TLS for login (by private protocol or by text protocol): 0-no, 1-yes, 2-self-adaptive (which is usually used when the protocol type supported by device is unknown. Both HTTP and HTTPS requests will be sent).
iProxyID	LONG	Proxy server No.
byVerifyMode	BYTE	Whether to enable verification mode: 0-no, 1-bidirectional verification (currently not available), 2-unidirectional verification (it is valid when <b>byLoginPage</b> is 0 and <b>byHttps</b> is 1); when <b>byVerifyMode</b> is 0, CA certificate is not required, when <b>byVerifyMode</b> is 2, you should call NET_DVR_SetSDKLocalCfg to load CA certificate, and the enumeration value is "NET_SDK_LOCAL_CFG_CERTIFICATION".
byRes3	BYTE[]	Reserved, the maximum length is 119 bytes.

## A.7 NET\_SDK\_CALLBACK\_STATUS\_NORMAL

## Enumeration About Persistent Connection Status

Enumeration Type	Marco Definition Value	Description
NET_SDK_CALLBACK_STATUS_SUCCESS	1000	Succeeded.
NET_SDK_CALLBACK_STATUS_PROCESSING	1001	Connecting. The <b>IpBuffer</b> is 4-byte status.
NET_SDK_CALLBACK_STATUS_FAILED	1002	Failed. The <b>IpBuffer</b> is the value of 4-byte status and 4-byte error code.

## A.8 NET\_VCA\_RECT

### Structure About Rectangle Region Coordinate Parameters

Member	Data Type	Description
fX	float	X-coordinate of frame's upper-left corner, it ranges from 0.000 to 1.
fY	float	Y-coordinate of frame' upper-left corner, it ranges from 0.000 to 1.
fWidth	float	Frame width, it ranges from 0.000 to 1.
fHeight	float	Frame height, it ranges from 0.000 to 1.

## A.9 NET\_DVR\_HANDLEEXCEPTION\_V41

### Exception Information Structure

Member	Data Type	Description
dwHandleType	DWORD	Handling types, see details below: <ul style="list-style-type: none"> <li>• 0x00: no response</li> <li>• 0x01: display alarm on monitor screen</li> <li>• 0x02: audio warning</li> <li>• 0x04: upload to center</li> </ul>

Member	Data Type	Description
		<ul style="list-style-type: none"> <li>• 0x08: trigger alarm output</li> <li>• 0x10: send picture with JPEG format by e-mail</li> <li>• 0x20: trigger wireless sound and light alarm</li> <li>• 0x40: trigger e-map (supported by PCNVR only)</li> <li>• 0x200: capture picture and upload to FTP</li> <li>• 0x400: focus mode linkage (for defocus detection)</li> <li>• 0x800: PTZ linkage (speed dome tracks the target)</li> <li>• 0x1000: capture picture and upload to cloud storage.</li> <li>• 0x10000: message alarm</li> </ul> <p>E.g., if <b>dwHandleType</b> is 0x01 0x04, it indicates that the alarm information will be displayed on monitor screen and uploaded to alarm center when the alarm is triggered.</p>
dwMaxAlarmOutChan nelNum	DWORD	Manixmum number of alarm outputs (read only) supported by the device.
dwRelAlarmOut	Array of DWORD	Alarm output No. triggered by alarm, which starts from 0, 0xffffffff-invalid. E.g. <b>byRelAlarmOut[i]==3</b> indicates that the alarm output No.4 is triggered.
byRes	Array of BYTE	Reserved, set to 0.

## A.10 NET\_DVR\_HEATMAP\_CFG

Structure of heat map configuration parameters

### Structure Definition

```
struct{
    DWORD      dwSize;
    BYTE       byEnable;
    BYTE       byRes[3];
    NET_VCA_POLYGON   struPolygon[MAX_HEATMAPREGION_NUM/*8*/];
    NET_DVR_HEATMAP_PARAM struHeatMap;
    NET_DVR_HANDLEEXCEPTION_V41 struHandleException;
    NET_DVR_SCHEDTIME    struAlarmSched[MAX_DAYS/*7*/][MAX_TIMESEGMENT_V30/*8*/];
}
```

```
    BYTE          byRes1[512];
}NET_DVR_HEATMAP_CFG,*LPNET_DVR_HEATMAP_CFG;
```

### Members

#### **dwSize**

Structure size

#### **byEnable**

Whether to enable heat map: 0-no, 1-yes

#### **byRes**

Reserved, set to 0.

#### **struPolygon**

Polygon region, up to 8 regions are supported. Refer to the structure for details.

#### **struHeatMap**

Heat map parameter, refer to the structure for details.

#### **struHandleException**

Alarm linkage action, only "center" (upload to center) is supported, refer to the structure for details.

#### **struAlarmSched**

Arming schedule, up to 8 time periods can be configured in a day, refer to the structure for details.

#### **byRes1**

Reserved, set to 0.

## A.11 NET\_DVR\_HEATMAP\_COND

Structure of heat map configuration condition

### Structure Definition

```
struct{
    DWORD  dwSize;
    DWORD  dwChannel;
    BYTE   byDetSceneID;
    BYTE   byRes[64];
}NET_DVR_HEATMAP_COND,*LPNET_DVR_HEATMAP_COND;
```

### Members

#### **dwSize**

Structure size.

### **dwChannel**

Channel No.

### **bySceneID**

Detection scene No. For speed dome, up to 1 scene is supported; for network camera, this parameter is invalid.

### **byRes**

Reserved

## A.12 NET\_DVR\_HEATMAP\_INFO

Result structure of heat map data search.

### Structure Definition

```
struct{
    DWORD      dwSize;
    NET_DVR_TIME_EX   struStartTime;
    NET_DVR_TIME_EX   struEndTime;
    DWORD      dwHeatMapPicLen;
    BYTE       *pBuffer;
    DWORD      dwTimeHeatMapView;
    DWORD      dwHeatMapMaxValue;
    DWORD      dwHeatMapMinValue;
    WORD       wArrayLine;
    WORD       wArrayColumn;
    BYTE       *pArrayBuffer;
    BYTE       byArrayUnitType;
    BYTE       byRes[107];
}NET_DVR_HEATMAP_INFO, *LPNET_DVR_HEATMAP_INFO;
```

### Members

#### **dwSize**

Structure size.

#### **struStartTime**

Start time of search, refer to the structure for details.

#### **struEndTime**

End time of search, refer to the structure for details.

#### **dwHeatMapPicLen**

Size of heat map picture (the size will be 0 when there is no map, otherwise, the size is non-0).

#### **pBuffer**

Heat map information.

### **dwTimeHeatMapValue**

Average value in heat map data (this parameter is invalid for heat map picture).

### **dwHeatMapMaxValue**

People activity duration (unit: s) of most popular position in detection region, for heat map picture only.

### **dwHeatMapMinValue**

People activity duration (unit: s) of least popular position in detection region, for heat map picture only.

### **wArrayLine**

Line pixels of picture, it is valid only when uploading heat matrix information.

### **wArrayColumn**

Column pixels of picture, it is valid only when uploading heat matrix information.

### **pArrayBuffer**

Heat matrix information, the information size is (**wArrayLine**×**wArrayColumn**×size of matrix data unit type), e.g., for integer data type, the size is 4 bytes.

### **byArrayUnitType**

Matrix data unit type, that is, the data type of each pixel data in the matrix, 0-byte, 1-int. This parameter is valid only when uploading heat matrix information.

### **byRes**

Reserved.

## **A.13 NET\_DVR\_HEATMAP\_PARAM**

Heat map parameter structure

### **Structure Definition**

```
struct{
    BYTE   byTargetTrackEnable;
    BYTE   bySensitivity;
    BYTE   byBackgroundUpdateRate;
    BYTE   bySceneChangeLevel;
    BYTE   byMinTargetSize;
    BYTE   byUploadHeatMapResultType ;
    BYTE   byRes[2];
    float  fConfidence;
    BYTE   byRes[8];
}NET_DVR_HEATMAP_PARAM,*LPNET_DVR_HEATMAP_PARAM;
```

### Members

#### **byTargetTrackEnable**

Whether to enable target tracking: 0-no (default), 1-yes

#### **bySensitivity**

Sensitivity, which is between 1 and 100, the default value is 50.

#### **byBackgroundUpdateRate**

Background updating speed, which is between 1 and 100, the default value is 50.

#### **bySceneChangeLevel**

Scene change level, which is between 1 and 100, the default value is 50.

#### **byMinTargetSize**

Minimum target size, which is between 1 and 100, the default value is 50.

#### **byUploadHeatMapResultType**

Uploaded heat map type.

#### **byRes**

Reserved, set to 0.

#### **fConfidence**

Confidence, value range: [0.00,100.00].

#### **byRes**

Reserved.

### See Also

## A.14 NET\_DVR\_HEATMAP\_QUERY\_COND

Condition structure for heat map data search.

### Structure Definition

```
struct{
    DWORD      dwSize;
    DWORD      dwChannel;
    NET_DVR_TIME_EX   struStartTime;
    NET_DVR_TIME_EX   struEndTime;
    BYTE       byReportType;
    BYTE       byDetSceneID;
    BYTE       byHeatMapInfoType;
    BYTE       byStatisticalModel;
```

```
    BYTE      byRes[124];
}NET_DVR_HEATMAP_QUERY_COND,*LPNET_DVR_HEATMAP_QUERY_COND
```

## Members

### **dwSize**

Structure size.

### **dwChannel**

Channel No.

### **struStartTime**

Start time of search, refer to the structure for details.

### **struEndTime**

End time of search, refer to the structure for details.

### **byReportType**

Heat map report type: 0-invalid, 1-daily, 2- weekly, 3- monthly, 4-annual.

### **byDetSceneID**

Detection scene No., for speed dome, up to 1 scene is supported; for network camera, this parameter is set to 0.

### **byHeatMapInfoType**

Heat map information type to be obtained, 0-get the picture of heat map, 1-get the matrix information of heat map, 2-get the picture and matrix information of heat map.

### **byStatisticalModel**

Heat map type: 0-reserved (default), 1-dwell duration, 2-people counting.

### **byRes**

Reserved

## A.15 NET\_DVR\_HEATMAP\_RESULT

Heat map information structure

### Structure Definition

```
struct{
    DWORD      dwSize;
    NET_VCA_DEV_INFO struDevInfo;
    NET_DVR_TIME_EX struStartTime;
    NET_DVR_TIME_EX struEndTime;
    DWORD      dwMaxHeatMapValue;
    DWORD      dwMinHeatMapValue;
    DWORD      dwTimeHeatMapValue;
    WORD       wArrayLine;
```

```
WORD      wArrayColumn;
BYTE      *pBuffer;
BYTE      byDetSceneID;
BYTE      byBrokenNetHttp;
WORD      wDevInfoVmsChannelEx;
BYTE      byTimeDiffFlag;
signed char   cStartTimeDifferenceH;
signed char   cStartTimeDifferenceM;
signed char   cStopTimeDifferenceH;
signed char   cStopTimeDifferenceM;
BYTE      byArrayUnitType;
BYTE      byRes1[2];
DWORD     dwTotalTime;
BYTE      byRes[112];
}NET_DVR_HEATMAP_RESULT,*LPNET_DVR_HEATMAP_RESULT;
```

## Members

### **dwSize**

Structure size

### **struDeviceInfo**

Front-end device information, refer to the structure for details.

### **struStartTime**

Alarm start time, refer to the structure for details.

### **struEndTime**

Alarm end time, refer to the structure for details.

### **dwMaxHeatMapValue**

Maximum value on the heat map

### **dwMinHeatMapValue**

Minimum value on the heat map

### **dwTimeHeatMapView**

Average value in heat map data

### **wArrayLine**

Line pixels of picture.

### **wArrayColumn**

Column pixels of picture.

### **pBuffer**

Buffer pointer for saving the pixel data of heat map.

### **byDetSceneID**

Detection scene No., for speed dome, the default value is 1, for network camera, the default value is 0.

### **byBrokenNetHttp**

ANR flag bit: 0-non-ANR data, 1-ANR data

### **wDevInfoVmsChannelEx**

Extended the parameter **byVmsChannel** in , its value range is extended.

### **byTimeDiffFlag**

Whether the time difference parameter is valid: 0-invalid, 1-valid.

### **cStartTimeDifferenceH**

Time difference between start time and UTC time, unit: hour, the value is between -12 and +14 ("+" indicates the east time zone), it is valid when **byTimeDiffFlag** is "1".

### **cStartTimeDifferenceM**

Time difference between start time and UTC time, unit: minute, the value is -30, +30, or +45 ("+" indicates the east time zone), it is valid when **byTimeDiffFlag** is "1".

### **cStopTimeDifferenceH**

Time difference between end time and UTC time, unit: hour, the value is between -12 and +14 ("+" indicates the east time zone), it is valid when **byTimeDiffFlag** is "1".

### **cStopTimeDifferenceM**

Time difference between end time and UTC time, unit: minute, the value is -30, +30, or +45 ("+" indicates the east time zone), it is valid when **byTimeDiffFlag** is "1".

### **byArrayUnitType**

Matrix data unit type, that is, the data type of each pixel data in the matrix, 1-byte, 2-short, 4-int. This parameter is valid only when uploading heat matrix information.

### **byRes1**

Reserved.

### **dwTotalTime**

Total stay duration, unit: second.

### **byRes**

Reserved, set to 0.

## A.16 NET\_DVR\_HEATMAP\_RESULT\_PDC

Alarm details structure of heat map of people counting.

### Structure Definition

```
struct{
    DWORD           dwSize;
    NET_DVR_TIME_EX struStartTime;
    NET_DVR_TIME_EX struEndTime;
    NET_VCA_DEV_INFO struDevInfo;
```

```
WORD           wDevInfoIvmsChannelEx;
BYTE          byBrokenNetHttp;
BYTE          byArrayUnitType;
NET_DVR_SINGLE_HEATMAP_RESULT_PDC struSingleHeatMap[2];
WORD           wCurNumber;
WORD           wLeaveNumber;
BYTE          byRes1[60];
}NET_DVR_HEATMAP_RESULT_PDC, *LPNET_DVR_HEATMAP_RESULT_PDC;
```

## Members

### **dwSize**

Structure size

### **struStartTime**

Alarm start time, refer to the structure for details.

### **struEndTime**

Alarm end time, refer to the structure for details.

### **struDeviceInfo**

Front-end device information, refer to the structure for details.

### **wDevInfoIvmsChannelEx**

Extended intelligent channel No., which is same as the member **byIvmsChannel** in the structure NET\_VCA\_DEV\_INFO.

### **byBrokenNetHttp**

ANR flag bit: 0-non-ANR data, 1-ANR data

### **byArrayUnitType**

Matrix data unit type, that is, the data type of each pixel data in the matrix, 0-byte, 1-int. This parameter is valid only when uploading heat matrix information.

### **struSingleHeatMap**

Values on heat map of people counting, e.g., struSingleHeatMap[0]: heat value of exited people; struSingleHeatMap[1]: heat value of entered people. Refer to the structure for details.

### **wCurNumber**

Current number of people.

### **wLeaveNumber**

Number of exited people.

### **byRes1**

Reserved, set to 0.

## A.17 NET\_DVR\_RECORD\_PASSBACK\_MANUAL\_COND

## Structure About Conditions of Getting Task of Manually Copying Back Videos

Member	Data Type	Description
<b>dwSize</b>	DWORD	Structure size.
<b>byType</b>	BYTE	Method of getting the task information: 0 (get remaining tasks), 1 (get remaining tasks by stream ID), 2 (get all tasks), 3 (get all tasks by stream ID).
<b>byRes1</b>	BYTE	Reserved, set to 0. The size is 3 bytes.
<b>struStreamInfo</b>	<a href="#"><u>NET_DVR_STREAM_IN</u></a> <a href="#"><u>FO</u></a>	Stream information structure. This member is valid when getting the task information by stream ID.
<b>byRes</b>	Array of BYTE	Reserved, set to 0. The size is 128 bytes.

## A.18 NET\_DVR\_RECORD\_PASSBACK\_MANUAL\_TASK\_RET

### Structure About Results of Getting Task of Manually Copying Back Videos

Member	Data Type	Description
<b>dwSize</b>	DWORD	Structure size.
<b>struStreamInfo</b>	<a href="#"><u>NET_DVR_STREAM_IN</u></a> <a href="#"><u>FO</u></a>	Stream information structure. This member is valid when getting the task information by stream ID.
<b>dwTaskID</b>	DWORD	Task ID
<b>struStartTime</b>	<a href="#"><u>NET_DVR_TIME_EX</u></a>	Start time of video copy-back
<b>struStopTime</b>	<a href="#"><u>NET_DVR_TIME_EX</u></a>	End time of video copy back
<b>byTaskStatus</b>	BYTE	Task status: 0 (not executed), 1 (pausing), 2 (executed), 3 (copying back), 4 (copy-back failed), 5 (succeeded, but only some videos are copied back), 6 (succeeded, but there is no video in the camera).
<b>byRes1</b>	Array of BYTE	Reserved, set to 0. The size is 3 bytes.

Member	Data Type	Description
<b>struExecuteStartTime</b>	<b><u>NET_DVR_TIME_EX</u></b>	Actual start time of executing the task. This member is valid when the value of <b>byTaskStatus</b> is 1 or 2.
<b>struExecuteStopTime</b>	<b><u>NET_DVR_TIME_EX</u></b>	Actual end time of executing the task. This member is valid when the value of <b>byTaskStatus</b> is 1 or 2.
<b>byRes</b>	Array of BYTE	Reserved, set to 0. The size is 128 bytes.

## A.19 NET\_DVR\_SINGLE\_HEATMAP\_RESULT\_PDC

Structure of values on the heat map of people counting.

### Structure Definition

```
struct{
    DWORD dwMaxHeatMapValue;
    DWORD dwMinHeatMapValue;
    DWORD dwTimeHeatMapValue;
    WORD wArrayLine;
    WORD wArrayColumn;
    BYTE *pBuffer;
    BYTE byRes[32];
}NET_DVR_SINGLE_HEATMAP_RESULT_PDC, *LPNET_DVR_SINGLE_HEATMAP_RESULT_PDC;
```

### Members

#### **dwMaxHeatMapValue**

Maximum value on heat map.

#### **dwMinHeatMapValue**

Minimum value on the heat map

#### **dwTimeHeatMapValue**

Average value in heat map data

#### **wArrayLine**

Line pixels of picture.

#### **wArrayColumn**

Column pixels of picture.

#### **pBuffer**

Pixel point information on heat map picture.

**byRes**

Reserved, set to 0.

**See Also****A.20 NET\_DVR\_STREAM\_INFO**

Stream information structure.

**Structure Definition**

```
struct{
    DWORD dwSize;
    BYTE byID[STREAM_ID_LEN/*32*/];
    DWORD dwChannel;
    BYTE byRes[32];
}NET_DVR_STREAM_INFO,*LPNET_DVR_STREAM_INFO;
```

**Members****dwSize**

Structure size.

**byID**

Stream ID, which consists of letters, digits, and dashes, 0-invalid.

**dwChannel**

Linked device channel. When it is 0xffffffff, if setting the stream source, this parameter indicates that no device channel is linked; if setting configuration condition, this parameter is invalid.

**byRes**

Reserved, set to 0.

**Remarks**

- If the device does not support marking stream ID, e.g., DVR, the parameter **byID** should be set to 0.
- For transcoder, when setting the stream source, only one of **byID** and **dwChannel** can be valid; when transcoding, both the **byID** and **dwChannel** can be invalid, the transcoding channel or stream ID is automatically allocated by device.
- For other devices (e.g., CVR), when this structure is inputted as configuration condition, if both the **byID** and **dwChannel** are invalid, error code (17) will be returned, if they are valid, but mismatched, error may also be returned, so only setting one of these two parameters is suggested.

## A.21 NET\_DVR\_MIME\_UNIT

### Input Content Details Structure of Message Transmission API (NET\_DVR\_STDXMLConfig)

Member	Data Type	Description
szContentType	Array of char	Content type (corresponds to <b>Content-Type</b> field in the message), e.g., text/json. text/xml, and so on. The content format must be supported by HTTP.
szName	Array of char	Content name (corresponds to <b>name</b> field in the message), e.g., name="upload".
szFilename	Array of char	Content file name (corresponds to <b>filename</b> field in the message), e.g., filename="C:\Users\test\Desktop\11.txt".
dwContentLen	DWORD	Content size
pContent	char*	Data point
bySelfRead	BYTE	0-External file, 1-Internal data, whose address is specified by <b>szFilename</b> .
byRes	Array of BYTE	Reserved. Set to 0. Maximum: 15 bytes.

#### See Also

[NET\\_DVR\\_XML\\_CONFIG\\_INPUT](#)

## A.22 NET\_DVR\_SCHEDTIME

### Structure About Start and End Time Parameters

Member	Data Type	Description
byStartHour	BYTE	Start time: hour.
byStartMin	BYTE	Start time: minute.
byStopHour	BYTE	End time: hour.
byStopMin	BYTE	End time: minute.

## A.23 NET\_DVR\_XML\_CONFIG\_INPUT

### Input Parameter Structure of Message Transmission API (NET\_DVR\_STDXMLConfig)

Member	Data Type	Description
<b>dwSize</b>	DWORD	Structure size.
<b>lpRequestUrl</b>	void*	Request URL (command) for implement different functions, and it is in string format.
<b>dwRequestUrlLen</b>	DWORD	Request URL size.
<b>lpInBuffer</b>	void*	Buffer for storing input parameters (request messages), see the input content details structure in <a href="#"><u>NET_DVR_MIME_UNIT</u></a> .
<b>dwInBufferSize</b>	DWORD	Input buffer size.
<b>dwRecvTimeOut</b>	DWORD	Receiving timeout, unit: ms, 0-5000ms (default).
<b>byForceEncrypt</b>	BYTE	Whether to enable force encryption (the messages will be encrypted by AES algorithm for transmission): 0-no, 1-yes.
<b>byNumOfMultiPart</b>	BYTE	Number of message segments: 0-invalid; other values-number of message segments, which is transmitted by the parameter <b>lpInBuffer</b> in the structure <a href="#"><u>NET_DVR_MIME_UNIT</u></a> .
<b>byRes</b>	Array of BYTE	Reserved, set to 0.

### Related API

[NET\\_DVR\\_STDXMLConfig](#)

## A.24 NET\_DVR\_XML\_CONFIG\_OUTPUT

## Output Parameter Structure of Message Transmission API (NET\_DVR\_STDXMLConfig)

Member	Data Type	Description
dwSize	DWORD	Structure size.
lpOutBuffer	void*	Buffer for storing output parameters (response messages), which is allocated when passing through URL by GET method.
dwOutBufferSize	DWORD	Output buffer size.
dwReturnedXMLSize	DWORD	Actual size of response message.
lpStatusBuffer	void*	Response status (ResponseStatus message). This parameter will not be assigned if performing GET operation succeeded, and you can also set it to "NULL" if not required.
dwStatusSize	DWORD	Size of response status buffer.
lpDataBuffer	HPR_VOIDPTR	Buffer for transmitted data. This parameter is valid when the value of <b>byNumOfMultiPart</b> is larger than 0.
byNumOfMultiPart	HPR_UINT8	Number of parts that the message is divided into.
byRes [23]	BYTE	Reserved, set to 0.

### Related API

[NET\\_DVR\\_STDXMLConfig](#)

## A.25 NET\_VCA\_CTRLCFG

Intelligent control information structure

### Structure Definition

```
struct{
    DWORD      dwSize;
    NET_VCA_CTRLINFO struCtrlInfo[MAX_VCA_CHAN/*16*/];
    BYTE       byRes[16];
}NET_VCA_CTRLCFG,*LPNET_VCA_CTRLCFG;
```

### Members

#### **dwSize**

Structure size.

#### **struCtrlInfo**

Intelligent control information, array[0] refers to the start channel of device, refer to the structure for details.

#### **byRes**

Reserved, set to 0.

## A.26 NET\_VCA\_CTRLINFO

Structure of intelligent control information details.

### Structure Definition

```
struct{
    BYTE byVCAEnable;
    BYTE byVCAType;
    BYTE byStreamWithVCA;
    BYTE byMode;
    BYTE byControlType;
    BYTE byPicWithVCA;
    BYTE byRes[2];
}NET_VCA_CTRLINFO,*LPNET_VCA_CTRLINFO;
```

### Members

#### **byVCAEnable**

Whether to enable intelligent control: 0-no, non-0-yes

#### **byVCAType**

Intelligent channel types, see details in the enumeration definition [VCA\\_CHAN\\_ABILITY\\_TYPE](#).

#### **byStreamWithVCA**

Whether the stream contains intelligent information: 0-no, non-0-yes

#### **byMode**

Mode, which relates with the values of **byVCAType**. Only when **byVCAType** equals to "VCA\_BEHAVIOR\_FULL", "VCA\_ATM", "VCA\_BEHAVIOR\_PRISON", "VCA\_ITS", or "VCA\_TFS", the mode parameter is valid, refer to the table below for details.

**Table A-1 Relation Between byVCAType and byMode**

byVCAType	byMode
VCA_BEHAVIOR_FULL	<pre>enum _BEHAVIOR_SCENE_MODE_TYPE_{     BEHAVIOR_SCENE_DEFAULT = 0, //Default     BEHAVIOR_SCENE_WALL   = 1, //Outer door     BEHAVIOR_SCENE_INDOOR = 2 //Indoor }BEHAVIOR_SCENE_MODE_TYPE;</pre>
VCA_ATM	<pre>enum _VCA_CHAN_MODE_TYPE_{     VCA_ATM_PANEL      = 0, //ATM panel     VCA_ATM_SURROUND   = 1, //ATM environment     VCA_ATM_FACE       = 2, //ATM face     VCA_ATM_SAFETYCABIN = 3 //ATM protective cabin }VCA_CHAN_MODE_TYPE</pre>
VCA_BEHAVIOR_PRISON	<pre>enum _BEHAVIOR_PRISON_MODE_TYPE_{     BEHAVIOR_PRISON     = 0, //Listening room     BEHAVIOR_HEARING    = 1, //Inquest room     BEHAVIOR_RECFIELD   = 2 //Playground }BEHAVIOR_PRISON_MODE_TYPE</pre>
VCA_ITS	<pre>enum _TRAFFIC_SCENE_MODE_{     FREEWAY =0, //Highway     TUNNEL  =1, //Tunnel     BRIDGE   =2 //Bride }TRAFFIC_SCENE_MODE</pre>
VCA_TFS	<pre>enum _TFS_CHAN_MODE_TYPE_{     TFS_CITYROAD = 0, //Urban road     TFS_FREEWAY  = 1 //Highway }TFS_CHAN_MODE_TYPE</pre>

#### byControlType

Control type, which is represented by bit: 0-no, 1-yes

byControlType&1: whether to enable capture.

#### byPicWithVCA

Whether to overlay target frame on captured picture: 0-no (default), 1-yes.

#### byRes

Reserved, set to 0.

#### See Also

### A.26.1 VCA\_CHAN\_ABILITY\_TYPE

Enumerate the intelligent channel types.

```
enum _VCA_CHAN_ABILITY_TYPE_{
    VCA_BEHAVIOR_BASE          = 1,
    VCA_BEHAVIOR_ADVANCE        = 2,
    VCA_BEHAVIOR_FULL           = 3,
    VCA_PLATE                  = 4,
    VCA_ATM                     = 5,
    VCA_PDC                     = 6,
    VCA_ITS                     = 7,
    VCA_BEHAVIOR_PRISON         = 8,
    VCA_FACE_SNAP               = 9,
    VCA_FACE_SNAPRECOG          = 10,
    VCA_FACE_RETRIEVAL          = 11,
    VCA_FACE_RECOG              = 12,
    VCA_BEHAVIOR_PRISON_PERIMETER = 13,
    VCA_TPS                     = 14,
    VCA_TFS                     = 15,
    VCA_BEHAVIOR_FACESNAP       = 16,
    VCA_HEATMAP                 = 17,
    VCA_SMART_VEHICLE_DETECTION = 18,
    VCA_SMART_HVT_DETECTION     = 19,
    VCA_SMART_EVENT              = 20,
    VCA_VEHICLE_DETECTION       = 21,
    VCA_SMART_ROAD_DETECTION    = 22,
    VCA_SMART_FACE_DETECTION    = 23,
    VCA_SMART_HEATMAP            = 24,
    VCA_HUMAN_RECOGNITION        = 25,
    VCA_EDUCATION_STUDENT_DETECTION = 26,
    VCA_ROAD_DETECTION           = 27,
    VCA_PERSON_DENSITY_DETECTION = 28,
    VCA_SAFETY_HELMET_DETECTION  = 30
}VCA_CHAN_ABILITY_TYPE
```

#### VCA\_BEHAVIOR\_BASE

Abnormal event detection (basic).

#### VCA\_BEHAVIOR\_ADVANCE

Abnormal event detection (advanced)

#### VCA\_BEHAVIOR\_FULL

Abnormal event detection (complete)

#### VCA\_PLATE

ANPR

#### VCA\_ATM

ATM

**VCA\_PDC**

People counting

**VCA\_ITS**

Intelligent traffic incident

**VCA\_BEHAVIOR\_PRISON**

Abnormal event detection (cell)

**VCA\_FACE\_SNAP**

Face capture

**VCA\_FACE\_SNAPRECOG**

Face capture and recognition

**VCA\_FACE\_RETRIEVAL**

Face picture dual-VCA

**VCA\_FACE\_RECOG**

Face recognition

**VCA\_BEHAVIOR\_PRISON\_PERIMETER**

Abnormal event detection (perimeter)

**VCA\_TPS**

Traffic guidance

**VCA\_TFS**

Traffic violation enforcement

**VCA\_BEHAVIOR\_FACESNAP**

Face capture and abnormal event detection

**VCA\_HEATMAP**

Heat map

**VCA\_SMART\_VEHICLE\_DETECTION**

SMART event and vehicle detection

**VCA\_SMART\_HVT\_DETECTION**

SMART event and multi-target-type detection

**VCA\_SMART\_EVENT**

SMART event

**VCA\_VEHICLE\_DETECTION**

Vehicle detection

**VCA\_SMART\_ROAD\_DETECTION**

SMART event and traffic monitoring

### **VCA\_SMART\_FACE\_DETECTION**

SMART event and face detection

### **VCA\_SMART\_HEATMAP**

SMART event and heat map

### **VCA\_HUMAN\_RECOGNITION**

Human body recognition

### **VCA\_EDUCATION\_STUDENT\_DETECTION**

Classroom behavior tracking

### **VCA\_ROAD\_DETECTION**

Traffic monitoring

### **VCA\_PERSON\_DENSITY\_DETECTION**

People density detection

### **VCA\_SAFETY\_HELMET\_DETECTION**

Hard hat detection

## **A.27 NET\_VCA\_DEV\_ABILITY**

Intelligent device capability structure

### **Structure Definition**

```
struct{
    DWORD dwSize;
    BYTE byVCAChanNum;
    BYTE byPlateChanNum;
    BYTE byBBaseChanNum;
    BYTE byBAdvanceChanNum;
    BYTE byBFullChanNum;
    BYTE byATMChanNum;
    BYTE byPDCChanNum;
    BYTE byITSChanNum;
    BYTE byBPrisonChanNum;
    BYTE byFSnapChanNum;
    BYTE byFSnapRecogChanNum;
    BYTE byFRetrievalChanNum;
    BYTE bySupport;
    BYTE byFRecogChanNum;
    BYTE byBPPerimeterChanNum;
    BYTE byTPSChanNum;
    BYTE byTFSChanNum;
    BYTE byFSnapBFullChanNum;
    BYTE byHeatMapChanNum;
    BYTE bySmartVehicleNum;
    BYTE bySmartHVTNum;
```

```
BYTE bySmartNum;
BYTE byVehicleNum;
BYTE bySmartRoadDetectionNum;
BYTE bySmartFaceDetectionNum;
BYTE bySmartHeatMapNum;
BYTE byHumanRecognitionNum;
BYTE byEducationStudentNum;
BYTE byRoadDetectionNum;
BYTE byPersonDensityDetection;
BYTE bySafetyHelmetDetection;
BYTE byPerimeterCapture;
BYTE byHeelPDC;
BYTE by12MPLiveView;
BYTE byTeacherBehaviorDetectNum;
BYTE byMixedTargetDetection;
BYTE byRes[4];
}NET_VCA_DEV_ABILITY,*LPNET_VCA_DEV_ABILITY;
```

## Members

### **dwSize**

Structure size.

### **byVCAChanNum**

Number of intelligent channels.

### **byPlateChanNum**

Number of ANPR channels.

### **byBBaseChanNum**

Number of behavior analysis channels (basic).

### **byBAdvanceChanNum**

Number of behavior analysis channels (advanced)

### **byBFullChanNum**

Number of behavior analysis channels (complete)

### **byATMChanNum**

Number of ATM channels

### **byPDCChanNum**

Number of people counting channels

### **byITSChanNum**

Number of traffic incident channels.

### **byBPrisonChanNum**

Number of behavior analysis channels (cell).

### **byFSnapChanNum**

Number of face capture channels

## **byFSnapRecogChanNum**

Number of face capture and recognition channels.

## **byFRetrievalChanNum**

Number of face picture dual-VCA channels.

## **bySupport**

Capability, bit operation result: 0: not support, 1: support.

bySupport&0x1: whether supports smart tracking.

bySupport&0x2: whether supports extending to 128-channel streaming.

## **byFRecogChanNum**

Number of face recognition channels.

## **byBPPerimeterChanNum**

Number of behavior analysis channels (perimeter).

## **byTPSChanNum**

Number of traffic guidance channels.

## **byTFSChanNum**

Number of traffic violation enforcement channels.

## **byFSnapBFullChanNum**

Number of face capture and behavior analysis channels.

## **byHeatMapChanNum**

Number of heat map statistics channels

## **bySmartVehicleNum**

Number of SMART event and vehicle detection channels.

## **bySmartHVTNum**

Number of SMART event and multi-target-type detection channels.

## **bySmartNum**

Number of SMART event channels.

## **byVehicleNum**

Number of vehicle detection channels.

## **bySmartRoadDetectionNum**

Number of SMART event and traffic monitoring channels.

## **bySmartFaceDetectionNum**

Number of SMART event and face detection channels.

## **bySmartHeatMapNum**

Number of SMART event and heat map statistics channels.

**byHumanRecognitionNum**

Number of human body recognition channels.

**byEducationStudentNum**

Number of classroom behavior tracking (student getting up detection and student counting) channels.

**byRoadDetectionNum**

Number of traffic monitoring channels.

**byPersonDensityDetection**

Number of people density detection channels.

**bySafetyHelmetDetection**

Number of hard hat detection channels.

**byPerimeterCapture**

Number of perimeter capture channels.

**byHeelPDC**

Number of heel people counting channels.

**by12MPLiveView**

Main stream 1200W@20fps live view (4000\*3000)

**byTeacherBehaviorDetectNum**

Number of teacher behavior analysis channels.

**byMixedTargetDetection**

Number of multi-target-type detection channels.

**byRes**

Reserved, set to 0.

## A.28 NET\_VCA\_DEV\_INFO

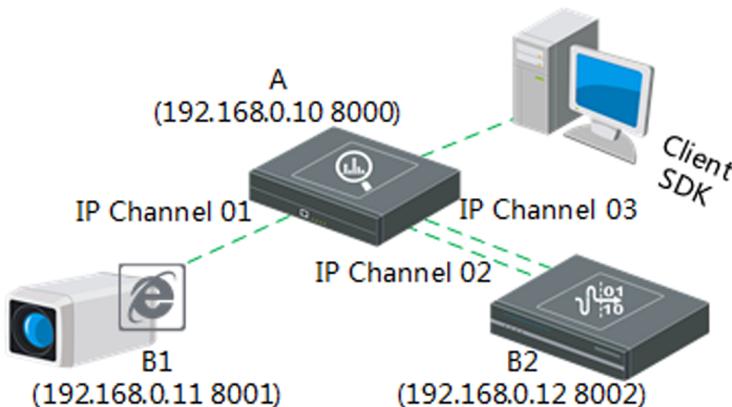
### Structure About Camera Information

Member	Data Type	Description
struDevIP	<u><a href="#">NET_DVR_IPADDR_UN</a></u> <u><a href="#">ION</a></u>	Device IP address
wPort	WORD	Device port No.

Member	Data Type	Description
byChannel	BYTE	Device channel No.
bylvmsChannel	BYTE	Device channel No. for the HCNetSDK to access the device.

### Remarks

When accessing to device A, see the following figure for details.



- When the analog channel alarm of connected device (IPC, DVR, DVS, iVMS) is triggered, **struDevIP** and **wPort** are the IP address and port No. of connected device; **byChannel** and **bylvmsChannel** are both the alarm analog channel No.
- When the digital channel (IP channel) alarm of connected device (HDVR, NVR, iVMS) is triggered, **struDevIP**, **wPort** and **byChannel** are the IP address, port No., and channel No. of connected device, respectively; **bylvmsChannel** is the digital channel. In the above figure, the channel No.1 of device B1 and the channel No.1, 2 of device B2 are used as channel No.1, 2, 3 of the connected device A; **struDevIP**, **wPort**, and **byChannel** are the IP address, port No. and channel No. of B1 or B2; **bylvmsChannel** is the digital channel No. of device A. E.g., if the behavior analysis alarm of channel No.2 of device B2 is triggered, **struDevIP** is 192.168.0.12, **wPort** is 8002, **byChannel** is 2 and **bylvmsChannel** is 3 in the received alarm message.

## A.29 NET\_VCA\_POINT

### Structure About Point Coordinates Parameters

Member	Data Type	Description
fX	float	X-coordinate, it is a normalized value ranging from 0.000 to 1. The floating-point number is

Member	Data Type	Description
		the percentage of the current image size and is accurate to three decimal places.
fY	float	Y-coordinate, it is a normalized value ranging from 0.000 to 1. The floating-point number is the percentage of the current image size and is accurate to three decimal places.

## A.30 NET\_VCA\_POLYGON

### Polygon Coordinate Parameter Structure

Member	Data Type	Description
dwPointNum	DWORD	Valid point (larger than or equal 3), if 3 points are in the same line, as well as line-cross, region is invalid.
struPos	Array of <b><u>NET_VCA_POINT</u></b>	Boundary point of polygon, up to 10 points

## A.31 NET\_ALARM\_CVR\_SUBINFO\_UNION

### Union about CVR Alarm Information

Member	Data Type	Description
byLen	BYTE[]	Union size, the maximum array length is 492 bytes.
struRecordLost	<b><u>NET_ALARM_RECORD</u></b> <b><u>FILE LOSS</u></b>	Video loss alarm information, the value of dwAlarmType in <b><u>NET_DVR_ALARMINFO_DEV_V40</u></b> is 8.
struStreamException	<b><u>NET_ALARM_STREAM_EXCEPTION</u></b>	Streaming exception alarm information, the value of dwAlarmType in <b><u>NET_DVR_ALARMINFO_DEV_V40</u></b> is 9.

Member	Data Type	Description
struResourceUsage	<u><a href="#">NET_ALARM_RESOURCE_USAGE</a></u>	Resource usage alarm information, the value of <b>dwAlarmType</b> in <u><a href="#">NET_DVR_ALARMINFO_DEV_V40</a></u> is 10.
struRecordException	<u><a href="#">NET_ALARM_RECORD_EXCEPTION</a></u>	Recording exception alarm information, the value of <b>dwAlarmType</b> in <u><a href="#">NET_DVR_ALARMINFO_DEV_V40</a></u> is 12.

## A.32 NET\_ALARM\_RECORD\_EXCEPTION

### Structure about Recording Exception Alarm Information

Member	Data Type	Description
byReason	BYTE	Exception reason: 0-video volume full, 1-video volume exception, 2-no available video volume.
byRes1	BYTE[]	Reserved, set to 0. The maximum array length is 3 bytes.
sVolumeName	BYTE[]	Video volume name, the maximum array length is "MAX_VOLUMENAME_LEN" (32 bytes).
dwVolumeID	DWORD	Video volume ID, or HDD No.
byRes	BYTE[]	Reserved, set to 0. The maximum array length is 452 bytes.

## A.33 NET\_ALARM\_RECORDFILE\_LOSS

### Structure about Video Loss Alarm Information

Member	Data Type	Description
struInspectStart	<u><a href="#">NET_DVR_TIME_EX</a></u>	Start time of video loss check.
struInspectEnd	<u><a href="#">NET_DVR_TIME_EX</a></u>	End time of video loss check.
struIP	<u><a href="#">NET_DVR_IPADDR_UNION</a></u>	IP address of video loss channel.
dwChanNo	DWORD	Channel No.

Member	Data Type	Description
<b>dwIDIndex</b>	DWORD	Encoder ID.
<b>sName</b>	BYTE[]	Encoder name, the maximum array length is "STREAM_ID_LEN" (32 bytes).
<b>struLossStartTime</b>	<u>NET_DVR_TIME_EX</u>	Start time of video loss.
<b>struLossEndTime</b>	<u>NET_DVR_TIME_EX</u>	End time of video loss.
<b>dwLostNum</b>	DWORD	Number of lost video files, 0xffffffff-all video files are lost.
<b>byRes</b>	BYTE[]	Reserved, set to 0. The maximum array length is 240 bytes.

## A.34 NET\_ALARM\_RESOURCE\_USAGE

### Structure about Resource Usage Alarm Information

Member	Data Type	Description
<b>byLevel</b>	BYTE	Usage alarm level: 0-normal, 1-alarm level 1, 2-alarm level 2, 3-alarm level 3.
<b>byRes</b>	BYTE[]	Reserved, set to 0. The maximum array length is 491 bytes.

## A.35 NET\_ALARM\_STREAM\_EXCEPTION

### Structure about Video Exception Alarm Information

Member	Data Type	Description
<b>struIP</b>	<u>NET_DVR_IPADDR_UNION</u>	IP address of video exception channel.
<b>dwChanNo</b>	DWORD	Channel No.
<b>dwIDIndex</b>	DWORD	Encoder ID.
<b>sName</b>	BYTE[]	Encoder name, the maximum array length is "STREAM_ID_LEN" (32 bytes).

Member	Data Type	Description
<b>byExceptionCase</b>	BYTE	Exception reason: 0-data writing exception, 1-network exception.
<b>byRes</b>	BYTE[]	Reserved, set to 0. The maximum array length is 307 bytes.

## A.36 NET\_DVR\_ALARMER

### Alarm Device Information Structure

Member	Data Type	Description
byUserIDValid	BYTE	Whether the user ID is valid: 0-no, 1-yes
bySerialValid	BYTE	Whether the serial No. is valid: 0-no, 1-yes
byVersionValid	BYTE	Whether the version No. is valid: 0-no, 1-yes
byDeviceNameValid	BYTE	Whether the device name is valid: 0-no, 1-yes
byMacAddrValid	BYTE	Whether the MAC address is valid: 0-no, 1-yes
byLinkPortValid	BYTE	Whether the login port No. is valid: 0-no, 1-yes
byDeviceIPValid	BYTE	Whether the device IP address is valid: 0-no, 1-yes
bySocketIPValid	BYTE	Whether the Socket IP address is valid: 0-no, 1-yes
lUserID	LONG	Value returned by <a href="#"><u>NET_DVR_Login_V40</u></a> , it is valid when arming.
sSerialNumber	Array of BYTE	Serial No.
dwDeviceVersion	DWORD	Version information
sDeviceName	Array of char	Device name
byMacAddr	Array of BYTE	MAC address
wLinkPort	WORD	Device communication port No.
sDeviceIP	Array of char	Device IP address
sSocketIP	Array of char	Socket IP address when actively uploading alarm.

Member	Data Type	Description
byIpProtocol	BYTE	Network protocol: 0-IPv4, 1-IPv6
byRes2	Array of BYTE	Reserved, set to 0.

## A.37 NET\_DVR\_ALARMINFO\_DEV

### Device Alarm Information Structure

Memeber	Data Type	Description
<b>dwAlarmType</b>	DWORD	Alarm types: 0-alarm input alarm of encoder, 1-second private volume damaged, 2-NVR disconnected, 3-encoder exception, 4-system clock exception, 5-the remaining capacity of the recording volume is too low, 6-motion detection alarm of encoder or encoding channel, 7-video tampering alarm of encoder or encoding channel.
<b>struTime</b>		Alarm time
<b>byRes</b>	Array of BYTE	Reserved, set to 0.
<b>dwNumber</b>	DWORD	Number of alarm triggered channels.
<b>pNO</b>	WORD*	Channel No. or disk No., which ranges from 0 to 65535.

### Remarks

For **pNO**: if **dwAlarmType** is 0, 3, 6, or 7, it may be channel No.; if **dwAlarmType** is 5, it may be disk No.

## A.38 NET\_DVR\_ALARMINFO\_DEV\_V40

### Structure about CVR Alarm Information

Member	Data Type	Description
<b>dwAlarmType</b>	DWORD	Alarm categories: 0-alarm input alarm of encoder, 1-second private volume damaged, 2-

Member	Data Type	Description
		NVR disconnected, 3-encoder exception, 4-system clock exception, 5-the remaining capacity of the recording volume is too low, 6-motion detection alarm of encoder or encoding channel, 7-video tampering alarm of encoder or encoding channel, 8-video loss alarm, 9-real-time health monitoring alarm, 10-usage alarm, 11-CVR exception recovered, 12-recording exception.
<b>struTime</b>	<b><u>NET_DVR_TIME</u></b>	Alarm time
<b>uSubAlarmInfo</b>	<b><u>NET_ALARM_CVR_SU_BINFO_UNION</u></b>	CVR alarm information structure, and it is valid when the alarm type is 8, 9, 10, and 12.
<b>byRes</b>	Array of BYTE	Reserved, set to 0. The maximum size is 256 bytes.
<b>dwNumber</b>	DWORD	Number of alarm triggered channels.
<b>pNO</b>	WORD*	Channel No. or disk No., which ranges from 0 to 65535.

### Remarks

For **pNO**: if **dwAlarmType** is 0, 3, 6, or 7, it may be channel No.; if **dwAlarmType** is 5, it may be disk No.

## A.39 NET\_DVR\_ALARMINFO\_V30

### Structure About Uploaded Alarm Information

Member	Data Type	Description
<b>dwAlarmType</b>	DWORD	Alarm types: 0-alarm input alarm of encoder, 1-second private volume damaged, 2-NVR disconnected, 3-encoder exception, 4-system clock exception, 5-the remaining capacity of the recording volume is too low, 6-motion detection alarm of encoder or encoding channel, 7-video tampering alarm of encoder or encoding channel, 8-video loss alarm, 9-real-time health

Member	Data Type	Description
		monitoring alarm, 10-usage alarm, 11-CVR exception recovered, 12-recording exception.
dwAlarmInputNumber	DWORD	Alarm input No., it is valid when alarm type is 0 or 23
byAlarmOutputNumber	Array of BYTE	The triggered alarm output No. E.g. dwAlarmOutputNumber[0]==1 indicates that alarm output No.1 is triggered; dwAlarmOutputNumber[1]==1 indicates that alarm output No.2 is triggered.
byAlarmRelateChannel	Array of BYTE	The triggered recording channel No.: 0-not triggered, 1-triggered. E.g. dwAlarmRelateChannel[0]==1 indicates that the channel No.1 is triggered to record.
byChannel	Array of BYTE	Alarm channel, it is valid when alarm type is 2, 3, 6, 9, 10 or 11. E.g. dwChannel[0]==1 indicates that the channel No. is in alarm.
byDiskNumber	Array of BYTE	Alarm HDD, it is valid when alarm type is 1, 4, or 5. E.g. dwDiskNumber [0]==1 indicates that the HDD No.1 is abnormal.

### Remarks

The time interval to upload the alarm of face picture library changed is 1 hour; for other alarm type, the alarm information is uploaded in real-time, and the time interval is 1s. Currently, editing the time interval is not supported.

## A.40 NET\_DVR\_ALARMINFO\_V40

### Structure About Uploaded Alarm Information

Member	Data Type	Description
struAlarmFixedHeader	<a href="#"><u>NET_DVR_ALRAM_FIXED_HEADER</u></a>	Constant content in alarm information, see details in the structure .
pAlarmData	DWORD*	Variable content in alarm information

## Remarks

- The time interval to upload the alarm of face picture library changed is 1 hour; for other alarm type, the alarm information is uploaded in real-time, and the time interval is 1s. Currently, editing the time interval is not supported.
- The content of **pAlarmData** varies with the value of **dwAlarmType** in the structure **NET\_DVR\_ALRAM\_FIXED\_HEADER**, see details in the table below:

**Table A-2 Relations Between pAlarmData and dwAlarmType**

<b>dwAlarmType</b>	<b>Description</b>	<b>pAlarmData</b>
0, 23	Alarm input alarm, pulse alarm	dwTrigerAlarmOutNum*(DWORD) Alarm output No., +dwTrigerRecordChanNum*(DWORD) Channel No.
2, 3, 6, 9, 10, 11, 13, 15, 16, 19	Video loss, motion detection, video tampering alarm, video exception, recording exception, scene change, resolution mismatched, VCA detection, PoE power supply exception, audio loss	dwAlarmChanNum*(DWORD) channel No.
1, 4, 5	HDD full, HDD uninitialized, writing to HDD failed	dwAlarmHardDiskNum*(DWORD) HDD No.
7, 8, 12, 17, 18, 24, 25, 26	Standard mismatches, invalid login, array exception, education sharing system alarm, two-way audio request alarm, face library HDD exception, face library changed, picture changed in face picture library	None

## A.41 NET\_DVR\_ALRAM\_FIXED\_HEADER

### Structure About Constant Alarm Information

<b>Member</b>	<b>Data Type</b>	<b>Description</b>
dwAlarmType	DWORD	Alarm information type: 0-alarm input alarm, 1-HDD full, 2-video loss, 3-motion detection, 4-

Member	Data Type	Description
		HDD unformatted, 5-writing to HDD failed, 6-video tampering alarm, 7-standard mismatched, 8-invalid login, 9-video exception, 10-recording exception, 11-scene change, 12-RAID exception, 13-resolution mismatched, 15-VCA detection, 16-PoE power supply exception, 17-education sharing system alarm, 18-two-way audio request alarm, 23-pulse alarm, 24-face picture library HDD exception, 25-face picture library changed, 26-picture of face picture library changed, 27-POC exception, 28-camera FOV exception, 30-no SD card, 31-supply voltage exception, 32-PTZ locked
struAlarmTime	<a href="#">NET_DVR_TIME_EX</a>	Alarm time
uStruAlarm	Union ( <a href="#">Table 4-3</a> )	Alarm information union
pRes	DWORD*	Reserved.
byTimeDiffFlag	BYTE	Whether the time difference parameter is valid: 0-invalid, 1-valid.
cTimeDifferenceH	char	Time difference between time and UTC time, unit: hour, the value is between -12 and +14 ("+" indicates the east time zone), it is valid when <b>byISO8601</b> is "1".
cTimeDifferenceM	char	Time difference between time and UTC time, unit: minute, the value is -30, +30, or +45 ("+" indicates the east time zone), it is valid when <b>byISO8601</b> is "1".
byRes	Array of BYTE	Reserved, set to 0. The maximum size is 5 bytes.

**Table A-3 Union about Alarm Information Structures (uStruAlarm)**

Member	Data Type	Description
byUnionLen	Array of BYTE	Union size, which is 116 bytes.
struIOAlarm	Struct ( <a href="#">Table 4-4</a> )	Structure about alarm input parameters
struAlarmChannel	Struct ( <a href="#">Table 4-5</a> )	Structure about alarm channel parameters
struAlarmHardDisk	Struct ( <a href="#">Table 4-6</a> )	Structure about HDD alarm parameters

Member	Data Type	Description
struRecordingHost	Struct ( <a href="#">Table 4-7</a> )	Structure about alarm parameters of education sharing system
struVoltageInstable	Struct ( <a href="#">Table 4-8</a> )	Structure about alarm parameters of supply voltage exception
struPTLocking	Struct ( <a href="#">Table 4-9</a> )	Structure about parameters of PTZ locked alarm

**Table A-4 Structure about Alarm Input Parameters (struIOAlarm)**

Member	Data Type	Description
dwAlarmInputNo	DWORD	Alarm input No.
dwTrigerAlarmOutNum	DWORD	The number of triggered alarm outputs. It is used for calculating the number of all triggered alarm outputs by <b>pAlarmData</b> in <a href="#"><b>NET_DVR_ALARMINFO_V40</b></a> , each alarm output is represented by 4 bytes.
dwTrigerRecordChanNum	DWORD	The number of triggered recording channels. It is used for calculating the number of all triggered recording channels by <b>pAlarmData</b> of <a href="#"><b>NET_DVR_ALARMINFO_V40</b></a> , each channel is represented by 4 bytes.

**Table A-5 Structure about Alarm Channel Parameters (struAlarmChannel)**

Member	Data Type	Description
dwAlarmChanNum	DWORD	The number of alarm channels. It is used for calculating the number of all alarm channels by <b>pAlarmData</b> of <a href="#"><b>NET_DVR_ALARMINFO_V40</b></a> , each alarm channel is represented by 4 bytes.
dwPicLen	DWORD	Size of JPEG picture.
byPicURL	BYTE	Picture data format: 0-binary data, 1-URL.
byTarget	BYTE	Detection target type: 0-not supported, 1-person, 2-vehicle.
byRes1	Array of BYTE	Reserved, the maximum size is 2 bytes.

Member	Data Type	Description
pDataBuff	char*	Alarm picture data or URL. The pointer size is 8 bytes.
byRes3	Array of BYTE	Reserved, the maximum size is 4 bytes. This member is only available for 64-bit Windows operating system and 64-bit Linux operating system.

**Table A-6 Structure about HDD Alarm Parameters (struAlarmHardDisk)**

Member	Data Type	Description
dwAlarmHardDiskNum	DWORD	The number of alarm HDD. It is used for calculating the number of all alarm HDDs by <b>pAlarmData</b> of <b><u>NET_DVR_ALARMINFO_V40</u></b> , each alarm HDD is represented by 4 bytes.

**Table A-7 Structure about Alarm Parameters of Education Sharing System (struRecordingHost)**

Member	Data Type	Description
bySubAlarmType	BYTE	Alarm minor type: 1-one-touch post-record
byRes1	Array of BYTE	Reserved, set to 0. The maximum size is 3 bytes.
struRecordEndTime	<b><u>NET_DVR_TIME_EX</u></b>	Recording end time.

**Table A-8 Structure about Alarm Parameters of Supply Voltage Exception (struVoltageInstable)**

Member	Data Type	Description
fVoltageValue	float	Supply voltage, unit: V, corrects to one decimal place.
byVoltageAlarmType	BYTE	Supply voltage exception type: 0-high supply voltage, 1-low supply voltage
byRes1	Array of BYTE	Reserved, set to 0. The maximum size is 3 bytes.

**Table A-9 Structure about Parameters of PTZ Locked Alarm (struPTLocking)**

Member	Data Type	Description
fTemperature	float	Sensor temperature, which is accurate to one decimal place.
dwCustomInfoLength	DWORD	Custom information length.

Member	Data Type	Description
pCustomInfo	BYTE*	Custom information.
byType	BYTE	PTZ locked direction: 1-panning is locked, 2-tilting is locked.
byDeicingEnabled	BYTE	Whether to enable heat for PTZ: 0-no, 1-yes.

## Remarks

**dwAlarmType==0**, 23 corresponds to the structure struIOAlarm; **dwAlarmType==2/3/6/9/10/11/13/15/16/28** corresponds to the structure struAlarmChannel; **dwAlarmType==1/4/5** corresponds to the structure struAlarmHardDisk; **dwAlarmType== 17** corresponds to the structure struRecordingHost; **dwAlarmType== 31** corresponds to the structure struVoltageInstable; for other value, the union is not available.

## A.42 NET\_DVR\_ALARM\_ISAPI\_INFO

### Structure about Alarm Information Transmitted Based on Text Protocol

Member	Data Type	Description
pAlarmData	char*	Alarm information based on text protocol (XML or JSON message without binary data).
dwAlarmDataLen	DWORD	Alarm data length.
byDataType	BYTE	Alarm data type: 0-invalid, 1-XML, 2-JSON.
byPicturesNumber	BYTE	The number of pictures (number of <b>pPicPackData</b> returned). When this member is 1, only one structure of <b>NET_DVR_ALARM_ISAPI_PICD ATA</b> will be returned by <b>pPicPackData</b> . When this member is larger than 1, multiple structures of <b>NET_DVR_ALARM_ISAPI_PICD ATA</b> will be returned by <b>pPicPackData</b> .

Member	Data Type	Description
<b>byRes</b>	Array of BYTE	Reserved, set to 0. The maximum size is 2 bytes.
<b>pPicPackData</b>	void*	Alarm picture structure, see <a href="#"><u>NET_DVR_ALARM_ISAPI_PICDATA</u></a> for details.
<b>byRes</b>	Array of BYTE	Reserved. The maximum size is 32 bytes.

## Remarks

When enabling the listening mode, you should call the network configuration API based on text protocol to set the IP address for the listening service.

## A.43 NET\_DVR\_ALARM\_ISAPI\_PICDATA

### Structure about Alarm Picture Data Transmitted Based on Text Protocol

Member	Data Type	Description
<b>dwPicLen</b>	DWORD	Alarm picture data length.
<b>byRes</b>	Array of BYTE	Reserved, set to 0. The maximum size is 4 bytes.
<b>szFilename</b>	Array of char	Picture file saving path, including file name. The maximum size is 256 bytes.
<b>pPicData</b>	BYTE*	Pointer that pointing to the uploaded image data.

## A.44 NET\_DVR\_ETHERNET\_V30

## Ethernet Configuration Structure

Member	Data Type	Description
struDVRIP	<u><a href="#">NET_DVR_IPADDR_UN</a></u> <u><a href="#">ION</a></u>	Device IP address
struDVRIPMask	<u><a href="#">NET_DVR_IPADDR_UN</a></u> <u><a href="#">ION</a></u>	Mask of device IP address
dwNetInterface	DWORD	Network interface type: 1-10MBase-T; 2-10MBase-T (full duplex); 3-100MBase-TX; 4-100M (full duplex); 5-10M/100M/1000M (self-adaptive); 6-1000M (full duplex)
wDVRPort	WORD	Device port No.
wMTU	WORD	MTU settings, the default is 1500.
byMACAddr	Array of BYTE	Device physical address.
byEthernetPortNo	BYTE	Network interface No.: 0-invalid, 1-interface 0, 2-interface 1, and so on. This parameter is read-only.
byRes	Array of BYTE	Reserved.

## A.45 NET\_DVR\_IPADDR\_UNION

### IP Address Union

Member	Data Type	Description
szIPv4	char[]	IPv4 address. The maximum length is 16 bytes.
szIPv6	char[]	IPv6 address. The maximum length is 256 bytes.

## A.46 NET\_DVR\_NETCFG\_V50

## Network Configuration Structure

Member	Data Type	Description
dwSize	DWORD	Structure size.
struEtherNet	Array of <b><u>NET_DVR_ETHERNET_V30</u></b>	Ethernet interface
struRes1	Array of	Reserved, set to 0.
struAlarmHostIpAddr	<b><u>NET_DVR_IPADDR_UNION</u></b>	Listening service IP address
byRes2	Array of BYTE	Reserved, set as 0
wAlarmHostIpPort	WORD	Listening service port No.
byUseDhcp	BYTE	Whether to enable DHCP: 0xff- invalid; 0-disable, 1-enable
byIPv6Mode	BYTE	Allocation mode of IPv6 address: 0-by router advertisement, 1-by manual setting, 2-by enabling DHCP allocation.
struDnsServer1IpAddr	<b><u>NET_DVR_IPADDR_UNION</u></b>	IP address of domain name server 1
struDnsServer2IpAddr	<b><u>NET_DVR_IPADDR_UNION</u></b>	IP address of domain name server 2
byIpResolver	Array of BYTE	IP resolver domain name or IP address (if the port No. of device is 8000, the domain name is not supported).
wIpResolverPort	WORD	IP resolver port No.
wHttpPortNo	WORD	HTTP port No.
struMulticastIpAddr	<b><u>NET_DVR_IPADDR_UNION</u></b>	Multicast group address
struGatewayIpAddr	<b><u>NET_DVR_IPADDR_UNION</u></b>	Gateway address
struPPPoE	<b><u>NET_DVR_PPPOECFG</u></b>	PPPoE parameters
byEnablePrivateMulticastDiscovery	BYTE	Private multicast search (SADP): 0-default, 1-enable, 2-disable

Member	Data Type	Description
byEnableOnvifMulticastDiscovery	BYTE	Onvif multicast search (SADP): 0-default, 1-enable, 2-disable
wAlarmHost2IpPort	WORD	Port No. of listening host 2.
struAlarmHost2IpAddr	<u>NET_DVR_IPADDR_UNION</u>	IP address of listening host 2
byEnableDNS	BYTE	DNS address setting mode: 0-automatically get, 1-manually set.
byRes	Array of BYTE	Reserved, set to 0

### Remarks

- For device only supports the private protocol with version 3.0 or lower, when the parameter **byUseDhcp="0xff"**, you should set the device IP address to null, and then the device will automatically get the DHCP information.
- When the parameter **byIpv6Mode** is set to 0 or 2, setting IPv6 address in the parameter **struEtherNet** is not required, it will be obtained automatically by the device; when **byIpv6Mode** is set to 1, you should set IPv6 address. As there are multiple IPv6 addresses, the IPv6 address of current logged-in device may be different with that in **struEtherNet**.

## A.47 NET\_DVR\_PPPOECFG

### PPPoE Configuration Structure

Member	Data Type	Description
dwPPPOE	DWORD	Whether to enable PPPoE: 0-no, 1-yes.
sPPPoEUser	Array of BYTE	PPPoE user name.
sPPPoEPASSWORD	Array of char	PPPoE password.
struPPPoEIP	<u>NET_DVR_IPADDR_UNION</u>	PPPoE IP address

## A.48 NET\_DVR\_SETUPALARM\_PARAM\_V50

## Arming Parameter Structure

Member	Data Type	Description
<b>dwSize</b>	DWORD	Structure size.
<b>byLevel</b>	BYTE	Arming priority: 0-high, 1-medium, 2-low.
<b>byAlarmInfoType</b>	BYTE	Intelligent traffic alarm information type: 0-old (NET_DVR_PLATE_RESULT),1-new (NET_ITS_PLATE_RESULT).
<b>byRetAlarmTypeV40</b>	BYTE	0-the motion detection, video loss, video tampering, and alarm input alarm information is uploaded in normal mode (alarm type: COMM_ALARM_V30, alarm information structure: <a href="#"><u>NET_DVR_ALARMINFO_V30</u></a> ); 1-alarm information is uploaded in variable size (alarm type: COMM_ALARM_V40, alarm information structure: <a href="#"><u>NET_DVR_ALARMINFO_V40</u></a> ).
<b>byRetDevInfoVersion</b>	BYTE	Alarm types of CVR: 0-COMM_ALARM_DEVICE (alarm information structure: <a href="#"><u>NET_DVR_ALARMINFO_DEV</u></a> ), 1-COMM_ALARM_DEVICE_V40 (alarm information structure: <a href="#"><u>NET_DVR_ALARMINFO_DEV_V40</u></a> ).
<b>byRetVQDAlarmType</b>	BYTE	VQD alarm types: 0-COMM_ALARM_VQD (alarm information structure: NET_DVR_VQD_DIAGNOSE_INFO), 1-COMM_ALARM_VQD_EX (alarm information structure: NET_DVR_VQD_ALARM, including camera information and captured pictures)
<b>byFaceAlarmDetection</b>	BYTE	Face detection alarm types: 1-face detection alarm (alarm type: COMM_ALARM_FACE_DETECTION, alarm information structure: NET_DVR_FACE_DETECTION), 0-face capture alarm (alarm type: COMM_UPLOAD_FACESNAP_RESULT, alarm information structure: NET_VCA_FACESNAP_RESULT).
<b>bySupport</b>	BYTE	Capabilities, which is represented by bit: <ul style="list-style-type: none"> <li>• bit0-whether to upload picture: 0-yes, 1-no</li> <li>• bit1-whether to enable ANR: 0-no, 1-yes</li> </ul>

Member	Data Type	Description
		<ul style="list-style-type: none"> <li>bit4-whether to upload abnormal event detection events of all detection targets: 0-no, 1-yes. It is used to enable the NVR to get events of all targets detected by network cameras.</li> <li>bit5-whether to enable all-day event or alarm uploading: 0-no, 1-yes. It is used to enable the NVR to receive all alarms from network cameras.</li> </ul>
<b>byBrokenNetHttp</b>	BYTE	<p>ANR type, which is represented by bit and should be supported by device:</p> <ul style="list-style-type: none"> <li>bit0-whether to enable ANR for ANPR: 0-no, 1-yes.</li> <li>bit1-whether to enable ANR for people counting: 0-no, 1-yes.</li> <li>bit2-whether to enable ANR for heat map: 0-no, 1-yes.</li> <li>bit3-whether to enable ANR for face capture: 0-no, 1-yes.</li> <li>bit4-whether to enable ANR for face picture comparison: 0-no, 1-yes.</li> <li>bit5-whether to enable ANR for JSON message transmission: 0-no, 1-yes.</li> <li>bit6: whether to enable ANR for uploading heat map data by dwell time duration and by people quantity: 0-no, 1-yes.</li> <li>bit7: whether to enable ANR for uploading intersection analysis result: 0-no, 1-yes.</li> </ul>
<b>wTaskNo</b>	BYTE	Task No.
<b>byDeployType</b>	BYTE	Arming type: 0-arm via client software, 1-real-time arming.
<b>bySubSCRIPTION</b>	BYTE	<p>Subscription parameters, which is represent by bit.</p> <p>Bit7-whether to upload picture after subscribing motion detection alarm by person or vehicle: 0-no, 1-yes.</p>
<b>byRes1</b>	Array [BYTE]	Reserved, set to 0. The maximum size is 2 bytes.

Member	Data Type	Description
<b>byAlarmTypeURL</b>	BYTE	<p>Alarm picture data type, which is represented by bit, if the device supports uploading alarm pictures in binary format and URL format, you can specify the data type to be uploading via this parameter, if the device only supports URL format, this parameter is invalid. If the URL format is selected, you should set the device and enable the cloud storage, otherwise, the picture will still be transmitted in binary format.</p> <ul style="list-style-type: none"> <li>bit0-type of captured face pictures: 0-binary data, 1-URL</li> <li>bit1-type of picture uploaded in message: 0-binary, 1-URL</li> <li>bit2-type of picture uploaded for face picture comparison: 0-binary, 1-URL</li> </ul>
<b>byCustomCtrl</b>	BYTE	Custom control type, which is represented by bit, bit0-whether to upload the face thumbnail of the front passenger: 0-no, 1-yes
<b>byRes4</b>	Array [BYTE]	Reserved, set to 0. The maximum size is 128 bytes.

## Remarks

- The parameters **byLevel** and **byAlarmInfoType** are available for traffic cameras. Up to 1 cameras can be armed in the priority of level 0, up to 3 cameras can be armed in the priority of level 1, and up to 5 cameras can be armed in the priority of level 3, the alarm/event information from the camera in highest priority will be uploaded first.
- For arming via client software, only supports arming one channel, and supports uploading the alarm/event when device is offline; for real-time arming, up to four channels can be armed at same time, but uploading alarm/event when device is offline is not supported.
- The parameter **wTaskNo** is used to distinguish different arming connections. If the value of this parameter in different arming connections is same, error will be returned.

## A.49 NET\_DVR\_TIME

## Time Parameter Structure

Member	Data Type	Description
dwYear	DWORD	Year
dwMonth	DWORD	Month
dwDay	DWORD	Day
dwHour	DWORD	Hour
dwMinute	DWORD	Minute
dwSecond	DWORD	Second

## A.50 NET\_DVR\_TIME\_EX

### Extended Time Parameter Structure

Member	Data Type	Description
wYear	WORD	Year
byMonth	BYTE	Month
byDay	BYTE	Day
byHour	BYTE	Hour
byMinute	BYTE	Minute
bySecond	BYTE	Second
byRes	BYTE	Reserved.

## Appendix B. Request URIs

Description	URI	Method	Request and Response Message
Get device information.	/ISAPI/System/deviceInfo	GET	XML_DeviceInfo XML_ResponseStatus
Edit device information.	/ISAPI/System/deviceInfo	PUT	-
Control PTZ.	/ISAPI/PTZCtrl/channels/<ID>/continuous	PUT	XML_ResponseStatus
Get preset list.	/ISAPI/PTZCtrl/channels/<ID>/presets	GET	XML_PTZPresetList XML_ResponseStatus
Manage all configured presets.	/ISAPI/PTZCtrl/channels/<ID>/presets	POST	-
Delete all presets.	/ISAPI/PTZCtrl/channels/<ID>/presets	DELETE	-
Add a preset.	/ISAPI/PTZCtrl/channels/<ID>/presets/<ID>	PUT	XML_ResponseStatus
Delete a preset.	/ISAPI/PTZCtrl/channels/<ID>/presets/<ID>	DELETE	XML_ResponseStatus
Get a preset.	/ISAPI/PTZCtrl/channels/<ID>/presets/<ID>	GET	-
Call a preset.	/ISAPI/PTZCtrl/channels/<ID>/presets/<ID>/goto	PUT	XML_ResponseStatus
Get partition status.	/ISAPI/SecurityCP/status/subSystems?format=json	GET	JSON_SubSysList JSON_ResponseStatus
Arm a partition.	/ISAPI/SecurityCP/control/arm/<ID>?ways=<string>&format=json	PUT	JSON_ResponseStatus
Disarm a partition.	/ISAPI/SecurityCP/control/disarm/<ID>?format=json	PUT	JSON_ResponseStatus
Clear partition alarms.	/ISAPI/SecurityCP/control/clearAlarm/<ID>?format=json	PUT	JSON_ResponseStatus
Get zone status	/ISAPI/SecurityCP/status/zones?format=json	GET	JSON_ZoneList JSON_ResponseStatus

Search partition status according to conditions.	/ISAPI/SecurityCP/status/zones?format=json	POST	-
Zone bypass.	/ISAPI/SecurityCP/control/bypass?format=json	PUT	JSON_ResponseStatus
Recover bypass of multiple zones.	/ISAPI/SecurityCP/control/bypassRecover?format=json	PUT	JSON_ResponseStatus
Get relay status by specific conditions.	/ISAPI/SecurityCP/status/outputStatus?format=json	POST	JSON_OutputSearch JSON_ResponseStatus
Control relay in batch.	/ISAPI/SecurityCP/control/outputs?format=json	POST	JSON_ResponseStatus
Get the information of all I/O output ports.	/ISAPI/System/IO/outputs	GET	XML_IOutputPortList XML_ResponseStatus
Get status of a specific alarm output.	/ISAPI/System/IO/outputs/<ID>/status	GET	XML_IOPortStatus XML_ResponseStatus
Manually trigger a specific alarm output.	/ISAPI/System/IO/outputs/<ID>/trigger	PUT	XML_ResponseStatus
Get device time zone.	/ISAPI/System/time	GET	XML_TimeData XML_ResponseStatus
Get or set device time parameters.	/ISAPI/System/time	PUT	-
Operations about management of all digital channels.	/ISAPI/ContentMgmt/InputProxy/channels	GET	XML_InputProxyChannelList XML_ResponseStatus
Configure operations about management of all digital channels.	/ISAPI/ContentMgmt/InputProxy/channels	PUT	-
Create digital channels	/ISAPI/ContentMgmt/InputProxy/channels	POST	-

Get status of all digital channels.	/ISAPI/ContentMgmt/InputProxy/channels/status	GET	XML_InputProxyChannelStatusList XML_ResponseStatus
Refresh the video mode manually before playback.	/ISAPI/ContentMgmt/record/control/manualRefresh/channels/<ID>	PUT	XML_ResponseStatus
Search for access control events.	/ISAPI/AccessControl/AcsEvent?format=json	POST	JSON_AcsEvent XML_ResponseStatus
Search for person information.	/ISAPI/AccessControl/UserInfo/Search?format=json	POST	JSON_UserInfoSearch XML_ResponseStatus

## B.1 /ISAPI/Event/capabilities

Get the device event capability.

### Request URI Definition

**Table B-1 GET /ISAPI/Event/capabilities**

<b>Method</b>	GET
<b>Description</b>	Get the device event capability set.
<b>Query</b>	None.
<b>Request</b>	None.
<b>Response</b>	Succeeded: <i>XML_EventCap</i> Failed: <i>XML_ResponseStatus</i>

## B.2 /ISAPI/Event/schedules/intersectionAnalysis

Get or set arming schedule of multiple intersection analysis alarms.

### Request URI Definition

**Table B-2 GET /ISAPI/Event/schedules/intersectionAnalysis**

<b>Method</b>	GET
<b>Description</b>	Get arming schedule of multiple intersection analysis alarms.

<b>Query</b>	None.
<b>Request</b>	None.
<b>Response</b>	Succeeded: <u>XML_InputScheduleList</u> Failed: <u>XML_ResponseStatus</u>

**Table B-3 PUT /ISAPI/Event/schedules/intersectionAnalysis**

<b>Method</b>	PUT
<b>Description</b>	Set arming schedule for multiple intersection analysis alarms.
<b>Query</b>	None.
<b>Request</b>	<u>XML_InputScheduleList</u>
<b>Response</b>	<u>XML_ResponseStatus</u>

### B.3 /ISAPI/Event/schedules/intersectionAnalysis/<ID>

Get or set the arming schedule of an intersection analysis alarm.

#### Request URI Definition

**Table B-4 GET /ISAPI/Event/schedules/intersectionAnalysis/<ID>**

<b>Method</b>	GET
<b>Description</b>	Get arming schedule of an intersection analysis alarm.
<b>Query</b>	None.
<b>Request</b>	None.
<b>Response</b>	Succeeded: <u>XML_Schedule</u> Failed: <u>XML_ResponseStatus</u>

**Table B-5 PUT /ISAPI/Event/schedules/intersectionAnalysis/<ID>**

<b>Method</b>	PUT
<b>Description</b>	Set arming schedule of an intersection analysis alarm.
<b>Query</b>	None.
<b>Request</b>	<u>XML_Schedule</u>
<b>Response</b>	<u>XML_ResponseStatus</u>

## Remarks

The <ID> in the request URI refers to the intersection analysis alarm ID.

## B.4 /ISAPI/Event/triggers

Get or set linkage actions of multiple alarms.

### Request URI Definition

**Table B-6 GET /ISAPI/Event/triggers**

<b>Method</b>	GET
<b>Description</b>	Get linkage actions of multiple alarms.
<b>Query</b>	None.
<b>Request</b>	None.
<b>Response</b>	Succeeded: <i>XML_EventTriggerList</i> Failed: <i>XML_ResponseStatus</i>

**Table B-7 PUT /ISAPI/Event/triggers**

<b>Method</b>	PUT
<b>Description</b>	Set linkage actions of multiple alarms.
<b>Query</b>	None.
<b>Request</b>	<i>XML_EventTriggerList</i>
<b>Response</b>	<i>XML_ResponseStatus</i>

## B.5 /ISAPI/Event/triggers/<eventType>-<channelID>

Get, set, or delete the alarm linkage action by channel.

### Request URI Definition

**Table B-8 GET /ISAPI/Event/triggers/<eventType>-<channelID>**

<b>Method</b>	GET
<b>Description</b>	Get the alarm linkage action by channel.

<b>Query</b>	None
<b>Request</b>	None
<b>Response</b>	Succeeded: <u>XML_EventTrigger</u> Failed: <u>XML_ResponseStatus</u>

**Table B-9 PUT /ISAPI/Event/triggers/<eventType>-<channelID>**

<b>Method</b>	PUT
<b>Description</b>	Set the alarm linkage action by channel.
<b>Query</b>	None
<b>Request</b>	<u>XML_EventTrigger</u>
<b>Response</b>	<u>XML_ResponseStatus</u>

**Table B-10 DELETE /ISAPI/Event/triggers/<eventType>-<channelID>**

<b>Method</b>	DELETE
<b>Description</b>	Delete the alarm linkage action by channel.
<b>Query</b>	None
<b>Request</b>	None
<b>Response</b>	<u>XML_ResponseStatus</u>

## Remarks

The <eventType> in the request URI refers to the predefined event or alarm type name, and the <channelID> is the No. of the event detection channel. For example, if the No. of the face capture channel is 101, the "<eventType>-<channelID>" is "faceSnap-101".

## B.6 /ISAPI/Event/triggersCap

Get alarm linkage capability.

### Request URI Definition

**Table B-11 GET /ISAPI/Event/triggersCap**

<b>Method</b>	GET
<b>Description</b>	Get alarm linkage capability.

<b>Query</b>	None
<b>Request</b>	None
<b>Response</b>	Succeeded: <i>XML_EventTriggersCap</i> Failed: <i>XML_ResponseStatus</i>

## B.7 /ISAPI/Intelligent/channels/<ID>/capabilities

Get the intelligent capability of device.

### Request URI Definition

**Table B-12 GET /ISAPI/Intelligent/channels/<ID>/capabilities**

<b>Method</b>	GET
<b>Description</b>	Get the intelligent capability of device.
<b>Query</b>	None
<b>Request</b>	None.
<b>Response</b>	Succeeded: <i>XML_IntelliCap</i> Failed: <i>XML_ResponseStatus</i>

### Remarks

The <ID> in the URI refers to the intelligent channel ID.

## B.8 /ISAPI/Intelligent/channels/<ID>/intersectionAnalysis/capabilities?format=json

Get intersection analysis capability.

### Request URI Definition

**Table B-13 GET /ISAPI/Intelligent/channels/<ID>/intersectionAnalysis/capabilities?format=json**

<b>Method</b>	GET
<b>Description</b>	Get intersection analysis capability.
<b>Query</b>	<b>format:</b> determine the format of request or response message.

<b>Request</b>	None.
<b>Response</b>	Succeeded: <i>JSON_IntersectionAnalysisCap</i> Failed: <i>JSON_ResponseStatus</i>

### Remarks

The <ID> in the request URI refers to the channel No.

## B.9 /ISAPI/Intelligent/channels/<ID>/intersectionAnalysis/search?format=json

Search for intersection analysis results.

### Request URI Definition

**Table B-14 POST /ISAPI/Intelligent/channels/<ID>/intersectionAnalysis/search?format=json**

<b>Method</b>	POST
<b>Description</b>	Search for intersection analysis results.
<b>Query</b>	<b>format:</b> determine the format of request or response message.
<b>Request</b>	<i>JSON_IntersectionAnalysisSearchCond</i>
<b>Response</b>	Succeeded: <i>JSON_IntersectionAnalysisSearchResult</i> Failed: <i>JSON_ResponseStatus</i>

### Remarks

The <ID> in the request URI refers to channel No.

## B.10 /ISAPI/Intelligent/channels/<ID>/intersectionAnalysis?format=json

Get or set rule parameters of intersection analysis.

### Request URI Definition

**Table B-15 GET /ISAPI/Intelligent/channels/<ID>/intersectionAnalysis?format=json**

<b>Method</b>	GET
<b>Description</b>	Get rule parameters of intersection analysis.
<b>Query</b>	<b>format:</b> determine the format of request or response message.

<b>Request</b>	None.
<b>Response</b>	Succeeded: <u>JSON_IntersectionAnalysis</u> Failed: <u>JSON_ResponseStatus</u>

**Table B-16 PUT /ISAPI/Intelligent/channels/<ID>/intersectionAnalysis?format=json**

<b>Method</b>	PUT
<b>Description</b>	Set rule for intersection analysis.
<b>Query</b>	<b>format:</b> determine the format of request or response message.
<b>Request</b>	<u>JSON_IntersectionAnalysis</u>
<b>Response</b>	<u>JSON_ResponseStatus</u>

### Remarks

The <ID> in the request URI refers to the channel No.

## B.11 /ISAPI/System/capabilities

Get device capability.

### Request URI Definition

**Table B-17 GET /ISAPI/System/capabilities**

<b>Method</b>	GET
<b>Description</b>	Get device capability.
<b>Query</b>	None
<b>Request</b>	None.
<b>Response</b>	Succeeded: <u>XML_DeviceCap</u> Failed: <u>XML_ResponseStatus</u>

## B.12 /ISAPI/System/Video/inputs/channels/<ID>/heatMap/capabilities

Get configuration capability of heat map statistics.

## Request URI Definition

**Table B-18 GET /ISAPI/System/Video/inputs/channels/<ID>/heatMap/capabilities**

<b>Method</b>	GET
<b>Description</b>	Get configuration capability of heat map statistics.
<b>Query</b>	None.
<b>Request</b>	None.
<b>Response</b>	Succeeded: <i>XML_Cap_HeatMap</i> Failed: <i>XML_ResponseStatus</i>

## Remarks

The <ID> in the request URI refers to channel No.

## Appendix C. Request and Response Messages

### C.1 JSON\_EventNotificationAlert\_Alarm/EventInfo

EventNotificationAlert message with alarm or event information in JSON format.

```
{  
    "ipAddress": "",  
    /*required, device IPv4 address , string, the maximum size is 32 bytes*/  
    "ipv6Address": "",  
    /*optional, device IPv6 address, string, the maximum size is 128 bytes*/  
    "portNo": ,  
    /*optional, device port No., integer32*/  
    "protocol": "",  
    /*optional, protocol type, "HTTP, HTTPS", string, the maximum size is 32 bytes*/  
    "macAddress": "",  
    /*optional, MAC address, string, the maximum size is 32 bytes, e.g., 01:17:24:45:D9:F4*/  
    "channelID": "",  
    /*optional, device channel No., integer32*/  
    "dateTime": "",  
    /*optional, string, alarm/event triggered or occurred time based on ISO8601, the maximum size is 32 bytes, e.g.,  
    2009-11-14T15:27Z*/  
    "activePostCount": "",  
    /*required, alarm/event frequency, integer32*/  
    "eventType": "",  
    /*required, alarm/event type, "captureResult, faceCapture,...", string, the maximum size is 128 bytes*/  
    "eventState": "",  
    /*required, string, the maximum size is 32 bytes, durative alarm/event status: "active"-valid, "inactive"-invalid*/  
    "eventDescription": "",  
    /*required, event description, string, the maximum size is 128 bytes*/  
    "deviceID": "",  
    /*string type, device ID*/  
    "uuid": "",  
    /*string type, event UUID, which is used to uniquely identify an event, the standard UUID format is xxxxxxxx-xxxx-xxxx-  
    xxxx-xxxxxxxxxxxx*/  
    ...  
    /*optional, for different alarm/event types, the nodes are different, see the message examples in different  
    applications*/  
}
```

### C.2 JSON\_IntersectionAnalysis

IntersectionAnalysis message in JSON format

```
{  
    "IntersectionAnalysis":{  
        "enabled": ,
```

```
/*required, boolean type, whether to enable, "true,false"*/
"Region": [{  
/*detection region, the number of edges is between 3 and 10*/
"x": ,  
/*required, float type, x-coordinate, which is between 0.000 and 1*/
"y":  
/*required, float type, y-coordinate, which is between 0.000 and 1*/
},  
"TagID": [{  
"ID": "",  
/*tag ID, range: A,B,C,D,E,...,Z*/
"Point":{  
/*displayed tag coordinates*/
"x": ,  
/*required, float type, x-coordinate, which is between 0.000 and 1*/
"y":  
/*required, float type, x-coordinate, which is between 0.000 and 1*/
},  
"iconStartPoint":{  
"x": ,  
/*required, float type, x-coordinate, which is between 0.000 and 1*/
"y":  
/*required, float type, x-coordinate, which is between 0.000 and 1*/
},  
"iconEndPoint":{  
"x": ,  
/*required, float type, x-coordinate, which is between 0.000 and 1*/
"y":  
/*required, float type, x-coordinate, which is between 0.000 and 1*/
},  
}  
}  
}
```

### C.3 JSON\_IntersectionAnalysisCap

IntersectionAnalysisCap message in JSON format

```
{  
"IntersectionAnalysisCap":{  
"enabled":{  
/*required, boolean type, whether to enable, "true,false"*/
"@opt": ["true", "false"]  
},  
"intersectionsNum":{  
/*required, number of detection region edges*/
"@min": 3,  
"@max": 10  
},  
"TagID":{  
}}
```

```
    "isSupportID":{  
        /*whether supports intersection ID's description tag, [A,Z]*/  
        "@opt": ["A", "B", "C", "D"]  
    },  
    "isSupportIDPoint": ,  
    /*whether supports intersection ID's coordinates tag*/  
    "isSupportIDDirection":  
        /*whether supports intersection ID's direction*/  
    },  
    "searchReportType":{  
        "@opt": ["daily", "weekly", "monthly", "yearly"]  
    }  
}
```

## C.4 JSON\_IntersectionAnalysisSearchCond

IntersectionAnalysisSearchCond message in JSON format

```
{  
    "searchID": "",  
    /*required, string type, search ID, which will not change if the conditions do not change*/  
    "searchResultPosition": ,  
    /*required, integer32 type, the start position in the list of search results, which is used to mark the search position  
    when there are too many matched results*/  
    "maxResultNumber": ,  
    /*required, integer32 type, maximum results can be searched for once*/  
    "maxResults": ,  
    "reportType": "",  
    /*required, report type: "daily, weekly, monthly, yearly"*/  
    "startTime": "",  
    /*required, string type, statistics start time, which is in iOS_8601 time format*/  
    "endTime": "",  
    /*required, string type, statistics end time, which is in iOS_8601 time format*/  
    "entranceID": "",  
    /*required, edge ID of statistics region*/  
}
```

## C.5 JSON\_IntersectionAnalysisSearchResult

IntersectionAnalysisSearchResult message in JSON format

```
{  
    "responseStatusStrg": "",  
    /*required, string type, search status description: "OK"-search ended, "MORE"-searching, "NO_MATCHES"-no data  
    found*/  
    "numOfMatches": ,  
    /*required, integer32 type, number of matched results that returned for once*/  
    "totalMatches": ,
```

```
/*required, integer32 type, total number of matched results*/
  "Data": [
    "startID": "",
    /*required, start ID, which is returned by device*/
    "endID": "",
    /*required, end ID, which is returned by device*/
    "PDC": []
}
```

## C.6 JSON\_ResponseStatus

JSON message about response status

```
{
  "requestURL":"",
  /*optional, string, request URL*/
  "statusCode": ,
  /*optional, int, status code*/
  "statusString":"",
  /*optional, string, status description*/
  "subStatusCode":"",
  /*optional, string, sub status code*/
  "errorCode": ,
  /*required, int, error code, which corresponds to subStatusCode, this field is required when statusCode is not 1. The returned value is the transformed decimal number*/
  "errorMsg":"",
  /*required, string, error details, this field is required when statusCode is not 1*/
  "MErrCode": "0xFFFFFFFF",
  /*optional, string, error code categorized by functional modules*/
  "MErrDevSelfEx": "0xFFFFFFFF"
  /*optional, string, extension of MErrCode. It is used to define the custom error code, which is categorized by functional modules*/
}
```

## C.7 XML\_Cap\_HeatMap

HeatMap capability message in XML format

```
<HeatMap version="2.0" xmlns="http://www.hikvision.com/ver20/XMLSchema">
  <enabled opt="true,false"><!--required, xs: boolean, whether to enable heat map function--></enabled>
  <normalizedScreenSize>
    <normalizedScreenWidth>
      <!--normalized width, for front-end device, it is 1000-->
    </normalizedScreenWidth>
    <normalizedScreenHeight>
      <!--normalized height, for front-end device, it is 1000-->
    </normalizedScreenHeight>
  </normalizedScreenSize>
```

```

<sensitivityLevel min="1" max="100" default="50">
    <!--opt, xs: integer, sensitivity level, which is between 1 and 100, and the default value is 50-->
</sensitivityLevel>
<backgroundUpdateRate min="1" max="100" default="50">
    <!--opt, xs: integer, background updating speed, which is between 1 and 100, and the default value is 50-->
</backgroundUpdateRate>
<sceneChangeLevel min="1" max="100" default="50">
    <!--opt, xs: integer, scene change level, which is between 1 and 100, and the default value is 50-->
</sceneChangeLevel>
<targetTracking opt="true,false">
    <!--opt, xs: boolean, whether to enable target tracking function-->
</targetTracking>
<minObjectSize min="1" max="100" default="50">
    <!--opt, xs: integer, minimum target size, which is between 1 and 100, and the default value is 50-->
</minObjectSize>
<HeatMapRegionList size="8" ><!--statistics region list of heat map-->
    <HeatMapRegion>
        <id><!--required, region ID--></id>
        <RegionCoordinatesList size="10" min="4"></RegionCoordinatesList>
    </HeatMapRegion>
    <FilterSize><!--opt, filter size-->
        <height min="0.008700" max="0.250000" def="0.013000"/><!--req, float, height-->
        <width min="0.008700" max="0.250000" def="0.013000"/><!--req, float, width-->
        <x min="0.000000" max="1.000000"/><!--req, float, x-coordinate of upper-left vertex-->
        <y min="0.000000" max="1.000000"/><!--req, float, y-coordinate of upper-left vertex-->
    </FilterSize>
</HeatMapRegionList>
<isSupportHeatMapPicInfo opt="true,false">
    <!--whether supports getting heat map picture information-->
</isSupportHeatMapPicInfo>
<confidence min="0.00" max="100.00"/><!--opt, whether supports target confidence, and the supported value range-->
<statisticalModel opt="duration,PDC",def="duration"/><!--opt, supported statistics mode-->
<uploadHeatMapResultType opt="normal,durationAndPDC" def="normal">
    <!--opt, xs: string, heat map alarm type-->
</uploadHeatMapResultType>
</HeatMap>

```

## C.8 XML\_Desc\_VcaChanAbility

Input description message for getting intelligent device capability.

```

<?xml version="1.0" encoding="utf-8"?>
<!--req, description of input parameter plnBuf for getting intelligent device capability-->
<VcaChanAbility version="2.0">
    <channelNO><!--req, channel No.--></channelNO>
</VcaChanAbility>

```

### C.9 XML\_DeviceCap

XML message about device capability

```
<DeviceCap version="2.0" xmlns="http://www.isapi.org/ver20/XMLSchema">
<SysCap><!--optional-->
<isSupportDst><!--optional, xs: boolean, whether it supports daylight saving time--></isSupportDst>
<NetworkCap/><!--optional, xs: boolean, network capability-->
<IOCap/><!--optional, IO capability-->
<SerialCap/><!--optional, serial port capability-->
<VideoCap/><!--optional, video capability, see details in the message of XML_VideoCap-->
<AudioCap/><!--optional, audio capability-->
<isSupportHolidy><!--optional, xs:boolean--></isSupportHolidy>
<RebootConfigurationCap>
<Genetec><!--optional, xs:boolean--></Genetec>
<ONVIF><!--optional, xs:boolean--></ONVIF>
<RTSP><!--optional, xs:boolean--></RTSP>
<HTTP><!--optional, xs:boolean--></HTTP>
<SADP>
<ISDiscoveryMode><!--optional, xs:boolean--></ISDiscoveryMode>
<PcapMode><!--optional, xs:boolean--></PcapMode>
</SADP>
<IPCAAddStatus><!--optional, xs:boolean--></IPCAAddStatus>
</RebootConfigurationCap>
<isSupportExternalDevice><!--optional, xs:boolean--></isSupportExternalDevice>
<isSupportChangedUpload>
<!--optional, xs: boolean, whether it supports uploading status changes-->
</isSupportChangedUpload>
<isSupportGettingWorkingStatus>
<!--optional, xs:boolean, whether it supports getting device status-->
</isSupportGettingWorkingStatus>
<isSupportGettingChannelInfoByCondition>
<!--optional, xs:boolean-->
</isSupportGettingChannelInfoByCondition>
<isSupportDiagnosedDataParameter>
<!--optional, xs:boolean-->
</isSupportDiagnosedDataParameter>
<isSupportSimpleDevStatus>
<!--optional, xs: boolean, whether it supports getting device working status-->
</isSupportSimpleDevStatus>
<isSupportFlexible>
<!--optional, xs: boolean, whether it supports getting channel status by condition-->
</isSupportFlexible>
<isSupportPTZChannels>
<!--optional, xs:boolean, whether it supports returning PTZ channel (which is different from the video channel)-->
</isSupportPTZChannels>
<isSupportSubscribeEvent>
<!--optional, xs:boolean, whether it supports alarm or event subscription: "true,false"-->
</isSupportSubscribeEvent>
<isSupportDiagnosedData>
<!--optional, xs:boolean, "true,false", whether it supports diagnosis data-->
```

```
</isSupportDiagnosedData>
<isSupportTimeCap>
  <!--optional, xs:boolean, whether it supports time capability-->
</isSupportTimeCap>
<isSupportThermalStreamData>
  <!--optional, xs:boolean, whether it supports uploading thermal stream data in real-time. If it is supported, the returned value is "true"; otherwise, this node will not be returned-->
</isSupportThermalStreamData>
<isSupportPostUpdateFirmware>
  <!--optional, xs:boolean, "true,false", whether it supports upgrading the firmware-->
</isSupportPostUpdateFirmware>
<isSupportPostConfigData>
  <!--optional, xs:boolean, "true,false", whether it supports importing or exporting the configuration file-->
</isSupportPostConfigData>
<isSupportUserLock>
  <!--optional, xs:boolean, "true,false", whether it supports locking user-->
</isSupportUserLock>
<isSupportModuleLock><!--optional, xs:boolean, whether it supports locking the module: "true,false"-->
</isSupportModuleLock>
<isSupportSoundCfg><!--optional, xs:boolean--></isSupportSoundCfg>
<isSupportMetadata>
  <!--optional, xs:boolean, if it is supported, return "true", otherwise, this node will not be returned-->
</isSupportMetadata>
<isSupportShutdown><!--optional, xs:boolean, whether it supports shutdown configuration-->
</isSupportShutdown>
<supportSmartOverlapChannles opt="1"/><!--optional, xs:boolean, whether it supports stream configuration of smart events. If this function is supported, this node and the corresponding channel ID will be returned; otherwise, this node will not be returned-->
<isSupportConsumptionMode><!--optional, xs:boolean, whether it supports switching power consumption mode:true (yes), this node is not returned (no). Related URI: /ISAPI/System/consumptionMode/capabilities?format=json--></isSupportConsumptionMode>
<isSupportManualPowerConsumption><!--optional, xs:boolean, whether it supports control the power consumption mode manually: true (yes), this node is not returned (no)--></isSupportManualPowerConsumption>
</SysCap>
<voicetalkNums><!--optional, xs:integer, the number of two-way audio channels--></voicetalkNums>
<isSupportSnapshot><!--optional, xs:boolean, whether it supports capture: "true, false"--></isSupportSnapshot>
<SecurityCap/><!--optional, security capability-->
<EventCap/><!--optional, event capability-->
<ITCCap><!--optional--></ITCCap>
<ImageCap/><!--optional, image capability-->
<RacmCap/><!--optional, storage capability-->
<PTZCtrlCap>
  <isSupportPatrols><!--optional, xs:boolean--></isSupportPatrols>
  <isSupportCombinedPath><!--optional, xs:boolean, whether the device supports the PTZ combined path-->true</isSupportCombinedPath>
</PTZCtrlCap>
<SmartCap/><!--optional, intelligent capability-->
<isSupportEhome><!--optional, xs:boolean--></isSupportEhome>
<isSupportStreamingEncrypt><!--optional, xs:boolean--></isSupportStreamingEncrypt>
<TestCap>
  <isSupportEmailTest><!--optional, xs:boolean--></isSupportEmailTest>
</TestCap>
```

```
<ThermalCap/><!--optional, temperature measurement capability-->
<WLAlarmCap/><!--optional, wireless alarm capability-->
<SecurityCPCapabilities/><!--optional, security control panel capability-->
<isSupportGIS>
  <!--optional, xs:boolean, whether it supports GIS capability-->
</isSupportGIS>
<isSupportCompass>
  <!--optional, xs:boolean-->
</isSupportCompass>
<isSupportRoadInfoOverlays>
  <!--optional, xs:boolean-->
</isSupportRoadInfoOverlays>
<isSupportFaceCaptureStatistics>
  <!--optional, xs:boolean-->
</isSupportFaceCaptureStatistics>
<isSupportExternalDevice>
  <!--optional, xs:boolean-->
</isSupportExternalDevice>
<isSupportElectronicsEnlarge>
  <!--optional, xs:boolean, whether it supports digital zoom-->
</isSupportElectronicsEnlarge>
<isSupportRemoveStorage>
  <!--optional, xs:boolean-->
</isSupportRemoveStorage>
<isSupportCloud>
  <!--optional, xs:boolean-->
</isSupportCloud>
<isSupportRecordHost>
  <!--optional, xs:boolean-->
</isSupportRecordHost>
<isSupportEagleEye>
  <!--optional, xs:boolean, whether it supports PanoVu series camera-->
</isSupportEagleEye>
<isSupportPanorama>
  <!--optional, xs:boolean, whether it supports panorama-->
</isSupportPanorama>
<isSupportFirmwareVersionInfo>
  <!--optional, xs:boolean, whether it supports displaying firmware version information-->
</isSupportFirmwareVersionInfo>
<isSupportExternalWirelessServer>
  <!--optional, xs: boolean-->
</isSupportExternalWirelessServer>
<isSupportSetupCalibration>
  <!--optional, xs:boolean, whether it supports setting calibration-->
</isSupportSetupCalibration>
<isSupportGetmutexFuncErrMsg>
  <!--optional, xs:boolean, whether it supports getting mutex information-->
</isSupportGetmutexFuncErrMsg>
<isSupportTokenAuthenticate><!--optional, xs:boolean--></isSupportTokenAuthenticate>
<isSupportStreamDualVCA><!--optional, xs:boolean--></isSupportStreamDualVCA>
<isSupportlaserSpotManual>
  <!--optional, boolean, whether it supports laser spot configuration-->
```

```
</isSupportLaserSpotManual>
<isSupportRTMP><!--optional, xs:boolean--></isSupportRTMP>
<isSupportTraffic><!--optional, xs:boolean--></isSupportTraffic>
<isSupportLaserSpotAdjustment>
  <!--optional, boolean, whether it supports adjusting laser spot size-->
</isSupportLaserSpotAdjustment>
<VideoIntercomCap/><!--optional, video intercom capability-->
<isSupportSafetyCabin>
  <!--optional, xs:boolean-->
</isSupportSafetyCabin>
<isSupportPEA>
  <!--optional, xs:boolean, whether it supports one-touch security control panel capability-->
</isSupportPEA>
<isSupportCurrentLock>
  <!--optional, xs:boolean, whether it supports locking current configuration-->
</isSupportCurrentLock>
<isSupportGuardAgainstTheft>
  <!--optional, xs:boolean, whether it supports device anti-theft configuration-->
</isSupportGuardAgainstTheft>
<isSupportPicInfoOverlap>
  <!--optional, xs:boolean, whether it supports picture information overlay-->
</isSupportPicInfoOverlap>
<isSupportPlay>
  <!--optional, xs: boolean, whether it supports live view: "true,false"-->
</isSupportPlay>
<isSupportPlayback>
  <!--optional, xs: boolean, whether it supports playback: "true,false"-->
</isSupportPlayback>
<UHFRFIDReader>
  <!--optional, supported capability of UHF RFID card reader-->
<isSupportBasicInformation>
  <!--optional, xs:boolean, whether it supports basic parameters of UHF RFID card reader-->
</isSupportBasicInformation>
<isSupportHardDiskStorageTest>
  <!--optional, xs:boolean, whether it supports hard disk storage test of UHF RFID card reader-->
</isSupportHardDiskStorageTest>
</UHFRFIDReader>
<isSupportIntelligentStructureAnalysis>
  <!--optional, xs:boolean, whether it supports structured VCA-->
</isSupportIntelligentStructureAnalysis>
<isSupportIntelligentAnalysisEngines>
  <!--optional, xs:boolean, whether it supports VCA engine configuration-->
</isSupportIntelligentAnalysisEngines>
<PreviewDisplayNum>
  <!--optional, xs:integer, the number of live view windows, which is the number of simultaneous live view windows controlled by the device. Limited by the performance of DeepinMind series network video recorder, currently only live view of a network camera is supported, and playback is not supported-->
</PreviewDisplayNum>
<isSupportBoard opt="true,false">
  <!--optional, xs:boolean, whether it supports protocol related to sub-board-->
</isSupportBoard>
<ResourceSwitch>
```

```
<workMode opt="4KPreview,educationRecord">
  <!--req, xs:string, device working mode: "4KPreview"-4K live view mode, "educationRecord"-education recording mode-->
</workMode>
</ResourceSwitch>
<isSupportCustomStream><!--optional, xs:boolean--></isSupportCustomStream>
<isSupportTriggerCapCheck>
  <!--optional, xs:boolean, whether it supports verifying capability of alarm linkage actions-->
</isSupportTriggerCapCheck>
<isSupportActiveMulticast>
  <!--optional, xs: boolean, whether it supports active multicast-->
</isSupportActiveMulticast>
<isSupportChannelEventCap>
  <!--optional, xs:boolean, whether it supports getting event capability by channel-->
</isSupportChannelEventCap>
<isSupportPictureServer>
  <!-- opt, xs:boolean, whether it supports picture storage server-->
</isSupportPictureServer>
<isSupportVideoCompositeAlarm>
  <!--optional, xs:boolean, whether it supports video double check alarm-->
</isSupportVideoCompositeAlarm>
<isSupportSensorCalibrating>
  <!--optional, xs:boolean, whether it supports double sensor calibration-->
</isSupportSensorCalibrating>
<isSupportChannelEventListCap>
  <!--optional, xs:boolean, whether it supports getting event capability of all channels-->
</isSupportChannelEventListCap>
<VCAResourceChannelsCap>
  <!--optional, whether it supports independently switching to another VCA resource by channel-->
<ChannelsList>
  <channelsID>
    <!--req, xs:integer, channel No. supported by the device-->
  </channelsID>
</ChannelsList>
</VCAResourceChannelsCap>
<SensorCap/><!--optional, intelligent cabinet capability-->
<isSupportSecurityCP>
  <!--optional, xs:boolean, whether it supports the applications of security control panel: "true, false"-->
</isSupportSecurityCP>
<isSupportClientProxyWEB>
  <!--optional, xs:boolean, whether it supports the function that the client proxy passes through the remote web configuration: "true"-->
</isSupportClientProxyWEB>
<WEBLocation>
  <!--optional, string type, web page location: "local"-local device, "remote"-remote location. If this node is not returned, the web page will be in the local device by default-->
</WEBLocation>
<isSupportTime/>
  <!--optional, xs:boolean, "true, false", whether it supports time configuration-->
</isSupportTime>
<isSupportTimeZone/>
  <!--optional, xs:boolean, "true, false", whether it supports daylight saving time (DST) configuration-->
```

```
</isSupportTimeZone>
<isSupportCityManagement>
  <!--optional, boolean, ro, whether it supports intelligent city management-->true
</isSupportCityManagement>
<isSupportMixedTargetDetection>
  <!--optional, xs:boolean, "true, false", whether it supports multi-target-type detection-->
</isSupportMixedTargetDetection>
<isSupportFaceContrastMode>
  <!--optional, xs:boolean, whether it supports face picture comparison mode-->
</isSupportFaceContrastMode>
<isSupportPictureCaptureComparision>
  <!--optional, xs:boolean, whether it supports face picture N:1 comparison between face pictures captured by the camera and imported face pictures-->
</isSupportPictureCaptureComparision>
<isSupportGPSCalibration>
  <!--optional, xs:boolean, whether it supports GPS calibration capability-->
</isSupportGPSCalibration>
<isSupportChannelFullEventListCap>
  <!--optional, xs:boolean, whether it supports getting event list capability of all channels-->
</isSupportChannelFullEventListCap>
<isSupportAUXInfoCap>
  <!--optional, xs:boolean, whether it supports getting property capability of all channels-->
</isSupportAUXInfoCap>
<isSupportCalibrationFile>
  <!--optional, xs:boolean, whether it supports importing calibration file-->
</isSupportCalibrationFile>
<isSupportDisplayTrajectory>
  <!--optional, xs:boolean, whether it supports displaying trajectory-->
</isSupportDisplayTrajectory>
<maximumSuperPositionTime opt="5,10,20,30">
  <!--dep,xs:integer, the maximum time of trajectory displaying, unit: second, it is valid only when displaying trajectory is supported-->
</maximumSuperPositionTime>
<isSupportUnitConfig>
  <!--optional, xs:boolean, whether it supports unit configuration-->
</isSupportUnitConfig>
<isSupportAutoMaintenance>
  <!--optional, xs:boolean, whether it supports automatic maintenance. When this node exists and values "true", it indicates support-->
</isSupportAutoMaintenance>
<isSupportGetLinkSocketIP>
  <!--optional, xs: boolean, "true,false", whether it supports getting the SocketIP of current connection-->
</isSupportGetLinkSocketIP>
<isSupportIntelligentSearch>
  <!--optional, xs:boolean, whether it supports intelligent search-->
</isSupportIntelligentSearch>
<IOTCap><!--optional, xs:boolean, IoT device access capability-->
<supportChannelNum>
  <!--req, xs:integer, number of supported channels of IoT device-->
</supportChannelNum>
<startChannelNo>
  <!--optional, xs:integer, initial channel ID, if this node is not inputted, it indicates that the initial channel ID is 1-->
```

```
</startChannelNo>
<isSupportlinkageChannelsSearch>
  <!--optional, boolean, returns "true" if support, returns "false" if not support-->
</isSupportlinkageChannelsSearch>
</IOTCap>
<isSupportEncryption>
  <!--optional, xs: boolean, stream encryption capability-->
</isSupportEncryption>
<AIDEventSupport opt="abandonedObject, pedestrian, congestion, roadBlock, construction, trafficAccident, fogDetection, wrongDirection, illegalParking, SSharpDriving, lowSpeed, dragRacing">
  <!--optional, xs:string, supported traffic incident type: "abandonedObject"-objects dropped down, "pedestrian"-pedestrian, "congestion"-congestion, "roadBlock"-roadblock, "construction"-construction, "trafficAccident"-traffic accident, "fogDetection"-fog, "wrongDirection"-wrong-way driving, "illegalParking"-illegal parking, "SSharpDriving"-slalom driving, "lowSpeed"-driving in low speed, "dragRacing"-street racing-->
</AIDEventSupport>
<TFSEventSupport
opt="illegalParking ,wrongDirection,crossLane,laneChange,vehicleExist,turnRound,parallelParking,notKeepDistance,notSlowZebraCrossing,overtakeRightSide,lowSpeed,dragRacing,changeLaneContinuously,SSharpDriving,largeVehicleOccupyLine,jamCrossLine">
  <!--optional, xs:string, supported enforcement event type: "illegalParking"-illegal parking, "wrongDirection"-wrong-way driving, "crossLane"-driving on the lane line, "laneChange"-illegal lane change, "vehicleExist"-motor vehicle on non-motor vehicle lane, "turnRound"-illegal U-turn, "parallelParking"-parallel parking, "notKeepDistance"-not keeping vehicle distance, "notSlowZebraCrossing"-not slowing down at zebra corssing, "overtakeRightSide"-overtaking on the right, "lowSpeed"-driving in low speed, "dragRacing"-street racing, "changeLaneContinuously"-continuous lane change, "SSharpDriving"-slalom driving, "largeVehicleOccupyLine"-lane occupation by large-sized vehicle, "jamCrossLine"-queue jumping-->
</TFSEventSupport>
<isVehicleStatisticsSupport>
  <!--optional, xs: boolean, whether it supports setting parameters for traffic data collection-->
</isVehicleStatisticsSupport>
<isSupportIntersectionAnalysis>
  <!--optional, xs: boolean, whether it supports intersection analysis-->
</isSupportIntersectionAnalysis>
<supportRemoteCtrl opt="up,down,left,right,enter,menu,num,power,esc,edit,F1,.prev,rec,play,stop,notSupport"/><!--whether it supports remote control-->
<isSptDiagnosis>
  <!--optional, xs:boolean, whether it supports device diagnosis: "true", "false"-->
</isSptDiagnosis>
<isSptSerialLogCfg>
  <!--optional, xs:boolean, whether it supports configuring serial port log redirection: "true", "false"-->
</isSptSerialLogCfg>
<isSptFileExport>
  <!--optional, xs:boolean, whether it supports exporting files from the device: "true", "false"-->
</isSptFileExport>
<isSptCertificationStandard>
  <!--optional, xs:boolean, whether it supports configuring authentication standard for security control panel: "true", "false"-->
</isSptCertificationStandard>
<isSptKeypadLock>
  <!--optional, xs:boolean, whether it supports locking keypad: "true", "false"-->
</isSptKeypadLock>
<MixedTargetDetection><!--optional, whether the device supports recognizing specific target among mixed targets-->
```

```

<isSupportFaceRecognition><!--optional, xs:boolean, whether it supports face recognition--></
isSupportFaceRecognition>
<isSupportHumanRecognition><!--optional, xs:boolean, whether it supports human body recognition--></
isSupportHumanRecognition>
<isSupportVehicleRecognition><!--optional, xs:boolean, whether it supports vehicle recognition--></
isSupportVehicleRecognition>
</MixedTargetDetection>
<isSupportDiscoveryMode><!--optional, xs:boolean--></isSupportDiscoveryMode>
<streamEncryptionType>
  <!--dep, xs:string, stream encryption type: "RTP/TLS", "SRTP/UDP", "SRTP/MULTICAST". This node is valid when
<isSupportEncryption> is "true", and the device can support one or more stream encryption types-->
</streamEncryptionType>
<isSupportLms><!--optional, xs:boolean, whether it supports laser--></isSupportLms>
<isSupportLCDScreen><!--optional, xs:boolean, whether it supports LCD screen--></isSupportLCDScreen>
<isSupportBluetooth><!--optional, xs:boolean, whether it supports bluetooth--></isSupportBluetooth>
<isSupportAcsUpdate>
  <!--optional, whether it supports upgrading sub access control devices or peripheral modules: "true"-yes, this node
is not returned-no-->
</isSupportAcsUpdate>
<isSupportAccessControlCap>
  <!--optional, whether it supports access control capability: "true"-yes, this node is not returned-no-->
</isSupportAccessControlCap>
<isSupportIDCardInfoEvent><!--optional, whether it supports ID card swiping event: "true"-yes. This node will not be
returned if this function is not supported--></isSupportIDCardInfoEvent>
<OpenPlatformCap><!--optional, embedded open platform capability, refer to the message XML_OpenPlatformCap
for details-->
<isSupportInstallationAngleCalibration>
  <!--optional, xs:boolean, whether it supports installation angle calibration-->
</isSupportInstallationAngleCalibration>
<isSupportZeroBiasCalibration>
  <!--optional, xs:boolean, whether it supports zero bias calibration-->
</isSupportZeroBiasCalibration>
<isSupportDevStatus><!--optional, xs:boolean, whether device supports getting device status--></
isSupportDevStatus>
<isSupportRadar><!--optional, xs:boolean, whether it supports the security radar--></isSupportRadar>
<isSupportRadarChannels><!--optional, xs:boolean, whether it supports getting radar channels--></
isSupportRadarChannels>
<radarIPDForm><!--optional, xs:string, radar form: "single"-single radar, "double_diagonal"-two radars forming an
180° diagonal, "double_vertical"-two radars forming a 90° vertical angle--></radarIPDForm>
<isSupportRadarFieldDetection><!--optional, xs:boolean, whether it supports intrusion detection (radar)--></
isSupportRadarFieldDetection>
<isSupportRadarLineDetection><!--optional, xs:boolean, whether it supports line crossing detection (radar)--></
isSupportRadarLineDetection>
<mixedTargetDetectionWebNoDisplay><!--optional, xs:boolean, whether to enable not displaying multi-target-type
recognition--></mixedTargetDetectionWebNoDisplay>
<SHMCap><!--opt-->
<isSupportHighHDTemperature><!--optional, xs:boolean, whether it supports HDD high temperature detection--></
isSupportHighHDTemperature>
<isSupportLowHDTemperature><!--optional, xs:boolean, whether it supports HDD low temperature detection--></
isSupportLowHDTemperature>
<isSupportHDImpact><!--optional, xs:boolean, whether it supports HDD impact detection--></isSupportHDImpact>
<isSupportHDBadBlock><!--optional, xs:boolean, whether it supports HDD bad sector detection--></

```

```
isSupportHDBadBlock>
  <isSupportSevereHDFailure><!--optional, xs:boolean, whether it supports HDD severe fault detection--></
isSupportSevereHDFailure>
</SHMCap>
<isSupportBVCorrect><!--optional, xs:boolean, whether it supports configuring camera correction parameters--></
isSupportBVCorrect>
<guideEventSupport opt="linkageCapture">
  <!--optional, xs:string, events which support quick setup by instruction, "linkageCapture"-capture by linkage-->
</guideEventSupport>
<isSupportAutoSwitch><!--optional, xs:boolean, whether it supports auto switch--> true</isSupportAutoSwitch>
<isSupportDataPrealarm><!--optional, xs:boolean, whether it supports traffic pre-alarm event--></
isSupportDataPrealarm>
<supportGISEvent opt="AID,TPS,ANPR,mixedTargetDetection">
  <!--optional, xs:string, event types that support GIS information access: AID (corresponding SDK event:
COMM_ALARM_AID_V41), TPS (corresponding SDK event: COMM_ALARM_TPS_REAL_TIME), ANPR (corresponding
SDK event: COMM_ITS_PLATE_RESULT), mixedTargetDetection-mixed targets detection-->
</supportGISEvent>
<isSupportIntelligentMode><!--optional, xs:boolean, whether it supports intelligent scene switch (related URI:/ISAPI/
System/IntelligentSceneSwitch?format=json)--></isSupportIntelligentMode>
<isSupportCertificateCaptureEvent><!--optional, xs:boolean, whether it supports certificate capture and comparison
events: true-yes. If this function is not supported, this node will not be returned--></
isSupportCertificateCaptureEvent>
<isSupportAlgorithmsInfo><!--optional, xs:boolean, whether it supports getting the algorithm library version
information: true-yes. If this function is not supported, this node will not be returned--></isSupportAlgorithmsInfo>
<isSupportVibrationDetection><!--optional, xs:boolean, whether it supports vibration detection--></
isSupportVibrationDetection>
<isSupportFaceTemperatureMeasurementEvent><!--optional, xs:boolean, whether it supports uploading face
thermography events (eventType: "FaceTemperatureMeasurementEvent")--></
isSupportFaceTemperatureMeasurementEvent>
<isSupportQRCodeEvent><!--optional, xs:boolean, whether it supports uploading QR code events (eventType:
"QRCodeEvent")--></isSupportQRCodeEvent>
<isSupportPersonArmingTrack><!--optional, xs:boolean, whether device supports person arming (related URI: /ISAPI/
Intelligent/channels/<ID>/personArmingTrack/capabilities?format=json)--></isSupportPersonArmingTrack>
<isSupportManualPersonArmingTrack><!--optional, xs:boolean, whether device supports manual person arming
(related URI: /ISAPI/Intelligent/channels/<ID>/manualPersonArmingTrack?format=json)--></
isSupportManualPersonArmingTrack>
<isSupportGPSCalibrationMode><!--optional, xs:boolean, whether device supports GPS calibration (related URI: /
ISAPI/System/GPSCalibration/channels/<ID>/mode?format=json)--></isSupportGPSCalibrationMode>
<isSupportGPSVerification><!--optional, xs:boolean, whether device supports GPS verification (related URI: /ISAPI/
System/GPSVerification/channels/<ID>/points?format=json)--></isSupportGPSVerification>
<isSupportHBDLib><!--optional, xs:boolean, whether device supports human body picture library (related URI: /ISAPI/
Intelligent/HBDLib/capabilities?format=json)--></isSupportHBDLib>
<isSupportFireEscapeDetection><!--optional, xs:boolean, whether the device supports fire engine access detection
(related URI: /ISAPI/Intelligent/channels/<ID>/fireEscapeDetection/capabilities?format=json)--></
isSupportFireEscapeDetection>
<isSupportTakingElevatorDetection><!--optional, xs:boolean, whether the device supports elevator detection
(related URI: /ISAPI/Intelligent/channels/<ID>/takingElevatorDetection/capabilities?format=json)--></
isSupportTakingElevatorDetection>
<isSupportSSDFileSystemUpgrade><!--optional, xs:boolean, whether the device supports SSD file system upgrade
(related URI: /ISAPI/System/SSDFileSystem/upgrade?format=json)--></isSupportSSDFileSystemUpgrade>
<isSupportSSDFileSystemFormat><!--optional, xs:boolean, whether the device supports SSD file system formatting
(related URI: /ISAPI/System/SSDFileSystem/format?format=json)--></isSupportSSDFileSystemFormat>
```

```
<isSupportSSDFileSystemCapacity><!--optional, xs:boolean, whether the device supports getting space distribution information of SSD file system (related URI: /ISAPI/System/SSDFileSystem/capacity?format=json)--></isSupportSSDFileSystemCapacity>
<isSupportAIOpenPlatform><!--optional, xs:boolean, whether the device supports AI open platform capabilities; if supports, this node will be returned and its value is true; if not, this node will not be returned--></isSupportAIOpenPlatform>
<isSupportPictureDownloadError><!--optional, xs:boolean, whether the device supports reporting picture download failure--></isSupportPictureDownloadError>
<characteristicCode min="1" max="128"><!--optional, xs:string, device attribute code (related URI: /ISAPI/System/deviceInfo/characteristicCode?format=json)--></characteristicCode>
<isSupportContainerDetection><!--optional, xs:boolean, whether the device supports container detection (if this node is not returned, refer to the value returned by /ISAPI/Traffic/ContentMgmt/InputProxy/channels/<ID>/ocrScene/capabilities to find whether the device supports container detection)--></isSupportContainerDetection>
<isSupportLensParamFile><!--optional, xs:boolean, whether the device supports exporting and importing the lens parameters file--></isSupportLensParamFile>
<isSupportCounting><!--optional, xs:boolean, ro, whether it supports people counting--></isSupportCounting>
<isSupportFramesPeopleCounting><!--optional, xs:boolean, ro, whether it supports regional people counting--></isSupportFramesPeopleCounting>
<zoomFocusWebDisplay opt="ROI,roadTrafficDetection,SMD,mixedTargetDetection,faceCapture"><!--optional, string, zoom and focus page supported by the Web Client--></zoomFocusWebDisplay>
<isSupportDebugLogModuleType opt="playService,communicationService,attendanceService,faceService"><!--optional, xs:boolean, whether to export the debugging logs by module type; the value of <moduleType> in the URI (/ISAPI/System/debugLog?format=json&moduleType=<moduleType>) can be: "playService", "communicationService", "attendanceService", "faceService"--></isSupportDebugLogModuleType>
</isSupportPlateQuaAlarm>
<isSupportWiegand><!--optional, xs:boolean, ro, whether it supports the Wiegand protocol (related URI: /ISAPI/System/Wiegand/<wiegandID>/capabilities?format=json)-->true</isSupportWiegand>
<isSupportChannelOccupy><!--optional, xs:boolean, whether it supports detection of outdoor fire escape occupied by vehicle--></isSupportChannelOccupy>
<isSupportOffDuty><!--optional, xs:boolean, whether it supports detection of person absent in fire control room--></isSupportOffDuty>
<isSupportNoCertificate><!--optional, xs:boolean, whether it supports detection of authenticated staff not enough in fire control room--></isSupportNoCertificate>
<isSupportSmokeAlarm><!--optional, xs:boolean, whether it supports smoke alarm--></isSupportSmokeAlarm>
<isSupportBatteryCarDisobey><!--optional, xs:boolean, whether it supports electric scooter parking violation detection--></isSupportBatteryCarDisobey>
<isSupportNoFireExtinguisherRecog><!--optional, xs:boolean, whether it supports fire extinguisher missing detection--></isSupportNoFireExtinguisherRecog>
<isSupportIndoorPasswayBlock><!--optional, xs:boolean, whether it supports indoor channel blockage detection--></isSupportIndoorPasswayBlock>
<isSupportFireSmartFireDetect><!--optional, xs:boolean, whether it supports fire source detection--></isSupportFireSmartFireDetect>
<isSupportDetectorRunningStatus><!--optional, xs:boolean, whether it supports detector running status--></isSupportDetectorRunningStatus>
<isSupportDetectorOperationStatus><!--optional, xs:boolean, whether it supports detector operation status--></isSupportDetectorOperationStatus>
<isSupportDetectorTemperatureAlarm opt="highTemperature,riseTemperature,flame"><!--optional, xs:boolean, whether it supports temperature alarm: "highTemperature" (high temperature alarm), "riseTemperature" (temperature rising alarm), "flame" (flame alarm)--></isSupportDetectorTemperatureAlarm>
<isSupportDetectorShelterAlarm><!--optional, xs:boolean, whether it supports detector video tampering alarm--></isSupportDetectorShelterAlarm>
<isSupportDetectorMotionAlarm><!--optional, xs:boolean, whether it supports detector movement alarm--></isSupportDetectorMotionAlarm>
```

```
isSupportDetectorMotionAlarm>
<isSupportDetectorTamperAlarm><!--optional, xs:boolean, whether it supports detector tampering alarm--></
isSupportDetectorTamperAlarm>
<isSupportDetectorEmergencyAlarm><!--optional, xs:boolean, whether it supports detector emergency alarm--></
isSupportDetectorEmergencyAlarm>
<isSupportSmokingDetectAlarm><!--optional, xs:boolean, whether it supports smoking alarm--></
isSupportSmokingDetectAlarm>
<isSupportDetectorSmokeAlarm><!--optional, xs:boolean, whether it supports smoke alarm--></
isSupportDetectorSmokeAlarm>
<isSupportDetectorCombustibleGasAlarm><!--optional, xs:boolean, whether it supports gas alarm--></
isSupportDetectorCombustibleGasAlarm>
<isSupportFireControlData><!--optional, xs:boolean, whether it supports uploading real-time fire protection data--></
isSupportFireControlData>
<isSupportFireNoRegulation><!--optional, xs:boolean, whether it supports fire no regulation alarm--></
isSupportFireNoRegulation>
<isSupportSmokeFireRecognize><!--optional, xs:boolean, whether it supports uploading the smoke and fire detection event--></isSupportSmokeFireRecognize>
</DeviceCap>
```

## C.10 XML\_EventCap

EventCap capability message in XML format

```
<EventCap version="2.0" xmlns="http://www.isapi.org/ver20/XMLSchema">
<isSupportHDFull><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportHDFull>
<isSupportHDError><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportHDError>
<isSupportNicBroken><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportNicBroken>
<isSupportIpConflict><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportIpConflict>
<isSupportIILAccess><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportIILAccess>
<isSupportViException><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportViException>
<isSupportViMismatch><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportViMismatch>
<isSupportRecordException><!--optional, xs:boolean, "true"-support, "false"-not support--></
isSupportRecordException>
<isSupportTriggerFocus><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportTriggerFocus>
<isSupportMotionDetection><!--optional, xs:boolean, "true"-support, "false"-not support--></
isSupportMotionDetection>
<isSupportVideoLoss><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportVideoLoss>
<isSupportTamperDetection><!--optional, xs:boolean, "true"-support, "false"-not support--></
isSupportTamperDetection>
<isSupportStudentsStoodUp><!--optional, xs:boolean, "true"-support, "false"-not support--></
isSupportStudentsStoodUp>
<isSupportFramesPeopleCounting><!--optional, xs:boolean, "true"-support, "false"-not support--></
isSupportFramesPeopleCounting>
<isSupportRaidException><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportRaidException>
<isSupportSpareException><!--optional, xs:boolean, "true"-support, "false"-not support--></
isSupportSpareException>
<isSupportPoePowerException><!--optional, xs:boolean, "true"-support, "false"-not support--></
isSupportPoePowerException>
<isSupportRegionEntrance><!--optional, xs:boolean, "true"-support, "false"-not support--></
isSupportRegionEntrance>
```

```

<isSupportRegionExiting><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportRegionExiting>
<isSupportLoitering><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportLoitering>
<isSupportGroup><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportGroup>
<isSupportRapidMove><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportRapidMove>
<isSupportFireDetection><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportFireDetection>
<isSupportIllegalParking><!--optional, xs:boolean, whether it supports illegal parking detection: "true"-support,
"false"-not support--></isSupportIllegalParking>
<isSupportUnattendedBaggage><!--optional, xs:boolean --></isSupportUnattendedBaggage>
<isSupportAttendedBaggage><!--optional, xs:boolean, "true"-support, "false"-not support--></
isSupportAttendedBaggage>
<isSupportHumanAttribute><!--optional, xs:boolean, "true"-support, "false"-not support--></
isSupportHumanAttribute>
<isSupportFaceContrast><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportFaceContrast>
<isSupportFaceLib><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportFaceLib>
<isSupportWhiteListFaceContrast><!--opt, xs:boolean, "true"-support, "false"-not support--></
isSupportWhiteListFaceContrast>
<isSupportBlackListFaceContrast><!--opt, xs:boolean, whether it supports blocklist face comparison: "true"-support,
"false"-not support--></isSupportBlackListFaceContrast>
<isSupportFramesPeopleCounting><!--optional, xs:boolean, whether it supports regional people counting--></
isSupportFramesPeopleCounting>
<isSupportHumanRecognition><!--optional, xs:boolean, "true"-support, "false"-not support--></
isSupportHumanRecognition>
<isSupportFaceSnap><!--optional, xs:boolean, "true"-support, "false"-not support--></isSupportFaceSnap>
<isSupportPersonDensityDetection><!--optional, xs:boolean, "true"-support, "false"-not support--></
isSupportPersonDensityDetection>
<isSupportMixedTargetDetection><!--optional, xs:boolean, whether it supports multi-target-type detection alarm:
"true"-support, "false"-not support--></isSupportMixedTargetDetection>
<isSupportPedestrian><!--optional, xs:boolean, whether it supports pedestrian detection: "true"-support, "false"-not
support--></isSupportPedestrian>
<isSupportTrafficAccident><!--optional, xs:boolean, whether it supports traffic accident detection: "true"-support,
"false"-not support--></isSupportTrafficAccident>
<isSupportConstruction><!--optional, xs:boolean, whether it supports construction detection: "true"-support, "false"-not
support--></isSupportConstruction>
<isSupportRoadBlock><!--optional, xs:boolean, whether it supports roadblock detection: "true"-support, "false"-not
support--></isSupportRoadBlock>
<isSupportAbandonedObject><!--optional, xs:boolean, whether it supports thrown object detection: "true"-support,
"false"-not support--></isSupportAbandonedObject>
<isSupportParallelParking><!--optional, xs:boolean, whether it supports parallel parking detection: "true"-support,
"false"-not support--></isSupportParallelParking>
<isSupportParkingState><!--optional, xs:boolean, whether it supports parking space status detection: "true"-support,
"false"-not support, currently this node is not supported--></isSupportParkingState>
<isSupportCongestion><!--optional, xs:boolean, whether it supports congestion detection: "true"-support, "false"-not
support--></isSupportCongestion>
<isSupportVehicleStatistics><!--optional, xs:boolean, whether it supports data collection: "true"-support, "false"-not
support--></isSupportVehicleStatistics>
<isSupportWrongDirection><!--optional, xs:boolean, whether it supports wrong-way driving detection: "true"-support,
"false"-not support--></isSupportWrongDirection>
<isSupportTrunRound><!--optional, xs:boolean, whether it supports U-turning detection: "true"-support, "false"-not
support--></isSupportTrunRound>
<isSupportCrossLane><!--optional, xs:boolean, whether it supports driving on the lane line detection: "true"-support,
"false"-not support--></isSupportCrossLane>
<isSupportLaneChange><!--optional, xs:boolean, whether it supports illegal lane change detection: "true"-support,
```

```

"false"-not support-->/isSupportLaneChange>
<isSupportVehicleExist><!--optional, xs:boolean, whether it supports motor vehicle on non-motor vehicle lane detection: "true"-->support, "false"--not support-->/isSupportVehicleExist>
<isSupportFogDetection><!--optional, xs:boolean, whether it supports fog detection: "true"-->support, "false"--not support-->/isSupportFogDetection>
<isSupportIntersectionAnalysis><!--optional, xs: boolean, whether it supports configuring intersection analysis alarm: "true"-->support, "false"--not support-->/isSupportIntersectionAnalysis>
<isSupportVoltageInstable><!--optional, xs:boolean, whether it supports supply voltage exception alarm: "true"-->support, "false"--not support-->/isSupportVoltageInstable>
<isSupportSafetyHelmetDetection><!--optional, xs:boolean, whether it supports hard hat detection: "true"-->support, "false"--not support-->/isSupportSafetyHelmetDetection>
<isSupportCertificateRevocation><!--optional, xs:boolean, whether it supports certificate expiry alarm-->/isSupportCertificateRevocation>
<isSupportNoMaskDetection><!--optional, xs:boolean, whether device supports no wearing mask detection-->/isSupportNoMaskDetection>
<isSupportTMPA><!--optional, xs:boolean, whether device supports temperature measurement pre-alarm-->/isSupportTMPA>
<RuleScheduleCap><!--optional, capability of setting arming schedule by rule-->
<isSupportCityManagement>
    <!--optional, xs:boolean, whether the device supports setting arming schedule by rule for intelligent city management; if supports, the value is true, otherwise, this node will not be returned-->
    </isSupportCityManagement>
</RuleScheduleCap>
<isSupportThermalCalibrationFileException><!--optional, xs:boolean, whether the device supports alarm of thermography calibration file exception-->/isSupportThermalCalibrationFileException>
<isSupportTemperatureIntervalMeasurement><!--optional, xs:boolean, whether the device supports interval temperature measurement-->/isSupportTemperatureIntervalMeasurement>
<isSupportPTEventCfg><!--optional, xs:boolean, whether the device supports event transmission, related URI(/ISAPI/Event/PTEventCfg/capabilities?format=json)-->true</isSupportPTEventCfg>
</EventCap>

```

### C.11 XML\_EventNotificationAlert\_AlarmEventInfo

EventNotificationAlert message with alarm/event information in XML format.

```

<EventNotificationAlert version="2.0" xmlns="http://www.isapi.org/ver20/XMLSchema">
<ipAddress><!--dep, xs:string, device IPv4 address-->/ipAddress>
<ipv6Address><!--dep, xs:string, device IPv6 address-->/ipv6Address>
<portNo><!--opt, xs:integer, device port number-->/portNo>
<protocol><!--opt, xs:string, protocol type for uploading alarm/event information, "HTTP,HTTPS"-->/protocol>
<macAddress><!--opt, xs:string, MAC address-->/macAddress>
<channelID><!--dep, xs:string, device channel No., starts from 1-->/channelID>
<dateTime><!--req, alarm/event triggered or occurred time, format: 2017-07-19T10:06:41+08:00-->/dateTime>
<activePostCount><!--req, xs:integer, alarm/event frequency, starts from 1-->/activePostCount>
<eventType><!--req, xs:string, alarm/event type, "peopleCounting, ANPR,..."-->/eventType>
<eventState>
    <!--req, xs:string, durative alarm/event status: "active"-valid, "inactive"-invalid, e.g., when a moving target is detected,
        the alarm/event information will be uploaded continuously until the status is set to "inactive"-->
</eventState>

```

```
<eventDescription><!--req, xs:string, alarm/event description--></eventDescription>
<...><!--opt, for different alarm/event types, the nodes are different, see the message examples in different
applications--><...>
</EventNotificationAlert>
```

### C.12 XML\_EventTrigger

Linkage parameter message in XML format

```
<EventTrigger version="2.0" xmlns="http://www.isapi.org/ver20/XMLSchema">
<id><!--required, xs:string, ID--></id>
<eventType>
  <!--required, xs:string, see details in the "Remarks" below-->
</eventType>
<eventDescription><!--optional, xs:string--></eventDescription>
<inputIOPortID><!--dependent, xs:string, alarm input ID--></inputIOPortID>
<dynInputIOPortID><!--dependent, xs:string, dynamic alarm input ID--></dynInputPortID>
<videoInputChannelID>
  <!--dependent, xs:string, video input channel ID, it is valid when <eventType> is "VMD, videotloss, tamperdetection,
regionEntrance, regionExiting, loitering, group, rapidMove, parking, unattendedBaggage, attendedBaggage"-->
</videoInputChannelID>
<dynVideoInputChannelID><!--dependent, xs:string, dynamic video input channel ID--></dynVideoInputChannelID>
<intervalBetweenEvents><!--optional, xs:integer, event time interval, unit: second--></intervalBetweenEvents>
<WLSensorID><!--dependent, xs:string, ID--></WLSensorID>
<EventTriggerNotificationList/><!--optional, alarm/event linkage actions, see details in the message of
XML_EventTriggerNotificationList-->
</EventTrigger>
```

### Remarks

The node **<eventType>** can be the following values: IO, VMD, videotloss, raidfailure, recordingfailure, badvideo, POS, analytics, fanfailure, overheat, tamperdetection, diskfull, diskerror, nicbroken, ipconflict, illaccess, videomismatch, resolutionmismatch, radifailure, PIR, WLSensor, spareException, poePowerException, heatmap, counting, linedetection, fielddetection, regionEntrance, regionExiting, loitering, group, rapidMove, parking, unattendedBaggage, attendedBaggage, HUMANATTRIBUTE, blackList, whitelist, peopleDetection, allVehicleList, otherVehicleList, vehicledetection, storageDetection, shipsDetection, humanAttribute, faceContrast, blackListFaceContrast, whiteListFaceContrast, faceSnap, faceLib, personDensityDetection, personQueueDetecton, mixedTargetDetection, HVTVehicleDetection, illegalParking, pedestrian, trafficAccident, construction, roadblock, abandonedObject, parallelParking, parkingState, congestion, intersectionAnalysis, heatMap, thermometry, shipsFlowDetection, dredgerDetection, reverseEntrance, luma, highHDTemperature, lowHDTemperature, hdImpact, hdBadBlock, SevereHDFailure, safetyHelmetDetection, vibrationDetection, HBDLib, TMPA, faceThermometry, noMaskDetection, detectorTemp, detectorSmoke, detectorTamper, smokeFireRecognize, indoorPasswayBlock, detectorShelter, detectorMotion, fireNoRegulation.

## See Also

[XML\\_EventTriggerNotificationList](#)

## C.13 XML\_EventTriggerCapType

XML message about capability of alarm linkage action types

```
<EventTriggerCapType version="2.0" xmlns="http://www.isapi.org/ver20/XMLSchema">
<isSupportCenter><!--optional, xs:boolean--></isSupportCenter>
<isSupportRecord><!--optional, xs:boolean--></isSupportRecord>
<isSupportMonitorAlarm><!--optional, xs:boolean--></isSupportMonitorAlarm>
<isSupportBeep><!--optional, xs: boolean, whether it supports audible warning--></isSupportBeep>
<isSupportIO><!--optional, xs:boolean--></isSupportIO>
<isSupportFTP><!--optional, xs:boolean--></isSupportFTP>
<isSupportEmail><!--optional, xs:boolean--></isSupEmail>
<isSupportLightAudioAlarm><!--optional, xs:boolean--></isSupportLightAudioAlarm>
<isSupportFocus><!--optional, xs:boolean--></isSupportFocus>
<isSupportPTZ><!--optional, xs:boolean--></isSupportPTZ>
<maxPresetActionNum>
  <!--dependent, xs:integer, it is valid only when <isSupportPTZ> is "true"-->
</maxPresetActionNum>
<maxPatrolActionNum>
  <!--dependent, xs:integer, it is valid only when <isSupportPTZ> is "true"-->
</maxPatrolActionNum>
<maxPatternActionNum>
  <!--dependent, xs:integer, it is valid only when <isSupportPTZ> is "true"-->
</maxPatternActionNum>
<isSupportTrack><!--optional, xs:boolean, whether it supports PTZ linked tracking--></isSupportTrack>
<isSupportWhiteLight>
  <!--optional, xs: boolean, whether it supports supplement light alarm linkage-->
</isSupportWhiteLight>
<isSupportCloud><!--optional, xs:boolean, whether it supports upload to the cloud--></isSupportCloud>
<targetNotificationInterval max="1000" min="0" default="30"><!--xs:integer, range: [0, 1000], the default value is 30, unit: seconds, this node is valid for <MotionDetectionTriggerCap> and <TamperDetectionTriggerCap> and this node is valid when <isSupportPTZ> is "true"--></targetNotificationInterval>
<direction opt="both,forward,reverse"><!--xs:string, triggering direction, this node is valid for the node <BlackListTriggerCap>, <WhiteListTriggerCap>, and <VehicleDetectionTriggerCap>--></direction>
<presetDurationTime min="" max=""><!--dependent, xs:integer--></presetDurationTime>
<isSupportSMS><!--optional, xs:boolean, whether to support SMS (Short Message Service)--></isSupportSMS>
<maxCellphoneNum><!--dependent, xs:integer, the maximum number of cellphones, which is node is valid only when <isSupportSMS> is "true"--></maxCellphoneNum>
<isSupportOSD><!--optional, xs:boolean--></isSupportOSD>
<isSupportAudio><!--optional, xs:boolean, whether it supports setting audio alarm independently. If this node is set to "true", audio alarm and buzzer alarm can be linked separately, and the linage method is audio--></isSupportAudio>
<AudioAction><!--dependent, this node is valid when <isSupportBeep> is "true" or <isSupportAudio> is "true"-->
<audioTypeList>
  <audioType><!--list-->
    <audioID><!--required, xs:integer, alarm sound type--></audioID>
    <audioDescription><!--required, xs:string, alarm sound description, it should correspond to the alarm sound type-->
```

```
></audioDescription>
  </audioType>
</audioTypeList>
<alarmTimes opt="0,1,2,3,4,5,6,7,8,9,255"><!--required, xs:integer, alarm times, it is between 0 and 9, 255-continuous alarm, unit: time--></alarmTimes>
</AudioAction>
<isSupportSMS><!--optional, xs:boolean --></isSupportSMS>
<maxCellphoneNum><!--dependent, if <isSupportSMS> is true, xs:integer--></maxCellphoneNum>
<isNotSupportCenterModify><!--optional, xs:boolean, whether editing configuration parameters of the monitoring center is not supported: "true"-yes (configuration parameters of the monitoring center cannot be edited), "false" or this node is not returned-no (configuration parameters of the monitoring center can be edited)--></isNotSupportCenterModify>
<isSupportMessageConfig>
  <!--optional, xs:boolean, whether it supports SMS configuration, if supports, set cellphoneNumber to null-->
</isSupportMessageConfig>
<isSupportAnalogOutput><!--optional, xs:boolean, whether it supports IO output of linkage analog channel--></isSupportAnalogOutput>
<isSupportIOOutputUnify><!--optional, xs:boolean, whether it supports configuration of IO output--></isSupportIOOutputUnify>
<isSupportFaceContrast><!--optional, xs:boolean, whether it supports face picture comparison linkage--></isSupportFaceContrast>
<isSupportSiren><!--optional, xs:boolean, whether it supports siren linkage--></isSupportSiren>
<isSupportOutput><!--optional, xs:boolean, whether it supports relay linkage--></isSupportOutput>
</EventTriggerCapType>
```

## C.14 XML\_EventTriggerList

EventTriggerList message in XML format

```
<EventTriggerList version="2.0" xmlns="http://www.isapi.org/ver20/XMLSchema">
  <EventTrigger/><!--opt, see details in the message of XML_EventTrigger-->
</EventTriggerList>
```

### See Also

[XML\\_EventTrigger](#)

### Example

XML\_EventTriggerList Message Example of Linkage Configurations of Multiple Alarms

```
<EventTriggerList version="2.0" xmlns="http://www.hikvision.com/ver20/XMLSchema">
  <EventTrigger>
    <id>VMD-1</id>
    <eventType>VMD</eventType>
    <eventDescription>VMD Event trigger Information</eventDescription>
    <videoInputChannelID>1</videoInputChannelID>
    <dynVideoInputChannelID>1</dynVideoInputChannelID>
    <EventTriggerNotificationList></EventTriggerNotificationList>
  </EventTrigger>
  <EventTrigger>
    <id>tamper-1</id>
```

```
<eventType>tamperdetection</eventType>
<eventDescription>shelteralarm Event trigger Information</eventDescription>
<videoInputChannelID>1</videoInputChannelID>
<dynVideoInputChannelID>1</dynVideoInputChannelID>
<EventTriggerNotificationList></EventTriggerNotificationList>
</EventTrigger>
<EventTrigger>
<id>diskfull</id>
<eventType>diskfull</eventType>
<eventDescription>exception Information</eventDescription>
<videoInputChannelID>1</videoInputChannelID>
<dynVideoInputChannelID>1</dynVideoInputChannelID>
<EventTriggerNotificationList></EventTriggerNotificationList>
</EventTrigger>
<EventTrigger>
<id>diskerror</id>
<eventType>diskerror</eventType>
<eventDescription>exception Information</eventDescription>
<videoInputChannelID>1</videoInputChannelID>
<dynVideoInputChannelID>1</dynVideoInputChannelID>
<EventTriggerNotificationList>
<EventTriggerNotification>
<id>beep</id>
<notificationMethod>beep</notificationMethod>
<notificationRecurrence>beginning</notificationRecurrence>
</EventTriggerNotification>
</EventTriggerNotificationList>
</EventTrigger>
<EventTrigger>
<id>nicbroken</id>
<eventType>nicbroken</eventType>
<eventDescription>exception Information</eventDescription>
<videoInputChannelID>1</videoInputChannelID>
<dynVideoInputChannelID>1</dynVideoInputChannelID>
<EventTriggerNotificationList></EventTriggerNotificationList>
</EventTrigger>
<EventTrigger>
<id>ipconflict</id>
<eventType>ipconflict</eventType>
<eventDescription>exception Information</eventDescription>
<videoInputChannelID>1</videoInputChannelID>
<dynVideoInputChannelID>1</dynVideoInputChannelID>
<EventTriggerNotificationList></EventTriggerNotificationList>
</EventTrigger>
<EventTrigger>
<id>illaccess</id>
<eventType>illaccess</eventType>
<eventDescription>exception Information</eventDescription>
<videoInputChannelID>1</videoInputChannelID>
<dynVideoInputChannelID>1</dynVideoInputChannelID>
<EventTriggerNotificationList></EventTriggerNotificationList>
</EventTrigger>
```

```
<EventTrigger>
  <id>videomismatch</id>
  <eventType>videomismatch</eventType>
  <eventDescription>exception Information</eventDescription>
  <videoInputChannelID>1</videoInputChannelID>
  <dynVideoInputChannelID>1</dynVideoInputChannelID>
  <EventTriggerNotificationList>
    <EventTriggerNotification>
      <id>beep</id>
      <notificationMethod>beep</notificationMethod>
      <notificationRecurrence>beginning</notificationRecurrence>
    </EventTriggerNotification>
  </EventTriggerNotificationList>
</EventTrigger>
<EventTrigger>
  <id>badvideo</id>
  <eventType>badvideo</eventType>
  <eventDescription>exception Information</eventDescription>
  <videoInputChannelID>1</videoInputChannelID>
  <dynVideoInputChannelID>1</dynVideoInputChannelID>
  <EventTriggerNotificationList></EventTriggerNotificationList>
</EventTrigger>
<EventTrigger>
  <id>storageDetection-1</id>
  <eventType>storageDetection</eventType>
  <eventDescription>storageDetection Event trigger Information</eventDescription>
  <videoInputChannelID>1</videoInputChannelID>
  <dynVideoInputChannelID>1</dynVideoInputChannelID>
  <EventTriggerNotificationList></EventTriggerNotificationList>
</EventTrigger>
<EventTrigger>
  <id>illegalParking-1</id>
  <eventType>illegalParking</eventType>
  <eventDescription>illegalParking Event trigger Information</eventDescription>
  <videoInputChannelID>1</videoInputChannelID>
  <dynVideoInputChannelID>1</dynVideoInputChannelID>
  <EventTriggerNotificationList>
    <EventTriggerNotification>
      <id>center</id>
      <notificationMethod>center</notificationMethod>
      <notificationRecurrence>beginning</notificationRecurrence>
    </EventTriggerNotification>
  </EventTriggerNotificationList>
</EventTrigger>
<EventTrigger>
  <id>pedestrian-1</id>
  <eventType>pedestrian</eventType>
  <eventDescription>pedestrian Event trigger Information</eventDescription>
  <videoInputChannelID>1</videoInputChannelID>
  <dynVideoInputChannelID>1</dynVideoInputChannelID>
  <EventTriggerNotificationList>
    <EventTriggerNotification>
```

```
<id>center</id>
<notificationMethod>center</notificationMethod>
<notificationRecurrence>beginning</notificationRecurrence>
</EventTriggerNotification>
</EventTriggerNotificationList>
</EventTrigger>
<EventTrigger>
<id>trafficAccident-1</id>
<eventType>trafficAccident</eventType>
<eventDescription>trafficAccident Event trigger Information</eventDescription>
<videoInputChannelID>1</videoInputChannelID>
<dynVideoInputChannelID>1</dynVideoInputChannelID>
<EventTriggerNotificationList>
<EventTriggerNotification>
<id>center</id>
<notificationMethod>center</notificationMethod>
<notificationRecurrence>beginning</notificationRecurrence>
</EventTriggerNotification>
</EventTriggerNotificationList>
</EventTrigger>
<EventTrigger>
<id>construction-1</id>
<eventType>construction</eventType>
<eventDescription>construction Event trigger Information</eventDescription>
<videoInputChannelID>1</videoInputChannelID>
<dynVideoInputChannelID>1</dynVideoInputChannelID>
<EventTriggerNotificationList>
<EventTriggerNotification>
<id>center</id>
<notificationMethod>center</notificationMethod>
<notificationRecurrence>beginning</notificationRecurrence>
</EventTriggerNotification>
</EventTriggerNotificationList>
</EventTrigger>
<EventTrigger>
<id>roadBlock-1</id>
<eventType>roadBlock</eventType>
<eventDescription>roadBlock Event trigger Information</eventDescription>
<videoInputChannelID>1</videoInputChannelID>
<dynVideoInputChannelID>1</dynVideoInputChannelID>
<EventTriggerNotificationList>
<EventTriggerNotification>
<id>center</id>
<notificationMethod>center</notificationMethod>
<notificationRecurrence>beginning</notificationRecurrence>
</EventTriggerNotification>
</EventTriggerNotificationList>
</EventTrigger>
<EventTrigger>
<id>abandonedObject-1</id>
<eventType>abandonedObject</eventType>
<eventDescription>abandonedObject Event trigger Information</eventDescription>
```

```
<videoInputChannelID>1</videoInputChannelID>
<dynVideoInputChannelID>1</dynVideoInputChannelID>
<EventTriggerNotificationList>
  <EventTriggerNotification>
    <id>center</id>
    <notificationMethod>center</notificationMethod>
    <notificationRecurrence>beginning</notificationRecurrence>
  </EventTriggerNotification>
</EventTriggerNotificationList>
</EventTrigger>
<EventTrigger>
  <id>parallelParking-1</id>
  <eventType>parallelParking</eventType>
  <eventDescription>parallelParking Event trigger Information</eventDescription>
  <videoInputChannelID>1</videoInputChannelID>
  <dynVideoInputChannelID>1</dynVideoInputChannelID>
  <EventTriggerNotificationList>
    <EventTriggerNotification>
      <id>center</id>
      <notificationMethod>center</notificationMethod>
      <notificationRecurrence>beginning</notificationRecurrence>
    </EventTriggerNotification>
  </EventTriggerNotificationList>
</EventTrigger>
<EventTrigger>
  <id>trafficJam-1</id>
  <eventType>trafficJam</eventType>
  <eventDescription>trafficJam Event trigger Information</eventDescription>
  <videoInputChannelID>1</videoInputChannelID>
  <dynVideoInputChannelID>1</dynVideoInputChannelID>
  <EventTriggerNotificationList>
    <EventTriggerNotification>
      <id>center</id>
      <notificationMethod>center</notificationMethod>
      <notificationRecurrence>beginning</notificationRecurrence>
    </EventTriggerNotification>
  </EventTriggerNotificationList>
</EventTrigger>
</EventTriggerList>
```

## C.15 XML\_EventTriggerNotification

Event linkage notification message in XML format

```
<EventTriggerNotification><!--opt-->
  <id><!--required, xs:string, device ID--></id>
  <notificationMethod>
    <!--required, xs:string, linkage actions, opt="email,IM,IO,syslog,HTTP,FTP,beep,ptz,record, monitorAlarm, center,
LightAudioAlarm,focus,trace,cloud,SMS,whiteLight,audio,whiteLight,faceContrast,siren,output"-->
  </notificationMethod>
```

```
<notificationRecurrence>
  <!--optional, xs:string, "beginning,beginningandend,recurring"-->
</notificationRecurrence>
<notificationInterval><!--dependent, xs:integer, unit: millisecond--></notificationInterval>
<outputIOPortID><!--dependent, xs:string, video output No., it is required only when notificationMethod is "IO"--></outputIOPortID>
<dynOutputIOPortID><!--dependent, xs:string, dynamic video output No., it is required only when notificationMethod is "IO"--></dynOutputIOPortID>
<videoInputID><!--dependent, xs:string, video input No., it is required only when notificationMethod is "record"--></videoInputID>
<dynVideoInputID><!--dependent, xs:string, dynamic video input No., it is required only when notificationMethod is "record"--></dynVideoInputID>
<ptzAction><!--dependent, it is required only when notificationMethod is "ptz"-->
  <ptzChannelID><!--required, xs:string, PTZ channel ID--></ptzChannelID>
  <actionName><!--required, xs:string, PTZ control type: "preset", "pattern", "patrol"--></actionName>
  <actionNum><!--dependent, xs:integer--></actionNum>
</ptzAction>
<WhiteLightAction><!--dependent, white light linkage parameters, this node is valid when notificationMethod is "whiteLight"-->
  <whiteLightDurationTime><!--required, xs:integer, white light flashing duration, it is between 1 and 60, unit: second--></whiteLightDurationTime>
</WhiteLightAction>
<cellphoneNumber><!--dependent, xs:string, min="0" max="11", cellphone number--></cellphoneNumber-->
</EventTriggerNotification>
```

## C.16 XML\_EventTriggerNotificationList

EventTriggerNotificationList message in XML format

```
<EventTriggerNotificationList version="2.0" xmlns="http://www.isapi.org/ver20/XMLSchema">
  <EventTriggerNotification/><!--opt, see details in the message of XML_EventTriggerNotification-->
</EventTriggerNotificationList>
```

### See Also

[XML\\_EventTriggerNotification](#)

## C.17 XML\_EventTriggersCap

XML message about linkage capabilities of different alarm categories

```
<EventTriggersCap version="2.0" xmlns="http://www.isapi.org/ver20/XMLSchema">
  <DiskfullTriggerCap><!--optional, xs: EventTriggerCapType--></DiskfullTriggerCap>
  <DiskerrorTriggerCap><!--optional, xs: EventTriggerCapType--></DiskerrorTriggerCap>
  <NicbrokenTriggerCap><!--optional, xs: EventTriggerCapType--></NicbrokenTriggerCap>
  <IpconflictTriggerCap><!--optional, xs: EventTriggerCapType--></IpconflictTriggerCap>
  <IllaccesTriggerCap><!--optional, xs: EventTriggerCapType--></IllaccesTriggerCap>
  <BadvideoTriggerCap><!--optional, xs: EventTriggerCapType--></BadvideoTriggerCap>
  <VideomismatchTriggerCap><!--optional, xs: EventTriggerCapType--></VideomismatchTriggerCap>
```

```

<IOTTriggerCap><!--optional, xs: EventTriggerCapType--></IOTTriggerCap>
<LineDetectTriggerCap><!--optional, xs: EventTriggerCapType--></LineDetectTriggerCap>
<RegionEntranceTriggerCap><!--optional, xs: EventTriggerCapType--></RegionEntranceTriggerCap>
<RegionExitingTriggerCap><!--optional, xs: EventTriggerCapType--></RegionExitingTriggerCap>
<LoiteringTriggerCap><!--optional, xs: EventTriggerCapType--></LoiteringTriggerCap>
<GroupDetectionTriggerCap><!--optional, xs: EventTriggerCapType--></GroupDetectionTriggerCap>
<RapidMoveTriggerCap><!--optional, xs: EventTriggerCapType--></RapidMoveTriggerCap>
<ParkingTriggerCap><!--optional, xs: EventTriggerCapType--></ParkingTriggerCap>
<UnattendedBaggageTriggerCap><!--optional, xs: EventTriggerCapType--></UnattendedBaggageTriggerCap>
<AttendedBaggageTriggerCap><!--optional, xs: EventTriggerCapType--></AttendedBaggageTriggerCap>
<FireDetectionTriggerCap><!--optional, xs: EventTriggerCapType--></FireDetectionTriggerCap>
<FireDetectionCap><!--optional, xs: EventTriggerCapType--></FireDetectionCap>
<StorageDetectionTriggerCap><!--optional, xs: EventTriggerCapType--></StorageDetectionTriggerCap>
<ShipsDetectionTriggerCap><!--optional, xs: EventTriggerCapType--></ShipsDetectionTriggerCap>
<ThermometryCap><!--optional, xs: EventTriggerCapType--></ThermometryCap>
<VandalProofTriggerCap><!--optional, xs: EventTriggerCapType--></VandalProofTriggerCap>
<BlackListTriggerCap><!--opt, xs: EventTriggerCapType, configuration capability of blocklist arming linkage--></BlackListTriggerCap>
<WhiteListTriggerCap><!--opt, xs: EventTriggerCapType, configuration capability of allowlist arming linkage--></WhiteListTriggerCap>
<AllVehicleListTriggerCap><!--optional,xs:EventTriggerCapType, configuration capability of other list arming linkage--></AllVehicleListTriggerCap>
<OtherVehicleListTriggerCap><!--optional,xs:EventTriggerCapType--></OtherVehicleListTriggerCap>
<PeopleDetectionTriggerCap><!--optional,xs:EventTriggerCapType--></PeopleDetectionTriggerCap>
<PIRALarmCap><!--optional, xs: EventTriggerCapType--></PIRALarmCap>
<TamperDetectionTriggerCap><!--optional, xs: EventTriggerCapType--></TamperDetectionTriggerCap>
<DefocusDetectionTriggerCap><!--optional, xs: EventTriggerCapType--></DefocusDetectionTriggerCap>
<FaceDetectionTriggerCap><!--optional, xs: EventTriggerCapType--></FaceDetectionTriggerCap>
<SceneChangeDetectionTriggerCap><!--optional, xs: EventTriggerCapType--></SceneChangeDetectionTriggerCap>
<VandalProofAlarmCap><!--optional, xs: EventTriggerCapType--></VandalProofAlarmCap>
<JudgmentTriggerCap><!--optional, xs: EventTriggerCapType--></JudgmentTriggerCap>
<FightingTriggerCap><!--optional, xs: EventTriggerCapType--></FightingTriggerCap>
<RisingTriggerCap><!--optional, xs: EventTriggerCapType--></RisingTriggerCap>
<DozingTriggerCap><!--optional, xs: EventTriggerCapType--></DozingTriggerCap>
<CountingTriggerCap><!--optional, xs: EventTriggerCapType--></CountingTriggerCap>
<VideoLossTriggerCap><!--optional, xs: EventTriggerCapType--></VideoLossTriggerCap>
<HideTriggerCap><!--optional, xs: EventTriggerCapType--></HideTriggerCap>
<AlarmInTriggerCap><!--optional, xs: EventTriggerCapType--></AlarmInTriggerCap>
<VehicleDetectionTriggerCap><!--optional, xs: EventTriggerCapType--></VehicleDetectionTriggerCap>
<AudioExceptionCap><!--optional, xs: EventTriggerCapType--></AudioExceptionCap>
<FiledDetectTriggerCap><!--optional, xs: EventTriggerCapType--></FiledDetectTriggerCap>
<MotionDetectionTriggerCap><!--optional, xs: EventTriggerCapType--></MotionDetectionTriggerCap>
<TemperatureCap><!--optional, xs: EventTriggerCapType--></TemperatureCap>
<IntelligentTriggerCap><!--optional, xs: EventTriggerCapType--></IntelligentTriggerCap>
<FaceContrastTriggerCap><!--optional, xs: EventTriggerCapType, face picture comparison alarm linkage--></FaceContrastTriggerCap>
<PersonDensityDetectionTriggerCap><!--optional, xs: EventTriggerCapType--></PersonDensityDetectionTriggerCap>
<PersonQueueDetectionTriggerCap><!--optional, xs: EventTriggerCapType, queue management alarm linkage--></PersonQueueDetectionTriggerCap>
<HumanRecognitionTriggerCap><!--optional,xs: EventTriggerCapType--></HumanRecognitionTriggerCap>
<FaceSnapTriggerCap><!--optional, xs: EventTriggerCapType--></FaceSnapTriggerCap>
<isSupportWhiteLightAction>
```

```
<!--dependent, xs: boolean, see details in EventTriggerCapType, it is valid when isSupportWhiteLight is "true"-->
</isSupportWhiteLightAction>
<isSupportAudioAction>
  <!--dependent, xs: boolean, see details in EventTriggerCapType, it is valid when isSupportBeep is "true"-->
</isSupportAudioAction>
<HFPDTriggerCap><!--optional, xs: EventTriggerCapType--></HFPDTriggerCap>
<MixedTargetDetectionCap><!--optional, xs: EventTriggerCapType--></MixedTargetDetectionCap>
<HVTVehicleDetectionTriggerCap><!--optional, xs: EventTriggerCapType--></HVTVehicleDetectionTriggerCap>
<VCATriggerCap><!--optional, xs: EventTriggerCapType--></VCATriggerCap>
<PIRCap><!--optional, xs: EventTriggerCapType--></PIRCap>
<IllegalParkingTriggerCap><!--optional, xs: EventTriggerCapType, whether it supports illegal parking detection--></IllegalParkingTriggerCap>
<PedestrianTriggerCap><!--optional, xs: EventTriggerCapType, whether it supports pedestrian detection--></PedestrianTriggerCap>
<TrafficAccidentTriggerCap><!--optional, xs: EventTriggerCapType, whether it supports traffic accident detection--></TrafficAccidentTriggerCap>
<ConstructionTriggerCap><!--optional, xs: EventTriggerCapType, whether it supports construction detection--></ConstructionTriggerCap>
<RoadBlockTriggerCap><!--optional, xs: EventTriggerCapType, whether it supports roadblock detection--></RoadBlockTriggerCap>
<AbandonedObjectTriggerCap><!--optional, xs: EventTriggerCapType, whether it supports objects dropped down detection--></AbandonedObjectTriggerCap>
<ParallelParkingTriggerCap><!--optional, xs: EventTriggerCapType, whether it supports parallel parking detection--></ParallelParkingTriggerCap>
<ParkingStateTriggerCap><!--optional, xs: EventTriggerCapType, whether it supports parking space status detection, currently this node is not supported--></ParkingStateTriggerCap>
<CongestionTriggerCap><!--optional, xs: EventTriggerCapType, whether it supports congestion detection--></CongestionTriggerCap>
<IntersectionAnalysisCap><!--optional, xs: EventTriggerCapType, whether it supports intersection analysis--></IntersectionAnalysisCap>
<ShipsFlowDetectionTriggerCap><!--optional, xs: EventTriggerCapType, ship flow detection--></ShipsFlowDetectionTriggerCap>
<dredgerDetectionTriggerCap><!--optional, xs: EventTriggerCapType, dredger detection--></dredgerDetectionTriggerCap>
<voltageInstableTriggerCap><!--optional, xs: EventTriggerCapType, supply voltage exception--></voltageInstableTriggerCap>
<HighHDTemperatureTriggerCap><!--optional, xs: EventTriggerCapType, HDD high temperature detection--></HighHDTemperatureTriggerCap>
<LowHDTemperatureTriggerCap><!--optional, xs: EventTriggerCapType, HDD low temperature detection--></LowHDTemperatureTriggerCap>
<HDImpactTriggerCap><!--optional, xs: EventTriggerCapType, HDD impact detection--></HDImpactTriggerCap>
<HDBadBlockTriggerCap><!--optional, xs: EventTriggerCapType, HDD bad sector detection--></HDBadBlockTriggerCap>
<SevereHDFailureTriggerCap><!--optional, xs: EventTriggerCapType, HDD severe fault detection--></SevereHDFailureTriggerCap>
<HUMANATTRIBUTECap><!--optional, xs: EventTriggerCapType--></HUMANATTRIBUTECap>
<HumanAttributeTriggerCap><!--optional, xs: EventTriggerCapType, human body attribute--></HumanAttributeTriggerCap>
<BlackListFaceContrastTriggerCap><!--opt, xs: EventTriggerCapType, alarm linkage capability of blocklist face comparison--></BlackListFaceContrastTriggerCap>
<FaceLibTriggerCap><!--optional, xs: EventTriggerCapType--></FaceLibTriggerCap>
<SafetyHelmetDetectionTriggerCap><!--optional, xs: EventTriggerCapType, alarm linkage capability of hard hat
```

```
detection--></SafetyHelmetDetectionTriggerCap>
  <VibrationDetectionTriggerCap><!--optional, xs:EventTriggerCapType, alarm linkage capability of vibration detection-->
  </VibrationDetectionTriggerCap>
  <RadarLineDetectionTriggerCap><!--optional, xs:EventTriggerCapType, alarm linkage capability of radar line crossing detection-->
  </RadarLineDetectionTriggerCap>
  <RadarFieldDetectionTriggerCap><!--optional, xs:EventTriggerCapType, alarm linkage capability of radar intrusion detection-->
  </RadarFieldDetectionTriggerCap>
  <HBDLibTriggerCap><!--optional, xs:EventTriggerCapType, alarm linkage capability of human body picture library-->
  </HBDLibTriggerCap>
  <FaceThermometryCap><!--optional, xs:EventTriggerCapType-->
  </FaceThermometryCap>
  <NoMaskDetectionTriggerCap><!--optional, xs:EventTriggerCapType, alarm linkage capability of no wearing mask detection-->
  </NoMaskDetectionTriggerCap>
  <TMPATriggerCap><!--optional, xs:EventTriggerCapType, alarm linkage capability of temperature measurement pre-alarm-->
  </TMPATriggerCap>
  <FireEscapeDetectionTriggerCap><!--optional, xs:EventTriggerCapType, alarm linkage capability of fire engine access detection-->
  </FireEscapeDetectionTriggerCap>
  <TakingElevatorDetectionTriggerCap><!--optional, xs:EventTriggerCapType, alarm linkage capability of elevator detection-->
  </TakingElevatorDetectionTriggerCap>
  <RuleTriggerCap><!--optional, linkage capability of rule triggered alarm -->
    <isSupportCityManagement>
      <!--optional, xs:boolean, whether the city management supports setting linkage actions by area; if supports, the value is true, otherwise, this node will not be returned-->
    </isSupportCityManagement>
  </RuleTriggerCap>
  <ThermalCalibrationFileExceptionCap><!--optional, xs:EventTriggerCapType, alarm linkage capability of thermography calibration file exception-->
  </ThermalCalibrationFileExceptionCap>
</EventTriggersCap>
```

### See Also

[XML\\_EventTriggerCapType](#)

## C.18 XML\_InputScheduleList

InputScheduleList message in XML format

```
<InputScheduleList version="2.0" xmlns="http://www.isapi.org/ver20/XMLSchema">
  <Schedule/><!--opt, see details in the message XML_Schedule-->
</InputScheduleList>
```

### See Also

[XML\\_Schedule](#)

## C.19 XML\_IntelliCap

XML message about intelligent capability

```
<IntelliCap version="2.0" xmlns="http://www.isapi.org/ver20/XMLSchema">
  <isFaceSupport><!--optional, xs:boolean, whether it supports face detection-->
  </isFaceSupport>
```

```
<isBehaviorSupport><!--optional, xs:boolean, whether it supports behavior analysis--></isBehaviorSupport>
<isLineDetectionSupport><!--optional, xs:boolean, whether it supports line crossing detection--></
isLineDetectionSupport>
<isFieldDetectionSupport><!--optional, xs:boolean, whether it supports intrusion detection--></
isFieldDetectionSupport>
<isRegionEntranceSupport><!--optional, xs:boolean, whether it supports region entrance detection--></
isRegionEntranceSupport>
<isRegionExitingSupport><!--optional, xs:boolean, whether it supports region exiting detection--></
isRegionExitingSupport>
<isLoiteringSupport><!--optional, xs:boolean, whether it supports loitering detection--></isLoiteringSupport>
<isGroupSupport><!--optional, xs:boolean, whether it supports people gathering detection--></isGroupSupport>
<isRapidMoveSupport><!--optional, xs:boolean, whether it supports fast moving detection--></
isRapidMoveSupport>
<isParkingSupport><!--optional, xs:boolean, whether it supports parking detection--></isParkingSupport>
<isUnattendedBaggageSupport><!--optional, xs:boolean, whether it supports unattended baggage detection--></
isUnattendedBaggageSupport>
<isAttendedBaggageSupport><!--optional, xs:boolean, whether it supports object removal detection--></
isAttendedBaggageSupport>
<isTeacherSupport><!--optional, xs:boolean, whether it supports teacher's behavior detection--></
isTeacherSupport>
<isStudentSupport><!--optional, xs:boolean, whether it supports student's behavior detection--></
isStudentSupport>
<isCombinedSupport><!--optional, xs:boolean, whether it supports combined detection--></isCombinedSupport>
<isTrafficSupport><!--optional, xs:boolean, whether it supports traffic detection--></isTrafficSupport>
<RestoreLib>
  <libName opt="studentsStoodUp,peopleCounting,shipDetection"><!--optional, xs:string--></libName>
</RestoreLib>
<RestoreDefParamForbid>
  <!--optional, xs:boolean "true, false", forbid restoring algorithm library to default. When the node does not exist, it
indicates restoring to default is not supported. When the node exists and its value is "ture", it indicates support, when
the value is "false", it indicates not support-->
</RestoreDefParamForbid>
<RestoreAlgLibParam>
<!--optional, the capabilities of restoring algorithm library parameters according to algorithm library name-->
  <libName opt="faceSnap,HMS,behaviorAnalysis"><!--optional, xs:string--></libName>
</RestoreAlgLibParam>
<isFaceCaptureStatisticsSupport><!--whether it supports face picture statistics--></isFaceCaptureStatisticsSupport>
<isSupportPersonQueueDetection><!--whether it supports queue management--></
isSupportPersonQueueDetection>
<isSupportIntersectionAnalysis>
  <!--optional, xs: boolean, whether it supports intersection analysis-->
</isSupportIntersectionAnalysis>
<isSupportCityManagement><!--optional, xs:boolean, whether it supports intelligent city management. Refer to
URI: /ISAPI/Intelligent/channels/<ID>/cityManagement/capabilities?format=json--></isSupportCityManagement>
<mixedTargetDetectionWithoutAttribute><!--optional, xs: boolean--></mixedTargetDetectionWithoutAttribute>
<isSupportUploadFacePictureByForm><!--optional, xs:boolean, whether it supports uploading face pictures by form--></isSupportUploadFacePictureByForm>
<isSupportUploadFacePictureByUrl><!--optional, xs: boolean, whether it supports uploading face pictures by URL--></isSupportUploadFacePictureByUrl>
<isSupportUploadHumanPictureByForm><!--optional, xs:boolean, whether it supports uploading human pictures in
form--></isSupportUploadHumanPictureByForm>
<isSupportMisinfoFilterStatisticalMode><!--optioal, xs:boolean, whether it supports statistics of filtering face
```

```
comparison--></isSupportMisinfoFilterStatisticalMode>
<isSupportFaceScore><!--optional, xs:boolean, whether it supports face grading configuration (camera)--></isSupportFaceScore>
<HumanRecognitionModeSearchCap>
<searchTargetsNumMax><!--optional, xs:integer, maximum number of sample pictures that can be imported for searching by picture--></searchTargetsNumMax>
<HumanMode>
<searchCond opt="age_group,gender,jacet_color,glass,bag,ride,unlimit"/><!--setting multiple search conditions is supported-->
<similarity min="0.0" max="100.0"/><!--optional, xs:float, similarity, range: [0.0,100.0]-->
</HumanMode>
<HumanInfo><!--optional, person attribute information, it is required when searching for picture by attributes-->
<age_group opt="child,infant,kid,middle,middleAged,old,prime,teenager,unknown,young">
<!--optional, xs:string, age group: "child,infant,kid,middle,middleAged,old,prime,teenager,unknown,young"-->
</age_group>
<gender opt="female,male,unknown"><!--optional, xs:string, gender: "female,male,unknown"--></gender>
<jacet_color
opt="black,black,blue,brown,cyan,deepBlue,deepGray,gray,green,mixture,orange,pink,purple,red,silver,unknown,white,yellow">
<!--optional, xs:string, tops color-->
</jacet_color>
<glass opt="yes,no,unknown,sunglasses"><!--optional, xs:string, whether the person is wearing glasses--></glass>
<bag opt="yes,no,unknown"><!--optional, xs:string, whether the person is carrying a bag--></bag>
<ride opt="yes,no,unknown"><!--optional, xs:string, whether the person is riding--></ride>
</HumanInfo>
<positive opt="true,false"/><!--optional, xs:boolean, whether it is false human body recognition alarm: "true"-yes, "false"-no-->
<eventType opt="unlimit,humanRecognition">
<!--optional, xs:string, event type: "unlimit"-no limit, "humanRecognition"-human body detection alarm-->
</eventType>
<isSupportMultiChannelSearch>
<!--optional, xs:boolean, whether it supports multi-channel search-->
</isSupportMultiChannelSearch>
<isSupportTotalSearchResult>
<!--optional, xs:boolean, whether it supports limiting number of results that can be obtained after a single search-->
</isSupportTotalSearchResult>
</HumanRecognitionModeSearchCap>
<VehicleRecognitionModeSearchCap>
<searchTargetsNumMax><!--optional, xs:integer, maximum number of sample pictures that can be imported for searching by picture--></searchTargetsNumMax>
<eventType opt="unlimit,vehicleBlackList,vehicleWhiteList"/><!--xs:string, event type: "unlimit"-no limit, "vehicleBlackList"-vehicle blocklist, "vehicleWhiteList"-vehicle allowlist-->
<VehicleMode>
<searchCond opt="licensePlate,vehicleLogo,vehicleSubLogoRecog,vehicleType,vehicleColor,unlimit"/>
<similarity min="0.0" max="100.0"/><!--optional, xs:float, similarity, range: [0.0,100.0]-->
</VehicleMode>
<isSupportMultiChannelSearch>
<!--optional, xs:boolean, whether it supports multi-channel search-->
</isSupportMultiChannelSearch>
<isSupportTotalSearchResult>
<!--optional, xs:boolean, whether it supports limiting number of results that can be obtained after a single search-->
```

```
>
</isSupportTotalSearchResult>
</VehicleRecognitionModeSearchCap>
<FaceContrastAnalyzeCap><!--capability of manual comparison and analysis of face pictures-->
<isSupportTrigger opt="false,true"><!--optional, xs:boolean--></isSupportTrigger>
<SearchCondition><!--optional-->
  <startTime><!-required, xs:time, ISO8601 time--></startTime>
  <endTime><!-required, xs:time, ISO8601 time--></endTime>
</SearchCondition>
</FaceContrastAnalyzeCap>
<FramesPeopleCountingCap><!--capability of people counting statistics in a single frame-->
<Statistics>
  <SearchCondition>
    <startTime><!-required, xs:time,ISO8601 time--></startTime>
    <endTime><!-required, xs:time,ISO8601 time--></endTime>
  </SearchCondition>
</Statistics>
<MaskRegion><!-optional, shielded region-->
  <maxRegionNum><!-optional, xs:integer, number of regions--></maxRegionNum>
  <Region>
    <vertexNum min="3" max="10"><!-optional, xs:integer, number of region vertexes--></vertexNum>
  </Region>
</MaskRegion>
</FramesPeopleCountingCap>
<FaceContrastPersonInfoExtend><!--configuration capability of face comparison tag-->
<personInfoCap>
  <maxPersonInfo min="0" max="4">
    <!-optional, xs:integer, maximum number of person tags-->
  </maxPersonInfo>
</personInfoCap>
<personInfoFDlibCap>
  <maxPersonInfo min="0" max="4">
    <!-optional, xs:integer, maximum number of person tags-->
  </maxPersonInfo>
</personInfoFDlibCap>
</FaceContrastPersonInfoExtend>
<isSupportSafetyHelmetDetection>
  <!- opt, xs:boolean, whether it supports hard hat detection-->
</isSupportSafetyHelmetDetection>
<isSupportDistanceRecognition><!-optional, xs:boolean, whether supports distance measurement--></isSupportDistanceRecognition>
<isSupportATM><!-optional, xs:boolean, ATM intelligent configuraiton, corresponds to URI: /ISAPI/Intelligent/ATM/capabilities?format=json--></isSupportATM>
<isSupportFaceTemperature><!-optional, xs:boolean, whether the device supports face thermography, corresponds to URI: /ISAPI/Intelligent/faceTemperature/capabilities?format=json--></isSupportFaceTemperature>
<isSupportFireEscapeDetectionSearch>
  <!-optional, xs:boolean, whether the device supports searching for fire engine access detection events of multiple channels (related URI: URI/ISAPI/Intelligent/fireEscapeDetection/search/capabilities?format=json)-->
</isSupportFireEscapeDetectionSearch>
<isSupportTakingElevatorDetectionSearch>
  <!-optional, xs:boolean, whether the device supports searching for elevator detection events of multiple channels (related URI: /ISAPI/Intelligent/takingElevatorDetection/search/capabilities?format=json)-->
```

```
</isSupportTakingElevatorDetectionSearch>
<isSupportCityManagementSearch>
  <!--optional, xs:boolean, whether the device supports searching for city management events of multiple channels (related URI: /ISAPI/Intelligent/cityManagement/search/capabilities?format=json)-->
</isSupportCityManagementSearch>
<isSupportSafetyHelmetDetectionSearch>
  <!--optional, xs:boolean, whether the device supports searching for hard hat detection events of multiple channels (related URI: /ISAPI/Intelligent/safetyHelmetDetection/search/capabilities?format=json)-->
</isSupportSafetyHelmetDetectionSearch>
<isSupportFramesPeopleCountingSearch>
  <!--optional, boolean, ro, whether it supports searching for the regional people counting event (related URI: /ISAPI/Intelligent/framesPeopleCounting/search/capabilities?format=json)-->true
</isSupportFramesPeopleCountingSearch>
<isSupportChannelPollingSchedules>
  <!--optional, xs:boolean, whether the device supports channel polling configuration: "true,false"-->
</isSupportChannelPollingSchedules>
<AnalysisImageFaceCap>
  <!--optional, face picture analysis type (related URI:/ISAPI/Intelligent/analysisImage/face)-->
  <modeling opt="false"><!--optional,xs:boolean, whether the device supports modeling: "true,false"--></modeling>
</AnalysisImageFaceCap>
</IntelliCap>
```

## C.20 XML\_ResponseStatus

XML message about response status

```
<?xml version="1.0" encoding="utf-8"?>
<ResponseStatus version="2.0" xmlns="http://www.std-cgi.org/ver20/XMLSchema">
  <requestURL>
    <!--required, read-only, xs:string, request URL-->
  </requestURL>
  <statusCode>
    <!--required, read-only, xs:integer, status code: 0,1-OK, 2-Device Busy, 3-Device Error, 4-Invalid Operation, 5-Invalid XML Format, 6-Invalid XML Content, 7-Reboot Required, 9-Additional Error-->
  </statusCode>
  <statusString>
    <!--required, read-only, xs:string, status description: OK, Device Busy, Device Error, Invalid Operation, Invalid XML Format, Invalid XML Content, Reboot, Additional Error-->
  </statusString>
  <subStatusCode>
    <!--required, read-only, xs:string, describe the error reason in detail-->
  </subStatusCode>
  <MErrCode>
    <!--optional, xs:string, error code categorized by functional modules, e.g., 0x12345678-->
  </MErrCode>
  <MErrDevSelfEx>
    <!--optional, xs:string, extension field of MErrCode. It is used to define the custom error code, which is categorized by functional modules-->
```

```
</MErrDevSelfEx>  
</ResponseStatus>
```

### C.21 XML\_Schedule

Schedule message in XML format

```
<Schedule version="2.0" xmlns="http://www.isapi.org/ver20/XMLSchema">  
  <id><!--required, xs:string, ID--></id>  
  <eventType>  
    <!--optional, xs:string, alarm/event types, see details in the "Remarks" below-->  
  </eventType>  
  <inputIOPortID><!--read-only, dependent, xs:string, alarm input No.--></inputIOPortID>  
  <outputIOPortID><!--read-only, dependent, xs:string, alarm output No.--></outputIOPortID>  
  <videoInputChannelID><!--read-only, dependent, xs:string, video input channel ID--></videoInputChannelID>  
  <TimeBlockList size="8"><!--required-->  
    <TimeBlock><!--list-->  
      <dayOfWeek>  
        <!--optional, xs:integer, day of the week based on ISO8601, "1"=Monday, ....>  
      </dayOfWeek>  
      <TimeRange><!--required-->  
        <beginTime><!--required, xs:time, ISO 8601 time--></beginTime>  
        <endTime><!--required, xs:time, ISO 8601 time--></endTime>  
      </TimeRange>  
      <CustomExtension>  
        <vehicleDetectSceneID>  
          <!--required, xs:integer-->  
        </vehicleDetectSceneID>  
      </CustomExtension>  
    </TimeBlock>  
  </TimeBlockList>  
  <HolidayBlockList><!--optional-->  
    <TimeBlock><!--list-->  
      <TimeRange><!--required-->  
        <beginTime><!--required, xs:time, ISO 8601 time--></beginTime>  
        <endTime><!--required, xs:time, ISO 8601 time--></endTime>  
      </TimeRange>  
    </TimeBlock>  
  </HolidayBlockList>  
</Schedule>
```

### Remarks

The node **<eventType>** can be set to the following values: IO, VMD, videoloss, PIR, linedetection, fielddetection, audioexception, facedetection, regionEntrance, regionExiting, loitering, group, rapidMove, parking, unattendedBaggage, attendedBaggage, storageDetection, shipsDetection, HUMANATTRIBUTE, humanAttribute, faceContrast, faceSnap, faceLib, whiteListFaceContrast, personDensityDetection, personQueueDetection, mixedTargetDetection, fireDetection, illegalParking, pedestrian, trafficAccident, construction, roadblock, abandonedObject,

parallelParking, parkingState, congestion, intersectionAnalysis, heatMap, reverseEntrance, vehicleDetect, safetyHelmetDetection, vibrationDetection, TMPA, faceThermometry, HBDLib, detectorTemp, detectorSmoke, detectorTamper, smokeFireRecognizesmokeFireRecognize, indoorPasswayBlock, detectorShelter, detectorMotion, fireNoRegulation, peopleDetections.

## C.22 XML\_SubscribeEvent

SubscribeEvent message in XML format

```
<SubscribeEvent version="2.0" xmlns="http://www.isapi.org/ver20/XMLSchema" >
  <heartbeat>
    <!--optional, xs:integer, heartbeat interval, unit: second, the default value is 30s-->
  </heartbeat>
  <eventMode>
    <!--required, xs:string, "all"-upload all alarms/events, "list"-upload specified alarm/event-->
  </eventMode>
  <EventList>
    <Event><!--uploading mode of specified alarm/event, this node exists only when eventMode is "list"-->
      <type>
        <!--required, xs:string, alarm/event types, which are obtained from the capability, refer to Alarm/Event Types for Subscription for its values-->
      </type>
      <minorAlarm>
        <!--opt, xs:string, minor alarm type: "0x400,0x401,0x402,0x403", see details in Access Control Event Type. This node is required when type is "AccessControllerEvent"-->
      </minorAlarm>
      <minorException>
        <!--opt, xs:string, minor exception type: "0x400,0x401,0x402,0x403", see details in Access Control Event Type. This node is required when type is "AccessControllerEvent"-->
      </minorException>
      <minorOperation>
        <!--opt, xs:string, minor operation type: "0x400,0x401,0x402,0x403", see details in Access Control Event Type. This node is required when type is "AccessControllerEvent"-->
      </minorOperation>
      <minorEvent>
        <!--opt, xs:string, minor event type: "0x01,0x02,0x03,0x04", see details in Access Control Event Type. This node is required when type is "AccessControllerEvent"-->
      </minorEvent>
      <pictureURLType>
        <!--opt, xs:string, alarm picture format: "binary"-binary, "localURL"-device local URL, "cloudStorageURL"-cloud storage URL-->
      </pictureURLType>
    </Event>
  </EventList>
  <channels>
    <!--optional, xs:string, event linked channel information, and multiple channels can be linked, each channel is separated by comma, e.g., "1,2,3,4..." -->
  </channels>
  <channels>
    <!--optional, xs:string, specify channels (each channel is separated by comma, e.g., "1,2,3,4...") to be armed, this
```

```
node does not exist if you want to arm all channels, and if this node exists, the sub node <channels> in the node
<Event> is invalid-->
</channels>
<identityKey max="64"/>
<!--opt, xs: string, interaction command of subscription, supports subscribing comparison results of face picture
library (importing with this command), the maximum length is 64-->
</SubscribeEvent>
```

## C.23 XML\_VcaChanAbility

VcaChanAbility message in XML format

```
<?xml version="1.0" encoding="UTF-8"?>
<VcaChanAbility><!--req, VCA capability-->
  <channelNO><!--channel No.--></channelNO>
  <restartLib><!--whether to support restarting algorithm library--></restartLib>
  <vcaVersion><!--whether to support viewing version information of algorithm library--></vcaVersion>
  <syncChannelName><!--whether to support setting the channel name of synchronization analyzer to the camera
name--></syncChannelName>
  <VcaDrawMode><!--intelligent information overlay-->
    <dspEncAddTarget opt="true,false"/><!--character overlay target-->
    <dspEncAddRule opt="true,false"/><!--character overlay rule-->
    <dspPicAddTarget opt="true,false"/><!--picture overlay target-->
    <dspPicAddRule opt="true,false"/><!--picture overlay rule-->
  </VcaDrawMode>
  <AlarmPicResolutionList><!--alarm picture resolution-->
    <picResolutionEntry index="3" name="UXGA" resolution="1600*1200"/>
    <picResolutionEntry index="4" name="SVGA" resolution="800*600"/>
    <picResolutionEntry index="5" name="HD720P" resolution="1280*720"/>
    <picResolutionEntry index="6" name="VGA" resolution="640*480"/>
  </AlarmPicResolutionList>
  <GlobalSizeFilter><!--global size filter-->
    <mode opt="imagePixel,realWorld,default" default="imagePixel"/>
    <!--filter mode, "imagePixel"-by pixel size, "realWorld"-by actual size, "default"-->
    <minRect><!--minimum target frame--></minRect>
    <maxRect><!--maximum target frame--></maxRect>
  </GlobalSizeFilter>
  <Behavior><!--behavior analysis-->
    <EventType-->
      <BlackboardWriting><!--blackboard writing-->
        <Region>
          <vertexNum min="3" max="10"/><!--number of region vertexes-->
        </Region>
      </BlackboardWriting>
      <Lecture><!--teaching-->
        <Region>
          <vertexNum min="3" max="10"/><!--number of region vertexes-->
        </Region>
        <sensitivity min="1" max="5" default="5"/><!--sensitivity-->
        <duration min="0" max="10" default="5"/>
```

```

<!--triggered time threshold of behavior analysis event-->
<trackingMode opt="auto,horizontal,vertical" default="auto"/>
<!--tracking mode-->
<zoomMode opt="fixed,auto" default="fixed"/>
<!--zooming mode-->
<SizeFilter>
    <mode opt="imagePixel,realWorld,default" default="imagePixel"/>
    <!--filter mode, "imagePixel"-by pixel size, "realWorld"-by actual size, "default"-->
    <minRect><!--minimum target frame--></minRect>
    <maxRect><!--maximum target frmae--></maxRect>
</SizeFilter>
</Lecture>
<Answer><!--answering-->
<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<sensitivity min="1" max="5" default="5"/><!--sensitivity-->
<SizeFilter>
    <mode opt="imagePixel,realWorld,default" default="imagePixel"/>
    <!--filter mode, "imagePixel"-by pixel size, "realWorld"-by actual size, "default"-->
    <minRect><!--minimum target frame--></minRect>
    <maxRect><!--maximum target frmae--></maxRect>
</SizeFilter>
</Answer>
<TraversePlane><!--plane crossing-->
<planeBottom><!--plane bottom border--></planeBottom>
<crossDirection opt="bothDirection,leftToRight,rFaceSnapightToLeft" default="bothDirection"/>
<!--crossing direction, "bothDirection"-dual-direction, "leftToRight"-left to right, "rightToLeft"-right to left-->
<sensitivity min="1" max="5" default="5"/><!--sensitivity-->
<planeHeight min="0" max="255" default="5"/><!--plane height-->
<detectionTarget opt="all,human,vehicle, human_vehicle"/>
<!--detection target: "all", "human", "vehicle", "human_vehicle"-human and vehicle-->
<eventPriority opt="low,mid,high"/>
<!--opt, event priority: "low", "mid"-medium, "high"-->
<isSupportHumanMisinfoFilter>
    <!--opt, xs:boolean, whether to support preventing false human body alarms, "true"-yes, "false"-no-->
</isSupportHumanMisinfoFilter>
<isSupportVehicleMisinfoFilter>
    <!--opt, xs:boolean, whether to support preventing false vehicle alarms, "true"-yes, "false"-no-->
</isSupportVehicleMisinfoFilter>
</TraversePlane>
<EnterArea><!--region entrance-->
<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<detectionTarget opt="all,human,vehicle, human_vehicle"/>
<!--detection target: "all", "human", "vehicle", "human_vehicle"-human and vehicle-->
<eventPriority opt="low,mid,high"/>
<!--opt, event priority: "low", "mid"-medium, "high"-->
<isSupportHumanMisinfoFilter>
    <!--opt, xs:boolean, whether to support preventing false human body alarms, "true"-yes, "false"-no-->
</isSupportHumanMisinfoFilter>

```

```

<isSupportVehicleMisinfoFilter>
    <!--opt, xs:boolean, whether to support preventing false vehicle alarms, "true"-yes, "false"-no-->
</isSupportVehicleMisinfoFilter>
</EnterArea>
<ExitArea><!--region exiting-->
<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<detectionTarget opt="all,human,vehicle"/>
<!--detection target: "all", "human", "vehicle", "human_vehicle"-human and vehicle-->
<eventPriority opt="low,mid,high"/>
<!--opt, event priority: "low", "mid"-medium, "high"-->
<isSupportHumanMisinfoFilter>
    <!--opt, xs:boolean, whether to support preventing false human body alarms, "true"-yes, "false"-no-->
</isSupportHumanMisinfoFilter>
<isSupportVehicleMisinfoFilter>
    <!--opt, xs:boolean, whether to support preventing false vehicle alarms, "true"-yes, "false"-no-->
</isSupportVehicleMisinfoFilter>
</ExitArea>
<Intrusion><!--intrusion-->
<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<duration min="0" max="100" default="5"/>
<!--triggered time threshold of intrusion alarm-->
<sensitivity min="1" max="100" default="50"/><!--sensitivity-->
<rate min="1" max="100" default="5"/><!--percentage-->
<detectionTarget opt="all,human,vehicle, human_vehicle"/>
<!--detection target: "all", "human", "vehicle", "human_vehicle"-human and vehicle-->
<eventPriority opt="low,mid,high"/>
<!--opt, event priority: "low", "mid"-medium, "high"-->
<isSupportHumanMisinfoFilter>
    <!--opt, xs:boolean, whether to support preventing false human body alarms, "true"-yes, "false"-no-->
</isSupportHumanMisinfoFilter>
<isSupportVehicleMisinfoFilter>
    <!--opt, xs:boolean, whether to support preventing false vehicle alarms, "true"-yes, "false"-no-->
</isSupportVehicleMisinfoFilter>
</Intrusion>
<Loiter><!--loitering-->
<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<duration min="1" max="120" default="10"/><!--triggered time threshold-->
<eventPriority opt="low,mid,high"/>
<!--opt, event priority: "low", "mid"-medium, "high"-->
<loiterDistance min="100" max="5000" default="1000"/>
<!--opt, total distance threshold of loitering, unit: cm-->
</Loiter>
<LeftTake><!--object left and removal-->
<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>

```

```
<duration min="1" max="120" default="10"/><!--triggered time threshold-->
<eventPriority opt="low,mid,high"/>
<!--opt, event priority: "low", "mid"-medium, "high"-->
</LeftTake>
<Parking><!--parking-->
<Region>
  <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<duration min="1" max="100" default="10"/><!--triggered time threshold-->
<eventPriority opt="low,mid,high"/>
<!--opt, event priority: "low", "mid"-medium, "high"-->
</Parking>
<Run><!--running-->
<Region>
  <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<distance min="0.1" max="1.0" default="0.5"/>
<!--maximum distance of people running-->
<mode opt="imagePixel,realWorld" default="imagePixel"/>
<!--filter mode: "imagePixel"-by pixel size, "realWorld"-by actual size-->
<ImagePixelMode><!--parameters for filter mode by pixel size-->
  <distance min="0.1" max="1.0" default="0.5"/>
  <!--maximum distance of people running-->
</ImagePixelMode>
<RealWorldMode><!--parameters for filter mode by actual size-->
  <distance min="1" max="20" default="10"/>
  <!--maximum distance of people running-->
</RealWorldMode>
<detectionTarget opt="all,human,vehicle,human_vehicle"/>
<!--detection target: "all", "human", "vehicle", "human_vehicle"-human and vehicle-->
<eventPriority opt="low,mid,high"/>
<!--opt, event priority: "low", "mid"-medium, "high"-->
</Run>
<HighDensity><!--people gathering-->
<Region>
  <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<density min="0.1" max="1.0" default="0.5"/><!--density ratio-->
<duration min="20" max="360" default="20"/>
<!--triggered parameter threshold of people gathering alarm-->
<eventPriority opt="low,mid,high"/>
<!--opt, event priority: "low", "mid"-medium, "high"-->
</HighDensity>
<ViolentMotion><!--violent motion-->
<Region>
  <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<duration min="1" max="120" default="50"/><!--triggered time threshold-->
<sensitivity min="1" max="5" default="5"/><!--sensitivity-->
<mode opt="video,audio,videoAndAudio" default="video"/>
<!--"video"-video only mode, "audio"-audio only mode, "videoAndAudio"-video and audio mode-->
</ViolentMotion>
```

```

<ReachHeight><!--climbing-->
<planeBottom><!--plane climbing--></planeBottom>
<duration min="1" max="120" default="10"/>
<!--triggered threshold of climbing alarm-->
</ReachHeight>
<GetUp><!--getting up-->
<Region>
<vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<duration min="1" max="100" default="10"/>
<!--triggered threshold of getting up alarm-->
<sensitivity min="1" max="10" default="10"/><!--sensitivity-->
<mode opt="overBed,areaMove,sitting" default="overBed"/>
<!--"overBed"-wide bed mode, "areaMove"-bunk bed mode, "sitting"-wide bed sitting and getting up mode-->
<eventPriority opt="low,mid,high"/>
<!--opt, event priority: "low", "mid"-medium, "high"-->
</GetUp>
<Left><!--unattended baggage-->
<Region>
<vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<duration min="10" max="100" default="10"/>
<!--triggered threshold of unattended baggage alarm-->
<sensitivity min="1" max="5" default="5"/><!--sensitivity-->
<eventPriority opt="low,mid,high"/>
<!--opt, event priority: "low", "mid"-medium, "high"-->
</Left>
<Take><!--object removal-->
<Region>
<vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<duration min="10" max="100" default="10"/>
<!--triggered threshold of object removal alarm-->
<sensitivity min="1" max="5" default="5"/><!--sensitivity-->
<eventPriority opt="low,mid,high"/>
<!--opt, event priority: "low", "mid"-medium, "high"-->
</Take>
<LeavePosition><!--absence-->
<Region>
<vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<leaveDelay min="1" max="1800" default="120"/>
<!--absence alarm time-->
<staticDealy min="1" max="1800" default="120"/>
<!--sleeping alarm time-->
<mode opt="leave,sleep,leaveAndSleep" default="leave"/>
<!--"leave"-absence, "sleep"-sleeping, "leaveAndSleep"-absence and sleeping-->
<personType opt="single,couple" default="single"/>
<!--duty mode: "single"-single people on duty, "couple"-double people on duty-->
<OnPosition min="1" max="10" default="1"/><!--number of people on duty-->
</LeavePosition>
<Trail><!--tailgating-->
```

```

<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<sensitivity min="1" max="5" default="5"/><!--sensitivity-->
</Trail>
<KeyPersonGetUp><!--key person getting up-->
<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<duration min="1" max="100" default="20"/>
<!--triggered threshold of getting up alarm-->
<sensitivity min="1" max="10" default="5"/><!--sensitivity-->
<mode opt="overBed,areaMove,sitting" default="overBed"/>
<!--"overBed"-wide bed mode, "areaMove"-bunk bed mode, "sitting"-wide bed sitting and getting up mode-->
</KeyPersonGetUp>
<FallDown><!--people falling down-->
<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<duration min="1" max="60" default="30"/><!--triggered time threshold-->
<sensitivity min="1" max="5" default="5"/><!--sensitivity-->
<heightThreshold min="10" max="100"/>
<!--triggered height threshold of people falling down alarm, unit: cm-->
</FallDown>
<AudioAbnormal><!--sudden change of sound intensity-->
<decibel min="1" max="255" default="50"/><!--sound intensity-->
<sensitivity min="1" max="5" default="5"/><!--sensitivity-->
<audioMode opt="sensitivity,decibel,sensitivityAndDecibel" default="sensitivity"/>
<!--"sensitivity"-sensitivity detection, "decibel"-decibel threshold detection, "sensitivityAndDecibel"-sensitivity and decibel threshold detection-->
<enabled><!--enable mark--></enabled>
<threshold min="0" max="100" default="80"/><!--sound threshold-->
</AudioAbnormal>
<ADVReachHeight><!--polyline climbing-->
<Region>
    <vertexNum min="2" max="10"/><!--number of region vertexes-->
</Region>
<crossDirection opt="bothDirection,leftToRight,rightToLeft" default="bothDirection"/>
<!--crossing direction: "bothDirection"-dual-direction, "leftToRight"-left to right, "rightToLeft"-right to left-->
</ADVReachHeight>
<ToiletTarry><!--in-toilet overtime-->
<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<duration min="1" max="3600" default="600"/><!--time of in-toilet overtime-->
</ToiletTarry>
<YardTarry><!--playground overstay-->
<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<duration min="1" max="120" default="60"/><!--time of playground overstay-->
</YardTarry>

```

```

<ADVTraversePlane><!--plane polyline crossing-->
<Region>
    <vertexNum min="2" max="10"/><!--number of region vertexes-->
</Region>
<crossDirection opt="bothDirection,leftToRight,rightToLeft" default="bothDirection"/>
<!--crossing direction: "bothDirection"-dual-direction, "leftToRight"-left to right, "rightToLeft"-right to left-->
<sensitivity min="1" max="5" default="5"/><!--sensitivity-->
</ADVTraversePlane>
<OverTime><!--operation timeout-->
<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<duration min="4" max="60000" default="30000"/>
<!--triggered time threshold of operation timeout alarm-->
</OverTime>
<StickUp><!--sticking-->
<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<duration min="4" max="60" default="30"/><!--triggered time threshold-->
<sensitivity min="1" max="5" default="5"/><!--sensitivity-->
</StickUp>
<InstallScanner><!--installing card reader-->
<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<duration min="4" max="60" default="30"/><!--card reading duration-->
<sensitivity min="1" max="5" default="5"/><!--sensitivity-->
</InstallScanner>
<Standup><!--people standing up-->
<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<sensitivity min="1" max="100" default="5"/><!--sensitivity-->
<duration min="1" max="3600" default="2"/><!--triggered time threshold-->
<heightThreshold min="0" max="250" default="130"/><!--height threshold-->
</Standup>
<PeopleNumChange><!--number of people exception-->
<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<sensitivity min="1" max="100" default="5"/><!--sensitivity-->
<peopleNumThreshold min="0" max="5" default="1"/>
<!--number of people threshold-->
<detectMode opt="greaterthan,lessthan,equal,notEqual"/>
<!--detection mode: "greaterthan"-greater than, "lessthan"-less than, "equal"-equal to, "notEqual"-not equal to-->
<noneStateEffective opt="true,false"/>
<!--whether it is valid when there are no people-->
<duration min="1" max="3600" default="2"/><!--triggered time threshold-->
</PeopleNumChange>
<SpacingChange><!--space distance exception-->
<Region>

```

```

<vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<sensitivity min="1" max="100" default="5"/><!--sensitivity-->
<spacingThreshold min="0" max="10.0" default="1.0"/><!--space distance threshold-->
<detectMode opt="greaterthan,lessthan,equal,notEqual"/>
<!--detection mode: "greaterthan"-greater than, "lessthan"-less than, "equal"-equal to, "notEqual"-not equal to-->
<duration min="1" max="3600" default="2"/><!--triggered time threshold-->
</SpacingChange>
<CombinedRule><!--combined rule-->
<supportCombinedRule min="" max="" />
<relateRuleID min="" max="" />
<ruleSequence opt="ascending, ascendingOrDescending"/>
<minTimeInterval min="" max="" />
<maxTimeInterval min="" max="" />
<rule1ID min="" max="" />
<rule2ID min="" max="" />
</CombinedRule>
<SitQuietly><!--opt, sitting quietly-->
<duration min="" max="" /><!--req, duration -->
</SitQuietly>
<HighDensityStatus><!--people gathering status-->
<Region>
<vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<density min="0.1" max="1.0" default="0.5"/><!--density ratio-->
<sensitivity min="1" max="5"/><!--sensitivity-->
</HighDensityStatus>
<FakeCard><!--fake card detection-->
<Region>
<vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<sensitivity min="1" max="5" default="3"/><!--sensitivity-->
<eventPriority opt="low,mid,high"/><!--optional, event priority: 0-low, 1-medium, 2-high-->
</FakeCard>
</EventType>
<BehaviorRule><!--behavior rule-->
<picProcType opt="notProcess,upload"/>
<!--picture processing method: "notProcess"-not process, "upload"-upload-->
<uploadLastAlarm opt="false,true"/><!--upload the latest alarm-->
<picRecordEnable opt="false,true"/><!--picture storage-->
<JpegParam>
<picSize><!--picture size--></picSize>
<picQuality opt="best,better,normal"/>
<!--picture quality: "best", "better", "normal"-->
</JpegParam>
<maxRelSnapChanNum><!--maximum number of capture linkage channels--></maxRelSnapChanNum>
<RuleEntryList>
<maxRuleNum><!--maximum number of rules--></maxRuleNum>
<RuleEntry>
<eventType opt="traversePlane, enterArea, exitArea, intrusion, loiter, leftAndTake, parking, run, highDensity, violentMotion, reachHeight, getup, left, take, leavePosition, trail, keyPersonGetup, fallDown, audioAbnormal, advReachHeight, toiletTarry, yardTarry, advTraversePlane, humanEnter, overTime, stickup, installScanner, standup,

```

```

peopleNumChange, spacingChange, lecture, answer, combinedRule, sitQuietly, writing, fakeCard"/>
    <!--event type: "traversePlane"-plane crossing, "enterArea"-region entrance, "exitArea"-region exiting,
    "intrusion", "loiter"-loitering, "leftAndTake"-object left and removal, "parking", "run"-running, "highDensity"-occupant
    density in the region, "violentMotion"-violent motion, "reachHeight"-climbing, "getup"-getting up, "left"-unattended
    baggage, "take"-object removal, "leavePosition"-absence, "trail"-tailgating, "keyPersonGetup"-key person getting up,
    "fallDown"-people falling down, "audioAbnormal"-sudden change of sound intensity, "advReachHeight"-polyline
    climbing, "toiletTarry"-in-toilet overtime, "yardTarry"-playground overstay, "advTraversePlane"-plane polyline crossing,
    "humanEnter"-people approaching ATM, "overtime"-operation timeout, "stickup"-sticking, "installScanner"-installing
    card reader, "standup"-standing up, "peopleNumChange"-number of people change, "spacingChange"-space distance
    change, "lecture"-teaching, "answer"-answering questions, "combinedRule"-combined rule, "sitQuietly"-sitting
    quietly, "writing"-writing on the blackboard, "fakeCard"-fake card detection-->
    <ruleNameLength min="0" max="32"/><!--rule name length-->
    <SizeFilter>
        <mode opt="imagePixel,realWorld,default" default="imagePixel"/>
        <!--filter mode: "imagePixel"-by pixel size,"realWorld"-by actual size, "default"-->
        <minRect><!--minimum target frame--></minRect>
        <maxRect><!--maximum target frame--></maxRect>
    </SizeFilter>
    <AlarmTime>
        <timeSegNum min="2" max="8"/><!--number of arming period per day-->
    </AlarmTime>
    <alarmHandleType opt="monitor,audio,center,alarmout,picture,wirelesslight,uploadftp"/>
        <!--"monitor"-warning on the monitor, "audio"-audible warning, "center"-notify surveillance center, "alarmout"-trigger alarm output, "picture"-capture JPEG picture and send by email, "wirelesslight"-wireless light and audio alarm,
        "uploadftp"-capture picture and upload to FTP-->
        <relRecordChan><!--alarm triggered channel recording--></relRecordChan>
        <alarmDelay opt="5,10,30,60,120,300,600"/><!--alarm delay-->
        <FilterStrategy>
            <strategy opt="disabled,widthAndHeight,targetArea" default="disabled"/>
            <!--filter strategy: "disabled"-disable, "widthAndHeight"-height and width filter, "targetArea"-target area filter-->
        </FilterStrategy>
        <TriggerParam>
            <triggerMode opt="disabled,trackPoint,targetArea" default="disabled"/>
            <!--triggering mode: "disabled"-disable, "trackPoint"-track point, "targetArea"-target area-->
            <triggerPoint opt="center,up,down" default="center"/>
            <!--triggered point: "center", "up", "down"-->
            <triggerArea min="0" max="100" default="50"/>
            <!--triggered target area percentage-->
        </TriggerParam>
        <intervalTime min="" max="" default="" />
            <!--interval between two alarms (unit: second), ranges from 1 to 7200, the default value is 600-->
        <heightLimit min="" max="" />
            <!--minimum height of the detected target (unit: cm), ranges from 0 to 250, the default value is 80, target lower
            than the minimum height will not be detected-->
        <fallDownMaxRuleNum><!--maximum number of rules for people falling down detection, if this node is not
        returned, the maximum number depends on maxRuleNum--></fallDownMaxRuleNum>
        <violentMotionMaxRuleNum><!--maximum number of rules for violent motion, if this node is not returned, the
        maximum number depends on maxRuleNum--></violentMotionMaxRuleNum>
        </RuleEntry>
    </RuleEntryList>
</BehaviorRule>
<MaskRegion><!--shielded region-->
```

```
<maxRegionNum><!--number of regions--></maxRegionNum>
<Region>
  <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
</MaskRegion>
<EnterRegion><!--region entrance-->
<maxRegionNum><!--number of regions--></maxRegionNum>
<Region>
  <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
</EnterRegion>
<Calibration><!--calibration-->
<BehaviorIn><!--behavior calibration in indoor scene-->
  <enabled opt="true,false"/><!--whether to enable-->
  <calSampleNum min="2" max="5"/><!--number of calibration samples-->
  <CalSample><!--calibration sample-->
    <targetRect><!--target frame--></targetRect>
    <LineSegment>
      <lineMode opt="heightLine,lengthLine"/>
      <!--"heightLine"-height sample line, "lengthLine"-length sample line-->
      <value min="1" max="1000"/><!--height or length-->
    </LineSegment>
  </CalSample>
  <CameraParam>
    <cameraHeight min="2" max="50"/><!--camera height-->
    <cameraPitchAngle min="1" max="89"/><!--camera tilt angle-->
    <horizonLine min="0.0" max="1.0"/><!--horizon line in the scene-->
  </CameraParam>
</BehaviorIn>
<BehaviorOut><!--behavior calibration in outdoor scene-->
  <enabled opt="true,false"/><!--whether to enable-->
  <lineSegNum min="4" max="8"/><!--number of sample lines-->
  <LineSegment>
    <lineMode opt="heightLine,lengthLine"/>
    <!--"heightLine"-height sample line, "lengthLine"-length sample line-->
    <value min="1" max="1000"/><!--height or length-->
  </LineSegment>
  <CameraParam>
    <cameraHeight min="2" max="50"/><!--camera height-->
    <cameraPitchAngle min="1" max="89"/><!--camera tilt angle-->
    <horizonLine min="0.0" max="1.0"/><!--horizon line in the scene-->
  </CameraParam>
</BehaviorOut>
<calibVerify><!--whether to support calibration verification--></calibVerify>
</Calibration>
<Scene>
  <maxSceneNum><!--maximum number of scenes--></maxSceneNum>
  <uploadSceneID><!--whether uploads event/alarm scene ID: "true"--></uploadSceneID>
</Scene>
</Behavior>
<Traffic><!--traffic-->
<Scene><!--scene parameter-->
```

```
<maxSceneNum><!--maximum number of scenes--></maxSceneNum>
<maxSceneTimeSegNum><!--maximum number of time period in traffic scene--></maxSceneTimeSegNum>
<SceneParam>
    <direction><!--detection direction--></direction>
    <sceneID><!--scene ID--></sceneID>
    <sceneNameLength min="0" max="32"/><!--scene name length-->
    <ptzPos><!--PTZ coordinate--></ptzPos>
    <trackTime min="5" max="300"/><!--speed dome tracking time-->
</SceneParam>
</Scene>
<MaskRegion><!--shielded region-->
    <maxRegionNum><!--number of regions--></maxRegionNum>
    <Region>
        <vertexNum min="3" max="10"/><!--number of region vertexes-->
    </Region>
</MaskRegion>
<ReferenceRegion><!--reference region-->
    <maxRegionNum><!--number of regions--></maxRegionNum>
    <Region>
        <vertexNum min="3" max="10"/><!--number of region vertexes-->
    </Region>
</ReferenceRegion>
<Calibration><!--calibration-->
    <enabled opt="true,false"/><!--whether to enable-->
    <calibPointNum min="4" max="4"/><!--number of calibration points-->
    <width><!--width--></width>
    <height><!--height--></height>
    <calibVerify><!--whether to support calibration verification--></calibVerify>
</Calibration>
<LaneCfg><!--lane configuration-->
    <maxLaneNum><!--maximum number of lanes--></maxLaneNum>
    <LaneParam>
        <laneNameLength min="0" max="32"/><!--lane name length-->
        <flowDirection><!--traffic flow direction in the lane--></flowDirection>
        <Region>
            <vertexNum min="3" max="10"/><!--number of region vertexes-->
        </Region>
    </LaneParam>
</LaneCfg>
<AidRule><!--traffic event rules-->
    <picProcType opt="notProcess,upload"/>
    <!--picture processing method: "notProcess"-not process, "upload"-upload-->
    <JpegParam>
        <picSize><!--picture size--></picSize>
        <picQuality opt="best,better,normal"/>
        <!--picture quality: "best", "better", "normal"-->
    </JpegParam>
    <RuleEntryList>
        <maxRuleNum><!--maximum number of rules--></maxRuleNum>
        <RuleEntry>
            <ruleNameLength min="0" max="32"/><!--rule name length-->
            <eventType
```

```

opt="congestion,parking,inverse,pedestrian,debris,smoke,overLine,vehicleControlList,speed,illegalLaneChange,turnAro
und"/>
    <!--event type: "congestion", "parking", "inverse"-driving in the opposite direction, "pedestrian", "debris"-t
hrown object, "smoke", "overLine"-driving over the line, "vehicleControlList"-blocklist, "speed"-speeding,
"illegalLaneChange"-illegal lane change, "turnAround"-turning around-->
    <SizeFilter>
        <mode opt="imagePixel,realWorld,default" default="imagePixel"/>
        <!--filter mode, "imagePixel"-by pixel size, "realWorld"-by actual size, "default"-->
        <minRect><!--minimum target frame--></minRect>
        <maxRect><!--maximum target frame--></maxRect>
    </SizeFilter>
    <Region>
        <vertexNum min="3" max="10"/><!--number of region vertexes-->
    </Region>
    <AidParam>
        <parkingDuration min="10" max="120" default="100"/>
        <!--parking duration-->
        <pedestrianDuration min="1" max="120" default="100"/>
        <!--pedestrian duration-->
        <debrisDuration min="10" max="120" default="100"/>
        <!--thrown object duration-->
        <congestionLength min="5" max="200" default="100"/>
        <!--congestion length threshold-->
        <congestionDuration min="10" max="120" default="60"/>
        <!--congestion duration-->
        <inverseDuration min="1" max="10" default="5"/>
        <!--duration of driving in the opposite direction-->
        <inverseDistance min="2" max="100" default="50"/>
        <!--distance threshold of driving in the opposite direction-->
        <inverseAngleTolerance min="90" max="180" default="100"/>
        <!--allowed angle deviation-->
        <illegalParkingTime min="4" max="60" default="10"/>
        <!--illegal parking time-->
        <illegalParkingPicNum min="1" max="6" default="4"/>
        <!--number of illegal parking pictures-->
        <mergePic><!--whether to support joint picture--></mergePic>
    </AidParam>
    <AlarmTime>
        <timeSegNum min="2" max="8"/>
        <!--number of arming period per day-->
    </AlarmTime>
    <alarmHandleType opt="monitor, audio, center, alarmout, picture, wirelesslight, uploadftp"/>
    <!--"monitor"-warning on the monitor, "audio"-audible warning, "center"-notify surveillance center, "alarmout"-t
rigger alarm output, "picture"-capture JPEG picture and send by email, "wirelesslight"-wireless light and audio alarm,
"uploadftp"-capture picture and upload to FTP-->
        <relRecordChan><!--alarm triggered channel recording--></relRecordChan>
        <laneNo min="1" max="99"/><!--lane No.-->
    </RuleEntry>
</RuleEntryList>
</AidRule>
<TpsRule><!--traffic data statistics rule-->
<RuleEntryList>

```

```

<maxRuleNum><!--maximum number of rules--></maxRuleNum>
<RuleEntry>
  <laneID><!--lane ID--></laneID>
  <calcType
opt="laneVolume,laneVelocity,timeHeadway,spaceHeadway,timeOccupancyRatio,spaceOccupancyRatio,queue,vehicle
Type,trafficState"/>
    <!--statistics parameter type: "laneVolume"-lane traffic, "laneVelocity"-lane speed, "timeHeadway"-time
headway, "spaceHeadway"-space headway, "timeOccupancyRatio"-lane occupancy percentage (time),
"spaceOccupancyRatio"-lane occupancy percentage (space), "queue"-queue length, "vehicleType"-vehicle type,
"trafficState"-traffic status-->
    <SizeFilter>
      <mode opt="imagePixel,realWorld,default" default="imagePixel"/>
      <!--filter mode, "imagePixel"-by pixel size, "realWorld"-by actual size, "default"-->
      <minRect><!--minimum target frame--></minRect>
      <maxRect><!--maximum target frame--></maxRect>
    </SizeFilter>
    <Region>
      <vertexNum min="3" max="10"/><!--number of region vertexes-->
    </Region>
    <AlarmTime>
      <timeSegNum min="2" max="8"/>
      <!--number of arming period per day-->
    </AlarmTime>
    <alarmHandleType opt="monitor,audio,center,alarmout,picture,wirelesslight,uploadftp"/>
      <!--"monitor"-warning on the monitor, "audio"-audible warning, "center"-notify surveillance center, "alarmout"-trigger alarm output, "picture"-capture JPEG picture and send by email, "wirelesslight"-wireless light and audio alarm,
"uploadftp"-capture picture and upload to FTP-->
  </RuleEntry>
</RuleEntryList>
</TpsRule>
<forensicsMode opt="manual,auto"/>
<!--evidence capture mode: "manual", "auto"-automatic-->
<trafficSceneMode opt="freeway,tunnel,bridge"/>
<!--traffic scene mode: "freeway"-outdoor scene in the freeway, "tunnel"-tunnel scene in the freeway, "bridge"-bridge scene in the freeway-->
<ITCTriggerCfg><!--video triggering parameter-->
  <triggerMode opt="VIAVirtualCoil"/>
  <!--triggering mode: "VIAVirtualCoil"-VIA (Vehicle characteristics Intelligent Analysis) virtual coil triggering-->
  <VIAVirtualCoilParam><!--VIA virtual coil triggering parameter-->
    <laneNum><!--number of lanes--></laneNum>
    <laneBoundaryLine><!--lane boundary line, which is the left boundary line of the leftmost lane--></
laneBoundaryLine>
    <VIALane>
      <maxLaneNum><!--maximum number of lanes--></maxLaneNum>
      <associatedLaneNO><!--lane No. linkage--></associatedLaneNO>
      <LaneLogicParam>
        <laneUsage opt="unknown,carriageWay,bus,fast,slow,motor,nonMotor,reverse,banTrucks,mix"/>
        <!--lane type: "unknown", "carriageWay"-normal lane, "bus"-bus lane, "fast"-express lane, "slow"-slow lane,
"motor"-motorcycle lane, "nonMotor"-non-motor vehicle lane, "reverse"-opposite lane, "banTruck"-non-truck lane,
"mix"-all-purpose lane-->
        <laneDirection
opt="unknown,left,straight,leftStraight,right,leftRight,rightStraight,leftRightStraight,leftWait,straightWait,forward,back

```

```
ward,bothway"/>
    <!--lane direction: "unknown", "left"-turning left, "straight"-going straight, "leftStraight"-turning left and going straight, "right"-turning right, "leftRight"-turning left and turning right, "rightStraight"-turning right and going straight, "leftRightStraight"-turning left, turning right and going straight, "leftWait"-waiting to turn left, "straight"-waiting to go straight, "forward"-driving forward, "backward"-driving backward, "bothway"-bidirectional driving-->
    <carDriveDirection opt="unknown,uptodown,downtoup"/>
    <!--driving direction: "unknown", "uptodown"-driving in the down direction, "downtoup"-driving in the up direction-->
</LaneLogicParam>
<laneLine><!--lane line--></laneLine>
<Region>
    <vertexNum min="3" max="20"/>
    <!--plate recognition area, number of region vertexes-->
</Region>
</VIALane>
<PlateRecogParam>
    <provinceAbbreviation><!--Chinese character abbreviation of the province where the device operates--></provinceAbbreviation>
    <RecogMode><!--recognition mode-->
        <plateRecogPos opt="fromFront,fromBack"/>
        <!--plate recognition position, "fromFront"-front plate recognition, "fromBack"-rear plate recognition-->
        <plateRecogType opt="big,little"/>
        <!--plate recognition type, "big"-large license plate, "little"-small license plate-->
        <locationType opt="sceneLocation,frameLocation"/>
        <!--location type, "sceneLocation"-scene location, "frameLocation"-frame location-->
        <recogType opt="sceneRecognition,frameRecognition"/>
        <!--recognition type, "sceneRecognition"-scene recognition, "frameRecognition"-frame recognition-->
        <recogTime opt="daytime,night"/>
        <!--recognition time, "daytime", "night"-->
        <sceneType opt="EPolice,gate"/>
        <!--scene type, "EPolice"-e-police, "gate"-checkpoint-->
        <microPlateRecog opt="true,false"/>
        <!--smaller license plate recognition-->
        <farmVehicleRecog opt="true,false"/>
        <!--farm vehicle recognition-->
        <vechileColorRecog opt="true,false"/>
        <!--vehicle color recognition-->
        <motorCarRecog opt="true,false"/>
        <!--motorcycle recognition-->
        <blurRecog opt="true,false"/>
        <!--fuzzy recognition-->
    </RecogMode>
    <vehicleLogoRecog opt="true,false"/><!--vehicle logo recognition-->
</PlateRecogParam>
</VIAVirtualCoilParam>
</ITCTriggerCfg>
</Traffic>
<PDC><!--people counting statistics-->
    <PDCType opt="smart, professionalIntelligence"/>
    <!--intelligent people counting type: "smart"-smart device, "professionalIntelligence"-professional intelligent iDS device-->
    <PDCRule>
```

```

<Region>
  <vertexNum min="4" max="10"/><!--number of region vertexes-->
</Region>
<Line>
  <support opt="leftLine,rightLine"/>
</Line>
<enterDirection><!--people counting entrance direction--></enterDirection>
<dayStartTime><!--daytime start time--></dayStartTime>
<nightStartTime><!--night start time--></nightStartTime>
<AlarmTime>
  <timeSegNum min="2" max="8"/><!--number of arming period per day-->
</AlarmTime>
<alarmHandleType opt="monitor, audio, center, alarmout, picture, wirelesslight, uploadftp"/>
<!--req, handling type-->
<detecteSensitive min="" max="" />
<!--target detection sensitivity, ranges from 1 to 100, the default value is 50-->
<generatieSpeedSpace min="" max="" />
<!--target generating speed (space), ranges from 1 to 100, the default value is 50-->
<generatieSpeedTime min="" max="" />
<!--target generating speed (time), ranges from 1 to 100, the default value is 50-->
<countSpeed min="" max="" />
<!--counting speed, ranges from 1 to 100, the default value is 50-->
<detecteType opt="auto, head, shoulder"/>
<!--target detection type: "auto"-automatic detection, "head"-head detection, "shoulder"-head and shoulder
detection, the default value is "auto"-->
<targetSizeCorrect min="" max="" />
<!--target size correction, ranges from 1 to 100, the default value is 50-->
</PDCRule>
<Calibration>
  <calibRectNum min="1" max="6"/>
  <!--number of calibration frames-->
  <calibLine><!--whether to support calibration line--></calibLine>
  <calibVerify><!--whether to support calibration verification--></calibVerify>
</Calibration>
<resetCounter><!--reset counting parameter--></resetCounter>
<resetCounterMode opt="timing, manual"/><!--reset counting mode-->
<OSD>
  <enable opt="disable, enable"/><!--req, enable people counting OSD display-->
  <topLeftPoint><!--req, whether to support the top left coordinate--></topLeftPoint>
  <OSDType opt="enter, leave, enterLeave, none, peoplePassing, enterPeoplePassing">
    <!--opt, xs:string, display type: "enter"-number of people entered, "leave"-number of people left, "enterLeave"-number
of people entered and left, "none", "peoplePassing"-number of people passed, "enterPeoplePassing"-number
of people entered and passed-->
  </OSDType>
</OSD>
<mutexAbility
opt="fieldDetection, traversingVirtualPlane, regionEntrance, regionExiting, loitering, group, rapidMove, parking, unattendedBaggage, attendedBaggage"/><!--req, mutex ability-->
<brokenNetHttp><!--opt, whether to support ANR--></brokenNetHttp>
<SecUploadEnable opt="true, false"/>
<!--opt, xs:boolean, enable to upload every second-->
<DataUploadCycle opt="1, 5, 10, 15, 20, 30, 60"/>

```

```
<!--opt, xs:inter, period of uploading people counting detection statistics (unit: minute)-->
<isSupportRecommendedValue>
  <!--opt, xs:boolean, return true if supported, otherwise this node will not be returned-->
</isSupportRecommendedValue>
<isSupportFlashRemoveCouting>
  <!--opt, xs:boolean, clear people counting statistics in Flash, return true if supported, otherwise this node will not be returned-->
</isSupportFlashRemoveCouting>
<InterferenceSuppression><!--opt, interference suppression-->
  <shadow opt="true,false">
    <!--opt, xs:boolean, shadow-->
  </shadow>
  <loitering opt="true,false">
    <!--opt, xs:boolean, loitering-->
  </loitering>
  <cart opt="true,false">
    <!--opt, xs:boolean, pushing the vehicle-->
  </cart>
</InterferenceSuppression>
<EmailReport><!--opt, report by email-->
  <DayReport opt="true,false">
    <!--opt, xs:boolean, daily people counting report-->
  </DayReport>
  <WeekReport opt="true,false">
    <!--opt, xs:boolean, weekly people counting report-->
  </WeekReport>
  <MonthReport opt="true,false">
    <!--opt, xs:boolean, monthly people counting report-->
  </MonthReport>
  <YearReport opt="true,false">
    <!--opt, xs:boolean, annual people counting report-->
  </YearReport>
</EmailReport>
<CountingCalibrate><!--opt, installation calibration verification-->
  <calibrateType opt="automatic,manual,no">
    <!--opt, xs:string, "automatic"-automatic calibration, "manual"-manual calibration, "no"-no calibration-->
  </calibrateType>
<SetupParam><!--req, installation parameters-->
  <height min="" max="">
    <!--opt, xs:float, height, unit: cm-->
  </height>
  <tiltAngle min="" max="">
    <!--opt, ro, xs:float, tilt angle-->
  </tiltAngle>
  <heelAngle min="" max="">
    <!--opt, ro, xs:float, heel angle-->
  </heelAngle>
</SetupParam>
<CountingArea><!--req, ro, counting area (red frame)-->
  <RegionCoordinatesList size="">
    <RegionCoordinates><!--req, region coordinate points-->
      <positionX>
```

```
<!--req, xs:integer, X-coordinate-->
</positionX>
<positionY>
  <!--req, xs:integer, Y-coordinate-->
</positionY>
</RegionCoordinates>
</RegionCoordinatesList>
</CountingArea>
<AutomaticCalib><!--opt, it is valid when calibrateType is "Automatic"-->
<CalibRegion><!--opt, calibration region (green frame)-->
<RegionCoordinatesList size="">
  <RegionCoordinates><!--req, region coordinate points-->
    <positionX>
      <!--req, xs:integer, X-coordinate-->
    </positionX>
    <positionY>
      <!--req, xs:integer, Y-coordinate-->
    </positionY>
  </RegionCoordinates>
</RegionCoordinatesList>
</CalibRegion>
</AutomaticCalib>
</CountingCalibrate>
<HeightFilterOverlay><!--opt-->
<enable opt="true,false" default="">
  <!--opt, xs:boolean-->
</enable>
<heightFilter min="" max="" default="">
  <!--opt, xs:integer-->
</heightFilter>
</HeightFilterOverlay>
<isSupportPosInfoOverlay opt="true,false">
  <!--opt, xs:boolean-->
</isSupportPosInfoOverlay>
<isSupportCalibrate opt="true,false">
  <!--opt, xs:boolean, whether to support calibration-->
</isSupportCalibrate>
<isSupportSearchPeoplePassing opt="true,false">
  <!--opt, xs:boolean, whether to support searching people passed-->
</isSupportSearchPeoplePassing>
<countingType opt="none,alarmInputTrigger,videoTrigger" />
<!--opt, xs:string, triggering counting mode: "none", "alarmInputTrigger"-alarm input triggering, "videoTrigger"-VCA triggering-->
<alarmInputTrigger_signalType opt="level,pulses" />
<!--opt, xs:string, signal type: "level"-level, "pulses"-pulse-->
<videoTrigger_RS485Transmission opt="true,false" />
<!--opt, xs:boolean, enable RS-485 data transmission-->
<isSupportTriggerPeopleCountingDataSearch><!--opt, whether to support triggering searching people counting statistics--></isSupportTriggerPeopleCountingDataSearch>
<isSupportDailyResetTime><!--opt, whether to support scheduled resetting--></isSupportDailyResetTime>
<Polyline><!--opt, whether to support polyline detection-->
<maxPointNumber>
```

```
<!--req, xs:integer, supported number of polyline endpoints-->
</maxPointNumber>
</Polyline>
<isSupportBusDetectionArea><!--opt, whether to support mobile bus entry/exit detection area--></
isSupportBusDetectionArea>
<isSupportStreamOverlayRuleInfos><!--opt, whether to support stream VCA information overlay--></
isSupportStreamOverlayRuleInfos>
<isSupportInterfaceSegmentation><!--opt, whether to support window division by 4200 software--></
isSupportInterfaceSegmentation>
<isSupportMobileDescribeChange><!--opt, this node is used to mark the edited the parameter name of people
counting camera interface, which can distinguish the baseline product and mobile product--></
isSupportMobileDescribeChange>
<isSupportAdvanceConfiguration><!--opt, this node is used to mark whether the camera supports advanced
configuration--></isSupportAdvanceConfiguration>
<isSupportSearchDoorStates><!--opt, this node is used to support detecting the door status triggered by mobile
signal--></isSupportSearchDoorStates>
<isSupportMultiChannelSearch><!--opt, whether supports people counting of multiple channels--></
isSupportMultiChannelSearch>
</PDC>
<HeatMapDetection><!--req, heat map detection-->
<enable opt="true,false"/><!--req, "false"-disable, "true"-enable-->
<detSencelID min="" max=""><!--req, detection scene ID-->
<heatMapRegionNum><!--req, number of heat map detection regions--></heatMapRegionNum>
<HeatMapParam><!--req, corresponding number of this node-->
<regionNum min="3" max="10"/>
<!--req, number of valid points supported by each heat map detection region-->
<targetTrackEnable opt="true,false"/>
<!--req, target track: "true"-open, "false"-close, the default value is "false"-->
<sensitivityLevel min="0" max="100"/>
<!--req, sensitivity-->
<backgroundUpdateRate min="1" max="100"/>
<!--req, background updating rate, ranges from 1 to 100, the default value is 50-->
<sceneChangeLevel min="1" max="100"/>
<!--req, scene change level, ranges from 1 to 100, the default value is 50-->
<minTargetSize min="1" max="100"/>
<!--req, minimum target size, ranges from 1 to 100, the default value is 50-->
</HeatMapParam>
<alarmTime><!--req, number of arming period--></alarmTime>
<alarmHandleType opt="monitor, audio, center, alarmout, picture, wirelesslight, uploadftp"/>
<!--req, handling type: "monitor"-warning on the monitor, "audio"-audible warning, "center"-notify surveillance
center, "alarmout"-trigger alarm output, "picture"-capture JPEG picture and send by email (Uploadftp was missing in
earlier versions and was added later. If this string cannot be resolved, firstly check whether to support capturing
pictures and uploading to FTP, and then resolve the uploadftp node of the software and hardware capability of the
device.), "wirelesslight"-wireless light and audio alarm, "uploadftp"-capture picture and upload to FTP-->
<brokenNetHttp><!--opt, whether to support ANR--></brokenNetHttp>
<uploadHeatMapResultType opt="0,1"/><!--opt, heat map type, 0-standard heat map, 1-heat map of people
counting and dwell duration-->
<confidence min="0.00" max="100.00"/><!--opt, whether supports setting target picture confidence-->
<searchType opt="duration, PDC"/><!--opt, statistics types, dwell duration statistics or people counting statistics-->
</HeatMapDetection>
<Face><!--facial detection-->
<FaceDetect>
```

```

<eventType opt="abnormalFace,normalFace,multiFace,sunglassesFace,callFace"/>
<!--"abnormalFace"-abnormal face, "normalFace"-normal face, "multiFace"-multiple faces, "sunglassesFace"-face
with sunglasses, "callFace"-face on the phone-->
<uploadLastAlarm opt="false,true"/><!--upload the latest alarm-->
<uploadFacePic opt="false,true"/><!--upload face sub-picture-->
<picRecordEnable opt="false,true"/><!--picture storage-->
<ruleNameLength min="0" max="32"/><!--rule name length-->
<Region>
    <vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
<picProcType opt="notProcess,upload"/>
<!--picture processing method: "notProcess"-not process, "upload"-upload-->
<sensitivity min="1" max="100" default="10"/><!--sensitivity-->
<duration min="4" max="60" default="30"/><!--triggered time threshold of face alarm-->
<JpegParam>
    <picSize><!--picture size--></picSize>
    <picQuality opt="best,better,normal"/>
    <!--picture quality: "best", "better", "normal"-->
</JpegParam>
<SizeFilter>
    <mode opt="imagePixel,realWorld,default" default="imagePixel"/>
    <!--filter mode, "imagePixel"-by pixel size, "realWorld"-by actual size, "default"-->
    <minRect><!--minimum target frame--></minRect>
    <maxRect><!--maximum target frame--></maxRect>
</SizeFilter>
<AlarmTime>
    <timeSegNum min="2" max="8"/><!--number of arming period per day-->
</AlarmTime>
<alarmHandleType opt="monitor,audio,center,alarmout,picture,wirelesslight,uploadftp"/>
<!--"monitor"-warning on the monitor, "audio"-audible warning, "center"-notify surveillance center, "alarmout"-trigger alarm output, "picture"-capture JPEG picture and send by email, "wirelesslight"-wireless light and audio alarm,
"uploadftp"-capture picture and upload to FTP-->
<relRecordChan><!--alarm triggered channel recording--></relRecordChan>
<alarmDelay opt="5,10,30,60,120,300,600"/><!--alarm delay-->
<FaceInPicture><!--face picture-in-picture-->
    <enabled opt="true,false"/><!--whether to enable-->
    <backChannel><!--background channel--></backChannel>
    <position opt="topLeft,topRight,bottomLeft,bottomRight" default="bottomRight"/>
    <!--overlay position: "topLeft"-top left, "topRight"-top right, "bottomLeft"-bottom left, "bottomRight"-bottom
right-->
    <division opt="1/4,1/9,1/16"/><!--window division ratio-->
    <IPChannel>
        <isSupport><!--whether to support IP channel, newly added to DeepinMind ATM, old devices only support face
PIP of analog channel--></isSupport>
            <isSupportBackChannel><!--whether to support setting IP channel as the background channel, newly added to
DeepinMind ATM, old devices only support setting analog channel as the background channel--></
isSupportBackChannel>
                </IPChannel>
            </FaceInPicture>
            <maxRelSnapChanNum><!--maximum number of capture linkage channels--></maxRelSnapChanNum>
            <isSupportEventTypeEx><!--whether the device supports EventTypeEx extension field. It is used to determine the
compatibility of iVMS-4200--></isSupportEventTypeEx>

```

```

<AlgParam>
    <!--opt, configuration display capability of face detection algorithm library, only used in ATM project. The
configuration items not contained in the capability will display by default without being determined by the capability-->
    <FaceDetectAlg><!--opt, face detection algorithm capability-->
        <FaceDetectList size=""><!--opt, face detection algorithm capability list-->
            <FaceDetect><!--opt-->
                <eventType opt="abnormalFace,normalFace,multiFace,sunglassesFace,callFace"/>
                <!--"abnormalFace"--abnormal face, "normalFace"--normal face, "multiFace"--multiple faces, "sunglassesFace"-->
                face with sunglasses, "callFace"--face on the phone-->
                <sensitivity min="1" max="5" default="3"/><!--sensitivity-->
                <duration min="30" max="1800" default="60"/>
                <!--triggered time threshold of face alarm, unit: second-->
            </FaceDetect>
        </FaceDetectList>
    </FaceDetectAlg>
</AlgParam>
<NotDisplayDefaultDetectRegion><!--The rule configuration will not display the default detection range. It is
mainly used to determine the compatibility of iVMS-4200--></NotDisplayDefaultDetectRegion>
</FaceDetect>
<FaceSnap><!--face capture-->
    <snapTime min="0" max="10" default="5"/><!--capture times-->
    <snapInterval min="0" max="255" default="24"/><!--capture interval, unit: frame-->
    <snapThreshold min="0" max="100" default="80"/><!--capture threshold-->
    <generateRate min="1" max="5" default="3"/><!--target generating rate-->
    <sensitivity min="1" max="5" default="5"/><!--sensitivity-->
    <referenceBright min="0" max="100" default="80"/><!--reference brightness-->
    <matchType opt="alarmRealtime,alarmAfterDisappear" default="alarmRealtime"/>
    <!--comparison alarm mode: "alarmRealtime"--real-time alarm, "alarmAfterDisappear"--alarm after the target
disappears-->
    <matchThreshold min="0" max="100" default="80"/>
    <!--real-time comparison threshold-->
<JpegParam>
    <picSize><!--picture size--></picSize>
    <picQuality opt="best,better,normal"/><!--picture, "best", "better", "normal"-->
</JpegParam>
<RuleEntryList>
    <maxRuleNum><!--maximum number of rules--></maxRuleNum>
    <RuleEntry>
        <SizeFilter>
            <mode opt="imagePixel,realWorld,default" default="imagePixel"/>
            <!--filter mode, "imagePixel"--by pixel size, "realWorld"--by actual size, "default"-->
            <minRect><!--minimum target frame--></minRect>
            <maxRect><!--maximum target frame--></maxRect>
            <PupillaryDistance><!--pupil distance limit-->
                <width min="" max="" /><!--width limit-->
            </PupillaryDistance>
        </SizeFilter>
        <Region>
            <vertexNum min="3" max="10"/><!--number of region vertexes-->
        </Region>
    </RuleEntry>

```

```
<autoROI opt="false,true"/>
<!--whether to enable automatic face ROI switch: "false"-no, "true"-yes-->
</RuleEntryList>
<faceExposure opt="false,true"/>
<!--whether to enable face exposure: "false"-no, "true"-yes-->
<faceExposureMinDuration min="" max="" /><!--minimum face exposure duration-->
<backgroundPic opt="open,close"/>
<!--req, whether to enable uploading background picture: "open"(default), "close"-->
<faceFilteringTime min="" max="" default="" />
<!--opt, face dwell time filter, ranges from 0 to 100, the default value is 5-->
</faceFilteringTime>
<isSupportMultiScene opt="true,false">
<!--opt, xs:boolean, whether to support face multi-scene configuration-->
</isSupportMultiScene>
<FaceContrast>
<!--opt, face comparison-->
<enabled opt="false,true"/>
</FaceContrast>
<brokenNetHttp><!--opt, whether to support ANR--></brokenNetHttp>
</FaceSnap>
<SnapDevAccess><!--capture access parameters-->
<devIP opt="ipv4,ipv6"/><!--IP address-->
<devPort min="8000" max="65535"/><!--port-->
<usernameLength min="0" max="32"/><!--username length-->
<passwordLength min="0" max="16"/><!--password length-->
</SnapDevAccess>
<SavePathCfg><!--storage path parameters-->
<partitionNum><!--number of partitions--></partitionNum>
<SinglePath>
<type opt="snapFace,blacklistAlarm,snapFaceAndBlacklistAlarm" default="snapFaceAndBlacklistAlarm"/>
<!--storage type: "snapFace"-capture face, "blacklistAlarm"-blocklist alarm, "snapFaceAndBlacklistAlarm"-capture
face and blocklist alarm-->
<saveAlarmPic><!--whether to support saving offline alarm picture--></saveAlarmPic>
<diskDriver min="0" max="32"/><!--disk driver symbol-->
<reservedSpace min="10" max="20" default="10"/><!--reserved space, unit: G-->
</SinglePath>
</SavePathCfg>
<MaskRegion><!--shielded region-->
<maxRegionNum><!--number of regions--></maxRegionNum>
<Region>
<vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
</MaskRegion>
</Face>
<VQD><!--video quality diagnostics-->
<VQDEventType
opt="blur,luma,chroma,snow,streak,freeze,signalLoss,ptzControl,sceneChange,videoAbnormal,videoBlock"/>
<!--"blur"-blurred image, "luma"-brightness exception, "chroma"-color cast, "snow"-snow noise, "streak"-stripe
noise, "freeze"-frame freezing, "signalLoss"-signal loss, "ptzControl"-uncontrollable PTZ, "sceneChange"-sudden scene
change, "videoAbnormal"-video exception, "videoBlock"-video tampering-->
<VQDRule>
<EventParam>
```

```
<threshold min="0" max="100"/><!--alarm threshold-->
<triggerMode opt="continuous,single"/>
<!--alarm triggering mode: "continuous"-continuous triggering, "single"-single triggering-->
<uploadPic opt="false,true"/><!--upload alarm picture-->
<timeInterval min="0" max="3600" default="120"/>
<!--time interval of continuous alarm triggering, unit: second-->
</EventParam>
<AlarmTime>
    <timeSegNum min="2" max="8"/><!--number of arming period per day-->
</AlarmTime>
<alarmHandleType opt="monitor,audio,center,alarmout,picture,wirelesslight,uploadftp"/>
<!--"monitor"-warning on the monitor, "audio"-audible warning, "center"-notify surveillance center, "alarmout"-trigger alarm output, "picture"-capture JPEG picture and send by email, "wirelesslight"-wireless light and audio alarm, "uploadftp"-capture picture and upload to FTP-->
    <relRecordChan><!--alarm triggered channel recording--></relRecordChan>
</VQDRule>
<downloadAlarmPic><!--download VQD alarm picture--></downloadAlarmPic>
</VQD>
<ObjectColor><!--object color-->
    <objectType opt="coat"/><!--object type, "coat"-->
    <colorMode opt="value,picture" default="value"/>
    <!--coloring mode: "value"-color value, "picture"-->
    <colorValue>
        <brightness min="0" max="255"/><!--brightness-->
        <saturation min="0" max="255"/><!--saturation-->
        <hue min="0" max="255"/><!--hue-->
    </colorValue>
    <colorPicture>
        <picType opt="jpg"/><!--picture type-->
        <picWidth min="100" max="400"/><!--picture width-->
        <picHeight min="100" max="300"/><!--picture height-->
    </colorPicture>
</ObjectColor>
<AuxArea><!--auxiliary region-->
    <maxAreaNum><!--number of regions--></maxAreaNum>
    <areaType opt="overlapRegion,bedLocation"/>
    <!--region type, "overlapRegion"-common region, "bedLocation"-bed location-->
    <Region>
        <vertexNum min="3" max="10"/><!--number of region vertexes-->
    </Region>
</AuxArea>
<BaselineScene><!--baseline scene-->
    <operation opt="update"/><!--operation, "update"-->
    <downloadBaselineScenePic><!--download baseline scene picture--></downloadBaselineScenePic>
</BaselineScene>
<channelWorkMode opt="independent,master,slave"/>
<!--channel working mode: "independent"-independent mode, "master"-master mode, "slave"-slave mode-->
<SlaveChannel><!--slave channel-->
    <maxChanNum><!--maximum number of slave channels--></maxChanNum>
    <chanType opt="local,remote"/>
    <!--slave channel type: "local"-local device channel, "remote"-remote device channel-->
    <RemoteChannel><!--remote channel-->
```

```
<devAddress opt="ipv4,ipv6,domainName"/>
<!--address type: "ipv4"-IPv4, "ipv6"-IPv6, "domainName"-device domain name-->
<devPort min="8000" max="65535"/><!--port-->
<userNameLength min="0" max="32"/><!--username length-->
<passwordLength min="0" max="16"/><!--password length-->
<channelNumber><!--channel No.--></channelNumber>
</RemoteChannel>
</SlaveChannel>
<VcaKeyParam>
<!--VCA algorithm library keyword parameter, the default type is integer currently, other types such as float and
string need extra APIs-->
<!--translation suffix explanation: "cn"-Chinese, "en"-English-->
<VcaKeyParamEntry>
<index><!--keyword index value--></index>
<PlainText>
<translationCn><!--Chinese name--></translationCn>
<translationEn><!--English name--></translationEn>
</PlainText>
<value min="1" max="100" default="50"/><!--value range-->
</VcaKeyParamEntry>
<VcaKeyParamEntry>
<index><!--keyword index value--></index>
<PlainText>
<translationCn><!--Chinese name--></translationCn>
<translationEn><!--English name--></translationEn>
</PlainText>
<value min="1" max="100" default="50"/>
</VcaKeyParamEntry>
<VcaKeyParamEntry>
<index><!--keyword index value--></index>
<PlainText>
<translationCn><!--Chinese name--></translationCn>
<translationEn><!--English name--></translationEn>
</PlainText>
<value min="1" max="100" default="50"/>
</VcaKeyParamEntry>
</VcaKeyParam>
<SwitchLamp>
<enabled opt="true,false"/>
<triggerMode opt="continue,once"/>
<!--req, triggering mode: "continuous"-continuous triggering, "single"-single triggering -->
<timeInterval min="0" max="3600" default="120"/>
<!--req, time interval of continuous alarm triggering, unit: second-->
<uploadPic opt="false,true"/><!--req, upload alarm picture-->
<AlarmTime>
<timeSegNum min="2" max="8"/>
<!--req, number of arming period per day-->
</AlarmTime>
<alarmHandleType opt="monitor, audio, center, alarmout, picture, wirelesslight, uploadftp"/>
<!--"monitor"-warning on the monitor, "audio"-audible warning, "center"-notify surveillance center, "alarmout"-trigger alarm output, "picture"-capture JPEG picture and send by email, "wirelesslight"-wireless light and audio alarm,
"uploadftp"-capture picture and upload to FTP-->
```

```
<relRecordChan><!--req, alarm triggered channel recording--></relRecordChan>
</SwitchLamp>
<FaceCaptureStatistics><!--req, face capture statistics-->
<isSupportStartTime>true</isSupportStartTime>
<reportType opt="daily,weekly,monthly,yearly"/><!--req, report type-->
<statType opt="age,gender,numberOfPeople"/><!--req, statistics type-->
</FaceCaptureStatistics>
<ColorFilter><!--req, color filter>
<enable opt="true,false"/>
<ruleID min="" max="" />
<sequenceNo min="" max="" />
<PicInfo>
<picType opt="jpg"/>
<width>true</width>
<height>true</height>
<picDataLen min="" max="" />
</PicInfo>
</ColorFilter>
<HumanRecognition><!--human recognition capability-->
<MaskRegion><!--shielded region-->
<maxRegionNum><!--number of regions--></maxRegionNum>
<Region>
<vertexNum min="3" max="10"/><!--number of region vertexes-->
</Region>
</MaskRegion>
</HumanRecognition>
<AtmCabinKeyParam><!--ATM safety cabin key parameters>
<VcaKeyParam>
<VcaKeyParamEntry>
<index><!--index No. of limitation on the number of people of violent motion alarm--></index>
<PlainText>
<translationCn>limitation on the number of people of violent motion alarm</translationCn>
<!--Chinese name-->
<translationEn>limitation on the number of people of violent motion alarm</translationEn>
<!--English name-->
</PlainText>
<value min="0" max="32" default="2"/>
</VcaKeyParamEntry>
<VcaKeyParamEntry>
<index><!--index No. of time threshold of tailgating alarm--></index>
<PlainText>
<translationCn>time threshold of tailgating alarm</translationCn>
<!--Chinese name-->
<translationEn>time threshold of tailgating alarm</translationEn>
<!--English-->
</PlainText>
<value min="1" max="10000" default="1400"/><!--unit: ms-->
</VcaKeyParamEntry>
<VcaKeyParamEntry>
<index><!--index No. of filtering unattended baggage false alarm--></index>
<PlainText>
<translationCn>filtering unattended baggage false alarm</translationCn>
```

```
<!--Chinese name-->
<translationEn>filtering unattended baggage false alarm</translationEn>
<!--English name-->
</PlainText>
<enabled opt="true,false"/>
</VcaKeyParamEntry>
</VcaKeyParam>
</AtmCabinKeyParam>
<AtmSurroundKeyParam><!--ATM environment key parameters>
<VcaKeyParam>
<VcaKeyParamEntry>
<index><!--index No. of filtering unattended baggage false alarm--></index>
<PlainText>
<translationCn>filtering unattended baggage false alarm</translationCn>
<!--Chinese name-->
<translationEn>filtering unattended baggage false alarm</translationEn>
<!--English name-->
</PlainText>
<enabled opt="true,false"/>
</VcaKeyParamEntry>
</VcaKeyParam>
</AtmSurroundKeyParam>
<AtmPanelKeyParam><!--ATM panel key parameters>
<VcaKeyParam>
<VcaKeyParamEntry>
<index><!--index No. of filtering sticking scrip false alarm--></index>
<PlainText>
<translationCn>filtering sticking scrip false alarm</translationCn>
<!--Chinese name-->
<translationEn>filtering sticking scrip false alarm</translationEn>
<!--English name-->
</PlainText>
<enabled opt="true,false"/>
</VcaKeyParamEntry>
</VcaKeyParam>
</AtmPanelKeyParam>
</VcaChanAbility>
```

## C.24 XML\_VideoCap

VideoCap message in XML format

```
<VideoCap version="2.0" xmlns="http://www.isapi.org/ver20/XMLSchema">
<videoInputPortNums><!--opt, xs: integer--></videoInputPortNums>
<videoOutputPortNums><!--opt, xs: integer--></videoOutputPortNums>
<isSupportHeatmap><!--opt, xs: boolean, whether to support heat map function--></isSupportHeatmap>
<isSupportCounting><!--opt, xs: boolean--></isSupportCounting>
<countingType><!--dep, xs: string, "human,object"--></countingType>
<isSupportPreviewSwitch><!--opt, xs: boolean, whether to support live view switch--></isSupportPreviewSwitch>
<isSupportRecodStatus>
```

```
<!--opt, xs: boolean, whether supports getting recording status-->
</isSupportRecodStatus>
<isSupportPrivacyMask>
  <!--opt, xs: boolean, whether supports priavte mask function-->
</isSupportPrivacyMask>
<isSupportBinocularPreviewSwitch>
  <!--opt, xs: boolean, whether supports auto-switch during the live view of dual lens camera-->
</isSupportBinocularPreviewSwitch>
<isSupportCalibCheck>
  <!--opt, xs: boolean, whether supports calibration verification-->
</isSupportCalibCheck>
<isSupportPIP><!--opt, xs: boolean, "true, false"--></isSupportPIP>
<channelFlexible opt ="name,enable,online,linknum">
  <!--capability of getting channel status by condition-->
</channelFlexible >
<isSupportFocusVideoMode>
  <!--opt, xs: boolean, video focus mode for installation and debug-->
</isSupportFocusVideoMode>
<isSupportExternalChannel>
  <!--opt, xs: boolean, whether supports extending analog channel-->
</isSupportExternalChannel>
<isSupportMultiChannelCounting>
  <!--opt, xs: boolean, whether supports people counting of multiple channels-->
</isSupportMultiChannelCounting>
<isSupportCountingCollection>
  <!--opt, xs:boolean, whether supports people counting data replenishment-->
</isSupportCountingCollection>
<isSupportHeatmapCollection>
  <!--opt, xs:boolean, whether supports heat map data replenishment-->
</isSupportHeatmapCollection>
<OSDLanguage opt="GBK,EUC-KR" def="GBK"/>
<isSupportInitLens><!--req, xs:boolean, whether to support initializing lens--><isSupportInitLens>
<isSupportOneFocus><!--req, xs:boolean, whether to support one-touch focusing--><isSupportOneFoucs>
<notSupportFocus><!--req, xs:boolean, the focus capability is not supported--><notSupportFoucs>
<notSupportIris><!--req, xs:boolean, the iris capability is not supported--><notSupportIris>
<isSupportCapturePicOverlays><!--opt, xs:boolean, whether to support text overlay on the captured picture--></
isSupportCapturePicOverlays>
<isSupportMergePicOverlays><!--opt, xs:boolean, whether to support text overlay on the composite picture--></
isSupportMergePicOverlays>
</VideoCap>
```

## Appendix D. Appendixes

### D.1 Device Network SDK Errors

The errors that may occur during the device network SDK integration are listed here for reference. You can search for the error descriptions according to the error codes or names returned by a specific API (NET\_DVR\_GetLastError or NET\_DVR\_GetErrorMsg).

#### General Errors

Error Name	Error Code	Error Description
NET_DVR_NOERROR	0	No error.
NET_DVR_PASSWORD_ERROR	1	Incorrect user name or password.
NET_DVR_NOENOUGHPRI	2	No permission.
NET_DVR_NOINIT	3	Uninitialized.
NET_DVR_CHANNEL_ERROR	4	Incorrect channel No.
NET_DVR_OVER_MAXLINK	5	No more device can be connected.
NET_DVR_VERSIONNOMATCH	6	Version mismatches.
NET_DVR_NETWORK_FAIL_CONNECT	7	Connecting to device failed. The device is offline or network connection timed out.
NET_DVR_NETWORK_SEND_ERROR	8	Sending data to device failed.
NET_DVR_NETWORK_RECV_ERROR	9	Receiving data from device failed.
NET_DVR_NETWORK_RECV_TIMEOUT	10	Receiving data from device timed out.
NET_DVR_NETWORK_ERRORDATA	11	The data sent to the device is illegal, or the data received from the device error. E.g. The input data is not supported by the device for remote configuration.
NET_DVR_ORDER_ERROR	12	API calling order error.
NET_DVR_OPERNOOPERMIT	13	No permission for this operation.
NET_DVR_COMMANDTIMEOUT	14	Executing device command timed out.
NET_DVR_ERRORSERIALPORT	15	Incorrect serial port No. The specified serial port does not exist.

Error Name	Error Code	Error Description
NET_DVR_ERRORALARMPORT	16	Alarm port No. error. The alarm input or output port of the specified device does not exist.
NET_DVR_PARAMETER_ERROR	17	Incorrect parameter. The input or output parameters of the SDK API is empty, or the parameter value or format is invalid.
NET_DVR_CHAN_EXCEPTION	18	Device channel is in exception status.
NET_DVR_NODISK	19	No HDD in the device.
NET_DVR_ERRORDISKNUM	20	Incorrect HDD No.
NET_DVR_DISK_FULL	21	HDD full.
NET_DVR_DISK_ERROR	22	HDD error.
NET_DVR_NOSUPPORT	23	Device does not support this function.
NET_DVR_BUSY	24	Device is busy.
NET_DVR MODIFY_FAIL	25	Failed to edit device parameters.
NET_DVR_PASSWORD_FORMAT_ERROR	26	Invalid password format.
NET_DVR_DISK_FORMATING	27	HDD is formatting. Failed to startup.
NET_DVR_DVRNORESOURCE	28	Insufficient device resources.
NET_DVR_DVROPRATEFAILED	29	Device operation failed.
NET_DVR_OPENHOSTSOUND_FAIL	30	Failed to collect local audio data or open audio output during two-way audio and broadcast.
NET_DVR_DVRVOICEOPENED	31	Two-way audio channel is occupied.
NET_DVR_TIMEINPUTERROR	32	Incorrect time input.
NET_DVR_NOSPECFILE	33	No video file for playback.
NET_DVR_CREATEFILE_ERROR	34	Failed to create a file during local recording, saving picture, getting configuration file or downloading video file remotely.
NET_DVR_FILEOPENFAIL	35	Failed to open a file. The file does not exist or directory error.

Error Name	Error Code	Error Description
NET_DVR_OPERNOTFINISH	36	Operation conflicted.
NET_DVR_GETPLAYTIMEFAIL	37	Failed to get the current played time.
NET_DVR_PLAYFAIL	38	Failed to play.
NET_DVR_FILEFORMAT_ERROR	39	Invalid file format.
NET_DVR_DIR_ERROR	40	File directory error.
NET_DVR_ALLOC_RESOURCE_ERROR	41	Allocating resources failed.
NET_DVR_AUDIO_MODE_ERROR	42	Invalid sound card mode error. The opened sound play mode and configured mode mismatched.
NET_DVR_NOENOUGH_BUF	43	Insufficient buffer for receiving data or saving picture.
NET_DVR_CREATESOCKET_ERROR	44	Failed to create SOCKET.
NET_DVR_SETSOCKET_ERROR	45	Failed to set SOCKET.
NET_DVR_MAX_NUM	46	No more registrations and live views can be connected.
NET_DVR_USERNOTEXIST	47	The user does not exist. The user ID is logged out or unavailable.
NET_DVR_WRITEFLASHERROR	48	Writing FLASH error during device upgrade.
NET_DVR_UPGRADEFAIL	49	Failed to upgrade device. Network problem or language mismatches.
NET_DVR_CARDHAVEINIT	50	The decoding card is already initialized.
NET_DVR_PLAYERFAILED	51	Failed to call the function of player SDK.
NET_DVR_MAX_USERNUM	52	No more users can log in to.
NET_DVR_GETLOCALIPANDMACFAIL	53	Failed to get the IP address or physical address of local PC.
NET_DVR_NOENCODEING	54	The decoding function of this channel is not enabled.
NET_DVR_IPMISMATCH	55	IP address mismatches.

Error Name	Error Code	Error Description
NET_DVR_MACMISMATCH	56	MAC address mismatches.
NET_DVR_UPGRADELANGMISMATCH	57	The language of upgrade file mismatches.
NET_DVR_MAX_PLAYERPORT	58	No more channels can be started to play.
NET_DVR_NOSPACEBACKUP	59	Insufficient space to back up file.
NET_DVR_NODEVICEBACKUP	60	No backup device found.
NET_DVR_PICTURE_BITS_ERROR	61	Picture pixel bit mismatches. Only 24 bits are allowed.
NET_DVR_PICTURE_DIMENSION_ERROR	62	Too large picture. The height*width should be less than 128x256.
NET_DVR_PICTURE_SIZ_ERROR	63	Too large picture. The picture size should be smaller than 100K.
NET_DVR_LOADPLAYERSDKFAILED	64	Failed to load the player(PlayCtrl.dll, SuperRender.dll, AudioRender.dll) to the current directory.
NET_DVR_LOADPLAYERSDKPROC_ERROR	65	Failed to find the function in player SDK.
NET_DVR_LOADDSSDKFAILED	66	Failed to load the DS SDK to the current directory.
NET_DVR_LOADDSSDKPROC_ERROR	67	Failed to find the function in the DS SDK.
NET_DVR_DSSDK_ERROR	68	Failed to call the API in the hardware decoding library.
NET_DVR_VOICEMONOPOLIZE	69	The sound card is exclusive.
NET_DVR_JOINMULTICASTFAILED	70	Failed to join to multicast group.
NET_DVR_CREATEDIR_ERROR	71	Failed to create log file directory.
NET_DVR_BINDSOCKET_ERROR	72	Failed to bind socket.
NET_DVR_SOCKETCLOSE_ERROR	73	Socket disconnected. Network disconnected or the destination is unreachable.

Error Name	Error Code	Error Description
NET_DVR_USERID_ISUSING	74	Operation is executing. Failed to log out.
NET_DVR_SOCKETLISTEN_ERROR	75	Failed to listen.
NET_DVR_PROGRAM_EXCEPTION	76	Program exception.
NET_DVR_WRITEFILE_FAILED	77	Failed to write file during local recording, downloading file remotely or saving picture.
NET_DVR_FORMAT_READONLY	78	The HDD is read-only. Formatting is forbidden.
NET_DVR_WITHSAMEUSERNAME	79	The user name already exists.
NET_DVR_DEVICETYPE_ERROR	80	Device model mismatches when importing parameters.
NET_DVR_LANGUAGE_ERROR	81	Language mismatches when importing parameters.
NET_DVR_PARAVERSION_ERROR	82	Software version mismatches when importing parameters.
NET_DVR_IPCHAN_NOTALIVE	83	The external IP channel is offline live view.
NET_DVR_RTSP_SDK_ERROR	84	Failed to load StreamTransClient.dll.
NET_DVR_CONVERT_SDK_ERROR	85	Failed to load SystemTransform.dll.
NET_DVR_IPC_COUNT_OVERFLOW	86	No more IP channels can access to.
NET_DVR_MAX_ADD_NUM	87	No more video tags can be added.
NET_DVR_PARAMMODE_ERROR	88	Invalid parameter mode of image enhancement.
NET_DVR_CODESPITTER_OFFLINE	89	Code distributor is offline.
NET_DVR_BACKUP COPYING	90	Device is backing up.
NET_DVR_CHAN_NOTSUPPORT	91	This operation is not supported by the channel.
NET_DVR_CALLINEINVALID	92	The height line is too concentrated, or the length line is not inclined enough.

Error Name	Error Code	Error Description
NET_DVR_CALCANCELCONFLICT	93	Cancel calibration conflict, if the rule and global actual size filter are configured.
NET_DVR_CALPOINTOUTRANGE	94	The calibration point is out of limitation.
NET_DVR_FILTERRECTINVALID	95	The size filter does not meet the requirement.
NET_DVR_DDNS_DEVOFFLINE	96	Device has not registered to DDNS.
NET_DVR_DDNS_INTER_ERROR	97	DDNS internal error.
NET_DVR_FUNCTION_NOT_SUPPORT_OS	98	This function is not supported by this Operating system.
NET_DVR_DEC_CHAN_REBIND	99	Decoding channel binding display output is limited.
NET_DVR_INTERCOM_SDK_ERROR	100	Failed to load the two-way audio SDK of the current directory.
NET_DVR_NO_CURRENT_UPDATEFILE	101	No correct upgrade packet.
NET_DVR_USER_NOT_SUCC_LOGIN	102	Login failed.
NET_DVR_USE_LOG_SWITCH_FILE	103	The log switch file is under using.
NET_DVR_POOL_PORT_EXHAUST	104	No port can be bound in the port pool.
NET_DVR_PACKET_TYPE_NOT_SUPPORT	105	Incorrect stream packaging format.
NET_DVR_IPPARA_IPID_ERROR	106	Incorrect IPID for IP access configuration.
NET_DVR_LOAD_HCPREVIEW_SDK_ERROR	107	Failed to load the live view component.
NET_DVR_LOAD_HCVOICETALK_SDK_ERROR	108	Failed to load the audio component.
NET_DVR_LOAD_HCALARM_SDK_ERROR	109	Failed to load the alarm component.
NET_DVR_LOAD_HCPLAYBACK_SDK_ERROR	110	Failed to load the playback component.

Error Name	Error Code	Error Description
NET_DVR_LOAD_HCDISPLAY_SDK_ERROR	111	Failed to load the display component.
NET_DVR_LOAD_HCINDUSTRY_SDK_ERROR	112	Failed to load application component.
NET_DVR_LOAD_HCGENERALCFGMGR_SDK_ERROR	113	Failed to load the general configuration management component.
NET_DVR_CORE_VER_MISMATCH	121	Component version and core version mismatched when loading the component singly.
NET_DVR_CORE_VER_MISMATCH_HCPREVIEW	122	Live view component version and core version mismatched.
NET_DVR_CORE_VER_MISMATCH_HCVOICETALK	123	Audio component version and the core version mismatched.
NET_DVR_CORE_VER_MISMATCH_HCALARM	124	Alarm component version and the core version mismatched.
NET_DVR_CORE_VER_MISMATCH_HCPLAYBACK	125	Playback component version and the core version mismatched.
NET_DVR_CORE_VER_MISMATCH_HCDISPLAY	126	Display component version and the core version mismatched.
NET_DVR_CORE_VER_MISMATCH_HCINDUSTRY	127	Application component version and the core version mismatched.
NET_DVR_CORE_VER_MISMATCH_HCGENERALCFGMGR	128	General configuration management component version and the core version mismatched.
NET_DVR_COM_VER_MISMATCH_HCPREVIEW	136	Live view component version and SDK version mismatched.
NET_DVR_COM_VER_MISMATCH_HCVOICETALKy	137	Audio component version and SDK version mismatched.
NET_DVR_COM_VER_MISMATCH_HCALARM	138	Alarm component version and SDK version mismatched.
NET_DVR_COM_VER_MISMATCH_HCPLAYBACK	139	Playback component version and SDK version mismatched.

Error Name	Error Code	Error Description
NET_DVR_COM_VER_MISMATCH_HCDISPLAY	140	Display component version and SDK version mismatched.
NET_DVR_COM_VER_MISMATCH_HCINDUSTRY	141	Application component version and SDK version mismatched.
NET_DVR_COM_VER_MISMATCH_HCGENERALCFGMGR	142	General configuration management component version and SDK version mismatched.
NET_DVR_ALIAS_DUPLICATE	150	Duplicated alias(for HiDDNS configuration).
NET_DVR_USERNAME_NOT_EXIST	152	User name does not exist (error code of network camera and network speed dome with version from 5.1.7 to 5.3.1).
NET_ERR_USERNAME_LOCKED	153	The user name is locked.
NET_DVR_INVALID_USERID	154	Invalid user ID.
NET_DVR_LOW_LOGIN_VERSION	155	The version is too low.
NET_DVR_LOAD_LIBEAY32_DLL_ERROR	156	Failed to load libeay32.dll.
NET_DVR_LOAD_SSLEAY32_DLL_ERROR	157	Failed to load ssleay32.dll.
NET_ERR_LOAD_LIBICONV	158	Failed to load libiconv.dll.
NET_ERR_SSL_CONNECT_FAILED	159	Connecting to SSL failed.
NET_DVR_TEST_SERVER_FAIL_CONNECT	165	Failed to connect to test server.
NET_DVR_NAS_SERVER_INVALID_DIR	166	Failed to load NAS server to the directory, Invalid directory, or incorrect user name and password.
NET_DVR_NAS_SERVER_NOENOUGH_PRI	167	Failed to load NAS server th the directory. No permission.
NET_DVR_EMAIL_SERVER_NOT_CONFIG_DNS	168	The server uses domain name without configuring DNS, the domain name may be invalid.

Error Name	Error Code	Error Description
NET_DVR_EMAIL_SERVER_NOT_CONFIG_GATEWAY	169	No gateway configured. Sending email may be failed.
NET_DVR_TEST_SERVER_PASSWORD_ERROR	170	Incorrect user name or password of test server.
NET_DVR_EMAIL_SERVER_CONNECT_EXCEPTION_WITH_SMTP	171	Interaction exception between device and SMTP server.
NET_DVR_FTP_SERVER_FAIL_CREATE_DIR	172	FTP server creating directory failed.
NET_DVR_FTP_SERVER_NO_WRITE_PIR	173	FTP server has no writing permission.
NET_DVR_IP_CONFLICT	174	IP conflicted.
NET_DVR_INSUFFICIENT_STORAGEPOOL_SPACE	175	Storage pool space is full.
NET_DVR_STORAGEPOOL_INVALID	176	Invalid cloud storage pool. No storage pool configured or incorrect storage pool ID.
NET_DVR_EFFECTIVENESS_REBOOT	177	Restart to take effect.
NET_ERR_ANR_ARMING_EXIST	178	The ANR arming connection already exists( the error will be returned when arming with ANR function if the private SDK protocol arming connection is established).
NET_ERR_UPLOADLINK_EXIST	179	The ANR uploading connection already exists( the error will be returned when EHome protocol and private SDK protocol do not support ANR at the same time).
NET_ERR_INCORRECT_FILE_FORMAT	180	The imported file format is incorrect.
NET_ERR_INCORRECT_FILE_CONTENT	181	The imported file content is incorrect.
NET_ERR_MAX_HRUDP_LINK	182	No more HRUDP can be connected to device.
NET_ERR_MAX_PORT_MULTIPLEX	183	Maximum number of multiplexed ports reaches.
NET_ERR_CREATE_PORT_MULTIPLEX	184	Creating port multiplier failed.

Error Name	Error Code	Error Description
NET_DVR_NONBLOCKING_CAPTURE_NOTSUPPORT	185	Non-blocking picture capture is not supported.
NET_SDK_ERR_FUNCTION_INVALID	186	Invalid function. The asynchronous mode is enabled.
NET_SDK_ERR_MAX_PORT_MULTIPLEX	187	Maximum number of multiplex ports reached.
NET_DVR_INVALID_LINK	188	Link has not been created or the link is invalid.
NET_DVR_NAME_NOT_ONLY	200	This name already exists.
NET_DVR_OVER_MAX_ARRAY	201	The number of RAID reaches the upper-limit.
NET_DVR_OVER_MAX_VD	202	The number of virtual disk reaches the upper-limit.
NET_DVR_VD_SLOT_EXCEED	203	The virtual disk slots are full.
NET_DVR_PD_STATUS_INVALID	204	The physical disk for rebuilding RAID is error.
NET_DVR_PD_BE_DEDICATE_SPARE	205	The physical disk for rebuilding RAID is specified as hot spare.
NET_DVR_PD_NOT_FREE	206	The physical disk for rebuilding RAID is busy.
NET_DVR_CANNOT_MIG2NEWMODE	207	Failed to migrate the current RAID type to the new type.
NET_DVR_MIG_PAUSE	208	Migration is paused.
NET_DVR_MIG_ABOUTED	209	Migration is cancelled.
NET_DVR_EXIST_VD	210	Failed to delete RAID. Virtual disk exists in the RAID.
NET_DVR_TARGET_IN_LD_FUNCTIONAL	211	Target physical disk is a part of the virtual disk and it is working normally.
NET_DVR_HD_IS_ASSIGNED_ALREADY	212	The specified physical disk is allocated as virtual disk.
NET_DVR_INVALID_HD_COUNT	213	The number of physical disks and specified RAID level mismatched.

Error Name	Error Code	Error Description
NET_DVR_LD_IS_FUNCTIONAL	214	The RAID is normal. Failed to rebuild.
NET_DVR_BGA_RUNNING	215	Background task is executing.
NET_DVR_LD_NO_ATAPI	216	Failed to create virtual disk by ATAPI disk.
NET_DVR_MIGRATION_NOT_NEED	217	There is no need to migrate the RAID.
NET_DVR_HD_TYPE_MISMATCH	218	The physical disk type is not allowed.
NET_DVR_NO_LD_IN_DG	219	No virtual disk. Operation failed.
NET_DVR_NO_ROOM_FOR_SPARE	220	Insufficient disk space. Failed to allocate the disk as hot spare.
NET_DVR_SPARE_IS_IN_MULTI_DG	221	The disk is already allocated as the hot spare of one RAID.
NET_DVR_DG_HAS_MISSING_PD	222	No disk in the RAID.
NET_DVR_NAME_EMPTY	223	The name is empty.
NET_DVR_INPUT_PARAM	224	Incorrect input parameters.
NET_DVR_PD_NOT_AVAILABLE	225	The physical disk is not available.
NET_DVR_ARRAY_NOT_AVAILABLE	226	The RAID is not available.
NET_DVR_PD_COUNT	227	Incorrect number of physical disks.
NET_DVR_VD_SMALL	228	Insufficient virtual disk space.
NET_DVR_NO_EXIST	229	Not exist.
NET_DVR_NOT_SUPPORT	230	This operation is not supported.
NET_DVR_NOT_FUNCTIONAL	231	The RAID status is exception.
NET_DVR_DEV_NODE_NOT_FOUND	232	The device node of virtual disk does not exist.
NET_DVR_SLOT_EXCEED	233	No more slots are allowed.
NET_DVR_NO_VD_IN_ARRAY	234	No virtual disk exists in the RAID.
NET_DVR_VD_SLOT_INVALID	235	Invalid virtual disk slot.
NET_DVR_PD_NO_ENOUGH_SPACE	236	Insufficient physical disk space.
NET_DVR_ARRAY_NONFUNCTION	237	Only the RAID in normal status supports to be migrated.

Error Name	Error Code	Error Description
NET_DVR_ARRAY_NO_ENOUGH_SPACE	238	Insufficient RAID space.
NET_DVR_STOPPING_SCANNING_ARRAY	239	Pulling disk out safely or rescanning.
NET_DVR_NOT_SUPPORT_16T	240	Creating RAID with size larger than 16T is not supported.
NET_DVR_ERROR_DEVICE_NOT_ACTIVATED	250	The device is not activated (login failed.)
NET_DVR_ERROR_RISK_PASSWORD	251	Risky password.
NET_DVR_ERROR_DEVICE_HAS_ACTIVATED	252	The device is already activated.
NET_DVR_ID_ERROR	300	The configured ID is invalid.
NET_DVR_POLYGON_ERROR	301	Invalid polygon shape.
NET_DVR_RULE_PARAM_ERROR	302	Invalid rule parameters.
NET_DVR_RULE_CFG_CONFLICT	303	Configured information conflicted.
NET_DVR_CALIBRATE_NOT_READY	304	No calibration information.
NET_DVR_CAMERA_DATA_ERROR	305	Invalid camera parameters.
NET_DVR_CALIBRATE_DATA_UNFIT	306	Invalid inclination angle for calibration.
NET_DVR_CALIBRATE_DATA_CONFLICT	307	Calibration error.
NET_DVR_CALIBRATE_CALC_FAIL	308	Failed to calculate calibration parameter values of camera.
NET_DVR_CALIBRATE_LINE_OUT_RECT	309	The inputted calibration line exceeds the external sample rectangle.
NET_DVR_ENTER_RULE_NOT_READY	310	No region entrance is configured.
NET_DVR_AID_RULE_NO_INCLUDE_LANE	311	No lane configured in the traffic event rule (especially for traffic jam or driving against the traffic).
NET_DVR_LANE_NOT_READY	312	Lane not configured.
NET_DVR_RULE_INCLUDE_TWO_WAY	313	Two different directions are contained in event rule.

Error Name	Error Code	Error Description
NET_DVR_LANE_TPS_RULE_CONFLICT	314	Lane and data rule conflicted.
NET_DVR_NOT_SUPPORT_EVENT_TYPE	315	This event type is not supported.
NET_DVR_LANE_NO_WAY	316	The lane has no direction.
NET_DVR_SIZE_FILTER_ERROR	317	Invalid size of filter frame.
NET_DVR_LIB_FFL_NO_FACE	318	No face picture exists in the image inputted when positioning feature point.
NET_DVR_LIB_FFL_IMG_TOO_SMALL	319	The inputted image is too small when positioning feature point.
NET_DVR_LIB_FD_IMG_NO_FACE	320	No face picture exists in the image inputted when detecting single face picture.
NET_DVR_LIB_FACE_TOO_SMALL	321	Face picture is too small when building model.
NET_DVR_LIB_FACE_QUALITY_TOO_BAD	322	The face picture quality is too poor when building model.
NET_DVR_KEY_PARAM_ERR	323	The configured advanced parameter is incorrect.
NET_DVR_CALIBRATE_DATA_ERR	324	Calibration sample number error, or data value error, or the sample points are beyond the horizontal line.
NET_DVR_CALIBRATE_DISABLE_FAIL	325	Canceling calibration is not allowed for configured rules.
NET_DVR_VCA_LIB_FD_SCALE_OUTRANGE	326	The minimum width and height of maximum filter frame are twice or more larger than the maximum width and height of minimum filter frame.
NET_DVR_LIB_FD_REGION_TOO_LARGE	327	Too large detection region. The maximum region should be 2/3 of the image.
NET_DVR_TRIAL_OVERDUE	328	Trial period is ended.
NET_DVR_CONFIG_FILE_CONFLICT	329	Device type and configuration file conflicted.

Error Name	Error Code	Error Description
NET_DVR_FR_FPL_FAIL	330	Failed to positioning face feature points.
NET_DVR_FR_IQA_FAIL	331	Failed to test face picture quality.
NET_DVR_FR_FEM_FAIL	332	Failed to extract the face feature points.
NET_DVR_FPL_DT_CONF_TOO_LOW	333	The face detection validity is too low when positioning face feature points.
NET_DVR_FPL_CONF_TOO_LOW	334	The validity of feature points positionong is too low.
NET_DVR_E_DATA_SIZE	335	Data size mismatches.
NET_DVR_FR_MODEL_VERSION_ERR	336	Incorrect model version in face model library.
NET_DVR_FR_FD_FAIL	337	Failed to detect face in the face recognition library.
NET_DVR_FA_NORMALIZE_ERR	338	Failed to normalize face attribute.
NET_DVR_DOG_PUSTREAM_NOT_MATCH	339	Dongle type and camera type mismatched.
NET_DVR_DEV_PUSTREAM_NOT_MATCH	340	Camera version mismatches.
NET_DVR_PUSTREAM_ALREADY_EXISTS	341	This camera is already added to other channels of devices.
NET_DVR_SEARCH_CONNECT_FAILED	342	Failed to connect to face retrieval server.
NET_DVR_INSUFFICIENT_DISK_SPACE	343	Insufficient storage space.
NET_DVR_DATABASE_CONNECTION_FAILED	344	Failed to connect to database.
NET_DVR_DATABASE_ADMIN_PW_ERROR	345	Incorrect database user name and password.
NET_DVR_DECODE_YUV	346	Decoding failed.
NET_DVR_IMAGE_RESOLUTION_ERROR	347	Invalid picture resolution

Error Name	Error Code	Error Description
NET_DVR_CHAN_WORKMODE_ERROR	348	Invalid channel working mode.
NET_ERROR_TRUNK_LINE	711	Sub system is configured as the trunk line.
NET_ERROR_MIXED_JOINT	712	Mixed joint is not supported.
NET_ERROR_DISPLAY_SWITCH	713	Switch of display channel is not supported.
NET_ERROR_USED_BY_BIG_SCREEN	714	Decoded resource is occupied by the big screen.
NET_ERROR_USE_OTHER_DEC_RESOURCE	715	Using resources of other sub system is not allowed.
NET_ERROR_SCENE_USING	717	The scene is being used.
NET_ERR_NO_ENOUGH_DEC_RESOURCE	718	Insufficient resources for decoding.
NET_ERR_NO_ENOUGH_FREE_SHOW_RESOURCE	719	Insufficient resources for display.
NET_ERR_NO_ENOUGH_VIDEO_MEMORY	720	Insufficient video storage resources.
NET_ERR_MAX_VIDEO_NUM	721	Insufficient resources for multiple channels.
NET_ERR_WINDOW_COVER_FREE_SHOW_AND_NORMAL	722	Windows cover free display output channel and normal output channel.
NET_ERR_FREE_SHOW_WINDOW_SPLIT	723	Window division is not supported for free display windows.
NET_ERR_INAPPROPRIATE_WINDOW_FREE_SHOW	724	For the windows whose number is not integral multiple of the number of output channels, free display is not supported.
NET_DVR_TRANSPARENT_WINDOW_NOT_SUPPORT_SPLIT	725	For windows whose transparency configuration is enabled, window division is not supported.
NET_DVR_SPLIT_WINDOW_NOT_SUPPORT_TRANSPARENT	726	For windows whose window division is enabled, transparency configuration is not supported.

Error Name	Error Code	Error Description
NET_ERR_TERMINAL_BUSY	780	The terminal busy.
NET_DVR_FUNCTION_RESOURCE_USAGE_ERROR	791	Failed to enable this function. The resources is occupied by other functions.
NET_DVR_DEV_NET_OVERFLOW	800	Network traffic is out of the limitation.
NET_DVR_STATUS_RECORDFILE_WRITING_NOT_LOCK	801	Failed to lock. The video file is recording.
NET_DVR_STATUS_CANT_FORMAT_LITTLE_DISK	802	Failed to format HDD. The HDD space is too small.
NET_SDK_ERR_REMOTE_DISCONNECT	803	Failed to connect to the remote terminal.
NET_SDK_ERR_RD_ADD_RD	804	Spare server cannot be added to spare server.
NET_SDK_ERR_BACKUP_DISK_EXCEPT	805	Backup disk exception.
NET_SDK_ERR_RD_LIMIT	806	No more spare server can be added.
NET_SDK_ERR_ADDED_RD_IS_WD	807	The added spare server is a working server.
NET_SDK_ERR_ADD_ORDER_WRONG	808	Adding flow error.
NET_SDK_ERR_WD_ADD_WD	809	Working server cannot be added to working server.
NET_SDK_ERR_WD_SERVICE_EXCETP	810	CVR service exception (For N+1 mode, it refers to CVR working server exception).
NET_SDK_ERR_RD_SERVICE_EXCETP	811	Spare CVR server exception.
NET_SDK_ERR_ADDED_WD_IS_RD	812	The added working server is spare server.
NET_SDK_ERR_PERFORMANCE_LIMIT	813	The performance reaches the upper-limit.
NET_SDK_ERR_ADDED_DEVICE_EXIST	814	This device already exists.
NET_SDK_ERR_INQUEST_RESUMING	815	Inquest resuming.
NET_SDK_ERR_RECORD_BACKUPING	816	Inquest video backing up.

Error Name	Error Code	Error Description
NET_SDK_ERR_DISK_PLAYING	817	Playing.
NET_SDK_ERR_INQUEST_STARTED	818	Inquest started.
NET_SDK_ERR_LOCAL_OPERATING	819	Locally operating.
NET_SDK_ERR_INQUEST_NOT_START	820	Inquest is not started.
NET_SDK_ERR_CHAN_AUDIO_BIND	821	The channel is not bound or binding two-way audio failed.
NET_DVR_N_PLUS_ONE_MODE	822	Device is in N+1 mode. Cloud storage is not supported.
NET_DVR_CLOUD_STORAGE_OPENED	823	Cloud storage mode is enabled.
NET_DVR_ERR_OPER_NOT_ALLOWED	824	Operation failed. The device is in N+0 taken over status.
NET_DVR_ERR_NEED_RELOCATE	825	The device is in N+0 taken over status. Get re-positioning information and try again.
NET_SDK_ERR_IR_PORT_ERROR	830	IR output error.
NET_SDK_ERR_IR_CMD_ERROR	831	IR output port command number error
NET_SDK_ERR_NOT_INQUESTING	832	Device is not in inquest status.
NET_SDK_ERR_INQUEST_NOT_PAUSED	833	Device is not in paused status.
NET_DVR_CHECK_PASSWORD_MISTAKE_ERROR	834	Incorrect verification code.
NET_DVR_CHECK_PASSWORD_NULL_ERROR	835	Verification code is required.
NET_DVR_UNABLE_CALIB_ERROR	836	Failed to calibrate.
NET_DVR_PLEASE_CALIB_ERROR	837	Calibration first.
NET_DVR_ERR_PANORAMIC_CAL_EMPTY	838	Panoramic calibration is empty in Flash.
NET_DVR_ERR_CALIB_FAIL_PLEASEAGAIN	839	Calibration failed, please try again.

Error Name	Error Code	Error Description
NET_DVR_ERR_DETECTION_LINE	840	Rule line configuration error. Please try again and make sure the line is within the red region.
NET_DVR_EXCEED_FACE_IMAGES_ERROR	843	No more face pictures can be added.
NET_DVR_ANALYSIS_FACE_IMAGES_ERROR	844	Picture recognition failed.
NET_ERR_ALARM_INPUT_OCCUPIED	845	A<-1 alarm number is used for triggering vehicle capture.
NET_DVR_FACELIB_DATABASE_ERROR	846	Database version in face picture library mismatched.
NET_DVR_FACELIB_DATA_ERROR	847	Face picture library data error.
NET_DVR_FACE_DATA_ID_ERROR	848	Invalid face data PID.
NET_DVR_FACELIB_ID_ERROR	849	Invalid face picture library ID.
NET_DVR_EXCEED_FACE_LIBARY_ERROR	850	No more face picture libraries can be established..
NET_DVR_PIC_ANALYSIS_NO_TARGET_ERROR	851	No target recognized in the picture.
NET_DVR_SUBPIC_ANALYSIS_MODELING_ERROR	852	Sub picture modeling failed.
NET_DVR_PIC_ANALYSIS_NO_RESOURCE_ERROR	853	No VCA engine supports picture secondary recognition.
NET_DVR_ANALYSIS_ENGINES_NO_RESOURCE_ERROR	854	No VCA engine.
NET_DVR_ANALYSIS_ENGINES_USAGE_EXCEED_ERROR	855	Overload. The engine CPU reached 100%.
NET_DVR_EXCEED_HUMANMISINFO_FILTER_ENABLED_ERROR	856	No more false alarm channel can be enabled.
NET_DVR_NAME_ERROR	857	Name error.
NET_DVR_NAME_EXIST_ERROR	858	The name already exists.
NET_DVR_FACELIB_PIC_IMPORTING_ERROR	859	The pictures is importing to face picture library.

Error Name	Error Code	Error Description
NET_DVR_PIC_FORMAT_ERROR	864	Invalid picture format.
NET_DVR_PIC_RESOLUTION_INVALID_ERROR	865	Invalid picture resolution.
NET_DVR_PIC_SIZE_EXCEED_ERROR	866	The picture size is too large.
NET_DVR_PIC_ANALYSIS_TARGRT_NUM_EXCEED_ERROR	867	Too many targets in the picture.
NET_DVR_ANALYSIS_ENGINES_LOADING_ERROR	868	Initializing analysis engine.
NET_DVR_ANALYSIS_ENGINES_ABNORMA_ERROR	869	Analysis engine exception.
NET_DVR_ANALYSIS_ENGINES_FACELIB_IMPORTING	870	Analysis engine is importing pictures to face picture library.
NET_DVR_NO_DATA_FOR_MODELING_ERROR	871	No data for modeling.
NET_DVR_FACE_DATA_MODELING_ERROR	872	Device is modeling picture. Concurrent processing is not supported.
NET_ERR_FACELIBDATA_OVERLIMIT	873	No more face picture can be added to the device (the data of imported face picture library)
NET_DVR_ANALYSIS_ENGINES_ASSOCIATED_CHANNEL	874	Channel is linked to the analysis engine.
NET_DVR_ERR_CUSTOMID_LEN	875	The minimum length of upper layer custom ID is 32 bytes.
NET_DVR_ERR_CUSTOMFACELIBID_REPEAT	876	The applied custom face picture library ID is duplicated
NET_DVR_ERR_CUSTOMHUMANID_REPEAT	877	The applied custom person ID is duplicated.
NET_DVR_ERR_URL_DOWNLOAD_FAIL	878	URL download failed.
NET_DVR_ERR_URL_DOWNLOAD_NOTSTART	879	URL download has not started.

Error Name	Error Code	Error Description
NET_DVR_CFG_FILE_SECRETKEY_ERROR	880	The security verification key of configuration file is error.
NET_DVR_THERMOMETRY_REGION_OVERSTEP_ERROR	883	Invalid thermometry region
NET_DVR_ERR_TOO_SHORT_CALIBRATING_TIME	894	Too short time for calibration.
NET_DVR_ERR_AUTO_CALIBRATE_FAILED	895	Auto calibration failed.
NET_DVR_ERR_VERIFICATION_FAILED	896	Verification failed.
NET_DVR_NO_TEMP_SENSOR_ERROR	897	No temperature sensor.
NET_DVR_PUPIL_DISTANCE_OVERSIZE_ERROR	898	The pupil distance is too large.
NET_ERR_WINCHAN_IDX	901	Window channel index error.
NET_ERR_WIN_LAYER	902	Window layer number error(the count of window layers on a single screen exceeds the max number).
NET_ERR_WIN_BLK_NUM	903	Window block number error(the count of screens that single window overlays exceeds the max number).
NET_ERR_OUTPUT_RESOLUTION	904	The output resolution error.
NET_ERR_LAYOUT	905	Layout index error.
NET_ERR_INPUT_RESOLUTION	906	The input resolution is not supported.
NET_ERR_SUBDEVICE_OFFLINE	907	The sub-device is off-line.
NET_ERR_NO_DECODE_CHAN	908	There is no free decoding channel.
NET_ERR_MAX_WINDOW_ABILITY	909	The upper limit of window number.
NET_ERR_ORDER_ERROR	910	Calling order error.
NET_ERR_PLAYING_PLAN	911	Be playing plan.
NET_ERR_DECODER_USED	912	Decoder board is being used.
NET_ERR_OUTPUT_BOARD_DATA_OVERFLOW	913	Output board data overflow
NET_ERR_SAME_USER_NAME	914	Duplicate user name

Error Name	Error Code	Error Description
NET_ERR_INVALID_USER_NAME	915	Invalid user name
NET_ERR_MATRIX_USING	916	Input matrix is in use.
NET_ERR_DIFFERENT_CHAN_TYPE	917	Different channel type (the type of matrix output channel mismatches that of the controller input channel)
NET_ERR_INPUT_CHAN_BINDED	918	Input channel has been bound by other matrix
NET_ERR_BINDED_OUTPUT_CHAN_OVERFLOW	919	The matrix output channels in use exceeded the number bound by matrix and controller
NET_ERR_MAX_SIGNAL_NUM	920	Number of input signals reached upper limit
NET_ERR_INPUT_CHAN_USING	921	Input channel is in use
NET_ERR_MANAGER_LOGON	922	Administrator has logged in, operation failed
NET_ERR_USERALREADY_LOGON	923	The user has logged in, operation failed
NET_ERR_LAYOUT_INIT	924	Scene is initializing, operation failed
NET_ERR_BASEMAP_SIZE_NOT_MATCH	925	Base image size does not match
NET_ERR_WINDOW_OPERATING	926	Window is in other operation, operation failed
NET_ERR_SIGNAL_UPLIMIT	927	Number of signal source window reached upper limit
NET_ERR_WINDOW_SIZE_OVERLIMIT	943	The window size exceeds the limit.
NET_ERR_MAX_WIN_OVERLAP	951	The number of windows overlap has reached the maximum limit.
NET_ERR_STREAMID_CHAN_BOTH_VALID	952	stream ID and channel number are both valid.
NET_ERR_NO_ZERO_CHAN	953	The device has no zero channel.
NEED_RECONNECT	955	Need redirection (for transcoding system)

Error Name	Error Code	Error Description
NET_ERR_NO_STREAM_ID	956	The stream ID does not exist.
NET_DVR_TRANS_NOT_START	957	The transcoding has not been started.
NET_ERR_MAXNUM_STREAM_ID	958	The number of stream ID has reached the maximum limit.
NET_ERR_WORKMODE_MISMATCH	959	The work mode does not match with the requirement.
NET_ERR_MODE_IS_USING	960	It Has been working in current mode.
NET_ERR_DEV_PROGRESSING	961	The device is in processing
NET_ERR_PASSIVE_TRANSCODING	962	It is in transcoding.
NET_DVR_ERR_WINDOW_SIZE_PLACE	975	Wrong window position.
NET_DVR_ERR_RGIONAL_RESTRICTIONS	976	Screen distance exceeds the limit.
NET_DVR_ERR_CLOSE_WINDOWS	984	Operation failed. Close the window first.
NET_DVR_ERR_MATRIX_LOOP_ABILITY	985	Beyond the cycle decoding capacity.
NET_DVR_ERR_MATRIX_LOOP_TIME	986	Invalid cycle decoding time.
NET_DVR_ERR_LINKED_OUT_ABILITY	987	No more linked camera can be added.
NET_ERR_RESOLUTION_NOT_SUPPORT_ODD_VOUT	990	The resolution is not supported (odd No.).
NET_ERR_RESOLUTION_NOT_SUPPORT_EVEN_VOUT	991	The resolution is not supported (even No.).
NET_ERR_UnitConfig_Failed	998	Unit configuration failed.
XML_ABILITY_NOTSUPPORT	1000	Getting capability node is not supported
XML_ANALYZE_NOENOUGH_BUF	1001	Not enough output memory
XML_ANALYZE_FIND_LOCALXML_ERROR	1002	Failed to find related local xml
XML_ANALYZE_LOAD_LOCALXML_ERROR	1003	Loading local xml error

Error Name	Error Code	Error Description
XML_NANLYZE_DVR_DATA_FORMAT_ERROR	1004	Device capability data format error
XML_ANALYZE_TYPE_ERROR	1005	Capability set type error
XML_ANALYZE_XML_NODE_ERROR	1006	XML capability node format error
XML_INPUT_PARAM_ERROR	1007	Input capability XML node value error
XML_VERSION_MISMATCH	1008	XML version does not match
NET_ERR_TRANS_CHAN_START	1101	Transparent channel has been open, operation failed
NET_ERR_DEV_UPGRADING	1102	Device is upgrading
NET_ERR_MISMATCH_UPGRADE_PACK_TYPE	1103	Upgrade pack type does not match
NET_ERR_DEV_FORMATTING	1104	Device is formatting
NET_ERR_MISMATCH_UPGRADE_PACK_VERSION	1105	Upgrade pack version does not match
NET_ERR_PT_LOCKED	1106	PT is locked.
NET_DVR_ERR_ILLEGAL_VERIFICATION_CODE	1111	Illegal verification code. Change the verification code.
NET_DVR_ERR_LACK_VERIFICATION_CODE	1112	No verification code. Enter the verification code.
NET_DVR_ERR_FORBIDDEN_IP	1113	The IP address cannot be configured.
NET_DVR_ERR_HTTP_BKN_EXCEED_ONE	1125	Up to one channel's ANR function can be enabled.
NET_DVR_ERR_FORMATTING_FAILED	1131	Formatting HDD failed.
NET_DVR_ERR_ENCRYPTED_FORMATTING_FAILED	1132	Formatting encrypted HDD failed.
NET_DVR_ERR_WRONG_PASSWORD	1133	Verifying password of SD card failed. Incorrect password.
NET_ERR_SEARCHING_MODULE	1201	Searching peripherals.
NET_ERR_REGISTERING_MODULE	1202	Registering external module
NET_ERR_GETTING_ZONES	1203	Getting arming region parameter
NET_ERR_GETTING_TRIGGER	1204	Getting trigger

Error Name	Error Code	Error Description
NET_ERR_ARMED_STATUS	1205	System is in arming status
NET_ERR_PROGRAM_MODE_STATUS	1206	System is in programming mode
NET_ERR_WALK_TEST_MODE_STATUS	1207	System is in pacing measuring mode
NET_ERR_BYPASS_STATUS	1208	Bypass status
NET_ERR_DISABLED_MODULE_STATUS	1209	Function not enabled
NET_ERR_NOT_SUPPORT_OPERATE_ZONE	1210	Operation is not supported by arming region
NET_ERR_NOT_SUPPORT_MOD_MODULE_ADDR	1211	Module address cannot be modified
NET_ERR_UNREGISTERED_MODULE	1212	Module is not registered
NET_ERR_PUBLIC_SUBSYSTEM_ASSOCIATE_SELF	1213	Public sub system associate with its self
NET_ERR_EXCEEDS_ASSOCIATE_SUBSYSTEM_NUM	1214	Number of associated public sub system reached upper limit
NET_ERR_BE_ASSOCIATED_BY_PUBLIC_SUBSYSTEM	1215	Sub system is associated by other public sub system
NET_ERR_ZONE_FAULT_STATUS	1216	Arming region is in failure status
NET_ERR_SAME_EVENT_TYPE	1217	Same event type exists in enable event trigger alarm output and disable event trigger alarm output
NET_ERR_ZONE_ALARM_STATUS	1218	Arming region is in alarm status
NET_ERR_EXPANSION_BUS_SHORT_CIRCUIT	1219	Extension bus short-circuit
NET_ERR_PWD_CONFLICT	1220	Password conflict, e.g., lock password is identical with duress password
NET_ERR_DETECTOR_GISTERED_BY_OTHER_ZONE	1221	Detector has been registered by other arming regions
NET_ERR_DETECTOR_GISTERED_BY_OTHER_PU	1222	Detector has been registered by other hosts
NET_ERR_DETECTOR_DISCONNECT	1223	Detector offline
NET_ERR_CALL_BUSY	1224	Device in call

Error Name	Error Code	Error Description
NET_ERR_FILE_NAME	1357	File name error, empty or invalid
NET_ERR_BROADCAST_BUSY	1358	Device in broadcast
NET_DVR_ERR_LANENUM_EXCEED	1400	Over the number of lanes.
NET_DVR_ERR_PRAREA_EXCEED	1401	Recognition area is too large.
NET_DVR_ERR_LIGHT_PARAM	1402	Signal lamp access parameters error.
NET_DVR_ERR_LANE_LINE_INVALID	1403	Lane configuration error.
NET_DVR_ERR_STOP_LINE_INVALID	1404	Stop line configuration error.
NET_DVR_ERR_LEFTORRIGHT_LINE_INVALID	1405	Turn left / right boundary configuration error.
NET_DVR_ERR_LANE_NO_REPEAT	1406	Overlay lane number repetition.
NET_DVR_ERR_PRAREA_INVALID	1407	The polygon does not meet the requirements.
NET_DVR_ERR_LIGHT_NUM_EXCEED	1408	Video detection of traffic light signal exceeds the maximum number of.
NET_DVR_ERR_SUBLIGHT_NUM_INVALID	1409	Video detection of traffic signal lamp lights are not legitimate
NET_DVR_ERR_LIGHT_AREASIZE_INVALID	1410	The size of the video detection of traffic light input signal lamp is not valid.
NET_DVR_ERR_LIGHT_COLOR_INVALID	1411	The color of the video detection of traffic light input signal lamp color is not legitimate.
NET_DVR_ERR_LIGHT_DIRECTION_INVALID	1412	The direction property of the video detection of traffic light input light is not valid.
NET_DVR_ERR_LACK_IOABILITY	1413	Lack of IO ability.
NET_DVR_ERR_FTP_PORT	1414	FTP port error.
NET_DVR_ERR_FTP_CATALOGUE	1415	FTP catalogue error.
NET_DVR_ERR_FTP_UPLOAD_TYPE	1416	FTP upload type error.
NET_DVR_ERR_FLASH_PARAM_WRITE	1417	Setting param flash write error.

Error Name	Error Code	Error Description
NET_DVR_ERR_FLASH_PARAM_READ	1418	Getting param flash read error.
NET_DVR_ERR_PICNAME_DELIMITER	1419	Pic name delimiter error.
NET_DVR_ERR_PICNAME_ITEM	1420	Pic name item error.
NET_DVR_ERR_PLATE_RECOGNIZE_TYPE	1421	Plate recognize type error.
NET_DVR_ERR_CAPTURE_TIMES	1422	Capture times error.
NET_DVR_ERR_LOOP_DISTANCE	1423	Loop distance error.
NET_DVR_ERR_LOOP_INPUT_STATUS	1424	Loop input status error.
NET_DVR_ERR_RELATE_IO_CONFLICT	1425	Related IO conflict.
NET_DVR_ERR_INTERVAL_TIME	1426	Interval time error.
NET_DVR_ERR_SIGN_SPEED	1427	Sign speed error.
NET_DVR_ERR_PIC_FLIP	1428	Flip is used.
NET_DVR_ERR_RELATE_LANE_NUMBER	1429	Related lane number error.
NET_DVR_ERR_TRIGGER_MODE	1430	Trigger mode error.
NET_DVR_ERR_DELAY_TIME	1431	Delay time error.
NET_DVR_ERR_EXCEED_RS485_COUNT	1432	Exceed RS485 count.
NET_DVR_ERR_RADAR_TYPE	1433	Radar type error.
NET_DVR_ERR_RADAR_ANGLE	1434	Radar angle error.
NET_DVR_ERR_RADAR_SPEED_VALID_TIME	1435	Radar speed valid time error.
NET_DVR_ERR_RADAR_LINE_CORRECT	1436	Radar line correct error.
NET_DVR_ERR_RADAR_CONST_CORRECT	1437	Radar const correct error.
NET_DVR_ERR_RECORD_PARAM	1438	Record param error.
NET_DVR_ERR_LIGHT_WITHOUT_COLOR_AND_DIRECTION	1439	Light number and other param error.

Error Name	Error Code	Error Description
NET_DVR_ERR_LIGHT_WITHOUT_DETECTION_REGION	1440	Light number and detection region error.
NET_DVR_ERR_RECOGNIZE_PROVINCE_PARAM	1441	Plate recognize Province param error.
NET_DVR_ERR_SPEED_TIMEOUT	1442	IO Speed TimeOut Param error.
NET_DVR_ERR_NTP_TIMEZONE	1443	NTP TimeZone Param error.
NET_DVR_ERR_NTP_INTERVAL_TIME	1444	NTP Interval Time error.
NET_DVR_ERR_NETWORK_CARD_NUM	1445	Network Card Num error.
NET_DVR_ERR_DEFAULT_ROUTE	1446	Default Route error.
NET_DVR_ERR_BONDING_WORK_MODE	1447	Banding Work Mode error.
NET_DVR_ERR_SLAVE_CARD	1448	Sub-Card error.
NET_DVR_ERR_PRIMARY_CARD	1449	Primary Card error.
NET_DVR_ERR_DHCP_PPOE_WORK	1450	DHCP and PPOE not Meanwhile start.
NET_DVR_ERR_NET_INTERFACE	1451	Net Interface invalid.
NET_DVR_ERR_MTU	1452	Invalid MTU parameters.
NET_DVR_ERR_NETMASK	1453	Netmask address invalid.
NET_DVR_ERR_IP_INVALID	1454	IP address invalid.
NET_DVR_ERR_MULTICAST_IP_INVALID	1455	Multicast IP address invalid.
NET_DVR_ERR_GATEWAY_INVALID	1456	Gateway address invalid.
NET_DVR_ERR_DNS_INVALID	1457	DNS Param invalid.
NET_DVR_ERR_ALARMHOST_IP_INVALID	1458	AlarmHost IP invalid.
NET_DVR_ERR_IP_CONFLICT	1459	IP address Conflict.
NET_DVR_ERR_NETWORK_SEGMENT	1460	IP not support Multi Network segment.
NET_DVR_ERR_NETPORT	1461	NetPort error.
NET_DVR_ERR_PPPOE_NOSUPPORT	1462	PPPoE is not supported.

Error Name	Error Code	Error Description
NET_DVR_ERR_DOMAINNAME_NOSUPPORT	1463	Not Support Domain Name.
NET_DVR_ERR_NO_SPEED	1464	Speed Not Enabled.
NET_DVR_ERR_IOSTATUS_INVALID	1465	IO Status invalid.
NET_DVR_ERR_BURST_INTERVAL_INVALID	1466	Burst Interval invalid.
NET_DVR_ERR_RESERVE_MODE	1467	Reserve Mode invalid.
NET_DVR_ERR_LANE_NO	1468	Lane No error.
NET_DVR_ERR_COIL_AREA_TYPE	1469	Coil Area Type error.
NET_DVR_ERR_TRIGGER_AREA_PARAM	1470	Trigger Area Param error.
NET_DVR_ERR_SPEED_LIMIT_PARAM	1471	Speed Limit Param error.
NET_DVR_ERR_LANE_PROTOCOL_TYPE	1472	Lane Protocol Type error.
NET_DVR_ERR_INTERVAL_TYPE	1473	Capture Interval Type error.
NET_DVR_ERR_INTERVAL_DISTANCE	1474	Capture Interval Distance error.
NET_DVR_ERR_RS485_ASSOCIATE_DEVTYPE	1475	Rs485 Associate DevType error.
NET_DVR_ERR_RS485_ASSOCIATE_LANENO	1476	Rs485 Associate LaneNo error.
NET_DVR_ERR_LANENO_ASSOCIATE_MULTIRS485	1477	LaneNo Associate MulitRs485 error.
NET_DVR_ERR_LIGHT_DETECTION_REGION	1478	Light Detection Region error.
NET_DVR_ERR_DN2D_NOSUPPORT	1479	UnSupport Capture Frame 2D Noise Reduction.
NET_DVR_ERR_IRISMODE_NOSUPPORT	1480	UnSupport scene Mode.
NET_DVR_ERR_WB_NOSUPPORT	1481	UnSupport White Balance Mode.
NET_DVR_ERR_IO_EFFECTIVENESS	1482	IO Effectiveness invalid.

Error Name	Error Code	Error Description
NET_DVR_ERR_LIGHTNO_MAX	1483	Access Detector Lights Red / Yellow Overrun.
NET_DVR_ERR_LIGHTNO_CONFLICT	1484	Access Detector Lights Red / Yellow Conflict.
NET_DVR_ERR_CANCEL_LINE	1485	Trigger straight line error.
NET_DVR_ERR_STOP_LINE	1486	Subject line area stop line error.
NET_DVR_ERR_RUSH_REDLIGHT_LINE	1487	Red light trigger lines error.
NET_DVR_ERR_IOOUTNO_MAX	1488	IO out port error.
NET_DVR_ERR_IOOUTNO_AHEADTIME_MAX	1489	IO out ahead time error.
NET_DVR_ERR_IOOUTNO_IOWORKTIME	1490	IO out inwork time error.
NET_DVR_ERR_IOOUTNO_FREQMULTI	1491	IO out frequency multiplication error.
NET_DVR_ERR_IOOUTNO_DUTYRATE	1492	IO out duty rate error.
NET_DVR_ERR_VIDEO_WITH_EXPOSURE	1493	IO out work mode error.
NET_DVR_ERR_PLATE_BRIGHTNESS_WITHOUT_FLASHDET	1494	Plate enable in plate compensate mode on.
NET_DVR_ERR_RECOGNIZE_TYPE_PARAM	1495	Recognize Type error.
NET_DVR_ERR_PALTE_RECOGNIZE_AREA_PARAM	1496	Plate Recognize Area Param error.
NET_DVR_ERR_PORT_CONFLICT	1497	Port Conflict.
NET_DVR_ERR_LOOP_IP	1498	IP cannot be the loopback address.
NET_DVR_ERR_DRIVELINE_SENSITIVE	1499	Driveline sensitivity error.
NET_ERR_VQD_TIME_CONFLICT	1500	The time period conflict.
NET_ERR_VQD_PLAN_NO_EXIST	1501	The diagnostic plan of VQD does not exist.
NET_ERR_VQD_CHAN_NO_EXIST	1502	The channel does not exist.

Error Name	Error Code	Error Description
NET_ERR_VQD_CHAN_MAX	1503	The total number of VQD plans exceeds the max limit.
NET_ERR_VQD_TASK_MAX	1504	The total number of VQD tasks exceeds the max limit.
NET_DVR_ERR_EXCEED_MAX_CAPTURE_TIMES	1600	Capture times exceed 2 in flash mode.
NET_DVR_ERR_REDAR_TYPE_CONFLICT	1601	Radar type conflict.
NET_DVR_ERR_LICENSE_PLATE_NULL	1602	The license plate is null.
NET_DVR_ERR_WRITE_DATABASE	1603	Failed to write data into the database.
NET_DVR_ERR_LICENSE_EFFECTIVE_TIME	1604	The effective time of license plate error.
NET_DVR_ERR_PRERECORDED_STARTTIME_LONG	1605	The pre recorded start time is greater than the number of illegal capture.
NET_DVR_ERR_TRIGGER_RULE_LINE	1606	Trigger rule line error.
NET_DVR_ERR_LEFTRIGHT_TRIGGERLINE_NOTVERTICAL	1607	Left and right trigger line is not vertical.
NET_DVR_ERR_FLASH_LAMP_MODE	1608	Flash lamp mode error.
NET_DVR_ERR_ILLEGAL_SNAPSHOT_NUM	1609	Illegal capture number error.
NET_DVR_ERR_ILLEGAL_DETECTION_TYPE	1610	Illegal detection type error.
NET_DVR_ERR_POSITIVEBACK_TRIGGERLINE_HIGH	1611	Positive back to trigger line height error.
NET_DVR_ERR_MIXEDMODE_CAPTYPE_ALLTARGETS	1612	Mixed mode only supports capture type all targets.
NET_DVR_ERR_CARSIGNSPEED_GREATERTHAN_LIMITSPEED	1613	Car sign speed greater than speed limit value.
NET_DVR_ERR_BIGCARSIGNSPEED_GREATERTHAN_LIMITSPEED	1614	Big car sign speed limit greater than speed limit value.
NET_DVR_ERR_BIGCARSIGNSPEED_GREATERTHAN_CARSIGNSPEED	1615	Big car sign speed limit is greater than the car sign speed limit value.

Error Name	Error Code	Error Description
NET_DVR_ERR_BIGCARLIMITSPEED_GREATERTHAN_CARLIMITSPEED	1616	Big car speed limit value is greater than the car speed limit value.
NET_DVR_ERR_BIGCARLOWSPEEDLIMIT_GREATERTHAN_CARLOWSPEEDLIMIT	1617	Big car low speed limit value is greater than the car low speed limit value.
NET_DVR_ERR_CARLIMITSPEED_GREATERTHAN_EXCEPHIGHSPEED	1618	Car speed limit greater than exception high speed value.
NET_DVR_ERR_BIGCARLIMITSPEED_GREATERTHAN_EXCEPHIGHSPEED	1619	Big car speed limit greater than exception high speed value.
NET_DVR_ERR_STOPLINE_MORETHAN_TRIGGERLINE	1620	Stopping more than straight lines trigger lines.
NET_ERR_TIME_OVERLAP	1900	Time periods overlap
NET_ERR_HOLIDAY_PLAN_OVERLAP	1901	Holiday plan overlap
NET_ERR_CARDNO_NOT_SORT	1902	Card number is not sorted
NET_ERR_CARDNO_NOT_EXIST	1903	Card number does not exist
NET_ERR_ILLEGAL_CARDNO	1904	Card number error
NET_ERR_ZONE_ALARM	1905	Arming region is in arming status (parameter cannot be modified)
NET_ERR_ZONE_OPERATION_NOT_SUPPORT	1906	Arming region does not support the operation
NET_ERR_INTERLOCK_ANTI_CONFLICT	1907	Interlock and anti-passback configuration conflict
NET_ERR_DEVICE_CARD_FULL	1908	Card full (return after card reached 10,000)
NET_ERR_HOLIDAY_GROUP_DOWNLOAD	1909	Failed to download holiday group
NET_ERR_LOCAL_CONTROL_OFF	1910	Distributed access controller offline
NET_ERR_LOCAL_CONTROL_DISADD	1911	Distributed access controller is not added
NET_ERR_LOCAL_CONTROL_HASADD	1912	Distributed access controller is added
NET_ERR_LOCAL_CONTROL_DOORNO_CONFLICT	1913	Conflict with added distributed access controller

Error Name	Error Code	Error Description
NET_ERR_LOCAL_CONTROL_COMMUNICATION_FAIL	1914	Distributed access controller communication failed
NET_ERR_OPERAND_INEXISTENCE	1915	Operation object does not exist (operation to door, alarm output, alarm input, return when the object is not added)
NET_ERR_LOCAL_CONTROL_OVER_LIMIT	1916	Distributed access controller exceeded device capability upper limit
NET_ERR_DOOR_OVER_LIMIT	1917	Door exceeded device capability upper limit
NET_ERR_ALARM_OVER_LIMIT	1918	Alarm input and output exceeded device capability upper limit
NET_ERR_LOCAL_CONTROL_ADDRESS_INCONFORMITY_TYPE	1919	Distributed access controller address does not match with type
NET_ERR_NOT_SUPPORT_ONE_MORE_CARD	1920	not support one person multi-card
NET_ERR_DELETE_NO_EXISTENCE_FACE	1921	The face picture does not exist.
NET_ERR_DOOR_SPECIAL_PASSWORD_REPEAT	1922	Repeated door door duress code, the super password, or the dismiss code.
NET_ERR_AUTH_CODE_REPEAT	1923	Repeated device authentication code
NET_ERR_DEPLOY_EXCEED_MAX	1924	No more devices can be armed.
NET_ERR_NOT_SUPPORT_DEL_FP_BY_ID	1925	The fingerprint module does not support deleting fingerprint by finger ID.
NET_ERR_TIME_RANGE	1926	Invalid range of the effective period.
NET_ERR_CAPTURE_TIMEOUT	1927	Collection timed out.
NET_ERR_LOW_SCORE	1928	Low quality of collected data.
NET_ERR_OFFLINE_CAPTURING	1929	The device is collecting data offline and cannot respond.
NET_DVR_ERR_OUTDOOR_COMMUNICATION	1950	Communication exception with outdoor terminal

Error Name	Error Code	Error Description
NET_DVR_ERR_ROOMNO_UNDEFINED	1951	Room number is not set
NET_DVR_ERR_NO_CALLING	1952	No call
NET_DVR_ERR_RINGING	1953	Ringing
NET_DVR_ERR_IS_CALLING_NOW	1954	Call in progress
NET_DVR_ERR_LOCK_PASSWORD_WRONG	1955	Incorrect smart lock password
NET_DVR_ERR_CONTROL_LOCK_FAILURE	1956	Lock control failure
NET_DVR_ERR_CONTROL_LOCK_OVERTIME	1957	Lock control timed out
NET_DVR_ERR_LOCK_DEVICE_BUSY	1958	Smart lock device busy
NET_DVR_ERR_UNOPEN_REMOTE_LOCK_FUNCTION	1959	Remote lock control not enabled
NET_DVR_ERR_FILE_NOT_COMPLETE	2100	Downloaded file is incomplete
NET_DVR_ERR_IPC_EXIST	2101	The camera already exists
NET_DVR_ERR_ADD_IPC	2102	Camera has been added to the channel
NET_DVR_ERR_OUT_OF_RES	2103	Not enough network bandwidth
NET_DVR_ERR_CONFLICT_TO_LOCALIP	2104	IP address of camera conflicts with that of DVR
NET_DVR_ERR_IP_SET	2105	Invalid IP address
NET_DVR_ERR_PORT_SET	2106	Invalid port number
NET_ERR_WAN_NOTSUPPORT	2107	Not in the same LAN, cannot set security question or export GUID file
NET_ERR_MUTEX_FUNCTION	2108	Mutually exclusive function
NET_ERR_QUESTION_CONFIGNUM	2109	Error in number of security question configurations
NET_ERR_FACECHAN_NORESOURCE	2110	All the face VCA channels are occupied.
NET_ERR_DATA_CALLBACK	2111	Data is calling back.

Error Name	Error Code	Error Description
NET_ERR_ATM_VCA_CHAN_IS_RELATED	2112	The VCA channel is already linked.
NET_ERR_ATM_VCA_CHAN_IS_OVERLAPED	2113	The VCA channel is already overlayed.
NET_ERR_FACE_CHAN_UNOVERLAP_EACH_OTHER	2114	The face channels cannot be overlayed.
NET_DVR_SMD_ENCODING_NORESOURCE	2116	Insufficient SMD encoding resource
NET_DVR_SMD_DECODING_NORESOURCE	2117	Insufficient SMD decoding resource
NET_DVR_FACELIB_DATA_PROCESSING	2118	Face picture library data is in processing
NET_DVR_ERR_LARGE_TIME_DIFFRENCE	2119	There is a great time difference between device and server.
NET_DVR_NO_SUPPORT_WITH_PLAYBACK	2120	It is not supported. Playback is enabled.
NET_DVR_CHANNEL_NO_SUPPORT_WITH_SMD	2121	It is not supported. SMD of channel is enabled.
NET_DVR_CHANNEL_NO_SUPPORT_WITH_FD	2122	It is not supported. Face capture of channel is enabled.
NET_DVR_ILLEGAL_PHONE_NUMBER	2123	Invalid telephone number
NET_DVR_ILLEGAL_CERITIFICATE_NUMBER	2124	Invalid ID No.
NET_DVR_ERR_CHANNEL_RESOLUTION_NO_SUPPORT	2125	The channel resolution is not supported
NET_DVR_ERR_CHANNEL_COMPRESSION_NO_SUPPORT	2126	The channel encoding format is not supported
NET_DVR_ERR_CLUSTER_DEVICE_TOO_LESS	2127	Deleting is not allowed. The number of devices is not enough
NET_DVR_ERR_CLUSTER_DEL_DEVICE_CM_PAYLOAD	2128	Deleting is not allowed. The device is cluster host.
NET_DVR_ERR_CLUSTER_DEVNUM_OVER_UPPER_LIMIT	2129	No more devices can be added.

Error Name	Error Code	Error Description
NET_DVR_ERR_CLUSTER_DEVICE_TYPE_INCONFORMITY	2130	Device type mismatched.
NET_DVR_ERR_CLUSTER_DEVICE_VERSION_INCONFORMITY	2131	Device version mismatched.
NET_DVR_ERR_CLUSTER_IP_CONFLICT	2132	Cluster system IP address conflict: ipv4 address conflict, invalid ipv6.
NET_DVR_ERR_CLUSTER_IP_INVALID	2133	Invalid cluster system IP address: invalid ipv4, invalid ipv6.
NET_DVR_ERR_CLUSTER_PORT_CONFLICT	2134	Cluster system port conflict
NET_DVR_ERR_CLUSTER_PORT_INVALID	2135	Invalid cluster system port
NET_DVR_ERR_CLUSTER_USERNAEM_OR_PASSWORD_INVALID	2136	Invalid user name or password
NET_DVR_ERR_CLUSTER_DEVICE_ALREADY_EXIST	2137	The device already exists.
NET_DVR_ERR_CLUSTER_DEVICE_NOT_EXIST	2138	The device does not exist.
NET_DVR_ERR_CLUSTER_NON_CLUSTER_MODE	2139	The device working mode is not the cluster mode .
NET_DVR_ERR_CLUSTER_IP_NOT_SAME_LAN	2140	IP addresses are in different LAN. Building cluster or extending capacity for NVRs in different LAN is not allowed.
NET_DVR_ERR_IDENTITY_KEY	2147	Incorrect interaction password
NET_DVR_MISSING_IDENTITY_KEY	2148	Interaction password is missing
NET_DVR_ERR_CAPTURE_PACKAGE_FAILED	2141	Capturing packets failed.
NET_DVR_ERR_CAPTURE_PACKAGE_PROCESSING	2142	Capturing packet.
NET_DVR_ERR_SAFETY_HELMET_NO_RESOURCE	2143	No enough hard hat detection resource.

Error Name	Error Code	Error Description
NET_DVR_NO_SUPPORT_WITH_ABSTRACT	2144	This function is not supported. Video synopsis is already enabled.
NET_DVR_INSUFFICIENT_DEEP_LEARNING_RESOURCES	2146	No more deep learning resources can be added.
NET_DVR_NO_SUPPORT_WITH_PERSON_DENSITY_DETECT	2149	People gathering density is enabled, it is not supported
NET_DVR_IPC_RESOLUTION_OVERFLOW	2150	The network camera resolution is too large
NET_DVR_IPC_BITRATE_OVERFLOW	2151	The network camera bitrate is too large
NET_DVR_ERR_INVALID_TASKID	2152	Invalid taskID
NET_DVR_PANEL_MODE_NOT_CONFIG	2153	The ATM panel mode is not configured.
NET_DVR_NO_HUMAN_ENGINES_RESOURCE	2154	No enough engine resource
NET_DVR_ERR_TASK_NUMBER_OVERFLOW	2155	No more task data is allowed
NET_DVR_ERR_COLLISION_TIME_OVERFLOW	2156	Collision time is over the limit
NET_DVR_ERR_EVENT_NOTSUPPORT	2159	Subscribing alarm/event is not supported.
NET_DVR_IPC_NUM_REACHES_LIMIT	2184	The max. number of network camera channels reached.
NET_DVR_IOT_NUM_REACHES_LIMIT	2185	The max. number of IoT channels reached
NET_DVR_IOT_CHANNEL_DEVICE_EXIST	2186	Device of the IoT channel already exists.
NET_DVR_IOT_CHANNEL_DEVICE_NOT_EXIST	2187	Device of the IoT channel does not exist.
NET_DVR_INVALID_IOT_PROTOCOL_TYPE	2188	Invalid IoT protocol type
NET_DVR_INVALID_EZVIZ_SECRET_KEY	2189	Invalid verification code

Error Name	Error Code	Error Description
NET_DVR_DUPLICATE_IOT_DEVICE	2190	Duplicated IoT device
NET_DVR_ERROR_NEED_DOUBLE_VERIFICATION	2206	Double verification is required
NET_DVR_NO_DOUBLE_VERIFICATION_USER	2207	No double verification user
NET_DVR_TIMESPAN_NUM_OVER_LIMIT	2209	Max. number of time buckets reached
NET_DVR_CHANNEL_NUM_OVER_LIMIT	2210	Max. number of channels reached
NET_DVR_NO_SEARCH_ID_RESOURCE	2211	Insufficient searchID resources
NET_DVR_SWITCH_TIMEDIFF_LESS_LIMIT	2249	Time difference between power on and off should be less than 10 minutes.
NET_DVR_NO_SUPPORT_DELETE_STRANGER_LIB	2262	Deleting stranger library is not supported
NET_DVR_NO_SUPPORT_CREATE_STRANGER_LIB	2263	Creating stranger library is not supported
NET_DVR_SSD_FILE_SYSTEM_ERROR	2266	SSD file system error
NET_DVR_INSUFFICIENT_SSD_FOR_FPD	2267	Insufficient SSD space for person frequency detection
NET_DVR_SMRDISK_NOT_SUPPORT_RAID	2269	SMR disk does not support RAID.
NET_DVR_ERR_NOTSUPPORT_DEICING	3001	Device does not support deicing function under current status.(Deicing function is only supported under the power status of POE+, AC24V, and DC12V).
NET_DVR_ERR_THERMENABLE_CLOSE	3002	Temperature measurement function is not enabled. (The enable function in NET_DVR_THERMOMETRY_BASICPARAM is not turned on)
NET_DVR_ERR_PANORAMIC_LIMIT_OPERATED	3004	Panoramic map and limit cannot be operated at same time

Error Name	Error Code	Error Description
NET_DVR_ERR_SMARTH264_ROI_OPERATED	3005	SmartH264 and ROI cannot be enabled at the same time.
NET_DVR_ERR_RULENUM_LIMIT	3006	No more rules can be added.
NET_DVR_ERR_LASER_DEICING_OPERATED	3007	Laser and deicing function cannot be enabled at the same time.
NET_DVR_ERR_OFFDIGITALZOOM_OR_MINZOOMLIMIT	3008	Please disable the digital zoom function or set the zoom limit to the minimum value. Otherwise, when enabling smoke and fire detection, abnormal event detection, ship detection, defective point correction, temperature measurement, smoke and fire shielding function, this error code will be prompted.
NET_DVR_SYNCHRONIZEFOV_ERROR	3010	Field of view synchronization failed.
NET_DVR_RULE_SHIELDMASK_CONFLICT_ERROR	3013	The rule region conflicts with the shielded area.
NET_DVR_ERR_NO_SAFETY_HELMET_REGION	3501	The hard hat detection area is not configured.
NET_DVR_ERR_UNCLOSED_SAFETY_HELMET	3502	The hard hat detection is enabled.
NET_DVR_UPLOAD_HBDLIBID_ERROR	3504	Incorrect ID of human body picture library (incorrect HBDID or customHBDID)

### RTSP Communication Library Related Errors

Error Name	Error Code	Error Description
NET_DVR_RTSP_ERROR_NOENOUGHPRI	401	Authentication failed: if server returns 401, it will change to this error code
NET_DVR_RTSP_ERROR_ALLOC_RESOURCE	402	Failed to allocate the resource
NET_DVR_RTSP_ERROR_PARAMETER	403	Parameter error

Error Name	Error Code	Error Description
NET_DVR_RTSP_ERROR_NO_URL	404	The assigned URL does not exist: when the server returns 404, SDK turns to this error code. E.g. the channel is not available, or the channel does not support sub stream
NET_DVR_RTSP_ERROR_FORCE_STOP	406	The user forces to exit midway
NET_DVR_RTSP_GETPORTFAILED	407	RTSP port getting error.
NET_DVR_RTSP_DESCRIBERROR	410	RTSP DECRIBE communicate error
NET_DVR_RTSP_DESCRIBESENDTIMEOUT	411	Sending "RTSP DECRIBE" is timeout.
NET_DVR_RTSP_DESCRIBESENDEROR	412	Failed to send "RTSP DECRIBE".
NET_DVR_RTSP_DESCRIBEREVTIMEOUT	413	Receiving "RTSP DECRIBE" is timeout.
NET_DVR_RTSP_DESCRIBEREVDATALOST	414	Receiving data of "RTSP DECRIBE" error.
NET_DVR_RTSP_DESCRIBERECCVERROR	415	Failed to receive "RTSP DECRIBE".
NET_DVR_RTSP_DESCRIBESERVERERR	416	"RTSP DECRIBE, the device returns the error code: 501 (failed to allocate the resource in the device)
NET_DVR_RTSP_SETUPERROR	420	(or 419), RTSP SETUP interaction error. Generally, it is that the address(URL) returned by the device is not accessible, or it is rejected by the server
NET_DVR_RTSP_SETUPSENDTIMEOUT	421	Sending "RTSP SETUP" is timeout.
NET_DVR_RTSP_SETUPSENDEROR	422	Sending "RTSP SETUP" error.
NET_DVR_RTSP_SETUPRECVTIMEOUT	423	Receiving "RTSP SETUP" is timeout.
NET_DVR_RTSP_SETUPRECVDATALOST	424	Receiving data of "RTSP SETUP" error.
NET_DVR_RTSP_SETUPRECVERROR	425	Failed to receive "RTSP SETUP".
NET_DVR_RTSP_OVER_MAX_CHAN	426	"RTSP SETUP" device returns the error that values 401 or 501. It

Error Name	Error Code	Error Description
		exceeds the max connection number.
NET_DVR_RTSP_PLAYERROR	430	RTSP PLAY interaction error.
NET_DVR_RTSP_PLAYSENDTIMEOUT	431	Sending "RTSP PLAY" is timeout.
NET_DVR_RTSP_PLAYSENDERRORE	432	Sending "RTSP PLAY" error.
NET_DVR_RTSP_PLAYRECVTIMEOUT	433	Receiving "RTSP PLAY" is timeout.
NET_DVR_RTSP_PLAYRECVDATALOST	434	Receiving data of "RTSP PLAY" error.
NET_DVR_RTSP_PLAYRECVERROR	435	Failed to receive "RTSP PLAY".
NET_DVR_RTSP_PLAYSERVERERR	436	"RTSP PLAY" device returns the error that values 401 or 501.
NET_DVR_RTSP_TEARDOWNERROR	440	RTSP TEARDOWN interaction error.
NET_DVR_RTSP_TEARDOWNSENDFTIMEOUT	441	Sending "RTSP TEARDOWN" is timeout.
NET_DVR_RTSP_TEARDOWNSENDERRORE	442	Sending "RTSP TEARDOWN" error.
NET_DVR_RTSP_TEARDOWNRECVTIMEOUT	443	Receiving "RTSP TEARDOWN" is timeout.
NET_DVR_RTSP_TEARDOWNRECVDATALOST	444	Receiving data of "RTSP TEARDOWN" error.
NET_DVR_RTSP_TEARDOWNRECVERROR	445	Failed to receive "RTSP TEARDOWN".
NET_DVR_RTSP_TEARDOWNSERVERERR	446	"RTSP TEARDOWN" device returns the error that values 401 or 501.

## Software Decoding Library Related Errors

Error Name	Error Code	Error Description
NET_PLAYM4_NOERROR	500	No error.
NET_PLAYM4_PARA_OVER	501	Input parameter is invalid.
NET_PLAYM4_ORDER_ERROR	502	API calling order error.
NET_PLAYM4_TIMER_ERROR	503	Failed to create multimedia clock.

Error Name	Error Code	Error Description
NET_PLAYM4_DEC_VIDEO_ERROR	504	Failed to decode video data.
NET_PLAYM4_DEC_AUDIO_ERROR	505	Failed to decode audio data.
NET_PLAYM4_ALLOC_MEMORY_ERROR	506	Failed to allocate memory.
NET_PLAYM4_OPEN_FILE_ERROR	507	Failed to open the file.
NET_PLAYM4_CREATE_OBJ_ERROR	508	Failed to create thread event.
NET_PLAYM4_CREATE_DDRAW_ERROR	509	Failed to create DirectDraw object.
NET_PLAYM4_CREATE_OFSSCREEN_ERROR	510	Failed to create backstage cache for OFFSCREEN mode.
NET_PLAYM4_BUF_OVER	511	Buffer overflow, failed to input stream.
NET_PLAYM4_CREATE_SOUND_ERROR	512	Failed to create audio equipment.
NET_PLAYM4_SET_VOLUME_ERROR	513	Failed to set the volume.
NET_PLAYM4_SUPPORT_FILE_ONLY	514	This API can be called only for file playback mode.
NET_PLAYM4_SUPPORT_STREAM_ONLY	515	This API can be called only when playing stream.
NET_PLAYM4_SYS_NOT_SUPPORT	516	Not support by the system. Decoder can only work on the system above Pentium 3.
NET_PLAYM4_FILEHEADER_UNKNOWN	517	There is no file header.
NET_PLAYM4_VERSION_INCORRECT	518	The version mismatch between decoder and encoder.
NET_PLAYM4_INIT_DECODER_ERROR	519	Failed to initialize the decoder.
NET_PLAYM4_CHECK_FILE_ERROR	520	The file is too short, or the stream data is unknown.
NET_PLAYM4_INIT_TIMER_ERROR	521	Failed to initialize multimedia clock.
NET_PLAYM4_BLT_ERROR	522	BLT failure.

Error Name	Error Code	Error Description
NET_PLAYM4_UPDATE_ERROR	523	Failed to update overlay surface
NET_PLAYM4_OPEN_FILE_ERROR_MULTI	524	Failed to open video & audio stream file.
NET_PLAYM4_OPEN_FILE_ERROR_VIDEO	525	Failed to open video stream file.
NET_PLAYM4_JPEG_COMPRESS_ERROR	526	JPEG compression error.
NET_PLAYM4_EXTRACT_NOT_SUPPORT	527	Don't support the version of this file.
NET_PLAYM4_EXTRACT_DATA_ERROR	528	Extract video data failed.

### Container Format Conversion Library Related Errors

Error Name	Error Code	Error Description
NET_CONVERT_ERROR_NOT_SUPPORT	581	This container format is not supported.

### Two Way Audio Library Related Errors

Error Name	Error Code	Error Description
NET_AUDIOINTERCOM_OK	600	No error.
NET_AUDIOINTECOM_ERR_NOTSUPORT	601	Not support.
NET_AUDIOINTECOM_ERR_ALLOC_MEMORY	602	Memory allocation error.
NET_AUDIOINTECOM_ERR_PARAMETER	603	Parameter error.
NET_AUDIOINTECOM_ERR_CALL_ORDER	604	API calling order error.
NET_AUDIOINTECOM_ERR_FIND_DEVICE	605	No audio device
NET_AUDIOINTECOM_ERR_OPEN_DEVICE	606	Failed to open the audio device
NET_AUDIOINTECOM_ERR_NO_CONTEXT	607	Context error.
NET_AUDIOINTECOM_ERR_NO_WAVFILE	608	WAV file error.
NET_AUDIOINTECOM_ERR_INVALID_TYPE	609	The type of WAV parameter is invalid

Error Name	Error Code	Error Description
NET_AUDIOINTECOM_ERR_ENCODE_FAIL	610	Failed to encode data
NET_AUDIOINTECOM_ERR_DECODE_FAIL	611	Failed to decode data
NET_AUDIOINTECOM_ERR_NO_PLAYBACK	612	Failed to play audio
NET_AUDIOINTECOM_ERR_DENOISE_FAIL	613	Failed to denoise
NET_AUDIOINTECOM_ERR_UNKOWN	619	Unknown

### QoS Stream Control Library Related Errors

Error Name	Error Code	Error Description
NET_QOS_ERR_SCHEDPARAMS_BAD_MINIMUM_INTERVAL	678	Incorrect predefined minimum interval.
NET_QOS_ERR_SCHEDPARAMS_BAD_FRACTION	679	Incorrect predefined score.
NET_QOS_ERR_SCHEDPARAMS_INVALID_BANDWIDTH	680	Invalid predefined bandwidth.
NET_QOS_ERR_PACKET_TOO_BIG	687	The packet size is too large.
NET_QOS_ERR_PACKET_LENGTH	688	Invalid packet size.
NET_QOS_ERR_PACKET_VERSION	689	Incorrect packet version information.
NET_QOS_ERR_PACKET_UNKNOW	690	Unknown packet.
NET_QOS_ERR_OUTOFMEM	695	Out of memory.
NET_QOS_ERR_LIB_NOT_INITIALIZED	696	The library is not initialized.
NET_QOS_ERR_SESSION_NOT_FOUND	697	No session found.
NET_QOS_ERR_INVALID_ARGUMENTS	698	Invalid parameters.
NET_QOS_ERROR	699	QoS Stream Control Library error.
NET_QOS_OK	700	No error.

## NPQ (Network Protocol Quality) Related Error

Error Name	Error Code	Error Description
NET_ERR_NPQ_PARAM	8001	NPQ library: Incorrect parameter.
NET_ERR_NPQ_SYSTEM	8002	NPQ library: Operating system error.
NET_ERR_NPQ_GENRAL	8003	NPQ library: Internal error.
NET_ERR_NPQ_PRECONDITION	8004	NPQ library: Calling sequence error.
NET_ERR_NPQ_NOTSUPPORT	8005	NPQ library: This function is not supported.
NET_ERR_NPQ_NOTCALLBACK	8100	No data is called back.
NET_ERR_NPQ_LOADLIB	8101	Loading NPQ library failed.
NET_ERR_NPQ_STEAM_CLOSE	8104	The NPQ function of this stream is not enabled.
NET_ERR_NPQ_MAX_LINK	8110	No more streaming channel's NPQ function can be enabled.
NET_ERR_NPQ_STREAM_CFG_CONFLICT	8111	The configured encoding parameters conflicted.

## D.2 Response Codes of Text Protocol

The response codes returned during the text protocol integration is based on the status codes of HTTP. 7 kinds of status codes are predefined, including 1 (OK), 2 (Device Busy), 3 (Device Error), 4 (Invalid Operation), 5 (Invalid Message Format), 6 (Invalid Message Content), and 7 (Reboot Required). Each kind of status code contains multiple sub status codes, and the response codes are in a one-to-one correspondence with the sub status codes.

### StatusCode=1

SubStatusCode	Error Code	Description
ok	0x1	Operation completed.
riskPassword	0x10000002	Risky password.
armProcess	0x10000005	Arming process.

**StatusCode=2**

Sub Status Code	Error Code	Description
noMemory	0x20000001	Insufficient memory.
serviceUnavailable	0x20000002	The service is not available.
upgrading	0x20000003	Upgrading.
deviceBusy	0x20000004	The device is busy or no response.
reConnectIpc	0x20000005	The video server is reconnected.
transferUpgradePackageFailed	0x20000006	Transmitting device upgrade data failed.
startUpgradeFailed	0x20000007	Starting upgrading device failed.
getUpgradeProcessfailed.	0x20000008	Getting upgrade status failed.
certificateExist	0x2000000B	The Authentication certificate already exists.

**StatusCode=3**

Sub Status Code	Error Code	Description
deviceError	0x30000001	Hardware error.
badFlash	0x30000002	Flash operation error.
28181Uninitialized	0x30000003	The 28181 configuration is not initialized.
socketConnectError	0x30000005	Connecting to socket failed.
receiveError	0x30000007	Receive response message failed.
deletePictureError	0x3000000A	Deleting picture failed.
pictureSizeExceedLimit	0x3000000C	Too large picture size.
clearCacheError	0x3000000D	Clearing cache failed.
updateDatabasError	0x3000000F	Updating database failed.

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
searchDatabaseError	0x30000010	Searching in the database failed.
writeDatabaseError	0x30000011	Writing to database failed.
deleteDatabaseError	0x30000012	Deleting database element failed.
searchDatabaseElementError	0x30000013	Getting number of database elements failed.
cloudAutoUpgradeException	0x30000016	Downloading upgrade packet from cloud and upgrading failed.
HBPException	0x30001000	HBP exception.
UDEPException	0x30001001	UDEP exception
elasticSearchException	0x30001002	Elastic exception.
kafkaException	0x30001003	Kafka exception.
HBaseException	0x30001004	Hbase exception.
sparkException	0x30001005	Spark exception.
yarnException	0x30001006	Yarn exception.
cacheException	0x30001007	Cache exception.
trafficException	0x30001008	Monitoring point big data server exception.
faceException	0x30001009	Human face big data server exception.
SSDFileSystemIsError	0x30001013	SSD file system error (Error occurs when it is non-Ext4 file system)
insufficientSSDCapacityForFPD	0x30001014	Insufficient SSD space for person frequency detection.
wifiException	0x3000100A	Wi-Fi big data server exception
structException	0x3000100D	Video parameters structure server exception.
noLinkageResource	0x30001015	Insufficient linkage resources.

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
engineAbnormal	0x30002015	Engine exception.
engineInitialization	0x30002016	Initializing the engine.
algorithmLoadingFailed	0x30002017	Loading the model failed.
algorithmDownloadFailed	0x30002018	Downloading the model failed.
algorithmDecryptionFailed	0x30002019	Decrypting the model failed.
unboundChannel	0x30002020	Delete the linked channel to load the new model.
unsupportedResolution	0x30002021	Invalid resolution.
unsupportedSteamType	0x30002022	Invalid stream type.
insufficientDecRes	0x30002023	Insufficient decoding resources.
insufficientEnginePerformance	0x30002024	Insufficient engine performance (The number of channels to be analyzed exceeds the engine's capability).
improperResolution	0x30002025	Improper resolution (The maximum resolution allowed is 4096×4096).
improperPicSize	0x30002026	Improper picture size (The maximum size allowed is 5MB).
URLDownloadFailed	0x30002027	Downloading the picture via the URI failed.
unsupportedImageFormat	0x30002028	Invalid picture format (Only JPG is supported currently).
unsupportedPollingIntervalTime	0x30002029	Invalid polling interval (The interval should be more than 10s).
exceedImagesNumber	0x30002030	The number of pictures exceeds the limit (The platform can apply 1 to 100 picture URLs per time, the maximum number allowed is 100).

Sub Status Code	Error Code	Description
unsupportedMPID	0x30002031	The applied MPID does not exist in the device, so updating this MPID is not supported.
modelPackageNotMatchLabel	0x30002032	The model and the description file mismatch.
modelPackageNotMatchTask	0x30002033	The task and the model type mismatch.
insufficientSpace	0x30002034	Insufficient space (When the number of model packages does not reach the maximum number allowed but their size together exceeds the free space, the model packages cannot be added).
engineUnLoadingModelPackage	0x30002035	Applying the task failed. This engine is not linked to a model package (Canceling the linkage failed, this engine is not linked to a model package).
engineWithModelPackage	0x30002036	Linking the engine to this model package failed. The engine has been linked to another model package. Please cancel their linkage first.
modelPackageDelete	0x30002037	Linking the model package failed. The model package has been deleted.
deleteTaskFailed	0x30002038	Deleting the task failed (It is returned when the user fails to end a task).
modelPackageNumberslimited	0x30002039	Adding the model package failed. The number of model package has reached the maximum number allowed.
modelPackageDeleteFailed	0x30002040	Deleting the model package failed.

Sub Status Code	Error Code	Description
noArmingResource	0x30001016	Insufficient arming resources.
calibrationTimeout	0x30002051	Calibration timed out.
captureTimeout	0x30006000	Data collection timed out.
lowScore	0x30006001	Low quality of collected data.
uploadingFailed	0x30007004	Uploading failed.

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Sub Status Code	Error Code	Description
notSupport	0x40000001	Not supported.
lowPrivilege	0x40000002	No permission.
badAuthorization	0x40000003	Authentication failed.
methodNotAllowed	0x40000004	Invalid HTTP method.
notSetHdiskRedund	0x40000005	Setting spare HDD failed.
invalidOperation	0x40000006	Invalid operation.
notActivated	0x40000007	Inactivated.
hasActivated	0x40000008	Activated.
certificateAlreadyExist	0x40000009	The certificate already exists.
operateFailed	0x4000000F	Operation failed.
USBNotExist	0x40000010	USB device is not connected.
upgradePackageMorethan2GB	0x40001000	Up to 2GB upgrade package is allowed to be uploaded.
IDNotExist	0x40001001	The ID does not exist.
interfaceOperationError	0x40001002	API operation failed.
synchronizationError	0x40001003	Synchronization failed.
synchronizing	0x40001004	Synchronizing.
importError	0x40001005	Importing failed.
importing	0x40001006	Importing.

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
fileAlreadyExists	0x40001007	The file already exists.
invalidID	0x40001008	Invalid ID.
backupnodeNotAllowe Log	0x40001009	Accessing to backup node is not allowed.
exportingError	0x4000100A	Exporting failed.
exporting	0x4000100B	Exporting.
exportEnded	0x4000100C	Exporting stopped.
exported	0x4000100D	Exported.
IPOccupied	0x4000100E	The IP address is already occupied.
IDAlreadyExists	0x4000100F	The ID already exists.
exportItemsExceedLim it	0x40001010	No more items can be exported.
noFiles	0x40001011	The file does not exist.
beingExportedByAnoth erUser	0x40001012	Being exported by others.
needReAuthentication	0x40001013	Authentication is needed after upgrade.
unitAddNotOnline	0x40001015	The added data analysis server is offline.
unitControl	0x40001016	The data analysis server is already added.
analysis unitFull	0x40001017	No more data analysis server can be added.
unitIDError	0x40001018	The data analysis server ID does not exist.
unitExit	0x40001019	The data analysis server already exists in the list.
unitSearch	0x4000101A	Searching data analysis server in the list failed.
unitNotOnline	0x4000101B	The data analysis server is offline.
unitInfoEror	0x4000101C	Getting data analysis server information failed.
unitGetNodeInfoError	0x4000101D	Getting node information failed.
unitGetNetworkInfoErr or	0x4000101E	Getting the network information of data analysis server failed
unitSetNetworkInfoErr or	0x4000101F	Setting the network information of data analysis server failed

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
setSmartNodeInfoError	0x40001020	Setting node information failed.
setUnitNetworkInfoError	0x40001021	Setting data analysis server network information failed.
unitRestartCloseError	0x40001022	Rebooting or shutting down data analysis server failed.
virtualIPnotAllowed	0x40001023	Adding virtual IP address is not allowed.
unitInstalled	0x40001024	The data analysis server is already installed.
badSubnetMask	0x40001025	Invalid subnet mask.
uintVersionMismatched	0x40001026	Data analysis server version mismatches.
deviceModelMismatched	0x40001027	Adding failed. Device model mismatches.
unitAddNotSelf	0x40001028	Adding peripherals is not allowed.
noValidUnit	0x40001029	No valid data analysis server.
unitNameDuplicate	0x4000102A	Duplicated data analysis server name.
deleteUnitFirst	0x4000102B	Delete the added data analysis server of the node first.
getLocalInfoFailed	0x4000102C	Getting the server information failed.
getClientAddedNodeFailed	0x4000102D	Getting the added node information of data analysis server failed.
taskExit	0x4000102E	The task already exists.
taskInitError	0x4000102F	Initializing task failed.
taskSubmitError	0x40001030	Submitting task failed.
taskDelError	0x40001031	Deleting task failed.
taskPauseError	0x40001032	Pausing task failed.
taskContinueError	0x40001033	Starting task failed.
taskSeverNoCfg	0x40001035	Full-text search server is not configured.
taskPicSeverNoCfg	0x40001036	The picture server is not configured.
taskStreamError	0x40001037	Streaming information exception.
taskRecSDK	0x40001038	History recording is not supported.

Sub Status Code	Error Code	Description
taskCasaError	0x4000103A	Cascading is not supported.
taskVCARuleError	0x4000103B	Invalid VCA rule.
taskNoRun	0x4000103C	The task is not executed.
unitLinksNoStorageNo de	0x4000103D	No node is linked with the data analysis server. Configure the node first.
searchFailed	0x4000103E	Searching video files failed.
searchNull	0x4000103F	No video clip.
userScheOffline	0x40001040	The task scheduler service is offline.
updateTypeUnmatche d	0x40001041	The upgrade package type mismatches.
userExist	0x40001043	The user already exists.
userCannotDelAdmin	0x40001044	The administrator cannot be deleted.
userInexistence	0x40001045	The user name does not exist.
userCannotCreatAdmi n	0x40001046	The administrator cannot be created.
monitorCamExceed	0x40001048	Up to 3000 cameras can be added.
monitorCunitOverLimit	0x40001049	Adding failed. Up to 5 lower-levels are supported by the control center.
monitorReginOverLimit	0x4000104A	Adding failed. Up to 5 lower-levels are supported by the area.
monitorArming	0x4000104B	The camera is already armed. Disarm the camera and try again.
monitorSyncCfgNotSet	0x4000104C	The system parameters are not configured.
monitorFdSyncing	0x4000104E	Synchronizing. Try again after completing the synchronization.
monitorParseFailed	0x4000104F	Parsing camera information failed.
monitorCreatRootFaile d	0x40001050	Creating resource node failed.
deleteArmingInfo	0x40001051	The camera is already . Disarm the camera and try again.
cannotModify	0x40001052	Editing is not allowed. Select again.

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
cannotDel	0x40001053	Deletion is not allowed. Select again.
deviceExist	0x40001054	The device already exists.
IPErrorConnectFailed	0x40001056	Connection failed. Check the network port.
cannotAdd	0x40001057	Only the capture cameras can be added.
serverExist	0x40001058	The server already exists.
fullTextParamError	0x40001059	Incorrect full-text search parameters.
storParamError	0x4000105A	Incorrect storage server parameters.
picServerFull	0x4000105B	The storage space of picture storage server is full.
NTPUnconnect	0x4000105C	Connecting to NTP server failed. Check the parameters.
storSerConnectFailed	0x4000105D	Connecting to storage server failed. Check the network port.
storSerLoginFailed	0x4000105E	Logging in to storage server failed. Check the user name and password.
searchSerConnectFailed	0x4000105F	Connecting to full-text search server failed. Check the network port.
searchSerLoginFailed	0x40001060	Logging in to full-text search server failed. Check the user name and password.
kafkaConnectFailed	0x40001061	Connecting to Kafka failed. Check the network port.
mgmtConnectFailed	0x40001062	Connecting to system failed. Check the network port.
mgmtLoginFailed	0x40001063	Logging in to system failed. Check the user name and password.
TDAConnectFailed	0x40001064	Connecting to traffic data access server failed. Checking the server status.
86sdkConnectFailed	0x40001065	Connecting to listening port of iVMS-8600 System failed. Check the parameters.
nameExist	0x40001066	Duplicated server name.
batchProcessFailed	0x40001067	Processing in batch failed.

Sub Status Code	Error Code	Description
IDNotExist	0x40001068	The server ID does not exist.
serviceNumberReache sLimit	0x40001069	No more service can be added.
invalidServiceType.	0x4000106A	Invalid service type.
clusterGetInfo	0x4000106B	Getting cluster group information failed.
clusterDelNode	0x4000106C	Deletion node failed.
clusterAddNode	0x4000106D	Adding node failed.
clusterInstalling	0x4000106E	Creating cluster...Do not operate.
clusterUninstall	0x4000106F	Reseting cluster...Do not operate.
clusterInstall	0x40001070	Creating cluster failed.
clusterIpError	0x40001071	Invalid IP address of task scheduler server.
clusterNotSameSeg	0x40001072	The main node and sub node must be in the same network segment.
clusterVirIpError	0x40001073	Automatically getting virtual IP address failed. Enter manually.
clusterNodeUnadd	0x40001074	The specified main (sub) node is not added.
clusterNodeOffline	0x40001075	The task scheduler server is offline.
nodeNotCurrentIP	0x40001076	The analysis node of the current IP address is required when adding main and sub nodes.
addNodeNetFailed	0x40001077	Adding node failed. The network disconnected.
needTwoMgmtNode	0x40001078	Two management nodes are required when adding main and sub nodes.
ipConflict	0x40001079	The virtual IP address and data analysis server's IP address conflicted.
ipUsed	0x4000107A	The virtual IP address has been occupied.
cloudAlalyseOnline	0x4000107B	The cloud analytic server is online.
virIP&mainIPnotSame NetSegment	0x4000107C	The virtual IP address is not in the same network segment with the IP address of main/ sub node.
getNodeDispatchInfoFa illed	0x4000107D	Getting node scheduler information failed.

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
unableModifyManagementNetworkIP	0x4000107E	Editing management network interface failed. The analysis board is in the cluster.
notSpecifyVirtualIP	0x4000107F	Virtual IP address should be specified for main and sub cluster.
armingFull	0x40001080	No more device can be armed.
armingNoFind	0x40001081	The arming information does not exist.
disArming	0x40001082	Disarming failed.
getArmingError	0x40001084	Getting arming information failed.
refreshArmingError	0x40001085	Refreshing arming information failed.
ArmingPlateSame	0x40001086	The license plate number is repeatedly armed.
ArmingParseXLSError	0x40001087	Parsing arming information file failed.
ArmingTimeError	0x40001088	Invalid arming time period.
ArmingSearchTimeError	0x40001089	Invalid search time period.
armingRelationshipReachedLimit	0x4000108A	No more relation can be created.
duplicateArmingName	0x4000108B	The relation name already exists.
noMoreArmingListAdded	0x4000108C	No more blocklist library can be armed.
noMoreCamerasAdded	0x4000108D	No more camera can be armed.
noMoreArmingListAddedWithCamera	0x4000108E	No more library can be linked to the camera.
noMoreArmingPeriodAdded	0x4000108F	No more time period can be added to the arming schedule.
armingPeriodsOverlapped	0x40001090	The time periods in the arming schedule are overlapped.
noArmingAlarmInfo	0x40001091	The alarm information does not exist.
armingAlarmUnRead	0x40001092	Getting number of unread alarms failed.
getArmingAlarmError	0x40001093	Getting alarm information failed.

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
searchByPictureTimed Out	0x40001094	Searching picture by picture timeout. Search again.
comparisonTimeRange Error	0x40001095	Comparison time period error.
selectMonitorNumber UpperLimit	0x40001096	No more monitoring point ID can be filtered.
noMoreComparisonTasksAdded	0x40001097	No more comparison task can be executed at the same time.
GetComparisonResultFailed	0x40001098	Getting comparison result failed.
comparisonTypeError	0x40001099	Comparison type error.
comparisonUnfinished	0x4000109A	The comparison is not completed.
facePictureModelInvalid	0x4000109B	Invalid face model.
duplicateLibraryName.	0x4000109C	The library name already exists.
noRecord	0x4000109D	No record found.
countingRecordsFailed.	0x4000109E	Calculate the number of records failed.
getHumanFaceFrameFailed	0x4000109F	Getting face thumbnail from the picture failed.
modelingFailed.	0x400010A0	Modeling face according to picture URL failed.
1V1FacePictureComparisonFailed	0x400010A1	Comparison 1 VS 1 face picture failed.
libraryArmed	0x400010A2	The blocklist library is armed.
licenseExceedLimit	0x400010A3	Dongle limited.
licenseExpired	0x400010A4	Dongle expired.
licenseDisabled	0x400010A5	Unavailable dongle.
licenseNotExist	0x400010A6	The dongle does not exist.
SessionExpired	0x400010A7	Session expired .
beyondConcurrentLimit	0x400010A8	Out of concurrent limit.
stopSync	0x400010A9	Synchronization stopped.

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
getProgressFaild	0x400010AA	Getting progress failed.
uploadExtraCaps	0x400010AB	No more files can be uploaded.
timeRangeError	0x400010AC	Time period error.
dataPortNotConnected	0x400010AD	The data port is not connected.
addClusterNodeFailed	0x400010AE	Adding to the cluster failed. The device is already added to other cluster.
taskNotExist	0x400010AF	The task does not exist.
taskQueryFailed	0x400010B0	Searching task failed.
modifyTimeRuleFailed	0x400010B2	The task already exists. Editing time rule is not allowed.
modifySmartRuleFailed	0x400010B3	The task already exists. Editing VAC rule is not allowed.
queryHistoryVideoFailed	0x400010B4	Searching history video failed.
addDeviceFailed	0x400010B5	Adding device failed.
addVideoFailed	0x400010B6	Adding video files failed.
deleteAllVideoFailed	0x400010B7	Deleting all video files failed.
createVideoIndexFailed	0x400010B8	Indexing video files failed.
videoCheckTypeFailed	0x400010B9	Verifying video files types failed.
configStructuredAddressesFailed	0x400010BA	Configuring IP address of structured server failed.
configPictureServerAddressFailed	0x400010BB	Configuring IP address of picture storaged server failed.
storageServiceIPNotExists	0x400010BD	The storage server IP address does not exist.
syncBackupDatabaseFailed	0x400010BE	Synchronizing sub database failed. Try again.
syncBackupNTPTimeFailed	0x400010BF	Synchronizing NTP time of sub server failed.
clusterNotSelectLoopbackAddress	0x400010C0	Loopback address is not supported by the main or sub cluster.

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
addFaceRecordFailed	0x400010C1	Adding face record failed.
deleteFaceRecordFailed	0x400010C2	Deleting face record failed.
modifyFaceRecordFailed	0x400010C3	Editing face record failed.
queryFaceRecordFailed	0x400010C4	Searching face record failed.
faceDetectFailed	0x400010C5	Detecting face failed.
libraryNotExist	0x400010C6	The library does not exist.
blackListQueryExporting	0x400010C7	Exporting matched blocklists.
blackListQueryExported	0x400010C8	The matched blocklists are exported.
blackListQueryStopExporting	0x400010C9	Exporting matched blocklists is stopped.
blackListAlarmQueryExporting	0x400010CA	Exporting matched blocklist alarms.
blackListAlarmQueryExported	0x400010CB	The matched blocklists alarms are exported.
blackListAlarmQueryStopExporting	0x400010CC	Exporting matched blocklist alarms is stopped.
getBigDataCloudAnalysisFailed	0x400010CD	Getting big data cloud analytic information failed.
setBigDataCloudAnalysisFailed	0x400010CE	Configuring big data cloud analytic failed.
submitMapSearchFailed	0x400010CF	Submitting search by picture task failed.
controlRelationshipNotExist	0x400010D0	The relation does not exist.
getHistoryAlarmInfoFailed	0x400010D1	Getting history alarm information failed.
getFlowReportFailed	0x400010D2	Getting people counting report failed.
addGuardFailed	0x400010D3	Adding arming configuration failed.

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
deleteGuardFailed	0x400010D4	Deleting arming configuration failed.
modifyGuardFailed	0x400010D5	Editing arming configuration failed.
queryGuardFailed	0x400010D6	Searching arming configurations failed.
uploadUserSuperCaps	0x400010D7	No more user information can be uploaded.
bigDataServerConnectFailed	0x400010D8	Connecting to big data server failed.
microVideoCloudRequestInfoBuildFailed	0x400010D9	Adding response information of micro video cloud failed.
microVideoCloudResponseInfoBuildFailed	0x400010DA	Parsing response information of micro video cloud failed.
transcodingServerRequestInfoBuildFailed	0x400010DB	Adding response information of transcoding server failed.
transcodingServerResponseInfoParseFailed	0x400010DC	Parsing response information of transcoding server failed.
transcodingServerOffline	0x400010DD	Transcoding server is offline.
microVideoCloudOffline	0x400010DE	Micro video cloud is offline.
UPSServerOffline	0x400010DF	UPS monitor server is offline.
statisticReportRequestInfoBuildFailed	0x400010E0	Adding response information of statistics report failed.
statisticReportResponseInfoParseFailed	0x400010E1	Parsing response information of statistics report failed.
DisplayConfigInfoBuildFailed	0x400010E2	Adding display configuration information failed.
DisplayConfigInfoParseFailed	0x400010E3	Parsing display configuration information failed.
DisplayConfigInfoSaveFailed	0x400010E4	Saving display configuration information failed.
notSupportDisplayConfigType	0x400010E5	The display configuration type is not supported.
passError	0x400010E7	Incorrect password.

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
upgradePackageLarge	0x400010EB	Too large upgrade package.
sessionUserReachesLimit	0x400010EC	No more user can log in via session.
ISO8601TimeFormatError	0x400010ED	Invalid ISO8601 time format.
clusterDissolutionFailed	0x400010EE	Deleting cluster failed.
getServiceNodeInfoFailed	0x400010EF	Getting service node information failed.
getUPSInfoFailed	0x400010F0	Getting UPS configuration information failed.
getDataStatisticsReportFailed	0x400010F1	Getting data statistic report failed.
getDisplayConfigInfoFailed	0x400010F2	Getting display configuration failed.
namingAnalysisBoardNotAllowed	0x400010F3	Renaming analysis board is not allowed.
onlyDrawRegionsOfConvexPolygon	0x400010F4	Only drawing convex polygon area is supported.
bigDataServerResponseInfoParseFailed	0x400010F5	Parsing response message of big data service failed.
bigDataServerReturnFailed	0x400010F6	No response is returned by big data service.
microVideoReturnFailed	0x400010F7	No response is returned by micro video cloud service.
transcodingServerReturnFailed	0x400010F8	No response is returned by transcoding service.
UPSServerReturnFailed	0x400010F9	No response is returned by UPS monitoring service.
forwardingServerReturnFailed	0x400010FA	No response is returned by forwarding service.
storageServerReturnFailed	0x400010FB	No response is returned by storage service.

Sub Status Code	Error Code	Description
cloudAnalysisServerReturnFailed	0x400010FC	No response is returned by cloud analytic service.
modelEmpty	0x400010FD	No model is obtained.
mainAndBackupNodeCannotModifyManagementNetworkInterfaceIP	0x400010FE	Editing the management interface IP address of main node and backup node is not allowed.
IDTooLong	0x400010FF	The ID is too long.
pictureCheckFailed	0x40001100	Detecting picture failed.
pictureModelingFailed	0x40001101	Modeling picture failed.
setCloudAnalisisDefaultProvinceFailed	0x40001102	Setting default province of cloud analytic service failed.
InspectionAreasNumberExceedLimit	0x40001103	No more detection regions can be added.
picturePixelsTooLarge	0x40001105	The picture resolution is too high.
picturePixelsTooSmall	0x40001106	The picture resolution is too low.
storageServiceIPEmpty	0x40001107	The storage server IP address is required.
bigDataServerRequestInfoBuildFail	0x40001108	Creating request message of big data service failed.
analysisTimedOut	0x40001109	Analysis time out.
high-performanceModeDisabled	0x4000110A	Please enable high-performance mode.
configuringUPSMonitoringServerTimedOut	0x4000110B	Configuring the UPS monitoring server time out. Check IP address.
cloudAnalysisRequestInformationBuildFailed	0x4000110C	Creating request message of cloud analytic service failed.
cloudAnalysisResponseInformationParseFailed	0x4000110D	Parsing response message of cloud analytic service failed.
allCloudAnalysisInterfaceFailed	0x4000110E	Calling API for cloud analytic service failed.
cloudAnalysisModelCompareFailed	0x4000110F	Model comparison of cloud analytic service failed.

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
cloudAnalysisFacePictureQualityRatingFailed	0x40001110	Getting face quality grading of cloud analytic service failed.
cloudAnalysisExtractFeaturePointsFailed	0x40001111	Extracting feature of cloud analytic service failed.
cloudAnalysisExtractPropertyFailed	0x40001112	Extracting property of cloud analytic service failed.
getAddedNodeInformationFailed	0x40001113	Getting the added nodes information of data analysis server failed.
noMoreAnalysisUnitsAdded	0x40001114	No more data analysis servers can be added.
detectionAreaInvalid	0x40001115	Invalid detection region.
shieldAreaInvalid	0x40001116	Invalid shield region.
noMoreShieldAreasAdded	0x40001117	No more shield region can be drawn.
onlyAreaOfRectangleShapeAllowed	0x40001118	Only drawing rectangle is allowed in detection area.
numberReachedLlimit	0x40001119	Number reached the limit.
wait1~3MinutesGetIPAfterSetupDHCP	0x4000111A	Wait 1 to 3 minutes to get IP address after configuring DHCP.
plannedTimeMustbeHalfAnHour	0x4000111B	Schedule must be half an hour.
oneDeviceCannotBuildCluster	0x4000111C	Creating main and backup cluster requires at least two devices.
updatePackageFileNotUploaded	0x4000111E	Upgrade package is not uploaded.
highPerformanceTasksNotSupportDrawingDetectionRegions	0x4000111F	Drawing detection area is not allowed under high-performance mode.
controlCenterIDDoesNotExist	0x40001120	The control center ID does not exist.
regionIDDoesNotExist	0x40001121	The area ID does not exist.
licensePlateFormatError	0x40001122	Invalid license plate format.

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
managementNodeDoesNotSupportThisOperation	0x40001123	The operation is not supported.
searchByPictureResourceNotConfiged	0x40001124	The conditions for searching picture by picture are not configured.
videoFileEncapsulationFormatNotSupported	0x40001125	The video container format is not supported.
videoPackageFailure	0x40001126	Converting video container format failed.
videoCodingFormatNotSupported	0x40001127	Video coding format is not supported.
monitorOfDeviceArmingDeleteArmingInfo	0x40001129	The camera is armed. Disarm it and try again.
getVideoSourceTypeFailed	0x4000112A	Getting video source type failed.
smartRulesBuildFailed	0x4000112B	Creating VAC rule failed.
smartRulesParseFailed	0x4000112C	Parsing VAC rule failed.
timeRulesBuildFailed	0x4000112D	Creating time rule failed.
timeRulesParseFailed	0x4000112E	Parsing time rule failed.
monitoInfoInvalid	0x4000112F	Invalid camera information.
addingFailedVersionMismatch	0x40001130	Adding failed. The device version mismatches.
theInformationReturnedAfterCloudAnalysisIsEmpty	0x40001131	No response is returned by the cloud analytic service.
selectingIpAddressOfHostAndSpareNodeFailedCheckTheStatus	0x40001132	Setting IP address for main node and backup node failed. Check the node status.
theSearchIdDoesNotExist	0x40001133	The search ID does not exist.
theSynchronizationIdDoesNotExist	0x40001134	The synchronization ID does not exist.
theUserIdDoesNotExist	0x40001136	The user ID does not exist.

Sub Status Code	Error Code	Description
theIndexCodeDoesNotExist	0x40001138	The index code does not exist.
theControlCenterIdDoesNotExist	0x40001139	The control center ID does not exist.
theAreaIdDoesNotExist	0x4000113A	The area ID does not exist.
theArmingLinkageIdDoesNotExist	0x4000113C	The arming relationship ID does not exist.
theListLibraryIdDoesNotExist	0x4000113D	The list library ID does not exist.
invalidCityCode	0x4000113E	Invalid city code.
synchronizingThePasswordOfSpareServerFailed	0x4000113F	Synchronizing backup system password failed.
editingStreamingTypeIsNotSupported	0x40001140	Editing streaming type is not supported.
switchingScheduledTaskToTemporaryTaskIsNotSupported	0x40001141	Switching scheduled task to temporary task is not supported.
switchingTemporaryTaskToScheduledTaskIsNotSupported	0x40001142	Switching temporary task to scheduled task is not supported.
theTaskIsNotDispatchedOrItIsUpdating	0x40001143	The task is not dispatched or is updating.
thisTaskDoesNotExist	0x40001144	This task does not exist in the cloud analytic service.
duplicatedSchedule	0x40001145	Schedule period cannot be overlapped.
continuousScheduleWithSameAlgorithmTypeShouldBeMerged	0x40001146	The continuous schedule periods with same algorithm type should be merged.
invalidStreamingTimeRange	0x40001147	Invalid streaming time period.
invalidListLibraryType	0x40001148	Invalid list library type.

Sub Status Code	Error Code	Description
theNumberOfMatchedResultsShouldBeLargerThan0	0x40001149	The number of search results should be larger than 0.
invalidValueRangeOfSimilarity	0x4000114A	Invalid similarity range.
invalidSortingType	0x4000114B	Invalid sorting type.
noMoreListLibraryCanBeLinkedToTheDevice	0x4000114C	No more lists can be added to one device.
InvalidRecipientAddressFormat	0x4000114D	Invalid address format of result receiver.
creatingClusterFailedTheDongleIsNotPluggedIn	0x4000114E	Insert the dongle before creating cluster.
theURLIsTooLong	0x4000114F	No schedule configured for the task.
noScheduleIsConfiguredForTheTask	0x40001150	No schedule configured for the task.
theDongleIsExpired	0x40001151	Dongle has expired.
dongleException	0x40001152	Dongle exception.
invalidKey	0x40001153	Invalid authorization service key.
decryptionFailed	0x40001154	Decrypting authorization service failed.
encryptionFailed	0x40001155	Encrypting authorization service failed.
AuthorizeServiceResponseError	0x40001156	Authorization service response exception.
incorrectParameter	0x40001157	Authorization service parameters error.
operationFailed	0x40001158	Operating authorization service error.
noAnalysisResourceOrNoDataInTheListLibrary	0x40001159	No cloud analytic resources or no data in the list library.
calculationException	0x4000115A	Calculation exception.
allocatingList	0x4000115B	Allocating list.
thisOperationIsNotSupportedByTheCloudAnalytics	0x4000115C	This operation is not supported by the cloud analytic serice.

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
theCloudAnalyticsIsInterrupted	0x4000115D	The operation of cloud analytic service is interrupted.
theServiceIsNotReady	0x4000115E	The service is not ready.
searchingForExternalApFailed	0x4000115F	Searching external interfaces failed.
noOnlineNode	0x40001160	No node is online.
noNodeAllocated	0x40001161	No allocated node.
noMatchedList	0x40001162	No matched list.
allocatingFailedTooManyFacePictureLists	0x40001163	Allocation failed. Too many lists of big data service.
searchIsNotCompletedSearchAgain	0x40001164	Current searching is not completed. Search again.
allocatingListIsNotCompleted	0x40001165	Allocating list is not completed.
searchingForCloudAnalyticsResultsFailed	0x40001166	Searching cloud analytic service overtime.
noDataOfTheCurrentLibraryFound	0x40001167	No data in the current library. Make sure there is data in the Hbase.
noFacePictureLibraryIsArmed	0x40001168	No face picture library is armed for big data service.
noAvailableDataSlicingVersionInformationArmFirstAndSliceTheData	0x40001169	Invalid standard version information.
duplicatedOperationDataSlicingIsExecuting	0x4000116A	Slicing failed. Duplicated operation.
slicingDataFailedNoArmedFacePictureLibrary	0x4000116B	Slicing failed. No arming information in the face big data.
GenerateBenchmarkFileFailedSlicingAgain	0x4000116C	Generating sliced file failed. Slice again.
NonprimaryNodesProhibitedFromSlicingData	0x4000116D	Slicing is not allowed by the backup node.
NoReadyNodeToClusterServers	0x4000116E	Creating the cluster failed. No ready node.

Sub Status Code	Error Code	Description
NodeManagementServiceIsOffline	0x4000116F	The node management server is offline.
theCamera(s)OfTheControlCenterAreAlreadyArmed.DisarmThemFirst	0x40001170	Some cameras in control center are already armed. Disarm them and try again.
theCamera(s)OfTheAreaAreAlreadyArmed.DisarmThemFirst	0x40001171	Some cameras in this area are already armed. Disarm them and try again.
configuringHigh-frequencyPeopleDetectionFailed	0x40001172	Configuring high frequency people detection failed.
searchingForHigh-frequencyPeopleDetectionLogsFailed.	0x40001173	Searching detection event logs of high-frequency people detection failed.
gettingDetailsOfSearchedHigh-frequencyPeopleDetectionLogsFailed.	0x40001174	Getting the search result details of frequently appeared person alarms failed.
theArmedCamerasAlreadyExistInTheControlCenter	0x40001175	Some cameras in control center are already armed.
disarmingFailedTheCamerasNotArmed	0x40001177	Disarming failed. The camera is not armed.
noDataReturned	0x40001178	No response is returned by the big data service.
preallocFailure	0x40001179	Pre-allocating algorithm resource failed.
overDogLimit	0x4000117A	Configuration failed. No more resources can be pre-allocated.
analysisServicesDoNotSupport	0x4000117B	Not supported.
commandAndDispatchServiceError	0x4000117C	Scheduling service of cloud analytic serice error.
engineModuleError	0x4000117D	Engine module of cloud analytic serice error.

Sub Status Code	Error Code	Description
streamingServiceError	0x4000117E	Streaming component of cloud analytic service error.
faceAnalysisModuleError	0x4000117F	Face analysis module of cloud analytic service error.
vehicleAnalysisModuleError	0x40001180	Vehicle pictures analytic module of cloud analytic service error.
videoStructuralAnalysisModuleError	0x40001181	Video structuring module of cloud analytic service error.
postprocessingModuleError	0x40001182	Post-processing module of cloud analytic service error.
frequentlyAppearedPersonAlarmIsAlreadyConfiguredForListLibrary	0x40001183	Frequently appeared person alarm is already armed for blocklist library.
creatingListLibraryFailed	0x40001184	Creating list library failed.
invalidIdentityKeyOfListLibrary	0x40001185	Invalid identity key of list library.
noMoreDevicesCanBeArmed	0x40001186	No more camera can be added.
settingAlgorithmTypeForDeviceFailed	0x40001187	Allocating task resource failed.
gettingHighFrequencyPersonDetectionAlarmInformationFailed	0x40001188	Setting frequently appeared person alarm failed.
invalidSearchConition	0x40001189	Invalid result.
theTaskIsNotCompleted	0x4000118B	The task is not completed.
resourceOverRemainLimit	0x4000118C	No more resource can be pre-allocated.
frequentlyAppearedPersonAlarmIsAlreadyConfiguredForTheCameraDisarmFirstAndTryAgain	0x4000118D	The frequently appeared person alarm of this camera is configured. Delete the arming information and try again.

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
switchtimedifflesslimit	0x4000123b	Time difference between power on and off should be less than 10 minutes.
associatedFaceLibNumOverLimit	0x40001279	Maximum number of linked face picture libraries reached.
noMorePeopleNumChangeRulesAdded	0x4000128A	Maximum number of people number changing rules reached.
noMoreViolentMotionRulesAdded	0x4000128D	Maximum number of violent motion rules reached.
noMoreLeavePositionRulesAdded	0x4000128E	Maximum number of leaving position rules reached.
SMRDiskNotSupportRa id	0x40001291	SMR disk does not support RAID.
OnlySupportHikAndCustomProtocol	0x400012A3	IPv6 camera can only be added via Device Network SDK or custom protocols.
vehicleEnginesNoReso urce	0x400012A6	Insufficient vehicle engine resources.
noMoreRunningRulesAd ded	0x400012A9	Maximum number of running rules reached.
noMoreGroupRulesAd ded	0x400012AA	Maximum number of people gathering rules reached.
noMoreFailDownRules Added	0x400012AB	Maximum number of people falling down rules reached.
noMorePlayCellphoneRulesAdded	0x400012AC	Maximum number of playing cellphone rules reached.
ruleEventTypeDuplicate	0x400012C8	Event type duplicated.
noMoreRetentionRulesAdded	0x400015AD	Maximum number of people retention rules reached.
noMoreSleepOnDutyRulesAdded	0x400015AE	Maximum number of sleeping on duty rules reached.
polygonNotAllowCrossing	0x400015C2	Polygons are not allowed to cross.

Sub Status Code	Error Code	Description
configureRuleBeforeAd vanceParam	0x400015F8	Advanced parameters fail to be configured as no rule is configured, please configure rule information first.
behaviorCanNotPackTo Pic	0x40001603	The behavior model cannot be packaged as a picture algorithm.
noCluster	0x40001608	No cluster created.
NotAssociatedWithOw nChannel	0x400019C1	Current channel is not linked.
AI Target BPCaptureFail	0x400019C5	Capturing reference picture for AI target comparison failed.
AI Target BPToDSPFail	0x400019C6	Sending reference picture to DSP for AI target comparison failed.
AI Target BPDuplicateNa me	0x400019C7	Duplicated name of reference picture for AI target comparison.
audioFileNameWrong	0x400019D0	Incorrect audio file name.
audioFileImportFail	0x400019D1	Importing audio file failed.
NonOperationalStandb yMachine	0x400019F0	Non-operational hot spare.
MaximumNumberOfD evices	0x400019F1	The maximum number of devices reached.
StandbyMachineCan notBeDeleted	0x400019F2	The hot spare cannot be deleted.
alreadyRunning	0x40002026	The application program is running.
notRunning	0x40002027	The application program is stopped.
packNotFound	0x40002028	The software packet does not exist.
alreadyExist	0x40002029	The application program already exists.
noMemory	0x4000202A	Insufficient memory.
invalidLicense	0x4000202B	Invalid License.
noClientCertificate	0x40002036	The client certificate is not installed.
noCACertificate	0x40002037	The CA certificate is not installed.

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
authenticationFailed	0x40002038	Authenticating certificate failed. Check the certificate.
clientCertificateExpired	0x40002039	The client certificate is expired.
clientCertificateRevocation	0x4000203A	The client certificate is revoked.
CACertificateExpired	0x4000203B	The CA certificate is expired.
CACertificateRevocation	0x4000203C	The CA certificate is revoked.
connectFail	0x4000203D	Connection failed.
loginNumExceedLimit	0x4000203F	No more user can log in.
HDMIResolutionIllegal	0x40002040	The HDMI video resolution cannot be larger than that of main and sub stream.
hdFormatFail	0x40002049	Formatting HDD failed.
formattingFailed	0x40002056	Formatting HDD failed.
encryptedFormattingFailed	0x40002057	Formatting encrypted HDD failed.
wrongPassword	0x40002058	Verifying password of SD card failed. Incorrect password.
audioIsPlayingPleaseWait	0x40002067	Audio is playing. Please wait.
twoWayAudioInProgressPleaseWait	0x40002068	Two-way audio in progress. Please wait.
calibrationPointNumFull	0x40002069	The maximum number of calibration points reached.
completeTheLevelCalibrationFirst	0x4000206A	The level calibration is not set.
completeTheRadarCameraCalibrationFirst	0x4000206B	The radar-camera calibration is not set.
pointsOnStraightLine	0x4000209C	Calibrating failed. The calibration points cannot be one the same line.
TValueLessThanOrEqualZero	0x4000209D	Calibration failed. The T value of the calibration points should be larger than 0.

Sub Status Code	Error Code	Description
HBDLibNumOverLimit	0x40002092	The number of human body picture libraries reaches the upper limit
theShieldRegionError	0x40002093	Saving failed. The shielded area should be the ground area where the shielded object is located.
theDetectionAreaError	0x40002094	Saving failed. The detection area should only cover the ground area.
invalidLaneLine	0x40002096	Saving failed. Invalid lane line.
enableITSFunctionOfThisChannelFirst	0x400020A2	Enable ITS function of this channel first.
noCloudStorageServer	0x400020C5	No cloud storage server
NotSupportWithVideoTask	0x400020F3	This function is not supported.
noDetectionArea	0x400050df	No detection area
armingFailed	0x40008000	Arming failed.
disarmingFailed	0x40008001	Disarming failed.
clearAlarmFailed	0x40008002	Clearing alarm failed.
bypassFailed	0x40008003	Bypass failed.
bypassRecoverFailed	0x40008004	Bypass recovery failed.
outputsOpenFailed	0x40008005	Opening relay failed.
outputsCloseFailed	0x40008006	Closing relay failed.
registerTimeOut	0x40008007	Registering timed out.
registerFailed	0x40008008	Registering failed.
addedByOtherHost	0x40008009	The peripheral is already added by other security control panel.
alreadyAdded	0x4000800A	The peripheral is already added.
armedStatus	0x4000800B	The partition is armed.
bypassStatus	0x4000800C	Bypassed.
zoneNotSupport	0x4000800D	This operation is not supported by the zone.
zoneFault	0x4000800E	The zone is in fault status.

Sub Status Code	Error Code	Description
pwdConflict	0x4000800F	Password conflicted.
audioTestEntryFailed	0x40008010	Enabling audio test mode failed.
audioTestRecoveryFailed	0x40008011	Disabling audio test mode failed.
addCardMode	0x40008012	Adding card mode.
searchMode	0x40008013	Search mode.
addRemoterMode	0x40008014	Adding keyfob mode.
registerMode	0x40008015	Registration mode.
exDevNotExist	0x40008016	The peripheral does not exist.
theNumberOfExDevLimited	0x40008017	No peripheral can be added.
sirenConfigFailed	0x40008018	Setting siren failed.
chanCannotRepeatedBinded	0x40008019	This channel is already linked by the zone.
inProgramMode	0x4000801B	The keypad is in programming mode.
inPaceTest	0x4000801C	In pacing mode.
arming	0x4000801D	Arming.
masterSlavesEnable	0x4000802c	The main-sub relationship has taken effect, the sub radar does not support this operation.
forceTrackNotEnabled	0x4000802d	Mandatory tracking is disabled.
isNotSupportZoneConfigByLocalArea	0x4000802e	This area does not support the zone type.
alarmLineCross	0x4000802f	Trigger lines are overlapped.
zoneDrawingOutOfRange	0x40008030	The drawn zone is out of detection range.
alarmLineDrawingOutOfRange	0x40008031	The drawn alarm trigger line is out of detection range.
hasTargetInWarningArea	0x40008032	The warning zone already contains targets. Whether to enable mandatory arming?
radarMoudleConnectFail	0x40008033	Radar module communication failed.

Sub Status Code	Error Code	Description
importCfgFilePassword Err	0x40008034	Incorrect password for importing configuration files.
overAudioFileNumLimit	0x40008038	The number of audio files exceeds the limit.
audioFileNameIsLong	0x40008039	The audio file name is too long.
audioFormatIsWrong	0x4000803a	The audio file format is invalid.
audioFileIsLarge	0x4000803b	The size of the audio file exceeds the limit.
pircamCapTimeOut	0x4000803c	Capturing of pircam timed out.
pircamCapFail	0x4000803d	Capturing of pircam failed.
pircamIsCaping	0x4000803e	The pircam is capturing.
audioFileHasExisted	0x4000803f	The audio file already exists.
subscribeTypeErr	0x4000a016	This metadata type is not supported to be subscribed.
EISError	0x4000A01C	Electronic image stabilization failed. The smart event function is enabled.
jpegPicWithAppendDataError	0x4000A01D	Capturing the thermal graphic failed. Check if the temperature measurement parameters (emissivity, distance, reflective temperature) are configured correctly.
startAppFail	/	Starting running application program failed.
yuvconflict	/	The raw video stream conflicted.
overMaxAppNum	/	No more application program can be uploaded.
noFlash	/	Insufficient flash.
platMismatch	/	The platform mismatches.
emptyEventName	0x400015E0	Event name is empty.
sameEventName	0x400015E1	A same event name already exists.
emptyEventType	0x400015E2	Event type is required.
sameEventType	0x400015E3	A same event type already exists.
maxeventNameReached	0x400015E4	Maximum of events reached.

Sub Status Code	Error Code	Description
hotSpareNotAllowedExternalStorage	0x400015FC	External storage is not allowed when hot spare is enabled.
sameCustomProtocolName	0x400015FD	A same protocol name already exists.
maxPTZTriggerChannelReached	0x400015FE	Maximum of channels linked with PTZ reached.
POSCanNotAddHolidayPlan	0x400015FF	No POS events during holidays.
eventTypeIsTooLong	0x40001600	Event type is too long.
eventNameIsTooLong	0x40001601	Event name is too long.
PerimeterEnginesNoResource	0x40001602	No more perimeter engines.
invalidProvinceCode	0x40001607	Invalid province code.

### **StatusCode=5**

Sub Status Code	Error Code	Description
badXmlFormat	0x50000001	Invalid XML format.

### **StatusCode=6**

Sub Status Code	Error Code	Description
badParameters	0x60000001	Invalid parameter.
badHostAddress	0x60000002	Invalid host IP address.
badXmlContent	0x60000003	Invalid XML content.
badIPv4Address	0x60000004	Invalid IPv4 address.
badIPv6Address	0x60000005	Invalid IPv6 address.
conflictIPv4Address	0x60000006	IPv4 address conflicted.
conflictIPv6Address	0x60000007	IPv6 address conflicted.
badDomainName	0x60000008	Invalid domain name.
connectSreverFail	0x60000009	Connecting to server failed.

<b>Sub Status Code</b>	<b>Error Code</b>	<b>Description</b>
conflictDomainName	0x6000000A	Domain name conflicted.
badPort	0x6000000B	Port number conflicted.
portError	0x6000000C	Port error.
exportErrorData	0x6000000D	Importing data failed.
badNetMask	0x6000000E	Invalid sub-net mask.
badVersion	0x6000000F	Version mismatches.
badDevType	0x60000010	Device type mismatches.
badLanguage	0x60000011	Language mismatches.
incorrectUserNameOrPassword	0x60000012	Incorrect user name or password.
invalidStoragePoolOfCloudServer	0x60000013	Invalid storage pool. The storage pool is not configured or incorrect ID.
noFreeSpaceOfStoragePool	0x60000014	Storage pool is full.
riskPassword	0x60000015	Risky password.
UnSupportCapture	0x60000016	Capturing in 4096*2160 or 3072*2048 resolution is not supported when H.264+ is enabled.
userPwdLenUnder8	0x60000023	At least two kinds of characters, including digits, letters, and symbols, should be contained in the password.
userPwdNameSame	0x60000025	Duplicated password.
userPwdNameMirror	0x60000026	The password cannot be the reverse order of user name.
beyondARGSRangeLimit	0x60000027	The parameter value is out of limit.
DetectionLineOutofDetectionRegion	0x60000085	The rule line is out of region.

Sub Status Code	Error Code	Description
DetectionRegionError	0x60000086	Rule region error. Make sure the rule region is convex polygon.
DetectionRegionOutOfCountin gRegion	0x60000087	The rule region must be marked as red frame.
PedalAreaError	0x60000088	The pedal area must be in the rule region.
DetectionAreaABError	0x60000089	The detection region A and B must be in the a rule frame.
ABRegionCannotIntersect	0x6000008a	Region A and B cannot be overlapped.
customHBPIDError	0x6000008b	Incorrect ID of custom human body picture library
customHBPIDRepeat	0x6000008c	Duplicated ID of custom human body picture library
dataVersionsInHBDLibMismatc hes	0x6000008d	Database versions mismatches of human body picture library
invalidHBPID	0x6000008e	Invalid human body picture PID
invalidHBDID	0x6000008f	Invalid ID of human body picture library
humanLibraryError	0x60000090	Error of human body picture library
humanLibraryNumError	0x60000091	No more human body picture library can be added
humanImagesNumError	0x60000092	No more human body picture can be added
noHumanInThePicture	0x60000093	Modeling failed, no human body in the picture
analysisEnginesNoResourceErr or	0x60001000	No analysis engine.
analysisEnginesUsageExced	0x60001001	The engine usage is overloaded.

Sub Status Code	Error Code	Description
PicAnalysisNoResourceError	0x60001002	No analysis engine provided for picture secondary recognition.
analysisEnginesLoadingError	0x60001003	Initializing analysis engine.
analysisEnginesAbnormaError	0x60001004	Analysis engine exception.
analysisEnginesFacelibImporting	0x60001005	Importing pictures to face picture library. Failed to edit analysis engine parameters.
analysisEnginesAssociatedChannel	0x60001006	The analysis engine is linked to channel.
smdEncodingNoResource	0x60001007	Insufficient motion detection encoding resources.
smdDecodingNoResource	0x60001008	Insufficient motion detection decoding resources.
diskError	0x60001009	HDD error.
diskFull	0x6000100a	HDD full.
facelibDataProcessing	0x6000100b	Handling face picture library data.
capturePackageFailed	0x6000100c	Capturing packet failed.
capturePackageProcessing	0x6000100d	Capturing packet.
noSupportWithPlaybackAbstract	0x6000100e	This function is not supported. Playback by video synopsis is enabled.
insufficientNetworkBandwidth	0x6000100f	Insufficient network bandwidth.
tapeLibNeedStopArchive	0x60001010	Stop the filing operation of tape library first.
identityKeyError	0x60001011	Incorrect interaction command.
identityKeyMissing	0x60001012	The interaction command is lost.
noSupportWithPersonDensityDetect	0x60001013	This function is not supported. The people density detection is enabled.

Sub Status Code	Error Code	Description
ipcResolutionOverflow	0x60001014	The configured resolution of network camera is invalid.
ipcBitrateOverflow	0x60001015	The configured bit rate of network camera is invalid.
tooGreatTimeDifference	0x60001016	Too large time difference between device and server.
noSupportWithPlayback	0x60001017	This function is not supported. Playback is enabled.
channelNoSupportWithSMD	0x60001018	This function is not supported. Motion detection is enabled.
channelNoSupportWithFD	0x60001019	This function is not supported. Face capture is enabled.
illegalPhoneNumber	0x6000101a	Invalid phone number.
illegalCertificateNumber	0x6000101b	Invalid certificate No.
linkedCameraOutLimit	0x6000101c	Connecting camera timed out.
achieveMaxChannelLimit	0x6000101e	No more channels are allowed.
humanMisInfoFilterEnabledChanNumError	0x6000101f	No more channels are allowed to enable preventing false alarm.
humanEnginesNoResource	0x60001020	Insufficient human body analysis engine resources.
taskNumberOverflow	0x60001021	No more tasks can be added.
collisionTimeOverflow	0x60001022	No more comparison duration can be configured.
invalidTaskID	0x60001023	Invalid task ID.
eventNotSupport	0x60001024	Event subscription is not supported.
invalidEZVIZSecretKey	0x60001034	Invalid verification code for Hik-Connect.
needDoubleVerification	0x60001042	Double verification required
noDoubleVerificationUser	0x60001043	No double verification user

Sub Status Code	Error Code	Description
timeSpanNumOverLimit	0x60001044	Max. number of time buckets reached
channelNumOverLimit	0x60001045	Max. number of channels reached
noSearchIDResource	0x60001046	Insufficient searchID resources
noSupportDeleteStrangerLib	0x60001051	Deleting stranger library is not supported
noSupportCreateStrangerLib	0x60001052	Creating stranger library is not supported
behaviorAnalysisRuleInfoError	0x60001053	Abnormal event detection rule parameters error.
safetyHelmetParamError	0x60001054	Hard hat parameters error.
OneChannelOnlyCanBindOneEngine	0x60001077	No more engines can be bound.
engineTypeMismatch	0x60001079	Engine type mismatched.
badUpgradePackage	0x6000107A	Invalid upgrade package.
AudioFileNameDuplicate	0x60001135	Duplicated audio file name.
CurrentAudioFileAIRuleInUseAlreadyDelete	0x60001136	The AI rule linkage related to current audio file has been deleted.
TransitionUseEmmc	0x60002000	Starting device failed. The EMMC is overused.
AdaptiveStreamNotEnabled	0x60002001	The stream self-adaptive function is not enabled.
AdaptiveStreamAndVariableBitrateEnabled	0x60002002	Stream self-adaptive and variable bitrate function cannot be enabled at the same time.
noSafetyHelmetRegion	0x60002023	The hard hat detection area is not configured (if users save their settings without configuring the arming area, they should be prompted to configure one).

Sub Status Code	Error Code	Description
unclosedSafetyHelmet	0x60002024	The hard hat detection is enabled (If users save their settings after deleting the arming area, they should be prompted to disable hard hat detection first and then delete the arming area).
width/ heightRatioOfPictureError	0x6000202C	The width/height ratio of the uploaded picture should be in the range from 1:2 to 2:1.
PTZNotInitialized	0x6000202E	PTZ is not initialized.
PTZSelfChecking	0x6000202F	PTZ is self-checking.
PTZLocked	0x60002030	PTZ is locked.
advancedParametersError	0x60002031	Auto-switch interval in advanced parameters cannot be shorter than parking tolerance for illegal parking detection in speed dome rule settings.
resolutionError	0x60005003	Invalid resolution
deployExceedMax	0x60006018	The arming connections exceed the maximum number.
detectorTypeMismatch	0x60008000	The detector type mismatched.
nameExist	0x60008001	The name already exists.
uploadImageSizeError	0x60008016	The size of the uploaded picture is larger than 5 MB.
laneAndRegionOverlap	/	The lanes are overlapped.
unitConfigurationNotInEffect	/	Invalid unit parameter.
ruleAndShieldingMaskConflict	/	The line-rule region overlaps with the shielded area.
wholeRuleInShieldingMask	/	There are complete temperature measurement rules in the shielded area.

Sub Status Code	Error Code	Description
LogDiskNotSetReadOnlyInGroupMode	0x60001100	The log HDD in the HDD group cannot be set to read-only.
LogDiskNotSetRedundancyInGroupMode	0x60001101	The log HDD in the HDD group cannot be set to redundancy.
holidayNameContainChineseOrSpecialChar	0x60001080	No Chinese and special characters allowed in holiday name.
genderValueError	0x60001081	Invalid gender.
certificateTypeValueError	0x60001082	Invalid identification type.
personInfoExtendValueIsTooLong	0x60001083	The length of customized tags exceeds limit.
personInfoExtendValueContainsInvalidChar	0x60001084	Invalid characters are not allowed in customized tags of the face picture library.
excelHeaderError	0x60001085	Excel header error.
intelligentTrafficMutexWithHighFrames	0x60008014	Please disable all functions of traffic incident detection, violation enforcement, and traffic data collection, or adjust the video frame rate to that lower than 50 fps.
intelligentTrafficMutexWithHighFramesEx	0x60008018	Please disable all functions of traffic incident detection, violation enforcement, traffic data collection, and vehicle detection, or adjust the video frame rate to that lower than 50 fps.

### StatusCode=7

SubStatusCode	Error Code	Description
rebootRequired	0x70000001	Reboot to take effect.

